

COURSE STRUCTURE

For

B.Tech.

**Computer Science and Engineering
(Cyber Security)**

(from 2024 Admitted batch onwards)



PRAGATI ENGINEERING COLLEGE

(An Autonomous Institution)

ADB Road, Surampalem, Kakinada District, A.P.-533 437

(Approved by AICTE, New Delhi & Permanently Affiliated to JNTUK, Kakinada)

(Recognized by UGC under sections 2 (f) and 12 (b) of UGC act, 1956)



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

COURSE STRUCTURE

INDUCTION PROGRAMME

S.No.	Course Name	Category	L	T	P	Credits
1	Physical Activities --Sports, Yoga and Meditation ,Plantation	MC	0	0	6	0
2	Career Counseling	MC	2	0	2	0
3	Orientation to all branches--career options, Tools ,etc.	MC	3	0	0	0
4	Orientation on admitted Branch--Corresponding labs, tools and platforms	EC	2	0	3	0
5	Proficiency Modules & Productivity Tools	ES	2	1	2	0
6	Assessment on basic aptitude and Mathematical skills	MC	2	0	3	0
7	Remedial Training in Foundation Courses	MC	2	1	2	0
8	Human Values & Professional Ethics	MC	3	0	0	0
9	Communication Skills – focus on Listening, Speaking, Reading, Writing skills	BS	2	1	2	0
10	Concepts of Programming	ES	2	0	2	0

2024-2025 Admitted Batch

COURSE STRUCTURE

I YEAR – I SEMESTER

[illegible]

I YEAR – II SEMESTER

[illegible]



II YEAR – I SEMESTER

II YEAR – II SEMESTER

Mandatory Community Service Project Internship of 08 weeks duration during summer vacation



PRAGATI ENGINEERING COLLEGE

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Department of Cyber Security

Course Structure

III Year I Semester

S.No.	Course Code	Category	Title	L	T	P	C
1	24CY501T	Professional Core	Cloud Computing	3	0	0	3
2	24CY502T	Professional Core	Cryptography and Network Security	3	0	0	3
3	24AM502T	Professional Core	Automata Theory and Compiler Design	3	0	0	3
4	1. 24CS508T 2. 24EC513T 3. 24AI502T 4. 24EC509T MOOCs 24CY503T	Professional Elective - I	1. Software Engineering 2. Wireless Sensor Networks 3. Artificial Intelligence 4. Internet of Things 5. Any one of 12-Week Swayam NPTEL (MOOCs) i. Mathematical Foundations of Machine Learning ii. Privacy and Security in Online Social Media iii. Foundations of Virtual Reality	3	0	0	3
5	1. 24CE508T 2. 24EE507T 3. 24ME509T 4. 24EC514T 5. 24HM501T	Open Elective-I	1. Construction Project and Management 2. Renewable Energy Sources 3. Sustainable Energy Technologies 4. Electronics Devices and Circuits 5. Entrepreneurship and Venture Creation	3	0	0	3
6	24CY501P	Professional Core	Cloud Computing Laboratory	0	0	3	1.5
7	24CY502P	Professional Core	Cryptography and Network Security Laboratory	0	0	3	1.5
8	24CS503S/ 24CS501S	Skill Enhancement course	Full Stack Development-2 / Salesforce Administrator Explorer	0	1	2	2
9	24CS504S	Engineering Science	User Interface Design Using Flutter	0	0	2	1
10	24CY501I	Community Service Project Internship		-	-	-	2
Total credits				15	1	10	23

* BoS Chairman is authorized to shortlist or select the courses in the Swayam NPTEL (MOOCs) list

OPEN ELECTIVE COURSES OFFERED TO OTHER DEPARTMENTS:

Sl. No	Course Code	Category	Course Title	L	T	P	Credits
1.	24CY504T	Open Elective-I	Cyber Security	3	0	0	3



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III Year II Semester

S.No.	Course Code	Category	Title	L	T	P	C
1	24CY602T	Professional Core	Cyber Crimes and Digital Forensics	3	0	0	3
2	24CY603T	Professional Core	Introduction to Cyber Security	3	0	0	3
3	24AM605T	Professional Core	Machine Learning	3	0	0	3
4	1. 24IT601T 2. 24AM602T 3. 24EC614T 4. 24CY604T MOOCs 24CY608T	Professional Elective–II	1. Software Testing Methodologies 2. DevOps 3. Microprocessors and Microcontrollers 4. Applied Cryptography 5. Any one of 12-Week Swayam NPTEL (MOOCs) i. Responsible and Safe AI Systems ii. Social Network Analysis iii. Advanced Distributive Systems	3	0	0	3
5	1. 24IT603T 2. 24CS603T 3. 24AI603T 4. 24CY606T MOOCs 24CY609T	Professional Elective–III	1. Software Project Management 2. Mobile Adhoc Networks 3. Natural Language Processing 4. Security Assessment and Risk Analysis 5. Any one of 12-Week Swayam NPTEL (MOOCs) i. Introduction to Large Language Model (LLMs) ii. Deep Learning for Computer Vision iii. Learning Analytical Tools	3	0	0	3
6	1. 24CE612T 2. 24ME615T 3. 24EC613T 4. 24EE612T	Open Elective – II	1. Disaster Management 2. Additive Manufacturing 3. Principles of Communication 4. Fundamentals of Electric Vehicles	3	0	0	3
7	24CY607P	Professional Core	Cyber Security Laboratory	0	0	3	1.5
8	24CY602P	Professional Core	Cyber Crimes and Digital Forensics Laboratory	0	0	3	1.5
9	24HE601S/ 24CS602S	Skill Enhancement course	Soft skills OR IELTS / Salesforce Developer Catalyst	0	1	2	2
10	24CA601T	Audit Course	Technical Paper Writing & IPR	2	0	0	-
Total credits				20	1	8	23
Mandatory Industry Internship of 08 weeks duration during summer vacation							

*BoS Chairman is authorized to shortlist or select the courses in the Swayam NPTEL (MOOCs) list



I Year I Semester
COMMUNICATIVE ENGLISH
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Humanities	Course Code	24BE101T
Course Type	Theory	L-T-P-C	2-0-0-2
Prerequisites	LSRW Skills.	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

1	The main objective of introducing this course, Communicative English, is to facilitate effective listening, Reading, Speaking and Writing skills among the students.
2	It enhances the same in their comprehending abilities, oral presentations, reporting useful information and providing knowledge of grammatical structures and vocabulary.
3	This course helps the students to make them effective in speaking and writing skills and to make them industry ready.

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the context, topic, and pieces of specific information from social or Transactional dialogues.	K2
CO2	Apply grammatical structures to formulate sentences and correct word forms.	K3
CO3	Analyze discourse markers to speak clearly on a specific topic in informal discussions.	K4
CO4	Evaluate reading/listening texts and to write summaries based on glob	K5
CO5	Create a coherent paragraph, essay, and resume.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

[illegible]



COURSE CONTENT

UNIT I

Lesson: HUMAN VALUES: Gift of Magi (Short Story)

Listening: Identifying the topic, the context and specific pieces of information by listening to short audio texts and answering a series of questions.

Speaking: Asking and answering general questions on familiar topics such as home, family, work, studies and interests; introducing oneself and others.

Reading: Skimming to get the main idea of a text; scanning to look for specific pieces of information.

Writing: Mechanics of Writing- Capitalization, Spellings, Punctuation-Parts of Sentences.

Grammar: Parts of Speech, Basic Sentence Structures- forming questions.

Vocabulary: Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

UNIT II

Lesson: NATURE: The Brook by Alfred Tennyson (Poem)

Listening: Answering a series of questions about main ideas and supporting ideas after listening to audio texts.

Speaking: Discussion in pairs/ small groups on specific topics followed by short structure talks.

Reading: Identifying sequence of ideas; recognizing verbal techniques that help to link the ideas in a paragraph together.

Writing: Structure of a paragraph - Paragraph writing (specific topics)

Grammar: Cohesive devices – linkers, use of articles and zero article; Prepositions.

Vocabulary: Homonyms, Homophones, Homographs.

UNIT III

Lesson: BIOGRAPHY: Elon Musk

Listening: Listening for global comprehension and summarizing what is listened to.

Speaking: Discussing specific topics in pairs or small groups and reporting what is discussed.

Reading: Reading a text in detail by making basic inferences - recognizing and interpreting specific context clues; strategies to use text clues for comprehension.

Writing: Summarizing, Note-making, paraphrasing.

Grammar: Verbs-tenses; subject-verb agreement; Compound words, Collocations.

Vocabulary: Compound words, Collocations.

UNIT IV

Lesson: INSPIRATION: The Toys of Peace by Saki

Listening : Making predictions while listening to conversations/ transactional dialogues without video; listening with video.

Speaking: Role plays for practice of conversational English in academic contexts (formal and informal) - asking for and giving information/directions.

Reading : Studying the use of graphic elements in texts to convey information, reveal trends/patterns/relationships, communicate processes or display complicated data.

Writing: Letter Writing: Official Letters, Resumes

Grammar: Reporting verbs, Direct & Indirect speech, Active & Passive Voice

Vocabulary : Words often confused, Jargons.



UNIT V

Lesson: MOTIVATION : The Power of Intrapersonal Communication (An Essay)

Listening: Identifying key terms, understanding concepts and answering a series of relevant questions that test comprehension.

Speaking: Formal oral presentations on topics from academic contexts.

Reading: Reading comprehension.

Writing: Writing structured essays on specific topics.

Grammar: Editing short texts – identifying and correcting common errors in grammar and usage (articles, prepositions, tenses, subject verb agreement)

Vocabulary : Technical Jargons.

TEXT BOOKS

1. Path finder: Communicative English for Undergraduate Students, 1st Edition, Orient Black Swan, 2023. (Units1,2 & 3)
2. Empowering with Language by Cengage Publications, 2023(Units4 &5).

REFERENCE BOOKS

1. Dubey, Shamji & Co. English for Engineers, Vikas Publishers, 2020
2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge, 2014
3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press, 2019.
4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary. Anchor, 2014.

WEB RESOURCES

1. www.bbc.co.uk/learningenglish
2. <https://dictionary.cambridge.org/grammar/british-grammar/>
3. www.eslpod.com/index.html
4. <https://www.learngrammar.net/>
5. <https://english4today.com/english-grammar-online-with-quizzes/>
6. <https://www.talkenglish.com/grammar/grammar.aspx>

VOCABULARY

1. <https://www.youtube.com/c/DailyVideoVocabulary/videos>
2. https://www.youtube.com/channel/UC4cmBAit8i_NJZE8qK8sfpA

I Year I Semester
LINEAR ALGEBRA AND CALCULUS
(Common to All Branches)

(Common to All Branches)			
Course Category	Basic Sciences	Course Code	24BM101T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Matrix Algebra, Limits, Continuity, Differentiability and inerrability	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Develop and use of matrix algebra techniques that are needed by engineers for practical applications.	K3
CO2	Find the Eigen values and Eigen vectors and able to reduce the given quadratic form into canonical form by orthogonal transformation.	K3
CO3	Utilize mean value theorems to real life problems.	K3
CO4	Familiarize with functions of several variables which is useful in optimization & learn important tools of calculus in higher dimensions	K3
CO5	Familiarize with double and triple integrals of functions of several variables in two dimensions using Cartesian and polar coordinates and in three dimensions using cylindrical and spherical coordinates.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT I - Matrices:

Rank of a matrix by echelon form, normal form. Cauchy–Binet formulae (without proof). Inverse of Non- singular matrices by Gauss-Jordan method, **System of linear equations:** Solving system of Homogeneous linear equations and solving Non-Homo generous linear equations by Gauss elimination method, Gauss Jacobi and Gauss Seidel Iteration Methods.

UNIT II - Eigen values, Eigenvectors and Orthogonal Transformation:

Eigen values, Eigenvectors and their properties, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Diagonalization of a matrix, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

UNIT III - Calculus:

Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems. Taylor's and Maclaurin series.

UNIT IV - Partial differentiation and Applications (Multi variable calculus):

Functions of several variables: Continuity and Differentiability, Partial derivatives, total derivatives, chain rule, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, Functional dependence, maxima and minima of functions of two variables, method of Lagrange multipliers.

UNIT V - Multiple Integrals (Multi variable Calculus):

Double integrals, change of order of integration, triple integrals, change of variables to polar, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

TEXT BOOKS

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

REFERENCE BOOKS

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition (9th reprint).
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, Micheael Greenberg, , Pearson publishers, 9th edition.
5. Higher Engineering Mathematics, H. K Das, Er. Rajnish Verma, S. Chand Publications, 2014, Third Edition (Reprint 2021)
6. Advanced Engineering Mathematics by H. K Dass, S. Chand Publications, 2022, 22nd Edition (Reprint 2022).

WEB RESOURCES

1. https://en.wikipedia.org/wiki/System_of_linear_equations
2. https://en.wikipedia.org/wiki/Eigenvalues_and_eigenvectors
3. <https://www.math.hmc.edu/calculus/tutorials/eigenstuff/>
4. https://en.wikipedia.org/wiki/Quadratic_form
5. <https://en.wikipedia.org/wiki/Calculus>
6. https://en.wikipedia.org/wiki/Partial_derivative
7. https://www.whitman.edu/mathematics/calculus_online/section14.03.html
8. https://en.wikipedia.org/wiki/Multiple_integral
9. <http://tutorial.math.lamar.edu/Classes/CalcIII/MultipleIntegralsIntro.aspx>



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I Year I Semester

BASIC CIVIL AND MECHANICAL ENGINEERING
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Engineering Science	Course Code	24CM101T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

PART-A : BASIC CIVIL ENGINEERING

COURSE OBJECTIVES	
1	Get familiarized with the scope and importance of Civil Engineering sub-divisions
2	Introduce the preliminary concepts of surveying.
3	Acquire preliminary knowledge on Transportation and its importance in nation's economy.
4	Get familiarized with the importance of quality, conveyance and storage of water.
5	Introduction to basic civil engineering materials and construction techniques.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Enlist various basic characteristics and sub-divisions of Civil Engineering, pre-fabricated materials and technology to appreciate their role in ensuring better society.	K2
CO2	Illustrate the concepts of surveying and basics of Foundation Engineering.	K3
CO3	Know the significance of various domains in transportation engineering and be acquitted with types of pavements. Get an overview about Environmental Engineering and Water Resource Engineering.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	-	-	-	-	-	-	-	-	-	-	-
CO2	1	1	-	-	-	-	-	-	-	-	-	1
CO3	1	1	1	-	-	2	-	-	1	-	-	1



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COURSE CONTENT

UNIT I

Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering- Structural Engineering- Geo-technical Engineering- Transportation Engineering -Hydraulics and Water Resources Engineering - Environmental Engineering-Scope of each discipline - Building Construction and Planning- Construction Materials-Cement- Aggregate -Bricks-Stones-Sand-Cement Concrete-Steel-Timber. Introduction to Prefabricated construction Techniques.

UNIT II

Surveying : Objectives of Surveying- Horizontal Measurements- Angular MeasurementsIntroduction to Bearings Levelling instruments used for levelling -Simple problems on levelling and bearings-Contour mapping.

Foundations: Types of foundations — Bearing capacity and settlement — Requirement of good foundations.

UNIT III

Transportation Engineering: Importance of Transportation in Nation's economic development- Types of Highway Pavements- Flexible Pavements and Rigid Pavements - Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering.

Water Resources and Environmental Engineering: Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology–Rainwater Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

TEXT BOOKS

1. Basic Civil Engineering, M.S.Palanisamy, Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
2. Introduction to Civil Engineering, S.S. Bhavikatti, New Age International Publishers. 2022. First Edition.
3. Basic Civil Engineering, SatheeshGopi, Pearson Publications, 2009, First Edition.

REFERENCE BOOKS

1. Surveying, Vol- I and Vol-II, S.K. Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi. 2016
3. Irrigation Engineering and Hydraulic Structures - Santosh Kumar Garg, Khanna Publishers, Delhi 2023. 38th Edition.
4. Highway Engineering, S.K.Khanna, C.E.G. Justo and Veeraraghavan, Nemchand and Brothers Publications 2019. 10th Edition.
5. Indian Standard DRINKING WATER — SPECIFICATION IS 10500-2012.

WEB RESOURCES

1. <https://nptel.ac.in/courses/105101087>
2. <https://nptel.ac.in/courses/105104101>
3. <https://nptel.ac.in/courses/105104103>



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PART – B: BASIC MECHANICAL ENGINEERING

COURSE OBJECTIVES

1	Get familiarized with the scope and importance of Mechanical Engineering in different sectors and industries.
2	Explain different engineering materials and different manufacturing processes.
3	Provide an overview of different thermal and mechanical transmission systems and introduce basics of robotics and its applications.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the different manufacturing processes.	K2
CO2	Explain the basics of thermal engineering and its applications.	K3
CO3	Describe the working of different mechanical power transmission systems, power plants and basics of robotics and its applications.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	-	-	-	-	-	-	-	-	-	2	-
CO2	3	-	-	-	-	-	-	-	-	-	2	-
CO3	3	-	-	-	-	-	-	-	-	-	2	-

COURSE CONTENT

UNIT –I -

Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society- Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.

Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

UNIT - II

Manufacturing Processes: Principles of Casting, Forming, joining processes, Machining, Introduction to CNC machines, 3D printing, and Smart manufacturing.

Thermal Engineering – working principle of Boilers, Otto cycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines, Components of Electric and Hybrid Vehicles.

UNIT - III

Power plants – working principle of Steam, Diesel, Hydro, Nuclear power plants.

Mechanical Power Transmission - Belt Drives, Chain, Rope drives, Gear Drives and their applications.

Introduction to Robotics - Joints & links, configurations, and applications of robotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

Textbooks:

1. Internal Combustion Engines by V.Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
2. A Text book of Theory of Machines by S.S. Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

Reference Books:

1. Appuu Kuttan KK, Robotics, I.K. International Publishing House Pvt. Ltd. Volume-I.
2. 3D printing & Additive Manufacturing Technology- L. Jyothish Kumar, Pulak M Pandey, Springer publications.
3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
4. G. Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering, Tata McGraw Hill publications (India) Pvt. Ltd.

Web References:

1. <https://ocw.mit.edu/courses/2-000-how-and-why-machines-work-spring-2002/>
2. <https://ocw.mit.edu/courses/2-008-design-and-manufacturing-ii-spring-2004/>
3. <https://ocw.mit.edu/courses/2-12-introduction-to-robotics-fall-2005/>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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I Year I Semester
INTRODUCTION TO PROGRAMMING
(Common to All Branches)

Course Category	Engineering Science	Course Code	24CS101T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To introduce students to the fundamentals of computer programming.
2	To provide hands-on experience with coding and debugging.
3	To foster logical thinking and problem-solving skills using programming.
4	To familiarize students with programming concepts such as data types, control structures, functions and arrays.
5	To encourage collaborative e learning and team work in coding projects.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to :		Cognitive Level
CO1	Understand basics of computers, the concept of algorithm and algorithmic thinking.	K3
CO2	Analyze a problem and develop an algorithm to solve it.	K4
CO3	Implement various algorithms using the C programming language.	K5
CO4	Understand more advanced features of C language.	K3
CO5	Develop problem-solving skills and the ability to debug and optimize the code.	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcome towards achievement of Program Outcomes (1– Low, 2 - Medium, 3– High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	2	1	-	-	-	-	-	-	-
CO4	2	3	3	3	1	-	-	-	-	-	-	-
CO5	3	3	3	3	1	-	-	-	-	-	-	-



COURSE CONTENT

UNIT-I

Introduction to Programming and Problem Solving

History of Computers, Basic organization of a computer: ALU, input-output units, memory, program counter, Introduction to Programming Languages, Basics of a Computer Program- Algorithms, flowcharts (Using Dia Tool), pseudo code. Introduction to Compilation and Execution, Primitive Data Types, Variables and Constants, Basic Input and Output, Operations, Type Conversion and Casting.

Problem solving techniques: Algorithmic approach, characteristics of algorithm, Problem solving strategies: Top-down approach, Bottom-up approach, Time and space complexities of algorithms.

UNIT-II

Control Structures

Simple sequential programs, Conditional Statements (if, if-else, switch), Loops (for, while, do-while) Break and Continue, Programming Examples.

UNIT-III

Arrays and Strings

Arrays indexing, memory model, programs with array of integers, two dimensional arrays, Arrays Applications , Introduction to Strings, String input and output functions, String handling functions.

UNIT-IV

Pointers & User Defined Data types

Pointers, dereferencing and address operators, pointer and address arithmetic, array manipulation using pointers, User-defined data types-Structures and Unions.

UNIT-V

Functions& File Handling

Introduction to Functions, Function Declaration and Definition, Function call Return Types and Arguments, modifying parameters inside functions using pointers, arrays as parameters. Scope and Life time of Variables, Storage Classes, Basics of File Handling.

Note: The syllabus is designed with C Language as the fundamental language of implementation.

TEXTBOOKS

1. "The C Programming Language", Brian W.Kernighan and Dennis M.Ritchie, Prentice-Hall,2005, 2nd Edition
2. Schaum's Outline of Programming with C,Byron S Gottfried, McGraw-Hill Education,4th edition, 2018

REFERENCEBOOKS

1. Computing fundamentals and C Programming, Balaguruswamy,E., Mc Graw-Hill Education, 7th Edition, 2017
2. Programming in C, Rema Theraja, Oxford,2016,2ndedition
3. C Programming, A ProblemSolvingApproach,Forouzan,Gilberg,Prasad,CENGAGE,3rdedition, 2009

WEB RESOURCES

1. <http://nptel.ac.in/courses/106104128/>
2. <http://students.iitk.ac.in/programmingclub/course/#notes>
3. <http://c-faq.com/~scs/cclass/cclass.html>



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I Year I Semester
ENGINEERING WORKSHOP
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Engineering Science	Course Code	24ME102P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

To familiarize students with wood working, sheet metal operations, fitting and electrical house wiring skills

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

Cognitive Level

CO1	Identify workshop tools and their operational capabilities.	K2
CO2	Practice on manufacturing of components using workshop trades including fitting, carpentry, foundry and welding.	K3
CO3	Apply knowledge in preparation of pipe joints and practice of Plumbing tools.	K3
CO4	Apply basic electrical engineering knowledge for House Wiring Practice	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	-	3	1	3	-	-	-	-	3	-	-
CO2	3	-	3	1	3	-	-	-	-	3	-	-
CO3	3	-	3	1	3	-	-	-	-	3	-	-
CO4	3	-	3	1	3	-	-	-	-	3	-	-



COURSE CONTENT

1. **Demonstration:** Safety practices and precautions to be observed in workshop.
2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.
a) Half – Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint
3. **Sheet Metal Working:** Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.
a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing
4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.
a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tire
5. **Electrical Wiring:** Familiarity with different types of basic electrical circuits and make the following connections.
a) Parallel and series b) Two-way switch c) Godown lighting d) Tube light e) Three phase motor f) Soldering of wires
6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.
7. **Welding Shop:** Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap joint and Butt joint.
8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe joints with coupling for same diameter and with reducer for different diameters.
Note: Minimum of 12 Experiments to be conducted from the above covering all the trades.

Textbooks:

1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published, 2019. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.
2. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

Reference Books:

1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition
2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.
3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; Atul Prakashan, 2021-22.



I Year I Semester
COMMUNICATIVE ENGLISH LABORATORY
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Humanities	Course Code	24BE101P
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites	LSRW Skills	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES	
1	The main objective of introducing this course, Communicative English Laboratory, is to expose the students to a variety of self-instructional, learner friendly modes of language learning.
2	The students will get trained in basic communication skills and also make them ready to face job interviews.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the different aspects of the English language proficiency with emphasis on LSRW skills.	K2
CO2	Apply communication skills through various language learning activities.	K3
CO3	Analyze the English speech sounds, stress, rhythm, intonation and syllable division for better listening and speaking comprehension.	K4
CO4	Evaluate and exhibit professionalism in participating in debates and group discussions.	K5
CO5	Able to present ideas effectively and manage interviews confidently.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	-	-	-	-	-	3	-	-
CO2	-	-	-	-	-	-	-	-	-	3	-	-
CO3	-	-	-	-	-	-	-	-	-	2	-	-
CO4	-	-	-	-	-	-	-	-	-	2	-	-
CO5	-	-	-	-	-	-	-	-	-	2	-	-



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COURSE CONTENT

UNIT - I

Vowels & Consonants.
Neutralization/Accent Rules.

UNIT - II

Communication Skills & JAM.
Role Play or Conversational Practice.

UNIT - III

E-mail Writing.
Resume Writing, Cover letter, SOP.

UNIT - IV

Group Discussions-methods & practice.
Debates-Methods & Practice.

UNIT - V

PPT Presentations/ Poster Presentation.
Interviews Skills.

Laboratory Manual Lab Book

1. Strengthen Your Steps: A Multi-Model Course in Communication Skills published by Maruti Publications

REFERENCE BOOKS

1. Raman Meenakshi, Sangeeta-Sharma. Technical Communication. Oxford Press.2018.
2. Taylor Grant: English Conversation Practice, Tata McGraw- Hill Education India,2016
3. Hewing's, Martin. Cambridge Academic English (B2).CUP,2012.
4. J.Sethi & P.V.Dhamija. A Course in Phonetics and Spoken English,(2ndEd),Kindle, 2013

WEB RESOURCES

Spoken English:

1. www.esl-lab.com
2. www.englishmedialab.com
3. www.englishinteractive.net
4. <https://www.britishcouncil.in/english/online>
5. <http://www.letstalkpodcast.com/>
6. https://www.youtube.com/c/mmmEnglish_Emma/featured
7. <https://www.youtube.com/c/ArnelsEverydayEnglish/featured>
8. <https://www.youtube.com/c/engvidAdam/featured>
9. <https://www.youtube.com/c/EnglishClass101/featured>
10. <https://www.youtube.com/c/SpeakEnglishWithTiffani/playlists>
11. https://www.youtube.com/channel/UCV1h_cBE0Drdx19qkTM0WNw

Voice & Accent:

1. <https://www.youtube.com/user/letstalkaccent/videos>
2. <https://www.youtube.com/c/EngLanguageClub/featured>
3. https://www.youtube.com/channel/UC_OskgZBoS4dAnVUgJVexc
4. https://www.youtube.com/channel/UCNfm92h83W2i2ijc5Xwp_IA

Suggested Software:

1. Walden Infotech
2. Young India Films



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I Year I Semester
COMPUTER PROGRAMMING LABORATORY
(Common to All Branches)

Course Category	Engineering Science	Course Code	24CS101P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The course aims to give students hands-on experience and train the month e concepts of the C-programming language.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Read, understand, and trace the execution of programs written in C language.	K3
CO2	Select the right control structure for solving the problem.	K3
CO3	Develop C programs which utilize memory efficiently using programming Constructs like pointers.	K3
CO4	Develop, Debug and Execute programs to demonstrate the Applications of arrays, functions, basic concepts of pointer sin C.	K5

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1- Low,2 -Medium, 3- High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-



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COURSE CONTENT

WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1 : Problem-solving using Computers.

Lab1: Familiarization with programming environment

- i. Basic Linux environment and its editors like Vi, Vim & Emacs etc.
- ii. Exposure to Turbo C, gcc
- iii. Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments/Activities:

Tutorial 2: Problem-solving using Algorithms and Flowcharts.

Lab 2: Converting algorithms /flowcharts into C Source code.

Developing the algorithms/flowcharts for the following sample programs

- i) Sum and average of 3 numbers
- ii) Conversion of Fahrenheit to Celsius and vice versa
- iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab3: Simple computational problems using arithmetic expressions.

- i) Finding the square root of a given number
- ii) Finding compound interest
- iii) Area of a triangle using heron's formulae
- iv) Distance travelled by an object

WEEK4

Objective : Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial 4: Operators and the precedence and as associatively:

Lab 4: Simple computational problems using the operator' precedence and associatively

- i) Evaluate the following expressions.
 - a. $A+B*C+(D*E)+F*G$
 - b. $A/B*C-B+A*D/3$
 - c. $A+++B---A$
 - d. $J=(i++)+(++i)$
- ii) Find the maximum of three numbers using conditional operator
- iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK5

Objective: Explore the full scope of different variants of "if construct" namely if-else, null- else, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for "if construct".

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

- i) Write a C program to find whether a number is odd or even using if-else.
- ii) Write a C program to generate electricity bill.
- iii) Find the roots of the quadratic equation.
- iv) Write a C program to simulate a calculator using switch case.
- v) Write a C program to find the given year is a leap year or not.



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WEEK6

Objective : Explore the full scope of iterative constructs namely while loop, do-while loop and for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

- i) Find the factorial of given number using any loop.
- ii) Find the given number is a prime or not.
- iii) Compute e and $\cos$ series
- iv) Checking a number palindrome
- v) Construct a pyramid of numbers.

WEEK7

Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:

Tutorial 7: 1D Arrays: searching.

Lab 7: 1D Array manipulation, linear search

- i) Find the min and max of a 1-D integer array.
- ii) Perform linear search on 1 D array.
- iii) Reverse of a 1 D integer array
- iv) Find 2's complement of the given binary number.
- v) Eliminate duplicate elements in an array.

WEEK8

Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:

Tutorial 8: 2 D arrays, sorting and Strings.

Lab 8: Matrix problems, String operations, Bubble sort

- i) Addition of two matrices
- ii) Multiplication two matrices
- iii) Sort array elements using bubble sort
- iv) Concatenate two strings without built-in functions
- v) Reverse a string using built-in and without built-in string functions

WEEK9

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation & value initialization, resizing changing and reordering the contents of an array and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:

Tutorial 9: Pointers, structures and dynamic memory allocation

Lab 9: Pointers and structures, memory dereference.

- i) Write a C program to find the sum of a 1D array using malloc()
- ii) Write a C program to find the total, average of n students using structures
- iii) Enter students data using calloc() and display student details
- iv) Read student name and marks from the command line and display the student details along with the total.
- v) Write a C program to implement realloc ()

WEEK10

Objective : Experiment with C Structures, Unions, bit fields and self-referential structures (Singly linked lists) and nested structures

Suggested Experiments/Activities:

Tutorial 10: Bit fields, Self-Referential Structures, Linked lists

Lab 10: Bit fields, linked lists

Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit-fields

- i) Create and display a singly linked list using self-referential structure.
- ii) Demonstrate the differences between structures and unions using a C program.
- iii) Write a C program to shift/rotate using bit fields.
- iv) Write a C program to copy one structure variable to another structure of the same type.



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WEEK 11

Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:

Tutorial 11: Functions, call by value, scope and extent,

Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

- i) Write a C function to calculate NCR value.
- ii) Write a C function to find the length of a string.
- iii) Write a C function to transpose of a matrix.
- iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12

Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:

Tutorial 12: Recursion, the structure of recursive calls

Lab12: Recursive functions

- i) Write a recursive function to generate Fibonacci series.
- ii) Write a recursive function to find the lcm of two numbers.
- iii) Write a recursive function to find the factorial of a number.
- iv) Write a C Program to implement Ackermann function using recursion.
- v) Write a recursive function to find the sum of series.

