

(AUTONOMOUS)

DEPARTMENT OF INFORMATION TECHNOLOGY

PEC/CIRCULAR/2025

Date: 25-07-2025

CIRCULAR

It is hereby informed to all the students that "GAMING CLUB" "Department of Information Technology" is conducting an ofline event on "...E-SPORTS MINI TOURNAMENT..." On 30-07-2025.

Interested students are informed to register their names and participate in the event.

Faculty Coordinator :

D.Kondababu - Assistant Professor (Department of IT)

HOD-IT. * SURAMPALEM

G.Satya Mohan Chowdary

Student Coordinators:

I.V.NAVEEN Kumar(23A31A4638)

A.Raghu Ram(23A31A4625)

V.Sudheeksha(23A31A1230)

M.L.Supriya(23A31A4609)

Prasanth(23A31A1249)



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DEPARTMENT OF INFORMATION TECHNOLOGY

Event Details:

Date: 30-07-2025 Mode: Offline

Time: 2:00 PM to 4:00 PM

OFFICIAL POSTER OF THE EVENT WILL BE PLACED HERE:



Faculty Coordinator:

D.Kondababu – Assistant Professor (Department of IT):

HOD-IT

G.Satya Mohan Chowdary

Student Coordinators:

I.V.NAVEEN Kumar(23A31A4638) A.Raghu Ram(23A31A4625)

Prasanth (23A31A1249)

V. Sudheeksha(23A31A1230)



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DEPARTMENT OF INFORMATION TECHNOLOGY

REGISTRATIONS:

List of students registered for the event on "E-SPORTS MINI TOURNMENT"

Sl.no	Roll Number	Name	Branch	Year of Studying
		Revathi Gundarapu	IT	3rd Year
1	23A31A1209 23A31A1229	Vennela Nunna	IT	3rd Year
2		Rajitha karella	IT	3rd Year
3	23A31A1215	K. Swathi Sri	IT	3rd Year
4	23A31A1217	Pavani Jyothi	IT	3rd Year
5	24A35A1203	G.Harichandana	IT	3rd Year
6	23A31A1207	Sai Devi Pallavi Bandaru	IT	3rd Year
7	23A31A1202	N.Pavani	IT	3rd Year
8	23A31A1219	Talla soumyasree	IT	3rd Year
9	23A31A1225	Sudheeksha Vydadi	IT	1st Year
10	23A31A1230	Vakapalli Krishna Mounika	IT	3rd Year
11	23A31A1227	Ganni Durga Preetham	IT	3rd Year
12	23A31A1239	Sudheeksha Vydadi	IT	3rd Year
13	23A31A1230		IT	3rd Year
14	23A31A1205	D.Pujitha	IT	3rd Year
15	23A31A1222	R.Navya	IT	3rd Year
16	23A31A1254	Hemanth	IT	3rd Year
17	23A31A1228	V Sreechandrika	IT	3rd Year
18	23A31A1212	Madhu Priya Guthula	IT	3rd Year
19	23A31A1240	Gorantla siva	IT	3rd Year
20	23A31A1242	Gumma Vamsi		3rd Year
21	23A31A1247	Mannem Vamsi	IT	3rd Year
22	23A31A1237	G.V.Lokesh	IT	
23	23A31A1208	Urmila Girada	IT	3rd Year
24	23A31A1250	N.Sai Tejaswara Reddy	IT ·	3rd Year
25	24A35A1211	Tanagala Tarak Sai	IT	3rd Year
26	23A31A1257	SHAIK NAGUR BASHA	IT	3rd Year
27	23A31A1235	DALUNIKESH	IT	3rd Year
28	23A31A1241	G v somaraju	IT	3rd Year
29	23A31A1243	Iddumani Govinda yadav	IT	3rd Year
30	23A31A1246	Sudheer Kumar Kuparala	IT	3rd Year
31	24A35A1206	G.pavan	IT	3rd Year



