

COURSE STRUCTURE

For

B.Tech.

Information Technology

(for 2023 Admitted batch only)



PRAGATI ENGINEERING COLLEGE

(An Autonomous Institution)

ADB Road, Surampalem, Kakinada District, A.P.-533 437

(Approved by AICTE, New Delhi & Permanently Affiliated to JNTUK, Kakinada)

(Recognized by UGC under sections 2 (f) and 12 (b) of UGC act, 1956)

Department of Information Technology

COURSE STRUCTURE

INDUCTION PROGRAMME

S.No.	Course Name	Category	L	T	P	Credits
1	Physical Activities -- Sports, Yoga and Meditation, Plantation	MC	0	0	6	0
2	Career Counselling	MC	2	0	2	0
3	Orientation to all branches -- career options, tools, etc.	MC	3	0	0	0
4	Orientation on admitted Branch -- corresponding labs, tools and platforms	EC	2	0	3	0
5	Proficiency Modules & Productivity Tools	ES	2	1	2	0
6	Assessment on basic aptitude and mathematical skills	MC	2	0	3	0
7	Remedial Training in Foundation Courses	MC	2	1	2	0
8	Human Values & Professional Ethics	MC	3	0	0	0
9	Communication Skills -- focus on Listening, Speaking, Reading, Writing skills	BS	2	1	2	0
10	Concepts of Programming	ES	2	0	2	0

[illegible]

I YEAR – II SEMESTER

[illegible]

COURSE STRUCTURE

II YEAR – I SEMESTER

Sl. No	Category	Course Code	Course Title	L	T	P	Credits
1	BS&H	23BM304T	Discrete Mathematics & Graph Theory	3	0	0	3
2	BS&H	23HM301T	Universal Human Values– Understanding Harmony	2	1	0	3
3	Engineering Science	23EC305T	Digital Logic & Computer Organization	3	0	0	3
4	Professional Core	23CS301T	Advanced Data Structures & Algorithm Analysis	3	0	0	3
5	Professional Core	23CS302T	Object Oriented Programming Through Java	3	0	0	3
6	Professional Core	23CS301P	Advanced Data Structures and Algorithm Analysis Laboratory	0	0	3	1.5
7	Professional Core	23CS302P	Object Oriented Programming Through Java Laboratory	0	0	3	1.5
8	Skill Enhancement Course	23AI301S	Python Programming	0	1	2	2
9	Audit Course	23BC301T	Environmental Science	2	0	0	-
Total Credits				16	2	8	20

II YEAR – II SEMESTER

[illegible]



PRAGATI ENGINEERING COLLEGE

(AUTONOMOUS)

Department of Information Technology

III Year I Semester

R23

S.No.	Course Code	Category	Title	L	T	P	C
1	23IT501T	Professional Core	Advanced Java	3	0	0	3
2	23DS501T	Professional Core	Computer Networks	3	0	0	3
3	23IT502T	Professional Core	Automata Theory and Compiler Design	3	0	0	3
4	1. 23CS503T 2. 23CY505T 3. 23AI502T 4. 23EC5011T 5. 23CS501T MOOCs 23IT503T	Professional Elective - I	1. Object Oriented Analysis and Design 2. Cyber Security 3. Artificial Intelligence 4. Microprocessors and Microcontrollers 5. Data Warehousing and Data Mining 6. Any one of 12-Week Swayam NPTEL(MOOCs) * i. Privacy and Security in Online Social Media ii. Social Network Analysis iii. Foundations of Virtual Reality	3	0	0	3
5	1. 23CE508T 2. 23EE508T 3. 23ME509T 4. 23EC504T 5. 23HM501T	Open Elective-I	1. Construction Project Management 2. Renewable Energy Sources 3. Sustainable Energy Technologies 4. Electronic Devices and Circuits 5. Entrepreneurship and Venture Creation	3	0	0	3
6	23IT501L	Professional Core	Advanced Java Laboratory	0	0	3	1.5
7	23DS501L	Professional Core	Computer Networks Laboratory	0	0	3	1.5
8	23CS501S/ 23CS502S	Skill Enhancement course	FullStackDevelopment1 / Salesforce Administrator Explorer	0	1	2	2
9	23CS503S/ 23DS501S	Engineering Science	User Interface Design using Flutter/ SWAYAM Plus - Android Application Development (with Flutter)	0	0	2	1
	23IT501P	Community Service Project Internship		-	-	-	2
Total Credits				15	1	10	23

* BoS Chairman is authorized to shortlist or select the courses in the SwayamNPTEL (MOOCs) list.



PRAGATI ENGINEERING COLLEGE

(AUTONOMOUS)

Department of Information Technology

III Year II Semester

R23

S. No.	Course Code	Category	Title	L	T	P	C
1	23CY601T	Professional Core	Cloud Computing	3	0	0	3
2	23CY604T	Professional Core	Cryptography and Network Security	3	0	0	3
3	23AM603T	Professional Core	Machine Learning	3	0	0	3
4	1. 23IT603T 2. 23IT602T 3. 23AM602T 4. 23AI601T MOOCs 23IT604T	Professional Elective– II	1. Software Testing Methodologies 2. Augmented Reality and Virtual Reality 3. DevOps 4. Generative AI 5. Any one of 12-Week Swayam NPTEL (MOOCs)* i. Responsible and Safe AI Systems ii. Cyber Security and Privacy iii. Parameterized Algorithms	3	0	0	3
5	1. 23IT603T 2. 23CS603T 3. 23AI603T 4. 23CS604T MOOCs 23IT605T	Professional Elective– III	1. Software Project Management 2. Mobile Adhoc Networks 3. Natural Language Processing 4. Distributed Operating System 5. Any one of 12-Week Swayam NPTEL (MOOCs)* i. Advanced Distributive Systems ii. Mathematical Foundations of Machine Learning iii. Reinforcement Learning	3	0	0	3
6	1. 23CE6012T 2. 23ME6012T 3. 23EC6013T 4. 23EE6012T	Open Elective – II	1. Disaster Management 2. Additive Manufacturing 3. Principles of Communications 4. Fundamentals of Electric Vehicles	3	0	0	3
7	23CS601L	Professional Core	Cloud Computing Laboratory	0	0	3	1.5
8	23AM603L	Professional Core	Machine Learning Laboratory	0	0	3	1.5
9	23HE601S/ 23CS602S	Skill Enhancement course	Soft skills / SWAYAM Plus - 21st Century Employability Skills / Salesforce Developer Catalyst	0	1	2	2
10	23CM601T	Audit Course	Technical Paper Writing and IPR	2	0	0	-
Total Credits				20	1	8	23
Mandatory Industry Internship of 08 weeks duration during summer vacation							

* BoS Chairman is authorized to shortlist or select the courses in the Swayam NPTEL(MOOCs) list.

Course Category	Humanities	Course Code	23BE101T
Course Type	Theory	L-T-P-C	2-0-0-2
Prerequisites	LSRW Skills	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

1	The main objective of introducing this course, Communicative English, is to facilitate effective listening, Reading, Speaking and Writing skills among the students.
2	It enhances the same in their comprehending abilities, oral presentations, reporting useful information and providing knowledge of grammatical structures and vocabulary.
3	This course helps the students to make them effective in speaking and writing skills and to make them industry ready.

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the context, topic, and pieces of specific information from social or Transactional dialogues.	K2
CO2	Apply grammatical structures to formulate sentences and correct word forms.	K3
CO3	Analyze discourse markers to speak clearly on a specific topic in informal discussions.	K4
CO4	Evaluate reading / listening texts and to write summaries based on glob	K5
CO5	Create a coherent paragraph, essay, and resume.	K4

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	-	-	-	-	-	3	-	-
CO2	-	-	-	-	-	-	-	-	-	2	-	-
CO3	-	-	-	-	-	-	-	-	-	3	-	-
CO4	-	-	-	-	-	-	-	-	-	2	-	-
CO5	-	-	-	-	-	-	-	-	-	2	-	-

COURSE CONTENT

UNIT I

Lesson: HUMAN VALUES: Gift of Magi (Short Story)

- Listening:** Identifying the topic, the context and specific pieces of information by listening to short audio texts and answering a series of questions.
- Speaking:** Asking and answering general questions on familiar topics such as home, family, work, studies and interests; introducing oneself and others.
- Reading:** Skimming to get the main idea of a text; scanning to look for specific pieces of information.
- Writing:** Mechanics of Writing-Capitalization, Spellings, Punctuation-Parts of Sentences.
- Grammar:** Parts of Speech, Basic Sentence Structures-forming questions.
- Vocabulary:** Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

UNIT II

Lesson: NATURE: The Brook by Alfred Tennyson (Poem)

- Listening:** Answering a series of questions about main ideas and supporting ideas after listening to audio texts.
- Speaking:** Discussion in pairs/small groups on specific topics followed by short structure talks.
- Reading:** Identifying sequence of ideas; recognizing verbal techniques that help to link the ideas in a paragraph together.
- Writing:** Structure of a paragraph - Paragraph writing (specific topics)
- Grammar:** Cohesive devices - linkers, use of articles and zero article; Prepositions.

Vocabulary: Homonyms, Homophones, Homographs.

UNIT III

Lesson: BIOGRAPHY: Elon Musk

- Listening:** Listening for global comprehension and summarizing what is listened to.
- Speaking:** Discussing specific topics in pairs or small groups and reporting what is discussed.
- Reading:** Reading a text in detail by making basic inferences -recognizing and interpreting specific context clues; strategies to use text clues for comprehension.
- Writing:** Summarizing, Note-making, paraphrasing.
- Grammar:** Verbs - tenses; subject-verb agreement; Compound words, Collocations.
- Vocabulary:** Compound words, Collocations.

UNIT IV

Lesson: INSPIRATION: The Toys of Peace by Saki

- Listening:** Making predictions while listening to conversations/ transactional dialogues without video; listening with video.

Speaking: Role plays for practice of conversational English in academic contexts (formal and informal) - asking for and giving information/directions.

Reading: Studying the use of graphic elements in texts to convey information, reveal trends/patterns/relationships, communicate processes or display complicated data.

Writing: Letter Writing: Official Letters, Resumes

Grammar: Reporting verbs, Direct & Indirect speech, Active & Passive Voice

Vocabulary: Words often confused, Jargons.

UNIT V

Lesson: MOTIVATION: The Power of Intrapersonal Communication (An Essay)

Listening: Identifying key terms, understanding concepts and answering a series of relevant questions that test comprehension.

Speaking: Formal oral presentations on topics from academic contexts.

Reading: Reading comprehension.

Writing: Writing structured essays on specific topics.

Grammar: Editing short texts –identifying and correcting common errors in grammar and usage (articles, prepositions, tenses, subject verb agreement)

Vocabulary: Technical Jargons.

TEXT BOOKS

1. Pathfinder: Communicative English for Undergraduate Students, 1st Edition, OrientBlack Swan, 2023. (Units 1,2 & 3)
2. Empowering with Language by Cengage Publications, 2023 (Units 4 & 5).

REFERENCE BOOKS

1. Dubey, Sham Ji & Co. English for Engineers, Vikas Publishers, 2020
2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge, 2014
3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press, 2019.
4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary. Anchor, 2014.

WEB RESOURCES

1. www.bbc.co.uk/learningenglish
2. <https://dictionary.cambridge.org/grammar/british-grammar/>
3. www.eslpod.com/index.html
4. <https://www.learngrammar.net/>
5. <https://english4today.com/english-grammar-online-with-quizzes/>
6. <https://www.talkenglish.com/grammar/grammar.aspx>

VOCABULARY

1. <https://www.youtube.com/c/DailyVideoVocabulary/videos>
2. https://www.youtube.com/channel/UC4cmBAit8i_NJZE8qK8sfpA

I Year I Semester

LINEAR ALGEBRA AND CALCULUS

(Common to All Branches)

Course Category	Basic Sciences	Course Code	23BM101T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Matrix Algebra, Limits, Continuity, Differentiability and integrability	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Develop and use of matrix algebra techniques that are needed by engineers for practical applications.	K3
CO2	Find the Eigen values and Eigen vectors and able to reduce the given quadratic form into canonical form by orthogonal transformation.	K3
CO3	Utilize mean value theorems to real life problems.	K3
CO4	Familiarize with functions of several variables which is useful in optimization & learn important tools of calculus in higher dimensions	K3
CO5	Familiarize with double and triple integrals of functions of several variables in two dimensions using Cartesian and polar coordinates and in three dimensions using cylindrical and spherical coordinates.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

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COURSE CONTENT

UNIT I

Matrices:

Rank of a matrix by echelon form, normal form. Cauchy–Binet formulae (without proof). Inverse of Non- singular matrices by Gauss-Jordan method, **System of linear equations:** Solving system of Homogeneous linear equations and solving Non-Homogeneous linear equations by Gauss elimination method, Gauss Jacobi and Gauss Seidel Iteration Methods.

UNIT II

Eigenvalues, Eigenvectors and Orthogonal Transformation:

Eigenvalues, Eigenvectors and their properties, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Diagonalization of a matrix, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

UNIT III

Calculus:

Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems. Taylor's and Maclaurin series.

UNIT IV

Partial differentiation and Applications (Multi variable calculus):

Functions of several variables: Continuity and Differentiability, Partial derivatives, total derivatives, chain rule, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, Functional dependence, maxima and minima of functions of two variables, method of Lagrange multipliers.

UNIT V

Multiple Integrals (Multi variable Calculus):

Double integrals, change of order of integration, triple integrals, change of variables to polar, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

TEXT BOOKS

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

REFERENCE BOOKS

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition (9th reprint).
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, Micheael Greenberg, , Pearson publishers, 9th edition.
5. Higher Engineering Mathematics, H. K Das, Er. Rajnish Verma, S. Chand Publications, 2014, Third Edition (Reprint 2021)
6. Advanced Engineering Mathematics by H. K Dass, S. Chand Publications, 2022, 22nd Edition (Reprint 2022).

WEB RESOURCES

1. https://en.wikipedia.org/wiki/System_of_linear_equations
2. https://en.wikipedia.org/wiki/Eigenvalues_and_eigenvectors
3. <https://www.math.hmc.edu/calculus/tutorials/eigenstuff/>
4. https://en.wikipedia.org/wiki/Quadratic_form
5. <https://en.wikipedia.org/wiki/Calculus>
6. https://en.wikipedia.org/wiki/Partial_derivative
7. https://www.whitman.edu/mathematics/calculus_online/section14.03.html
8. https://en.wikipedia.org/wiki/Multiple_integral
9. <http://tutorial.math.lamar.edu/Classes/CalcIII/MultipleIntegralsIntro.aspx>

I Year I Semester
CHEMISTRY
 (Common to EEE, ECE, CSE(CS) and IT)

Course Category	Basic Sciences	Course Code	23BC102T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To familiarize chemistry and its applications
2	To train the students on the principles and applications of electrochemistry and polymers
3	To introduce instrumental methods and to explain the Green Principles and applications

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	To introduce the quantum mechanical concepts of measurements for physical systems	K2
CO2	Apply the principle of Band diagrams in the application of conductors and semiconductors	K2
CO3	Compare the materials of construction for battery and electrochemical sensors	K2
CO4	Explain the preparation, properties, and applications of thermoplastics & thermosetting & elastomers conducting polymers.	K3
CO5	Summarize the concepts of Instrumental methods.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	1	2	2	2		2	2	1	1	2	2
CO2	2	2	1			1	1				1	
CO3	1	1		1	2				2		2	1
CO4	2	2		1			1			2		1
CO5	1	1	1				1				2	1

COURSE CONTENT**UNIT -I****Structure and Bonding Models:**

Fundamentals of Quantum mechanics, Schrodinger Wave equation, significance of Ψ and Ψ^2 . Molecular orbital theory – bonding in homo- and hetero nuclear diatomic molecules – energy level diagrams of O₂ and CO, etc. π - molecular orbital of benzene, calculation of bond order.

UNIT - II**Modern Engineering materials**

Semiconductors – Introduction, types and applications.

Super Conductors-Introduction, types and applications.

Super capacitors: Introduction, Classification–Applications.

Nano materials: Introduction, classification, properties and applications of Fullerenes, Carbon Nano tubes- Arc-Discharge & Chemical Vapour deposition method and Graphenes Nano particles.

UNIT - III**Electrochemistry and Applications**

Electrochemical cell, Nernst equation, cell potential calculations and numerical problems, potentiometry-potentiometric titrations (redox titrations), concept of conductivity, conductivity cell, conductometric titrations (acid-base titrations).

potentiometric sensors with examples. Reference electrodes: Normal Hydrogen Electrode (NHE) and Calomel Electrode. Primary cells – Zinc-air battery, Secondary cells –lithium-ion batteries- working of the batteries including cell reactions; Fuel cells- hydrogen-oxygen fuel cell– working of the cells. Polymer Electrolyte Membrane Fuel cells (PEMFC)

UNIT - IV**Polymer Chemistry**

Introduction to polymers, functionality of monomers, chain growth and step growth polymerization, coordination polymerization, with specific examples and mechanisms of polymer formation. Free radical, Cationic and Anionic Mechanisms.

Plastics –Thermo and Thermosetting plastics, Preparation, properties and applications of – PVC, Teflon, Bakelite, Nylon-6,6, Urea-Formaldehyde resin. Elastomers–Buna-S, Buna-N–preparation, properties and applications.

Conducting polymers – Types, Polyacetylene, – Mechanism of conduction and applications. Bio-Degradable polymers - Poly Glycolic Acid (PGA), Polyl Lactic Acid (PLA).

UNIT -V**Instrumental Methods its Applications and Non-conventional energy sources and Green Chemistry**

Electromagnetic spectrum. Absorption of radiation: Beer-Lambert's law. UV Visible Spectroscopy electronic transition, Instrumentation, IR spectroscopy, fundamental modes and selection rules, Chromatography-Basic Principles,

Non-conventional energy sources: Solar energy- introduction to PV cell / Solar cell- construction, working and applications. Hydro power plant and Geo-thermal energy.

Green chemistry: Principles and applications.

TEXT BOOKS

- 1.Jain and Jain, Engineering Chemistry, 16/e, Dhanpat Rai, 2013.
- 2.Peter Atkins, Julio de Paula and James Keeler, Atkins' Physical Chemistry, 10/e, Oxford University Press, 2010.

REFERENCE BOOKS

- 1.Skoog and West, Principles of Instrumental Analysis, 6/e, Thomson, 2007.
- 2.J.D.Lee, Concise Inorganic Chemistry, 5th Edition, Wiley Publications, Feb. 2008
- 3.Text book of Polymer Science, Fred W. Billmayer Jr, 3rd Edition

WEB RESOURCES**UNIT -I**

Structure and Bonding Models: <https://archive.nptel.ac.in/courses/104/106/104106096/>

UNIT - II

Modern Engineering materials : <https://nptel.ac.in/courses/118104008>

UNIT - III

Electrochemistry and Applications: <https://archive.nptel.ac.in/courses/113/105/113105102/>

UNIT - IV

Polymer Chemistry: <https://archive.nptel.ac.in/courses/104/105/104105124/>

UNIT -V

Instrumental Methods & Applications: https://onlinecourses.nptel.ac.in/noc22_cy45/preview

I Year I Semester
BASIC CIVIL AND MECHANICAL ENGINEERING
(Common to CE, EEE, ME, ECE, CSE (CS) and IT)

Course Category	Engineering Science	Course Code	23CM101T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

PART-A: BASIC CIVIL ENGINEERING

COURSE OBJECTIVES	
1	Get familiarized with the scope and importance of Civil Engineering sub-divisions
2	Introduce the preliminary concepts of surveying.
3	Acquire preliminary knowledge on Transportation and its importance in nation's economy.
4	Get familiarized with the importance of quality, conveyance and storage of water.
5	Introduction to basic civil engineering materials and construction techniques.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	enlist various basic characteristics and sub-divisions of Civil Engineering, pre-fabricated materials and technology to appreciate their role in ensuring better society.	K2
CO2	illustrate the concepts of surveying and basics of Foundation Engineering.	K3
CO3	know the significance of various domains in transportation engineering and be acquitted with types of pavements. Get an overview about Environmental Engineering and Water Resource Engineering.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	-	-	-	-	-	-	-	-	-	-	-
CO2	1	1	-	-	-	-	-	-	-	-	-	1
CO3	1	1	1	-	-	2	-	-	1	-	-	1

COURSE CONTENT

UNIT I

Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering- Structural Engineering- Geo-technical Engineering- Transportation Engineering -Hydraulics and Water Resources Engineering - Environmental Engineering-Scope of each discipline - Building Construction and Planning- Construction Materials-Cement- Aggregate - Bricks-Stones-Sand-Cement Concrete-Steel-Timber. Introduction to Prefabricated construction Techniques.

UNIT II

Surveying: Objectives of Surveying- Horizontal Measurements- Angular Measurements Introduction to Bearings Levelling instruments used for levelling -Simple problems on levelling and bearings-Contour mapping.

Foundations: Types of foundations — Bearing capacity and settlement — Requirement of good foundations.

UNIT III

Transportation Engineering: Importance of Transportation in Nation's economic development- Types of Highway Pavements- Flexible Pavements and Rigid Pavements - Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering.

Water Resources and Environmental Engineering: Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology–Rainwater Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

TEXT BOOKS

1. Basic Civil Engineering, M.S.Palanisamy, Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
2. Introduction to Civil Engineering, S.S. Bhavikatti, New Age International Publishers. 2022. First Edition.
3. Basic Civil Engineering, Satheesh Gopi, Pearson Publications, 2009, First Edition.

REFERENCE BOOKS

1. Surveying, Vol- I and Vol-II, S.K. Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi. 2016
3. Irrigation Engineering and Hydraulic Structures - Santosh Kumar Garg, Khanna Publishers, Delhi 2023. 38th Edition.
4. Highway Engineering, S.K.Khanna, C.E.G. Justo and Veeraraghavan, Nemchand and Brothers Publications 2019. 10th Edition.
5. Indian Standard DRINKING WATER — SPECIFICATION IS 10500-2012.

WEB RESOURCES

1. <https://nptel.ac.in/courses/105101087>
2. <https://nptel.ac.in/courses/105104101>
3. <https://nptel.ac.in/courses/105104103>

COURSE OBJECTIVES

COURSE OUTCOMES

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

[illegible]

COURSE CONTENT

UNIT - I

Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society- Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.

Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

UNIT - II

Manufacturing Processes: Principles of Casting, Forming, joining processes, Machining, Introduction to CNC machines, 3D printing, and Smart manufacturing.

Thermal Engineering – working principle of Boilers, Otto cycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines, Components of Electric and Hybrid Vehicles.

UNIT - III

Power plants – working principle of Steam, Diesel, Hydro, Nuclear power plants.

Mechanical Power Transmission - Belt Drives, Chain, Rope drives, Gear Drives and their applications.

Introduction to Robotics - Joints & links, configurations, and applications of robotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

Textbooks:

1. Internal Combustion Engines by V.Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
2. A Tear book of Theory of Machines by S.S. Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

Reference Books:

1. AppuuKuttan KK, Robotics, I.K. International Publishing House Pvt. Ltd. Volume-I.
2. 3D printing & Additive Manufacturing Technology- L. Jyothish Kumar, Pulak M Pandey, Springer publications.
3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
4. G. Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering, Tata McGraw Hill publications (India) Pvt. Ltd.

Web References:

1. <https://ocw.mit.edu/courses/2-000-how-and-why-machines-work-spring-2002/>
2. <https://ocw.mit.edu/courses/2-008-design-and-manufacturing-ii-spring-2004/>
3. <https://ocw.mit.edu/courses/2-12-introduction-to-robotics-fall-2005/>

I Year I Semester INTRODUCTION TO PROGRAMMING

(Common to All Branches)

Course Category	Engineering Science	Course Code	23CS101T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To introduce students to the fundamentals of computer programming.
2	To provide hands-on experience with coding and debugging.
3	To foster logical thinking and problem-solving skills using programming.
4	To familiarize students with programming concepts such as data types, control structures, functions, and arrays.
5	To encourage collaborative learning and teamwork in coding projects.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand basics of computers, the concept of algorithm and algorithmic thinking.	K3
CO2	Analyze a problem and develop an algorithm to solve it.	K4
CO3	Implement various algorithms using the C programming language.	K5
CO4	Understand more advanced features of C language.	K3
CO5	Develop problem-solving skills and the ability to debug and optimize the code.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	2	1	-	-	-	-	-	-	-
CO4	2	3	3	3	1	-	-	-	-	-	-	-
CO5	3	3	3	3	1	-	-	-	-	-	-	-

COURSE CONTENT

UNIT- I

Introduction to Programming and Problem Solving

History of Computers, Basic organization of a computer: ALU, input-output units, memory, program counter, Introduction to Programming Languages, Basics of a Computer Program- Algorithms, flowcharts (Using Dia Tool), pseudo code. Introduction to Compilation and Execution, Primitive Data Types, Variables and Constants, Basic Input and Output, Operations, Type Conversion and Casting.