WEEK13

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

- i) Write a C program to swap two numbers using call by reference.
- ii) Demonstrate Dangling pointer problem using a C program.
- iii) Write a C program to copy one string into another using pointer.
- iv) Write a C program to find no of lower case, uppercase, digits and other characters using pointers.

WEEK14

Objective : To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

- i) Write a C program to write and read text into a file.
- ii) Write a C program to write and read text into a binary file using `fread()` and `fwrite()`
- iii) Copy the contents of one file to another file.
- iv) Write a C program to merge two files into the third file using command-line arguments.
- v) Find no. of lines, words and characters in a file
- vi) Write a C program to print last n characters of a given file.

TEXT BOOKS

1. Ajay Mittal, Programming in C: A practical approach, Pearson.
2. Byron Gottfried, Schaum's Outline of Programming with C, McGrawHill

REFERENCEBOOKS

1. Brian W.Kernighan and Dennis M.Ritchie, The C Programming Language, Prentice-Hall of India
2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

WEB RESOURCES

1. https://www.researchgate.net/publication/322908864_C_Programming_Lab_Manual
2. <https://www.javatpoint.com/c-programs>



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I Year I Semester
CHEMISTRY LABORATORY
(Common to ECE, CSE (AI&ML), CSE (DS), CSE (CS) and IT)

Course Category	Basic Sciences	Course Code	24BC102P
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

Verify the fundamental concepts with experiments.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Determine the cell constant and conductance of solutions.	K3
CO2	Prepare advanced polymer Bakelite materials.	K2
CO3	Estimate the given amount of dissolved compounds in a solution by using volumetric analysis and preparation of Nano particles	K3
CO4	Analyze the IR spectra of some organic compounds.	K4
CO5	Determine the concentration of different metal ions present in water by complex metric titrations.	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3						2				
CO2	2	3	2					2				
CO3	2	3	3	2				2				
CO4	2	2	2	1				2				
CO5	2	2	2					2				

List of Experiments:

1. Determination of Hardness of a groundwater sample
2. Conduct metric titration of strong acid vs. strong base
3. Conduct metric titration of weak acid vs. strong base
4. Preparation of Nano particles. (Cu/Zn)
5. Determination of Vitamin-C
6. Estimation of KMnO_4 by using standard oxalic acid solution
7. Preparation of Phenol-formaldehyde resin (Bakelite)
8. Determination of total alkalinity of given sample of water
9. Wave length measurement of sample through UV-Visible Spectroscopy
10. Identification of simple organic compounds by IR
11. Preparation of nano materials by precipitation method
12. Estimation of Ferrous Iron by Dichrometry

Reference:

"Vogel's Quantitative Chemical Analysis 6th Edition 6th Edition" Pearson Publications by J. Mendham, R.C. Denney, J.D. Barnes and B. Sivasankar



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I Year I Semester
HEALTH AND WELLNESS, YOGA AND SPORTS
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Humanities	Course Code	24MH101P
Course Type	Theory	L-T-P-C	0-0-1-0.5
Prerequisites		Continuous Evaluation Viva Voce Total Marks	90 10 100

COURSE OBJECTIVES

The main objective of introducing this course is to make the students maintain their mental and physical wellness by balancing emotions in their life. It mainly enhances the essential traits required for the development of the personality.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

CO1	Understand the importance of yoga and sports for physical fitness and sound health.	
CO2	Demonstrate an understanding of health-related fitness components.	
CO3	Compare and contrast various activities that help enhance their health.	
CO4	Assess current personal fitness levels.	
CO5	Develop Positive Personality	

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						1		1				3
CO2						1	1					3
CO3						1						3
CO4						1						3
CO5						1		1				3



COURSE CONTENT

UNIT – I: Concept of health and fitness, Nutrition and Balanced diet, basic concept of immunity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index (BMI) of all age groups.

Activities:

- i) Organizing health awareness programmes in community
- ii) Preparation of health profile
- iii) Preparation of chart for balance diet for all age groups

UNIT – II: Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context, classification of yoga, Physiological effects of Asana as- Pranayama and meditation, stress management and yoga, Mental health and yoga practice.

Activities:

Yoga practices Asana, Kriya, Mudra, Bandha, Dhyana, SuryaNamaskar

UNIT – III: Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and Modern Olympics, Asian games and Common wealth games.

Activities:

- i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc.
Practicing general and specific warm up, aerobics
- ii) Practicing cardio respiratory fitness, treadmill, run test, 9 min walk, skipping and running.

Reference Books:

1. Gordon Edlin, Eric Golanty. Health and Wellness, 14th Edn. Jones & Bartlett Learning, 2022
2. T.K.V.Desikachar. The Heart of Yoga: Developing a Personal Practice
3. Archie J.Bahm. Yoga Sutras of Patanjali, Jain Publishing Company, 1993
4. Wiseman, John Lofty, SAS Survival Handbook: The Ultimate Guide to Surviving Anywhere Third Edition, William Morrow Paperbacks, 2014
5. The Sports Rules Book/ Human Kinetics with Thomas Hanlon. -- 3rd ed. Human Kinetics, Inc. 2014

General Guidelines:

1. Institutes must assign slots in the Time table for the activities of Health/Sports/Yoga.
2. Institutes must provide field /facility and offer the minimum of five choices of as many as Games/Sports.
3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.



I Year II Semester
ENGINEERING PHYSICS
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Basic Sciences	Course Code	24BP201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Intermediate Physics	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

1	Impart Knowledge of Physical Optics phenomena like Interference, Diffraction and Polarization required to design instruments with higher resolution.
2	Impart the knowledge of Dielectric & Magnetic materials for engineering Applications.
3	Understand the basics of Semiconductors and their working mechanism for their utility in Engineering applications.

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Analyze the intensity variation of light due to polarization, interference and diffraction	K4
CO2	Familiarize with the basics of crystals and their structures.	K2
CO3	Applying the concepts of quantum mechanics for calculation of free quantum particle energies and phenomenon of electrical & thermal conductivities to sub microscopic particles	K3
CO4	Apply the basics of phenomenon related to dielectric materials and Magnetic Materials to study their dependence on temperature and frequency response.	K3
CO5	Understand the Band formation, electrical conductivities in semiconductors and study the types of semiconductors using Hall Effect.	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

[illegible]



COURSE CONTENT

UNIT – I -WAVE OPTICS

Interference: Introduction - Principle of superposition –Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton's Rings, Determination of wavelength and refractive index.

Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative).

UNIT - II - CRYSTALLOGRAPHY AND X-RAY DIFFRACTION

Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.

X - ray diffraction: Bragg's law - X-ray Diffractometer – crystal structure determination by Laue's and powder methods

UNIT – III - DIELECTRIC AND MAGNETIC MATERIALS

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector – Relation between the electric vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant – Frequency dependence of polarization – dielectric loss

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability – Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-ferro&Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

UNIT – IV - QUANTUM MECHANICS AND FREE ELECTRON THEORY

Quantum Mechanics: Introduction-Dual nature of matter – Heisenberg's Uncertainty Principle – Significance and properties of wave function – Schrodinger's time independent and dependent wave equations– Particle in a one-dimensional infinite potential well.

Free Electron Theory: Introduction-Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

UNIT - V - BAND THEORY OF SOLIDS & SEMICONDUCTOR PHYSICS

BAND THEORY OF SOLIDS

Bloch's Theorem (Qualitative) - Kronig Penny Model(Qualitative)-E vs K diagram-V vs K diagram, Effective mass of electron- Classification of Crystalline Solids-Concept of hole

SEMICONDUCTOR PHYSICS

Semiconductors: Introduction-Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein's equation – Hall effect and its applications.



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TEXT BOOKS

“A Text book of Engineering Physics” by M.N.Avadhanulu, P.G.Kshir sagar -S.Chand Publications,
“Engineering Physics” by Tirupati Naidu & Veeranjanyalu, V G S Publishers
“Engineering Physics” by P.K Palanisamy, Sci Tech Publication

REFERENCE BOOKS

Kettles Introduction to Solid state Physics-Charles Kittel, Wiley India Edition
Solid State Physics ,AJ Dekker, I Edition, Macmillan Publishers India Private Limited
“Engineering Physics” by M.R.Srinivasan, New Age international publishers.
“Solid State Physics” by SO Pilai., - New age International Publishers

WEB RESOURCES

Web Resources: <https://www.loc.gov/rr/scitech/selected-internet/physics.html>
Unit I: <https://nptel.ac.in/courses/122/107/122107035/#>
Unit II: <https://nptel.ac.in/courses/113/104/113104014/>
Unit III: <https://nptel.ac.in/courses/113/104/113104090/>
<https://youtu.be/DDLljK1ODeg>
Unit IV : <https://study.com/academy/lesson/the-de-broglie-hypothesis-definition-significance.html>
<https://nptel.ac.in/courses/115/101/115101107/>
<https://nptel.ac.in/courses/115/105/115105122/>
Unit V : https://www.electronics-tutorials.ws/diode/diode_1.html
<https://nptel.ac.in/courses/115/105/115105099/>
<https://nptel.ac.in/courses/108/108/108108122/>



I Year II Semester
DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS
(Common to All Branches)

[illegible]



COURSE CONTENT

UNIT I

Differential equations of first order and first degree:

Linear differential equations – Bernoulli's equations- Exact equations and equations reducible to exact form. **Applications:** Newton's Law of cooling – Law of natural growth and decay- Electrical circuits.

UNIT II

Linear differential equations of higher order (Constant Coefficients):

Definitions, homogenous and non-homogenous differential equations, complimentary function, particular integral, general solution, Wronskian, Method of variation of parameters. Simultaneous linear equations, Applications to L-C-R Circuit problems and Simple Harmonic motion.

UNIT III

Partial Differential Equations:

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Homogeneous Linear Partial differential equations with constant coefficients

UNIT IV

Vector differentiation:

Scalar and vector point functions, vector operator Del, Del applies to scalar point functions- Gradient and applications, Directional derivative, del applied to vector point functions-Divergence and Curl, vector identities.

UNIT V

Vector integration:

Line integral-circulation-work done by the force, Scalar potential, surface integral-flux, Green's theorem in a plane (without proof), Stoke's theorem (without proof), volume integral, Divergence theorem (without proof) and related problems.

TEXT BOOKS

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

REFERENCE BOOKS

1. Thomas Calculus, George B.Thomas, Maurice D.Weir and JoelHass, Pearson Publishers,2018, 14th Edition.
2. Advanced Engineering Mathematics, DennisG.Zill andWarrenS.Wright, Jones and Bartlett,2018.
3. Advanced Modern Engineering Mathematics,GlynJames, Pearson publishers, 2018,5th Edition.
4. Advanced Engineering Mathematics, R.K.Jain and S.R.K.Iyengar, Alpha Science International Ltd., 2021 5th Edition (9th reprint)
5. Higher Engineering Mathematics, B.V.Ramana,, McGraw HillEducation,2017
6. Advanced Engineering Mathematics by H. K Dass, S. ChandPublications,2022, 22nd Edition(Reprint 2022).

WEB RESOURCES

1. <https://mathworld.wolfram.com/First-OrderOrdinaryDifferentialEquation.html>
2. https://en.wikipedia.org/wiki/Differential_equation
3. https://en.wikipedia.org/wiki/Partial_differential_equation
4. https://en.wikipedia.org/wiki/Vector_calculus
5. https://en.wikipedia.org/wiki/Vector_calculus



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

I Year II Semester
BASIC ELECTRICAL AND ELECTRONICS ENGINEERING
(Common to ECE, CSE (AI&ML), CSE (DS), CSE (CS) and IT)

Course Category	Engineering Science	Course Code	24EE201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

PART-A: BASIC ELECTRICAL ENGINEERING

COURSE OBJECTIVES

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

Cognitive Level

CO1	Know the fundamental laws, operating principles of motors, generators, MC and MI instruments	K2
CO2	Apply the problem solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.	K3
CO3	Apply the mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	-	-	-	-	-	-	-	-	-
CO2	2	2	2	-	-	2	-	-	-	-	-	-
CO3	3	3	-	-	-	-	2	2	-	-	-	-



COURSE CONTENT

UNIT - I

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT - II

Machines and Measuring Instruments

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

UNIT – III

Energy Resources, Electricity Bill & Safety Measures

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various Power Generation systems: Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of “unit” used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker (MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types, Safety Precautions to avoid shock.

Textbooks:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, McGraw Hill, 2019, Fourth Edition
2. Principles of Power Systems, V.K. Mehtha, S.Chand Technical Publishers, 2020
3. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
4. Basic Electrical and Electronics Engineering, S. K. Bhattacharya, Person Publications, 2018, Second Edition.

Web Resources:

1. <https://nptel.ac.in/courses/108105053>
2. <https://nptel.ac.in/courses/108108076>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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PART-B :BASIC ELECTRONICS ENGINEERING

COURSE OBJECTIVES

1	To impart knowledge on semiconductor devices.
2	To introduce concepts of biasing and applications of diodes and transistors.
3	To introduce fundamentals of digital electronics.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the basic concepts of diodes and transistors	K2
CO2	Understand the working principles of semiconductor devices and applications	K2
CO3	Understand number system, Boolean algebra, basics of combinational and sequential circuits	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2										
CO2	2	2										
CO3	2	2										

COURSE CONTENT

UNIT – I - SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics – Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics — Elementary Treatment of Small Signal CE Amplifier.

UNIT -II - BASIC ELECTRONIC CIRCUITS AND INSTRUMENTATION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system, Block diagram and working of common emitter (RC coupled) amplifier with its frequency response. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT – III - DIGITAL ELECTRONICS

Overview of Number Systems, BCD codes, Functionality of Logic Gates– NOT, OR, AND, NOR, NAND, XOR and XNOR. Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Simple combinational circuits– Half and Full Adders. Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

Textbooks:

1. Robert.L. Boylestad & Louis Nashelsky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. Digital Design by Morris Mano, 3E, Prentice Hall, India, 2001

Reference Books:

1. R.S. Sedha, A Text book of Electronic Devices and Circuits, S.Chand & Co, 2010.
2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009.

Web References:

1. NPTEL- <https://archive.nptel.ac.in/courses/108/108/108108122/>
2. Neso Academy- <https://www.nesoacademy.org/ec/05-digital-electronics>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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R23

I Year II Semester
ENGINEERING GRAPHICS
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Engineering Science	Course Code	24ME201T
Course Type	Theory	L-T-P-C	1-0-4-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing.
2	To impart knowledge on the projection of points, lines and plane surfaces.
3	To improve the visualization skills for better understanding of projection of solids.
4	To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
5	To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections.	K2
CO2	Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views.	K3
CO3	Understand and draw projection of solids in various positions in first quadrant.	K3
CO4	Explain principles behind development of surfaces.	K2
CO5	Prepare isometric and perspective sections of simple solids.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	-	-	-	-	-	-	-	1	-
CO2	3	2	2	-	-	-	-	-	-	-	1	-
CO3	3	2	2	-	-	-	-	-	-	-	1	-
CO4	3	2	2	-	-	-	-	-	-	-	1	-
CO5	3	2	2	-	3	-	-	-	-	-	1	-



COURSE CONTENT

UNIT - I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involute, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT - II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

UNIT - III

Projections of Solids: Types of solids: Polyhedral and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT - IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT - V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings of objects including PCB and Transformations using Auto CAD (*Not for end examination*).

Textbook:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

Reference Books:

1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc, 2009.
3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

Web References:

1. <http://nptel.ac.in/courses/112103019/>
2. <https://www.cadtutor.net/tutorials/autocad/>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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I Year II Semester
DATA STRUCTURES
(Common to CSE, IT, CSE(AI ML), CSE(AI), CSE(DS) and CSE(CS))

Course Category	Professional Core	Course Code	24CS201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To provide the knowledge of basic data structures and their implementations.
2	To understand importance of data structures in context of writing efficient programs.
3	To develop skills to apply appropriate data structures in problem solving.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.	K2
CO2	Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation	K5
CO3	Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.	K3
CO4	Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges	K3
CO5	Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees, Graphs	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	1	-	-	-	-	-	-
CO2	2	3	1	1	1	-	-	-	-	-	-	-
CO3	2	3	1	2	1	-	-	-	-	-	-	-
CO4	2	3	1	1	1	-	-	-	-	-	-	-
CO5	3	3	1	1	1	-	-	-	-	-	-	-



COURSE CONTENT

UNIT - I

Introduction to Linear Data Structures: Definition and importance of linear data structures, Abstract

data types (ADTs) and their implementation, Overview of time and space complexity analysis for linear data structures. Searching Techniques: Linear & Binary Search, Sorting Techniques: Bubble sort, Selection sort, Insertion sort, Quick and Merge sort.

UNIT - II

Linked Lists: Singly linked lists: representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists.

UNIT - III

Stacks: Introduction to stacks: properties and operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.

UNIT - IV

Queues: Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc.

Deque: Introduction to deque (double-ended queues), Operations on deque and their applications.

UNIT - V

Trees: Introduction to Trees, Binary Search Tree – Insertion, Deletion & Traversal

Hashing: Brief introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applications of hashing in unique identifier generation, caching, etc.

Graphs: Introduction, Graph Representation, Traversal techniques

TEXT BOOKS

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition, 2020
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2nd Edition, 2014

REFERENCE BOOKS

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders.
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft.
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum.
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein. 3rd Edition 2009
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgwick.

WEB RESOURCES

1. https://faculty.washington.edu/jstraub/dsa/Master_2_7a.pdf
2. <https://www.geeksforgeeks.org/data-structures/>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

I Year II Semester
ELECTRICAL AND ELECTRONICS ENGINEERING WORKSHOP
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Engineering Science	Course Code	24EE201P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

PART-A: ELECTRICAL ENGINEERING WORKSHOP

COURSE OBJECTIVES

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Know the Electrical circuit design concepts; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.	K2
CO2	Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.	K3
CO3	Apply the theoretical concepts to obtain calculations for the measurement of resistance, power and power factor.	K3
CO4	Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.	K4
CO5	Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 – Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	-	1	-	-	-	1	-	-	-
CO2	2	2	2	-	1	-	-	-	1	-	-	-
CO3	2	2	-	-	1	-	-	-	1	-	-	-
CO4	2	2	-	-	1	-	-	-	1	-	-	-
CO5	-	-	-	-	1	1	1	-	1	-	-	-

List of experiments:

1. Verification of KCL and KVL
2. Verification of Superposition theorem
3. Measurement of Resistance using Wheat stone bridge
4. Measurement of Three- phase power in Three-phase induction motor using two wattmeter method
5. Speed control of DC shunt motor
6. Measurement of Power and Power factor using Single-phase wattmeter
7. Measurement of Earth Resistance using Megger
8. Calculation of Electrical Energy for Domestic Premises

Reference Books:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Note: Minimum Six Experiments to be performed.



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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Department of Computer Science and Engineering (Cyber Security)

R23

PART B: ELECTRONICS ENGINEERING LABORATORY

COURSE OBJECTIVES

To impart knowledge on the principles of digital electronics and fundamental electronic devices & its applications.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO6	Identify & testing of various electronic components.	K3
CO7	Understand the usage of electronic measuring instruments.	K3
CO8	Plot and discuss the characteristics of various electron devices.	K3
CO9	Explain the operation of a digital circuit.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO6	2	2		2	2							
CO7	2	2		2	2							
CO8	2	2		2	2							
CO9	2	2		2	2							

List of experiments:

1. Introduction to Active and Passive devices must be experiment-1 (includes Resistors, Capacitors, Inductors, Diodes, Transistors, Power supplies, Ammeter(s), Voltmeter(s), necessary devices)
2. Plot V-I characteristics of PN Junction diode A) Forward bias B) Reverse bias.
3. Plot V– I characteristics of Zener Diode and its application as voltage Regulator.
4. Determine ripple factor of full wave rectifier.
5. Plot Input & Output characteristics of BJT in CE and CB configurations.
6. Determining CE Amplifier input and output impedance with and without bypass capacitor.
7. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
8. Verification of Truth Tables of S-R, J-K & D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multimeters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices. Multi sim /PSPICE software for Simulation.

References:

1. Robert.L.Boylestad&LouisNashelsky,ElectronicDevices&CircuitTheory,PearsonEducation, 2021.
2. R.P.Jain, Modern Digital Electronics, 4th Edition, Tata McGraw Hill,2009
3. R.T.Paynter,IntroductoryElectronicDevices&Circuits–
ConventionalFlowVersion,PearsonEducation,2009.

Note: Minimum Six Experiments to be performed. All the experiments shall be implemented using both Hardware and Software.



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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I Year II Semester
DATA STRUCTURES LABORATORY
(Common to CSE, IT, CSE(AIML), CSE(AI), CSE(DS) and CSE(CS))

Course Category	Professional Core	Course Code	24CS201P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The course aims to strengthen the ability of the students to identify and apply the suitable datastructure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.	K3
CO2	Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.	K3
CO3	Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.	K3
CO4	Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between dequeues and priority queues and apply them appropriately to solve data management challenges.	K3
CO5	Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	1	-	-	-	-	-	-
CO2	2	3	1	2	1	-	-	-	-	-	-	-
CO3	2	3	1	1	1	-	-	-	-	-	-	-
CO4	3	3	2	2	1	-	-	-	-	-	-	-
CO5	2	3	1	2	1	-	-	-	-	-	-	-



COURSE CONTENT

Exercise 1: Array Manipulation

- i) Write a program to reverse an array.
- ii) C Programs to implement the Searching Techniques – Linear & Binary Search
- iii) C Programs to implement Sorting Techniques – Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation

- i) Implement a singly linked list and perform insertion and deletion operations.
- ii) Develop a program to reverse a linked list iteratively and recursively.
- iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications

- i) Create a program to detect and remove duplicates from a linked list.
- ii) Implement a linked list to represent polynomials and perform addition.
- iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation

- i) Implement a doubly linked list and perform various operations to understand its properties and applications.
- ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

- i) Implement a stack using arrays and linked lists.
- ii) Write a program to evaluate a postfix expression using a stack.
- iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

- i) Implement a queue using arrays and linked lists.
- ii) Develop a program to simulate a simple printer queue system.
- iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

- i) Use a stack to evaluate an infix expression and convert it to postfix.
- ii) Create a program to determine whether a given string is a palindrome or not.
- iii) Implement a stack or queue to perform comparison and check for symmetry.

Exercise 8: Binary Search Tree

- i) Implementing a BST using Linked List.
- ii) Traversing of BST.

Exercise 9: Hashing

- i) Implement a hash table with collision resolution techniques.
- ii) Write a program to implement a simple cache using hashing.

TEXT BOOKS

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
- Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson- Freed, Silicon Press, 2008

REFERENCE BOOKS

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft



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I Year II Semester
IT WORKSHOP
(Common to ECE, CSE (AI&ML), CSE (DS), CSE(CS) and IT)

Course Category	Engineering Science	Course Code	24IT201P
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1. To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables.
2. To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS.
3. To teach basic command line interface commands on Linux.
4. To teach the usage of Internet for productivity and self-paced life-long learning.
5. To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Perform Hardware trouble shooting.	K3
CO2	Understand Hardware components and inter dependencies.	K3
CO3	Safe guard computer systems from viruses/worms.	K3
CO4	Document/ Presentation preparation.	K3
CO5	Perform calculations using spreadsheets.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	-	-	1	-	-	-	-	-	-	-
CO2	3	3	-	-	1	-	-	-	-	-	-	-
CO3	2	2	-	-	2	2	1	2	-	-	-	-
CO4	1	-	-	-	3	1	-	-	-	2	-	-
CO5	2	-	-	-	3	1	-	-	-	-	-	-



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COURSE CONTENT

PC Hardware & Software Installation

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows, Linux / BOSS on the personal computer. This computer should have windows installed. The system should be configured as dual boot (VM Ware) with both Windows and Linux / BOSS Lab instructor should verify the installation and follow it up with a Viva.

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

Task2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, book marks, search toolbars and popup blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block popup, lock active x downloads to avoid viruses and/or worms.

WORD

Task 1: Word Orientation: The mentor needs to give an overview of Microsoft (MS) office or equivalent (FOSS) tool word : Importance of MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using word–Accessing, over view of tool bars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using Word to create a project certificate. Features to be covered:-Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in Word.

Task 3: Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Foot note, Hyperlink, Symbols, Spell Check, Track Changes.

Task4: Creating a Newsletter: Features to be covered:-Table of Content, News paper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Text boxes, Paragraphs and Mail Merge in word.

EXCEL

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel–Accessing, overview of tool bars, saving excel files, Using help and resources.

Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text.

Task 2: Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel –average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function.



POWERPOINT

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, WordArt, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in Power Point.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting– Back ground, textures, Design Templates, Hidden slides.

AI TOOLS –ChatGPT

Task1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

- Ex: Prompt: "You are knowledgeable AI. Please answer the following question: What is the capital of France?"

Task2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

- Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

- Ex: Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

Reference Books:

1. Comdex Information Technology course toolkit, Vikas Gupta, WILEY Dreamtech, 2--3.
2. The Complete Computer upgrade and repair book, Chery IAS chmidt, WILEY Dreamtech, 2-13, 3rd edition.
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2-12, 2nd edition.
4. PC Hardware- A Handbook, Kate J.Chase, PHI (Microsoft).
5. IT Essentials PC Hardware and Software Companion Guide, David Anfinson and Ken Quamme.– CISCO Press, Pearson Education, 3rd edition.
6. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan– CISCO Press, Pearson Education, 3rd edition.

Web References:

1. PC Hardware & Software Installation: Peripheral Devices: [Computer Peripherals - Wikipedia](#)
Components in a CPU: [CPU Components and Their Functions - Guru99](#)
2. Internet & World Wide Web: TCP/IP and Networking Basics: [TCP/IP Explained - Lifewire](#)
Internet Browsing and Configuration: [How Web Browsing Works - HowStuffWorks](#)
3. Word: Microsoft Word Tutorials: [Microsoft Word Basics - GCFGlobal](#)
4. Excel: Excel Tutorial and Functions: [Excel Tutorial - Microsoft](#)
5. AI Tools - ChatGPT: GPT-3.5 and ChatGPT Information: [GPT-3.5 Guide - OpenAI](#)



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I Year II Semester
NSS / NCC / SCOUTS AND GUIDES / COMMUNITY SERVICE
(Common to ECE, CSE (AI&ML), CSE (DS), CSE (CS) and IT)

Course Category	Humanities	Course Code	24MH202P
Course Type	Theory	L-T-P-C	0-0-1-0.5
Prerequisites		Continuous Evaluation	90
		Viva Voce	10
		Total Marks	100

COURSE OBJECTIVES

The objective of introducing this course is to impart discipline, character, fraternity, teamwork, social consciousness among the students and engaging them in selfless service.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

CO1	Understand the importance of discipline, character and service motto.	
CO2	Solve some societal issues by applying acquired knowledge, facts, and techniques.	
CO3	Explore human relationships by analyzing social problems.	
CO4	Determine to extend their help for the fellow beings and downtrodden people.	
CO5	Develop leadership skills and civic responsibilities.	

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						3		1	1			3
CO2						3		1				3
CO3						3			1	1		3
CO4						3		1				3
CO5						3	3	1	1	1		3



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COURSE CONTENT

UNIT – I - Orientation

General Orientation on NSS/NCC/ Scouts & Guides/Community Service activities, career guidance.

Activities:

- i) Conducting ice breaking sessions-expectations from the course-knowing personal talents and skills
- ii) Conducting orientations programs for the students future plans-activities-releasing road map etc.
- iii) Displaying success stories-motivational biopics- award winning movies on societal issues etc.
- iv) Conductingtalentshowinsingingpatrioticsongs-paintings-anyothercontribution.

UNIT – II - Nature &Care

Activities:

- i) Best out of waste competition.
- ii) Poster and signs making competition to spread environmental awareness.
- iii) Recycling and environmental pollution article writing competition.
- iv) Organising Zero-waste day.
- v) Digital Environmental awareness activity via various social media platforms.
- vi) Virtual demonstration of different eco-friendly approaches for sustainable living.
- vii) Write a summary on any book related to environmental issues.

UNIT – III - Community Service

Activities:

- i) Conducting One Day Special Camp in a village contacting village- are a leaders-Survey in the village, identification of problems-helping them to solve via media-authorities- experts-etc.
- ii) Conducting awareness programs on Health-related issues such as General Health, Mental health, Spiritual Health, HIV/AIDS,
- iii) Conducting consumer Awareness. Explaining various legal provisions etc.
- iv) Women Empowerment Programmes-Sexual Abuse, Adolescent Health and Population Education.
- v) Any other programmes in collaboration with local charities, NGOs etc.

Reference Books:

1. Nirmalya Kumar Sinha & Surajit Majumder, A Text Book of National Service Scheme Vol;I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
2. Red Book - National Cadet Corps Standing Instructions Vol I & II, Directorate General of NCC, Ministry of Defense, NewDelhi
3. Davis M. L. and cornwell D. A., “Introduction to Environmental Engineering”, McGraw Hill, New York 4/e 2008
4. Masters G. M. Joseph K. and Nagendran R. “Introduction to Environmental Engineering and Science”, Pearson Education, New Delhi. 2/e 2007
5. Ram Ahuja. Social Problems in India, Rawat Publications, New Delhi.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities.
2. Institutes are required to provide instructor to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit.Eachactivityshallbeevaluatedbytheconcernedteacherfor15marks, totaling to 90marks.
- Astudentshallbeevaluatedbytheconcernedteacherfor10marksbyconductingviva voce on the subject.

II Year I Semester

Discrete Mathematics and Graph Theory

(Common to CSE, CSE-AI&ML, CSE-AI, CSE-DS, CSE-CS and IT)

Course Category	Basic Sciences	Course Code	24BM304T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Mathematical Logic, Set Theory.	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To introduce the students to the topics and techniques of discrete methods and combinatorial reasoning
2	To introduce a wide variety of applications. The algorithmic approach to the solution of problems is fundamental in discrete mathematics, and this approach reinforces the close ties between this discipline and the area of computer science.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply mathematical logic to solve problems	K3
CO2	Understand the concepts and perform the operations related to sets, relations and functions.	K3
CO3	Apply basic counting techniques to solve combinatorial problems and recurrence relations	K3
CO4	Apply Graph Theory in solving computer science problems	K3
CO5	Apply different theorems and algorithms to find BFS and DFS of spanning trees	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

[illegible]



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COURSE CONTENT

UNIT I - Mathematical Logic:

Propositional Calculus: Statements and Notations, Connectives, Well Formed Formulas, Truth Tables, Tautologies, Equivalence of Formulas, Duality Law, Tautological Implications, Normal Forms, Theory of Inference for Statement Calculus, Consistency of Premises, Indirect Method of Proof, Predicate Calculus: Predicates, Predicative Logic, Statement Functions, Variables and Quantifiers, Free and Bound Variables, Inference Theory for Predicate Calculus.

UNIT II - Set Theory:

Sets: Operations on Sets, Principle of Inclusion-Exclusion, Relations: Properties, Operations, Partition and Covering, Transitive Closure, Equivalence, Compatibility and Partial Ordering, Hasse Diagrams, Functions: Bijective, Composition, Inverse, Permutation, and Recursive Functions, Lattice and its Properties.