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32	23A31A1255	Bhavani Shankar	IT	3rd Year
33	24A35A1210	P.mohan durga prasad	IT	3rd Year
34	23A31A1244	K Bhanu Prakash	IT	3rd Year
35	23A31A1238	G.V.Rakesh	IT	3rd Year
36	23A31A1216	K. Sneha	IT	3rd Year
37	23A31A1220	Pedapati Devi Sri Varsha	IT	3rd Year
38	23A31A1252	Neelapu deekshith	IT	3rd Year
39	23A31A1201	Navya Anjuri	IT	3rd Year
40	23A31A1232	Yarra Syamala	IT	3rd Year
41	23A31A1231	Pravallika Yaramati	IT	3rd Year
42	23A31A1213	G.Harika	IT	3rd Year
43	23A31A1224	Bhargavi Sripathi	IT	3rd Year
44	23A31A1221	Puramsetti.Hamsini	IT	3rd Year
45	24A35A1204	Sunkara Ashritha Rama Krishna	IT	3rd Year
46	23A31A1226	Tangi.Anjali	IT	3rd Year
47	23A31A1211	Navya Deepthi Gurani	IT	3rd Year
48	23A31A1203	Beera Vennela	IT	3rd Year
49	23A31A1204	Dasari Kiranmayi Sai Lakshmi	IT	3rd Year
50	23A31A4602	A Sowmya	CS	2nd Year
51	23a31a4639	Katta Sai Swarup	CS	3rd Year
52	23A31A4623	Yerrapothu Vyshnavi	CS	3rd Year
53	24a35a4606	Pamu.sirisha	CS	3rd Year
54	23A31A4624	Achutha Venkata Satyanarayana	CS	3rd Year
55	23A31A4606	K Geethika	CS	3rd Year
56	23A31A4622	V sujana	CS	3rd Year
57	23A31A4625	Adabala raghu ram	CS	3rd Year



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Attendance:

NO OF students Attended for the event on "E-SPORTS MINI TOURNMENT"

Sl.no	Roll Number	ded for the event on "E-SPORTS Name	Branch	Year of Studying
l	23A31A1209	Revathi Gundarapu	IT	3rd Year
2	23A31A1229	Vennela Nunna	IT	3rd Year
3	23A31A1215	Rajitha karella	IT	3rd Year
4	23A31A1217	K. Swathi Sri	IT	3rd Year
5	24A35A1203	Pavani Jyothi	IT	3rd Year
6	23A31A1207	G.Harichandana	IT	3rd Year
7	23A31A1202	Sai Devi Pallavi Bandaru	IT	3rd Year
8	23A31A1219	N.Pavani	IT	3rd Year
9	23A31A1225	Talla soumyasree	IT	3rd Year
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12	23A31A1239	Ganni Durga Preetham	IT	3rd Year
13	23A31A1230	Sudheeksha Vydadi	IT	3rd Year
14	23A31A1205	D.Pujitha	IT	3rd Year
15	23A31A1222	R.Navya	IT	3rd Year
16	23A31A1254	Hemanth	IT	3rd Year
17	23A31A1228	V Sreechandrika	IT	3rd Year
18	23A31A1212	Madhu Priya Guthula	IT	3rd Year
19	23A31A1240	Gorantla siva	IT	3rd Year
20	23A31A1242	Gumma Vamsi	IT	3rd Year
21	23A31A1247	Mannem Vamsi	IT	3rd Year
22	23A31A1237	G.V.Lokesh	IT	3rd Year
23	23A31A1208	Urmila Girada	IT	3rd Year
24	23A31A1250	N.Sai Tejaswara Reddy	IT	3rd Year
25	24A35A1211	Tanagala Tarak Sai	IT	3rd Year
26	23A31A1257	SHAIK NAGUR BASHA	IT	3rd Year
27	23A31A1235	DALUNIKESH	IT	3rd Year
28	23A31A1241	G v somaraju	IT	3rd Year
29	23A31A1243	Iddumani Govinda yadav	IT	3rd Year
30	23A31A1245	Sudheer Kumar Kuparala	IT	3rd Year
31	24a35a1206	G.pavan	IT	3rd Year
	23A31A1255	Bhavani Shankar	IT	3rd Year
32			IT	3rd Year
33	24A35A1210	P.mohan durga prasad	IT	3rd Year
34	23A31A1244	K Bhanu Prakash	IT	3rd Year
35	23A31A1238	G.V.Rakesh		3rd Year
36	23A31A1216	K. Sneha	IT	
37	23A31A1220	Pedapati Devi Sri Varsha	IT	3rd Year
38	23A31A1252	Neelapu deekshith	IT	3rd Year
39	23A31A1201	Navya Anjuri	IT	3rd Year