Problem solving techniques: Algorithmic approach, characteristics of algorithm, Problem solving strategies: Top-down approach, Bottom-up approach, Time and space complexities of algorithms.

UNIT -II

Control Structures

Simple sequential programs, Conditional Statements (if, if-else, switch), Loops (for, while, do-while) Break and Continue, Programming Examples.

UNIT -III

Arrays and Strings

Arrays indexing, memory model, programs with array of integers, two dimensional arrays, Arrays Applications , Introduction to Strings, String input and output functions, String handling functions.

UNIT -IV

Pointers & User Defined Data types

Pointers, dereferencing and address operators, pointer and address arithmetic, array manipulation using pointers, User-defined data types-Structures and Unions.

UNIT -V

Functions & File Handling

Introduction to Functions, Function Declaration and Definition, Function call Return Types and Arguments, modifying parameters inside functions using pointers, arrays as parameters. Scope and Lifetime of Variables, Storage Classes, Basics of File Handling.

Note: The syllabus is designed with C Language as the fundamental language of implementation.

TEXT BOOKS

1. "The C Programming Language", Brian W. Kernighan and Dennis M. Ritchie, Prentice- Hall, 2005, 2nd Edition
2. Schaum's Outline of Programming with C, Byron S Gottfried, McGraw-Hill Education, 4th edition, 2018

REFERENCE BOOKS

1. Computing fundamentals and C Programming, Balaguruswamy, E., McGraw-Hill Education, 7th Edition, 2017
2. Programming in C, Rema Theraja, Oxford, 2016, 2nd edition
3. C Programming, A Problem Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE, 3rd edition, 2009

WEB RESOURCES

1. <http://nptel.ac.in/courses/106104128/>
2. <http://students.iitk.ac.in/programmingclub/course/#notes>
3. <http://c-faq.com/~scs/cclass/cclass.html>

I Year I Semester
ENGINEERING WORKSHOP
 (Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Engineering Science	Course Code	23ME102P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

To familiarize students with wood working, sheet metal operations, fitting and electrical house wiring skills

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Identify workshop tools and their operational capabilities.	K2
CO2	Practice on manufacturing of components using workshop trades including fitting, carpentry, foundry and welding.	K3
CO3	Apply knowledge in preparation of pipe joints and practice of Plumbing tools.	K3
CO4	Apply basic electrical engineering knowledge for House Wiring Practice	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	-	3	1	3	-	-	-	-	3	-	-
CO2	3	-	3	1	3	-	-	-	-	3	-	-
CO3	3	-	3	1	3	-	-	-	-	3	-	-
CO4	3	-	3	1	3	-	-	-	-	3	-	-

COURSE CONTENT

1. **Demonstration:** Safety practices and precautions to be observed in workshop.

2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.

a) Half – Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint

3. **Sheet Metal Working:** Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.

a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing

4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.

a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tire

5. **Electrical Wiring:** Familiarity with different types of basic electrical circuits and make the following connections.

a) Parallel and series b) Two-way switch c) Godown lighting d) Tube light e) Three phase motor f) Soldering of wires

6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.

7. **Welding Shop:** Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap joint and Butt joint.

8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe joints with coupling for same diameter and with reducer for different diameters.

Note: Minimum of 12 Experiments to be conducted from the above covering all the trades.

Textbooks:

1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published, 2019. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.

2. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

Reference Books:

1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition

2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.

3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; Atul Prakashan, 2021-22.

COMMUNICATIVE ENGLISH LABORATORY
(Common to CE, EEE, ME, ECE, CSE (CS) and IT)

COURSE OBJECTIVES	
1	The main objective of introducing this course, Communicative English Laboratory, is to expose the students to a variety of self-instructional, learner friendly modes of language learning.
2	The students will get trained in basic communication skills and also make them ready to face job interviews.

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the different aspects of the English language proficiency with emphasison LSRW skills.	K2
CO2	Apply communication skills through various language learning activities.	K3
CO3	Analyze the English speech sounds, stress, rhythm, intonation and syllable divisionfor better listening and speaking comprehension.	K4
CO4	Evaluate and exhibit professionalism in participating in debates and group discussions.	K5
CO5	Able to present ideas effectively and manage interviews confidently.	K4

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	-	-	-	-	-	-	-	-	-	3	-	-
CO2	-	-	-	-	-	-	-	-	-	3	-	-
CO3	-	-	-	-	-	-	-	-	-	2	-	-
CO4	-	-	-	-	-	-	-	-	-	2	-	-
CO5	-	-	-	-	-	-	-	-	-	2	-	-

COURSE CONTENT

UNIT - I

Communication Skills & JAM.

Role Play or Conversational Practice.

UNIT - II

E-mail Writing.

Resume Writing, Cover letter, SOP.

UNIT - III

Vowels & Consonants.

Neutralization/Accent Rules.

UNIT - IV

Group Discussions-methods & practice.

Debates - Methods & Practice.

UNIT - V

PPT Presentations/ Poster Presentation.

Interviews Skills.

Laboratory Manual Lab Book

1. Strengthen Your Steps: A Multi-Model Course in Communication Skills published by Maruti Publications

REFERENCE BOOKS

1. Raman Meenakshi, Sangeeta-Sharma. Technical Communication. Oxford Press.2018.
2. Taylor Grant: English Conversation Practice, Tata McGraw-Hill Education India,2016
3. Hewing's, Martin. Cambridge Academic English (B2). CUP, 2012.
4. J. Sethi & P.V. Dhamija. A Course in Phonetics and Spoken English, (2nd Ed),Kindle, 2013

WEB RESOURCES

Spoken English:

1. www.esl-lab.com
2. www.englishmedialab.com
3. www.englishinteractive.net
4. <https://www.britishcouncil.in/english/online>
5. <http://www.letstalkpodcast.com/>
6. https://www.youtube.com/c/mmmEnglish_Emma/featured
7. <https://www.youtube.com/c/ArnelsEverydayEnglish/featured>
8. <https://www.youtube.com/c/engvidAdam/featured>
9. <https://www.youtube.com/c/EnglishClass101/featured>
10. <https://www.youtube.com/c/SpeakEnglishWithTiffani/playlists>
11. https://www.youtube.com/channel/UCV1h_cBE0Drdx19qkTM0WNw

Voice & Accent:

1. <https://www.youtube.com/user/letstalkaccent/videos>
2. <https://www.youtube.com/c/EngLanguageClub/featured>

3. https://www.youtube.com/channel/UC_OskgZBoS4dAnVUgJVexc
4. https://www.youtube.com/channel/UCNfm92h83W2i2ijc5Xwp_IA

Suggested Software:

1. Walden Infotech
2. Young India Films

I Year I Semester
COMPUTER PROGRAMMING LABORATORY
(Common to All Branches)

Course Category	Engineering Science	Course Code	23CS101P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The course aims to give students hands – on experience and train them on the concepts of the C-programming language.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Read, understand, and trace the execution of programs written in C language.	K3
CO2	Select the right control structure for solving the problem.	K3
CO3	Develop C programs which utilize memory efficiently using programming constructs like pointers.	K3
CO4	Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C.	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-

COURSE CONTENT

WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.

Lab1: Familiarization with programming environment

- i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
- ii) Exposure to Turbo C, gcc
- iii) Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments /Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.

Lab 2: Converting algorithms/flow charts into C Source code.

Developing the algorithms/flowcharts for the following sample programs

- i) Sum and average of 3 numbers
- ii) Conversion of Fahrenheit to Celsius and vice versa
- iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

- i) Finding the square root of a given number
- ii) Finding compound interest
- iii) Area of a triangle using heron's formulae
- iv) Distance travelled by an object

WEEK 4

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial 4: Operators and the precedence and as associativity:

Lab 4: Simple computational problems using the operator's precedence and associativity

- i) Evaluate the following expressions.
 - a. $A+B*C+(D*E) + F*G$
 - b. $A/B*C-B+A*D/3$
 - c. $A+++B---A$
 - d. $J= (i++) + (++i)$
- ii) Find the maximum of three numbers using conditional operator
- iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK 5

Objective: Explore the full scope of different variants of "if construct" namely if-else, null- else, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for "if construct".

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

- i) Write a C program to find the max and min of four numbers using if-else.
- ii) Write a C program to generate electricity bill.
- iii) Find the roots of the quadratic equation.
- iv) Write a C program to simulate a calculator using switch case.
- v) Write a C program to find the given year is a leap year or not.

WEEK 6

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

- i) Find the factorial of given number using any loop.
- ii) Find the given number is a prime or not.
- iii) Compute sine and cos series
- iv) Checking a number palindrome
- v) Construct a pyramid of numbers.

WEEK 7

Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:

Tutorial 7: 1 D Arrays: searching.

Lab 7: 1D Array manipulation, linear search

- i) Find the min and max of a 1-D integer array.
- ii) Perform linear search on 1D array.
- iii) The reverse of a 1D integer array
- iv) Find 2's complement of the given binary number.
- v) Eliminate duplicate elements in an array.

WEEK 8

Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:

Tutorial 8: 2 D arrays, sorting and Strings.

Lab 8: Matrix problems, String operations, Bubble sort

- i) Addition of two matrices
- ii) Multiplication two matrices
- iii) Sort array elements using bubble sort
- iv) Concatenate two strings without built-in functions
- v) Reverse a string using built-in and without built-in string functions

WEEK 9

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation & value initialization, resizing changing and reordering the contents of an array and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:**Tutorial 9:** Pointers, structures and dynamic memory allocation**Lab 9:** Pointers and structures, memory dereference.

- i) Write a C program to find the sum of a 1D array using malloc()
- ii) Write a C program to find the total, average of n students using structures
- iii) Enter n students data using calloc() and display failed students list
- iv) Read student name and marks from the command line and display the student details alongwith the total.
- v) Write a C program to implement realloc()

WEEK 10**Objective:** Experiment with C Structures, Unions, bit fields and self-referential structures (Singlylinked lists) and nested structures**Suggested Experiments/Activities:****Tutorial 10:** Bitfields, Self-Referential Structures, Linked lists**Lab10 :** Bitfields, linked lists

Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit- fields

- i) Create and display a singly linked list using self-referential structure.
- ii) Demonstrate the differences between structures and unions using a C program.
- iii) Write a C program to shift/rotate using bitfields.
- iv) Write a C program to copy one structure variable to another structure of the same type.

WEEK 11

Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:**Tutorial 11:** Functions, call by value, scope and extent,**Lab 11:** Simple functions using call by value, solving differential equations using Eulers theorem.

- i) Write a C function to calculate NCR value.
- ii) Write a C function to find the length of a string.
- iii) Write a C function to transpose of a matrix.
- iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12

Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:**Tutorial 12:** Recursion, the structure of recursive calls**Lab 12:** Recursive functions

- i) Write a recursive function to generate Fibonacci series.
- ii) Write a recursive function to find the lcm of two numbers.
- iii) Write a recursive function to find the factorial of a number.
- iv) Write a C Program to implement Ackermann function using recursion.
- v) Write a recursive function to find the sum of series.

WEEK 13

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

- i) Write a C program to swap two numbers using call by reference.
- ii) Demonstrate Dangling pointer problem using a C program.
- iii) Write a C program to copy one string into another using pointer.
- iv) Write a C program to find no of lowercase, uppercase, digits and other characters using pointers.

WEEK 14

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

- i) Write a C program to write and read text into a file.
- ii) Write a C program to write and read text into a binary file using fread() and fwrite()
- iii) Copy the contents of one file to another file.
- iv) Write a C program to merge two files into the third file using command-line arguments.
- v) Find no. of lines, words and characters in a file
- vi) Write a C program to print last n characters of a given file.

TEXT BOOKS

1. Ajay Mittal, Programming in C: A practical approach, Pearson.
2. Byron Gottfried, Schaum's Outline of Programming with C, McGraw Hill

REFERENCE BOOKS

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

WEB RESOURCES

1. https://www.researchgate.net/publication/322908864_C_Programming_Lab_Manual
2. <https://www.javatpoint.com/c-programs>

I Year I Semester
CHEMISTRY LABORATORY
 (Common to EEE, ECE, CSE (CS) and IT)

Course Category	Basic Sciences	Course Code	23BC102P
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

Verify the fundamental concepts with experiments.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Determine the cell constant and conductance of solutions.	K3
CO2	Prepare advanced polymer Bakelite materials.	K2
CO3	Estimate the given amount of dissolved compounds in a solution by using volumetric analysis and preparation of Nano particles	K3
CO4	Analyze the IR spectra of some organic compounds.	K4
CO5	Determine the concentration of different metal ions present in water by complexometric titrations.	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3						2				
CO2	2	3	2					2				
CO3	2	3	3	2				2				
CO4	2	2	2	1				2				
CO5	2	2	2					2				

List of Experiments:

1. Determination of Hardness of a groundwater sample
2. Conduct metric titration of strong acid vs. strong base
3. Conduct metric titration of weak acid vs. strong base
4. Preparation of Nano particles. (Cu/Zn)
5. Determination of Vitamin-C
6. Estimation of KMnO_4 by using standard oxalic acid solution
7. Preparation of Phenol-formaldehyde resin (Bakelite)
8. Determination of total alkalinity of given sample of water
9. Wavelength measurement of sample through UV-Visible Spectroscopy
10. Identification of simple organic compounds by IR
11. Preparation of nano materials by precipitation method
12. Estimation of Ferrous Iron by Dichrometry

Reference:

"Vogel's Quantitative Chemical Analysis 6th Edition 6th Edition" Pearson Publications by J. Mendham, R.C. Denney, J.D. Barnes and B. Sivasankar

I Year I Semester
HEALTH AND WELLNESS, YOGA AND SPORTS
(Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Humanities	Course Code	23MH101P
Course Type	Theory	L-T-P-C	0-0-1-0.5
Prerequisites		Continuous Evaluation	90
		Viva Voce	10
		Total Marks	100

COURSE OBJECTIVES

The main objective of introducing this course is to make the students maintain their mental and physical wellness by balancing emotions in their life. It mainly enhances the essential traits required for the development of the personality.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		
CO1	Understand the importance of yoga and sports for Physical fitness and sound health.	
CO2	Demonstrate an understanding of health-related fitness components.	
CO3	Compare and contrast various activities that help enhance their health.	
CO4	Assess current personal fitness levels.	
CO5	Develop Positive Personality	

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						1		1				3
CO2						1	1					3
CO3						1						3
CO4						1						3
CO5						1		1				3

COURSE CONTENT

UNIT – I

Concept of health and fitness, Nutrition and Balanced diet, basic concept of immunity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index (BMI) of all age groups.

Activities:

- i) Organizing health awareness programmes in community
- ii) Preparation of health profile
- iii) Preparation of chart for balance diet for all age groups

UNIT – II

Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context, classification of yoga, Physiological effects of Asanas- Pranayama and meditation, stress

management and yoga, Mental health and yoga practice.

Activities:

Yoga practices Asana, Kriya, Mudra, Bandha, Dhyana, Surya Namaskar

UNIT – III

Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and Modern Olympics, Asian games and Commonwealth games.

Activities:

- i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc.
Practicing general and specific warm up, aerobics
- ii) Practicing cardiorespiratory fitness, treadmill, run test, 9 min walk, skipping and running.

Reference Books:

1. Gordon Edlin, Eric Golanty. Health and Wellness, 14th Edn. Jones & Bartlett Learning, 2022
2. T.K.V.Desikachar. The Heart of Yoga: Developing a Personal Practice
3. Archie J.Bahm. Yoga Sutras of Patanjali, Jain Publishing Company, 1993
4. Wiseman, John Lofty, SAS Survival Handbook: The Ultimate Guide to Surviving Anywhere Third Edition, William Morrow Paperbacks, 2014
5. The Sports Rules Book/ Human Kinetics with Thomas Hanlon. -- 3rd ed. Human Kinetics, Inc.2014

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities of Health/Sports/Yoga.
2. Institutes must provide field/facility and offer the minimum of five choices of as many as Games/Sports.
3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

Course Category	Basic Sciences	Course Code	23BP201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Intermediate Physics	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	Impart Knowledge of Physical Optics phenomena like Interference, Diffraction and Polarization required to design instruments with higher resolution.
2	Impart the knowledge of Dielectric & Magnetic materials, for engineering Applications.
3	Understand the basics of Semiconductors and their working mechanism for their utility in Engineering applications.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Analyze the intensity variation of light due to polarization, interference and diffraction	K4
CO2	Familiarize with the basics of crystals and their structures.	K2
CO3	Applying the concepts of quantum mechanics for calculation of free quantum particle energies and phenomenon of electrical & thermal conductivities to sub microscopic particles	K3
CO4	Apply the basics of phenomenon related to dielectric materials and Magnetic Materials to study their dependence on temperature and frequency response.	K3
CO5	Understand the Band formation, electrical conductivities in semiconductors and study the types of semiconductors using Hall Effect.	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

[illegible]

COURSE CONTENT

UNIT - I

WAVE OPTICS

Interference: Introduction - Principle of superposition –Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton's Rings, Determination of wavelength and refractive index.

Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative).

UNIT - II

CRYSTALLOGRAPHY AND X-RAY DIFFRACTION

Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.

X - ray diffraction: Bragg's law - X-ray Diffractometer – crystal structure determination by Laue's and powder methods

UNIT - III

DIELECTRIC AND MAGNETIC MATERIALS

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector – Relation between the electric vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant – Frequency dependence of polarization – dielectric loss

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability – Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-ferro & Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

UNIT - IV

QUANTUM MECHANICS AND FREE ELECTRON THEORY

Quantum Mechanics: Introduction-Dual nature of matter – Heisenberg's Uncertainty Principle – Significance and properties of wave function – Schrodinger's time independent and dependent wave equations– Particle in a one-dimensional infinite potential well.

Free Electron Theory: Introduction-Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

UNIT - V

BAND THEORY OF SOLIDS & SEMICONDUCTOR PHYSICS

BAND THEORY OF SOLIDS

Bloch's Theorem(Qualitative)-Kronig Penny Model(Qualitative)-E vs K diagram-V vs K diagram, Effective mass of electron- Classification of Crystalline Solids-Concept of hole

SEMICONDUCTOR PHYSICS

Semiconductors: Introduction-Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic

semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein's equation – Hall effect and its applications.

TEXT BOOKS

“A Text book of Engineering Physics” by M.N.Avadhanulu, P.G.Kshirsagar -S.Chand Publications,

“Engineering Physics” by Tirupati Naidu & Veeranjanyalu, V G S Publishers

“Engineering Physics” by P.K Palanisamy, Sci Tech Publication

REFERENCE BOOKS

Kittel Introduction to Solid state Physics-Charles Kittel, Wiley India Edition

Solid State Physics ,AJ Dekker, I Edition, Macmillan Publishers India Private Limited

“Engineering Physics” by M.R.Srinivasan, New Age international publishers.

“Solid State Physics” by SO Pilai., - New age International Publishers

WEB RESOURCES

Web Resources: <https://www.loc.gov/rr/scitech/selected-internet/physics.html>

Unit I: <https://nptel.ac.in/courses/122/107/122107035/#>

Unit II: <https://nptel.ac.in/courses/113/104/113104014/>

Unit III: <https://nptel.ac.in/courses/113/104/113104090/>
<https://youtu.be/DDLjK1ODeg>

Unit IV : <https://study.com/academy/lesson/the-de-broglie-hypothesis-definition-significance.html>
<https://nptel.ac.in/courses/115/101/115101107/>
<https://nptel.ac.in/courses/115/105/115105122/>

Unit V : https://www.electronics-tutorials.ws/diode/diode_1.html
<https://nptel.ac.in/courses/115/105/115105099/>
<https://nptel.ac.in/courses/108/108/108108122/>

I Year II Semester

Course Category	Basic Sciences	Course Code	23BM201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Differentiation, Integration and Partial Differentiation. Differential Equations (Variable Separable)	Continuous Internal Assessment 30 Semester End Examination 70 Total Marks 100	

COURSE OBJECTIVES

1	To enlighten the learners in the concept of differential equations and multivariable calculus
2	To familiarize the students with the foundations of line, surface and volume integrals.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Solve the first order differential equations related to various engineering fields.	K3
CO2	Solve the higher order differential equations to various engineering fields.	K3
CO3	Identify solution methods for partial differential equations that model physical processes.	K3
CO4	Interpret the physical meaning of different operators such as gradient, curl and divergence.	K3
CO5	Estimate the work done against a field, circulation and flux using vector calculus.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]

COURSE CONTENT

UNIT I

Differential equations of first order and first degree:

Linear differential equations – Bernoulli's equations- Exact equations and equations reducible to exact form. **Applications:** Newton's Law of cooling – Law of natural growth and decay- Electrical circuits.

UNIT II

Linear differential equations of higher order (Constant Coefficients):

Definitions, homogenous and non-homogenous differential equations, complimentary function, particular integral, general solution, Wronskian, Method of variation of parameters. Simultaneous linear equations, Applications to L-C-R Circuit problems and Simple Harmonic motion.

UNIT III

Partial Differential Equations:

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Homogeneous Linear Partial differential equations with constant coefficients

UNIT IV

Vector differentiation:

Scalar and vector point functions, vector operator Del, Del applies to scalar point functions- Gradient and applications, Directional derivative, del applied to vector point functions- Divergence and Curl, vector identities.

UNIT V

Vector integration:

Line integral-circulation-work done by the force, Scalar potential, surface integral-flux, Green's theorem in a plane (without proof), Stoke's theorem (without proof), volume integral, Divergence theorem (without proof) and related problems.

TEXT BOOKS

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

REFERENCE BOOKS

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, Dennis G. Zill and Warren S. Wright, Jones and Bartlett, 2018.
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition (9th reprint)
5. Higher Engineering Mathematics, B. V. Ramana, , McGraw Hill Education, 2017

6. Advanced Engineering Mathematics by H. K Dass, S. Chand Publications, 2022, 22nd Edition (Reprint 2022).

WEB RESOURCES

1. <https://mathworld.wolfram.com/First-OrderOrdinaryDifferentialEquation.html>
2. https://en.wikipedia.org/wiki/Differential_equation
3. https://en.wikipedia.org/wiki/Partial_differential_equation
4. https://en.wikipedia.org/wiki/Vector_calculus
5. https://en.wikipedia.org/wiki/Vector_calculus

I Year II Semester

BASIC ELECTRICAL AND ELECTRONICS ENGINEERING

(Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Engineering Science	Course Code	23EE201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

PART-A :BASIC ELECTRICAL ENGINEERING

COURSE OBJECTIVES

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Know the fundamental laws, operating principles of motors, generators, MC and MI instruments	K2
CO2	Apply the problem solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.	K3
CO3	Apply the mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	-	-	-	-	-	-	-	-	-
CO2	2	2	2	-	-	2	-	-	-	-	-	-
CO3	3	3	-	-	-	-	2	2	-	-	-	-

COURSE CONTENT

UNIT I

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT II

Machines and Measuring Instruments

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

UNIT III

Energy Resources, Electricity Bill & Safety Measures

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various Power Generation systems: Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of "unit" used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker (MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types, Safety Precautions to avoid shock.

Textbooks:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, McGraw Hill, 2019, Fourth Edition
2. Principles of Power Systems, V.K. Mehtha, S.Chand Technical Publishers, 2020
3. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
4. Basic Electrical and Electronics Engineering, S. K. Bhattacharya, Person Publications, 2018, Second Edition.

Web Resources:

1. <https://nptel.ac.in/courses/108105053>
2. <https://nptel.ac.in/courses/108108076>

PART-B : BASIC ELECTRONICS ENGINEERING

COURSE OBJECTIVES	
1	To impart knowledge on semiconductor devices.
2	To introduce concepts of biasing and applications of diodes and transistors.
3	To introduce fundamentals of digital electronics.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the basic concepts of diodes and transistors	K2
CO2	Understand the working principles of semiconductor devices and applications	K2
CO3	Understand number system, Boolean algebra, basics of combinational and sequential circuits	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2										
CO2	2	2										
CO3	2	2										

COURSE CONTENT

UNIT - I

SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics – Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics — Elementary Treatment of Small Signal CE Amplifier.

UNIT - II

BASIC ELECTRONIC CIRCUITS AND INSTRUMENTATION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system, Block diagram and working of common emitter (RC coupled) amplifier with its frequency response. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT - III

DIGITAL ELECTRONICS

Overview of Number Systems, BCD codes, Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Simple combinational circuits–Half and Full Adders. Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

Textbooks:

- Robert. L. Boylestad & Louis Nashelsky, Electronic Devices & Circuit Theory, Pearson

Education, 2021.

2. Digital Design by Morris Mano, 3E, Prentice Hall, India, 2001

Reference Books:

1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009.