UNIT III - Combinatorics and Recurrence Relations:

Basis of Counting, Permutations, Permutations with Repetitions, Circular and Restricted Permutations, Combinations, Restricted Combinations, Binomial and Multinomial Coefficients and Theorems.

Recurrence Relations: Generating Functions, Function of Sequences, Partial Fractions, Calculating Coefficient of Generating Functions, Recurrence Relations, Formulation as Recurrence Relations, Solving Recurrence Relations by Substitution and Generating Functions, Method of Characteristic Roots, Solving In homogeneous Recurrence Relations

UNIT IV - Graph Theory:

Basic Concepts, Graph Theory and its Applications, Sub graphs, Graph Representations : Adjacency and Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs,

UNIT V - Multi Graphs:

Multi graphs, Bipartite and Planar Graphs, Euler's Theorem, Graph Colouring and Covering, Chromatic Number, Spanning Trees, Prim's and Kruskal's Algorithms, BFS and DFS Spanning Trees.

TEXT BOOKS

1. Discrete Mathematical Structures with Applications to Computer Science, J.P. Tremblay and P.Manohar, Tata McGraw Hill.
2. Elements of Discrete Mathematics – A Computer Oriented Approach, C.L.Liu and D.P.Mohapatra, 3rd Edition, Tata McGraw Hill.
3. Mathematical Foundations of Computer Science, Dr. D.S.C, Prism Books Pvt Ltd.

REFERENCE BOOKS

1. Discrete Mathematics for Computer Scientists and Mathematicians, J.L.Mott, A.Kandel and T.P.Baker, 2nd Edition, Prentice Hall of India.
2. Discrete Mathematical Structures, Bernard Kolman, Robert C.Busby and Sharon Cutler Ross, PHI.
3. Discrete Mathematics, S.K.Chakraborty and B.K.Sarkar, Oxford, 2011.
4. Discrete Mathematics and its Applications with Combinatorics and Graph Theory, K.H.Rosen, 7th Edition, Tata McGraw Hill.
5. Theory and Problems of Discrete Mathematics, Schaum's Outline Series, Seymour Lipschutz and Marc Lars Lipson, 3rd Edition, McGraw Hill.

WEB RESOURCES

6. https://onlinecourses.nptel.ac.in/noc24_ma42/preview
7. https://en.wikipedia.org/wiki/Set_theory
8. <https://www.geeksforgeeks.org/discrete-mathematics-types-of-recurrence-relations-set-2/>
9. <https://nptel.ac.in/courses/111106102>
10. <https://en.wikipedia.org/wiki/Multigraph>



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II Year I Semester
UNIVERSAL HUMAN VALUES – UNDERSTANDING HARMONY
and ETHICAL HUMAN CONDUCT
(Common to CE, EEE, ME, ECE, CSE, IT, CSE(AI&ML), CSE(AI), CSE(DS) and
CSE(CYBER SECURITY))

Course Category	HSMC	Course Code	24HM301T
Course Type	Theory	L-T-P-C	2-1-0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Blooms Taxonomy Level
CO1	Understand the significance of value inputs in a classroom and start applying them in their life and profession	K1
CO2	Distinguish between values and skills, happiness and accumulation of physical facilities, the Self and the Body, Intention and Competence of an individual, etc.	K2
CO3	Understand the role of a human being in ensuring harmony in Family And Society.	K1
CO4	Appraise the role of a human being in ensuring harmony in Nature/Existence.	K2
CO5	Distinguish between ethical and unethical practices to actualize a harmonious environment wherever they work.	K2

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						3						
CO2						3			3	3		3
CO3						3		2				3
CO4						3	3					
CO5						3		3				



COURSE CONTENT

UNIT – I Introduction to Value Education: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education), Understanding Value Education, self-exploration as the Process for Value Education, Continuous Happiness and Prosperity-the basic human aspirations, Happiness and Prosperity- Current Scenario, Method to Fulfill the Basic Human Aspirations.

Practice Sessions: PS1 Sharing about Oneself , PS2 Exploring Human Consciousness, PS3 Exploring Natural Acceptance

UNIT – II Harmony in Human Being: Understanding Human being as the Co-existence of the self and the body, Distinguishing between the Needs of the self and the body, The body as an Instrument of the self, Understanding Harmony in the self, Harmony of the self with the body, Programme to ensure self - regulation and Health

Practice Sessions: PS4 Exploring the difference of Needs of self and body, PS5 Exploring Sources of Imagination in the self, PS6 Exploring Harmony of self with the body

UNIT – III Harmony in the Family and Society: Harmony in the family - the Basic Unit of Human Interaction, 'Trust' - the Foundational Value in Relationship, 'Respect' - as the Right Evaluation, Other Feelings, Justice in Human – to - Human Relationship, Understanding Harmony in the Society, Vision for the Universal Human Order.

Practice Sessions: PS7 Exploring the Feeling of Trust, PS8 Exploring the Feeling of Respect, PS9 Exploring Systems to fulfil Human Goal

UNIT – IV Harmony in the Nature/Existence: Understanding Harmony in the Nature, Interconnectedness, self-regulation and Mutual fulfillment among the Four Orders of Nature, Realizing Existence as Co- existence at All Levels, The Holistic Perception of Harmony in Existence

Practice Sessions: PS10 Exploring the Four Orders of Nature, PS11 Exploring Co-existence in Existence

UNIT – V Implications of the Holistic Understanding - a Look at Professional Ethics: Natural Acceptance of Human Values, Definitiveness of (Ethical) Human Conduct, A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order, Competence in Professional Ethics, Holistic Technologies, Production Systems and Management Models-Typical Case Studies, Strategies for Transition towards Value- based Life and Profession.

Practice Sessions: PS12 Exploring Ethical Human Conduct, PS13 Exploring Humanistic Models in Education, PS14 Exploring Steps of Transition towards Universal Human Order

Text books and Teachers Manual

1. A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1 - R R Gaur, R Asthana, G P Bagaria
2. Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2 - R R Gaur, R Asthana, G P Bagaria

Reference Books

1. JeevanVidya: EkParichaya, A Nagaraj, JeevanVidyaPrakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth- by Mohandas Karamchand Gandhi
5. Small is Beautiful - E. F Schumacher.
6. Slow is Beautiful - Cecile Andrews
7. Economy of Permanence - J C Kumarappa
8. Bharat Mein Angreji Raj – PanditSunderlal
9. Rediscovering India - by Dharampal

Web References:

1. <https://fdp-si.aicte-india.org>
2. https://www.youtube.com/playlist?list=PLWDeKF97v9SP_Kt6jqzA3pZ3yA7g_OAQz



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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R23

II Year I Semester
Digital Logic & Computer Organization

Course Category	Professional Core	Course Code	24EC305T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basics of Number Systems	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSEOBJECTIVES

The student will learn:

1	Provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
2	Describe memory hierarchy concepts
3	Explain input /output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understanding the data representation of a digital computer system. Relate Postulates of Boolean algebra and minimize combinational functions and analyze combinational circuits.	
CO2	Design and analyze sequential circuits and study the basic structure of computers	
CO3	Understand the basic concepts of computer arithmetic, organization.	
CO4	Understand the concepts of memory organization.	
CO5	Understand the concepts of I/O Organization.	

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2	2	2	2						2	2	2	2
CO2	2	2	2	2	2						2	2	2	2
CO3	2	2	2	2	2						2	2	2	2
CO4	2	2	2	2	2						2	2	2	2
CO5	2	2	2	2	2						2	2	2	2



COURSE CONTENT

UNIT-I:

Data Representation : Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, complements, Signed binary numbers, Binary codes.

Digital Logic Circuits-I : Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers.

UNIT-II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters.

Basic Structure of Computers : Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von-Neumann Architecture.

UNIT-III:

Computer Arithmetic : Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed - operand Multiplication, Fast Multiplication, Integer Division, Floating- Point Numbers and Operations.

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control.

UNIT-IV:

The Memory Organization : Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage.

UNIT-V:

Input/ Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces .

Textbooks:

1. Computer Organization, Carl Hamacher, Zvonko Vranesic, Safwat Zaky, 6th edition, McGraw Hill
2. Digital Design ,6th Edition, M.Morris Mano, Pearson Education.
3. Computer Organization and Architecture, William Stallings, 11th Edition, Pearson.

Reference Books:

1. Computer Systems Architecture, M.Moris Mano, 3rd Edition, Pearson
2. Computer Organization and Design, David A.Paterson, JohnL. Hennessy, Elsevier
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/103/106103068>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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R23

II Year I Semester

Advanced Data Structures & Algorithm Analysis

(Common to CSE, CSE (AI&ML), CSE (AI), CSE (DS), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	24CS301T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The main objectives of the course is to

1	Provide knowledge on advance data structures frequently used in Computer Science domain
2	Develop skills in algorithm design techniques popularly used
3	Understand the use of various data structures in the algorithm design

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

Cognitive Level

CO1	Analyze algorithms for Height balanced trees such as AVL trees, B-Trees	K1
CO2	Analyze algorithms for Priority queues, Graph Traversals, Sortings	K2
CO3	List and describe various algorithmic approaches and Solve problems using divide and conquer & greedy Method	K3
CO4	Analyze design paradigms and methods of analysis: backtracking, branch and bound algorithmic approaches	K4
CO5	Demonstrate NP-Hard and NP-Complete problems, Cook's theorem	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution Of Course Outcomes Towards Achievement Of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-
CO5	3	3	3	3	1	-	-	-	-	-	-	-



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

COURSE CONTENT

UNIT – I:

Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations AVL Trees – Creation, Insertion, Deletion operations and Applications B-Trees – Creation, Insertion, Deletion operations and Applications

UNIT – II:

Heap Trees (Priority Queues) – Min and Max Heaps, Operations and Applications
Graphs – Terminology, Representations, Basic Search and Traversals, Connected Components and Biconnected Components, applications Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen's matrix multiplication, Convex Hull

UNIT – III:

Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths Dynamic Programming: General Method, All pairs shortest paths, Single Source Shortest Paths– General Weights (Bellman Ford Algorithm), Optimal Binary Search Trees, 0/1 Knapsack, String Editing, Travelling Salesperson problem

UNIT – IV:

Backtracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem Branch and Bound: The General Method, 0/1 Knapsack Problem, Travelling Salesperson problem

UNIT – V:

NP Hard and NP Complete Problems: Basic Concepts, Cook's theorem NP Hard Graph Problems: Clique Decision Problem (CDP), Chromatic Number Decision Problem (CNDP), Traveling Salesperson Decision Problem (TSP) NP Hard Scheduling Problems: Scheduling Identical Processors, Job Shop Scheduling

Textbooks:

1. Fundamentals of Data Structures in C++, Ellis Horowitz; Sartaj Sahni; Dinesh Mehta
2nd Edition, ISBN: 9788173716065 ,Year: 2008, Universities Press.
2. Computer Algorithms in C++, Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, 2nd Edition
ISBN: 9788173716119, University Press.

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education, Asia
2. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill, 2nd Edition,
Published on 1 July 2017.
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley,
1997.
4. Data Structures using C & C++: Langsam, Augenstein & Tanenbaum, Pearson, 31 August 2019
First Edition.
5. Algorithms + Data Structures & Programs:, N.Wirth, PHI, January 1988
6. Fundamentals of Data Structures in C++: Horowitz Sahni & Mehta, Galgottia Pub, January 2008
7. Data structures in Java:, Thomas Standish, Pearson Education Asia

Online Learning Resources:

1. https://www.tutorialspoint.com/advanced_data_structures/index.asp
2. <http://peterindia.net/Algorithms.html>
3. Abdul Bari, [Introduction to Algorithms \(youtube.com\)](https://www.youtube.com/watch?v=...)



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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R23

II Year I Semester
Object Oriented Programming Through Java

(Common to CSE, CSE (AI&ML), CSE (AI), CSE (DS), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	24CS302T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are to:

1	Identify Java language components and how they work together in applications
2	Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
3	Learn how to extend Java classes with inheritance and dynamic binding and how to use exception handling in Java applications
4	Understand how to design applications with threads in Java
5	Understand how to use Java APIs for program development

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply the fundamentals of Java to solve problems	K3
CO2	Differentiate the application of decision and iteration control structures	K2
CO3	Implement classes and method overloading concepts	K3
CO4	Apply the concepts of inheritance and packages	K3
CO5	Implement Java programs using exceptions and multithreading	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	3	-	-	-	-	-	-	-
CO2	3	3	3	2	3	-	-	-	-	-	-	-
CO3	3	3	3	3	3	-	-	-	-	-	-	-
CO4	3	3	3	3	3	-	-	-	-	-	-	-
CO5	3	3	3	3	3	-	-	-	-	-	-	-



COURSE CONTENT

UNIT I

Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators : Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if–else Expressions, Ternary Operator?:, Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, For–Each for Loop, Break Statement, Continue Statement.

UNIT II

Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.

UNIT III

Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT IV

Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java. Time .Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throw able, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java(Text Book 2)



UNIT V

String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread-Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads.

Java Database Connectivity: Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, Result Set Interface

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events

Text Books:

- 1) JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
- 2) Joy with JAVA, Fundamentals of Object Oriented Programming, DebasisSamanta, MonalisaSarma, Cambridge, 2023.
- 3) JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

References Books:

- 1) The complete Reference Java, 11th edition, Herbert Schildt, TMH
- 2) Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Resources:

1. <https://nptel.ac.in/courses/106/105/106105191/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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R23

II Year I Semester

Advanced Data Structures & Algorithm Analysis Laboratory
(Common to CSE, CSE (AI&ML), CSE (AI), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	24CS301P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of the course is to

1	Acquire practical skills in constructing and managing Data structures
2	Apply the popular algorithm design methods in problem-solving scenarios

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Describe, implement, analyze, and apply data structures such as self-balancing trees and heaps	K3
CO2	Implement graph traversal algorithms	K3
CO3	Apply Greedy, divide and conquer algorithms.	K3
CO4	Identify and apply strategies such as brute force, greedy, back tracking, divide and conquer, and dynamic programming in algorithm analysis and design	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-



Experiments covering the Topics:

- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

Sample Programs:

1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
 - a) Adjacency Matrix
 - b) Adjacency Lists
5. Write a program for finding the biconnected components in a given graph.
6. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
7. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.
8. Implement Job Sequencing with deadlines using Greedy strategy.
9. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.
10. Implement N-Queens Problem Using Backtracking.
11. Use Backtracking strategy to solve 0/1 Knapsack problem.
12. Implement Travelling Sales Person problem using Branch and Bound approach.

Reference Books:

1. Fundamentals of Data Structures in C++, Horowitz Ellis, SahniSartaj, Mehta, Dinesh, 2ndEdition, Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, SartajSahni, SanguthevarRajasekaran, 2ndEdition, University Press
3. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
4. An introduction to Data Structures with applications, Trembley& Sorenson, McGraw Hill

Online Learning Resources:

1. <http://cse01-iiith.vlabs.ac.in/>
2. <http://peterindia.net/Algorithms.html>



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R23

II Year I Semester

Object Oriented Programming Through Java Laboratory

(Common to CSE, CSE (AI&ML), CSE (AI), CSE (DS), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	24CS3029
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

1	Practice object oriented programming in the Java programming language
2	Implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
3	Illustrate inheritance, Exception handling mechanism, JDBC connectivity
4	Construct Threads, Event Handling, implement packages, Java FX GUI

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Implement object oriented concepts using Java	K3
CO2	Apply the concepts of inheritance and packages.	K3
CO3	Implement Java programs using exceptions and multithreading.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-



Experiments covering the Topics:

- Object Oriented Programming fundamentals- data types, control structures
- Classes, methods, objects, Inheritance, polymorphism,
- Exception handling, Threads, Packages, Interfaces
- Files, I/O streams, JavaFX GUI

Sample Experiments:

Exercise – 1:

- Write a JAVA program to display default value of all primitive data type of JAVA
- Write a java program that display the roots of a quadratic equation $ax^2+bx=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

- Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
- Write a JAVA program to sort for an element in a given list of elements using bubble sort
- Write a JAVA program using StringBuffer to delete, remove character.

Exercise - 3

- Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.
- Write a JAVA program implement method overloading.
- Write a JAVA program to implement constructor.
- Write a JAVA program to implement constructor overloading.

Exercise - 4

- Write a JAVA program to implement Single Inheritance
- Write a JAVA program to implement multi level Inheritance
- Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5

- Write a JAVA program give example for “super” keyword.
- Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?
- Write a JAVA program that implements Runtime polymorphism

Exercise - 6

- Write a JAVA program that describes exception handling mechanism
- Write a JAVA program Illustrating Multiple catch clauses
- Write a JAVA program for creation of Java Built-in Exceptions
- Write a JAVA program for creation of User Defined Exception

Exercise - 7

- Write a JAVA program that creates threads by extending Thread class. First thread display “Good Morning” every 1 sec, the second thread displays “Hello” every 2 seconds and the third display “Welcome” every 3 seconds,(Repeat the same by implementing Runnable)
- Write a program illustrating **is Alive** and **join ()**
- Write a Program illustrating Daemon Threads.
- Write a JAVA program Producer Consumer Problem

Exercise – 8

- Write a JAVA program that import and use the user defined packages
- Without writing any code, build a GUI that display text in label and image in an ImageView (use JavaFX)
- Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Exercise – 9

- Write a java program that connects to a database using JDBC
- Write a java program to connect to a database using JDBC and insert values into it.
- Write a java program to connect to a database using JDBC and delete values from it



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R23

II Year I Semester
Python Programming
Common to CSE,IT, CSE (AI&ML),CSE (AI), CSE (DS),CSE(Cyber Security)

Course Category	Skill Enhanced Course	Course Code	24AI301S
Course Type		L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	Introduce core programming concepts of Python programming language
2	Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
3	Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to :		Cognitive Level
CO1	Develop essential programming skills in computer programming concepts like data types, control statements.	K3
CO2	Apply the basics of programming in the Python language.	K3
CO3	Solve coding tasks related Dictionaries, tuples and sets.	K3
CO4	Solve coding tasks related to the fundamental notions and techniques used in object- oriented programming.	K3
CO5	Apply the basics of Numpy and pandas related to the Data Science	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)															
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	1	1	1	-	-	-	-	-	-	1	3	3	2
CO2	3	2	1	1	1	-	-	-	-	-	-	1	3	3	2
CO3	3	2	1	1	1	-	-	-	-	-	-	1	3	3	2
CO4	3	2	2	3	3	-	-	-	-	-	-	1	3	3	2
CO5	3	2	2	3	3	-	-	-	-	-	-	1	3	3	2



COURSE CONTENT

UNIT-I:

Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language.

Control Flow Statements: if statement, if-else statement, if...elif...else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Write a program to add and multiply complex numbers
5. Write a program to print multiplication table of a given number.

UNIT – II

Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.

Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

1. Write a program to define a function with multiple return values.
2. Write a program to define a function using default arguments.
3. Write a program to find the length of the string without using any library functions.
4. Write a program to check if the substring is present in a given string or not.
5. Write a program to perform the given operations on a list:
i. Addition ii. Insertion iii. slicing
6. Write a program to perform any 5 built-in functions by taking any list.

UNIT – III

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

1. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
2. Write a program to count the number of vowels in a string (No control flow allowed).
3. Write a program to check if a given key exists in a dictionary or not.
4. Write a program to add a new key-value pair to an existing dictionary.
5. Write a program to sum all the items in a given dictionary.



UNIT – IV

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

1. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
2. Python program to print each line of a file in reverse order.
3. Python program to compute the number of characters, words and lines in a file.
4. Write a program to create, display, append, insert and reverse the order of the items in the array.
5. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT – V

Introduction to Data Science: Functional Programming, JSON and XML with Python, NumPy with Python, Pandas.

Visual Aids for EDA(Exploratory Data Analysis): Technical requirements, Line chart, Bar charts, Scatter plot using seaborn, Polar chart, Histogram, Choosing the best chart

Sample Experiments:

1. Python program to check whether a JSON string contains complex object or not.
2. Python Program to demonstrate NumPy arrays creation using array () function.
3. Python program to demonstrate use of ndim, shape, size, dtype.
4. Python program to demonstrate basic slicing, integer and Boolean indexing.
5. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a pandas data frame and explore the data through the data frame as follows:
 - a) Apply head () function to the pandas data frame
 - b) Perform various data selection operations on Data Frame
6. Apply different visualization techniques using sample dataset
 - a) Line Chart b) Bar Chart c) Scatter Plots d)Bubble Plot
7. Generate Scatter Plot using seaborn library for iris dataset
8. Apply following visualization Techniques for a sample dataset
 - a) Area Plot b) Stacked Plot c) Pie chart d) Table Chart

Reference Books:

1. Gowrishankar S, Veena A., Introduction to Python Programming, CRC Press.
2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2ndEdition, Pearson, 2024
3. Introduction to Programming Using Python, Y. Daniel Liang, Pearson.
4. Python : The Complete Reference, by Martin C Brown, McGraw Hill India.

Online Learning Resources/Virtual Labs:

1. <https://www.coursera.org/learn/python-for-applied-data-science-ai>
2. <https://www.coursera.org/learn/python?specialization=python#syllabus>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
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Department of Computer Science and Engineering (Cyber Security)

R23

II Year I Semester
Environmental Science
(Common to all branches)

Course Category	BASIC SCIENCES	Course Code	24BC301T
Course Type prerequisites	Theory	L-T-P-C Internal Assessment Semester End Examination Total Marks	2 -0-0--0 30 70 100

S.No.	Course Objectives
1	To make the students to get awareness on environment
2	To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day-to-day activities of human life
3	To save earth from the inventions by the engineers.

COURSE OUTCOMES		Cognitive Level
Upon successful completion of the course, the student will be able to:		
CO1	Grasp multi disciplinary nature of environmental studies and various renewable and non-renewable resources.	K2
CO2	Understand flow and bio-geo- chemical cycles and ecological pyramids.	K2
CO3	Understand various causes of pollution and solid waste management and related preventive measures.	K2
CO4	Understand the rainwater harvesting, watershed management, ozone layer depletion and waste land reclamation.	K2
CO5	Illustrate the casus of population explosion, value education and welfare programmes.	K3

Contribution of Course Outcomes towards achievement of Program												
Outcomes (1 – Low, 2 - Medium, 3 – High)												
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	0	1	0	0	1	2	0	0	0	1	0
CO2	0	1	0	0	0	0	1	0	0	0	0	0
CO3	0	0	0	0	2	0	1	0	0	0	0	0
CO4	0	0	0	0	1	1	3	0	0	0	0	0
CO5	0	0	0	0	0	0	3	1	0	0	0	0



COURSE CONTENT

UNIT – I

Multidisciplinary Nature of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources : Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies, Energy resources- Renewable and non-renewable resources (Biomass).

UNIT – II

Ecosystems: Concept of an ecosystem. – Structure and function of an ecosystem – Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystem:

a)Forest ecosystem, b)Grassland ecosystem, c)Desert ecosystem, e)Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)(Primary Treatment)

Biodiversity and Its Conservation : Introduction and Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India – Value of biodiversity: consumptive use, Productive use, social, ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hotspots of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT – III

Environmental Pollution: Definition, Cause, effects and control measures of: a)Air Pollution, b)Water pollution, c)Soil pollution, d)Marine pollution, e)Noise pollution, f)Thermal pollution, g)Nuclear hazards (Primary treatment)

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT – IV

Social Issues and the Environment: From Unsustainable to Sustainable development – Urban problems related to energy – Water conservation, rain water harvesting, watershed management – Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics (Issues and possible solutions) –Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act – Issues involved in enforcement of environmental legislation – Public awareness.



UNIT – V

Human Population and The Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health – Human Rights – Value Education – HIV/AIDS – Viral infections -Women and Child Welfare – Role of information Technology in Environment and human health – Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grassland/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds – river, hill slopes, etc.

Textbooks:

1. Erach Bharucha, Text book of Environmental Studies for Undergraduate Courses, Universities Press (India) Private Limited, 2019.
2. Palaniswamy, Environmental Studies, 2/e, Pearson education, 2014.
3. S.Azeem Unnisa, Environmental Studies, Academic Publishing Company, 2021.
4. K.Raghavan Nambiar, “Text book of Environmental Studies for Undergraduate Courses as per UGC model syllabus”, SciTech Publications (India), Pvt. Ltd, 2010.

Reference Books:

1. Deeksha Dave and E.Sai Baba Reddy, Textbook of Environmental Science, 2/e, Cengage Publications, 2012.
2. M.Anji Reddy, “Textbook of Environmental Sciences and Technology”, BS Publication, 2014.
3. J.P. Sharma, Comprehensive Environmental studies, Laxmi publications, 2006.
4. J. Glynn Henry and Gary W. Heinke, Environmental Sciences and Engineering, Prentice Hall of India Private limited, 1988.
5. G.R. Chatwal, A Text Book of Environmental Studies, Himalaya Publishing House, 2018.
6. Gilbert M. Masters and Wendell P. Ela, Introduction to Environmental Engineering and Science, 1/e, Prentice Hall of India Private limited, 1991.

Online Learning Resources:

- https://onlinecourses.nptel.ac.in/noc23_hs155/preview
- https://www.edx.org/learn/environmental-science/rice-university-ap-r-environmental-science-part-3-pollution-and-resources?index=product&objectID=course-3a6da9f2-d84c-4773-8388-1b2f8f6a75f2&webview=false&campaign=AP%C2%AE+Environmental+Science++Part+3%3A+Pollution+and+Resources&source=edX&product_category=course&placement_url=https%3A%2F%2Fwww.edx.org%2Flearn%2Fenvironmental-science
- <http://ecoursesonline.iasri.res.in/Courses/Environmental%20Science-I/Data%20Files/pdf/lec07.pdf>
- <https://www.youtube.com/watch?v=5QxxaVfgQ3k>



II Year II Semester
Managerial Economics And Financial Analysis
(Common to CE, EEE, ECE, CSE, and CSE (CYBER SECURITY))

Course Category	Management Course - I	Course Code	24HM401T
Course Type	Theory	L-T-P-C	2 -0 -0-2
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

Course Outcomes		Blooms Taxonomy Level
Upon successful completion of the course, the student will be able to		
CO 1	Understand of the concepts of managerial economics and demand in managerial decision making and predicting demand for goods and services	K1
CO 2	Assess the functional relation among production, cost of production, cost concepts and Break-Even Analysis.	K3
CO 3	Classify market structures for price and output decisions and Appraise the forms of business organizations and trade cycles in economic growth.	K1
CO 4	Apply capital budgeting techniques in financial decision making	K3
CO 5	Make use of the final accounting statements and analysis in financial decision making	K3

[illegible]



COURSE CONTENT

Unit – I

Managerial Economics: Introduction – Nature, meaning, significance, functions, and advantages. Demand-Concept, Function, Law of Demand - Demand Elasticity- Types – Measurement. Demand Forecasting- Factors governing Forecasting, Methods. Managerial Economics and Financial Accounting and Management.

Unit – II

Production and Cost Analysis: Introduction – Nature, meaning, significance, functions and advantages. Production Function– Least- cost combination– Short run and long run Production Function- Isoquants and Is costs, Cost & Break-Even Analysis - Cost concepts and Cost behaviour- Break-Even Analysis (BEA) - Determination of Break-Even Point (Simple Problems).

Unit – III

Business Organizations and Markets: Introduction – Forms of Business Organizations- Sole Proprietary - Partnership - Joint Stock Companies - Public Sector Enterprises. Types of Markets - Perfect and Imperfect Competition - Features of Perfect Competition Monopoly- Monopolistic - Competition– Oligopoly-Price-Output Determination - Pricing Methods and Strategies

Unit – IV

Capital Budgeting: Introduction – Nature, meaning, significance. Types of Working Capital, Components, Sources of Short-term and Long-term Capital, Estimating Working capital requirements. Capital Budgeting– Features, Proposals, Methods and Evaluation. Projects - Pay Back Period Method, Accounting Rate of Return (ARR) Net Present Value (NPV) Internal Rate Return (IRR) Method (sample problems)

Unit – V

Financial Accounting and Analysis: Introduction - Concepts and Conventions- Double-Entry Bookkeeping, Journal, Ledger, Trial Balance- Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments). Introduction to Financial Analysis - Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability.

Textbooks:

1. Varshney & Maheswari: Managerial Economics, Sultan Chand.
2. Aryasri: Business Economics and Financial Analysis, 4/e, MGH.

Reference Books :

1. Suma Damodaran - Managerial Economics - Oxford - 2011.
2. Vanitha Agarwal - Managerial Economics - Pearson Publications- 2011.
3. V. Maheswari - Financial Accounting- Vikas Publications - 2018
4. S. A. Siddiqui & A. S. Siddiqui - Managerial Economics and Financial Analysis - New Age International Publishers – 2012

Web References: <https://www.slideshare.net/123ps/managerial-economics-ppt>

<https://www.slideshare.net/rossanz/production-and-cost-45827016>

<https://www.slideshare.net/darkyla/business-organizations-19917607>

<https://www.slideshare.net/balarajbl/market-and-classification-of-market>

<https://www.slideshare.net/ruchi101/capital-budgeting-ppt-59565396>

<https://www.slideshare.net/ashu1983/financial-accounting>



II Year II Semester
Number Theory and Its Applications
(CSE-CS)

COURSE OBJECTIVES	
1	This course enables the students to learn the concepts of number theory and its applications to information security

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

[illegible]



COURSE CONTENT

UNIT I

Integers, Greatest common divisors and prime Factorization:

The well-ordering property-Divisibility-Representation of integers-Computer operations with integers-Prime numbers-Greatest common divisors-The Euclidean algorithm-The fundamental theorem of arithmetic-Factorization of integers and the Fermat numbers-Linear Diophantine equations

UNIT II

Congruence:

Introduction to congruence -Linear congruence-The Chinese remainder theorem-Systems of linear congruence

UNIT III

Applications of Congruence:

Divisibility tests-The perpetual calendar-Round-robin tournaments-Computer file storage and hashing functions. Wilson's theorem and Fermat's Little theorem-Pseudo primes- Euler's theorem- Euler's phi-function- Mersenne primes.

UNIT IV

Finite fields & Primality, factoring:

Finite fields-quadratic residues and reciprocity-Pseudo primes-rho method-Fermat factorization and factor bases.

UNIT V

Cryptology:

Basic terminology-complexity theorem-Character ciphers-Block ciphers-Exponentiation ciphers- Public-key cryptography-Discrete logarithm-Knapsack ciphers-RSA algorithm.

TEXT BOOKS

1. Elementary number theory and its applications, Kenneth H Rosen, AT&T Information systems & Bell laboratories.
2. A course in Number theory & Cryptography, Neal Koblitz, Springer.