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40	23A31A1232	Yarra Syamala	T ITE	3rd Year
41	23A31A1231	Pravallika Yaramati	IT	
42	23A31A1213	G.Harika	IT	3rd Year
43	23A31A1224	Bhargavi Sripathi	IT	3rd Year
44	23A31A1221	Puramsetti. Hamsini	IT	3rd Year
45	24A35A1204	Sunkara Ashritha Rama Krishna	IT	3rd Year
46	23A31A1226		IT	3rd Year
47	23A31A1211	Tangi.Anjali	IT	3rd Year
		Navya Deepthi Gurani	IT	3rd Year
48	23A31A1203	Beera Vennela	IT	3rd Year
49	23A31A1204	Dasari Kiranmayi Sai Lakshmi	IT	3rd Year
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51	23a31a4639	Katta Sai Swarup	CS	3rd Year
52	23A31A4623	Yerrapothu Vyshnavi	CS	3rd Year
53	24a35a4606	Pamu.sirisha	CS	3rd Year
54	23A31A4624	Achutha Venkata Satyanarayana	CS	3rd Year
55	23A31A4606	K Geethika	CS	3rd Year
56	23A31A4622	V sujana	CS	3rd Year
57	23A31A4625	Adabala raghu ram	CS	3rd Year



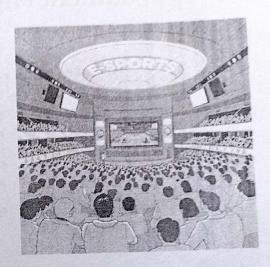
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What is Esports?

Esports, short for electronic sports, is real-time competitive video gaming.

- Played individually or in teams, it has evolved into a global industry worth billions of dollars.
- Major platforms include PC, console, and mobile, offering diverse competitive landscapes.
- From intense one-on-one duels to large-scale team battles, esports showcases incredible skill, strategy, and teamwork.



Why an Esports Tournament in College?



Promotes Healthy Competition

Fosters a vibrant competitive spirit among students.



Enhances Teamwork & Strategy

Develops critical collaboration and strategic thinking skills.



Builds Campus Community

Strengthens bonds and creates a shared passion for gaming.



Opens Career Pathways

Provides exposure to a rapidly growing industry with diverse opportunities.



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Tournament Highlights

Game Titles

BGMI, Valorant, FIFA 25, Tekken 8, and more!

Mode

Solo, Duo, and Squad challenges to test individual and team prowess.

Format

Intense Knockout brackets for quick elimination, or strategic Round Robin for

maximum playtime.

Platform

Mobile and PC gaming, ensuring everyone can participate with their preferred

Registration Fee

Free for all participants! No barriers to entry, just pure gaming excitement.

Rules & Guidelines



A Fair Play Policy (



All participants are expected to uphold the highest standards of sportsmanship and fair play.

- · Strictly no cheats, hacks, or unauthorized modifications of any kind.
- Matches will adhere to strict time limits to ensure smooth progression.
- Any violation of rules will lead to immediate disqualification.
- The referee panel's decisions are final and binding in all disputes.



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Tournament Flow: Your Path to Glory

1. Registration

Sign up online and secure your spot

2. Team Verification

Confirm your team's details and eligibility.

3. Match Schedule

Receive your personalized game times and opponents.

Compete head-to-head against other skilled gamers.

5. Finals

The ultimate showdown for the top contenders.

6. Winner Announcement & Prize

Celebrate your victories and claim your rewards!

Prizes & Recognition

- Last Prize: Champion's Certificate
- 7 and Prize: Recognition Certificate
- MVP Award: Best Player across all titles, celebrated for exceptional skill and impact.
- ## Free Goodles: Exclusive merchandise and swag for all finalists.
- 👺 Internship Opportunity: A chance to Intern with a local game development studio or esports startup, gaining invaluable industry experience.





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DEPARTMENT OF INFORMATION TECHNOLOGY

Event Report: "E-SPORTS MINI TOURNAMENT"

Seminar Date: 30-07-2025

Organized by: Gaming Club, Department of Information Technology In association with: Career Guidance Cell, Pragati Engineering College

Introduction:

On 30-07-2025, the "Gaming Club" of the Department of Information Technology, in association with the Career Guidance Cell, successfully organized an **E-sports Mini Tournament** at Pragati Engineering College. The event aimed to introduce students to the thrilling world of competitive gaming and provide hands-on experience in e sports tournaments.