Web References:

1. NPTEL- <https://archive.nptel.ac.in/courses/108/108/108108122/>
2. Neso Academy- <https://www.nesoacademy.org/ec/05-digital-electronics>

I Year II Semester
ENGINEERING GRAPHICS
(Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Engineering Science	Course Code	23ME201T
Course Type	Theory	L-T-P-C	1-0-4-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing.
2	To impart knowledge on the projection of points, lines and plane surfaces.
3	To improve the visualization skills for better understanding of projection of solids.
4	To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
5	To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections.	K2
CO2	Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views.	K3
CO3	Understand and draw projection of solids in various positions in first quadrant.	K3
CO4	Explain principles behind development of surfaces.	K2
CO5	Prepare isometric and perspective sections of simple solids.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	-	-	-	-	-	-	-	1	-
CO2	3	2	2	-	-	-	-	-	-	-	1	-
CO3	3	2	2	-	-	-	-	-	-	-	1	-
CO4	3	2	2	-	-	-	-	-	-	-	1	-
CO5	3	2	2	-	3	-	-	-	-	-	1	-

COURSE CONTENT

UNIT - I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involute, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT - II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

UNIT - III

Projections of Solids: Types of solids: Polyhedral and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT - IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT - V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings of objects including PCB and Transformations using Auto CAD (*Not for end examination*).

Textbook:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

Reference Books:

1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc, 2009.
3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

Web References:

1. <http://nptel.ac.in/courses/112103019/>
2. <https://www.cadtutor.net/tutorials/autocad/>

I Year II Semester
DATA STRUCTURES
 (Common to CSE, IT, CSE(AIML), CSE(AI), CSE(DS) and CSE(CS))

Course Category	Professional Core	Course Code	23CS201T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To provide the knowledge of basic data structures and their implementations.
2	To understand importance of data structures in context of writing efficient programs.
3	To develop skills to apply appropriate data structures in problem solving.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.	K2
CO2	Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation	K5
CO3	Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.	K3
CO4	Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between dequeues and priority queues, and apply them appropriately to solve data management challenges	K3
CO5	Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees, Graphs	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	1	-	-	-	-	-	-
CO2	2	3	1	1	1	-	-	-	-	-	-	-
CO3	2	3	1	2	1	-	-	-	-	-	-	-
CO4	2	3	1	1	1	-	-	-	-	-	-	-
CO5	3	3	1	1	1	-	-	-	-	-	-	-

COURSE CONTENT

UNIT - I

Introduction to Linear Data Structures: Definition and importance of linear data structures, Abstract

data types (ADTs) and their implementation, Overview of time and space complexity analysis for linear data structures. Searching Techniques: Linear & Binary Search, Sorting Techniques: Bubble sort, Selection sort, Insertion sort, Quick and Merge sort.

UNIT - II

Linked Lists: Singly linked lists: representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists.

UNIT - III

Stacks: Introduction to stacks: properties and operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.

UNIT - IV

Queues: Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc.

Deque: Introduction to deque (double-ended queues), Operations on deque and their applications.

UNIT - V

Trees: Introduction to Trees, Binary Search Tree – Insertion, Deletion & Traversal

Hashing: Brief introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applications of hashing in unique identifier generation, caching, etc.

Graphs: Introduction, Graph Representation, Traversal techniques

TEXT BOOKS

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition, 2020
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson- Freed, Silicon Press, 2nd Edition, 2014

REFERENCE BOOKS

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders.
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft.
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum.
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein. 3rd Edition 2009
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgwick.

WEB RESOURCES

1. https://faculty.washington.edu/jstraub/dsa/Master_2_7a.pdf
2. <https://www.geeksforgeeks.org/data-structures/>

I Year II Semester

ENGINEERING PHYSICS LABORATORY

(Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Basic Sciences	Course Code	23BP201P
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites	Intermediate Physics	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	The student will have exposure to various experimental skills which is essential for an Engineering student.
2	To gain practical knowledge by applying the experimental methods to correlate with the Theoretical Physics.
3	Apply the Analytical techniques and graphical analysis to the experimental data

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand the basics of Interference, Diffraction in Physics using instruments like Spectrometer, Travelling microscope.	K2
CO2	Study the Mechanical Laws, Strength of materials, Magnetic and Dielectric constants of materials.	K3
CO3	Apply the basics of Current Electricity and Semiconductors in engineering application	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	-	-	-	-	-	-	-	-	-	-	-
CO2	2	-	-	-	-	-	-	-	-	-	-	-
CO3	2	2	2	-	-	-	-	-	-	-	-	-

COURSE CONTENT (Any TEN of the listed experiments are to be conducted. Out of which any TWO experiments may be conducted in virtual mode).

1. Determination of radius of curvature of a given Plano-convex lens by Newton's Rings.
2. Determination of wavelengths of different spectral lines in mercury spectrum using diffraction grating in normal incidence configuration.
3. Verification of Brewster's law
4. Determination of wavelength of Laser light using diffraction grating.
5. Estimation of Planck's constant using photoelectric effect.
6. Sonometer: Verification of laws of stretched string.
7. Determination of young's modulus for the given material of wooden scale by non- uniform bending

(or double cantilever) method.

8. Determination of rigidity modulus of the material of the given wire using Torsional pendulum
9. Determination of acceleration due to gravity and radius of Gyration by using a compound pendulum.
10. Determination of magnetic susceptibility by Kundt's tube method.
11. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method.
12. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
13. Determination of dielectric constant using charging and discharging method.
14. Determination of the resistivity of semiconductors by four probe methods.
15. Determination of energy gap of a semiconductor using p-n junction diode.
16. Determination of temperature coefficients of a thermistor.
17. Determination of Hall voltage and Hall coefficient of a given semiconductor using Hall effect.

TEXT BOOKS

College Customized Manual

REFERENCE BOOKS

A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. Chand Publishers, 2017

WEB RESOURCES

1. <https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype>
2. www.vlab.co.in

I Year II Semester

ELECTRICAL AND ELECTRONICS ENGINEERING WORKSHOP (Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Engineering Science	Course Code	23EE201P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

PART-A: ELECTRICAL ENGINEERING WORKSHOP

COURSE OBJECTIVES

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Know the Electrical circuit design concepts; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.	K2
CO2	Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.	K3
CO3	Apply the theoretical concepts to obtain calculations for the measurement of resistance, power and power factor.	K3
CO4	Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.	K4
CO5	Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	-	1	-	-	-	1	-	-	-
CO2	2	2	2	-	1	-	-	-	1	-	-	-
CO3	2	2	1	-	1	-	-	-	1	-	-	-
CO4	2	2	-	-	1	-	-	-	1	-	-	-
CO5	-	-	-	-	1	1	1	-	1	-	-	-

List of experiments:

1. Verification of KCL and KVL
2. Verification of Superposition theorem
3. Measurement of Resistance using Wheat stone bridge
4. Measurement of Three- phase power in Three-phase induction motor using two wattmeter method.
5. Speed control of DC shunt motor.
6. Measurement of Power and Power factor using Single-phase wattmeter
7. Measurement of Earth Resistance using Megger
8. Calculation of Electrical Energy for Domestic Premises

Reference Books:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Note: Minimum Six Experiments to be performed.

PART B: ELECTRONICS ENGINEERING WORKSHOP

COURSE OBJECTIVES

To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO6	Identify & testing of various electronic components.	K3
CO7	Understand the usage of electronic measuring instruments.	K3
CO8	Plot and discuss the characteristics of various electron devices.	K3
CO9	Explain the operation of a digital circuit.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO6	2	2		2	2							
CO7	2	2		2	2							
CO8	2	2		2	2							
CO9	2	2		2	2							

List of experiments:

1. Introduction to Active and Passive devices must be experiment-1 (includes Resistors, Capacitors, Inductors, Diodes, Transistors, Power supplies, Ammeter(s), Voltmeter(s), necessary devices)
2. Plot V-I characteristics of PN Junction diode A) Forward bias B) Reverse bias.
3. Plot V – I characteristics of Zener Diode and its application as voltage Regulator.
4. Determine ripple factor of full wave rectifier.
5. Plot Input & Output characteristics of BJT in CE and CB configurations.
6. Determining CE Amplifier input and output impedance with and without bypass capacitor.
7. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
8. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices. Multisim/PSPICE software for Simulation.

References:

1. Robert. L. Boylestad & Louis Nashelsky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009.

Note: Minimum Six Experiments to be performed. All the experiments shall be implemented using both Hardware and Software.

I Year II Semester
DATA STRUCTURES LABORATORY
(Common to CSE, IT, CSE(AIML), CSE(AI), CSE(DS) and CSE(CS))

Course Category	Professional Core	Course Code	23CS201P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The course aims to strengthen the ability of the students to identify and apply the suitable datastructure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.	K3
CO2	Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.	K3
CO3	Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.	K3
CO4	Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between dequeues and priority queues and apply them appropriately to solve data management challenges.	K3
CO5	Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	1	-	-	-	-	-	-
CO2	2	3	1	2	1	-	-	-	-	-	-	-
CO3	2	3	1	1	1	-	-	-	-	-	-	-
CO4	3	3	2	2	1	-	-	-	-	-	-	-
CO5	2	3	1	2	1	-	-	-	-	-	-	-

COURSE CONTENT**Exercise 1: Array Manipulation**

- i) Write a program to reverse an array.
- ii) C Programs to implement the Searching Techniques – Linear & Binary Search
- iii) C Programs to implement Sorting Techniques – Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation

- i) Implement a singly linked list and perform insertion and deletion operations.
- ii) Develop a program to reverse a linked list iteratively and recursively.
- iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications

- i) Create a program to detect and remove duplicates from a linked list.
- ii) Implement a linked list to represent polynomials and perform addition.
- iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation

- i) Implement a doubly linked list and perform various operations to understand its properties and applications.
- ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

- i) Implement a stack using arrays and linked lists.
- ii) Write a program to evaluate a postfix expression using a stack.
- iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

- i) Implement a queue using arrays and linked lists.
- ii) Develop a program to simulate a simple printer queue system.
- iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

- i) Use a stack to evaluate an infix expression and convert it to postfix.
- ii) Create a program to determine whether a given string is a palindrome or not.
- iii) Implement a stack or queue to perform comparison and check for symmetry.

Exercise 8: Binary Search Tree

- i) Implementing a BST using Linked List.
- ii) Traversing of BST.

Exercise 9: Hashing

- i) Implement a hash table with collision resolution techniques.
- ii) Write a program to implement a simple cache using hashing.

TEXT BOOKS

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.

Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson- Freed, Silicon Press, 2008

REFERENCE BOOKS

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft

I Year II Semester
IT WORKSHOP
(Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Engineering Science	Course Code	23IT201P
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1. To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables.
2. To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS.
3. To teach basic command line interface commands on Linux.
4. To teach the usage of Internet for productivity and self-paced life-long learning.
5. To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Perform Hardware troubleshooting.	K3
CO2	Understand Hardware components and inter dependencies.	K3
CO3	Safeguard computer systems from viruses/worms.	K3
CO4	Document/ Presentation preparation.	K3
CO5	Perform calculations using spreadsheets.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	-	-	1	-	-	-	-	-	-	-
CO2	3	3	-	-	1	-	-	-	-	-	-	-
CO3	2	2	-	-	2	2	1	2	-	-	-	-
CO4	1	-	-	-	3	1	-	-	-	2	-	-
CO5	2	-	-	-	3	1	-	-	-	-	-	-

COURSE CONTENT

PC Hardware & Software Installation

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows, Linux / BOSS on the personal computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux / BOSS Lab instructor should verify the installation and follow it up with a Viva.

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

WORD

Task 1 – Word Orientation: The mentor needs to give an overview of Microsoft (MS) office or equivalent (FOSS) tool word: Importance of MS office or equivalent(FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using word – Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using Word to create a project certificate. Features to be covered:- Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in Word.

Task 3: Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4: Creating a Newsletter: Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

EXCEL

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help

and resources.

Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text.

Task 2: Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel – average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function.

POWER POINT

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

AI TOOLS – ChatGPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

- Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"

Task 2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

- Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

- Ex: Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

Reference Books:

1. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2--3.
2. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2-13, 3rd edition.
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2-12, 2nd edition.
4. PC Hardware - A Handbook, Kate J. Chase, PHI (Microsoft).
5. IT Essentials PC Hardware and Software Companion Guide, David Anfinson and Ken Quamme. – CISCO Press, Pearson Education, 3rd edition.
6. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan– CISCO Press, Pearson Education, 3rd edition.

Web References:

1. PC Hardware & Software Installation:
Peripheral Devices: [Computer Peripherals - Wikipedia](#)
Components in a CPU: [CPU Components and Their Functions - Guru99](#)
2. Internet & World Wide Web:
TCP/IP and Networking Basics: [TCP/IP Explained - Lifewire](#)
Internet Browsing and Configuration: [How Web Browsing Works - HowStuffWorks](#)
3. Word:
Microsoft Word Tutorials: [Microsoft Word Basics - GCFGlobal](#)
4. Excel:
Excel Tutorial and Functions: [Excel Tutorial - Microsoft](#)
5. AI Tools - ChatGPT:
GPT-3.5 and ChatGPT Information: [GPT-3.5 Guide - OpenAI](#)

I Year II Semester

NSS/NCC/SCOUTS AND GUIDES/COMMUNITY SERVICE

(Common to CE, EEE, ME, ECE, CSE(CS) and IT)

Course Category	Humanities	Course Code	23MH202P
Course Type	Theory	L-T-P-C	0-0-1-0.5
Prerequisites		Continuous Evaluation	90
		Viva Voce	10
		Total Marks	100

COURSE OBJECTIVES

The objective of introducing this course is to impart discipline, character, fraternity, teamwork, social consciousness among the students and engaging them in selfless service.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		
CO1	Understand the importance of discipline, character and service motto.	
CO2	Solve some societal issues by applying acquired knowledge, facts, and techniques.	
CO3	Explore human relationships by analyzing social problems.	
CO4	Determine to extend their help for the fellow beings and downtrodden people.	
CO5	Develop leadership skills and civic responsibilities.	

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						3		1	1			3
CO2						3		1				3
CO3						3			1	1		3
CO4						3		1				3
CO5						3	3	1	1	1		3

COURSE CONTENT

UNIT – I: Orientation

General Orientation on NSS/NCC/ Scouts & Guides/Community Service activities, career guidance.

Activities:

- i) Conducting ice breaking sessions-expectations from the course-knowing personal talents and skills
- ii) Conducting orientations programs for the students future plans-activities-releasing road map etc.
- iii) Displaying success stories-motivational biopics- award winning movies on societal issues etc.
- iv) Conducting talent show in singing patriotic songs-paintings- any other contribution.

UNIT – II: Nature & Care**Activities:**

- i) Best out of waste competition.
- ii) Poster and signs making competition to spread environmental awareness.
- iii) Recycling and environmental pollution article writing competition.
- iv) Organising Zero-waste day.
- v) Digital Environmental awareness activity via various social media platforms.
- vi) Virtual demonstration of different eco-friendly approaches for sustainable living.
- vii) Write a summary on any book related to environmental issues.

UNIT – III: Community Service**Activities:**

- i) Conducting One Day Special Camp in a village contacting village-area leaders- Survey in the village, identification of problems- helping them to solve via media- authorities- experts-etc.
- ii) Conducting awareness programs on Health-related issues such as General Health, Mental health, Spiritual Health, HIV/AIDS,
- iii) Conducting consumer Awareness. Explaining various legal provisions etc.
- iv) Women Empowerment Programmes- Sexual Abuse, Adolescent Health and Population Education.
- v) Any other programmes in collaboration with local charities, NGOs etc.

Reference Books:

1. Nirmalya Kumar Sinha & Surajit Majumder, A Text Book of National Service Scheme Vol;I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
2. Red Book - National Cadet Corps Standing Instructions Vol I & II, Directorate General of NCC, Ministry of Defence, New Delhi
3. Davis M. L. and cornwell D. A., “Introduction to Environmental Engineering”, McGraw Hill, New York 4/e 2008
4. Masters G. M. Joseph K. and Nagendran R. “Introduction to Environmental Engineering and Science”, Pearson Education, New Delhi. 2/e 2007
5. Ram Ahuja. Social Problems in India, Rawat Publications, New Delhi.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities.
2. Institutes are required to provide instructor to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

II Year I Semester

Discrete Mathematics and Graph Theory

(Common to CSE, CSE-AI&ML, CSE-AI, CSE-DS, CSE-CS and IT)

Course Category	Basic Sciences	Course Code	23BM304T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Mathematical Logic, Set Theory.	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To introduce the students to the topics and techniques of discrete methods and combinatorial reasoning
2	To introduce a wide variety of applications. The algorithmic approach to the solution of problems is fundamental in discrete mathematics, and this approach reinforces the close ties between this discipline and the area of computer science.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply mathematical logic to solve problems	K3
CO2	Understand the concepts and perform the operations related to sets, relations and functions.	K3
CO3	Apply basic counting techniques to solve combinatorial problems and recurrence relations	K3
CO4	Apply Graph Theory in solving computer science problems	K3
CO5	Apply different theorems and algorithms to find BFS and DFS of spanning trees	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

[illegible]



COURSE CONTENT

UNIT I

Mathematical Logic:

Propositional Calculus: Statements and Notations, Connectives, Well Formed Formulas, Truth Tables, Tautologies, Equivalence of Formulas, Duality Law, Tautological Implications, Normal Forms, Theory of Inference for Statement Calculus, Consistency of Premises, Indirect Method of Proof, Predicate Calculus: Predicates, Predicative Logic, Statement Functions, Variables and Quantifiers, Free and Bound Variables, Inference Theory for Predicate Calculus.

UNIT II

Set Theory:

Sets: Operations on Sets, Principle of Inclusion-Exclusion, Relations: Properties, Operations, Partition and Covering, Transitive Closure, Equivalence, Compatibility and Partial Ordering, Hasse Diagrams, Functions: Bijective, Composition, Inverse, Permutation, and Recursive Functions, Lattice and its Properties.

UNIT III

Combinatorics and Recurrence Relations:

Basis of Counting, Permutations, Permutations with Repetitions, Circular and Restricted Permutations, Combinations, Restricted Combinations, Binomial and Multinomial Coefficients and Theorems.

Recurrence Relations: Generating Functions, Function of Sequences, Partial Fractions, Calculating Coefficient of Generating Functions, Recurrence Relations, Formulation as Recurrence Relations, Solving Recurrence Relations by Substitution and Generating Functions, Method of Characteristic Roots, Solving In homogeneous Recurrence Relations

UNIT IV

Graph Theory:

Basic Concepts, Graph Theory and its Applications, Sub graphs, Graph Representations : Adjacency and Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs,

UNIT V

Multi Graphs:

Multi graphs, Bipartite and Planar Graphs, Euler's Theorem, Graph Colouring and Covering, Chromatic Number, Spanning Trees, Prim's and Kruskal's Algorithms, BFS and DFS Spanning Trees.



TEXT BOOKS

1. Discrete Mathematical Structures with Applications to Computer Science, J.P. Tremblay and P.Manohar, Tata McGraw Hill.
2. Elements of Discrete Mathematics – A Computer Oriented Approach, C.L.Liu and D.P.Mohapatra, 3rd Edition, Tata McGraw Hill.
3. Mathematical Foundations of Computer Science, Dr. D.S.C, Prism Books Pvt Ltd.

REFERENCE BOOKS

1. Discrete Mathematics for Computer Scientists and Mathematicians, J.L.Mott, A.Kandel and T.P.Baker, 2nd Edition, Prentice Hall of India.
2. Discrete Mathematical Structures, Bernand Kolman, Robert C.Busby and Sharon Cutler Ross, PHI.
3. Discrete Mathematics, S.K.Chakraborty and B.K.Sarkar ,Oxford, 2011.
4. Discrete Mathematics and its Applications with Combinatorics and Graph Theory, K.H.Rosen, 7th Edition, Tata McGraw Hill.
5. Theory and Problems of Discrete Mathematics, Schaum's Outline Series, Seymour Lipschutz and Marc Lars Lipson, 3rd Edition, McGraw Hill.

WEB RESOURCES

1. https://onlinecourses.nptel.ac.in/noc24_ma42/preview
2. https://en.wikipedia.org/wiki/Set_theory
3. <https://www.geeksforgeeks.org/discrete-mathematics-types-of-recurrence-relations-set-2/>
4. <https://nptel.ac.in/courses/111106102>
5. <https://en.wikipedia.org/wiki/Multigraph>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

(Autonomous) (Autonomous)

Department of Information Technology

R23

II Year I Semester

UNIVERSAL HUMAN VALUES – UNDERSTANDING HARMONY

and ETHICAL HUMAN CONDUCT

(Common to CE, EEE, ME, ECE, CSE, IT, CSE(AI&ML), CSE(AI), CSE(DS) and CSE(CYBER SECURITY))

Course Category	HSMC	Course Code	23HM301T
Course Type	Theory	L-T-P-C	2-1-0-3
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Blooms Taxonomy Level
CO1	Understand the significance of value inputs in a classroom and start applying them in their life and profession	K1
CO2	Distinguish between values and skills, happiness and accumulation of physical facilities, the Self and the Body, Intention and Competence of an individual, etc.	K2
CO3	Understand the role of a human being in ensuring harmony in Family And Society.	K1
CO4	Appraise the role of a human being in ensuring harmony in Nature/Existence.	K2
CO5	Distinguish between ethical and unethical practices to actualize a harmonious environment wherever they work.	K2

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						3						
CO2						3			3	3		3
CO3						3		2				3
CO4						3	3					
CO5						3		3				

**COURSE CONTENT**

UNIT – I Introduction to Value Education: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education), Understanding Value Education, self-exploration as the Process for Value Education, Continuous Happiness and Prosperity-the basic human aspirations, Happiness and Prosperity- Current Scenario, Method to Fulfill the Basic Human Aspirations.

Practice Sessions: PS1 Sharing about Oneself , PS2 Exploring Human Consciousness, PS3 Exploring Natural Acceptance

UNIT – II Harmony in Human Being: Understanding Human being as the Co-existence of the self and the body, Distinguishing between the Needs of the self and the body, The body as an Instrument of the self, Understanding Harmony in the self, Harmony of the self with the body, Programme to ensure self - regulation and Health

Practice Sessions: PS4 Exploring the difference of Needs of self and body, PS5 Exploring Sources of Imagination in the self, PS6 Exploring Harmony of self with the body

UNIT – III Harmony in the Family and Society: Harmony in the family - the Basic Unit of Human Interaction, 'Trust' - the Foundational Value in Relationship, 'Respect' - as the Right Evaluation, Other Feelings, Justice in Human – to - Human Relationship, Understanding Harmony in the Society, Vision for the Universal Human Order.

Practice Sessions: PS7 Exploring the Feeling of Trust, PS8 Exploring the Feeling of Respect, PS9 Exploring Systems to fulfil Human Goal

UNIT – IV Harmony in the Nature/Existence: Understanding Harmony in the Nature, Interconnectedness, self-regulation and Mutual fulfillment among the Four Orders of Nature, Realizing Existence as Co- existence at All Levels, The Holistic Perception of Harmony in Existence

Practice Sessions: PS10 Exploring the Four Orders of Nature, PS11 Exploring Co-existence in Existence

UNIT – V Implications of the Holistic Understanding - a Look at Professional Ethics: Natural Acceptance of Human Values, Definitiveness of (Ethical) Human Conduct, A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order, Competence in Professional Ethics, Holistic Technologies, Production Systems and Management Models-Typical Case Studies, Strategies for Transition towards Value- based Life and Profession.

Practice Sessions: PS12 Exploring Ethical Human Conduct, PS13 Exploring Humanistic Models in Education, PS14 Exploring Steps of Transition towards Universal Human Order

Text books and Teachers Manual

1. A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1 - R R Gaur, R Asthana, G P Bagaria
2. Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2 - R R Gaur, R Asthana, G P Bagaria

Reference Books

1. Jeevan Vidya: Ek Parichaya, A Nagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth- by Mohandas Karamchand Gandhi
5. Small is Beautiful - E. F Schumacher.
6. Slow is Beautiful - Cecile Andrews
7. Economy of Permanence - J C Kumarappa
8. Bharat Mein Angreji Raj – Pandit Sunderlal
9. Rediscovering India - by Dharampal

Web References:

1. <https://fdp-si.aicte-india.org>
2. https://www.youtube.com/playlist?list=PLWDeKF97v9SP_Kt6jqzA3pZ3yA7g_OAQz



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

(Autonomous) (Autonomous)

Department of Information Technology

R23

Digital Logic & Computer Organization

Course Category	Professional Core	Course Code	23EC305T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basics of Number Systems	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The student will learn:

1	Provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
2	Describe memory hierarchy concepts
3	Explain input /output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understanding the data representation of a digital computer system. Relate Postulates of Boolean algebra and minimize combinational functions and analyze combinational circuits.	
CO2	Design and analyze sequential circuits and study the basic structure of computers	
CO3	Understand the basic concepts of computer arithmetic, organization.	
CO4	Understand the concepts of memory organization.	
CO5	Understand the concepts of I/O Organization.	