REFERENCE BOOKS

1. An Introduction To The Theory of Numbers, [Herbert S. Zuckerman](#), [Hugh L. Montgomery](#), [Ivan Niven](#), Wiley publishers
2. Introduction to Analytic number theory- Tom M Apostol, Springer
3. Elementary number theory, VK Krishnan, Universities press

WEB RESOURCES

1. https://en.wikipedia.org/wiki/Greatest_common_divisor
2. https://www.whitman.edu/mathematics/higher_math_online/section03.01.html
3. <https://www.learnpick.in/prime/documents/ppt/1048/congruence-and-its-applications>
4. https://en.wikipedia.org/wiki/Factorization_of_polynomials_over_finite_fields
5. <https://www.coursera.org/learn/crypto>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

Operating Systems
(Common to CSE, CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	24CS401T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The main objectives of the course is to make student

1	Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
2	Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
3	Illustrate different conditions for deadlock and their possible solutions

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Describe various generations of Operating System and functions of Operating System	K2
CO2	Comprehend the concept of program, process and thread and compare various CPU Scheduling Algorithms and Inter Process Communication problems	K2
CO3	Compare various Memory Management Schemes especially paging and Segmentation in Operating System and apply various Page Replacement Techniques	K2
CO4	Apply process synchronization techniques to avoid deadlocks	K3
CO5	Outline File Systems in Operating System like UNIX/Linux and Windows	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	-	-	1	-	-	-	-	-	-	-
CO2	3	3	3	2	1	-	-	-	-	-	-	2
CO3	3	3	2	-	1	-	-	-	-	-	-	2
CO4	3	3	3	3	1	-	-	-	-	-	-	2
CO5	3	3	3	3	1	-	-	-	-	-	-	2



COURSE CONTENT

UNIT - I

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems

System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging

UNIT - II

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication.

Threads and Concurrency: Multithreading models, Thread libraries, Threading issues.

CPU Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.

UNIT – III

Synchronization Tools: The Critical Section Problem, Peterson's Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization.

Deadlocks: system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT - IV

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping.

Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing

Storage Management: Overview of Mass Storage Structure, HDD Scheduling.

NIT - V

File System: File System Interface: File concept, Access methods, Directory Structure; File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing.

Protection: Goals of protection, Principles of protection, Protection Rings, Domain of protection, Access matrix.

Text Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson , 2016

Reference Books:

1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
2. Operating Systems: A Concept Based Approach, D.M Dhamdhare, 3rd Edition, McGraw- Hill, 2013

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/106/106106144/>
2. <http://peterindia.net/OperatingSystems.html>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

II Year II Semester
Database Management Systems
Common to AI, CSE(CS),CSE, DS, IT

Course Category	Professional Core	Course Code	24IT401T
Course Type	Theory	L-T-P-C	3-0 -0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

1	To introduce Data models and Entity Relationship Model Representation
2	To give a good formal foundation on the relational model of data and usage of Relational Algebra
3	To introduce the concepts of basic SQL as a universal Database language
4	To demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
5	To provide an overview of concurrent execution ,deadlocks and indexing techniques

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Implementing E-R Models on different examples	K3
CO2	Describe a relational database and object-oriented database	K3
CO3	Create, maintain and manipulate a relational database using SQL	K3
CO4	Design a database with understanding on Normalization.	K2
CO5	Determining and describing the concurrent execution ,deadlocks	K3

K1:Remember,K2:Understand,K3:Apply,K4:Analyze,K5:Evaluate,K6: Create

Contribution of Course Outcomes towards achievement of Program Outcomes(1-Low,2-Medium,3-High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	1	3	-	-	-	-	-	-	-	-	-	2	3	-
CO2	3	3	3	-	-	-	-	-	1	-	-	-	2	2	2
CO3	3	3	3	2	-	-	-	-	1	-	2	-	2	2	2
CO4	3	3	3	-	-	-	-	-	1	-	3	-	2	2	2
CO5	3	2	1	-	-	-	-	-	1	-	-	-	2	-	2



COURSECONTENT

UNIT-I

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database. Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT-II

Relational Model: Introduction to relational model, concepts of domain, attribute, Tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. BASIC SQL: Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT-III

SQL: Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions (Date and Time, Numeric, String conversion). Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view (updatable and non-updatable), relational set operations.

UNIT-IV

Schema Refinement (Normalization): Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form (BCNF), MVD, Fourth normal form (4NF), Fifth Normal Form (5NF).

UNIT-V

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm. Introduction to Indexing Techniques: B+ Trees, operations on B+ Trees, Hash Based Indexing:

TEXT BOOKS

1. Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
2. Database System Concepts, 5th edition, Silberschatz, Korth, Sudarsan, TMH (For Chapter 1 and Chapter 5)

REFERENCEBOOKS

1. Introduction to Database Systems, 8/e C.J. Date, PEA.
2. Database Management System, 6/e Ramez Elmasri, Shamkant B. Navathe, PEA
3. Database Principles Fundamentals of Design Implementation and Management, Carlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

WEB RESOURCES

1. <https://nptel.ac.in/courses/106/105/106105175/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01275806667282022456_shared/overview



II Year II Semester Computer Networks

Course Category	Professional Core	Course Code	24CY401T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

The objective of the course is to

1	To understand the different types of networks models
2	To discuss error and flow controls in Data Link Layer and their implementation
3	To develop an implementation of congestion control algorithms.
4	To familiarize with TCP and UDP protocols
5	To learn about E-mail, web applications, and web proxies

Upon successful completion of the course, the student will be able to:

Upon successful completion of the course, the student will be able to:		Cognitive level
CO1	Enumerate the basic concepts of Computer Networks and Reference Models	K1
CO2	Analyze protocols implemented in Data Link Layer for error and flow control.	K4
CO3	Implement routing and congestion control algorithms.	K3
CO4	Illustrate Internet Transport protocols.	K3
CO5	Develop application layer protocols and understand socket programming.	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 -Medium, 3– High)

[illegible]



COURSE CONTENT

UNIT I

Introduction: Types of Computer Networks, Broadband Access Networks, Mobile and Wireless Access Networks, Content Provider Networks, Transit networks, Enterprise Networks, Network technology from local to global, Personal Area Networks, Local Area Networks, Home Networks, Metropolitan Area Networks, Wide Area Networks, Internetworks, Network Protocols, Design Goals, Protocol Layering, Connections and Reliability, Service Primitives, The Relationship of Services to Protocols, Reference Models, The OSI Reference Model, The TCP/IP Reference Model, A Critique of the OSI Model and Protocols, A Critique of the TCP/IP Reference Model and Protocols

UNIT II

The Data Link Layer: Guided Transmission Media, Persistent Storage, Twisted Pairs, Coaxial Cable, Power Lines, Fiber Optics, Data Link Layer Design Issues, Services Provided To The Network Layer, Framing Error Control, Flow Control, Error Detection And Correction, Error-Correcting Codes, Error-Detecting Codes, Elementary Data Link Protocols, Initial Simplifying Assumptions Basic Transmission And Receipt, Simplex Link-Layer Protocols, Improving Efficiency, Bidirectional Transmission, Multiple Frames In Flight, Examples Of Full-Duplex, Sliding Window Protocols, The Channel Allocation Problem, Static Channel Allocation, Assumptions For Dynamic Channel Allocation, Multiple Access Protocols, Aloha, Carrier Sense Multiple Access Protocols, Collision-Free Protocols, Limited-Contention Protocols, Wireless LAN Protocols, Ethernet, Classic Ethernet Physical Layer, Classic Ethernet Mac Sublayer Protocol, Ethernet Performance, Switched Ethernet, Fast Ethernet, Gigabit Ethernet, 10-Gigabit Ethernet, 40- And 100-Gigabit Ethernet, Retrospective On Ethernet.

UNIT III

The Network Layer: Network Layer Design Issues, Store-And-Forward Packet Switching, Services Provided To The Transport Layer, Implementation Of Connectionless Service, Implementation Of Connection-Oriented Service, Comparison Of Virtual-Circuit And Datagram Networks, Routing Algorithms In A Single Network, The Optimality Principle, Shortest Path Algorithm, Flooding, Distance Vector Routing, Link State Routing, Hierarchical Routing Within a Network, Broadcast Routing, Multicast Routing, Anycast Routing, Traffic Management at The Network Layer, The Need for Traffic Management: Congestion, Approaches To Traffic Management, Internetworking, Internetworks: An Overview, How Networks differ, Connecting Heterogeneous Networks, Connecting Endpoints Across Heterogeneous Networks, Internetwork Routing: Routing Across Multiple Networks Supporting Different Packet Sizes: Packet Fragmentation, The Network Layer In The Internet, The IP Version 4 Protocol, IP Addresses, IP Version 6, Internet Control Protocols, Label Switching and MPLS, OSPF—An Interior Gateway Routing Protocol, BGP—The Exterior Gateway Routing Protocol, Internet Multicasting

UNIT IV

The Transport Layer: The Transport Service, Services Provided To The Upper Layers, Transport Service Primitives, Berkeley Sockets, An Example Of Socket Programming: An Internet File Server, Elements Of Transport Protocols, Addressing, Connection Establishment, Connection Release, Error Control And Flow Control, Multiplexing, Crash Recovery, Congestion Control, Desirable Bandwidth Allocation, Regulating The Sending Rate, Wireless Issues, The Internet Transport Protocols: UDP, Introduction To UDP, Remote Procedure Call, Real-Time Transport Protocols, The Internet Transport Protocols: TCP, Introduction To TCP, The TCP Service Model, The TCP Protocol, The TCP Segment Header, TCP Connection Establishment, TCP Connection Release.



UNIT V

The Application Layer: Electronic Mail, Architecture and Services, The User Agent, Message Formats, Message Transfer, Final Delivery, The World Wide Web, Architectural Overview, Static Web Objects, Dynamic Web Pages and Web Applications, HTTP and HTTPS, Web Privacy, Content Delivery, Content and Internet Traffic, Server Farms and Web Proxies, Content Delivery Networks, Peer-To-Peer Networks, Evolution of The Internet.

Text Books:

Andrew Tanenbaum, Feamster Wetherall, Computer Networks, 6th Edition, Global Edition.

Reference Books:

1. Behrouz A. Forouzan, Data Communications and Networking, 5th Edition, McGraw Hill Publication, 2017.
2. James F. Kurose, Keith W. Ross, “Computer Networking: A Top-Down Approach”, 6th edition, Pearson, 2019.
3. Youlu Zheng, Shakil Akthar, “Networks for Computer Scientists and Engineers”, Oxford Publishers, 2016.

Web-Resources:

<https://nptel.ac.in/courses/106105183/25>

- <http://www.nptelvideos.in/2012/11/computer-networks.html>
- <https://nptel.ac.in/courses/106105183/3>



II Year II Semester Computer Networks Laboratory

Course Category	Professional Core	Course Code	24CY401P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

The objective of the course is to

1	Learn concepts of computer networking functionality, commands supported by operating systems and tools
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**Cognitive
level**

Upon successful completion of the course, the student will be able to:

CO1	Analyze and identify Network cables and hardware components of a network	K3
CO2	Implement application using RMI, TCP and UDP sockets.	K4
CO3	Create a wired network and wireless network	K4

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 -Medium, 3– High)

[illegible]



List of Activities / Experiments :

List of Experiments

1. Study different types of Network cables (Copper and Fiber) and prepare cables (Straight and Cross) to connect Two or more systems. Use crimping tool to connect jacks. Use LAN tester to connect the cables.
 - Install and configure Network Devices: HUB, Switch and Routers. Consider both manageable and non-manageable switches. Do the logical configuration of the system. Set the bandwidth of different ports.
 - Install and Configure Wired and Wireless NIC and transfer files between systems in Wired LAN and Wireless LAN. Consider both adhoc and infrastructure mode of operation.
2. Work with the commands Ping, Tracert, Ipconfig, pathping, telnet, ftp, getmac, ARP, Hostname, Nbtstat, netdiag, and Nslookup
3. Find all the IP addresses on your network. Unicast, Multicast, and Broadcast on your network
4. Use Packet tracer software to build network topology and configure using Distance vector routing protocol.
5. Use Packet tracer software to build network topology and configure using Link State routing protocol
6. Using JAVA RMI Write a program to implement Basic Calculator.
7. Implement a Chatting application using JAVA TCP and UDP sockets.
8. Hello command is used to know whether the machine at the other end is working or not. Echo command is used to measure the round-trip time to the neighbor. Implement Hello and Echo commands using JAVA
9. Using Wireshark perform the following operations:
 - 1) - Inspect HTTP Traffic
 - Inspect HTTP Traffic from a Given IP Address,
 - Inspect HTTP Traffic to a Given IP Address,
 - Reject Packets to Given IP Address,
 - Monitor Apache and MySQL Network Traffic
2. Wire Shark Case Study
Problem-1
 - We had a large organization seeing random failures trying to login to Project Wise.
 - This organization has 7 different integration servers in 7 different locations around the United States.
 - Users are connecting in from dozens of site, all seeing the issue.
 - There are several data sources and not all have a problem, but some are worse than others.Install Network Simulator 2/3. Create a wired network using dumbbell topology. Attach agents, generate both FTP and CBR traffic, and transmit the traffic. Vary the data rates and evaluate the performance using metrics throughput, delay, jitter and packet loss.
10. Create a static wireless network. Attach agents, generate both FTP and CBR traffic, and transmit the traffic. Vary the data rates and evaluate the performance using metric throughput, delay, jitter and packet loss
11. Create a static wireless network. Attach agents, generate both FTP and CBR traffic, and transmit the traffic. Vary the data rates and evaluate the performance using metric throughput, delay, jitter and packet loss
12. Create a mobile wireless network. Attach agents, generate both FTP and CBR traffic, and transmit the traffic. Vary the data rates and evaluate the performance using metric throughput, delay, jitter and packet loss

Text Books:

1. ShivendraS.Panwar, Shiwen Mao, Jeong-dong Ryoo, and Yihan Li, "TCP/IP Essentials: A Lab-Based Approach", Cambridge University Press, 2004.
2. Cisco Networking Academy, "CCNA1 and CCNA2 Companion Guide", Cisco Networking Academy Program, 3rd edition, 2003.
3. Elloitte Rusty Harold, "Java Network Programming", 3rd edition, O'REILLY, 2011.

Online Learning Resources:

<https://www.netacad.com/courses/packet-tracer> - Cisco Packet Tracer.
Ns Manual, Available at: <https://www.isi.edu/nsnam/ns/ns-documentation.html>, 2011.
https://www.wireshark.org/docs/wsug_html_chunked/ -Wireshark.
<https://nptel.ac.in/courses/106105183/25>
<http://www.nptelvideos.in/2012/11/computer-networks.html>
<https://nptel.ac.in/courses/106105183/3>
http://vlabs.iitb.ac.in/vlabs-dev/labs_local/computer-networks/labs/explist.php



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

II Year II Semester
Database Management Systems Laboratory
Common to AI,CSE(CS),CSE, DS ,IT

Course Category	Professional Core	Course Code	24IT401P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	Populate and query a data base using SQL DDL/DML Commands
2	Declare and enforce integrity constraints on a database
3	Writing Queries using advanced concepts of SQL
4	Programming PL/SQL including procedures, functions, cursors, triggers and JDBC connection

COURSE OUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Create data base tables and perform various operations	K3
CO2	Implement PL/SQL programs	K3
CO3	Create stored packages for variables, cursors and JDBC connection	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Out comes to wards achievement of Program:															
Outcomes (1 – Low, 2 -Medium, 3 –High)															
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	2	2	2	2	-	-	-	-	-	-	1	2	2	1
CO2	3	2	2	2	2	-	-	-	-	-	-	1	2	2	1
CO3	3	3	3	3	3	-	-	-	-	-	-	1	2	3	2



LIST OF EXPERIMENTS

Note: For performing the experiments consider any case study(ATM/ Banking/Library/Hospital management systems)

- 1 Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
- 2 Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOT EXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.
- 3 Queries using Aggregate functions(COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)
- 4 i. Create a simple PL/SQL program which includes declaration section, executable section, and exception handling section (Ex. Student mark can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
- 5 ii. Insert data into student table and use COMMIT, ROLL BACK and SAVEPOINT in PL/SQL block.
- 6 Develop program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
- 7 Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT-IN Exceptions, USER defined Exceptions, RAISE-APPLICATION ERROR.
- 8 Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
- 9 Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
- 10 Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
- 11 Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
- 12 Create a table and perform the search operation on table using indexing and non-indexing techniques.
- 13 Write a Java program that connects to a database using JDBC
- 14 Write a Java program to connect to a database using JDBC and insert values into it
- 15 Write a Java program to connect to a database using JDBC and delete values from it

TEXTBOOKS/SUGGESTED READING:

- 1 Oracle: The Complete Reference by Oracle Press
- 2 Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
- 3 Rick F VanderLans, "Introduction to SQL", Fourth Edition, Pearson Education, 2007



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

II Year II Semester
Full Stack Development –I
(Common to CSE, CSE (AI&ML), CSE (AI), CSE (Cyber Security))

Course Category	Skill Enhancement	Course Code	24CS401S
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The main objectives of the course are to

1	Make use of HTML elements and their attributes for designing static web pages
2	Build a web page by applying appropriate CSS styles to HTML elements
3	Experiment with JavaScript to develop dynamic web pages and validate forms

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Usage of various front and back end Tools	K3
CO2	They can understand and create applications on their own	K3
CO3	Demonstrate and Designing of Websites can be carried out.	K3
CO4	Develop web based application using suitable client side and server side code.	K5
CO5	Implement web based application using effective database access.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-
CO5	3	3	3	3	1	-	-	-	-	-	-	-



Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events
- Node.js

Sample Experiments:

1. Lists, Links and Images

- a. Write a HTML program, to explain the working of lists.
Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.
- b. Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
- c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- a. Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, rowspan, colspan)
- b. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- c. Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).
- d. Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame → image, second frame → paragraph, third frame → hyperlink. And also make sure of using "no frame" attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (identify selector, property and value).



4. Selector forms

- a. Write a program to apply different types of selector forms
 - i. Simple selector (element, id, class, group, universal)
 - ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
 - iii. Pseudo-class selector
 - iv. Pseudo-element selector
 - v. Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. font-size ii. font-weight iii. font-style
 - iv. text-decoration v. text-transformation vi. text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content ii. Border iii. Margin iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. Java Script Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods.
- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. Java Script Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words "LARGER NUMBER" in an information message dialog. If the numbers are equal, output HTML text as "EQUAL NUMBERS".
- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $13 + 53 + 33 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1-10's, 1-2's & 1-1's)



9. Java Script Functions and Events

- a. Design a appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
- b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

Text Books:

1. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasani Subramanian, 2nd edition, APress, O'Reilly.

Web Links:

1. <https://www.w3schools.com/html>
2. <https://www.w3schools.com/css>
3. <https://www.w3schools.com/js/>
4. <https://www.w3schools.com/nodejs>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM
(Autonomous)
Department of Computer Science and Engineering (Cyber Security)

R23

II Year II Semester
DESIGN THINKING & INNOVATION
(Common to CE, EEE, ME, ECE, CSE, IT, CSE(AI&ML), CSE(AI), CSE(DS) and CSE(CYBER SECURITY))

Course Category	BS&H	Course Code	24HM401P
Course Type	Theory	L-T-P-C	1 -0 -2-2
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

Course Outcomes		Blooms Taxonomy Level
Upon successful completion of the course, the student will be able to		
CO 1	Define the concepts related to design thinking.	K1
CO 2	Explain the fundamentals of Design Thinking and innovation.	K2
CO 3	Apply the design thinking techniques for solving problems in various sectors.	K3
CO 4	Analyze to work in a multidisciplinary environment.	K4
CO 5	Evaluate the value of creativity.	K5

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	1	3		1	3					1	1
CO2			3		2	3						
CO3		1	3			3			1			1
CO4			3			3						
CO5			3			3					3	2



COURSE CONTENT

UNIT – I Introduction to Design Thinking

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT - II Design Thinking Process

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT - III Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations. Creativity to Innovation. Teams for innovation, Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT - IV Product Design

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications. Innovation towards product design Case studies.

Activity: Importance of modeling, how to set specifications, Explaining their own product design.

UNIT – V Design Thinking in Business Processes

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs. Design thinking for Startups. Defining and testing Business Models and Business Cases. Developing & testing prototypes.

Activity: How to market our own product, about maintenance, Reliability and plan for startup.

Textbooks:

1. Tim Brown, Change by design, 1/e, Harper Bollins, 2009.
2. Idris Mootee, Design Thinking for Strategic Innovation, 1/e, Adams Media, 2014.

Reference Books:

1. David Lee, Design Thinking in the Classroom, Ulysses press, 2018.
2. Shrrutin N Shetty, Design the Future, 1/e, Norton Press, 2018.
3. William lidwell, Kritinaholden, &Jill butter, Universal principles of design, 2/e, Rockport Publishers, 2010.
4. Chesbrough.H, The era of open innovation, 2003.

Web Resources:

- <https://nptel.ac.in/courses/110/106/110106124/>
- <https://nptel.ac.in/courses/109/104/109104109/>
- https://swayam.gov.in/nd1_noc19_mg60/preview
- https://onlinecourses.nptel.ac.in/noc22_de16/preview



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year I Semester

CLOUD COMPUTING

(Common to CSE, CSE (CS), IT, CSE(AI), CSE(AI&ML), CSE(DS))

Course Category	Professional Core	Course Code	24CY501T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Fundamentals of Computer Science & Networking	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	To explain the evolving utility computing model called cloud computing
2	To introduce the various levels of services offered by cloud
3	To discuss the fundamentals of cloud enabling technologies such as distributed computing, service-oriented architecture and virtualization
4	To emphasize the security and other challenges in cloud computing
5	To introduce the advanced concepts such as containers, server less computing and cloud- centric Internet of Things

COURSE OUTCOMES

Cognitive level

Upon successful completion of the course, the student will be able to:

CO1	Explain cloud computing concepts, service models, deployment models, and major cloud service providers.	K2
CO2	Analyze enabling technologies	K4
CO3	Implement virtualized environments and container-based solutions	K3
CO4	Evaluate cloud challenges and security solutions	K5
CO5	Apply advanced cloud concepts	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	0	0	1	0	0	2	0	0	1	3	0	0
CO2	2	3	0	0	2	0	0	3	0	0	2	3	0	0
CO3	3	2	3	2	3	0	0	3	0	0	2	3	0	0
CO4	3	2	2	3	3	0	0	3	0	0	3	3	0	0
CO5	3	2	3	3	3	0	0	3	0	0	3	3	0	0



COURSE CONTENT

UNIT I

Introduction to Cloud Computing Fundamentals: Cloud computing at a glance, defining a cloud, cloud computing reference model, types of services (IaaS, PaaS, SaaS), cloud deployment models (public, private, hybrid), utility computing, cloud computing characteristics and benefits, cloud service providers (Amazon Web Services, Microsoft Azure, Google App Engine).

UNIT II

Cloud Enabling Technologies: Ubiquitous Internet, parallel and distributed computing, elements of parallel computing, hardware architectures for parallel computing (SISD, SIMD, MISD, MIMD), elements of distributed computing, Inter-process communication, technologies for distributed computing, remote procedure calls (RPC), service-oriented architecture (SOA), Web services, virtualization.

UNIT III

Virtualization and Containers: Characteristics of virtualized environments, taxonomy of virtualization techniques, virtualization and cloud Computing, pros and cons of virtualization, technology examples (XEN, VMware), building blocks of containers, container platforms (LXC, Docker), container orchestration, Docker Swarm and Kubernetes, public cloud VM (e.g. AmazonEC2) and container (e.g. Amazon Elastic Container Service) offerings.

UNIT IV

Cloud computing challenges: Economics of the cloud, cloud interoperability and standards, scalability and fault tolerance, energy efficiency in clouds, federated clouds, cloud computing security, fundamentals of computer security, cloud security architecture, cloud shared responsibility model, security in cloud deployment models.

UNIT V

Advanced concepts in cloud computing: Serverless computing, Function-as-a-Service, serverless computing architecture, public cloud (e.g. AWS Lambda) and open-source (e.g. OpenFaaS) serverless platforms, Internet of Things (IoT), applications, cloud-centric IoT and layers, edge and fog computing, DevOps, infrastructure-as-code, quantum cloud computing

TEXT BOOKS

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Thamarai Selvi, Shivananda Poojara, Satish N. Srirama, McGraw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier, 2012.

REFERENCE BOOKS

1. Cloud Computing, Theory and Practice, Dan Marinescu, 2nd edition, MK Elsevier, 2018.
2. Essentials of cloud Computing, K. Chandrasekharan, CRC press, 2014.
3. Online documentation and tutorials from cloud service providers (e.g., AWS, Azure, GCP)

WEB RESOURCES

1. https://onlinecourses.nptel.ac.in/noc21_cs14/preview
2. https://onlinecourses.nptel.ac.in/noc22_cs18/preview
3. <https://www.coursera.org/learn/introduction-to-cloud>
4. <https://www.coursera.org/learn/gcp-fundamentals>

III Year I Semester
Cryptography & Network Security
(Common to CSE (CS), CSE(AI), CSE(AI&ML), CSE(DS))

Course Category	Professional Core	Course Code	24CY502T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Computer Networks and Discrete Mathematics	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Explain the objectives of information security
2	Explain the importance and application of each of confidentiality, integrity, authentication and availability
3	Understand the basic categories of threats to computers and networks
4	Discusses the Mathematics of Cryptography
5	Discuss the fundamental ideas of Symmetric and Asymmetric cryptographic Algorithms
6	Discusses the Network layer, Transport Layer and Application layer Protocols Enhanced security mechanisms

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

CO1	Explain fundamental security concepts, attacks, services, and mechanisms in network security	K2
CO2	Apply classical encryption techniques and mathematical foundations of symmetric and asymmetric cryptography	K3
CO3	Implement symmetric (DES, AES, Blowfish, IDEA) and asymmetric (RSA, Diffie-Hellman, ECC) algorithms	K3
CO4	Analyze cryptographic hash functions, message authentication codes, and digital signature schemes for data integrity and authentication	K4
CO5	Evaluate network and internet security protocols (TLS, IPsec, S/MIME, PGP) for secure communication	K5

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT I

Security Concepts: Introduction, The need for security, Security approaches, Principles of security, Types of Security attacks, Security services, Security Mechanisms, A model for Network Security Cryptography. Classical Encryption Techniques-symmetric cipher model, Substitution techniques, Transposition techniques, Rotor Machines, Stenography.

UNIT II

Introduction to Symmetric Cryptography: Algebraic Structures-Groups, Rings, Fields, $GF(2^n)$ fields, Polynomials.

Mathematics of Asymmetric cryptography: Primes, Checking For Primness, Euler's phi-functions, Fermat's Little Theorem, Euler's Theorem, Generating Primes, Primality Testing, Factorization, Chinese Remainder Theorem, Quadratic Congruence, Exponentiation And Logarithm.

UNIT III

Symmetric key Ciphers: Block Cipher principles, DES, AES, Blowfish, IDEA, Block cipher operation, Stream ciphers: RC4, RC5. Asymmetric key Ciphers: Principles of public key cryptosystems, RSA algorithm, Diffie-Hellman Key Exchange, Elgamal Cryptographic system, Elliptic Curve Arithmetic, Elliptic Curve Cryptography.

UNIT IV

Cryptographic Hash Functions: Applications of Cryptographic Hash Functions, Two Simple Hash Functions, Requirements and Security, Hash Functions Based on Cipher Block Chaining, Secure Hash Algorithms (SHA).

Message Authentication Codes: Message Authentication Requirements, Message Authentication Functions, Requirements for Message Authentication Codes, Security of MAC'S, MAC'S Based On Hash Functions: HMAC, MAC'S Based On Block Ciphers: DAA And CMAC. Digital Signatures: Digital Signatures, Elgamal Digital Signature Scheme, Elliptic Curve Digital Signature Algorithm, RSA-PSS Digital Signature Algorithm.

UNIT V

Network and Internet Security: Transport-Level Security: Web Security Considerations, Transport Level Security, HTTPS, SSH.

IP Security: IP Security Overview, IP Security Policy, Encapsulating Security Payload, Authentication Header Protocol.

Electronic-Mail Security: Internet-mail Security, Email Format, Email Threats and Comprehensive Email Security, S/MIME, PGP.

TEXT BOOKS

1. Cryptography and Network Security- Principles and Practice: William Stallings, Pearson Education, 7th Edition, 2017
2. Cryptography and Network Security: Behrouz A.Forouzan Debdeep,Mc GrawHill,3rd Edition, 2015

REFERENCE BOOKS

1. Cryptography and Network Security: Atul Kahate, McGraw Hill, 3rd Edition
2. Introduction to Cryptography with Coding Theory: Wade Trappe, Lawrence C. Washington, Pearson.
3. Modern Cryptography: Theory and Practice By Wenbo Mao.Pearson

WEB RESOURCES

1. <https://nptel.ac.in/courses/106/105/106105031/>
2. <https://www.coursera.org/learn/crypto>
3. <https://www.cybrary.it/course/cryptography/>
4. <https://csrc.nist.gov/projects/cryptographic-standards-and-guidelines>

(AUTONOMOUS)

Department of Cyber Security

III Year I Semester
Automata Theory and Compiler Design
(Only for CSE (CS))

Course Category	Automata Theory and Compiler Design	Course Code	24AM502T
Course Type	Professional Core	L-T-P-C	3-0-0-3
Prerequisites	Graph Theory	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are:

1	To introduce the fundamental concepts of automata theory, formal languages, and computational models.
2	To develop the ability to design and analyze grammars, parsing techniques, and syntax-directed translation schemes.
3	To impart knowledge of compiler structure
4	To equip students with skills in intermediate code generation, runtime environment management, and code optimization techniques.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the fundamental concepts of automata theory, including DFA, NFA, ϵ -NFA, regular expression.	K2
CO2	Construct and analyze context-free grammars, parse trees, and pushdown automata for given formal languages.	K3
CO3	Illustrate the working of Turing machines and differentiate between decidable and undecidable problems.	K2
CO4	Apply lexical analysis and parsing techniques for syntax analysis in compiler design.	K3
CO5	Implement syntax-directed translation schemes and generates intermediate code for given programs.	K3

K1-Remembering, K2-Understanding, K3-Appling, K4-Analyzing, K5-Evaluating, K6-Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 – Medium, 3 – High)**

[illegible]



COURSE CONTENT

UNIT-I

Introduction to Finite Automata: Structural Representations, Automata and Complexity, the Central Concepts of Automata Theory—Alphabets, Strings, Languages, Problems. **Nondeterministic Finite Automata:** Formal Definition, an application, Text Search, Finite Automata with Epsilon-Transitions.

Deterministic Finite Automata: Definition of DFA, How ADFA Process Strings, The language of DFA, Conversion of NFA with ϵ -transitions to NFA without ϵ -transitions. Conversion of NFA to DFA

Regular Expressions: Finite Automata and Regular Expressions, Applications of Regular Expressions, Algebraic Laws for Regular Expressions, Conversion of Finite Automata to Regular Expressions.

Pumping Lemma for Regular Languages: Statement of the pumping lemma, Applications of the Pumping Lemma.

UNIT-II

Context-Free Grammars: Definition of Context-Free Grammars, Derivations Using a Grammar, Leftmost and Rightmost Derivations, the Language of a Grammar, Parse Trees, Ambiguity in Grammars and Languages.