Objective:

The primary goal of this mini tournament was to create awareness about the fast-growing domain of **e sports** and to give students a real-time feel of competitive gameplay. The event was designed to nurture teamwork, strategy, and quick decision-making skills through structured gaming competitions and to spark interest in e sports as a potential career and community.

Tournament Overview:

The session kicked off with an enthusiastic briefing by the organizing team and faculty, highlighting the rules and structure of the tournament. The games featured in the tournament included popular multiplayer titles, and students formed teams to compete in various matches. The competition encouraged participation, camaraderie, and healthy rivalry among students.

Key Games Played:

- Valorant
- BGMI (Battlegrounds Mobile India)
- FIFA
- Tekken 7

The event was conducted in a knockout format with multiple rounds, culminating in a grand final for each title. Live streaming and commentary added excitement to the environment, simulating real esports events.

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Career Insights:

Between tournament rounds, brief sessions were conducted to introduce students to career prospects in e sports, including roles such as:

- Professional E sports Player
- Shoutcaster / Commentator
- E sports Coach or Analyst
- Tournament Organizer
- Game Streamer
- E sports Content Creator

Students were guided on how to enter the competitive gaming scene and the pathways available through community involvement, streaming, and professional tournaments.

Participation:

The tournament witnessed enthusiastic participation from students across departments. Each match drew a large audience, showcasing the increasing interest in e sports as both a **competitive platform and entertainment medium**. Participants demonstrated sportsmanship and technical gaming skills.

Acknowledgments:

The Principal of Pragati Engineering College, **Dr. G. Naresh**, congratulated the Gaming Club and Career Guidance Cell for their efforts. Special appreciation was extended to **Mr. D. Konda Babu (Assistant Professor, Department of IT)** for his coordination and continuous support. The event's smooth execution was also credited to the active role played by student volunteers and organizers.

Event Statistics:

Number of Registrations: 57

Number of Attendees: 57

THEME OF THE EVENT:

The e sports mini tournament focused on competitive gaming culture and the rising popularity of e sports tournaments at the campus level.

Key Highlights:

- Organized tournaments for top competitive titles.
- Introduced students to team-based gaming and real-time strategic play.
- Exposure to roles such as casting, streaming, and e sports organizing.
- Demonstrated the competitive spirit and growing scope of e sports careers.

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Conclusion:

The seminar successfully provided participants with a comprehensive understanding of the role of Artificial Intelligence in gaming. The event concluded with an interactive Q&A session, positive feedback from attendees, and valuable insights into future career opportunities in gaming and cloud technologies.

The Resource Person of this event was:

I.V. Naveen Kumar (III Year - CSE CS)

Feedback Report:

List of students given the feedback:

Sl.no	Roll Number	Name	Branch	Year of Studying	Feedback
1	23A31A1209	Revathi Gundarapu	IT	3rd Year	Good
2	23A31A1229	Vennela Nunna	IT	3rd Year	Good
3	23A31A1215	Rajitha Karella	IT	3rd Year	Excellent
4	23A31A1217	K. Swathi Sri	IT	3rd Year	Excellent
5	24A35A1203	Pavani Jyothi	IT	3rd Year	Excellent
6	23A31A1207	G. Harichandana	IT	3rd Year	Average
7	23A31A1202	Sai Devi Pallavi Bandaru	IT	3rd Year	Good
8	23A31A1219	N. Pavani	IT	3rd Year	Excellent
9	23A31A1225	Talla Soumyasree	IT	3rd Year	Excellent
10	23A31A1230	Sudheeksha Vydadi	IT	1st Year	Excellent
11	23A31A1227	Vakapalli Krishna Mounika	IT	3rd Year	Excellent
12	23A31A1239	Ganni Durga Preetham	IT	3rd Year	Excellent
13	23A31A1230	Sudheeksha Vydadi	IT	3rd Year	Good
14	23A31A1205	D. Pujitha	TI	3rd Year	Excellent
15	23A31A1222	R. Navya	IT	3rd Year	Excellent
16	23A31A1254	Hemanth	IT	3rd Year	Good
17	23A31A1228	V Sreechandrika	IT	3rd Year	Excellent
18	23A31A1212	Madhu Priya Guthula	IT	3rd Year	Excellent
19	23A31A1240	Gorantla Siva	IT	3rd Year	Good
20	23A31A1242	Gumma Vamsi	IT	3rd Year	Excellent
21	23A31A1247	Mannem Vamsi	IT	3rd Year	Excellent
22	23A31A1237	G. V. Lokesh	IT	3rd Year	Excellent
23	23A31A1208	Urmila Girada	IT	3rd Year	Excellent
24	23A31A1250	N. Sai Tejaswara Reddy	IT	3rd Year	Good
25	24A35A1211	Tanagala Tarak Sai	IT	3rd Year	Excellent
	23A31A1257	Shaik Nagur Basha	IT	3rd Year	Excellent
26	23A31A1237 23A31A1235	Dalu Nikesh	IT	3rd Year	Excellent
27	23A31A1233 23A31A1241	G V Somaraju	IT	3rd Year	Excellent
28		Iddumani Govinda Yadav	IT	3rd Year	Excellent
29	23A31A1243	Sudheer Kumar Kuparala	IT	3rd Year	Excellent
30	23A31A1246	G. Pavan	IT	3rd Year	Good
31	24A35A1206	Bhavani Shankar	IT	3rd Year	Excellent
32	23A31A1255	P. Mohan Durga Prasad	IT	3rd Year	Excellent
33	24A35A1210	K Bhanu Prakash	İT	3rd Year	Excellent
34	23A31A1244	G. V. Rakesh	ÎŤ	3rd Year	Excellent
35	23A31A1238	K. Sneha	IT	3rd Year	Excellent
36	23A31A1216	Pedapati Devi Sri Varsha	IT	3rd Year	Good
37	23A31A1220	Pedapati Devi Sii vaisita	11	Jiu i cai	Average



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38	2242444050	Neelapu Deekshith	IT	3rd Year	Good
39	23A31A1252		İT	3rd Year	Average
40	23A31A1201	Navya Anjuri	iT	3rd Year	Average
	23A31A1232	Yarra Syamala	İT	3rd Year	Good
41	23A31A1231	Pravallika Yaramati	IT	3rd Year	Good
42	23A31A1213	G. Harika		3rd Year	Average
43	23A31A1224	Bhargavi Sripathi	IT	3rd Year	Average
44	23A31A1221	Puramsetti Hamsini	IT		Average
45	24A35A1204	Sunkara Ashritha Rama Krishna	<u>IT</u>	3rd Year	Average
46	23A31A1226	Tangi Anjali	IT	3rd Year	Excellent
47	23A31A1211	Navya Deepthi Gurani	IT	3rd Year	Excellent
48	23A31A1203	Beera Vennela	11	3rd Year	Good
49	23A31A1204	Dasari Kiranmayi Sai Lakshmi	11	3rd Year	Excellent
50	23A31A4602	A Sowmya	CS	2nd Year	Excellent
51	23A31A4639	Katta Sai Swarup	CS	3rd Year 3rd Year	Good
52	23A31A4623	Yerrapothu Vyshnavi	CS	3rd Year	Excellent
53	24A35A4606	Pamu Sirisha .	CS	3rd Year	Good
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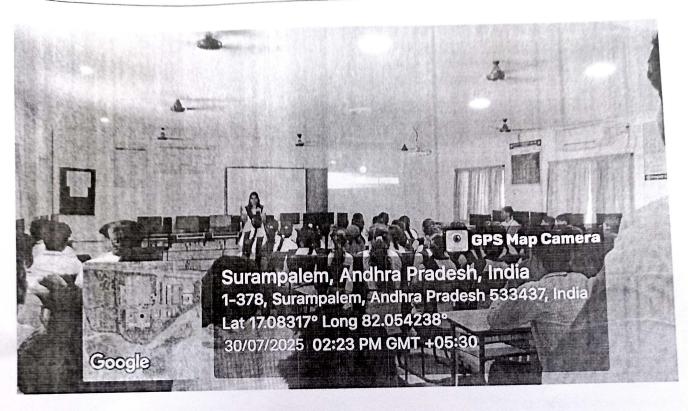
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Feedback Summary:

Feedback	Number of Persons
Excellent	35
Good	14
Average	8
Bad	0



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