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2	2	2	2	2						2	2	2	2
CO2	2	2	2	2	2						2	2	2	2
CO3	2	2	2	2	2						2	2	2	2
CO4	2	2	2	2	2						2	2	2	2
CO5	2	2	2	2	2						2	2	2	2



COURSE CONTENT

UNIT-I:

Data Representation : Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, complements, Signed binary numbers, Binary codes.

Digital Logic Circuits-I : Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers.

UNIT-II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters.

Basic Structure of Computers : Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von-Neumann Architecture.

UNIT-III:

Computer Arithmetic : Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed - operand Multiplication, Fast Multiplication, Integer Division, Floating- Point Numbers and Operations.

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control.

UNIT-IV:

The Memory Organization : Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage.

UNIT-V:

Input/ Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces .

Textbooks:

1. Computer Organization, Carl Hamacher, Zvonko Vranesic, Safwat Zaky, 6th edition, McGraw Hill
2. Digital Design ,6th Edition, M.Morris Mano, Pearson Education.
3. Computer Organization and Architecture, William Stallings, 11th Edition, Pearson.

Reference Books:

1. Computer Systems Architecture, M.Moris Mano, 3rd Edition, Pearson
2. Computer Organization and Design, David A.Paterson, JohnL. Hennessy, Elsevier
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/103/106103068>

**II Year I Semester****Advanced Data Structures & Algorithm Analysis****(Common to CSE, CSE (AI&ML), CSE (AI), CSE (DS), CSE (Cyber Security), IT)**

Course Category	Professional Core	Course Code	23CS301T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The main objectives of the course is to

1	Provide knowledge on advance data structures frequently used in Computer Science domain
2	Develop skills in algorithm design techniques popularly used
3	Understand the use of various data structures in the algorithm design

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Analyze algorithms for Height balanced trees such as AVL trees, B-Trees	K1
CO2	Analyze algorithms for Priority queues, Graph Traversals, Sortings	K2
CO3	List and describe various algorithmic approaches and Solve problems using divide and conquer & greedy Method	K3
CO4	Analyze design paradigms and methods of analysis: backtracking, branch and bound algorithmic approaches	K4
CO5	Demonstrate NP-Hard and NP-Complete problems, Cook's theorem	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution Of Course Outcomes Towards Achievement Of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-
CO5	3	3	3	3	1	-	-	-	-	-	-	-



COURSE CONTENT

UNIT – I:

Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations AVL Trees – Creation, Insertion, Deletion operations and Applications B-Trees – Creation, Insertion, Deletion operations and Applications

UNIT – II:

Heap Trees (Priority Queues) – Min and Max Heaps, Operations and Applications

Graphs – Terminology, Representations, Basic Search and Traversals, Connected Components and Biconnected Components, applications Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen's matrix multiplication, Convex Hull

UNIT – III:

Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths Dynamic Programming: General Method, All pairs shortest paths, Single Source Shortest Paths– General Weights (Bellman Ford Algorithm), Optimal Binary Search Trees, 0/1 Knapsack, String Editing, Travelling Salesperson problem

UNIT – IV:

Backtracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem Branch and Bound: The General Method, 0/1 Knapsack Problem, Travelling Salesperson problem

UNIT – V:

NP Hard and NP Complete Problems: Basic Concepts, Cook's theorem NP Hard Graph Problems: Clique Decision Problem (CDP), Chromatic Number Decision Problem (CNDP), Traveling Salesperson Decision Problem (TSP) NP Hard Scheduling Problems: Scheduling Identical Processors, Job Shop Scheduling

Textbooks:

1. Fundamentals of Data Structures in C++, Ellis Horowitz; Sartaj Sahni; Dinesh Mehta
2nd Edition, ISBN: 9788173716065 ,Year: 2008, Universities Press.
2. Computer Algorithms in C++, Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, 2nd Edition
ISBN:9788173716119, University Press.

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education, Asia
2. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill, 2nd Edition, Published on 1 July 2017.
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley, 1997.
4. Data Structures using C & C++: Langsam, Augenstein & Tanenbaum, Pearson, 31 August 2019
First Edition.
5. Algorithms + Data Structures & Programs:, N.Wirth, PHI, January 1988
6. Fundamentals of Data Structures in C++: Horowitz Sahni& Mehta, Galgottia Pub, January 2008
7. Data structures in Java:, Thomas Standish, Pearson Education Asia

Online Learning Resources:

1. https://www.tutorialspoint.com/advanced_data_structures/index.asp
2. <http://peterindia.net/Algorithms.html>
3. Abdul Bari, [Introduction to Algorithms \(youtube.com\)](https://www.youtube.com/watch?v=...)



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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Department of Information Technology

R23

II Year I Semester

Object Oriented Programming Through Java

(Common to CSE, CSE (AI&ML), CSE (AI), CSE (DS), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	23CS302T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are to:

1	Identify Java language components and how they work together in applications
2	Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
3	Learn how to extend Java classes with inheritance and dynamic binding and how to use exception handling in Java applications
4	Understand how to design applications with threads in Java
5	Understand how to use Java APIs for program development

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply the fundamentals of Java to solve problems	K3
CO2	Differentiate the application of decision and iteration control structures	K2
CO3	Implement classes and method overloading concepts	K3
CO4	Apply the concepts of inheritance and packages	K3
CO5	Implement Java programs using exceptions and multithreading	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	3	-	-	-	-	-	-	-
CO2	3	3	3	2	3	-	-	-	-	-	-	-
CO3	3	3	3	3	3	-	-	-	-	-	-	-
CO4	3	3	3	3	3	-	-	-	-	-	-	-
CO5	3	3	3	3	3	-	-	-	-	-	-	-



COURSE CONTENT

UNIT I

Object Oriented Programming: Basic concepts, Principles, Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators :Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if-else Expressions, Ternary Operator?;, Switch Statement, Iteration Statements, while Expression, do-while Loop, for Loop, Nested for Loop, For-Each for Loop, Break Statement, Continue Statement.

UNIT II

Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.

UNIT III

Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT IV

Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java. Time .Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throw able, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java(Text Book 2)



UNIT V

String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread-Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads. **Java Database Connectivity:** Introduction, JDBC Architecture, Installing MySQL and MySQL Connector/J, JDBC Environment Setup, Establishing JDBC Database Connections, Result Set Interface

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events

Text Books:

- 1) JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
- 2) Joy with JAVA, Fundamentals of Object Oriented Programming, DebasisSamanta, MonalisaSarma, Cambridge, 2023.
- 3) JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

References Books:

- 1) The complete Reference Java, 11th edition, Herbert Schildt, TMH
- 2) Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Resources:

1. <https://nptel.ac.in/courses/106/105/106105191/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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Department of Information Technology

R23

II Year I Semester

Advanced Data Structures & Algorithm Analysis Laboratory (Common to CSE, CSE (AI&ML), CSE (AI), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	23CS301P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of the course is to

- | | |
|----------|---|
| 1 | Acquire practical skills in constructing and managing Data structures |
| 2 | Apply the popular algorithm design methods in problem-solving scenarios |

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Describe, implement, analyze, and apply data structures such as self-balancing trees and heaps	K3
CO2	Implement graph traversal algorithms	K3
CO3	Apply Greedy, divide and conquer algorithms.	K3
CO4	Identify and apply strategies such as brute force, greedy, back tracking, divide and conquer, and dynamic programming in algorithm analysis and design	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-



Experiments covering the Topics:

- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

Sample Programs:

1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
 - a) Adjacency Matrix
 - b) Adjacency Lists
5. Write a program for finding the biconnected components in a given graph.
6. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
7. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.
8. Implement Job Sequencing with deadlines using Greedy strategy.
9. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.
10. Implement N-Queens Problem Using Backtracking.
11. Use Backtracking strategy to solve 0/1 Knapsack problem.
12. Implement Travelling Sales Person problem using Branch and Bound approach.

Reference Books:

1. Fundamentals of Data Structures in C++, Horowitz Ellis, SahniSartaj, Mehta, Dinesh, 2ndEdition, Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, SartajSahni, SanguthevarRajasekaran, 2ndEdition, University Press
3. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
4. An introduction to Data Structures with applications, Trembley& Sorenson, McGraw Hill

Online Learning Resources:

1. <http://cse01-iiith.vlabs.ac.in/>
2. <http://peterindia.net/Algorithms.html>



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II Year I Semester

Object Oriented Programming Through Java Laboratory

(Common to CSE, CSE (AI&ML), CSE (AI), CSE (DS), CSE (Cyber Security), IT)

Course Category	Professional Core	Course Code	23CS302P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

1	Practice object oriented programming in the Java programming language
2	Implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
3	Illustrate inheritance, Exception handling mechanism, JDBC connectivity
4	Construct Threads, Event Handling, implement packages, Java FX GUI

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Implement object oriented concepts using Java	K3
CO2	Apply the concepts of inheritance and packages.	K3
CO3	Implement Java programs using exceptions and multithreading.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	1	-	-	-	-	-	-	-
CO2	3	3	3	3	1	-	-	-	-	-	-	-
CO3	3	3	3	3	1	-	-	-	-	-	-	-
CO4	3	3	3	3	1	-	-	-	-	-	-	-



Experiments covering the Topics:

- Object Oriented Programming fundamentals- data types, control structures
- Classes, methods, objects, Inheritance, polymorphism,
- Exception handling, Threads, Packages, Interfaces
- Files, I/O streams, JavaFX GUI

Sample Experiments:

Exercise – 1:

- a) Write a JAVA program to display default value of all primitive data type of JAVA
- b) Write a java program that display the roots of a quadratic equation $ax^2+bx=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

- a) Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
- b) Write a JAVA program to sort for an element in a given list of elements using bubble sort
- c) Write a JAVA program using StringBuffer to delete, remove character.

Exercise - 3

- a) Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.
- b) Write a JAVA program implement method overloading.
- c) Write a JAVA program to implement constructor.
- d) Write a JAVA program to implement constructor overloading.

Exercise - 4

- a) Write a JAVA program to implement Single Inheritance
- b) Write a JAVA program to implement multi level Inheritance
- c) Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5

- a) Write a JAVA program give example for “super” keyword.
- b) Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?
- c) Write a JAVA program that implements Runtime polymorphism

Exercise - 6

- a) Write a JAVA program that describes exception handling mechanism
- b) Write a JAVA program Illustrating Multiple catch clauses
- c) Write a JAVA program for creation of Java Built-in Exceptions
- d) Write a JAVA program for creation of User Defined Exception

Exercise - 7

- a) Write a JAVA program that creates threads by extending Thread class. First thread display “Good Morning” every 1 sec, the second thread displays “Hello” every 2 seconds and the third display “Welcome” every 3 seconds,(Repeat the same by implementing Runnable)
- b) Write a program illustrating **is Alive** and **join ()**
- c) Write a Program illustrating Daemon Threads.
- d) Write a JAVA program Producer Consumer Problem

Exercise – 8

- a) Write a JAVA program that import and use the user defined packages
- b) Without writing any code, build a GUI that display text in label and image in an ImageView (use JavaFX)
- c) Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Exercise – 9

- a) Write a java program that connects to a database using JDBC
- b) Write a java program to connect to a database using JDBC and insert values into it.
- c) Write a java program to connect to a database using JDBC and delete values from it



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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II Year I Semester

Python Programming

Common to CSE,IT, CSE (AI&ML),CSE (AI), CSE (DS),CSE(Cyber Security)

Course Category	Skill Enhanced Course	Course Code	23AI301S
Course Type		L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

1	Introduce core programming concepts of Python programming language
2	Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
3	Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to :		Cognitive Level
CO1	Develop essential programming skills in computer programming concepts like data types, control statements.	K3
CO2	Apply the basics of programming in the Python language.	K3
CO3	Solve coding tasks related Dictionaries, tuples and sets.	K3
CO4	Solve coding tasks related to the fundamental notions and techniques used in object- oriented programming.	K3
CO5	Apply the basics of Numpy and pandas related to the Data Science	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program

Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	1	1	1	-	-	-	-	-	-	1	3	3	2
CO2	3	2	1	1	1	-	-	-	-	-	-	1	3	3	2
CO3	3	2	1	1	1	-	-	-	-	-	-	1	3	3	2
CO4	3	2	2	3	3	-	-	-	-	-	-	1	3	3	2
CO5	3	2	2	3	3	-	-	-	-	-	-	1	3	3	2



COURSE CONTENT

UNIT-I:

Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language.

Control Flow Statements: if statement, if-else statement, if...elif...else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Write a program to add and multiply complex numbers
5. Write a program to print multiplication table of a given number.

UNIT – II

Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.

Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

1. Write a program to define a function with multiple return values.
2. Write a program to define a function using default arguments.
3. Write a program to find the length of the string without using any library functions.
4. Write a program to check if the substring is present in a given string or not.
5. Write a program to perform the given operations on a list:
 - i. Addition
 - ii. Insertion
 - iii. slicing
6. Write a program to perform any 5 built-in functions by taking any list.

UNIT – III

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

1. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
2. Write a program to count the number of vowels in a string (No control flow allowed).
3. Write a program to check if a given key exists in a dictionary or not.
4. Write a program to add a new key-value pair to an existing dictionary.
5. Write a program to sum all the items in a given dictionary.



UNIT – IV

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

1. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
2. Python program to print each line of a file in reverse order.
3. Python program to compute the number of characters, words and lines in a file.
4. Write a program to create, display, append, insert and reverse the order of the items in the array.
5. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT – V

Introduction to Data Science: Functional Programming, JSON and XML with Python, NumPy with Python, Pandas.

Visual Aids for EDA(Exploratory Data Analysis): Technical requirements, Line chart, Bar charts, Scatter plot using seaborn, Polar chart, Histogram, Choosing the best chart

Sample Experiments:

1. Python program to check whether a JSON string contains complex object or not.
2. Python Program to demonstrate NumPy arrays creation using array () function.
3. Python program to demonstrate use of ndim, shape, size, dtype.
4. Python program to demonstrate basic slicing, integer and Boolean indexing.
5. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a pandas data frame and explore the data through the data frame as follows:
 - a) Apply head () function to the pandas data frame
 - b) Perform various data selection operations on Data Frame
6. Apply different visualization techniques using sample dataset
 - a) Line Chart b) Bar Chart c) Scatter Plots d)Bubble Plot
7. Generate Scatter Plot using seaborn library for iris dataset
8. Apply following visualization Techniques for a sample dataset
 - a) Area Plot b) Stacked Plot c) Pie chart d) Table Chart

Reference Books:

1. Gowrishankar S, Veena A., Introduction to Python Programming, CRC Press.
2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2ndEdition, Pearson, 2024
3. Introduction to Programming Using Python, Y. Daniel Liang, Pearson.
4. Python : The Complete Reference, by Martin C Brown, McGraw Hill India.

Online Learning Resources/Virtual Labs:

1. <https://www.coursera.org/learn/python-for-applied-data-science-ai>
2. <https://www.coursera.org/learn/python?specialization=python#syllabus>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

(Autonomous) (Autonomous)

Department of Information Technology

R23

II Year I Semester Environmental Science (Common to all branches)

Course Category	BASIC SCIENCES	Course Code	23BC301T
Course Type prerequisites	Theory	L-T-P-C Internal Assessment Semester End Examination Total Marks	2 -0-0--0 30 70 100

S.No.	Course Objectives
1	To make the students to get awareness on environment
2	To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day-to-day activities of human life
3	To save earth from the inventions by the engineers.

COURSE OUTCOMES		Cognitive Level
Upon successful completion of the course, the student will be able to:		
CO1	Grasp multi disciplinary nature of environmental studies and various renewable and non-renewable resources.	K2
CO2	Understand flow and bio-geo- chemical cycles and ecological pyramids.	K2
CO3	Understand various causes of pollution and solid waste management and related preventive measures.	K2
CO4	Understand the rainwater harvesting, watershed management, ozone layer depletion and waste land reclamation.	K2
CO5	Illustrate the casus of population explosion, value education and welfare programmes.	K3

Contribution of Course Outcomes towards achievement of Program												
Outcomes (1 – Low, 2 - Medium, 3 – High)												
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	0	1	0	0	1	2	0	0	0	1	0
CO2	0	1	0	0	0	0	1	0	0	0	0	0
CO3	0	0	0	0	2	0	1	0	0	0	0	0
CO4	0	0	0	0	1	1	3	0	0	0	0	0
CO5	0	0	0	0	0	0	3	1	0	0	0	0



COURSE CONTENT

UNIT – I

Multidisciplinary Nature of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources : Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies, Energy resources- Renewable and non-renewable resources (Biomass).

UNIT – II

Ecosystems: Concept of an ecosystem. – Structure and function of an ecosystem – Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystem:

a)Forest ecosystem, b)Grassland ecosystem, c)Desert ecosystem, e)Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)(Primary Treatment)

Biodiversity and Its Conservation : Introduction and Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India – Value of biodiversity: consumptive use, Productive use, social, ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hotspots of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT – III

Environmental Pollution: Definition, Cause, effects and control measures of: a)Air Pollution, b)Water pollution, c)Soil pollution, d)Marine pollution, e)Noise pollution, f)Thermal pollution, g)Nuclear hazards (Primary treatment)

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT – IV

Social Issues and the Environment: From Unsustainable to Sustainable development – Urban problems related to energy – Water conservation, rain water harvesting, watershed management – Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics (Issues and possible solutions) –Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act – Issues involved in enforcement of environmental legislation – Public awareness.



UNIT – V

Human Population and The Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health – Human Rights – Value Education – HIV/AIDS – Viral infections -Women and Child Welfare – Role of information Technology in Environment and human health – Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grassland/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds – river, hill slopes, etc.

Textbooks:

1. Erach Bharucha, Text book of Environmental Studies for Undergraduate Courses, Universities Press (India) Private Limited, 2019.
2. Palaniswamy, Environmental Studies, 2/e, Pearson education, 2014.
3. S.Azeem Unnisa, Environmental Studies, Academic Publishing Company, 2021.
4. K.Raghavan Nambiar, “Text book of Environmental Studies for Undergraduate Courses as per UGC model syllabus”, SciTech Publications (India), Pvt. Ltd, 2010.

Reference Books:

1. Deeksha Dave and E.Sai Baba Reddy, Textbook of Environmental Science, 2/e, Cengage Publications, 2012.
2. M.Anji Reddy, “Textbook of Environmental Sciences and Technology”, BS Publication, 2014.
3. J.P. Sharma, Comprehensive Environmental studies, Laxmi publications, 2006.
4. J. Glynn Henry and Gary W. Heinke, Environmental Sciences and Engineering, Prentice Hall of India Private limited, 1988.
5. G.R. Chatwal, A Text Book of Environmental Studies, Himalaya Publishing House, 2018.
6. Gilbert M. Masters and Wendell P. Ela, Introduction to Environmental Engineering and Science, 1/e, Prentice Hall of India Private limited, 1991.

Online Learning Resources:

- https://onlinecourses.nptel.ac.in/noc23_hs155/preview
- https://www.edx.org/learn/environmental-science/rice-university-ap-r-environmental-science-part-3-pollution-and-resources?index=product&objectID=course-3a6da9f2-d84c-4773-8388-1b2f8f6a75f2&webview=false&campaign=AP%C2%AE+Environmental+Science++Part+3%3A+Pollution+and+Resources&source=edX&product_category=course&placement_url=https%3A%2F%2Fwww.edx.org%2Flearn%2Fenvironmental-science
- <http://ecoursesonline.iasri.res.in/Courses/Environmental%20Science-I/Data%20Files/pdf/lec07.pdf>
- <https://www.youtube.com/watch?v=5QxxaVfgQ3k>



II Year II Semester
OPTIMIZATION TECHNIQUES
(Common to IT, CSE(AIML), CSE(AI), CSE(DS))

Course Category	Management Course – I	Course Code	23ME405T
Course Type	Theory	L-T-P-C	2-0-0-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To define an objective function and constraint functions in terms of design variables, and then state the optimization problem.
2	To state single variable and multi variable optimization problems, without and with constraints.
3	To explain linear programming technique to an optimization problem, define slack and surplus variables, by using Simplex method.
4	To state transportation and assignment problem as a linear programming problem to determine Simplex method.
5	To study and explain nonlinear programming techniques, unconstrained or constrained, and define exterior and interior penalty functions for optimization problems.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	State and formulate the optimization problem, without and with constraints, by using design variables from an engineering design problem.	K2
CO2	Apply classical optimization techniques to minimize or maximize a multi-variable objective function, without or with constraints, and arrive at an optimal solution.	K3
CO3	Apply and Solve transportation and assignment problem by using Linear programming Simplex method.	K3
CO4	Apply gradient and non-gradient methods to nonlinear optimization problems and use interior or exterior penalty functions for the constraints to derive the optimal solutions.	K3
CO5	Formulate and apply Dynamic programming technique to inventory control, production planning, engineering design problems etc. to reach a final optimal solution from the current optimal solution.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	3	-	-	-	-	-	3	-
CO2	3	3	3	1	3	-	-	-	-	-	3	-
CO3	3	3	3	1	3	-	-	-	-	-	3	-
CO4	3	3	3	2	3	-	-	-	-	-	3	-
CO5	3	3	3	1	3	-	-	-	-	-	3	-



COURSE CONTENT

UNIT I

Introduction: Statement of an Optimization problem, design vector, design constraints, constraint surface, objective function, objective function surfaces, classification of Optimization problems.

Classical Optimization Techniques: Single variable Optimization, multi variable Optimization without constraints, necessary and sufficient conditions for minimum/maximum, multivariable Optimization with equality constraints. Solution by method of Lagrange multipliers, multivariable Optimization with inequality constraints, Kuhn – Tucker conditions

UNIT II

Linear Programming: Standard form of a linear programming problem, geometry of linear programming problems, definitions and theorems, solution of a system of linear simultaneous equations, pivotal reduction of a general system of equations, motivation to the simplex method, simplex algorithm.

UNIT III

Transportation Problem: Finding initial basic feasible solution by north – west corner rule, least cost method and Vogel’s approximation method, testing for optimality of balanced transportation problems, Special cases in transportation problem.

UNIT IV

Nonlinear Programming: Unconstrained cases, One – dimensional minimization methods: Classification, Fibonacci method, Univariate method, steepest descent method. Constrained cases– Characteristics of a constrained problem, Classification, Basic approach of Penalty Function method, Basic approaches of Interior and Exterior penalty function methods,

UNIT V

Dynamic Programming: Dynamic programming multistage decision processes, types, concept of sub optimization and the principle of optimality, computational procedure in dynamic programming, examples illustrating the calculus method of solution, examples illustrating the tabular method of solution.

Textbooks:

1. Engineering optimization: Theory and practice, S. S. Rao, New Age International (P) Limited, 3rd edition, 1998.
2. Introductory Operations Research, H.S. Kasene & K.D. Kumar, Springer (India), Pvt. Ltd.

Reference Books:

1. “Optimization Methods in Operations Research and systems Analysis”, by K.V. Mital and C. Mohan, New Age International (P) Limited, Publishers, 3rd edition, 1996.
2. Operations Research, Dr. S. D. Sharma, Kedarnath, Ramnath & Co.

Online Learning Resources:

1. <http://www.nptelvideos.in/2012/12/fundamentals-of-operations-research.html>
2. <https://nptel.ac.in/courses/110106062>
3. <https://nptel.ac.in/courses/111/105/111105039/>
4. <https://nptel.ac.in/courses/106/108/106108056/>
5. <https://nptel.ac.in/courses/112/105/112105235/>
6. https://onlinecourses.nptel.ac.in/noc21_me43/preview
7. https://www.nptel.ac.in/content/syllabus_pdf/112103301.pdf

II Year II Semester
Probability and Statistics
(Common to CSE, CSE-AI&ML, CSE-AI and IT)

Course Category	Basic Sciences	Course Code	23BM402T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basic knowledge of Probability, Permutation & Combinations	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

1	To familiarize the students with the foundations of probability and statistical methods
2	To impart probability concepts and statistical methods in various applications Engineering

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Classify the concepts of data science and its importance	K3
CO2	Interpret the association of characteristics and through correlation and regression tools	K3
CO3	Apply discrete and continuous probability distributions	K3
CO4	Design the components of a classical hypothesis test	K3
CO5	Infer the statistical inferential methods based on small and large sampling tests	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

[illegible]



COURSE CONTENT

UNIT I

Descriptive statistics and methods for data science:

Data science – Statistics Introduction –Populations Sample –Collection of data – primary and secondary data– Type of variable: dependent and independent Categorical and Continuous variables –Data visualization – Measures of Central tendency – Measures of Variability–Skewness –Kurtosis.

UNIT II

Correlation and Regression:

Correlation–Correlation coefficient – Rank correlation.

Linear Regression: Straight line – Multiple Linear Regression - Regression coefficients and properties –

Curvilinear Regression: Parabola–Exponential–Power curves.