Push Down Automata: Definition of the Push down Automaton, the Languages of a PDA, Equivalence of PDA's and CFG's, Acceptance by final state.

Turing Machines: Introduction to Turing Machine, Formal Description, Instantaneous description, The language of a Turing machine.

Undecidability: Undecidability, A Language that is Not Recursively Enumerable, An Undecidable Problem That is RE, Undecidable Problems about Turing Machines

UNIT-III

Introduction: The structure of a compiler, **Lexical Analysis:** The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The Lexical-Analyzer Generator Lex. **Syntax Analysis:** Introduction, Context-Free Grammars, Writing a Grammar, Top-Down Parsing.

UNIT-IV

Bottom-Up Parsing, Introduction to LR Parsing: Simple LR, More Powerful LR Parsers.

Syntax-Directed Translation: Syntax-Directed Definitions, Evaluation Orders for SDD's, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's.

UNIT-V

Intermediate-Code Generation: Variants of Syntax Trees, Three-Address Code.

Run Time Environments: Stack Allocation of Space, Access to Non local Data on the Stack, Heap Management, Code Optimization Techniques.

Text Books:

1. Introduction to Automata Theory, Languages, and Computation, 3rd Edition, John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, Pearson Education.
2. Compilers: Principles, Techniques and Tools, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, 2nd Edition, Pearson.
3. Theory of Computer Science—Automata languages and computation, Mishra and Chandrashekar, 2nd Edition, PHI.

Reference Books:

1. Introduction to Formal languages Automata Theory and Computation, Kamala Krithivasan, Rama R., Pearson.
2. Introduction to Languages and The Theory of Computation, John C Martin, TMH.
3. Lex & yacc – John R. Levine, Tony Mason, Doug Brown, O'Reilly
4. Compiler Construction, Kenneth C. Loudon, Thomson, Course Technology.



III Year I Semester

Software Engineering

(Common to CSE(AI&ML), CSE(DS), CSE (CS))

Course Category	Professional Elective -I	Course Code	24CS508T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of this course are to introduce

1	Software life cycle models, Software requirements and SRS document.
2	Project Planning, quality control and ensuring good quality software.
3	Software Testing strategies, use of CASE tools, Implementation issues, validation & verification procedures.

COURSE OUTCOMES

C01	Ability to transform an Object-Oriented Design into high quality, Executable code	K3
C02	Skills to design, implement, and execute test cases at the Unit and Integration level	K3
C03	Compare conventional and agile software methods	K4
C04	Skills to design Software Architectural components.	K3
C05	Analyze the interface analysis and Testing strategies.	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

C0	P01	P02	P03	P04	P05	P06	P07	P08	P09	P010	P011
C01	3	3	2	0	3	0	0	0	0	0	0
C02	3	3	2	0	2	0	0	0	0	0	0
C03	3	2	1	0	2	0	0	0	2	0	0
C04	3	2	3	0	3	0	0	0	2	0	0
C05	3	3	3	0	3	0	0	0	2	0	0

**COURSE CONTENT :****UNIT I:**

Introduction: Evolution, Software development projects, Exploratory style of software developments, Emergence of software engineering, Notable changes in software development practices, Computer system engineering.

Software Life Cycle Models: Basic concepts, Waterfall model and its extensions, Rapid application development, Agile development model, Spiral model.

UNIT II:

Software Project Management: Software project management complexities, Responsibilities of a software project manager, Metrics for project size estimation, Project estimation techniques, Empirical Estimation techniques, COCOMO, Halstead's software science, risk management.

Requirements Analysis And Specification: Requirements gathering and analysis, Software Requirements Specification (SRS), Formal system specification, Axiomatic specification, Algebraic specification, Executable specification and 4GL.

UNIT III:

Software Design: Overview of the design process, How to characterize a good software design? Layered arrangement of modules, Cohesion and Coupling approaches to software design.

Agility: Agility and the Cost of Change, Agile Process, Extreme Programming (XP), Other Agile Process Models, Tool Set for the Agile Process (Text Book 2)

Function-Oriented Software Design: Overview of SA/SD methodology, Structured analysis, Developing the DFD model of a system, Structured design, Detailed design, and Design Review.

User Interface Design: Characteristics of a good user interface, Basic concepts, Types of user interfaces, Fundamentals of component-based GUI development, and user interface design methodology.

UNIT IV:

Coding And Testing: Coding, Code review, Software documentation, Testing, Black-box testing, White-Box testing, Debugging, Program analysis tools, Integration testing, Testing object-oriented programs, Smoke testing, and Some general issues associated with testing.

Software Reliability And Quality Management: Software reliability. Statistical testing, Software quality, Software quality management system, ISO 9000, SEI Capability maturity model. Few other important quality standards, and Six Sigma.

UNIT V:

Computer-Aided Software Engineering (Case): CASE and its scope, CASE environment, CASE support in the software life cycle, other characteristics of CASE tools, Towards second generation CASE Tool, and Architecture of a CASE Environment.

Software Maintenance: Characteristics of software maintenance, Software reverse engineering, Software maintenance process models and Estimation of maintenance cost.

Software Reuse: reuse- definition, introduction, reason behind no reuse so far, Basic issues in any reuse program, A reuse approach, and Reuse at organization level.

Text Books:

1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition, PHI.
2. Software Engineering A practitioner's Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition.

Reference Books:

1. Software Engineering, Ian Sommerville, 10th Edition, Pearson.
2. Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.

e-Resources:

- 1) <https://nptel.ac.in/courses/106/105/106105182/>
- 2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01260589506387148827_shared/overview
- 3) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_013382690411003904735_shared/overview

III Year I Semester
WIRELESS SENSOR NETWORKS
(for CSE (CS))

Course Category	Professional Elective	Course Code	24EC513T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The student will learn:

1	the knowledge about various architectures and applications of Sensor Networks
2	issues, challenges, and emerging technologies for wireless sensor networks
3	various routing protocols and MAC Protocols
4	various data gathering and data dissemination methods
5	design principles, node architectures, hardware, and software required for implementation of wireless sensor networks

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Analyze and compare various architectures of Wireless Sensor Networks	K4
CO2	Understand design issues and challenges in wireless sensor networks	K2
CO3	Analyze and compare various data gathering and data dissemination methods	K4
CO4	Design, simulate, and compare the performance of various routing and MAC protocols	K3
CO5	Understand architecture and executive environment in WSN	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT-I

Introduction to Sensor Networks, unique constraints and challenges, Advantage of Sensor Networks, Applications of Sensor Networks, Types of wireless sensor networks

UNIT-II

Mobile Ad-hoc Networks (MANETs) and Wireless Sensor Networks, Enabling technologies for Wireless Sensor Networks. Issues and challenges in wireless sensor networks

UNIT-III

Routing protocols, MAC protocols: Classification of MAC Protocols, S-MAC Protocol, B-MAC protocol, IEEE 802.15.4 standard and ZigBee

UNIT-IV

Dissemination protocol for large sensor network. Data dissemination, data gathering, and data fusion; Quality of a sensor network; Real-time traffic support and security protocols

UNIT-V

Design Principles for WSNs, Gateway Concepts, Need for gateway, WSN to Internet Communication, and Internet to WSN Communication. Single-node architecture, Hardware components & design constraints, Operating systems and execution environments, introduction to TinyOS and nesC

TEXTBOOKS:

1. Ad-Hoc Wireless Sensor Networks - C. Siva Ram Murthy, B.S. Manoj, Pearson
2. Principles of Wireless Networks – Kaveh Pahlavan and P. Krishna Murthy, 2002, PE
- 3.

REFERENCE BOOKS:

1. Wireless Digital Communications – Kamilo Feher, 1999, PHI.
2. Wireless Communications - Andrea Goldsmith, 2005, Cambridge University Press.
3. Mobile Cellular Communication – Gottapu Sasibhushana Rao, Pearson Education, 2012.
4. Wireless Communication and Networking – William Stallings, 2003, PHI

III Year – I Semester
ARTIFICIAL INTELLIGENCE
(Only for CSC)

Course Category	Professional Elective	Course Code	24AI502T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

Course Objectives:

1	The student should be made to study the concepts of Artificial Intelligence.
2	The student should be made to learn the methods of solving problems using Artificial Intelligence.
3	The student should be made to introduce the concepts of Expert Systems.
4	To understand the applications of AI, namely game playing, theorem proving, and machine learning.
5	To learn different knowledge representation techniques

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply real-life problems in a state space representation and solve them using AI techniques such as searching and game playing	K3
CO2	Describe important search techniques and their suitable problem domains	K2
CO3	Apply AI principles and techniques to solve problems	K3
CO4	Define knowledge representation and deduction methods	K2
CO5	Analyze problems and suggest suitable problem-solving methods	K4

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

**Contribution of Course Outcomes towards achievement of Program Outcomes :
(1 – Low, 2 - Medium, 3 – High)**

[illegible]



COURSE CONTENT:

UNIT-I

Introduction, Overview of Artificial intelligence: Problems of AI, AI technique, Tic - Tac - Toe problem. Intelligent Agents, Agents & environment, nature of environment, structure of agents, goal-based agents, utility-based agents, learning agents. **Problem Solving, Problem Space & search:** Defining the problem as state space search, production system, problem characteristics, issues in the design of search programs.

UNIT-II

Search techniques: Problem solving agents, searching for solutions; uniform search strategies: breadth first search, depth first search, depth limited search, bidirectional search, comparing uniform search strategies. Heuristic search strategies Greedy best-first search, A* search, AO* search, memory bounded heuristic search: local search algorithms & optimization problems: Hill climbing search, simulated annealing search, local beam search

UNIT-III

Constraint satisfaction problems: Local search for constraint satisfaction problems. Adversarial search, Games, optimal decisions & strategies in games, the minimax search procedure, alpha-beta pruning, additional refinements, iterative deepening.

UNIT – IV

Knowledge & reasoning: Knowledge representation issues, representation & mapping, approaches to knowledge representation. Using predicate logic, representing simple fact in logic, representing instant & ISA relationship, computable functions & predicates, resolution, natural deduction. Representing knowledge using rules, Procedural verses declarative knowledge, logic programming, forward verses backward reasoning, matching, control knowledge.

UNIT – V

Probabilistic reasoning: Representing knowledge in an uncertain domain, the semantics of Bayesian networks, Dempster-Shafer theory, Planning Overview, components of a planning system, Goal stack planning, Hierarchical planning, other planning techniques. **Expert Systems:** Representing and using domain knowledge, expert system shells, and knowledge acquisition.

Home Assignments:

Assignments should include problems related to the topics covered in lectures, like heuristics, optimal search, and graph heuristics. Constraint satisfaction problems, k-nearest neighbors, decision trees, etc. can be included in home assignments.

Text Books:

1. Stuart Russell and Peter Norvig, Artificial Intelligence: A Modern Approach
2. Artificial Intelligence, Russel, Pearson

Reference Books:

1. Artificial Intelligence, Ritch & Knight, TMH
2. Introduction to Artificial Intelligence & Expert Systems, Patterson, PHI
3. Logic & Prolog Programming, Saroj Kaushik, New Age International
4. Expert Systems, Giarranto, VIKAS

Web Resources:

1. <https://ai.google/>
2. https://swayam.gov.in/nd1_noc19_me71/preview

(AUTONOMOUS)

Department of Cyber Security

III Year I Semester
INTERNET OF THINGS
(for CSE (CS))

Course Category	Professional Elective	Course Code	24EC509T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The student will learn: From the course the student will learn

1	the evolution and foundation technologies leading to IoT
2	sensing, actuation, and processing approaches in IoT systems.
3	various IoT connectivity and communication technologies.
4	IoT interoperability standards and fog computing applications.
5	future IoT paradigms, challenges, and real-world case studies.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain how IoT started, the technologies behind it, and how devices are addressed	K2
CO2	Describe how sensors, actuators, and processing work in IoT devices.	K2
CO3	Compare different IoT connectivity and communication methods.	K4
CO4	Explain IoT standards and how fog computing is used in applications.	K3
CO5	Summarize new IoT trends, challenges, and real-world uses	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT I:

Predecessors of IoT: Introduction, Wireless Sensor Networks, Machine-to-Machine Communications, Cyber Physical Systems, Emergence of IoT: Introduction, Evolution of IoT, Enabling IoT and the Complex Interdependence of Technologies, IoT Networking Components, Addressing Strategies in IoT

UNIT II:

IoT Sensing and Actuation: Introduction, Sensors, Sensor Characteristics, Sensorial Deviations, Sensing Types, Sensing Considerations, Actuators, Actuator Types, Actuator Characteristics, IoT Processing Topologies and Types: Data Format, Importance of Processing in IoT, Processing Topologies, IoT Device Design and Selection Considerations, Processing Offloading.

UNIT III:

IoT Connectivity Technologies: Introduction, IEEE 802.15.4, Zigbee, Thread, ISA100.11A, WirelessHART, RFID, NFC, DASH7, Z-Wave, Weightless, Sigfox, LoRa, NB-IT, Wi-Fi, Bluetooth, IoT Communication Technologies: Introduction, Infrastructure Protocols, Discovery Protocols, Data Protocols, Identification Protocols, Device Management, Semantic Protocols.

UNIT IV:

IoT Interoperability: Introduction, Standards, Frameworks, Fog Computing and Its Applications: Introduction, View of Fog Computing Architecture, Fog Computing in IoT, Selected Applications of Fog Computing

UNIT V:

Paradigms, Challenges, and the Future: Introduction, Evolution of New IoT Paradigms, Challenges Associated with IoT, Emerging Pillars of IoT, IoT Case Studies: Agricultural IoT, Vehicular IoT

TEXTBOOKS:

1. Introduction to IoT, Sudip Misra, Anandarup Mukherjee, Arjit Roy, Cambridge University Press, 2021
2. Internet of Things: Architecture, Design Principles and Applications, Rajkamal, McGraw Hill Higher Education

REFERENCE BOOKS:

1. Fog and Edge Computing: Principles and Paradigms, [Rajkumar Buyya \(Editor\)](#), [Satish narayana Srirama \(Editor\)](#), ISBN: 978-1-119-52498-4, January 2019
2. Getting Started with the Internet of Things, Cuno Pfister, O'Reilly



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year– I Semester CONSTRUCTION PROJECT AND MANAGEMENT

Course Category	Open Elective	Course Code	24CE508T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Building materials Project management basics	Continuous Internal assessment	30
		Semester End Examination	70
		Total Marks	100

Course Objectives:

1.	To introduce to the student, the concept of project management including network drawing and monitoring
2.	To introduce the various equipment related to construction like earth moving equipment, trucks and handling equipment, aggregate production and construction equipment and machinery
3.	To introduce the importance of safety in construction projects

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the principles of construction project management, including planning, scheduling, monitoring, and coordination using CPM and PERT techniques.	K2
CO2	Apply project evaluation methods, cost analysis, and resource optimization techniques using construction management software like Primavera.	K3
CO3	Analyze the selection, capacity, and productivity of various construction equipment for earthwork, compaction, hoisting, and concreting operations.	K4
CO4	Demonstrate the operation and application of concreting equipment, including batching plants, mixers, and finishing tools for quality construction.	K3
CO5	Evaluate construction methods, formwork practices, and safety measures, incorporating BIM concepts for effective civil engineering project execution	K5

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes : (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	3	2	2	2	1	-	1	2	2	1	3	2	1
CO2	3	3	2	2	3	1	-	1	2	3	1	3	2	1
CO3	3	3	2	2	2	2	-	1	2	2	1	3	3	1
CO4	3	2	3	2	2	2	-	2	2	2	1	3	3	1
CO5	3	3	3	3	3	3	2	2	3	3	2	3	3	2



COURSE CONTENT

UNIT-I

Construction project management and its relevance – qualities of project manager – project planning – coordination –scheduling - monitoring – bar charts – milestone charts – critical path method

UNIT-II

Project evaluation and review technique– cost analysis updating crashing for optimum cost–crashing for optimum resources–allocation of resources introduction to software's for construction management, project management using PRIMAVERA (or) equivalent

UNIT-III

Construction equipment – economical considerations – earthwork equipment – Trucks and handling equipment – rear dump trucks – capacities of trucks and handling equipment – calculation of truck production – compaction equipment – types of compaction rollers

Hoisting and earthwork equipment–hoists–cranes–tractors–bulldozers–graders–scrapers–draglines–clamshellbuckets

UNIT – IV

Concreting equipment— concrete mixers–Batching plants, mobile using plants like“Ajax”etc.mixing and placing of concrete – consolidating and finishing.

UNIT – V

Construction methods – earthwork – piling – placing of concrete – form work – fabrication and erection–quality control and safety engineering. BIM for Civil Engineers (Building Information Modeling)

Text Books:

1. 'Construction Planning, Equipment and Methods' by Peurifoy and Schexnayder, Shapira, Tata Mc Graw hill.
2. 'Construction Project Management Theory and Practice'by Kumar Neeraj Jha (2011), Pearson.
3. 'ConstructionTechnology'bySubirK.SarkarandSubhajitSarasvati,OxfordUniversity press

References:

1. 'Construction Project Management – An Integrated Approach'by Peter Fewings,Taylor and Francis
2. 'Construction Management Emerging Trends and Technologies' by Trefor Williams , Cengage learning

Web References:

1. [NPTEL :: Civil Engineering - NOC:Principles of Construction Management](https://www.nptel.ac.in/courses/106101001/)



PRAGATI ENGINEERING COLLEGE

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Department of Cyber Security

III Year I Semester

RENEWABLE ENERGY SOURCES

(Common to CE, ME, ECE, CSE, IT, CSE-CS, CSE-DS, CSE-AI, CSE-AIML)

Course Category	Open Elective Courses	Course Code	24EE507T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basic Electrical Engineering	Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To study the solar radiation data, equivalent circuit of PV cell and its I-V & P-V characteristics.
2	To understand the concept of Wind Energy Conversion & its applications.
3	To study the principles of biomass, hydel and geothermal energy.
4	To understand the principles of ocean Thermal Energy Conversion, waves and power associated with it.
5	To study the various chemical energy sources such as fuel cell and hydrogen energy along with their operation and equivalent circuit.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Analyze solar radiation data, extra-terrestrial radiation, radiation on earth's surface and solar Energy Storage.	K4
CO2	Illustrate the components of wind energy systems.	K3
CO3	Illustrate the working of biomass, hydel plants and Geothermal plants.	K3
CO4	Demonstrate the principle of Energy production from OTEC, Tidal and Waves.	K2
CO5	Evaluate the concept and working of Fuel cells & MHD power generation.	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program

Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	3	2	1	-	-	-	1	-	-	-	-	3	3
CO2	3	2	1	-	-	-	1	-	-	-	-	2	3
CO3	3	1	1	-	-	-	1	-	-	-	-	2	3
CO4	3	1	1	-	-	-	1	-	-	-	-	3	3
CO5	3	1	1	-	-	-	1	-	-	-	-	2	3



COURSE CONTENT

UNIT 1

Solar Energy

Introduction - Renewable Sources - prospects, solar radiation at the Earth Surface - Equivalent circuit of a Photovoltaic (PV) Cell - I-V & P-V Characteristics - Solar Energy Collectors: Flat plate Collectors, concentrating collectors - Solar Energy storage systems and Applications: Solar Pond - Solar water heating - Solar Green house.

UNIT 2

Wind Energy

Introduction - basic Principles of Wind Energy Conversion, the nature of Wind - the power in the wind - Wind Energy Conversion - Site selection considerations - basic components of Wind Energy Conversion Systems (WECS) - Classification - Applications.

UNIT 3

Biomass, Hydel and Geothermal Energy

Biomass: Introduction - Biomass conversion technologies- Photosynthesis. Factors affecting Bio digestion.

Hydro plants: Basic working principle – Classification of hydro systems: Large, small, micro hydel plants.

Geothermal Energy: Introduction, Geothermal Sources – Applications - operational and Environmental problems.

UNIT 4

Energy From oceans, Waves & Tides

Oceans: Introduction - Ocean Thermal Electric Conversion (OTEC) – methods - prospects of OTEC in India.

Waves: Introduction - Energy and Power from the waves - Wave Energy conversion devices.

Tides: Basic principle of Tide Energy -Components of Tidal Energy.

UNIT 5

Chemical Energy Sources

Fuel Cells: Introduction - Fuel Cell Equivalent Circuit - operation of Fuel cell - types of Fuel Cells - Applications.

Hydrogen Energy: Introduction - Methods of Hydrogen production - Storage and Applications.

Magneto Hydro Dynamic (MHD) Power generation: Principle of Operation - Types.

TEXT BOOKS

- 1 G.D.Rai, Non-Conventional Energy Sources, Khanna Publications, 2011.
- 2 John Twidell & Tony Weir, Renewable Energy Sources, Taylor & Francis, 2013.

REFERENCE BOOKS

- 1 Solar Energy: Principles of Thermal Collection and Storage, S. P. Sukhatme and J. K. Nayak, TMH, New Delhi, 3rd Edition.
- 2 John Andrews & Nick Jelly, Energy Science- principles, Technologies and Impacts, Oxford, 2nd edition, 2013.



PRAGATI ENGINEERING COLLEGE

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Department of Cyber Security

III Year I Semester SUSTAINABLE ENERGY TECHNOLOGIES

Course Category	Open Elective-I	Course Code	24ME509T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	-	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

1	To demonstrate the importance the impact of solar radiation, solar PV modules.
2	To understand the principles of storage in PV systems.
3	To discuss solar energy storage systems and their applications.
4	To get knowledge in wind energy and bio-mass.
5	To gain insights in geothermal energy, ocean energy and fuel cells.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Illustrate solar radiation principles and the design of PV modules.	K3
CO2	Discuss battery technologies and storage methods in PV systems.	K2
CO3	Explain solar energy collection, storage methods, and applications.	K2
CO4	Describe the principles and utilization of wind and bio-mass energy systems.	K2
CO5	Analyze geothermal, ocean, and fuel cell energy technologies.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	1	1	-	-	3	-	-	1	-	2
CO2	3	1	2	-	-	3	-	-	1	-	3
CO3	3	2	2	-	-	3	-	-	1	-	3
CO4	3	1	1	-	-	3	-	-	1	-	3
CO5	3	2	2	-	-	3	-	-	1	-	3



COURSE CONTENT

UNIT –I

SOLAR RADIATION: Role and potential of new and renewable sources, the solar energy option, Environmental impact of solar power, structure of the sun, the solar constant, sun-earth relationships, coordinate systems and coordinates of the sun, extraterrestrial and terrestrial solar radiation, solar radiation on tilted surface, instruments for measuring solar radiation and sun shine, solar radiation data, numerical problems.

SOLAR PV MODULES AND PV SYSTEMS:

PV Module Circuit Design, Module Structure, Packing Density, Interconnections, Mismatch and Temperature Effects, Electrical and Mechanical Insulation, Lifetime of PV Modules, Degradation and Failure, PV Module Parameters, Efficiency of PV Module, Solar PV Systems-Design of Off Grid Solar Power Plant, Installation and Maintenance, Real-time PV monitoring systems, Maximum Power Point Tracking algorithms in PV systems.

UNIT –II

STORAGE IN PV SYSTEMS:

Battery Operation, Types of Batteries, Battery Parameters, Application and Selection of Batteries for Solar PV System, Battery Maintenance and Measurements, Battery Installation for PV System.

UNIT –III

SOLAR ENERGY COLLECTION: Flat plate and concentrating collectors, classification of concentrating collectors, orientation.

SOLAR ENERGY STORAGE AND APPLICATIONS: Different methods, sensible, latent heat and stratified storage, solar ponds, solar applications- solar heating/cooling technique, solar distillation and drying, solar cookers, central power tower concept and solar chimney, Solar-assisted heat pump systems.

UNIT – IV

WIND ENERGY: Sources and potentials, horizontal and vertical axis windmills, performance characteristics, betz criteria, types of winds, wind data measurement.

BIO-MASS: Principles of bio-conversion, anaerobic/aerobic digestion, types of bio-gas digesters, gas yield, utilization for cooking, bio fuels, I.C. engine operation and economic aspects.

UNIT – V

GEOTHERMAL ENERGY: Origin, Applications, Types of Geothermal Resources, Relative Merits

OCEAN ENERGY: Ocean Thermal Energy; Open Cycle & Closed Cycle OTEC Plants, Environmental Impacts, Challenges.

FUEL CELLS: Introduction, Applications, Classification, Different Types of Fuel Cells Such as Phosphoric Acid Fuel Cell, Alkaline Fuel Cell, PEM Fuel Cell, MC Fuel Cell.

Text books:

1. Solar Energy – Principles of Thermal Collection and Storage/Sukhatme S.P. and J.K.Nayak/TMH.
2. Non-Conventional Energy Resources- Khan B.H/ Tata McGraw Hill, New Delhi, 2006.
3. Green Manufacturing Processes and Systems - J. Paulo Davim/Springer 2013.

Reference Books:

1. Principles of Solar Engineering - D.Yogi Goswami, Frank Kreith& John F Kreider / Taylor & Francis.
2. Non-Conventional Energy - Ashok V Desai /New Age International (P) Ltd.
3. Renewable Energy Technologies -Ramesh & Kumar /Narosa.
4. Non-conventional Energy Source- G.D Roy/Standard Publishers.

Web References:

1. https://onlinecourses.nptel.ac.in/noc24_me144/preview
2. <https://archive.nptel.ac.in/courses/115/105/115105127/>
3. <https://archive.nptel.ac.in/courses/121/106/121106014/>

(AUTONOMOUS)

Department of Cyber Security

III Year I Semester
Electronic Devices and Circuits

Course Category	Open Elective 1	Course Code	24EC514T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The student will learn:

1	To learn and understand the basic concepts of semiconductor physics and study the physical phenomena of PN junction diode
2	Study the physical phenomena such as conduction, transport mechanism and electrical characteristics of different diodes, to learn and understand the application of diodes
3	Acquire knowledge about the principle of working and operation of Bipolar Junction Transistor, to learn and understand the purpose of transistor biasing and its significance
4	understand the small signal low frequency equivalent circuit analysis of BJT transistor amplifiers and compare different configurations
5	understand different types of FETs, their operation, characteristics, and analysis

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply the basic concepts of semiconductor physics and understand the formation of p-n junction and how it can be used as a p-n junction as diode in different modes of operation	K2
CO2	Know the construction, working principle of special diodes and applications of diodes	K3
CO3	Understand the construction of BJT, principle of operation of BJT with their V-I characteristics in different configurations. Apply the concepts of transistor biasing, various biasing techniques for BJT	K2
CO4	Perform the analysis of small signal low frequency transistor amplifier circuits using BJT	K3
CO5	Understand the construction of FET, principle of operation of FET with characteristics in different configurations	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT-I:

Review of Semi Conductor Physics: Hall effect, continuity equation, law of junction, Fermi Dirac function, Fermi level in intrinsic and extrinsic Semiconductors

Junction Diode Characteristics :Energy band diagram of PN junction Diode, Open circuited p-n junction, Biased p-n junction, p-n junction diode, current components in PN junction Diode, diode equation, V-I Characteristics, temperature dependence on V-I characteristics, Diode resistance, Diode capacitance.

UNIT-II:

Special Semiconductor Devices: Zener Diode, Breakdown mechanisms, Zener diode applications, LED, Varactor Diode, Photodiode, Tunnel Diode, UJT, PNP Diode, SCR. Construction, operation and V-I characteristics.

Rectifiers and Filters: Basic Rectifier setup, half wave rectifier, full wave rectifier, bridge rectifier, derivations of characteristics of rectifiers, rectifier circuits-operation, input and output waveforms, Filters, Inductor filter(Series inductor), Capacitor filter(Shunt inductor), π -Filter, comparison of various filter circuits in terms of ripple factors.

UNIT- III: Transistor Characteristics:

BJT: Junction transistor, transistor current components, transistor equation, transistor configurations, transistor as an amplifier, characteristics of transistor in Common Base, Common Emitter and Common Collector configurations, Ebers-Moll model of a transistor, punch through/ reach through, Photo transistor, typical transistor junction voltage values.

FET: FET types, construction, operation, characteristics μ , g_m , r_d parameters, MOSFET-types, construction, operation, characteristics, comparison between JFET and MOSFET.

UNIT- IV:

Transistor Biasing and Thermal Stabilization :Need for biasing, operating point, load line analysis, BJT biasing- methods, basic stability, fixed bias, collector to base bias, self bias, Stabilization against variations in V_{BE} , I_c , and β , Stability factors, (S, S', S'') , Bias compensation, Thermal runaway, Thermal stability.FET Biasing- methods and stabilization.

UNIT- V: Small Signal Low Frequency Transistor Amplifier Models:

BJT: Two port network, Transistor hybrid model, determination of h-parameters, conversion of h-parameters, generalized analysis of transistor amplifier model using h-parameters, Analysis of CB, CE and CC amplifiers using exact and approximate analysis, Comparison of transistor amplifiers.

FET: Generalized analysis of small signal model, Analysis of CG, CS and CD amplifiers, comparison of FET amplifiers.

Text Books:

1. Electronic Devices and Circuits- J. Millman, C. Halkias, Tata Mc-Graw Hill, Second Edition, 2007
2. Electronic Devices and Circuits by David A. Bell, Oxford University Press
3. Electronics devices & circuit theory- Robert L. Boylestad and Louis Nashelsky, Pearson/Prentice hall, tenth edition, 2009

References:

1. Integrated Electronics-J. Millman, C. Halkias, Tata Mc-Graw Hill, Second Edition, 2009
2. Electronic Devices and Circuits-K. Lal Kishore, BS Publications, Fourth Edition, 2016



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year I Semester

ENTREPRENEURSHIP AND VENTURE CREATION

III YEAR I SEMESTER (Common to CSE, CSE(AI&ML), CSE(AI), CSE(DS), CSE(CS) and IT)

Course	Open Elective	Credits	24HM501T
Course Type	Theory	L-T-P-C	3 -0 -0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

Course Outcomes		BTL
Upon successful completion of the course, the student will be able to		
CO 1	Classify entrepreneurial and intrapreneurial concepts, attributes, and mindset to identify personal entrepreneurial potential using classroom discussions and case studies.	K2
CO 2	Apply design thinking principles to identify and validate problems and customer segments to achieve accurate problem–customer fit through field research and simulated venture activities.	K3
CO 3	Analyze solution designs and feasibility prototypes to determine their effectiveness in achieving proof-of-concept validation under iterative testing conditions.	K4
CO 4	Analyze business and revenue models along with financial plans to evaluate their potential for sustainability and profitability under simulated business planning scenarios.	K4
CO 5	Analyze investor pitch content to assess its effectiveness in communicating venture scale potential under simulated pitching conditions.	K4

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)											
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1											
CO2		3	2	2						2	3
CO3		2	2	2						3	3
CO4										3	3
CO5			3							3	



COURSE CONTENT

Unit – I Entrepreneurship Fundamentals & Context: Meaning and concept, attributes and mindset of entrepreneurial and intrapreneurial leadership, role models in each and their role in economic development. An understanding of how to build entrepreneurial mindset, skillsets, attributes and networks while on campus.