UNIT III

Probability and Distributions:

Probability– Conditional probability and Baye's theorem – Random variables – Discrete and Continuous random variables – Distribution functions– Probability mass function, Probability density function and Cumulative distribution functions – Mathematical Expectation and Variance – Binomial, Poisson, Uniform and Normal distributions.

UNIT IV

Sampling Theory:

Introduction – Population and samples–Sampling distribution of Means and Variance (definition only) – Point and Interval estimations – Maximum error of estimate – Central limit theorem (without proof)– Estimation using, and F-distributions.

$$\chi^2$$

UNIT V

Tests of Hypothesis:

Introduction – Hypothesis – Null and Alternative Hypothesis – Type I and Type II errors – Level of significance – One tail and two-tail tests –Test of significance for large samples and Small Samples : Single and difference means – Single and two proportions – Student's t-test ,F-test-test.

$$\chi^2$$

TEXT BOOKS

1. **Miller and Freund's**, Probability and Statistics for Engineers, 7/e, Pearson, 2008.
2. **S.C.Gupta and V.K.Kapoor** ,Fundamentals of Mathematical Statistics, 11/e,S ultan Chand & Sons Publications, 2012.

REFERENCE BOOKS

1. **Shron L.Myers, KeyingYe, RonaldE Walpole**, Probability and Statistics Engineers and the Scientists, 8th Edition, Pearson 2007.
2. **Jayl.Devore**, Probability and Statistics for Engineering and the Sciences, 8th Edition, Cengage.
3. **Sheldon M.Ross**, Introduction to probability and statistics Engineers and the Scientists, 4th Edition, Academic Foundation, 2011.
4. **Johannes Ledolter and Robert V.Hogg**, Applied statistics for Engineers and Physical Scientists, 3rd Edition, Pearson, 2010.

WEB RESOURCES

1. <https://www.geeksforgeeks.org/descriptive-statistic/>
2. <https://www.cuemath.com/data/correlation-and-regression/>
3. https://en.wikipedia.org/wiki/Probability_distribution
4. https://en.wikipedia.org/wiki/Sampling_statistics
5. https://en.wikipedia.org/wiki/Statistical_hypothesis_test



**II Year II Semester
Operating Systems
(Common to CSE, CSE (Cyber Security), IT)**

Course Category	Professional Core	Course Code	23CS401T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The main objectives of the course is to make student

1	Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
2	Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
3	Illustrate different conditions for deadlock and their possible solutions

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Describe various generations of Operating System and functions of Operating System	K2
CO2	Comprehend the concept of program, process and thread and compare various CPU Scheduling Algorithms and Inter Process Communication problems	K2
CO3	Compare various Memory Management Schemes especially paging and Segmentation in Operating System and apply various Page Replacement Techniques	K2
CO4	Apply process synchronization techniques to avoid deadlocks	K3
CO5	Outline File Systems in Operating System like UNIX/Linux and Windows	K2

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

**Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)**

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	-	-	1	-	-	-	-	-	-	-
CO2	3	3	3	2	1	-	-	-	-	-	-	2
CO3	3	3	2	-	1	-	-	-	-	-	-	2
CO4	3	3	3	3	1	-	-	-	-	-	-	2
CO5	3	3	3	3	1	-	-	-	-	-	-	2



COURSE CONTENT

UNIT - I

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems

System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging

UNIT - II

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication.

Threads and Concurrency: Multithreading models, Thread libraries, Threading issues.

CPU Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.

UNIT – III

Synchronization Tools: The Critical Section Problem, Peterson's Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization.

Deadlocks: system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT - IV

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping.

Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing

Storage Management: Overview of Mass Storage Structure, HDD Scheduling.

NIT - V

File System: File System Interface: File concept, Access methods, Directory Structure; File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing.

Protection: Goals of protection, Principles of protection, Protection Rings, Domain of protection, Access matrix.

Text Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson , 2016

Reference Books:

1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
2. Operating Systems: A Concept Based Approach, D.M Dhamdhare, 3rd Edition, McGraw- Hill, 2013

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/106/106106144/>
2. <http://peterindia.net/OperatingSystems.html>



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

(Autonomous) (Autonomous)

Department of Information Technology

R23

II Year II Semester Database Management Systems Common to AI, CSE(CS),CSE, DS, IT

Course Category	Professional Core	Course Code	23IT401T
Course Type	Theory	L-T-P-C	3-0 -0-3
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	To introduce Data models and Entity Relationship Model Representation
2	To give a good formal foundation on the relational model of data and usage of Relational Algebra
3	To introduce the concepts of basic SQL as a universal Database language
4	To demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
5	To provide an overview of concurrent execution ,deadlocks and indexing techniques

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Implementing E-R Models on different examples	K3
CO2	Describe a relational database and object-oriented database	K3
CO3	Create, maintain and manipulate a relational database using SQL	K3
CO4	Design a database with understanding on Normalization.	K2
CO5	Determining and describing the concurrent execution ,deadlocks	K3

K1:Remember,K2:Understand,K3:Apply,K4:Analyze,K5:Evaluate,K6: Create

Contribution of Course Outcomes towards achievement of Program Outcomes(1-Low,2-Medium,3-High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	1	3	-	-	-	-	-	-	-	-	-	2	3	-
CO2	3	3	3	-	-	-	-	-	1	-	-	-	2	2	2
CO3	3	3	3	2	-	-	-	-	1	-	2	-	2	2	2
CO4	3	3	3	-	-	-	-	-	1	-	3	-	2	2	2
CO5	3	2	1	-	-	-	-	-	1	-	-	-	2	-	2

**COURSECONTENT****UNIT-I**

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database. Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT-II

Relational Model: Introduction to relational model, concepts of domain, attribute, Tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. BASIC SQL: Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT-III

SQL: Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions (Date and Time, Numeric, String conversion). Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view (updatable and non-updatable), relational set operations.

UNIT-IV

Schema Refinement (Normalization): Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form (BCNF), MVD, Fourth normal form (4NF), Fifth Normal Form (5NF).

UNIT-V

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm. Introduction to Indexing Techniques: B+ Trees, operations on B+ Trees, Hash Based Indexing:

TEXT BOOKS

1. Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
2. Database System Concepts, 5th edition, Silberschatz, Korth, Sudarsan, TMH (For Chapter 1 and Chapter 5)

REFERENCEBOOKS

1. Introduction to Database Systems, 8/e CJ Date, PEA.
2. Database Management System, 6/e Ramez Elmasri, Shamkant B. Navathe, PEA
3. Database Principles Fundamentals of Design Implementation and Management, Carlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

WEB RESOURCES

1. <https://nptel.ac.in/courses/106/105/106105175/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01275806667282022456_shared/overview



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

(Autonomous) (Autonomous)

Department of Information Technology

R23

II Year II Semester Software Engineering (Common to CSE & IT)

Course Category	Professional Core	Course Code	23CS402T
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of this course are to introduce

1	Software life cycle models, Software requirements and SRS document.
2	Project Planning, quality control and ensuring good quality software.
3	Software Testing strategies, use of CASE tools, Implementation issues, validation & verification procedures.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Ability to transform an Object-Oriented Design into high quality, executable code	K3
CO2	Skills to design, implement, and execute test cases at the Unit and Integration level	K3
CO3	Compare conventional and agile software methods	K4
CO4	Skills to design Software Architectural components.	K3
CO5	Analyze the interface analysis and Testing strategies.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	-	3	-	-	-	-	-	-	1
CO2	3	3	2	-	2	-	-	-	-	-	-	1
CO3	3	2	1	3	2	-	-	-	2	-	-	2
CO4	3	2	3	2	3	-	-	-	2	-	-	2
CO5	3	3	3	2	3	-	-	-	2	-	-	3



COURSE CONTENT

UNIT I:

Introduction: Evolution, Software development projects, Exploratory style of software developments, Emergence of software engineering, Notable changes in software development practices, Computer system engineering.

Software Life Cycle Models: Basic concepts, Waterfall model and its extensions, Rapid application development, Agile development model, Spiral model.

UNIT II:

Software Project Management: Software project management complexities, Responsibilities of a software project manager, Metrics for project size estimation, Project estimation techniques, Empirical Estimation techniques, COCOMO, Halstead's software science, risk management.

Requirements Analysis And Specification: Requirements gathering and analysis, Software Requirements Specification (SRS), Formal system specification, Axiomatic specification, Algebraic specification, Executable specification and 4GL.

UNIT III:

Software Design: Overview of the design process, How to characterize a good software design? Layered arrangement of modules, Cohesion and Coupling, approaches to software design.

Agility: Agility and the Cost of Change, Agile Process, Extreme Programming (XP), Other Agile Process Models, Tool Set for the Agile Process (Text Book 2)

Function-Oriented Software Design: Overview of SA/SD methodology, Structured analysis, Developing the DFD model of a system, Structured design, Detailed design, and Design Review.

User Interface Design: Characteristics of a good user interface, Basic concepts, Types of user interfaces, Fundamentals of component-based GUI development, and user interface design methodology.

UNIT IV:

Coding And Testing: Coding, Code review, Software documentation, Testing, Black-box testing, White-Box testing, Debugging, Program analysis tools, Integration testing, Testing object-oriented programs, Smoke testing, and Some general issues associated with testing.

Software Reliability And Quality Management: Software reliability. Statistical testing, Software quality, Software quality management system, ISO 9000, SEI Capability maturity model. Few other important quality standards, and Six Sigma.

UNIT V:

Computer-Aided Software Engineering (Case): CASE and its scope, CASE environment, CASE support in the software life cycle, other characteristics of CASE tools, Towards second generation CASE Tool, and Architecture of a CASE Environment.

Software Maintenance: Characteristics of software maintenance, Software reverse engineering, Software maintenance process models and Estimation of maintenance cost.

Software Reuse: reuse- definition, introduction, reason behind no reuse so far, Basic issues in any reuse program, A reuse approach, and Reuse at organization level.

Text Books:

1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition, PHI.
2. Software Engineering A practitioner's Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition.

Reference Books:

1. Software Engineering, Ian Sommerville, 10th Edition, Pearson,
2. Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.

e-Resources:

1. <https://nptel.ac.in/courses/106/105/106105182/>
2. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01260589506387148827_shared/overview
3. https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_013382690411003904735_shared/overview



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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Department of Information Technology

R23

II Year II Semester Operating Systems & Software Engineering Laboratory

Course Category	Professional Core	Course Code	23CS402P
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objective of the course is to

1	Learn to implement scheduling, page replacement, Bankers algorithm and s/w development through UML diagrams
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COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

		Cognitive level
CO1	Implementing algorithms of CPU, page replacement algorithms, Bankers algorithm	K4
CO2	Estimating the efforts of different software models	K3
CO3	Generating different test cases for software testing	K4

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 – Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	2	2	-	-	-	-	-	-	-
CO2	1	3	1	2	2	-	-	-	-	-	-	-
CO3	2	2	2	2	3	-	-	-	-	-	-	-



LIST OF EXPERIMENTS

Note: Learn to implement scheduling, page replacement, Bankers algorithm and s/w development through UML diagrams

Experiments in Operating Systems:

- 1 Practicing of Basic UNIX Commands.
- 2 Write programs using the following UNIX operating system calls
fork, exec, get pid, exit, wait, close, stat, open dir and read dir
- 3 Simulate UNIX commands like cp, ls, grep, etc.,
- 4 Simulate the following CPU scheduling algorithms
a) FCFS b) SJF c) Priority d) Round Robin
- 5 Control the number of ports opened by the operating system with
a) Semaphore b) Monitors.
- 6 Write a program to illustrate concurrent execution of threads using p threads library.
- 7 Write a program to solve producer-consumer problem using Semaphores
- 8 Implement the following memory allocation methods for fixed partition
a) First fit b) Worst fit c) Best fit
- 9 Simulate the following page replacement algorithms
a) FIFO b) LRU c) LFU
- 10 Simulate Paging Technique of memory management.
- 11 Implement Bankers Algorithm for Dead Lock avoidance and prevention
- 12 Simulate the following file allocation strategies
a) Sequential b) Indexed c) Linked
- 13 Download and install nachos operating system and experiment with it

Experiments in Software Engineering:

- 1 Perform the following, for the following experiments:
 - i. Do the Requirement Analysis and Prepare SRS
 - ii. Draw E-R diagrams, DFD, CFD and structured charts for the project.
 - a. Course Registration System
 - b. Students Marks Analyzing System
 - c. Online Ticket Reservation System
 - d. Stock Maintenance.
- 2 Consider any application, using COCOMO model, estimate the effort
- 3 Consider any application, Calculate effort using FP oriented estimation model
- 4 Draw the UML Diagrams for the problem a, b, c, d.
- 5 Design the test cases for e-Commerce application (Flip cart, Amazon)
- 6 Design the test cases for a Mobile Application (Consider any example from App store)
- 7 Design and Implement ATM system through UML Diagrams

TEXT BOOKS/ SUGGESTED READING:

- 1 Software Engineering A practitioner's Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition.
- 2 Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.
- 3 Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
- 4 Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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Department of Information Technology

R23

II Year II Semester

Database Management Systems Laboratory

Common to AI,CSE(CS),CSE, DS ,IT

Course Category	Professional Core	Course Code	23IT401P
Course Type	Laboratory	L-T-P-C	0-0 -3-1.5
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	Populate and query a data base using SQL DDL/DML Commands
2	Declare and enforce integrity constraints on a database
3	Writing Queries using advanced concepts of SQL
4	Programming PL/SQL including procedures, functions, cursors, triggers and JDBC connection

COURSE OUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Create data base tables and perform various operations	K3
CO2	Implement PL/SQL programs	K3
CO3	Create stored packages for variables, cursors and JDBC connection	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Out comes to wards achievement of Program: Outcomes (1 – Low, 2 -Medium, 3 –High)															
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	2	2	2	2	-	-	-	-	-	-	1	2	2	1
CO2	3	2	2	2	2	-	-	-	-	-	-	1	2	2	1
CO3	3	3	3	3	3	-	-	-	-	-	-	1	2	3	2



LIST OF EXPERIMENTS

Note: For performing the experiments consider any case study (ATM/ Banking/Library/Hospital management systems)

- 1 Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
- 2 Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOT EXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.
- 3 Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)
 - i. Create a simple PL/SQL program which includes declaration section, executable section, and exception handling section (Ex. Student mark can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
 - ii. Insert data into student table and use COMMIT, ROLL BACK and SAVEPOINT in PL/SQL block.
- 6 Develop program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
- 7 Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT-IN Exceptions, USER defined Exceptions, RAISE-APPLICATION ERROR.
- 8 Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
- 9 Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
- 10 Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT OF clause and CURSOR variables.
- 11 Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
- 12 Create a table and perform the search operation on table using indexing and non-indexing techniques.
- 13 Write a Java program that connects to a database using JDBC
- 14 Write a Java program to connect to a database using JDBC and insert values into it
- 15 Write a Java program to connect to a database using JDBC and delete values from it

TEXTBOOKS/SUGGESTED READING:

- 1 Oracle: The Complete Reference by Oracle Press
- 2 Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
- 3 Rick FVanderLans, "Introduction to SQL", Fourth Edition, Pearson Education, 2007



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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Department of Information Technology

R23

II Year II Semester Python with D Jango

Course Category	Skill Enhancement Course	Course Code	231T401S
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Total Marks	

COURSE OBJECTIVES

The objective of the course is to

1	Learn how to construct dynamic web pages and interactive web-based applications using Django
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COURSE OUTCOMES

Cognitive level

Upon successful completion of the course, the student will be able to:

CO1	Create frame work and web development using python	K3
CO2	Create a registration page using Authentication System and connecting to database	K4
CO3	Creating a functional website in Django	K4

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program: Outcomes (1 – Low, 2 -Medium, 3 –High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	2	3	2	2	-	-	-	-	-	-	1	2	2	1
CO2	2	2	3	2	2	-	-	-	-	-	-	1	2	2	1
CO3	2	2	3	2	2	-	-	-	-	-	-	1	2	2	1



LIST OF EXPERIMENTS

Note: Learn how to construct dynamic web pages and interactive web-based applications using Django

Unit-1

1. Write a Python program that designs a simple login form with labels and Entry widgets, arranging them in a grid using the Grid geometry manager.
3. Write a program using BeautifulSoup4 library for web scraping for a given URL
4. Develop a sample Hello World page using Flask framework
5. Develop a sample web page using Cherry Py / Web2Py / Bottle Framework

Unit-2

1. Create a Login and Registration Page using MVC architecture in Django Framework
2. Create a sample page in Django by integrating Bootstrap.
3. Create an application with Tables, grids in Django
5. Create a Django App with Carousels feature

Unit - 3

1. Create a registration page using Authentication System
2. Create an application in Django to send emails using email settings and Grid Layout
3. Create an application in Django using page restriction / authentication with Login and Logout Functionality
4. Create a sample form using Django Forms

Unit - 4

1. Create an app in Django which fetches data from database and show as list and also save objects in database
2. Create an app in Django for performing CRUD operations on records in a database
3. Create an app in Django which uses session management and cookies to store and manage user sessions.

Unit -5

1. Create a website in Django with login, and registration page.
2. Register on GitHub, and Heroku and deploy the website on Heroku with all the functionalities developed.
3. Configure Django to handle static files.

TEXTBOOKS/SUGGESTED READING:

1. Martin C. Brown, "Python: The Complete Reference Paper back", 4th Edition 2018, McGraw Hill Education.
2. Tom Aratyn, "Building Django 2.0 Web Applications: Create enterprise-grade, scalable Python web applications easily with Django 2.0", 2nd Edition 2018, Packet Publishing
3. Daniel Rubio, Apress, "Beginning Django Web Application Development and Deployment with Python", 2nd Edition 2017, Apress.

Reference Books:

1. Reema Thareja, "Python Programming: Using Problem Solving Approach", 3rd Edition 2017, Oxford.
2. Harry Percival, "Test-Driven Development with Python: Obey the Testing Goat: Using Django, Selenium and JavaScript", 2nd Edition 2019, Kindle Edition.



PRAGATI ENGINEERING COLLEGE: SURAMPALEM

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Department of Information Technology

R23

II Year II Semester

DESIGN THINKING & INNOVATION

(Common to CE, EEE, ME, ECE, CSE, IT, CSE(AI&ML), CSE(AI), CSE(DS) and CSE(CYBER SECURITY))

Course Category	BS&H	Course Code	23HM401P
Course Type	Theory	L-T-P-C	1 -0 -2-2
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

Course Outcomes		Blooms Taxonomy Level
Upon successful completion of the course, the student will be able to		
CO 1	Define the concepts related to design thinking.	K1
CO 2	Explain the fundamentals of Design Thinking and innovation.	K2
CO 3	Apply the design thinking techniques for solving problems in various sectors.	K3
CO 4	Analyze to work in a multidisciplinary environment.	K4
CO 5	Evaluate the value of creativity.	K5

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)												
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	1	3		1	3					1	1
CO2			3		2	3						
CO3		1	3			3			1			1
CO4			3			3						
CO5			3			3					3	2



COURSE CONTENT

UNIT – I Introduction to Design Thinking

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT - II Design Thinking Process

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT - III Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations. Creativity to Innovation. Teams for innovation, Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT - IV Product Design

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications. Innovation towards product design Case studies.

Activity: Importance of modeling, how to set specifications, Explaining their own product design.

UNIT – V Design Thinking in Business Processes

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs. Design thinking for Startups. Defining and testing Business Models and Business Cases. Developing & testing prototypes.

Activity: How to market our own product, about maintenance, Reliability and plan for startup.

Textbooks:

1. Tim Brown, Change by design, 1/e, Harper Bollins, 2009.
2. Idris Mootee, Design Thinking for Strategic Innovation, 1/e, Adams Media, 2014.

Reference Books:

1. David Lee, Design Thinking in the Classroom, Ulysses press, 2018.
2. Shrrutin N Shetty, Design the Future, 1/e, Norton Press, 2018.
3. William lidwell, Kritinaholden, &Jill butter, Universal principles of design, 2/e, Rockport Publishers, 2010.
4. Chesbrough.H, The era of open innovation, 2003.

Web Resources:

- <https://nptel.ac.in/courses/110/106/110106124/>
- <https://nptel.ac.in/courses/109/104/109104109/>
- https://swayam.gov.in/nd1_noc19_mg60/preview
- https://onlinecourses.nptel.ac.in/noc22_de16/preview



PRAGATI ENGINEERING COLLEGE

R23

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Department of Information Technology

III Year I Semester

ADVANCED JAVA

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Core Java	Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The objectives of the course is to

1	Develop programming ability of students to create dynamic web applications using server side technology with Java Database Connectivity
2	Learn networking and remote method invocation using Java API and different Java frameworks like Spring
3	Increase ability in web application development

COURSE OUTCOMES

Cognitive level

Upon successful completion of the course, the student will be able to:

CO1	Implement JDBC programs	K3
CO2	Develop basic J2EE web applications by applying J2EE architecture, server types, HTTP protocols, and web container concepts	K3
CO3	Build dynamic web applications using servlets	K3
CO4	Create JSP-based applications using scripting elements, directives, JSTL, and session management for dynamic content generation	K3
CO5	Develop web applications using Spring MVC	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	1	3	0	0	0	0	0	1	3	2	2
CO2	3	2	3	1	3	0	0	0	0	0	1	3	3	2
CO3	3	2	3	1	3	0	0	0	0	2	1	3	3	2
CO4	3	2	3	1	3	0	0	0	0	1	1	3	3	2
CO5	3	2	3	2	3	0	0	0	0	0	1	3	3	3

**COURSE CONTENT****UNIT I**

JDBC Programming : JDBC Architecture, Types of JDBC Drivers, Introduction to major JDBC Classes and Interface, Creating simple JDBC Application, Types of Statement (Statement Interface, Prepared Statement, Callable Statement), Exploring Result Set Operations, Batch Updates in JDBC, Creating CRUD Application, Using Rowsets Objects, Managing Database Transaction.

UNIT II

J2EE and Web Development: J2EE Architecture Types, J2EE Containers, Types of Servers in J2EE Application, HTTP Protocols and API, Request Processing in Web Application, Web Application Structure, Web Containers and Web Architecture Models.

UNIT III

Servlet API and Overview: Servlet Introduction, Servlet Life Cycle(SLC), Types of Servlet, Servlet Configuration with Deployment Descriptor, Working with Servlet Context and Servlet Config Object, Attributes in Servlet,, Response and Redirection using Request Dispatcher and using send Redirect Method, Filter API, Manipulating Responses using Filter API, Session Tracking: using Cookies, HTTP Session, Hidden Form Fields and URL Rewriting, Types of Servlet Event: Context Level and Session Level.

UNIT IV

Java Server Pages(JSP): Introduction to JSP , Comparison with Servlet, JSP Architecture, JSP: Life Cycle, Scripting Elements, Directives, Action Tags, Implicit Objects, Expression Language(EL), JSP Standard Tag Libraries(JSTL), Custom Tag, Session Management, Exception Handling, CRUD Application.

UNIT V

Java Web Frameworks: Spring MVC Spring: Introduction, Architecture, Spring MVC Module, Life Cycle of Bean Factory, Explore: Constructor Injection, Dependency Injection, Inner Beans, Aliases in Bean, Bean Scopes, Spring Annotations, Spring AOP Module, Spring DAO, Database Transaction Management, CRUD Operation using DAO and Spring API.

TEXT BOOKS

- | | |
|----|--|
| 1. | Black Book “Java server programming” J2EE, 1 st ed., Dream Tech Publishers |
| 2. | Complete Reference J2EE, James Keogh, McGraw Hill publication |
| 3. | Professional Java Server Programming, Subrahmanyam Allamaraju, Cedric Buest, Wiley Publication |
| 4. | Spring in Action, 3 rd edition , Craig walls, Manning Publication |

REFERENCE BOOKS

- | | |
|----|--|
| 1. | Core Java, Volume II: Advanced Features, Cay Horstmann, Gary Cornell Pearson Publication |
| 2. | JDBC™ API Tutorial and Reference, Third Edition, Maydene Fisher, Jon Ellis, Jonathan Bruce, Addison Wesley |
| 3. | Beginning JSP, JSF and Tomcat, Giulio Zambon, Apress |

WEB RESOURCES

- | | |
|----|---|
| 1. | https://www.coursera.org/learn/advanced-java |
| 2. | https://www.geeksforgeeks.org/introduction-to-jdbc/ |

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Department of Information Technology

III YEAR I SEMESTER COMPUTER NETWORKS

(Common to CSE, CSE(AI ML), CSE(AI), CSE(DS), IT)

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3 – 0 – 0 – 3
Prerequisites		Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Provide insight about networks, topologies, and the key concepts.
2	Gain comprehensive knowledge about the layered communication architectures (OSI and TCP/IP) and its functionalities.
3	Understand the principles, key protocols, design issues, and significance of each layer in ISO and TCP/IP
4	Know the basic concepts of network services and various network applications.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Differentiate various types of computer networks, network topologies, reference models and guided media.	K2
CO2	Apply various techniques for error control, detection and correction during transmission of data frames using data link layer protocols.	K3
CO3	Demonstrate routing and congestion control algorithms in designing network systems.	K3
CO4	Employ network layer functions, routing, congestion control, and IP addressing in IPv4 and IPv6.	K3
CO5	Implement application layer protocols and socket programming.	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create

Contribution of Course Outcomes towards achievement of Program:

Outcomes (1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT I: Introduction: Network Types, LAN, MAN, WAN, Network Topologies Reference models- The OSI Reference Model- the TCP/IP Reference Model - A Comparison of the OSI and TCP/IP Reference Models, OSI Vs TCP/IP.