Unit – II Problem & Customer Identification: Understanding and analysing the macro-Problem and Industry perspective, technological, socio economic and urbanization trends and their implication on new opportunities. Identifying passion, identifying and defining problem using Design thinking principles. Analysing problem and validating with the potential customer. Iterating problem-customer fit. Understanding customer segmentation, creating and validating customer personas. Competition and Industry trends mapping and assessing initial opportunity.

Unit – III Solution design, Prototyping & Opportunity Assessment and Sizing: Understanding Customer Jobs-to-be-done and crafting innovative solution design to map to customer's needs and create a strong value proposition. Developing Problem-solution fit in an iterative manner. Understanding prototyping and MVP. Developing a feasibility prototype with differentiating value, features and benefits. Initial testing for proof-of-concept and iterate on the prototype. Assess relative market position via competition analysis, sizing the market and assess scope and potential scale of the opportunity.

Unit – IV Business & Financial Model, Go-to-Market Plan: Introduction to Business model and types, Lean approach, 9 block lean canvas model, riskiest assumptions to Business models. Importance of Build - Measure – Lean approach. **Business planning:** components of Business plan- Sales plan, People plan and financial plan. **Financial Planning:** Types of costs, preparing a financial plan for profitability using financial template, understanding basics of Unit economics and analysing financial performance.

Introduction to Marketing and Sales, Selecting the Right Channel, creating digital presence, building customer acquisition strategy. Choosing a form of business organization specific to your venture, identifying sources of funds: Debt & Equity, Map the Start-up Lifecycle to Funding Options.

Unit – V Scale Outlook and Venture Pitch readiness: Understand and identify potential and aspiration for scale vis a vis your venture idea.

Persuasive Storytelling and its key components. Build an Investor ready pitch deck.

Textbooks:

1. Robert D. Hisrich, Michael P. Peters, Dean A. Shepherd, Sabyasachi Sinha (2020). Entrepreneurship, McGrawHill, 11th Edition.
2. Ries, E. (2011). The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses. Crown Business

Reference Books :

1. Osterwalder, A., & Pigneur, Y. (2010). Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers. John Wiley & Sons.
2. Simon Sinek (2011) Start with Why, Penguin Books limited
3. Brown Tim (2019) Change by Design Revised & Updated: How Design Thinking Transforms Organizations and Inspires Innovation, Harper Business
4. Namita Thapar (2022) The Dolphin and the Shark: Stories on Entrepreneurship, Penguin Books Limited
5. Saras D. Sarasvathy, (2008) Effectuation: Elements of Entrepreneurial Expertise, Elgar Publishing Ltd

Web References:

Learning resource- Ignite 5.0 Course Wadhvani platform (Includes 200+ components of custom created modular content + 500+ components of the most relevant curated content)



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year I Semester
CLOUD COMPUTING LABORATORY
 (Common to CSE, CSE (CS), IT)

Course Category	Professional Core	Course Code	24CY501P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites	Computer Networks	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

1	To introduce the various levels of services offered by cloud
2	To give practical knowledge about working with virtualization and containers
3	To introduce the advanced concepts such as serverless computing and cloud simulation

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Demonstrate various service types, delivery models and technologies of a cloud computing environment	K3
CO2	Distinguish the services based on virtual machines and containers in the cloud offerings	K4
CO3	Assess the challenges associated with a cloud-based application	K5
CO4	Discuss advanced cloud concepts such as serverless computing and cloud simulation	K2
CO5	Examine various programming paradigms suitable to solve real world and scientific problems using cloud services	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 – Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	3	2	2	2	0	0	0	2	0	0	3	2	1
CO2	3	3	3	3	3	0	0	0	2	0	0	3	3	2
CO3	2	3	3	3	2	0	0	0	2	0	0	3	3	3
CO4	3	2	2	3	3	0	0	0	2	0	0	3	3	2
CO5	3	3	3	3	3	0	0	0	2	0	0	3	3	3

**List of Experiments:**

1. Lab on web services
2. Lab on IPC, messaging, publish/subscribe
3. Install Virtual Box/ VMware Workstation with different flavors of Linux or windows OS on top of windows8 or above.
4. Install a C compiler in the virtual machine created using Virtual Box and execute Simple Programs.
5. Create an Amazon EC2 instance and set up a web-server on the instance and associate an IP address with the instance. In the process, create a security group allowing access to port80 on the instance.

OR

6. Do the same with Open Stack
7. Install Google App Engine. Create a hello world app and other simplewebapplications using python/java.
8. Start a Docker container and set up a web-server(e.g. apache2 or Pythonbased Flask microweb framework) on theinstance. Map the host directory as a datavolume for the container.
9. Findaproceduretotransferthefilesfromonevirtualmachinetoanothervirtualmachine. Similarly, from one container to another container.
10. Findaproceduretolaunchvirtualmachineusingtrystack(OnlineOpenstackDemo Version)
11. InstallHadoopsinglenodeclusterandrunsimpleapplicationslikewordcount.
12. UtilizeOpenFaaS–Serverlesscomputingframeworkanddemonstratebasiceventdriven function invocation.
13. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.

TEXT BOOKS

1. MasteringCloudComputing,2nd edition,RajkumarBuyya,ChristianVecchiola,Thamarai Selvi, ShivanandaPoojara, Satish N. Srirama, McGraw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier,2012.

REFERENCE BOOKS

1. CloudComputing,TheoryandPractice,DanCMarinescu,2nd edition,MKElsevier,2018.
2. CloudComputing:PrinciplesandParadigmsbyRajkumarBuyya,JamesBrobergand Andrzej M. Goscinski, Wiley, 2011.
3. Onlinedocumentationandtutorialsfromcloudserviceproviders(e.g.AWS,GoogleApp Engine)
4. Docker, Reference documentation, <https://docs.docker.com/reference/>
5. OpenFaaS, Serverless Functions Made Simple, <https://docs.openfaas.com/>

WEB RESOURCES

1. https://onlinecourses.nptel.ac.in/noc24_cs124/preview
2. <https://www.coursera.org/learn/cloud-computing-basics>
3. https://www.tutorialspoint.com/cloud_computing/index.html
4. <https://developer.ibm.com/articles/docker-tutorial/>



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year II Semester****CRYPTOGRAPHY & NETWORK SECURITY LABORATORY****(Common to CSE, CSE (CS))**

Course Category	Professional Core	Course Code	24CY502P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites	Programming in C/Java with Discrete Mathematics	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

- 1 To learn basic understanding of cryptography, how it has evolved, and some key encryption techniques used today
- 2 To understand and implement encryption and decryption using Ceaser Cipher, Substitution Cipher, Hill Cipher

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Implement basic bitwise operations and classical encryption algorithms such as Caesar, Substitution, and Hill cipher for secure communication.	K3
CO2	Develop programs to perform symmetric encryption using DES, Blowfish, and Rijndael algorithms.	K3
CO3	Apply public key cryptography techniques including RSA and Diffie-Hellman key exchange for secure data transfer.	K3
CO4	Use cryptographic hashing algorithms such as SHA-1 to generate message digests for data integrity verification	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	1	2	0	0	0	1	0	0	3	2	1
CO2	3	2	2	1	3	0	0	0	1	0	0	3	3	2
CO3	3	2	2	2	3	0	0	0	1	0	0	3	3	2
CO4	2	2	1	2	3	0	0	0	1	0	0	2	3	1

COURSE CONTENT**List of Experiments:**

1. Write a C program that contains a string (char pointer) with a value 'Hello World'. The program should XOR each character in this string with 0 and displays the result.
2. Write a C program that contains a string (char pointer) with a value 'Hello World'. The program should AND or and XOR each character in this string with 127 and display the result
3. Write a Java program to perform encryption and decryption using the following algorithms:
 - a) Ceaser Cipher
 - b) Substitution Cipher
 - c) Hill Cipher
4. Write a Java program to implement the DES algorithm logic
5. Write a C/JAVA program to implement the Blow Fish algorithm logic
6. Write a C/JAVA program to implement the Rijndael algorithm logic.
7. Using Java Cryptography, encrypt the text "Hello world" using Blow Fish. Create your own key using Java key tool.
8. Write a Java program to implement RSA Algorithm
9. Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript. Consider the end user as one of the parties (Alice) and the JavaScript application as other party (bob).
10. Calculate the message digest of a text using the SHA-1 algorithm in JAVA.



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year I Semester****FULL STACK DEVELOPMENT - 2****(Common to CSE, CSE (AIML), CSE (AI), and CSE (CS))**

Course Category	Skill Enhancement Course	Course Code	24CS503S
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSEOBJECTIVES

1	Make use of router, template engine and authentication using sessions to develop application in ExpressJS.
2	Build a single page application using RESTful APIs in ExpressJS
3	Apply router and hooks in designing ReactJS application

COURSEOUTCOMES

Up on successful completion of the course, the student will be able to:			Cognitive Level
CO1	Develop web applications using ExpressJS with routing, middleware, and RESTful APIs.		K4
CO2	Develop dynamic front-end interfaces using ReactJS components and hooks.		K4
CO3	Implement backend integration with MongoDB for full-stack application development.		K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	3	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0

COURSE CONTENT**Experiments covering the Topics:**

- ExpressJS – Routing, HTTP Methods, Middleware, Templating, Form Data
- ExpressJS – Cookies, Sessions, Authentication, Database, RESTful APIs
- ReactJS – Render HTML, JSX, Components – function & Class, Props and States, Styles, Respond to Events
- ReactJS – Conditional Rendering, Rendering Lists, React Forms, React Router, Updating the Screen
- ReactJS – Hooks, Sharing data between Components, Applications – To-do list and Quiz
- MongoDB – Installation, Configuration, CRUD operations, Databases, Collections and Records

Sample Experiments:**1. ExpressJS – Routing, HTTP Methods, Middleware.**

- Write a program to define a route, Handling Routes, Route Parameters, Query Parameters and URL building.
- Write a program to accept data, retrieve data and delete a specified resource using http methods.
- Write a program to show the working of middleware.

2. ExpressJS – Templating, Form Data

- Write a program using templating engine.
- Write a program to work with form data.

**3. ExpressJS – Cookies, Sessions, Authentication**

- Write a program for session management using cookies and sessions.
- Write a program for user authentication.

4. ExpressJS – Database, RESTful APIs

- Write a program to connect MongoDB database using Mongoose and perform CRUD operations.
- Write a program to develop a single page application using RESTful APIs.

5. ReactJS – Render HTML, JSX, Components – function & Class

- Write a program to render HTML to a web page.
- Write a program for writing markup with JSX.
- Write a program for creating and nesting components (function and class).

6. ReactJS – Props and States, Styles, Respond to Events

- Write a program to work with props and states.
- Write a program to add styles (CSS & Sass Styling) and display data.
- Write a program for responding to events.

7. ReactJS – Conditional Rendering, Rendering Lists, React Forms

- Write a program for conditional rendering.
- Write a program for rendering lists.
- Write a program for working with different form fields using react forms.

8. ReactJS – React Router, Updating the Screen

- Write a program for routing to different pages using react router.
- Write a program for updating the screen.

9. ReactJS – Hooks, Sharing data between Components

- Write a program to understand the importance of using hooks.
- Write a program for sharing data between components.

10. MongoDB – Installation, Configuration, CRUD operations

- Install MongoDB and configure ATLAS
- Write MongoDB queries to perform CRUD operations on document using insert(), find(), update(), remove()

11. MongoDB – Databases, Collections and Records

- Write MongoDB queries to Create and drop databases and collections.
- Write MongoDB queries to work with records using find(), limit(), sort(), createIndex(), aggregate().

12. Augmented Programs: (Any 2 must be completed)

- Design a to-do list application using NodeJS and ExpressJS.
- Design a Quiz app using ReactJS.
- Complete the MongoDB certification from MongoDB University website.

Text Books:

- Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasanth Subramanian, 2nd edition, APress, O'Reilly.
- Node.js in Action, Mike Cantelon, Mark Harter, T.J. Holowaychuk, Nathan Rajlich, Manning Publications. (Chapters 1-11)
- React Quickly, Azat Mardan, Manning Publications (Chapters 1-8, 12-14)

e-Resources :

- ExpressJS - <https://www.tutorialspoint.com/expressjs>
- ReactJS - <https://www.w3schools.com/REACT> (and) <https://react.dev/learn#>
- MongoDB - <https://learn.mongodb.com/learning-paths/introduction-to-mongodb>



III Year I Semester
SALESFORCE ADMINISTRATOR EXPLORER
(Common to All Branches)

Course Category	Skill Enhancement Course	Course Code	24CS501S
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Help in collaborating with business and technical stake holders to design, configure, and implement Salesforce
2	Develop a mind set in solving business problems using the Salesforce Platform
3	Hands on practice on provide reporting on a regular basis to help users and executives gain insights and make decisions from Salesforce data
4	Learn how to create human-centered user experiences in Salesforce
5	Understand how to Create, maintain, and enhance automated business processes

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Be able to understand how to manage changes to business processes, technology, and people with Salesforce.	K1
CO2	Be able to improve the efficiency of business operations by proactively undertaking regular process analysis and documentation.	K2
CO3	Be able to manage the end-to-end implementation of Salesforce, including the overall strategy and day-to-day activities involved in administering Salesforce.	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	2	2	2	0	3	1	1	1	2	3	2
CO2	2	3	2	0	2	1	1	1	2	2	1
CO3	3	3	3	0	3	1	1	2	3	3	2

COURSE CONTENT
Experiment 1:

Salesforce Platform Basics: Get Started with the Salesforce Platform, Discover Use Cases for the Platform, Understand the Salesforce Architecture, Navigate Setup, Power Up with AppExchange.

Prepare Your Salesforce Org for Users: Set Up the Exchange Rate, Update the Exchange Rate with ACM, Customize the Home Page, Create a Unique Account List View, Create Chatter Groups.

User Management: Add New Users, Control What Your Users Can Access — (3 Sessions)

Experiment 2:

Customize an Org to Support a New Business Unit: Manage User Access, Manage Chatter, Modify Your Data Model, Configure an Email Letterhead and Template, Automate Your Business Process.

Identity Basics: Get to Know Salesforce Identity, Get to Know Your Salesforce Identity Users, Learn the Language of Identity — (4 Sessions)



Experiment 3:

Data Security: Overview of Data Security, Control Access to the Org, Control Access to Objects, Control Access to Fields, Control Access to Records, Create a Role Hierarchy, Define Sharing Rules.

Permission Set Groups: Get Started with Permission Set Groups, Create a Permission Set Group, Mute Permissions in Permission Set Groups.

Protect Your Data in Salesforce: Restrict Login Hours and IP Ranges, Create New Users and Allow a User to Delete Accounts, Set Organization-Wide Defaults and Create a Role Hierarchy, Create Sharing Rules, Set Up Account Teams — (5 Sessions)

Experiment 4:

Data Modeling: Understand Custom & Standard Objects, Create Object Relationships, Work with Schema Builder.

Lightning Experience Customization: Set Up Your Org, Create and Customize Lightning Apps, Create and Customize List Views, Customize Record Highlights with Compact Layouts, Customize Record Details with Page Layouts, Create Custom Buttons and Links, Empower Your Users with Quick Actions.

Customize a Salesforce Object: Work with Standard and Custom Fields, Create Picklists and Field Dependencies, Create Lookup Filters, Create Formula Fields, Create Record Types, Create Account Page Layouts, Enable Account Field History Tracking, Create Validation Rules — (5 Sessions)

Experiment 5:

Lightning App Builder: Get Started with the Lightning App Builder, Build a Custom Home Page for Lightning Experience, Build a Custom Record Page for Lightning Experience and Salesforce Mobile App, Build an App Home Lightning Page, Work with Custom Lightning Components.

Formulas and Validations: Use Formula Fields, Implement Roll-Up Summary Fields, Create Validation Rules — (4 Sessions)

Experiment 6:

Accounts & Contacts for Lightning Experience: Store Information About Your Customers, Understand Account and Contact Relationships.

Leads & Opportunities for Lightning Experience: Create and Convert Leads as Potential Customers, Work Your Opportunities, Sell as a Team and Split the Credit, Visualize Success with Path and Kanban.

Products, Quotes, & Contracts: Create Price Books to Track Your Products, Configure Quotes for Your Customers, and Track Contracts.

Campaign Basics: Meet Salesforce Campaigns, Organize Campaigns, Determine Who You're Marketing To, Report on Your Campaigns.

Customize a Sales Path for Your Team: Customize a Sales Path, Customize Opportunity Stages, Work with Opportunities in the Kanban View — (5 Sessions)

Experiment 7:

Service Cloud for Lightning Experience: Begin Your Customer Service Journey, Administer Service Cloud, Automate Case Management, Create Digital Engagement on Multiple Channels.

Set Up the Service Console: Set Up the Lightning Service Console, Customize Your Lightning Service Console Pages, Add the Softphone Utility to Your App, Set Up Web Chats for Your Console.

Create a Process for Managing Support Cases: Create Support Processes, Create Record Types, Create an Escalation Rule.

Set Up Case Escalation and Entitlements: Create Support Processes, Create Case Queues and Assignment Rules, Create a Case Escalation Rule, Create an Automation with Flow Builder, Enable Entitlements and Set Up Service Contracts, Create an Entitlement Process, Create Service Contracts with Entitlements — (5 Sessions)

Experiment 8:

Chatter Administration for Lightning Experience: Get Started with Chatter, Work with Chatter Groups, Enable Feed Tracking, Approve Records from a Chatter Feed, Develop a Rollout Strategy.

App Exchange Basics: Get Started with AppExchange, Navigate AppExchange, Explore App Exchange Listings, Install App Exchange Packages, Connect and Contribute to the AppExchange Community — (3 Sessions)

**Experiment 9:**

Data Management: Import Data, Export Data.

Duplicate Management: Improve Data Quality in Salesforce, Resolve and Prevent Duplicate Data in Salesforce.

Import and Export with Data Management Tools: Use the Data Import Wizard, Use Data Loader.io to Export Data, Use Data Loader.io to Update Data — (3 Sessions)

Experiment 10:

Reports & Dashboards for Lightning Experience: Introduction to Reports and Dashboards in Lightning Experience, Create Reports with the Report Builder, Format Reports, Visualize Your Data with the Lightning Dashboard Builder, Extend Your Reporting Strategy with AppExchange.

Create Reports and Dashboards for Sales and Marketing Managers: Create Report and Dashboard Folders, Create a Simple Custom Report, Filter Your Reports, Group and Categorize Your Data, Use Summary Formulas in Your Reports, Manage Reported Data, Visualize Your Data — (3 Sessions)

Experiment 11:

Approve Records with Approval Processes: Customize How Records Get Approved, Build an Approval Process.

Build a Discount Approval Process: Prepare Your Org, Create an Approval Process, Create Initial Submission Actions, Specify Final Approval and Rejection Actions.

Build a Simple Flow: Collect Contact Info from Your User, Check for a Matching Contact in Your Org, Branch the Flow, Create or Update a Contact.

Flow Builder Basics: Get Started with Automation, Go with the Flow, Meet Flow Builder, Learn About Flow Variables — (3 Sessions)

Experiment 12:

Case Studies and Capstone Project: Complete the Capstone Project by taking a user case and working on the Trailhead Playground — (5 Sessions)

Text Books:

1. Sharif Shaalan and Timothy Royer, “Salesforce for Beginners: A Step-by-Step Guide to Optimize Sales and Marketing and Automate Business Processes with the Salesforce Platform”, 2nd Ed, 2022, PACKT Publishers.
2. Sharif Shaalan, “Salesforce for Beginners: A Step-by-Step Guide to Creating, Managing, and Automating Sales and Marketing Processes”, 2020, PACKT Publishers.
3. Paul Goodey, “Salesforce CRM – The Definitive Admin Handbook: Build, Configure, and Customize Salesforce CRM and Mobile Solutions”, 5th Ed, 2019, PACKT Publishers.
4. Rakesh Gupta, “Mastering Salesforce CRM Administration”, 2017, PACKT Publishers.
5. Felicia Duarte, Rachelle Hoffman, “Learn Salesforce Lightning: The Visual Guide to the Lightning UI”, 2018, Wiley Apress.

Reference Books:

1. Johan Yu, “Salesforce Lightning Reporting and Dashboards: Create, Customize, and Manage Your Salesforce Reports and Dashboards in Depth with Lightning Experience”, 2017, PACKT Publishers.
2. Ahsan Zafar, “Salesforce Data Architecture and Management: A Pragmatic Guide for Aspiring Salesforce Architects and Developers to Manage, Govern, and Secure Their Data Effectively”, 2021, PACKT Publishers.
3. Saifullah Saifi and Ashwini Kumar Raj, “Cloud Computing Using Salesforce”, 2021, BPB.

e-Resources:

1. Use the Trailhead Platform: <https://www.salesforce.com/blog/what-is-trailhead/>
2. The Salesforce Administrator Trailmix:
<https://trailhead.salesforce.com/users/srebello7/trailmixes/salesforce-administrator-explorer>



III Year I Semester

User Interface Design using Flutter

(Common to CSE, IT, CSE (AIML), CSE (AI), CSE (DS) and CSE (CS))

Course Category	Engineering Science	Course Code	24CS504S
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Learns to Implement Flutter Widgets and Layouts
2	Understands Responsive UI Design and with Navigation in Flutter
3	Knowledge on Widges and customize widgets for specific UI elements, Themes

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand Dart language fundamentals and core Flutter framework components.	K2
CO2	Build responsive and adaptive UIs using Flutter layout widgets.	K3
CO3	Implement navigation, forms, and state management in Flutter applications.	K3

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	3	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0

COURSE CONTENT

List of Experiments:

Students need to implement the following experiments

- Install Flutter and Dart SDK.
 - Write a simple Dart program to understand the language basics.
- Explore various Flutter widgets (Text, Image, Container, etc.).
 - Implement different layout structures using Row, Column, and Stack widgets.
- Design a responsive UI that adapts to different screen sizes.
 - Implement media queries and breakpoints for responsiveness.
- Set up navigation between different screens using Navigator.
 - Implement navigation with named routes.
- Learn about stateful and stateless widgets.
 - Implement state management using set State and Provider.
- Create custom widgets for specific UI elements.
 - Apply styling using themes and custom styles.
- Design a form with various input fields.
 - Implement form validation and error handling.
- Add animations to UI elements using Flutter's animation framework.
 - Experiment with different types of animations (fade, slide, etc.).
- Fetch data from a REST API.
 - Display the fetched data in a meaningful way in the UI.
- Write unit tests for UI components.
 - Use Flutter's debugging tools to identify and fix issues.

Text Books:

- Marco L. Napoli, Beginning Flutter: A Hands-on Guide to App Development.
- Rap Payne, Beginning App Development with Flutter: Create Cross-Platform Mobile Apps 1st Edition, Apres
- Richard Rose, Flutter & Dart Cookbook, Developing Full stack Applications for the Cloud, Oreilly.



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year II Semester CYBER CRIMES & DIGITAL FORENSICS CSE (CS)

Course Category	Professional Core	Course Code	24CY602T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Able to identify security risks and take preventive steps
2	To understand the forensics fundamentals.
3	To understand the evidence-capturing process.
4	To understand the preservation of digital evidence.

COURSE OUTCOMES

Cognitive level

Upon successful completion of the course, the student will be able to:

CO1	Describe the nature, scope, types, and categories of cyber crimes	K2
CO2	Explain cyber crime issues, associated laws, and law enforcement roles	K2
CO3	Apply investigation techniques for collecting, preserving, and analyzing digital evidence	K3
CO4	Demonstrate the use of forensic tools for system, network, and multimedia analysis	K3
CO5	Analyze the role of CERT-In in incident prevention, response, and security policy implementation	K4

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	0	1	0	0	2	2	0	1	0	3	0	0
CO2	3	2	0	2	0	0	3	2	0	1	0	3	0	0
CO3	2	2	3	3	2	0	2	1	0	2	0	2	3	3
CO4	2	2	3	3	3	0	1	1	0	2	0	2	3	3
CO5	2	3	2	2	0	2	3	3	0	3	0	3	0	2



COURSE CONTENT

UNIT I

Introduction- Introduction and Overview of Cyber Crime, Nature and Scope of Cyber Crime, Types of Cyber Crime: Social Engineering, Categories of Cyber Crime, Property Cyber Crime.

UNIT II

Cyber Crime Issues- Unauthorized Access to Computers, Computer Intrusions, White collar Crimes, Viruses and Malicious Code, Internet Hacking and Cracking, Virus Attacks, Pornography, Software Piracy, Intellectual Property, Mail Bombs, Exploitation, Stalking and Obscenity in Internet, Digital laws and legislation, Law Enforcement Roles and Responses.

UNIT III

Investigation- Introduction to Cyber Crime Investigation, Investigation Tools, eDiscovery, Digital Evidence Collection, Evidence Preservation, E-Mail Investigation, E-Mail Tracking, IP Tracking, E-Mail Recovery, Hands-on Case Studies. Encryption and Decryption Methods, Search and Seizure of Computers, Recovering Deleted Evidence, Password Cracking.

UNIT IV

Digital Forensics- Introduction to Digital Forensics, Forensic Software and Hardware, Analysis and Advanced Tools, Forensic Technology and Practices, Forensic Ballistics and Photography, Face, Iris and Finger print Recognition, Audio Video Analysis, Windows System Forensics, Linux System Forensics, Network Forensics.

UNIT V

Role of CERT-In Cyber Security- Computer Security Incident Response (Reactive) – Computer Security Incident Prevention (Proactive) – Security Quality Management Services, CERT-In Security Guidelines- Web server, database server, Intrusion Detection System, Routers, Standalone system, networked System, IT Security policies for government and critical sector organizations.

TEXT BOOKS

1. Digital Forensics Basics: A Practical Guide Using Windows OS Paperback, 1st Edition, February 26, 2019

REFERENCE BOOKS

1. Computer Forensics and Investigations, Nelson Phillips and Enfinger Stuart, 5th Edition, Cengage Learning, New Delhi, 2009
2. Incident Response and Computer Forensics, Kevin Mandia, Chris Prosise, Matt Pepe, 1st Edition, Tata McGraw-Hill, New Delhi, 2006
3. Software Forensics, Robert M Slade, Tata McGraw-Hill, New Delhi, 2005

WEB RESOURCES

1. [CERT-In Guidelines-http://www.cert-in.org.in/](http://www.cert-in.org.in/)
2. https://onlinecourses.swayam2.ac.in/cec20_lb06/preview
3. <https://www.coursera.org/specializations/cyber-security>
4. <https://www.europol.europa.eu/crime-areas-and-trends/crime-areas/cybercrime>

III Year I Semester
INTRODUCTION TO CYBER SECURITY
CSE (CS)

Course Category	Professional Core	Course Code	24CY603T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Computer Networks and Operating Systems	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Understand the threats in networks and security concepts.
2	Apply authentication applications in different networks.
3	Understand security services for email.
4	Awareness of firewall and its applications.

COURSE OUTCOMES

**Cognitive
level**

Upon successful completion of the course, the student will be able to:

CO1	Apply security practices to protect computers, networks, and personal information from cyber threats	K3
CO2	Explain ethical, legal, and professional issues related to cyber security and cybercrimes	K2
CO3	Perform penetration testing and secure web applications against common vulnerabilities	K3
CO4	Analyze digital evidence and implement layered defense strategies for network security assurance	K4
CO5	Evaluate risks and develop incident response strategies	K5

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 – Medium, 3 – High)**

[illegible]



COURSE CONTENT

UNIT I

Introduction to Information Security Fundamentals and Best Practices: Protecting Your Computer and its Contents, Securing Computer Networks–Basics of Networking, Compromised Computers, Secure Communications and Information Security Best Practices, Privacy Guidelines, Safe Internet Usage.

UNIT II

Ethics in Cyber Security & Cyber Law: Privacy, Intellectual Property, Professional Ethics, Freedom of Speech, Fair User and Ethical Hacking, Trademarks, Internet Fraud, Electronic Evidence, Cybercrimes.

UNIT III

Penetration Testing: Overview of the web from a penetration testers perspective, Exploring the various servers and clients, Discussion of the various web architectures, Discussion of the different types of vulnerabilities, defining a web application test scope and process, Defining types of penetration testing.

UNIT IV

Web Application Security: Common Issues in Web Apps, what is XSS, SQL injection, CSRF, Password Vulnerabilities, SSL, CAPTCHA, Session Hijacking, Local and Remote File Inclusion, Audit Trails, Web Server Issues. **Forensics & Network Assurance:** Forensic Technologies, Digital Evidence Collection, Evidentiary Reporting, Layered Defense, Surveillance and Reconnaissance, Outsider Thread Protection

UNIT V

Information Risk Management: Asset Evaluation and Business Impact Analysis, Risk Identification, Risk Quantification, Risk Response Development and Control, Security Policy, Compliance, and Business Continuity. **Forensic investigation using Access Data FTK, En-Case, Cyber Incident Analysis and Response:** Incident Preparation, Incident Detection and Analysis. Containment, Eradication, and Recovery. Proactive and Post-Incident Cyber Services, CIA triangle

TEXT BOOKS

1. Cyber Security & Digital Forensics by Anas Zakir, Clever Fox Publishing, Publication Date- 2022
2. “Beginners Guide To Ethical Hacking and Cyber Security“, by Abhinav Ojha, Khanna Publishers, First Edition, Publication Date-2023

REFERENCE BOOKS

1. The Official CHFI Study Guide for Computer Hacking Forensic Investigator by Dave Kleiman
2. CISSP Study Guide, 6th Edition by James M. Stewart

WEB RESOURCES

1. <https://www.coursera.org/learn/information-security-fundamentals>
2. https://onlinecourses.nptel.ac.in/noc25_cs120/preview
3. <https://www.infosecinstitute.com/resources/penetration-testing/penetration-testing-steps-how-to-guide/>

(AUTONOMOUS)

Department of Cyber Security

III Year II Semester

Machine Learning

Common to CSE, CSE (CS) &IT

Course Category	Machine Learning	Course Code	24AM605T
Course Type	Professional Core	L-T-P-C	3-0-0-3
Prerequisites	Artificial Intelligence	Continuous Internal Assessment	70
		Semester End Examination	30
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are:

1	Define Machine Learning and its different types (supervised and unsupervised) and understand their applications.
2	Apply supervised learning algorithms including decision trees and k-nearest neighbours (k- NN).
3	Implement unsupervised learning techniques, such as K-means clustering

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO 1	Analyze the paradigm and stages involved in Machine Learning model development.	K2
CO 2	Apply nearest neighbor-based models and distance measures for classification and regression tasks.	K3
CO 3	Develop accurate classification and regression models using decision tree and Bayes classifier techniques	K4
CO 4	Design Machine Learning solutions using linear discriminants, SVMs, and multi-layer perceptrons.	K5
CO5	Implement clustering techniques to discover patterns and structure in datasets.	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 - Low, 2 - Medium, 3 - High)

[illegible]



COURSE CONTENT

UNIT-I: Introduction to Machine Learning:

Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models:

Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees:

Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias-Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification, Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning:

Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Back propagation for Training an MLP.

UNIT-V: Clustering:

Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

Text Books:

1. "Machine Learning Theory and Practice", M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

1. "Machine Learning", Tom M. Mitchell, McGraw-Hill Publication, 2017
2. "Machine Learning in Action", Peter Harrington, Dream Tech
3. "Introduction to Data Mining", Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



PRAGATI ENGINEERING COLLEGE

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(AUTONOMOUS)

Department of Cyber Security

III Year II Semester SOFTWARE TESTING METHODOLOGIES (Common to CSE, CSE (CS), IT, CSE (AI), CSE (AI&ML))

Course Category	Professional Elective	Course Code	24IT601T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Provide knowledge of the concepts in software testing such as testing process, criteria, strategies, and methodologies
2	Develop skills in software test automation and management using the latest tools

COURSE OUTCOMES

Cognitive level

Upon successful completion of the course, the student will be able to:

CO1	Apply path testing techniques using flow graphs	K3
CO2	Implement transaction flow testing techniques to validate different transaction scenarios in software applications	K3
CO3	Analyze software behavior using data flow and domain testing strategies	K4
CO4	Implement test cases using path products, regular expressions, and logic-based testing methods	K3
CO5	Use state transition testing and graph matrix-based tools to evaluate software testability and effectiveness	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	3	2	0	0	0	1	2	0	3	2	1
CO2	3	3	2	3	2	0	0	0	1	2	0	3	3	2
CO3	2	2	3	3	2	0	0	0	1	2	0	3	3	3
CO4	3	2	3	3	2	0	0	0	1	2	0	3	3	3
CO5	3	3	2	3	2	0	0	0	1	2	0	3	3	3



COURSE CONTENT

UNIT I

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs
Flow graphs and Path testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT II

Transaction Flow Testing: transaction flows, transaction flow testing techniques.
Data Flow testing: Basics of data flow testing, strategies in data flow testing, application of data flow testing.
Domain Testing: domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT III

Paths, Path products and Regular expressions: path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.

Logic Based Testing: overview, decision tables, path expressions, kv charts, specifications.

UNIT IV

State, State Graphs and Transition testing: state graphs, good & bad state graphs, state testing, Testability tips.

UNIT V

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools. (Student should be given an exposure to a tool like Jmeter/selenium/soapUI/Catalon).

TEXT BOOKS

1. Software Testing techniques - Baris Beizer, Dreamtech, second edition
2. Software Testing Tools – Dr. K. V. K. K. Prasad, Dreamtech

REFERENCE BOOKS

1. The craft of software testing - Brian Marick, Pearson Education
2. Software Testing Techniques – SPD(Oreille)
3. Software Testing in the Real World – Edward Kit, Pearson
4. Effective methods of Software Testing, Perry, John Wiley
5. Art of Software Testing – Meyers, John Wiley

WEB RESOURCES

1. https://onlinecourses.nptel.ac.in/noc22_cs61/preview
2. <https://nptel.ac.in/courses/106105150>
3. <https://www.coursera.org/learn/introduction-software-testing>
4. <https://www.coursera.org/specializations/software-testing-automation>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year II Semester

DEVOPS

Common to (CSE, CSE (CS), IT, CSE (AI) & CSE (AI&ML))

Course Category	DEVOPS	Course Code	24AM602T
Course Type	Professional Elective - II	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are:

1	Describe the agile relationship between development and IT operations.
2	Understand the skill sets and high-functioning teams involved in DevOps and related methods to reach a continuous delivery capability.
3	Implement automated system update and DevOps lifecycle.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO 1	Demonstrate proficiency in applying DevOps principles, tools, and automation techniques	K3
CO 2	Apply version control using GIT and perform unit testing	K3
CO 3	Implement continuous integration using Jenkins	K3
CO 4	Implement continuous delivery and containerization using Docker	K4
CO 5	Utilize configuration management and container orchestration tools	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes(1 – Low, 2 Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	2	2	1	3	0	0	0	0	0	3	1	2	1	0
CO2	2	1	2	1	3	0	0	0	0	0	2	1	2	1	0
CO3	2	2	2	1	3	0	0	0	0	0	2	1	2	1	0
CO4	2	2	3	1	3	0	0	0	0	0	2	1	2	1	0
CO5	2	2	2	1	3	0	0	0	0	0	2	1	2	1	0



COURSE CONTENT :

UNIT-I: Introduction to DevOps: Introduction to SDLC, Agile Model. Introduction to DevOps. DevOps Features, DevOps Architecture, DevOps Lifecycle, Understanding Workflow and principles, Introduction to DevOps tools, Build Automation, Delivery Automation, Understanding Code Quality, Automation of CI/CD. Release management, Scrum, Kanban, delivery pipeline, bottlenecks, examples

UNIT-II: Source Code Management(GIT): The need for source code control, The history of source code management, Roles and code, source code management system and migrations. What is Version Control and GIT, GIT Installation, GIT features, GIT workflow, working with remote repository, GIT commands, GIT branching, GIT staging and collaboration.

UNIT TESTING-CODE COVERAGE: Junit, n Unit & Code Coverage with Sonar Qube, Sonar Qube - Code Quality Analysis.

UNIT-III: Build Automation - Continuous Integration (CI): Build Automation, what is CI Why CI is Required, CI tools, Introduction to Jenkins (With Architecture), Jenkins workflow, Jenkins master slave architecture, Jenkins Pipelines, PIPELINE BASICS - Jenkins Master, Node, Agent, and Executor Freestyle Projects & Pipelines, Jenkins for Continuous Integration, Create and Manage Builds, User Management in Jenkins Schedule Builds, Launch Builds on Slave Nodes.

UNIT-IV: Continuous Delivery: Importance of Continuous Delivery, CONTINUOUS DEPLOYMENT CD Flow, Containerization with Docker: Introduction to Docker, Docker installation, Docker commands, Images & Containers, Docker File, running containers, working with containers and publish to Docker Hub.

Testing Tools: Introduction to Selenium and its features, Java Script testing.

UNIT-V: Configuration Management - ANSIBLE: Introduction to Ansible, Ansible tasks Roles, Jinja2 templating, Vaults, Deployments using Ansible. **CONTAINERIZATION USING KUBERNETES (OPENSIFT):** Introduction to Kubernetes Namespace & Resources, CI/CD - On OCP, BC, DC & Config Maps, Deploying Apps on Open shift Container Pods. Introduction to Puppet master and Chef.



List of Experiments:

1. Write code for a simple user registration form for an event.
2. Explore Git and Git Hub commands.
3. Practice Source code management on GitHub. Experiment with the source code written in exercise 1.
4. Jenkins installation and setup, explore the environment.
5. Demonstrate continuous integration and development using Jenkins.
6. Explore Docker commands for content management.
7. Develop a simple containerized application using Docker.
8. Integrate Kubernetes and Docker
9. Automate the process of running containerized application developed in exercise 7 using Kubernetes.
10. Install and Explore Selenium for automated testing.
11. Write a simple program in JavaScript and perform testing using Selenium.
12. Develop test cases for the above containerized application using selenium.

Text Books

1. Joyner, Joseph., DevOps for Beginners: DevOps Software Development Method Guide for Software Developers and IT Professionals, 1st Edition Mihails Konoplovs, 2015.
2. Alisson Machado de Menezes., Hands-on DevOps with Linux, 1st Edition, BPB Publications, India, 2021.

Reference Books

1. Len Bass, Ingo Weber, Liming Zhu. DevOps: A Software Architect's Perspective. Addison Wesley; ISBN-10
2. Gene Kim, JeHumble, Patrick Debois, John Willis. The DevOps Handbook, 1st Edition, IT Revolution Press, 2016.
3. Verona, Joakim Practical DevOps, 1st Edition, Packt Publishing, 2016.
4. Joakim Verona. Practical DevOps, 2nd Edition. Ingram short title; 2nd edition (2018).

ISBN10:1788392574

III Year I Semester
MICROPROCESSORS & MICROCONTROLLERS
Common to CSE, IT and CSE(CS)

Course Category	Professional Elective	Course Code	24EC614T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The student will learn:

1	the features, architecture, and operating modes of the 8086 microprocessor.
2	assembly language programming and program development for the 8086.
3	interfacing techniques for memory, peripherals, and external devices with 8086.
4	the architecture, instruction set, and programming of the 8051 microcontroller.
5	interfacing techniques and programming for various devices using 8051.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the 8086 architecture, pin functions, and system configurations.	K2
CO2	Write simple 8086 assembly programs using appropriate instructions and addressing modes	K3
CO3	Demonstrate interfacing of memory, I/O devices, and controllers with 8086.	K3
CO4	Describe the 8051 architecture and develop basic assembly programs	K2
CO5	Implement 8051-based interfacing for timers, serial communication, displays, and sensors	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT I:

8086 Architecture: Main features, pin diagram/description, 8086 microprocessor family, internal architecture, bus interfacing unit, execution unit, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.

UNIT II:

8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

UNIT III:

8086 Interfacing: Semiconductor memories interfacing (RAM, ROM), Intel 8255 programmable peripheral interface, Interfacing switches and LEDs, Interfacing seven segment displays, software and hardware interrupt applications, Intel 8251 USART architecture and interfacing, Intel 8237a DMA controller, stepper motor, A/D and D/A converters, Need for 8259 programmable interrupt controllers.

UNIT IV:

Microcontroller, Architecture of 8051, Special Function Registers(SFRs), I/O Pins Ports and Circuits, Instruction set, Addressing modes, Assembly language programming.

UNIT V:

Interfacing Microcontroller, Programming 8051 Timers, Serial Port Programming, Interrupts Programming, LCD & Keyboard Interfacing, ADC, DAC & Sensor Interfacing, External Memory Interface, Stepper Motor and Waveform generation, Comparison of Microprocessor, Microcontroller, PIC and ARM processors

TEXTBOOKS:

1. Microprocessors and Interfacing – Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rd Edition, 1994.
2. K M Bhurchandi, A K Ray, Advanced Microprocessors and Peripherals, 3rd edition, McGraw Hill Education, 2017.
3. Raj Kamal, Microcontrollers: Architecture, Programming, Interfacing and System Design, 2nd edition, Pearson, 2012.

REFERENCE BOOKS:

1. Ramesh S Gaonkar, Microprocessor Architecture Programming and Applications with the 8085, 6th edition, Penram International Publishing, 2013.
2. Kenneth J. Ayala, The 8051 Microcontroller, 3rd edition, Cengage Learning, 2004.



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year II Semester
APPLIED CRYPTOGRAPHY**

Course Category	Professional Elective	Course Code	24CY604T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of the course is to

1	Knowledge on significance of cryptographic protocols and symmetric and public key algorithms
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COURSE OUTCOMES**Cognitive level****Upon successful completion of the course, the student will be able to:**

CO1	Explain cryptographic foundations, terminology, steganography, and basic cipher techniques including substitution, transposition, and XOR	K2
CO2	Apply symmetric and asymmetric cryptographic protocols, key lengths, and block/stream cipher modes for secure communications	K3
CO3	Implement public-key algorithms (RSA, ElGamal, ECC) and digital signature schemes (DSA, GOST, Ong-Schnorr-Shamir)	K3
CO4	Analyze advanced cryptographic techniques such as secret-sharing, zero-knowledge proofs, blind signatures, and quantum cryptography	K4
CO5	Evaluate real-world cryptographic systems and standards such as Kerberos, PGP, PKCS, and privacy-enhanced mail	K5

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes**(1 – Low, 2 - Medium, 3 – High)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	1	2	0	0	0	1	0	0	3	2	1
CO2	3	3	2	2	3	0	0	0	2	0	0	3	3	2
CO3	3	3	3	3	3	0	0	0	2	0	0	3	3	3
CO4	3	3	3	3	3	0	0	0	3	0	0	3	3	3
CO5	3	3	3	3	3	0	0	0	3	0	0	3	3	3



COURSE CONTENT

UNIT I

Foundations: Terminology, Steganography, Substitution Ciphers and Transposition Ciphers, Simple XOR, One-Time Pads, Computer Algorithms, Large Numbers, Cryptographic Protocols: Protocol Building Blocks: Introduction to Protocols, Communications Using Symmetric Cryptography, One-Way Functions, One-Way Hash Functions, Communications Using Public- Key Cryptography, Digital Signatures, Digital Signatures with Encryption, Random and Pseudo-Random-Sequence Generation

UNIT II

Cryptographic Techniques: Key length: Symmetric Key length, Public key length, comparing symmetric and public key length. Algorithm types and modes: Electronic Code book Mode, Block Replay, Cipher Block Chaining Mode, Stream Cipher, Self-Synchronizing Stream Ciphers, Cipher-Feedback Mode, Synchronous Stream Ciphers, Output-Feedback Mod, Counter Mode, Other Block-Cipher Modes.

UNIT III

Public-Key Algorithms: Background, Knapsack Algorithms, RSA, Pohlig-Hellman, Rabin, El Gamal, Mc Eliece, Elliptic Curve Cryptosystems, LUC, Finite Automaton Public-Key Cryptosystems Public-Key Digital Signature Algorithms: Digital Signature Algorithm (DSA), DSA Variants, Gost Digital Signature Algorithm, Discrete Logarithm Signature Schemes, Ong- Schnorr-Shamir, DESIGN

UNIT IV

Special Algorithms for Protocols: Multiple-Key Public-Key Cryptography, Secret-Sharing Algorithms, Subliminal Channel, Undeniable Digital Signatures, Designated Confirmer Signatures, Computing with Encrypted Data, Fair Coin Flips, One-Way Accumulators, All-or- Nothing Disclosure of Secrets, Fair and Failsafe Cryptosystems, Zero-Knowledge Proofs of Knowledge, Blind Signatures, Oblivious Transfer, Secure Multiparty Computation, Probabilistic Encryption, Quantum Cryptography

UNIT V

Real World Approaches: IBM Secret key management protocol, ISDN, Kerberos, Krypto Knight, Privacy enhanced mail (PEM), Message security protocol (MSP), PGP, Public-Key Cryptography Standards (PKCS), Universal Electronic Payment System (UEPS).

TEXT BOOKS

1. Bruce Schneier, Applied Cryptography, Second Edition: Protocols, Algorithms, and Source Code in C (cloth)
2. Cryptography and Network Security: Principles and Practice – William Stallings, 8th Edition, Pearson Education.

REFERENCE BOOKS

1. **Handbook of Applied Cryptography** – Alfred J. Menezes, Paul C. van Oorschot, Scott A. Vanstone, CRC Press.
2. **Introduction to Modern Cryptography** – Jonathan Katz, Yehuda Lindell, 3rd Edition, CRC Press.

WEB RESOURCES

1. <https://www.coursera.org/learn/crypto>
2. <https://www.cybrary.it/course/cryptography/>
3. <https://csrc.nist.gov/projects/block-cipher-techniques>



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year II Semester****SOFTWARE PROJECT MANAGEMENT****(Common to CSE, CSE (CS), IT, CSE (AI), CSE (AI&ML), CSE (DS))**

Course Category	Professional Elective	Course Code	24IT603T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering	Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of the course is to

1	Describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project
2	Compare and differentiate organization structures and project structures
3	Implement a project to manage project schedule, expenses and resources with the application of suitable project management tools

COURSE OUTCOMES**Cognitive level****Upon successful completion of the course, the student will be able to:**

CO1	Describe conventional software management approaches and the core principles of software economics	K2
CO2	Analyze methods for improving software processes, product quality, and team effectiveness in modern development	K4
CO3	Apply iterative life cycle phases, artifacts, and model-based architectures for effective software development	K3
CO4	Prepare project plans and organizational structures	K3
CO5	Implement process automation, agile practices, and DevOps methodologies for efficient software delivery	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes**(1 – Low, 2 - Medium, 3 – High)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	1	1	0	0	0	1	0	0	3	2	0
CO2	2	3	2	3	1	0	0	0	2	0	0	3	3	0
CO3	3	2	3	2	1	0	0	0	2	0	0	3	2	2
CO4	2	1	1	1	2	0	0	0	3	2	2	2	0	3
CO5	3	1	1	1	2	0	0	0	3	2	2	3	0	3



COURSE CONTENT

UNIT I

Conventional Software Management: The waterfall model, conventional software Management performance.

Evolution of Software Economics: Software Economics, pragmatic software cost estimation.

Improving Software Economics: Reducing Software product size, improving software processes, improving team effectiveness, improving automation, Achieving required quality, peer inspections.

The old way and the new: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process.

UNIT II

Life cycle phases: Engineering and production stages, inception, Elaboration, construction, transition phases.

Artifacts of the process: The artifact sets, Management artifacts, Engineering artifacts, programmatic artifacts.

UNIT III

Model based software architectures: A Management perspective and technical perspective.

Work Flows of the process: Software process workflows, Iteration workflows. Checkpoints of the process: Major mile stones, Minor Milestones, Periodic status assessments.

Iterative Process Planning: Work breakdown structures, planning guidelines, cost and schedule estimating, Iteration planning process, Pragmatic planning.

UNIT IV

Project Organizations and Responsibilities: Line-of-Business Organizations, Project Organizations, evolution of Organizations.

Process Automation: Automation Building blocks, The Project Environment.

Project Control and Process instrumentation: The seven core Metrics, Management indicators, quality indicators, life cycle expectations, pragmatic Software Metrics, Metrics automation.

UNIT V

Agile Methodology, ADAPTING to Scrum, Patterns for Adopting Scrum, Iterating towards Agility. Fundamentals of DevOps: Architecture, Deployments, Orchestration, Need, Instance of applications, DevOps delivery pipeline, DevOps eco system. DevOps adoption in projects: Technology aspects, Agiling capabilities, Tool stack implementation, People aspect, processes

TEXT BOOKS

1. Software Project Management, Walker Royce, PEA, 2005.
2. Succeeding with Agile: Software Development Using Scrum, Mike Cohn, Addison Wesley.
3. The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations, Gene Kim , John Willis , Patrick Debois , Jez Humb, 1st Edition, O'Reilly publications, 2016.

REFERENCE BOOKS

1. Software Project Management, Bob Hughes, 3/e, Mike Cotterell, TMH
2. Software Project Management, Joel Henry, PEA
3. Software Project Management in practice, Pankaj Jalote, PEA, 2005
4. Effective Software Project Management, Robert K. Wysocki, Wiley, 2006
5. Project Management in IT, Kathy Schwalbe, Cengage

WEB RESOURCES

1. <https://www.coursera.org/learn/introduction-devops>
2. <https://www.geeksforgeeks.org/software-engineering/evolution-of-software-economics/>
3. https://en.wikipedia.org/wiki/Artifact_%28software_development%29
4. <https://www.coursera.org/learn/software-processes-and-agile-practices>



PRAGATI ENGINEERING COLLEGE

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Department of Cyber Security

III Year II Semester
MOBILE ADHOC NETWORKS
(Common to IT & CSE (CS))

Course Category	Professional Elective-III	Course Code	24CS603T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Architect sensor networks for various application setups.
2	Devise appropriate data dissemination protocols and model links cost.
3	Understanding of the fundamental concepts of wireless sensor networks and has a basic knowledge of the various protocols at various layers.
4	Evaluate the performance of sensor networks and identify bottlenecks.

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:			Cognitive Level
CO1	Understand MANETs, their characteristics, applications, challenges, and MAC protocols.		K2
CO2	Analyze routing and transport protocols in ad hoc networks.		K4
CO3	Analyze security issues, attacks, and secure routing in MANETs.		K4
CO4	Explore wireless sensor networks architecture, communication, and data retrieval methods.		K4
CO5	Apply WSN security, key management, OS, and simulation tools principles .		K3

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	2	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0
CO4	3	3	3	0	3	0	0	0	0	0	0
CO5	3	3	3	0	3	0	0	0	0	0	0

**COURSE CONTENT :**

UNIT I: Introduction to Ad Hoc Wireless Networks- Cellular and Ad Hoc Wireless Networks, Characteristics of MANETs, Applications of MANETs, Issues and Challenges of MANETs, Ad Hoc Wireless Internet, MAC protocols for Ad hoc Wireless Networks-Issues, Design Goals and Classifications of the MAC Protocols.

UNIT II: Routing Protocols for Ad Hoc Wireless Networks- Issues in Designing a Routing Protocol, Classifications of Routing Protocols, Topology-based versus Position-based Approaches, Issues and design goals of a Transport layer protocol, Classification of Transport layer solutions, TCP over Ad hoc Wireless Networks, Solutions for TCP over Ad Hoc Wireless Networks, Other Transport layer protocols.

UNIT III: Security protocols for Ad hoc Wireless Networks- Security in Ad hoc Wireless Networks, Network Security Requirements, Issues and Challenges in Security Provisioning, Network Security Attacks, Key Management, Secure Routing in Ad hoc Wireless Networks, Cooperation in MANETs, Intrusion Detection Systems.

UNIT IV: Basics of Wireless Sensors and Applications- The Mica Mote, Sensing and Communication Range, Design Issues, Energy Consumption, Clustering of Sensors, Applications, Data Retrieval in Sensor Networks-Classification of WSNs, MAC layer, Routing layer, Transport layer, High-level application layer support, Adapting to the inherent dynamic nature of WSNs.

UNIT V: Security in WSNs- Security in WSNs, Key Management in WSNs, Secure Data Aggregation in WSNs, Sensor Network Hardware-Components of Sensor Mote, Sensor Network Operating Systems-TinyOS, LA-TinyOS, SOS, RETOS, Imperative Language-nesC, **Dataflow Style Language**-TinyGALS, Node-Level Simulators, NS-2 and its sensor network extension, TOSSIM.

Text Books:

1. Ad Hoc Wireless Networks – Architectures and Protocols, 1st edition, C. Siva Ram Murthy, B. S. Murthy, Pearson Education, 2004
2. Ad Hoc and Sensor Networks – Theory and Applications, 2nd edition *Carlos Corderio Dharma P. Aggarwal*, World Scientific Publications / Cambridge University Press, March 2006

Reference Books:

1. Wireless Sensor Networks: An Information Processing Approach, 1st edition, *Feng Zhao, Leonidas Guibas*, Elsevier Science imprint, Morgan Kauffman Publishers, 2005, rp2009
2. Wireless Ad hoc Mobile Wireless Networks – Principles, Protocols and Applications, 1st edition, Subir Kumar Sarkar, et al., Auerbach Publications, Taylor & Francis Group, 2008
3. Ad hoc Networking, 1st edition, *Charles E. Perkins*, Pearson Education, 2001
4. Wireless Ad hoc Networking, 1st edition, *Shih-Lin Wu, Yu-Chee Tseng*, Auerbach Publications, Taylor & Francis Group, 2007
5. Wireless Sensor Networks – Principles and Practice, 1st edition, Fei Hu, Xiaojun Cao, An Auerbach book, CRC Press, Taylor & Francis Group, 2010

e-Resources :

<https://archive.nptel.ac.in/courses/106/105/106105160/>

(AUTONOMOUS)

Department of Cyber Security

III Year – II Semester

NATURAL LANGUAGE PROCESSING

(Common to CSE, IT, CSE(AI ML) and CSE (CS))

Course Category	Professional Elective	Course Code	24AI603T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

Course Objectives:

1	Students will gain an in-depth understanding of the computational properties of natural languages and the commonly used algorithms for processing linguistic information.
2	The course examines NLP models and algorithms using both the traditional symbolic and the more recent statistical approaches.
3	Enable students to be capable to describe the application based on natural language processing and to show the points of syntactic, semantic and pragmatic processing.

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the computational properties of natural languages and the underlying linguistic concepts.	K2
CO2	Apply traditional symbolic and statistical NLP algorithms for processing and analyzing linguistic information.	K3
CO3	Analyze different NLP models to identify their strengths, limitations, and appropriate use cases.	K4
CO4	Evaluate syntactic, semantic, and pragmatic processing methods for solving real-world NLP problems.	K5
CO5	Design and develop application-oriented NLP solutions integrating syntactic, semantic, and pragmatic processing.	K6

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

**Contribution of Course Outcomes towards achievement of Program Outcomes :
(1 – Low, 2 - Medium, 3 – High)**

[illegible]

**COURSE CONTENT:****UNIT I:**

INTRODUCTION: Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance.

UNIT II:

WORD LEVEL ANALYSIS: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part- of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models.

UNIT III:

SYNTACTIC ANALYSIS: Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures

UNIT IV:

SEMANTICS AND PRAGMATICS: Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.

UNIT V:

DISCOURSE ANALYSIS AND LEXICAL RESOURCES: Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC).

Text Books:

1. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, 2nd Edition, Daniel Jurafsky, James H. Martin -Pearson Publication, 2014.
2. Natural Language Processing with Python, First Edition, Steven Bird, Ewan Klein and Edward Loper, O'Reilly Media, 2009.

Reference Books:

1. Language Processing with Java and Ling Pipe Cookbook, 1st Edition, Breck Baldwin, Atlantic Publisher, 2015.
2. Natural Language Processing with Java, 2nd Edition, Richard M Reese, O'Reilly Media, 2015.
3. Handbook of Natural Language Processing, Second, Nitin Indurkha and Fred J. Damerau, Chapman and Hall/CRC Press, 2010. Edition
4. Natural Language Processing and Information Retrieval, 3rd Edition, Tanveer Siddiqui, U.S. Tiwary, Oxford University Press, 2008.

Web Resources:

1. <https://nlp.stanford.edu/>
2. <https://www.nltk.org/>



III Year II Semester SECURITY ASSESSMENT AND RISK ANALYSIS

Course Category	Professional Elective	Course Code	24CY606T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering with Computer Networks	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	The course takes a software development perspective to the challenges of engineering software systems that are secure
2	This course addresses design and implementation issues critical to producing secure software systems
3	The course deals with the question of how to make the requirements for confidentiality, integrity, and availability integral to the software development process
4	Secure software requirements gathering to design, development, configuration, deployment, and ongoing maintenance
5	Security of enterprise information systems

COURSE OUTCOMES

COURSE OUTCOMES		Cognitive level
Upon successful completion of the course, the student will be able to:		
CO1	Explain the principles of secure software, trusted computing base, threat modeling, and mapping security requirements into design specifications	K2
CO2	Apply high-level and detailed design techniques, design patterns, and quality assurance strategies to incorporate security in software systems.	K3
CO3	Analyze project security risks, architectural risk analysis, and security testing strategies for early vulnerability detection.	K4
CO4	Analyze enterprise security mechanisms such as authentication, cryptography, PKI, Kerberos, and security protocols for business applications.	K4
CO5	Apply security development frameworks to address issues in the development and deployment of enterprise, e-commerce, and web-based systems.	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	1	1	0	1	0	1	0	0	2	1	1
CO2	2	2	3	1	2	0	0	0	1	1	0	3	2	2
CO3	1	3	2	3	2	0	0	0	1	1	0	2	2	1
CO4	1	1	1	2	2	1	0	0	1	0	0	2	1	0
CO5	1	1	2	1	3	0	0	0	1	1	0	3	3	2



COURSE CONTENT

UNIT I

Defining computer security, the principles of secure software, trusted computing base, etc, threat modeling, advanced techniques for mapping security requirements into design specifications. Secure software implementation, deployment and ongoing management.

UNIT II

Software design and an introduction to hierarchical design representations. Difference between high-level and detailed design. Handling security with high-level design. General Design Notions. Security concerns designs at multiple levels of abstraction, Design patterns, quality assurance activities and strategies that support early vulnerability detection, Trust models, security Architecture & design reviews .

UNIT III

Software Assurance Model : Identify project security risks & selecting risk management strategies, Risk Management Framework, Security Best practices/ Known Security Flaws, Architectural risk analysis, Security Testing & Reliability (Penn testing, Risk- Based Security Testing

UNIT IV

Security in Enterprise Business: Identification and authentication, Enterprise Information Security, Symmetric and asymmetric cryptography, including public key cryptography, data encryption standard (DES), advanced encryption standard (AES), algorithms for hashes and message digests. Authentication, authentication schemes , access control models, Kerberos protocol, public key infrastructure (PKI), protocols specially designed for e-commerce and web applications, firewalls and VPNs.

UNIT V

Security development frameworks. Security issues associated with the development and deployment of information systems, including Internet-based e-commerce, e-business, and e- service systems.

TEXT BOOKS

1. W. Stallings, Cryptography and network security: Principles and practice, 5 th Edition, Upper Saddle River, NJ: Prentice Hall., 2011
2. C. Kaufman, r. Perlman, & M. Speciner, Network security: Private communication in a public world, 2 nd Edition, Upper Saddle River, NJ:PrenticeHall, 2002
3. C. P. Pfleeger, S. L. Pfleeger, Security in Computing, 4 th Edition, Upper Saddle River, NJ:Prentice Hall, 2007
4. T. M. Merkow, & J. Breithaupt, Information security: Principles and practices. Upper Saddle River, NJ:Prentice Hall, 2005

REFERENCE BOOKS

1. Gary McGraw, Software Security: Building Security In, Addison-Wesley, 2006
2. Security Patterns: Integrating Security and Systems Engineering – Markus Schumacher, Eduardo Fernandez-Buglioni, Duane Hybertson, Frank Buschmann, Peter Sommerlad, Wiley.
3. Enterprise Security Architecture: A Business-Driven Approach – John Sherwood, Andrew Clark, David Lynas, CRC Press.

WEB RESOURCES

1. <https://nptel.ac.in/courses/106105218>
2. <https://nptel.ac.in/courses/110104073>
3. <https://www.edx.org/course/software-process-and-project-management>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year II Semester DISASTER MANAGEMENT

Course Category	Engineering Science	Course Code	24CE612T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

Course Objectives:

1.	Develop an understanding of why and how the modern disaster manager is involved with pre- disaster and post-disaster activities
2.	Describe the three planning strategies useful in mitigation.
3.	Develop an awareness of the chronological phases of natural disaster response and refugee relief operations. Understand how the phases of each are parallel and how they differ.
4.	Describe public awareness and economic incentive possibilities.
5.	Understand the tools of post-disaster management.

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Affirm the usefulness of integrating management principles in disaster mitigation work	K3
CO2	Distinguish between the different approaches needed to manage pre- during and post- disaster periods	K2
CO3	Understanding the functioning of national disaster management authority	K2
CO4	Explain the process of risk management	K3
CO5	Relate to risk transfer	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes : (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	2	2	2	--	--	3	3	2	2	3	2	2	--	3
CO2	2	3	2	2	--	3	3	2	2	3	2	2	--	3
CO3	2	2	2	--	--	3	3	2	--	2	2	2	--	3
CO4	3	3	3	2	2	3	3	2	--	2	3	2	--	3
CO5	2	2	2	--	--	3	2	--	--	3	2	2	--	2



COURSE CONTENT

UNIT-I : Natural Hazards and Disaster Management: Introduction of DM – Inter disciplinary nature of the subject– Disaster Management cycle – Five priorities for action. Case study methods of the following: Vegetal Cover floods, droughts – Earthquakes – landslides – global warming, cyclones & Tsunamis – Post Tsunami hazards along the Indian coast.