Physical Layer –Introduction to Guided Media- Twisted-pair cable, Coaxial cable and Fiber optic cable and introduction about unguided media.

UNIT II: Data link layer: Design issues, **Framing:** fixed size framing, variable size framing, flow control, error control, error detection and correction codes, CRC, Checksum: idea, one's complement internet checksum, services provided to Network Layer, **Elementary Data Link Layer protocols:** simplex protocol, Simplex stop and wait, Simplex protocol for Noisy Channel. **Sliding window protocol:** One bit, Go back N, Selective repeat-Stop and wait protocol, Data link layer in HDLC, Point to point protocol (PPP)

UNIT – III: Media Access Control: Random Access: ALOHA, Carrier sense multiple access (CSMA), CSMA with Collision Detection, CSMA with Collision Avoidance, **Controlled Access:** Reservation, Polling, Token Passing, **Channelization:** frequency division multiple Access (FDMA), time division multiple access (TDMA), code division multiple access (CDMA). **Wired LANs:** Ethernet, Ethernet Protocol, Standard Ethernet, Fast Ethernet (100 Mbps), Gigabit Ethernet, 10 Gigabit Ethernet.

UNIT – IV: The Network Layer Design Issues – Store and Forward Packet Switching Services Provided to the Transport layer- Implementation of Connectionless Service Implementation of Connection Oriented Service- Comparison of Virtual Circuit and Datagram Networks, Routing Algorithms-The Optimality principle-Shortest path, Flooding, Distance vector, Link state, Hierarchical, Congestion Control algorithms-General principles of congestion control, Congestion prevention policies, Approaches to Congestion Control-Traffic Aware Routing- Admission Control-Traffic Throttling-Load Shedding. Traffic Control Algorithm-Leaky bucket & Token bucket.

Internet Working: How networks differ- How networks can be connected- Tunnelling, internetwork routing-, Fragmentation, network layer in the internet – IP protocols-IP Version 4 protocol-IPV4 Header Format, IP addresses, Class full Addressing, CIDR, Subnets-IP Version 6-The main IPV6 header, Transition from IPV4 to IPV6, Comparison of IPV4 & IPV6.

UNIT –V: The Transport Layer: Transport layer protocols: Introduction-services- port number-User data gram protocol-User datagram-UDP services-UDP applications Transmission control protocol: TCP services- TCP features-Segment- A TCP connection- windows in TCP- flow control-Error control, Congestion control in TCP.

Application Layer – World Wide Web: HTTP, Electronic mail-Architecture- web based mail- email security- TELENET-local versus remote Logging-Domain Name System.

TEXT BOOKS:

1. Computer Networks, Andrew S Tanenbaum, Fifth Edition. Pearson Education/PHI
2. Data Communications and Networks, Behrouz A. Forouzan, Fifth Edition TMH.

REFERENCES:

1. Data Communications and Networks- Achut S Godbole, AtulKahate
2. Computer Networks, Mayank Dave, CENGAGE

WEB REFERENCES:

1. https://onlinecourses.swayam2.ac.in/ntr25_ed138/preview
2. https://onlinecourses.swayam2.ac.in/ntr25_ed100/preview

(AUTONOMOUS)

Department of Information Technology

III YEAR I SEMESTER AUTOMATA THEORY & COMPILER DESIGN

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Introduce the notion of formal languages and grammars
2	Design of Grammars, FAs and PDAs
3	Become familiar with the underlying theory and methods used in compiler design
4	Introduce the parsing techniques, code optimization techniques and generate code

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:

CO1	Describe regular expressions and finite automata to represent and process regular languages.	K2
CO2	Construct context-free grammars and pushdown automata for context-free languages.	K3
CO3	Implement lexical analysis and top-down parsing techniques for language processing.	K3
CO4	Analyze bottom-up parsing methods and syntax-directed translation schemes for given grammars.	K4
CO5	Develop and evaluate intermediate code and target code with basic optimizations	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT I - Regular Expressions, Languages and Finite Automata

Formal Languages and the Chomsky Hierarchy, Regular Expressions and Regular Languages, Algebraic Laws for Regular Expressions, Applications of Regular Expressions, Abstract model of Finite Automaton, Transition Tables and Transition Graphs, Deterministic Finite Automata (DFA), Nondeterministic Finite Automata (NFA), Converting NFA to DFA, Finite Automata with ϵ transitions (NFA- ϵ), Converting NFA- ϵ to NFA/DFA, Minimization of Finite Automata, Equivalence of FA and Regular Expressions

UNIT II - Context Free Grammars and Push Down Automata:

Context Free Grammars (CFG) and Context Free Languages (CFL), Design of CFGs, Leftmost and Rightmost Derivations, Parse Trees, Applications of CFGs, Ambiguity in Grammars and Languages, Push Down Automata (PDA), The Language of a PDA, Equivalence of PDAs and CFGs.

UNIT III - Lexical Analysis and Top-Down Parsing

The structure of a compiler, Role of lexical analyzer, Input Buffering, Specification of tokens, Recognition of tokens, The Lexical Analyser Generator –LEX

Introduction to Syntax Analysis, Eliminating ambiguity and left recursion from a CFG, Recursive Decent Parsing, LL(1) Grammars, Nonrecursive Predictive Parsing

UNIT IV - Bottom-Up Parsing and Syntax Directed Translation

Shift-Reduce Parsing, Simple LR parsing, Canonical LR(1) Parsing, LALR Parsing, Parser Generators

Syntax Directed Definitions, Evaluation Orders for SDDs, Syntax Directed Translation Schemes.

UNIT V - Intermediate Code Generation, Code Generation and Optimization:

Three address code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Issues in the design of a Code Generator, The Target Language, A simple Code Generator Basic Blocks and Flow

TEXT BOOKS

- | | |
|----|--|
| 1. | Introduction to Automata Theory, Languages and Computation, J.E.Hopcroft, R.Motwani and J.D.Ullman, 3 rd Edition, Pearson, 2008 |
| 2. | Compilers Principles, Techniques and Tools, 2 nd Edition, Alfred V.Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, Pearson |

REFERENCE BOOKS

- | | |
|----|---|
| 1. | Introduction to Languages and The Theory of Computation, John C. Martin, McGraw Hill. |
| 2. | Theory of Computer Science-Automata, Languages and Computation, K.L.P.Mishra and N.Chandrasekaran, 3 rd Edition, PHI, 2007 |
| 3. | Compiler Construction, K.V.N. Sunitha, Pearson, 2013 |
| 4. | Compiler Design, Sandeep Saxena, Rajkumar Singh Rathore, S.Chand publication |

WEB RESOURCES

- | | |
|----|---|
| 1. | https://stucor.in/syllabus/s-cs8602/ |
| 2. | https://www.geeksforgeeks.org/compiler-design/compiler-design-tutorials/ |



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year I Semester

Object Oriented Analysis and Design

(Common to CSE,CSE(AI), CSE(DS)& IT)

Course Category	Professional Elective - I	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSEOBJECTIVES	
1	Become familiar with all phases of OOAD
2	Master the main features of the UML.
3	Master the main concepts of Object Technologies and how to apply them atworkand develop the ability to analyze and solve challenging problem in various domains.
4	Learn the Object design Principles and understand how to apply them towards Implementation.

COURSEOUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand complexity in software systems and principles for designing organized, complex architectures.	K2
CO2	Apply UML modeling principles, its architecture, and structural modeling concepts with case studies.	K3
CO3	Analyze class and object diagrams using advanced modeling concepts, interfaces, and packages.	K4
CO4	Design use case, interaction, and activity diagrams for behavioral modeling of systems.	K4
CO5	Design advanced behavioral and architectural models using state charts, component, and deployment diagrams.	K4

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	2	0	1	0	0	0	0	0	0
CO2	3	3	3	0	2	0	0	0	0	0	0
CO3	3	3	3	0	2	0	0	0	0	0	0
CO4	3	3	3	0	3	0	0	0	0	0	0
CO5	3	3	2	0	3	0	0	0	0	0	0

**COURSE CONTENT****UNIT I:**

Introduction: The Structure of Complex systems, The Inherent Complexity of Software, Attributes of Complex System, Organized and Disorganized Complexity, Bringing Order to Chaos, Designing Complex Systems. **Case Study:** System Architecture: Satellite-Based Navigation

UNIT II:

Introduction to UML: Importance of modeling, principles of modeling, object oriented modeling, conceptual model of the UML, Architecture, and Software Development Life Cycle. **Basic Structural Modeling:** Classes, Relationships, common Mechanisms, and diagrams. **Case Study:** Control System: Traffic Management.

UNIT III:

Class & Object Diagrams: Terms, concepts, modeling techniques for Class & Object Diagrams. **Advanced Structural Modeling:** Advanced classes, advanced relationships, Interfaces, Types and Roles, Packages. **Case Study:** AI: Cryptanalysis.

UNIT IV:

Basic Behavioral Modeling-I: Interactions, Interaction diagrams Use cases, Use case Diagrams, Activity Diagrams. **Case Study:** Web Application: Vacation Tracking System

UNIT V:

Advanced Behavioral Modeling: Events and signals, state machines, processes and Threads, time and space, state chart diagrams. **Architectural Modeling:** Component, Deployment, Component diagrams and Deployment diagrams. **Case Study:** Weather Forecasting

Text Books:

1. Grady BOOCH, Robert A. Maksimchuk, Michael W. ENGLE, Bobbi J. Young, Jim Conallen, KelliaHouston , “Object- Oriented Analysis and Design with Applications”, 3rd edition, 2013, PEARSON.
2. Grady Booch, James Rumbaugh, Ivar Jacobson: The Unified Modeling Language User Guide, Pearson Education.

Reference Books:

1. Meilir Page-Jones: Fundamentals of Object Oriented Design in UML, Pearson Education.
2. Pascal Roques: Modeling Software Systems Using UML2, WILEY- Dreamtech India Pvt. Ltd.
3. AtulKahate: Object Oriented Analysis & Design, The McGraw-Hill Companies.
4. Applying UML and Patterns: An introduction to Object – Oriented Analysis and Design and Unified Process, Craig Larman, Pearson Education.

e-Resources :

1. <https://archive.nptel.ac.in/courses/106/105/106105153/>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year I Semester
CYBER SECURITY
(Common to CSE, IT)

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES	
The objectives of the course is to	
1	Identify security risks and take preventive steps
2	Understand the forensics fundamentals
3	Understand the evidence capturing process
4	Understand the preservation of digital evidence

COURSE OUTCOMES		Cognitive level
Upon successful completion of the course, the student will be able to:		
CO1	Explain the concepts, types, and attack methods of cybercrime along with challenges posed by mobile and network environments	K2
CO2	Identify and analyze various tools and attack techniques used in cybercrime including malware, spoofing, and intrusion methods	K4
CO3	Apply investigation techniques and digital evidence handling methods to examine cybercrime incidents	K3
CO4	Evaluate forensic tools and techniques for investigating systems, networks, and digital devices	K5
CO5	Interpret cyber laws, IT Act provisions, and legal consequences related to cybercrime in the Indian and global context	K2

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)														
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	2	2	0	0	1	2	0	0	1	0	0	1	1	0
CO2	2	3	0	1	3	1	0	0	1	0	0	2	3	1
CO3	1	2	0	3	2	0	1	0	1	0	0	2	2	1
CO4	1	2	0	3	3	0	0	0	1	0	0	2	3	1
CO5	0	1	0	0	0	3	3	0	2	2	1	0	0	0

**COURSE CONTENT****UNIT I**

Introduction to Cybercrime: Introduction, Cybercrime: Definition and Origins of the Word, Cybercrime and Information Security, Cybercriminals, Classifications of Cybercrime, Cyberstalking, Cybercafe and Cybercrimes, Botnets. Attack Vector, Proliferation of Mobile and Wireless Devices, Security Challenges Posed by Mobile Devices, Attacks on Mobile/Cell Phones, Network and Computer Attacks.

UNIT II

Tools and Methods : Proxy Servers and Anonymizers, Phishing, Password Cracking, Keyloggers and Spywares, Virus and Worms, Trojan Horses and Backdoors, Steganography, Sniffers, Spoofing, Session Hijacking Buffer over flow, DoS and DDoS Attacks, SQL Injection, Buffer Overflow, Attacks on Wireless Networks, Identity Theft (ID Theft), Foot Printing and Social Engineering, Port Scanning, Enumeration.

UNIT III

Cyber Crime Investigation: Introduction, Investigation Tools, eDiscovery, Digital Evidence Collection, Evidence Preservation, E-Mail Investigation, E-Mail Tracking, IP Tracking, E- Mail Recovery, Hands on Case Studies. Encryption and Decryption Methods, Search and Seizure of Computers, Recovering Deleted Evidences, Password Cracking.

UNIT IV

Computer Forensics and Investigations: Understanding Computer Forensics, Preparing for Computer Investigations. Current Computer Forensics Tools: Evaluating Computer Forensics Tools, Computer Forensics Software Tools, Computer Forensics Hardware Tools, Validating and Testing Forensics Software, Face, Iris and Fingerprint Recognition, Audio Video Analysis, Windows System Forensics, Linux System Forensics, Graphics and Network Forensics, E-mail Investigations, Cell Phone and Mobile Device Forensics.

UNIT V

Cyber Crime Legal Perspectives: Introduction, Cybercrime and the Legal Landscape around the World, The Indian IT Act, Challenges to Indian Law and Cybercrime Scenario in India, Consequences of Not Addressing the Weakness in Information Technology Act, Digital Signatures and the Indian IT Act, Amendments to the Indian IT Act, Cybercrime and Punishment, Cyberlaw, Technology and Students: Indian Scenario.

TEXT BOOKS

- | | |
|----|---|
| 1. | Sunit Belapure Nina Godbole “Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives”, WILEY, 2011. |
| 2. | Nelson Phillips and Enfinger Steuart, “Computer Forensics and Investigations”, Cengage Learning, New Delhi, 2009. |

REFERENCE BOOKS

- | | |
|----|--|
| 1. | Michael T. Simpson, Kent Backman and James E. Corley, “Hands on Ethical Hacking and Network Defence”, Cengage, 2019. |
| 2. | Computer Forensics, Computer Crime Investigation by John R. Vacca, Firewall Media, New Delhi. |
| 3. | Alfred Basta, Nadine Basta, Mary Brown and Ravinder Kumar “Cyber Security and Cyber Laws” , Cengage, 2018. |

WEB RESOURCES

- | | |
|----|---|
| 1. | CERT-In Guidelines- http://www.cert-in.org.in/ |
| 2. | https://www.coursera.org/learn/introduction-cybersecurity-cyber-attacks |
| 3. | https://computersecurity.stanford.edu/free-online-videos |
| 4. | Nickolai Zeldovich. 6.858 Computer Systems Security. Fall 2014. Massachusetts Institute of Technology: |

(AUTONOMOUS)

Department of Information Technology

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**III Year – I Semester
Artificial Intelligence
(Common to CSE and IT)**

Course Category	Professional Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

Course Objectives:

1	The student should be made to study the concepts of Artificial Intelligence.
2	The student should be made to learn the methods of solving problems using Artificial Intelligence.
3	The student should be made to introduce the concepts of Expert Systems.
4	To understand the applications of AI, namely game playing, theorem proving, and machine learning.
5	To learn different knowledge representation techniques

Course Outcomes:

Course Outcomes:		Cognitive Level
Upon successful completion of the course, the student will be able to:		
CO1	Explain the fundamental concepts of Artificial Intelligence.	K2
CO2	Apply problem-solving methods using Artificial Intelligence techniques.	K3
CO3	Describe the concepts and components of Expert Systems.	K2
CO4	Analyze applications of AI such as game playing, theorem proving, and machine learning.	K4
CO5	Illustrate various knowledge representation techniques.	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

[illegible]

**COURSE CONTENT:****UNIT - I**

Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT - II

Searching- Searching for solutions, uniformed search strategies – Breadth first search, depth first Search. Search with partial information (Heuristic search) Hill climbing, A* ,AO* Algorithms, Problem reduction, Game Playing- Adversarial search, Games, mini-max algorithm, optimal decisions in multiplayer games, Problem in Game playing, Alpha-Beta pruning, Evaluation functions.

UNIT - III

Representation of Knowledge: Knowledge representation issues, predicate logic- logic programming, semantic nets- frames and inheritance, constraint propagation, representing knowledge using rules, rules based deduction systems. Reasoning under uncertainty, review of probability, Bayes' probabilistic interferences and Dempstershafer theory.

UNIT - IV

Logic concepts: First order logic. Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining, Resolution, Learning from observation Inductive learning, Decision trees, Explanation based learning, Statistical Learning methods, Reinforcement Learning.

UNIT - V

Expert Systems: Architecture of expert systems, Roles of expert systems – Knowledge Acquisition Meta knowledge Heuristics. Typical expert systems – MYCIN, DART, XCON: Expert systems shells.

Text Books:

1. S. Russel and P. Norvig, "Artificial Intelligence – A Modern Approach", Second Edition, Pearson Education.
2. Kevin Night and Elaine Rich, Nair B., "Artificial Intelligence (SIE)", Mc Graw Hill

Reference Books:

1. David Poole, Alan Mackworth, Randy Goebel, "Computational Intelligence: a logical approach", Oxford University Press.
2. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problemsolving", Fourth Edition, Pearson Education.
3. J. Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers.
4. Artificial Intelligence, Saroj Kaushik, CENGAGE Learning.

Web Resources:

1. <https://ai.google/>
2. https://swayam.gov.in/nd1_noc19_me71/preview

(AUTONOMOUS)

III Year I Semester
MICROPROCESSORS & MICROCONTROLLERS
Common to CSE, IT and CSE(CS)

Course Category	Professional Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The student will learn:

1	the features, architecture, and operating modes of the 8086 microprocessor.
2	assembly language programming and program development for the 8086.
3	interfacing techniques for memory, peripherals, and external devices with 8086.
4	the architecture, instruction set, and programming of the 8051 microcontroller.
5	interfacing techniques and programming for various devices using 8051.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the 8086 architecture, pin functions, and system configurations.	K2
CO2	Write simple 8086 assembly programs using appropriate instructions and addressing modes	K3
CO3	Demonstrate interfacing of memory, I/O devices, and controllers with 8086.	K3
CO4	Describe the 8051 architecture and develop basic assembly programs	K2
CO5	Implement 8051-based interfacing for timers, serial communication, displays, and sensors	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]

**COURSE CONTENT****UNIT I:**

8086 Architecture: Main features, pin diagram/description, 8086 microprocessor family, internal architecture, bus interfacing unit, execution unit, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.

UNIT II:

8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

UNIT III:

8086 Interfacing: Semiconductor memories interfacing (RAM, ROM), Intel 8255 programmable peripheral interface, Interfacing switches and LEDs, Interfacing seven segment displays, software and hardware interrupt applications, Intel 8251 USART architecture and interfacing, Intel 8237a DMA controller, stepper motor, A/D and D/A converters, Need for 8259 programmable interrupt controllers.

UNIT IV:

Microcontroller, Architecture of 8051, Special Function Registers(SFRs), I/O Pins Ports and Circuits, Instruction set, Addressing modes, Assembly language programming.

UNIT V:

Interfacing Microcontroller, Programming 8051 Timers, Serial Port Programming, Interrupts Programming, LCD & Keyboard Interfacing, ADC, DAC & Sensor Interfacing, External Memory Interface, Stepper Motor and Waveform generation, Comparison of Microprocessor, Microcontroller, PIC and ARM processors

TEXTBOOKS:

1. Microprocessors and Interfacing – Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rd Edition, 1994.
2. K M Bhurchandi, A K Ray, Advanced Microprocessors and Peripherals, 3rd edition, McGraw Hill Education, 2017.
3. Raj Kamal, Microcontrollers: Architecture, Programming, Interfacing and System Design, 2nd edition, Pearson, 2012.

REFERENCE BOOKS:

1. Ramesh S Gaonkar, Microprocessor Architecture Programming and Applications with the 8085, 6th edition, Penram International Publishing, 2013.
2. Kenneth J. Ayala, The 8051 Microcontroller, 3rd edition, Cengage Learning, 2004.



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

**III Year I Semester
Data Warehousing & Data Mining
(Common to CSE & IT)**

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	Introduce basic concepts and techniques of data warehousing and data mining
2	Examine the types of the data to be mined and apply pre-processing methods on raw data
3	Discover interesting patterns, analyze supervised and unsupervised models and estimate the accuracy of the algorithms.

COURSE OUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand concepts of data warehousing, OLAP, and data modeling aspects.	K1
CO2	Apply data preprocessing techniques for cleaning, integration, and transformation tasks.	K2
CO3	Analyze classification methods like decision trees and Bayesian classifiers effectively.	K3
CO4	Implement association rule mining using Apriori and FP-Growth algorithms efficiently.	K4
CO5	Demonstrate clustering techniques including K-means, hierarchical, and DBSCAN algorithms.	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	1	0	2	1	0	0	0	0	0
CO2	3	3	2	0	2	0	0	0	0	0	0
CO3	3	3	3	0	2	0	0	0	0	0	0
CO4	3	2	2	0	2	0	0	0	0	0	0
CO5	3	3	2	0	3	0	0	0	0	0	0



COURSE CONTENT

UNIT-I:

Data Warehousing and Online Analytical Processing: Basic concepts, Data Warehouse Modeling: Data Cube and OLAP, Data Warehouse Design and Usage, Data Warehouse Implementation, Cloud Data Warehouse, Data Mining and Pattern Mining, Technologies, Applications, Major issues, Data Objects & Attribute Types, Basic Statistical Descriptions of Data, Data Visualization, Measuring Data Similarity and Dissimilarity. (Text Book- 1)

UNIT II:

Data Preprocessing: An Overview, Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization. (Text Book- 1)

UNIT-III:

Classification: Basic Concepts, General Approach to solving a classification problem, Decision Tree Induction: Attribute Selection Measures, Tree Pruning, Scalability and Decision Tree Induction, Visual Mining for Decision Tree Induction, Bayesian Classification Methods: Bayes Theorem, Naïve Bayes Classification, Rule-Based Classification, Model Evaluation and Selection. (Text Book- 2)

UNIT-IV:

Association Analysis: Problem Definition, Frequent Item set Generation, Rule Generation: Confident Based Pruning, Rule Generation in Apriori Algorithm, Compact Representation of frequent item sets, FP-Growth Algorithm. (Text Book- 2)

UNIT-V:

Cluster Analysis: Overview, Basics and Importance of Cluster Analysis, Clustering techniques, Different Types of Clusters; K-means: The Basic K-means Algorithm, K-means Additional Issues, Bi-secting K Means, Agglomerative Hierarchical Clustering: Basic Agglomerative Hierarchical Clustering Algorithm DBSCAN: Traditional Density Center-Based Approach, DBSCAN Algorithm, Strengths and Weaknesses. (Text Book- 2)

Text Books:

- 1.Data Mining concepts and Techniques, 3rd edition, Jiawei Han, Michel Kamber, Elsevier, 2011.
- 2.Introduction to Data Mining: Pang-Ning Tan & Michael Steinbach, Vipin Kumar, Pearson, 2012.