UNIT-II: Man Made Disaster and Their Management Along With Case Study Methods Of The Following: Fire hazards – transport hazard dynamics – solid waste management – post disaster – bio terrorism - threat in mega cities, rail and aircraft accidents, ground water, industries - Emerging infectious diseases and Aids and their management.

UNIT-III: Risk and Vulnerability: Building codes and land use planning – Social Vulnerability – Environmental vulnerability – Macro-economic management and sustainable development, Climate change risk rendition – Financial management of disaster – related losses.

UNIT-IV: Role of Technology in Disaster Managements: Disaster management for infra structures, taxonomy of infra structure – treatment plants and process facilities-electrical substations- roads and bridges-mitigation programme for earth quakes – flowchart, geospatial information in agriculture drought assessment - Multimedia Technology in disaster risk management and training - Transformable Indigenous Knowledge in disaster reduction – Role of RS & GIS.

UNIT-V: Multi-sectional Issues, Education and Community Preparedness: Impact of disaster on poverty and deprivation - Climate change adaptation and human health - Exposure, health hazards and environmental risk-Forest management and disaster risk reduction -The Red cross and red crescent movement - Corporate sector and disaster risk reduction- Education in disaster risk reduction- Essentials of school disaster education - Community capacity and disaster resilience-Community based disaster recovery - Community based disaster management and social capital-Designing resilience- building community capacity for action.

TEXT BOOKS:

1. An Introduction of Disaster Management- Natural Disasters & Vulnerable Hazards– S.Vaidyanathan: CBS Publishers& Distributors Pvt. Ltd.
2. Natural Hazards & Disaster Management, Vulnerability and Mitigation by RB Singh- Rawat Publications
3. ‘Disaster Science & Management’ by Tushar Bhattacharya, Tata McGraw Hill Education Pvt. Ltd., New Delhi.
4. ‘Disaster Management – Future Challenges and Opportunities’ by Jagbir Singh (2007), I K International Publishing House Pvt.Ltd.

REFERENCE BOOKS:

1. ‘Disaster Management’ edited by H K Gupta (2003), Universities press.
2. ‘Disaster Management – Global Challenges and Local Solutions’ by Rajib shah & R R Krishnamurthy (2009), Universities press.R. Nishith, Singh AK

WEBREFERENCE:

- 1) <https://archive.nptel.ac.in/courses/124/107/124107010/>



PRAGATI ENGINEERING COLLEGE

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Department of Cyber Security

III Year II Semester ADDITIVE MANUFACTURING

Course Category	Open Elective -II	Course Code	24ME615T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Manufacturing Processes	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

1	To understand the principles of prototyping, classification of Rapid Prototyping processes and liquid-based Rapid Prototyping systems
2	To understand and apply different types of solid-based Rapid Prototyping systems.
3	To understand and apply different types of powder-based Rapid Prototyping systems.
4	To understand and apply various rapid tooling techniques
5	To understand different types of data formats and to explore the applications of Additive Manufacturing processes in various fields.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the principles, classification, and operation of liquid-based Rapid Prototyping systems.	K2
CO2	Describe various solid-based Rapid Prototyping systems.	K2
CO3	Analyze different powder-based Rapid Prototyping systems.	K4
CO4	Apply direct and indirect rapid tooling techniques.	K3
CO5	Interpret Rapid Prototyping data formats and applications of Additive Manufacturing.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	2	2	1	-	-	-	-	-	-	-	1
CO2	2	2	1	-	-	-	-	-	-	-	1
CO3	2	2	1	-	-	-	-	-	-	-	1
CO4	2	2	1	-	-	-	-	-	-	-	1
CO5	1	-	-	-	1	-	-	-	-	-	1



COURSE CONTENT

UNIT –I

INTRODUCTION: Prototyping fundamentals, historical development, fundamentals of rapid prototyping, advantages and limitations of rapid prototyping, commonly used terms, classification of RP process.

LIQUID-BASED RAPID PROTOTYPING SYSTEMS: Stereo lithography Apparatus (SLA): models and specifications, process, working principle, photopolymers, photo polymerization, layering technology, laser and laser scanning, applications, advantages and disadvantages, case studies. Solid Ground Curing (SGC): models and specifications, process, working principle, applications, advantages and disadvantages, case studies.

UNIT –II

SOLID-BASED RAPID PROTOTYPING SYSTEMS: Laminated object manufacturing (LOM) - models and specifications, process, working principle, applications, advantages and disadvantages, case studies. Fused deposition modeling (FDM) - models and specifications, process, working principle, applications, advantages and disadvantages, case studies.

UNIT –III

POWDER BASED RAPID PROTOTYPING SYSTEMS: Selective laser sintering (SLS): models and specifications, process, working principle, applications, advantages and disadvantages, case studies. Three-dimensional printing (3DP): models and specifications, process, working principle, applications, advantages and disadvantages, case studies.

UNIT – IV

RAPID TOOLING: Introduction to rapid tooling (RT), conventional tooling Vs RT, Need for RT. rapid tooling classification: indirect rapid tooling methods: spray metal deposition, RTV epoxy tools, Ceramic tools, investment casting, spin casting, die casting, sand casting process. Direct rapid tooling: Direct AIM, LOM Tools, and Direct Metal Tooling using 3DP

UNIT – V

RAPID PROTOTYPING DATA FORMATS: STL Format, STL File Problems, consequence of building valid and invalid tessellated models, STL file Repairs: Generic Solution, other Translators, and Newly Proposed Formats.

RP APPLICATIONS: Application in engineering, analysis and planning, aerospace industry, automotive industry, jewelry industry, coin industry, GIS application, RP medical and bioengineering applications: customized implants and prosthesis, forensic sciences.

Textbooks:

1. Rapid prototyping: Principles and Applications /Chua C.K., Leong K.F. and LIM C.S/World Scientific publications
2. Gebhardt A., “Rapid prototyping”, Hanser Gardener Publications, 2003

Reference Books:

1. Liou L.W. and Liou F.W., “Rapid Prototyping and Engineering applications: A tool box for prototype development”, CRC Press, 2007.
2. Rapid Manufacturing / D.T. Pham and S.S. Dimov/Springer
3. Rapid Prototyping & Manufacturing / Paul F.Jacobs/ASME Press

Web References:

1. <https://www.ijeast.com/papers/254-260,Tesma505,IJEAST.pdf>
2. <https://theswissbay.ch/pdf/Books/Survival/Workshop/Rapid%20Tooling%20Technologies%20%26%20Industrial%20Applications.pdf>
3. <https://www.scribd.com/document/410103053/Patri-K-Venuvinod-Weiyin-Ma-auth-Rapid-Prototyping-Laser-based-and-Other-Technologies-Springer-US-2004-pdf>
4. https://onlinecourses.nptel.ac.in/noc25_me151/preview

III Year II Semester

PRINCIPLES OF COMMUNICATION

Course Category	Open Elective	Course Code	24EC613T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSEOBJECTIVES

The student will learn:

1	Understand basic communication tools such as Fourier analysis, spectral properties, and AM concepts.
2	Know the principles and features of DSB-SC, SSB, and VSB modulation schemes.
3	Understand FM and PM systems, their bandwidth rules, and demodulation methods.
4	Understand sampling, quantization, and reconstruction techniques for digital signal representation.
5	Know probability and random processes for modeling noise in wireless communication.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain Fourier analysis, autocorrelation, and AM parameters for given communication signals.	K2
CO2	Apply DSB-SC, SSB, and VSB modulation schemes using spectrum and demodulation methods.	K3
CO3	Analyze FM and PM signals using modulation index and Carson's rule.	K4
CO4	Apply sampling and quantization to reconstruct signals meeting Nyquist and noise requirements.	K3
CO5	Evaluate wireless channel noise using probability theory and Gaussian process concepts.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

[illegible]

**COURSE CONTENT**

UNIT1 : Basic tools for communication, Fourier Series/Transform, Properties, Autocorrelation, Energy Spectral Density, Parsevals Relation, Amplitude Modulation (AM), Spectrum of AM, Envelope Detection, Power Efficiency, Modulation Index.

UNIT2 : Double Sideband Suppressed Carrier (DSB-SC) Modulation, Demodulation, Costas Receiver, Single Sideband Modulation (SSB), Hilbert Transform, Complex Pre-envelope/ Envelope, Demodulation of SSB, Vestigial Sideband Modulation (VSB)

UNIT 3 : Angle Modulation, Frequency Modulation (FM), Phase Modulation (PM), Modulation Index, Instantaneous Frequency, Spectrum of FM Signals, Carsons Rule for FM Bandwidth, Narrowband FM Generation, Wideband FM Generation via Indirect Method, FM Demodulation

UNIT 4 : Introduction to Sampling, Spectrum of Sampled Signal, Aliasing, Nyquist Criterion, Signal Reconstruction from Sampled Signal, Pulse Amplitude Modulation, Quantization, Uniform Quantizers – Midrise and Midtread, Quantization noise, , Non uniform Quantizers, Delta Modulation, Differential Pulse Code Modulation (DPCM)

UNIT 5: : Basics of Probability, Conditional Probability, MAP Principle, Random Variables, Probability Density Functions, Applications in Wireless Channels, Basics of Random Processes ,Gaussian Random Process, Noise.

TEXTBOOKS:

1. Simon Haykin, Communications Systems, 4th Edition. John Wiley and Sons, Inc
2. Fundamentals of Wireless Communication by David Tse



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

III Year II Semester

FUNDAMENTALS OF ELECTRIC VEHICLES

(Common to CE, ME, ECE, CSE, IT, CSE-CS, CSE-DS, CSE-AI, CSE-AIML)

Course Category	Open Elective Courses	Course Code	24EE612T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basic knowledge in Physics, Chemistry and Basics of Electrical and Electronics.	Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To familiarize the students with the need and advantages of electric and hybrid electric vehicles.
2	To understand various power converters used in electric vehicles.
3	To be familiar all the different types of motors suitable for electric vehicles.
4	To know various architecture of hybrid electric vehicles.
5	To have knowledge on latest developments in batteries and other storage systems.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Illustrate the use and advantages of different types of electric vehicles.	K2
CO2	Use suitable power converters for EV application.	K2
CO3	Select suitable electric motor for EV power train.	K3
CO4	Design HEV configuration for a specific application.	K3
CO5	Analyse various storage systems and battery management system for EVs.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program

Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	-	-	-	-	2	2	-	-	-	2	1	1
CO2	2	3	-	-	-	1	1	-	-	-	-	2	2
CO3	-	3	-	-	-	1	-	-	-	2	2	1	2
CO4	3	2	-	-	-	2	1	-	-	2	-	1	2
CO5	2	-	-	-	-	2	-	-	-	-	2	2	2



COURSE CONTENT

UNIT 1

Fundamentals of vehicles: Vehicle model – Calculation road load and tractive force –Components of conventional vehicles – Drawbacks of conventional vehicles – Need for electric vehicles– Advantages and applications of Electric Vehicles – History of Electric Vehicles – EV Market in India and outside India – Types of Electric Vehicles.

UNIT 2

Components of Electric Vehicles

Main components of Electric Vehicles – Electric Traction Motor and Controller – Power Converters – Rectifiers used in EVs – Bidirectional DC–DC Converters – Voltage Source Inverters – PWM inverters used in EVs.

UNIT 3

Motors for Electric Vehicles

Characteristics of traction drive – requirements of electric machines for EVs – Comparison of Different motors for Electric and Hybrid Vehicles – Induction Motors – Synchronous Motors – Permanent Magnetic Synchronous Motors – Brushless DC Motors – Switched Reluctance Motors (Construction details and working only).

UNIT 4

Hybrid Electric Vehicles

Evolution of Hybrid Electric Vehicles – Advantages and Applications of Hybrid Electric Vehicles – Architecture of HEVs – Series and Parallel HEVs – Complex HEVs – Range extended HEVs – Examples – Merits and Demerits.

UNIT 5

Energy Sources for Electric Vehicles

Batteries– Types of Batteries – Lithium-ion – Nickel-metal hydride – Lead-acid – Comparison of Batteries – Battery Charging – Fast Charging –Battery Management System – Ultra capacitors – Flywheels – Compressed air energy storage (CAES)– Fuel Cell – it's working.

TEXT BOOKS

- 1 Iqbal Hussein - Electric and Hybrid Vehicles: Design Fundamentals - CRC Press - 2021.
- 2 Tom Denton, Hayley Pells - Electric and hybrid vehicles, Third Edition, 2024

REFERENCE BOOKS

- 1 Kumar - L. Ashok - and S. Albert Alexander. Power Converters for Electric Vehicles. CRC Press - 2020.
- 2 Chau - Kwok Tong. Electric vehicle machines and drives: design – analysis and application. John Wiley & Sons - 2015.
- 3 Berg - Helena. Batteries for electric vehicles: materials and electrochemistry. Cambridge university press - 2015.

WEB RESOURCES (Suggested)

- 1 <https://www.edx.org/learn/electric-cars>



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year I Semester****CYBER SECURITY LABORATORY**

Course Category	Professional Core	Course Code	24CY607P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

- 1 To get practical exposure to Cyber security threat sand Forensic stools

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Identify cyber threats/attacks	K1
CO2	Resolve security issues in day-to-day life	K3
CO3	Use Autopsy tools for digital forensics	K3
CO4	Perform Memory capture and analysis	K3
CO5	Demonstrate Network analysis using Network miner tools	K3

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	0	2	1	0	0	2	0	1	0	3	0	0
CO2	2	3	2	2	3	0	0	2	0	1	0	3	0	0
CO3	1	2	3	3	3	0	0	2	0	2	0	3	2	0
CO4	1	2	3	3	3	0	0	2	0	2	0	3	3	0
CO5	1	2	3	3	3	0	0	2	0	2	0	3	3	2

List of Experiments:

1. Perform an Experiment for port scanning with map
2. Setup a honey pot and monitor the honey pot on the network
3. Install Jscript/ Cryptool tool (or any other equivalent) and demonstrate Asymmetric, Symmetric crypto algorithm, Hash and Digital/PKI signatures.
4. Generate minimum 10 passwords of length 12 characters using open SSL command
5. Perform practical approach to implement Foot printing - Gathering target information using Dmitry-Dmagic, UA tester
6. Work with sniffers for monitoring network communication (Wire shark).
7. Using Snort, perform real-time traffic analysis and packet logging.
8. Perform email analysis using the Autopsy tool.
9. Perform Registry analysis and get boot time logging using process monitor tool
10. Perform File type detection using Autopsy tool
11. Perform Memory capture and analysis using FTK imager tool
12. Perform Network analysis using the Network Miner tool

TEXT BOOKS

1. Real Digital Forensics for Handheld Devices, E.P.Dorothy, Auerback Publications,2013.
2. The Basics of Digital Forensics: The Primer for Getting Started in Digital Forensics, J. Sammons, Syngress Publishing, 2012.

REFERENCE BOOKS

1. Hand book of Digital Forensics and Investigation, E.Casey, Academic Press,2010.
2. Malware Forensics Field Guide for Windows Systems: Digital Forensics Field Guides, C.H. Malin, E. Casey and J.M. Aquilina, Syngress, 2012.
3. The Best Damn Cybercrime and Digital Forensics Book Period, J. Wiles and A. Reyes, Syngress, 2007.

WEB RESOURCES

1. <https://nmap.org/book/port-scanning-tutorial.html>
2. <https://www.varonis.com/blog/how-to-use-wireshark>



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year II Semester****CRIMES & DIGITAL FORENSICS LABORATORY**

Course Category	Professional Core	Course Code	24CY602P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

1	Investigate cyber crime and collect evidences
2	Able to use knowledge of forensic tools and software
3	To understand the preservation of digital evidence.
4	To learn about stenography Perceptual models

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain fundamental cryptographic concepts and the working principles of symmetric and asymmetric algorithms such as Caesar, Substitution, Hill, DES, Blowfish, Rijndael, RSA, Diffie-Hellman, and SHA-1.	K2
CO2	Apply encryption, decryption, hashing, and key exchange techniques using C, Java, and JavaScript to secure digital data.	K3
CO3	Analyze the strength, limitations, and operational differences between various cryptographic algorithms in terms of key size, performance, and security level.	K4
CO4	Apply Java Cryptography Architecture (JCA) tools and programming constructs to implement real-world secure communication scenarios.	K3

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	1	1	0	1	0	0	0	0	2	1	0
CO2	2	2	2	1	3	0	0	0	1	0	0	3	3	1
CO3	1	3	1	3	2	0	0	0	0	0	0	2	2	0
CO4	2	2	2	2	3	0	0	0	1	0	0	3	3	1



COURSE CONTENT

List of Experiments:

Experiment-1 - Evidence Collection

- a) Linux: Capturing RAM dump using fmem <https://github.com/NateBrune/fmem>
 - `dcflddd if=/dev/fmem of=memory.dump hash=sha256 sha256log=memory.dump.sha256 bs=1MB count=1000`
- b) Linux: Capturing Disk using dfldd <https://www.obsidianforensics.com/blog/imaging-using-dcfldd>
 - `dcflddd if=/dev/sdb1 of=/media/disk/test_image.dd hash=md5, sha1hashlog=/media/disk/hashlog.txt`
- c) Windows: Capture RAM dump of a windows system

a. Hint : FTK Imager or RAM Capture

- d) Windows: Capture Disk Image of a windows system Hint: FTK Imager

Experiment-2 – Disk Analysis

- i) List all files in a directory from a disk image
 - a. FTKImager
- ii) Export a particular file from a disk image
 - a. FTKImager
- iii) Recover a deleted file from a disk image FTK Imager

Experiment-3 - Memory Analysis

1. List all running processes from a memory image
2. List all network connections from a memory image
3. Find out whether a firewall is set by analyzing a memory image Hint: volatility

3

Experiment-4

1. Live Incident Response
2. Perform live incident response on a system
3. View all browser history in a computer
4. List out all established network connections in a computer Hint: Triage Incident Response

Exercise-5

Implement E-Mail Tracking and Email Investigation

Exercise-6

Implement video Analytics for a live video

Exercise-7

Analysis on different Malware Working

Exercise-8

Work on Mail Bombs & SMS bombs

Exercise-9

Implement a case on windows and Linux forensics

Exercise-10

Implement a case on network Forensic

Exercise-11

Work on different types of vulnerabilities

Exercise-12

Implement a case on Mobile Forensics

Exercise-13

Develop a Evidence and Preparation and Documentation



PRAGATI ENGINEERING COLLEGE

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(AUTONOMOUS)

Department of Cyber Security

III Year II Semester

Soft Skills

Course Category	Humanities	Course Code	24HE601S
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites	LSRW Skills	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To equip the students with the skills to effectively communicate in English
2	To train the students in interview skills, group discussions and presentation skills
3	To motivate the students to develop confidence
4	To enhance the students' interpersonal skills
5	To improve the students' writing skills

S.NO	COURSE OUTCOME		Cognitive Level
1	CO1	Demonstrate effective verbal and non-verbal communication skills in English in academic and professional contexts.	K1
2	CO2	Participate confidently and constructively in interviews, group discussions, and presentations.	K2
3	CO3	Exhibit increased self-confidence in expressing ideas and opinions.	K3
4	CO4	Apply interpersonal skills to collaborate productively in team-based activities.	K6
5	CO5	Produce clear, coherent, and grammatically accurate written communication for various purposes.	K2

K1- Remembering, K2- Understanding, K3-Applying, K-4 Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)														
CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PSO 1	PSO 2	PSO 3
CO1	-	-	-	-	-	-	-	-	3	2	-	-	-	-
CO2	-	-	-	-	-	-	-	-	3	2	-	-	-	-
CO3	-	-	-	-	-	-	-	-	3	3	-	-	-	-
CO4	-	-	-	-	-	-	-	-	2	3	-	-	-	-
CO5	-	-	-	-	-	-	-	-	3	2	-	-	-	-



COURSE CONTENT

UNIT I

Analytical Thinking & Listening Skills: Self-Introduction, Shaping Young Minds - A Talk by Azim Premji (Listening Activity), Self – Analysis, Developing Positive Attitude, Perception.

Communication Skills: Verbal Communication; Non Verbal Communication (Body Language)

UNIT II

Self-Management Skills: Anger Management, Stress Management, Time Management, Six Thinking Hats, Team Building, Leadership Qualities

Etiquette: Social Etiquette, Business Etiquette, Telephone Etiquette, Dining Etiquette

UNIT III

Standard Operation Methods : Basic Grammars, Tenses, Prepositions, Pronunciation, Letter Writing; Note Making, Note Taking, Minutes Preparation, Email & Letter Writing

UNIT IV

Job-Oriented Skills: Group Discussion, Mock Group Discussions, Resume Preparation, Interview Skills, Mock Interviews

UNIT V

Interpersonal relationships: Introduction, Importance, Types, Uses, Factors affecting interpersonal relationships, Accommodating different styles, Consequences of interpersonal relationships

Text books:

1. Barun K. Mitra, Personality Development and Soft Skills, Oxford University Press, 2011.
2. S.P. Dhanavel, English and Soft Skills, Orient Blackswan, 2010.

Reference books:

1. R.S. Aggarwal, A Modern Approach to Verbal & Non-Verbal Reasoning, S.Chand & Company Ltd., 2018.
2. Raman, Meenakshi & Sharma, Sangeeta, Technical Communication Principles and Practice, Oxford University Press, 2011.

Online Learning Resources:

https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_CAMBR_01



PRAGATI ENGINEERING COLLEGE

R23**(AUTONOMOUS)****Department of Cyber Security****III Year II Semester
SALESFORCE DEVELOPER CATALYST
(Common to All Branches)**

Course Category	Skill Enhancement Course	Course Code	24CS602S
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To be intended for an individual who has experience developing and deploying basic business logic and user interfaces.
2	Train the individuals to the next level, who have the knowledge, skills, and experience in building custom applications on the Lightning Platform.
3	To learn the fundamental programmatic capabilities of the Lightning Platform to develop custom business logic and interfaces to extend Salesforce using Apex, Visualforce, and basic Lightning Components.
4	To use the programmatic capabilities in practice with the Lightning Platform, including practical application of the skills and concepts.

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Acquire a fundamental understanding of the CRM and Salesforce tools necessary to effectively generate useful applications on the Salesforce platform to support the customer requirements.	K3
CO2	Gain experience in using the Salesforce tools and techniques of CRM to complete projects focused on obtaining actionable insights from complex data.	K3
CO3	Dive deeply into a Salesforce Developer practice to fully prepare to use knowledge gained in the course to add significant value in a professional setting.	K3

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	2	2	1	0	2	0	0	0	0	0	1
CO2	2	2	1	0	1	0	0	0	0	0	1
CO3	2	2	1	0	1	0	0	0	0	0	1

COURSE CONTNT :**Experiment 1**

Platform Developer I Exam Overview; Apex & .NET Basics: Map .NET Concepts to the Lightning Platform, Understand Execution Context, Use Asynchronous Apex, Debug and Run Diagnostics. Formulas and Validations: Use Formula Fields, Implement Roll-Up Summary Fields, Create Validation Rules.

Data Modeling: Understand Custom & Standard Objects, Create Object Relationships, Work with Schema Builder.

Data Management: Import Data, Export Data. (Sessions- 04)

Experiment-2

Approve Records with Approval Processes: Customize How Records Get Approved, Build an Approval Process.

Record-Triggered Flows: Triggered Flows, Build a Record-Triggered Flow, Add a Scheduled Task to Your Flow, Meet Flow Trigger Explorer.

Search Solution Basics: Choose the Right Search Solution, Build Search for Common Use Cases, Optimize Search Results.

Apex Basics & Database: Get Started with Apex, Uses Objects, Manipulate Records with DML, Write SOQL Queries, Write SOSL Queries.

Apex Triggers: Get Started with Apex Triggers, Bulk Apex Triggers. (Sessions-07)

**Experiment 3 :**

Triggers and Order of Execution: Performing a sequence of events in an order when a record is saved with an insert, update, or upsert statement.

Asynchronous Apex: Asynchronous Processing Basics, Use Future Methods, Use Batch Apex, Control Processes with Queueable Apex, Schedule Jobs Using the Apex Scheduler, Monitor Asynchronous Apex. (Sessions-06)

Experiment 4:

Visual force & Lightning Experience: Use Visualforce in Lightning Experience, Develop Visual force Pages for Lightning Experience, Explore the Visualforce App Container, Share Visual force Pages Between Classic and Lightning Experience, Manage Navigation, Understand Important Visual Design Considerations, Know Which Features to Avoid in Lightning Experience.

Visual force Basics: Get Started with Visual force, Create & Edit Visual force Pages, Use Simple Variables and Formulas, Use Standard Controllers, Display Records, Fields, and Tables, Input Data Using Forms, Use Standard List Controllers, Use Static Resources, Create & Use Custom Controllers. (Sessions-06)

Experiment 5:

Lightning Web Components Basics: Discover Lightning Web Components, Create Lightning Web Components, Deploy Lightning Web Component Files, Handle Events in Lightning Web Components, Add Styles and Data to a Lightning Web Component.

Secure Server-Side Development: Write Secure Apex Controllers, Mitigate SOQL Injection, Mitigate Cross-Site Request Forgery. (Sessions-04)

Experiment 6:

Developer Console Basics: Get Started with the Developer Console, Navigate and Edit

Source Code, Generate and Analyze Logs, Inspect Objects at Checkpoints, Execute SOQL and SOSL Queries.

Command-Line Interface: Learn About the Command-Line Interface, Explore Command Structure and Navigation, Set Up Command-Line Tools.

Org Development Model: Plan for Changes to Your Org, Develop and Test Changes Locally, Test and Deploy Changes. (Sessions-04)

Experiment 7:

Apex Testing: Get Started with Apex Unit Tests, Test Apex Triggers, Create Test Data for Apex Tests.

Find and Fix Bugs with Apex Replay Debugger: Launch Your Trailhead Playground, Set

Up Visual Studio Code, Set Up Apex Replay Debugger, Debug Your Code.

Debug Logs: Debug Log Details, Debug Log Order of Precedence, Debug Log Levels,

Searching a Debug Log, Delete Debug Logs, Debug Log Filtering for Apex. (Sessions-05)

Experiment 8:

Project with Case Study:

Apex Specialist: Concepts Tested in This Superbadge, Apex Triggers, Asynchronous Apex, Apex Integration, Apex Testing. (Sessions-12)

TEXTBOOKS:

1. Michael Wicherski, "Beginning Salesforce Developer", 2018, Wiley Apress Publisher.
2. Paul Battisson, "Learning Salesforce Development with Apex", 2020, BPB Publishers.
3. Dan Appleman, "Advanced Apex Programming in Salesforce", 2018, PACKT Publisher.
4. Paul Battisson, "Mastering Apex Programming", 2020, PACKT Publisher.

REFERENCE BOOKS:

1. Mohith Shrivastava, "Learning Salesforce Lightning Application Development: Build and test Lightning Components for Salesforce Lightning Experience using Salesforce DX", 2018, PACKT.
2. Brian Cline, "Lightning Web Components (LWC) Development on the Salesforce Platform: A Salesforce developer's guide to building, testing, and deploying Lightning Web Components", 2023, PACKT Publisher.
3. Saifullah Saifi and Ashwini Kumar Raj, "Cloud Computing Using Salesforce", 2021 BPB.

e-Resources :

1. Use the Trailhead Platform: <https://www.salesforce.com/blog/what-is-trailhead/>

The Salesforce Developer Trailmix:

2. <https://trailhead.salesforce.com/users/trjha3/trailmixes/salesforce-developer-catalyst-v-3-0>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Cyber Security

TECHNICAL PAPER WRITING & IPR

(Common to CSE, IT, CSE (AIML), CSE (AI), CSE (DS), CSE (CS), ECE, ME & CE)

Course Category	Audit Course	Course Code	24CA601T
Course Type	Theory	L-T-P-C	2-0-0-
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To develop the ability to write and present technical research papers.
2	To impart knowledge on IPR and its importance in innovation and research.
3	To guide students in understanding patents, copyrights, trademarks, and their application in computing and engineering.

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Identify and apply the structure and principles of technical writing to prepare clear and well-organized technical documents.	K2
CO2	Conduct a literature survey using academic databases and reference management tools to support research and identify gaps in existing knowledge.	K2
CO3	Draft and format technical papers suitable for submission to conferences and journals, adhering to ethical and publication standards.	K3
CO4	Explain the fundamental concepts of Intellectual Property Rights (IPR) including patents, copyrights, trademarks, and trade secrets, especially in the context of computing and innovation.	K2
CO5	Analyze patentability criteria and outline the procedure for filing a patent in India and internationally.	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	1	3	1	0	1	3	1	1	1	1	1
CO2	1	2	3	0	1	2	1	1	1	1	1
CO3	1	3	1	0	1	3	1	1	1	1	1
CO4	3	2	1	0	3	1	1	1	2	2	2
CO5	1	2	2	0	3	1	1	1	2	2	2



CURSE CONTENT

UNIT 1:

Introduction to Technical Writing

Meaning and importance of technical writing in research and development Types of technical documents: journal papers, conference papers, white papers, reports Structure of a technical paper (IMRAD format) Characteristics of effective writing: clarity, conciseness, coherence Common mistakes in technical writing Tools for writing and formatting (LaTeX, MS Word)

Practical: Write a 300-word abstract on a chosen technical topic

UNIT 2:

Research Methodology and Literature Survey

Research problem identification and formulation Research process and ethics Literature review: importance, sources (journals, patents, databases) Referencing styles (APA, IEEE, MLA) Use of digital tools (Google Scholar, Scopus, Mendeley, Zotero) Plagiarism: types, detection tools (Turnitin, Grammarly)

Practical: Conduct a literature survey and create a reference list for a chosen topic

UNIT 3:

Manuscript Preparation and Publication

Components of a manuscript: abstract, keywords, introduction, methodology, results, discussion, conclusion, references Guidelines for authors (IEEE, Springer, Elsevier, ACM) Peer review process and revisions Journal selection and impact factor Ethics in publishing and copyright issues Predatory journals and conferences

Practical: Draft a technical paper on a mini-project done in earlier semesters

UNIT 4:

Introduction to Intellectual Property Rights (IPR)

Definition and need for IPR Categories of IPR: patents, copyrights, trademarks, trade secrets Indian and international IPR laws (WIPO, TRIPS) Role of IPR in academic and industrial R&D Case studies of IPR in computer science and software

Practical: Identify the IPR involved in a case study (e.g., a software product or invention)

UNIT 5:

Patent Filing and Commercialization :

Patentability criteria: novelty, inventive step, industrial application Patent filing procedure in India and USA Provisional vs complete specification Patent databases: Espacenet, INPADOC, IP India Patent search and analysis Commercialization of IP: licensing, technology transfer, startups

Practical: Draft a simple provisional patent specification based on a student project

Textbooks :

- 1.M.A. Jayaram, *Technical Communication*, Himalaya Publishing House
- 2.Deborah B. Stanley, *Practical Guide to Writing Technical Reports*, OUP
- 3.R. Subbaram, *Handbook of Indian Patent Law and Practice*

Reference Books

- 1.P. Narayanan, *Intellectual Property Law*
- 2.WIPO & Indian Patent Office websites for updates and resources