Reference Books:

1. Data Mining: VikramPudi and P. Radha Krishna, Oxford Publisher.
2. Data Mining Techniques, Arun K Pujari, 3rd edition, Universities Press,2013.

e-Resources :

1. http://onlinecourses.nptel.ac.in/noc17_mg24/preview
2. http://www.saedsayad.com/data_mining_map.html



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year– I Semester Construction Project Management

Course Category	Open Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Building materials Project management basics	Continuous Internal assessment Semester End Examination Total Marks	30 70 100

Course Objectives:	
1.	To introduce to the student, the concept of project management including network drawing and monitoring
2.	To introduce the various equipment related to construction like earth moving equipment, trucks and handling equipment, aggregate production and construction equipment and machinery
3.	To introduce the importance of safety in construction projects

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the principles of construction project management, including planning, scheduling, monitoring, and coordination using CPM and PERT techniques.	K2
CO2	Apply project evaluation methods, cost analysis, and resource optimization techniques using construction management software like Primavera.	K3
CO3	Analyze the selection, capacity, and productivity of various construction equipment for earthwork, compaction, hoisting, and concreting operations.	K4
CO4	Demonstrate the operation and application of concreting equipment, including batching plants, mixers, and finishing tools for quality construction.	K3
CO5	Evaluate construction methods, formwork practices, and safety measures, incorporating BIM concepts for effective civil engineering project execution	K5

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes : (1 – Low, 2 - Medium, 3 – High)														
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	3	2	2	2	1	-	1	2	2	1	3	2	1
CO2	3	3	2	2	3	1	-	1	2	3	1	3	2	1
CO3	3	3	2	2	2	2	-	1	2	2	1	3	3	1
CO4	3	2	3	2	2	2	-	2	2	2	1	3	3	1
CO5	3	3	3	3	3	3	2	2	3	3	2	3	3	2

**COURSE CONTENT****UNIT-I**

Construction project management and its relevance – qualities of project manager – project planning – coordination –scheduling - monitoring – bar charts – milestone charts – critical path method

UNIT-II

Project evaluation and review technique– cost analysis updating crashing for optimum cost–crashing for optimum resources–allocation of resources introduction to software's for construction management, project management using PRIMAVERA (or) equivalent

UNIT-III

Construction equipment – economical considerations – earthwork equipment – Trucks and handling equipment – rear dump trucks – capacities of trucks and handling equipment – calculation of truck production – compaction equipment – types of compaction rollers

Hoisting and earthwork equipment–hoists–cranes–tractors–bulldozers–graders–scrapers–draglines–clamshellbuckets

UNIT – IV

Concreting equipment— concrete mixers–Batching plants, mobile using plants like“Ajax”etc.mixing and placing of concrete – consolidating and finishing.

UNIT – V

Construction methods – earthwork – piling – placing of concrete – form work – fabrication and erection–quality control and safety engineering. BIM for Civil Engineers (Building Information Modeling)

Text Books:

1. ‘Construction Planning, Equipment and Methods’ by Peurifoy and Schexnayder, Shapira, Tata Mc Graw hill.
2. ‘Construction Project Management Theory and Practice’by Kumar Neeraj Jha (2011), Pearson.
3. ‘ConstructionTechnology’bySubirK.SarkarandSubhajitSarasvati,OxfordUniversity press

References:

1. ‘Construction Project Management – An Integrated Approach’by Peter Fewings,Taylor and Francis
2. ‘Construction Management Emerging Trends and Technologies’ by Trefor Williams , Cengage learning

Web References:

1. [NPTEL :: Civil Engineering - NOC:Principles of Construction Management](#)



PRAGATI ENGINEERING COLLEGE

R23

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Department of Information Technology

III Year I Semester

Renewable Energy Sources

(Common to CE, ME, ECE, CSE, IT, CSE-CS, CSE-DS, CSE-AI, CSE-AIML)

Course Category	Open Elective Courses	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basic Electrical Engineering	Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To study the solar radiation data, equivalent circuit of PV cell and its I-V & P-V characteristics.
2	To understand the concept of Wind Energy Conversion & its applications.
3	To study the principles of biomass, hydel and geothermal energy.
4	To understand the principles of ocean Thermal Energy Conversion, waves and power associated with it.
5	To study the various chemical energy sources such as fuel cell and hydrogen energy along with their operation and equivalent circuit.

COURSE OUTCOMES		Cognitive Level
Upon successful completion of the course, the student will be able to:		
CO1	Analyze solar radiation data, extra-terrestrial radiation, radiation on earth’s surface and solar Energy Storage.	K4
CO2	Illustrate the components of wind energy systems.	K3
CO3	Illustrate the working of biomass, hydel plants and Geothermal plants.	K3
CO4	Demonstrate the principle of Energy production from OTEC, Tidal and Waves.	K2
CO5	Evaluate the concept and working of Fuel cells & MHD power generation.	K5

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program													
Outcomes (1 – Low, 2 - Medium, 3 – High)													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	3	2	1	-	-	-	1	-	-	-	-	3	3
CO2	3	2	1	-	-	-	1	-	-	-	-	2	3
CO3	3	1	1	-	-	-	1	-	-	-	-	2	3
CO4	3	1	1	-	-	-	1	-	-	-	-	3	3
CO5	3	1	1	-	-	-	1	-	-	-	-	2	3

**COURSE CONTENT****UNIT 1****Solar Energy**

Introduction - Renewable Sources - prospects, solar radiation at the Earth Surface - Equivalent circuit of a Photovoltaic (PV) Cell - I-V & P-V Characteristics - Solar Energy Collectors: Flat plate Collectors, concentrating collectors - Solar Energy storage systems and Applications: Solar Pond - Solar water heating - Solar Green house.

UNIT 2**Wind Energy**

Introduction - basic Principles of Wind Energy Conversion, the nature of Wind - the power in the wind - Wind Energy Conversion - Site selection considerations - basic components of Wind Energy Conversion Systems (WECS) - Classification - Applications.

UNIT 3**Biomass, Hydel and Geothermal Energy**

Biomass: Introduction - Biomass conversion technologies- Photosynthesis. Factors affecting Bio digestion.

Hydro plants: Basic working principle – Classification of hydro systems: Large, small, micro hydel plants.

Geothermal Energy: Introduction, Geothermal Sources – Applications - operational and Environmental problems.

UNIT 4**Energy From oceans, Waves & Tides**

Oceans: Introduction - Ocean Thermal Electric Conversion (OTEC) – methods - prospects of OTEC in India.

Waves: Introduction - Energy and Power from the waves - Wave Energy conversion devices.

Tides: Basic principle of Tide Energy -Components of Tidal Energy.

UNIT 5**Chemical Energy Sources**

Fuel Cells: Introduction - Fuel Cell Equivalent Circuit - operation of Fuel cell - types of Fuel Cells - Applications.

Hydrogen Energy: Introduction - Methods of Hydrogen production - Storage and Applications.

Magneto Hydro Dynamic (MHD) Power generation: Principle of Operation - Types.

TEXT BOOKS

- 1 G.D.Rai, Non-Conventional Energy Sources, Khanna Publications, 2011.
- 2 John Twidell & Tony Weir, Renewable Energy Sources, Taylor & Francis, 2013.

REFERENCE BOOKS

- 1 Solar Energy: Principles of Thermal Collection and Storage, S. P. Sukhatme and J. K. Nayak, TMH, New Delhi, 3rd Edition.
- 2 John Andrews & Nick Jelly, Energy Science- principles, Technologies and Impacts, Oxford, 2nd edition, 2013.



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year I Semester
Sustainable Energy Technologies

Course Category	Open Elective-I	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	-	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES	
1	To demonstrate the importance the impact of solar radiation, solar PV modules.
2	To understand the principles of storage in PV systems.
3	To discuss solar energy storage systems and their applications.
4	To get knowledge in wind energy and bio-mass.
5	To gain insights in geothermal energy, ocean energy and fuel cells.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Illustrate solar radiation principles and the design of PV modules.	K3
CO2	Discuss battery technologies and storage methods in PV systems.	K2
CO3	Explain solar energy collection, storage methods, and applications.	K2
CO4	Describe the principles and utilization of wind and bio-mass energy systems.	K2
CO5	Analyze geothermal, ocean, and fuel cell energy technologies.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)											
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	1	1	-	-	3	-	-	1	-	2
CO2	3	1	2	-	-	3	-	-	1	-	3
CO3	3	2	2	-	-	3	-	-	1	-	3
CO4	3	1	1	-	-	3	-	-	1	-	3
CO5	3	2	2	-	-	3	-	-	1	-	3



COURSE CONTENT

UNIT –I

SOLAR RADIATION: Role and potential of new and renewable sources, the solar energy option, Environmental impact of solar power, structure of the sun, the solar constant, sun-earth relationships, coordinate systems and coordinates of the sun, extraterrestrial and terrestrial solar radiation, solar radiation on tilted surface, instruments for measuring solar radiation and sun shine, solar radiation data, numerical problems.

SOLAR PV MODULES AND PV SYSTEMS:

PV Module Circuit Design, Module Structure, Packing Density, Interconnections, Mismatch and Temperature Effects, Electrical and Mechanical Insulation, Lifetime of PV Modules, Degradation and Failure, PV Module Parameters, Efficiency of PV Module, Solar PV Systems-Design of Off Grid Solar Power Plant, Installation and Maintenance, Real-time PV monitoring systems, Maximum Power Point Tracking algorithms in PV systems.

UNIT –II

STORAGE IN PV SYSTEMS:

Battery Operation, Types of Batteries, Battery Parameters, Application and Selection of Batteries for Solar PV System, Battery Maintenance and Measurements, Battery Installation for PV System.

UNIT –III

SOLAR ENERGY COLLECTION: Flat plate and concentrating collectors, classification of concentrating collectors, orientation.

SOLAR ENERGY STORAGE AND APPLICATIONS: Different methods, sensible, latent heat and stratified storage, solar ponds, solar applications- solar heating/cooling technique, solar distillation and drying, solar cookers, central power tower concept and solar chimney, Solar-assisted heat pump systems.

UNIT – IV

WIND ENERGY: Sources and potentials, horizontal and vertical axis windmills, performance characteristics, betz criteria, types of winds, wind data measurement.

BIO-MASS: Principles of bio-conversion, anaerobic/aerobic digestion, types of bio-gas digesters, gas yield, utilization for cooking, bio fuels, I.C. engine operation and economic aspects.

UNIT – V

GEOTHERMAL ENERGY: Origin, Applications, Types of Geothermal Resources, Relative Merits

OCEAN ENERGY: Ocean Thermal Energy; Open Cycle & Closed Cycle OTEC Plants, Environmental Impacts, Challenges.

FUEL CELLS: Introduction, Applications, Classification, Different Types of Fuel Cells Such as Phosphoric Acid Fuel Cell, Alkaline Fuel Cell, PEM Fuel Cell, MC Fuel Cell.

Text books:

1. Solar Energy – Principles of Thermal Collection and Storage/Sukhatme S.P. and J.K.Nayak/TMH.
2. Non-Conventional Energy Resources- Khan B.H/ Tata McGraw Hill, New Delhi, 2006.
3. Green Manufacturing Processes and Systems - J. Paulo Davim/Springer 2013.

Reference Books:

1. Principles of Solar Engineering - D.Yogi Goswami, Frank Kreith& John F Kreider / Taylor & Francis.
2. Non-Conventional Energy - Ashok V Desai /New Age International (P) Ltd.
3. Renewable Energy Technologies -Ramesh & Kumar /Narosa.
4. Non-conventional Energy Source- G.D Roy/Standard Publishers.

Web References:

1. https://onlinecourses.nptel.ac.in/noc24_me144/preview
2. <https://archive.nptel.ac.in/courses/115/105/115105127/>
3. <https://archive.nptel.ac.in/courses/121/106/121106014/>

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Department of Information Technology

III Year I Semester

Electronic Devices And Circuits

Course Category	Open Elective 1	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The student will learn:

1	To learn and understand the basic concepts of semiconductor physics and study the physical phenomena of PN junction diode
2	Study the physical phenomena such as conduction, transport mechanism and electrical characteristics of different diodes, to learn and understand the application of diodes
3	Acquire knowledge about the principle of working and operation of Bipolar Junction Transistor, to learn and understand the purpose of transistor biasing and its significance
4	understand the small signal low frequency equivalent circuit analysis of BJT transistor amplifiers and compare different configurations
5	understand different types of FETs, their operation, characteristics, and analysis

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Apply the basic concepts of semiconductor physics and understand the formation of p-n junction and how it can be used as a p-n junction as diode in different modes of operation	K2
CO2	Know the construction, working principle of special diodes and applications of diodes	K3
CO3	Understand the construction of BJT, principle of operation of BJT with their V-I characteristics in different configurations. Apply the concepts of transistor biasing, various biasing techniques for BJT	K2
CO4	Perform the analysis of small signal low frequency transistor amplifier circuits using BJT	K3
CO5	Understand the construction of FET, principle of operation of FET with characteristics in different configurations	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes
(1 – Low, 2 - Medium, 3 – High)

[illegible]

**COURSE CONTENT****UNIT-I:**

Review of Semi Conductor Physics: Hall effect, continuity equation, law of junction, Fermi Dirac function, Fermi level in intrinsic and extrinsic Semiconductors

Junction Diode Characteristics :Energy band diagram of PN junction Diode, Open circuited p-n junction, Biased p-n junction, p-n junction diode, current components in PN junction Diode, diode equation, V-I Characteristics, temperature dependence on V-I characteristics, Diode resistance, Diode capacitance.

UNIT-II:

Special Semiconductor Devices: Zener Diode, Breakdown mechanisms, Zener diode applications, LED, Varactor Diode, Photodiode, Tunnel Diode, UJT, PNP Diode, SCR. Construction, operation and V-I characteristics.

Rectifiers and Filters: Basic Rectifier setup, half wave rectifier, full wave rectifier, bridge rectifier, derivations of characteristics of rectifiers, rectifier circuits-operation, input and output waveforms, Filters, Inductor filter(Series inductor), Capacitor filter(Shunt inductor), π -Filter, comparison of various filter circuits in terms of ripple factors.

UNIT- III: Transistor Characteristics:

BJT: Junction transistor, transistor current components, transistor equation, transistor configurations, transistor as an amplifier, characteristics of transistor in Common Base, Common Emitter and Common Collector configurations, Ebers-Moll model of a transistor, punch through/ reach through, Photo transistor, typical transistor junction voltage values.

FET: FET types, construction, operation, characteristics μ , g_m , r_d parameters, MOSFET-types, construction, operation, characteristics, comparison between JFET and MOSFET.

UNIT- IV:

Transistor Biasing and Thermal Stabilization :Need for biasing, operating point, load line analysis, BJT biasing-methods, basic stability, fixed bias, collector to base bias, self bias, Stabilization against variations in V_{BE} , I_c , and β , Stability factors, (S, S', S'') , Bias compensation, Thermal runaway, Thermal stability. FET Biasing- methods and stabilization.

UNIT- V: Small Signal Low Frequency Transistor Amplifier Models:

BJT: Two port network, Transistor hybrid model, determination of h-parameters, conversion of h-parameters, generalized analysis of transistor amplifier model using h-parameters, Analysis of CB, CE and CC amplifiers using exact and approximate analysis, Comparison of transistor amplifiers.

FET: Generalized analysis of small signal model, Analysis of CG, CS and CD amplifiers, comparison of FET amplifiers.

Text Books:

1. Electronic Devices and Circuits- J. Millman, C. Halkias, Tata Mc-Graw Hill, Second Edition, 2007
2. Electronic Devices and Circuits by David A. Bell, Oxford University Press
3. Electronics devices & circuit theory- Robert L. Boylestad and Louis Nashelsky, Pearson/Prentice hall, tenth edition, 2009

References:

1. Integrated Electronics-J. Millman, C. Halkias, Tata Mc-Graw Hill, Second Edition, 2009
2. Electronic Devices and Circuits-K. Lal Kishore, BS Publications, Fourth Edition, 2016



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Department of Information Technology

III Year I Semester

ENTREPRENEURSHIP AND VENTURE CREATION

(Common to CSE, CSE(AI&ML), CSE(AI), CSE(DS), CSE(CS) and IT)

Course Category	Open Elective	Credits	3
Course Type	Theory	L-T-P-C	3 -0 -0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

Course Outcomes		BTL
Upon successful completion of the course, the student will be able to		
CO 1	Classify entrepreneurial and intrapreneurial concepts, attributes, and mindset to identify personal entrepreneurial potential using classroom discussions and case studies.	K2
CO 2	Apply design thinking principles to identify and validate problems and customer segments to achieve accurate problem–customer fit through field research and simulated venture activities.	K3
CO 3	Analyze solution designs and feasibility prototypes to determine their effectiveness in achieving proof-of-concept validation under iterative testing conditions.	K4
CO 4	Analyze business and revenue models along with financial plans to evaluate their potential for sustainability and profitability under simulated business planning scenarios.	K4
CO 5	Analyze investor pitch content to assess its effectiveness in communicating venture scale potential under simulated pitching conditions.	K4

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)											
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1											
CO2		3	2	2						2	3
CO3		2	2	2						3	3
CO4										3	3
CO5			3							3	



COURSE CONTENT

Unit – I Entrepreneurship Fundamentals & Context: Meaning and concept, attributes and mindset of entrepreneurial and intrapreneurial leadership, role models in each and their role in economic development. An understanding of how to build entrepreneurial mindset, skillsets, attributes and networks while on campus.

Unit – II Problem & Customer Identification: Understanding and analysing the macro-Problem and Industry perspective, technological, socio economic and urbanization trends and their implication on new opportunities. Identifying passion, identifying and defining problem using Design thinking principles. Analysing problem and validating with the potential customer. Iterating problem-customer fit. Understanding customer segmentation, creating and validating customer personas. Competition and Industry trends mapping and assessing initial opportunity.

Unit – III Solution design, Prototyping & Opportunity Assessment and Sizing: Understanding Customer Jobs-to-be-done and crafting innovative solution design to map to customer's needs and create a strong value proposition. Developing Problem-solution fit in an iterative manner. Understanding prototyping and MVP. Developing a feasibility prototype with differentiating value, features and benefits. Initial testing for proof-of-concept and iterate on the prototype. Assess relative market position via competition analysis, sizing the market and assess scope and potential scale of the opportunity.

Unit – IV Business & Financial Model, Go-to-Market Plan: Introduction to Business model and types, Lean approach, 9 block lean canvas model, riskiest assumptions to Business models. Importance of Build - Measure – Lean approach. **Business planning:** components of Business plan- Sales plan, People plan and financial plan. **Financial Planning:** Types of costs, preparing a financial plan for profitability using financial template, understanding basics of Unit economics and analysing financial performance.

Introduction to Marketing and Sales, Selecting the Right Channel, creating digital presence, building customer acquisition strategy. Choosing a form of business organization specific to your venture, identifying sources of funds: Debt & Equity, Map the Start-up Lifecycle to Funding Options.

Unit – V Scale Outlook and Venture Pitch readiness: Understand and identify potential and aspiration for scale vis a vis your venture idea.

Persuasive Storytelling and its key components. Build an Investor ready pitch deck.

Textbooks:

1. Robert D. Hisrich, Michael P. Peters, Dean A. Shepherd, Sabyasachi Sinha (2020). Entrepreneurship, McGrawHill, 11th Edition.
2. Ries, E. (2011). The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses. Crown Business

Reference Books :

1. Osterwalder, A., & Pigneur, Y. (2010). Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers. John Wiley & Sons.
2. Simon Sinek (2011) Start with Why, Penguin Books limited
3. Brown Tim (2019) Change by Design Revised & Updated: How Design Thinking Transforms Organizations and Inspires Innovation, Harper Business
4. Namita Thapar (2022) The Dolphin and the Shark: Stories on Entrepreneurship, Penguin Books Limited
5. Saras D. Sarasvathy, (2008) Effectuation: Elements of Entrepreneurial Expertise, Elgar Publishing Ltd

Web References:

Learning resource- Ignite 5.0 Course Wadhvani platform (Includes 200+ components of custom created modular content + 500+ components of the most relevant curated content)



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year I Semster ADVANCED JAVA LABORATORY

Course Category	Professional Core	Course Code	
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites	Core Java Programming	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

1	Make use of Servlet and JSP API in the process of enterprise application deployment
2	Implement components such as JSTL
3	Distinguish Application Server, Web Container, JDBC
4	Design and Development of web application having collaboration of Servlets, JSPs, Spring

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Implement JDBC applications to perform database operations using statements, prepared statements, callable statements, result sets, and transactions.	K3
CO2	Develop web applications using Servlets and JSP to handle requests, manage sessions, and perform server-side processing with JSTL tags.	K3
CO3	Integrate database access into web applications using JSP, JSTL, and MVC design patterns for dynamic content generation.	K4
CO4	Build Spring MVC applications with dependency injection, database interaction, and transaction management.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	2	2	0	0	0	0	2	1	3	2	1
CO2	3	3	2	3	3	0	0	0	0	3	1	3	3	2
CO3	3	3	3	2	3	0	0	0	0	3	1	3	3	2
CO4	3	3	3	2	3	0	0	0	0	3	2	3	3	3



1. Write a JDBC application which will interact with Database and perform the following task
 - a. Create Student Table with Roll No, Name, and Address field and insert few records
 - b. Using Statement Object display the content of Record
 - c. Using Statement Object Insert Two Record
 - d. Using Statement Object Update One Record
 - e. Using Statement Object Delete One Record
 - f. Using Statement Object display the content of Record
2. Write a JDBC application which will interact with Database and perform the following task
 - a. Create Student Table with Roll No, Name, and Address field and insert few records
 - b. Using Prepared Statement Object display the content of Record
 - c. Using Prepared Statement Object Insert Two Record
 - d. Using Prepared Statement Object Update One Record
 - e. Using Prepared Statement Object Delete One Record
 - f. Using Prepared Statement Object display the content of Record
3. Write a JDBC application which will interact with Database and perform the following task.
 - a. Create a store procedure which will insert one record into employee table
 - b. Create a store procedure which will retrieve salary for given employee id
 - c. Write a java application which will call the above procedure and display appropriate information on screen
4. Design a JDBC application which will demonstrate Scrollable Result Set functionality
5. Design a JDBC application which will demonstrate Updatable Result Set functionality
6. Write down the Program for testing the Servlet and study deployment descriptor
7. Write down the program for testing the include action for servlet collaboration
8. Create login form and perform state management using Cookies, Http Session and URL Rewriting
9. Write down the Program which displays the simple JSP file
10. Write down the program in which input the two numbers in an html file and then display the addition in JSP file
11. Perform Database Access through JSP
12. Write down a program which demonstrates the core tag of JSTL
13. Write down a program which demonstrates the Format tag of JSTL
14. Write down a program which demonstrates the Function tag of JSTL
15. Write down a program which demonstrates the SQL tag of JSTL
16. Study and Implement MVC using Spring Framework
17. Using Spring Template manage Database and Transaction



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year I Semester

COMPUTER NETWORKS LABORATORY

(Common to CSE, CSE(AIML), CSE(AI), CSE(DS), IT)

Course Category	Professional Core	Course Code	
Course Type	Laboratory	L-T-P-C	0 – 0 – 3 – 1.5
Prerequisites	C Programming	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES	
1	Understand and simulate various networking concepts, devices, protocols, and error control techniques.
2	Analyze and implement routing, congestion control, and traffic shaping methods in computer networks.
3	Use network simulation and analysis tools (e.g., NS2, Wireshark, Nmap) to evaluate network performance.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Develop various data link layer functionalities	K3
CO2	Analyze appropriate routing algorithm for the network	K4
CO3	Analyze the network simulations in NS2	K4

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create

Contribution of Course Outcomes towards achievement of Program: Outcomes (1 – Low, 2 - Medium, 3 – High)														
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	2	2	2	-	3	-	-	-	2	2	2	2	1	2
CO2	3	3	3	-	2	-	-	-	1	2	2	1	2	2
CO3	3	3	3	-	3	-	-	-	1	2	2	2	1	-



COURSE CONTENT

List of Experiments:

1. Study of Network devices in detail and connect the computers in Local Area Network.
2. Write a Program to implement the data link layer framing methods such as
 - i. Character stuffing
 - ii. Bit stuffing
3. Write a Program to implement data link layer framing method checksum.
4. Write a program for Hamming Code generation for error detection and correction.
5. Write a Program to implement on a data set of characters the three CRC polynomials – CRC 12, CRC 16 and CRC CCIP.
6. Write a Program to implement Sliding window protocol for Goback N.
7. Write a Program to implement Sliding window protocol for Selective repeat.
8. Write a Program to implement Stop and Wait Protocol.
9. Write a program for congestion control using leaky bucket algorithm
10. Write a Program to implement Dijkstra's algorithm to compute the Shortest path through a graph.
11. Write a Program to implement Distance vector routing algorithm by obtaining routing table at each node (Take an example subnet graph with weights indicating delay between nodes).
12. Write a Program to implement Broadcast tree by taking subnet of hosts.
13. Wireshark
 - i. Packet Capture Using Wire shark
 - ii. Starting Wire shark
 - iii. Viewing Captured Traffic
 - iv. Analysis and Statistics & Filters.
14. How to run Nmap scan
15. Operating System Detection using Nmap
16. Do the following using NS2 Simulator
 - i. NS2 Simulator-Introduction
 - ii. Simulate to Find the Number of Packets Dropped
 - iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
 - iv. Simulate to Find the Number of Packets Dropped due to Congestion
 - v. Simulate to Compare Data Rate& Throughput.



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year I Semester

Full Stack Development - 2

(Common to CSE, CSE (AIML), CSE (AI), and CSE (CS))

Course Category	Skill Enhancement Course	Course Code	
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSEOBJECTIVES

1	Make use of router, template engine and authentication using sessions to develop application in ExpressJS.
2	Build a single page application using RESTful APIs in ExpressJS
3	Apply router and hooksin designing ReactJS application

COURSEOUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Develop web applications using ExpressJS with routing, middleware, and RESTful APIs.	K4
CO2	Develop dynamic front-end interfaces using ReactJS components and hooks.	K4
CO3	Implement backend integration with MongoDB for full-stack application development.	K3

K1-Remembering, K2-Understanding, K3-Appling, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	3	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0

COURSE CONTENT

Experiments covering the Topics:

- ExpressJS – Routing, HTTP Methods, Middleware, Templating, Form Data
- ExpressJS – Cookies, Sessions, Authentication, Database, RESTful APIs
- ReactJS – Render HTML, JSX, Components – function & Class, Props and States, Styles, Respond to Events
- ReactJS – Conditional Rendering, Rendering Lists, React Forms, React Router, Updating the Screen
- ReactJS – Hooks, Sharing data between Components, Applications – To-do list and Quiz
- MongoDB – Installation, Configuration, CRUD operations, Databases, Collections and Records

Sample Experiments:

1. ExpressJS – Routing, HTTP Methods, Middleware.

- Write a program to define a route, Handling Routes, Route Parameters, Query Parameters and URL building.
- Write a program to accept data, retrieve data and delete a specified resource using http methods.
- Write a program to show the working of middleware.

2. ExpressJS – Templating, Form Data

- Write a program using templating engine.
- Write a program to work with form data.

**3. ExpressJS – Cookies, Sessions, Authentication**

- Write a program for session management using cookies and sessions.
- Write a program for user authentication.

4. ExpressJS – Database, RESTful APIs

- Write a program to connect MongoDB database using Mongoose and perform CRUD operations.
- Write a program to develop a single page application using RESTful APIs.

5. ReactJS – Render HTML, JSX, Components – function & Class

- Write a program to render HTML to a web page.
- Write a program for writing markup with JSX.
- Write a program for creating and nesting components (function and class).

6. ReactJS – Props and States, Styles, Respond to Events

- Write a program to work with props and states.
- Write a program to add styles (CSS & Sass Styling) and display data.
- Write a program for responding to events.

7. ReactJS – Conditional Rendering, Rendering Lists, React Forms

- Write a program for conditional rendering.
- Write a program for rendering lists.
- Write a program for working with different form fields using react forms.

8. ReactJS – React Router, Updating the Screen

- Write a program for routing to different pages using react router.
- Write a program for updating the screen.

9. ReactJS – Hooks, Sharing data between Components

- Write a program to understand the importance of using hooks.
- Write a program for sharing data between components.

10. MongoDB – Installation, Configuration, CRUD operations

- Install MongoDB and configure ATLAS
- Write MongoDB queries to perform CRUD operations on document using insert(), find(), update(), remove()

11. MongoDB – Databases, Collections and Records

- Write MongoDB queries to Create and drop databases and collections.
- Write MongoDB queries to work with records using find(), limit(), sort(), createIndex(), aggregate().

12. Augmented Programs: (Any 2 must be completed)

- Design a to-do list application using NodeJS and ExpressJS.
- Design a Quiz app using ReactJS.
- Complete the MongoDB certification from MongoDB University website.

Text Books:

- Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, APress, O'Reilly.
- Node.js in Action, Mike Cantelon, Mark Harter, T.J. Holowaychuk, Nathan Rajlich, Manning Publications. (Chapters 1-11)
- React Quickly, Azat Mardan, Manning Publications (Chapters 1-8, 12-14)

e-Resources :

- ExpressJS - <https://www.tutorialspoint.com/expressjs>
- ReactJS - <https://www.w3schools.com/REACT> (and) <https://react.dev/learn#>
- MongoDB - <https://learn.mongodb.com/learning-paths/introduction-to-mongodb>



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year I Semester
Salesforce Administrator Explorer
(Common to All Branches)

Course Category	Skill Enhancement Course	Course Code	
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Help in collaborating with business and technical stake holders to design, configure, and implement Salesforce
2	Develop a mind set in solving business problems using the Salesforce Platform
3	Hands on practice on provide reporting on a regular basis to help users and executives gain insights and make decisions from Salesforce data
4	Learn how to create human-centered user experiences in Salesforce
5	Understand how to Create, maintain, and enhance automated business processes

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Be able to understand how to manage changes to business processes, technology, and people with Salesforce.	K1
CO2	Be able to improve the efficiency of business operations by proactively undertaking regular process analysis and documentation.	K2
CO3	Be able to manage the end-to-end implementation of Salesforce, including the overall strategy and day-to-day activities involved in administering Salesforce.	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	2	2	2	0	3	1	1	1	2	3	2
CO2	2	3	2	0	2	1	1	1	2	2	1
CO3	3	3	3	0	3	1	1	2	3	3	2

COURSE CONTENT

Experiment 1:

Salesforce Platform Basics: Get Started with the Salesforce Platform, Discover Use Cases for the Platform, Understand the Salesforce Architecture, Navigate Setup, Power Up with AppExchange.

Prepare Your Salesforce Org for Users: Set Up the Exchange Rate, Update the Exchange Rate with ACM, Customize the Home Page, Create a Unique Account List View, Create Chatter Groups.

User Management: Add New Users, Control What Your Users Can Access — (3 Sessions)

Experiment 2:

Customize an Org to Support a New Business Unit: Manage User Access, Manage Chatter, Modify Your Data Model, Configure an Email Letterhead and Template, Automate Your Business Process.

Identity Basics: Get to Know Salesforce Identity, Get to Know Your Salesforce Identity Users, Learn the Language of Identity — (4 Sessions)

**Experiment 3:**

Data Security: Overview of Data Security, Control Access to the Org, Control Access to Objects, Control Access to Fields, Control Access to Records, Create a Role Hierarchy, Define Sharing Rules.

Permission Set Groups: Get Started with Permission Set Groups, Create a Permission Set Group, Mute Permissions in Permission Set Groups.

Protect Your Data in Salesforce: Restrict Login Hours and IP Ranges, Create New Users and Allow a User to Delete Accounts, Set Organization-Wide Defaults and Create a Role Hierarchy, Create Sharing Rules, Set Up Account Teams — (5 Sessions)

Experiment 4:

Data Modeling: Understand Custom & Standard Objects, Create Object Relationships, Work with Schema Builder.

Lightning Experience Customization: Set Up Your Org, Create and Customize Lightning Apps, Create and Customize List Views, Customize Record Highlights with Compact Layouts, Customize Record Details with Page Layouts, Create Custom Buttons and Links, Empower Your Users with Quick Actions.

Customize a Salesforce Object: Work with Standard and Custom Fields, Create Picklists and Field Dependencies, Create Lookup Filters, Create Formula Fields, Create Record Types, Create Account Page Layouts, Enable Account Field History Tracking, Create Validation Rules — (5 Sessions)

Experiment 5:

Lightning App Builder: Get Started with the Lightning App Builder, Build a Custom Home Page for Lightning Experience, Build a Custom Record Page for Lightning Experience and Salesforce Mobile App, Build an App Home Lightning Page, Work with Custom Lightning Components.

Formulas and Validations: Use Formula Fields, Implement Roll-Up Summary Fields, Create Validation Rules — (4 Sessions)

Experiment 6:

Accounts & Contacts for Lightning Experience: Store Information About Your Customers, Understand Account and Contact Relationships.

Leads & Opportunities for Lightning Experience: Create and Convert Leads as Potential Customers, Work Your Opportunities, Sell as a Team and Split the Credit, Visualize Success with Path and Kanban.

Products, Quotes, & Contracts: Create Price Books to Track Your Products, Configure Quotes for Your Customers, and Track Contracts.

Campaign Basics: Meet Salesforce Campaigns, Organize Campaigns, Determine Who You're Marketing To, Report on Your Campaigns.

Customize a Sales Path for Your Team: Customize a Sales Path, Customize Opportunity Stages, Work with Opportunities in the Kanban View — (5 Sessions)

Experiment 7:

Service Cloud for Lightning Experience: Begin Your Customer Service Journey, Administer Service Cloud, Automate Case Management, Create Digital Engagement on Multiple Channels.

Set Up the Service Console: Set Up the Lightning Service Console, Customize Your Lightning Service Console Pages, Add the Softphone Utility to Your App, Set Up Web Chats for Your Console.

Create a Process for Managing Support Cases: Create Support Processes, Create Record Types, Create an Escalation Rule.

Set Up Case Escalation and Entitlements: Create Support Processes, Create Case Queues and Assignment Rules, Create a Case Escalation Rule, Create an Automation with Flow Builder, Enable Entitlements and Set Up Service Contracts, Create an Entitlement Process, Create Service Contracts with Entitlements — (5 Sessions)

Experiment 8:

Chatter Administration for Lightning Experience: Get Started with Chatter, Work with Chatter Groups, Enable Feed Tracking, Approve Records from a Chatter Feed, Develop a Rollout Strategy.



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App Exchange Basics: Get Started with AppExchange, Navigate AppExchange, Explore App Exchange Listings, Install App Exchange Packages, Connect and Contribute to the AppExchange Community — (3 Sessions)

Experiment 9:

Data Management: Import Data, Export Data.

Duplicate Management: Improve Data Quality in Salesforce, Resolve and Prevent Duplicate Data in Salesforce.

Import and Export with Data Management Tools: Use the Data Import Wizard, Use Data Loader.io to Export Data, Use Data Loader.io to Update Data — (3 Sessions)

Experiment 10:

Reports & Dashboards for Lightning Experience: Introduction to Reports and Dashboards in Lightning Experience, Create Reports with the Report Builder, Format Reports, Visualize Your Data with the Lightning Dashboard Builder, Extend Your Reporting Strategy with AppExchange.

Create Reports and Dashboards for Sales and Marketing Managers: Create Report and Dashboard Folders, Create a Simple Custom Report, Filter Your Reports, Group and Categorize Your Data, Use Summary Formulas in Your Reports, Manage Reported Data, Visualize Your Data — (3 Sessions)

Experiment 11:

Approve Records with Approval Processes: Customize How Records Get Approved, Build an Approval Process.

Build a Discount Approval Process: Prepare Your Org, Create an Approval Process, Create Initial Submission Actions, Specify Final Approval and Rejection Actions.

Build a Simple Flow: Collect Contact Info from Your User, Check for a Matching Contact in Your Org, Branch the Flow, Create or Update a Contact.

Flow Builder Basics: Get Started with Automation, Go with the Flow, Meet Flow Builder, Learn About Flow Variables — (3 Sessions)

Experiment 12:

Case Studies and Capstone Project: Complete the Capstone Project by taking a user case and working on the Trailhead Playground — (5 Sessions)

Text Books:

1. Sharif Shaalan and Timothy Royer, “Salesforce for Beginners: A Step-by-Step Guide to Optimize Sales and Marketing and Automate Business Processes with the Salesforce Platform”, 2nd Ed, 2022, PACKT Publishers.
2. Sharif Shaalan, “Salesforce for Beginners: A Step-by-Step Guide to Creating, Managing, and Automating Sales and Marketing Processes”, 2020, PACKT Publishers.
3. Paul Goodey, “Salesforce CRM – The Definitive Admin Handbook: Build, Configure, and Customize Salesforce CRM and Mobile Solutions”, 5th Ed, 2019, PACKT Publishers.
4. Rakesh Gupta, “Mastering Salesforce CRM Administration”, 2017, PACKT Publishers.
5. Felicia Duarte, Rachelle Hoffman, “Learn Salesforce Lightning: The Visual Guide to the Lightning UI”, 2018, Wiley Apress.

Reference Books:

1. Johan Yu, “Salesforce Lightning Reporting and Dashboards: Create, Customize, and Manage Your Salesforce Reports and Dashboards in Depth with Lightning Experience”, 2017, PACKT Publishers.
2. Ahsan Zafar, “Salesforce Data Architecture and Management: A Pragmatic Guide for Aspiring Salesforce Architects and Developers to Manage, Govern, and Secure Their Data Effectively”, 2021, PACKT Publishers.
3. Saifullah Saifi and Ashwini Kumar Raj, “Cloud Computing Using Salesforce”, 2021, BPB.


e-Resources:

1. Use the Trailhead Platform: <https://www.salesforce.com/blog/what-is-trailhead/>
2. The Salesforce Administrator Trailmix:
<https://trailhead.salesforce.com/users/srebello7/trailmixes/salesforce-administrator-explorer>

III Year I Semester
User Interface Design using Flutter
(Common to CSE, IT, CSE (AIML), CSE (AI), CSE (DS) and CSE (CS))

Course Category	Engineering Science	Course Code	
Course Type	Laboratory	L-T-P-C	0-0-2-1
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Learns to Implement Flutter Widgets and Layouts
2	Understands Responsive UI Design and with Navigation in Flutter
3	Knowledge on Widges and customize widgets for specific UI elements, Themes

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand Dart language fundamentals and core Flutter framework components.	K2
CO2	Build responsive and adaptive UIs using Flutter layout widgets.	K3
CO3	Implement navigation, forms, and state management in Flutter applications.	K3

K1-Remembering,K2-Understanding,K3-Appling,K4-Analyzing,K5-Evaluating,K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	3	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0

COURSE CONTENT
List of Experiments:

Students need to implement the following experiments

1. a) Install Flutter and Dart SDK.
b) Write a simple Dart program to understand the language basics.
2. a) Explore various Flutter widgets (Text, Image, Container, etc.).
b) Implement different layout structures using Row, Column, and Stack widgets.
3. a) Design a responsive UI that adapts to different screen sizes.
b) Implement media queries and breakpoints for responsiveness.
4. a) Set up navigation between different screens using Navigator.
b) Implement navigation with named routes.
5. a) Learn about stateful and stateless widgets.
b) Implement state management using set State and Provider.
6. a) Create custom widgets for specific UI elements.
b) Apply styling using themes and custom styles.
7. a) Design a form with various input fields.
b) Implement form validation and error handling.
8. a) Add animations to UI elements using Flutter's animation framework.
b) Experiment with different types of animations (fade, slide, etc.).



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9. a) Fetch data from a REST API.
b) Display the fetched data in a meaningful way in the UI.
10. a) Write unit tests for UI components.
b) Use Flutter's debugging tools to identify and fix issues.

Text Books:

1. Marco L. Napoli, Beginning Flutter: A Hands-on Guide to App Development.
2. Rap Payne, Beginning App Development with Flutter: Create Cross-Platform Mobile Apps 1st Edition, Apres
3. Richard Rose, Flutter & Dart Cookbook, Developing Full stack Applications for the Cloud, Oreilly.

III Year II Semester CLOUD COMPUTING

(Common to CSE, CSE (CS), IT, CSE(AI), CSE(AI&ML), CSE(DS))

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Fundamentals of Computer Science & Networking	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	To explain the evolving utility computing model called cloud computing
2	To introduce the various levels of services offered by cloud
3	To discuss the fundamentals of cloud enabling technologies such as distributed computing, service-oriented architecture and virtualization
4	To emphasize the security and other challenges in cloud computing
5	To introduce the advanced concepts such as containers, server less computing and cloud- centric Internet of Things

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive level
CO1	Explain cloud computing concepts, service models, deployment models, and major cloud service providers.	K2
CO2	Analyze enabling technologies	K4
CO3	Implement virtualized environments and container-based solutions	K3
CO4	Evaluate cloud challenges and security solutions	K5
CO5	Apply advanced cloud concepts	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	0	0	1	0	0	2	0	0	1	3	0	0
CO2	2	3	0	0	2	0	0	3	0	0	2	3	0	0
CO3	3	2	3	2	3	0	0	3	0	0	2	3	0	0
CO4	3	2	2	3	3	0	0	3	0	0	3	3	0	0
CO5	3	2	3	3	3	0	0	3	0	0	3	3	0	0



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**COURSE CONTENT****UNIT I**

Introduction to Cloud Computing Fundamentals: Cloud computing at a glance, defining a cloud, cloud computing reference model, types of services (IaaS, PaaS, SaaS), cloud deployment models (public, private, hybrid), utility computing, cloud computing characteristics and benefits, cloud service providers (Amazon Web Services, Microsoft Azure, Google App Engine).

UNIT II

Cloud Enabling Technologies: Ubiquitous Internet, parallel and distributed computing, elements of parallel computing, hardware architectures for parallel computing (SISD, SIMD, MISD, MIMD), elements of distributed computing, Inter-process communication, technologies for distributed computing, remote procedure calls (RPC), service-oriented architecture (SOA), Web services, virtualization.

UNIT III

Virtualization and Containers: Characteristics of virtualized environments, taxonomy of virtualization techniques, virtualization and cloud Computing, pros and cons of virtualization, technology examples (XEN, VMware), building blocks of containers, container platforms (LXC, Docker), container orchestration, Docker Swarm and Kubernetes, public cloud VM (e.g. AmazonEC2) and container (e.g. Amazon Elastic Container Service) offerings.

UNIT IV

Cloud computing challenges: Economics of the cloud, cloud interoperability and standards, scalability and fault tolerance, energy efficiency in clouds, federated clouds, cloud computing security, fundamentals of computer security, cloud security architecture, cloud shared responsibility model, security in cloud deployment models.

UNIT V

Advanced concepts in cloud computing: Serverless computing, Function-as-a-Service, serverless computing architecture, public cloud (e.g.AWSLambda) and open-source (e.g.OpenFaaS) serverless platforms, Internet of Things (IoT), applications, cloud-centric IoT and layers, edge and fog computing, DevOps, infrastructure-as-code, quantum cloud computing

TEXT BOOKS

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Thamarai Selvi, Shivananda Poojara, Satish N. Srirama, McGraw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier, 2012.

REFERENCE BOOKS

1. Cloud Computing, Theory and Practice, DanCMarinescu, 2nd edition, MK Elsevier, 2018.
2. Essentials of cloud Computing, K.Chandrasekhran, CRC press, 2014.
3. Online documentation and tutorials from cloud service providers (e.g., AWS, Azure, GCP)

WEB RESOURCES

1. https://onlinecourses.nptel.ac.in/noc21_cs14/preview
2. https://onlinecourses.nptel.ac.in/noc22_cs18/preview
3. <https://www.coursera.org/learn/introduction-to-cloud>
4. <https://www.coursera.org/learn/gcp-fundamentals>

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III Year II Semester

CRYPTOGRAPHY & NETWORK SECURITY

(Common to CSE, IT)

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Computer Networks and Discrete Mathematics	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, public key algorithms
2	Design issues and working principles of various authentication protocols and various secure communication standards including Kerberos, IPsec, and SSL/TLS

COURSE OUTCOMES

Cognitive level

Upon successful completion of the course, the student will be able to:

CO1	Explain security goals, cryptographic services, and the mathematical foundations of cryptography	K2
CO2	Apply modern symmetric key encryption algorithms such as DES and AES for secure data transmission	K3
CO3	Implement asymmetric encryption algorithms including RSA, Rabin, ElGamal, and ECC for confidentiality and authentication.	K3
CO4	Analyze cryptographic hash functions, digital signature schemes, and key management techniques for data integrity and authentication.	K4
CO5	Evaluate security protocols across application, transport, and network layers, and apply system security measures against common threats.	K5

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

[illegible]

**COURSE CONTENT****UNIT I**

Basic Principles : Security Goals, Cryptographic Attacks, Services and Mechanisms, Mathematics of Cryptography- integer arithmetic, modular arithmetic, matrices, linear congruence.

UNIT II

Symmetric Encryption: Mathematics of Symmetric Key Cryptography-algebraic structures, $GF(2^n)$ Fields, Introduction to Modern Symmetric Key Ciphers-modern block ciphers, modern stream ciphers, Data Encryption Standard- DES structure, DES analysis, Security of DES, Multiple DES, Advanced Encryption Standard-transformations, key expansions, AES ciphers, Analysis of AES.

UNIT III

Asymmetric Encryption: Mathematics of Asymmetric Key Cryptography-primes, primality testing, factorization, CRT, Asymmetric Key Cryptography- RSA crypto system, Rabin cryptosystem, Elgamal Crypto system, ECC

UNIT IV

Data Integrity, Digital Signature Schemes & Key Management : Message Integrity and Message Authentication-message integrity, Random Oracle model, Message authentication, Cryptographic Hash Functions-whirlpool, SHA-512, Digital Signature- process, services, attacks, schemes, applications, Key Management-symmetric key distribution, Kerberos.

UNIT V

Network Security-I: Security at application layer: PGP and S/MIME, Security at the Transport Layer: SSL and TLS,

Network Security-II : Security at the Network Layer: IPSec-two modes, two security protocols, security association, IKE, ISAKMP, System Security-users, trust, trusted systems, buffer overflow, malicious software, worms, viruses, IDS, Firewalls.

TEXT BOOKS

- | | |
|----|---|
| 1. | Cryptography and Network Security, 3rd Edition Behrouz A Forouzan, Deb deep Mukhopadhyay, McGraw Hill, 2015 |
| 2. | Cryptography and Network Security, 4th Edition, William Stallings, (6e) Pearson, 2006 |
| 3. | Everyday Cryptography, 1st Edition, Keith M. Martin, Oxford, 2016 |

REFERENCE BOOKS

- | | |
|----|---|
| 1. | Network Security and Cryptography, 1st Edition, Bernard Meneges, Cengage Learning, 2018 |
|----|---|

WEB RESOURCES

- | | |
|----|---|
| 1. | https://nptel.ac.in/courses/106/105/106105031/ |
| 2. | https://www.coursera.org/learn/crypto |
| 3. | https://www.cybrary.it/course/cryptography/ |
| 4. | https://csrc.nist.gov/projects/cryptographic-standards-and-guidelines |

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**III Year II Semester for
Machine Learning
Common to CSE, CSE (CS) &IT**

Course Category	Machine Learning	Course Code	
Course Type	Professional Core	L-T-P-C	3-0-0-3
Prerequisites	Artificial Intelligence	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are:

1	Define Machine Learning and its different types (supervised and unsupervised) and understand their applications.
2	Apply supervised learning algorithms including decision trees and k-nearest neighbours (k- NN).
3	Implement unsupervised learning techniques, such as K-means clustering

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO 1	Analyze the paradigm and stages involved in Machine Learning model development.	K2
CO 2	Apply nearest neighbor-based models and distance measures for classification and regression tasks.	K3
CO 3	Develop accurate classification and regression models using decision tree and Bayes classifier techniques	K4
CO 4	Design Machine Learning solutions using linear discriminants, SVMs, and multi-layer perceptrons.	K5
CO5	Implement clustering techniques to discover patterns and structure in datasets.	K3

K1-Remembering, K2-Understanding, K3-Appling, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program

Outcomes (1 – Low, 2 - Medium, 3 – High)

[illegible]



COURSE CONTENT

UNIT-I: Introduction to Machine Learning:

Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models:

Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees:

Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression.

The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification, Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning:

Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Back propagation for Training an MLP.

UNIT-V: Clustering: Introduction to Clustering, Partitioning of Data, Matrix Factorization | Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

Text Books:

1. "Machine Learning Theory and Practice", M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

1. "Machine Learning", Tom M. Mitchell, McGraw-Hill Publication, 2017
2. "Machine Learning in Action", Peter Harrington, Dream Tech
3. "Introduction to Data Mining", Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



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III Year II Semester

SOFTWARE TESTING METHODOLOGIES

(Common to CSE, CSE (CS), IT, CSE (AI), CSE (AI&ML))

Course Category	Professional Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Provide knowledge of the concepts in software testing such as testing process, criteria, strategies, and methodologies
2	Develop skills in software test automation and management using the latest tools

COURSE OUTCOMES

COURSE OUTCOMES		Cognitive level
Upon successful completion of the course, the student will be able to:		
CO1	Apply path testing techniques using flow graphs	K3
CO2	Implement transaction flow testing techniques to validate different transaction scenarios in software applications	K3
CO3	Analyze software behavior using data flow and domain testing strategies	K4
CO4	Implement test cases using path products, regular expressions, and logic-based testing methods	K3
CO5	Use state transition testing and graph matrix-based tools to evaluate software testability and effectiveness	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	3	2	0	0	0	1	2	0	3	2	1
CO2	3	3	2	3	2	0	0	0	1	2	0	3	3	2
CO3	2	2	3	3	2	0	0	0	1	2	0	3	3	3
CO4	3	2	3	3	2	0	0	0	1	2	0	3	3	3
CO5	3	3	2	3	2	0	0	0	1	2	0	3	3	3

**COURSE CONTENT****UNIT I**

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs
Flow graphs and Path testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT II

Transaction Flow Testing: transaction flows, transaction flow testing techniques.
Data Flow testing: Basics of data flow testing, strategies in data flow testing, application of data flow testing.
Domain Testing: domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT III

Paths, Path products and Regular expressions: path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.
Logic Based Testing: overview, decision tables, path expressions, kv charts, specifications.

UNIT IV

State, State Graphs and Transition testing: state graphs, good & bad state graphs, state testing, Testability tips.

UNIT V

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools. (Student should be given an exposure to a tool like Jmeter/selenium/soapUI/Catalon).

TEXT BOOKS

- | | |
|----|---|
| 1. | Software Testing techniques - Baris Beizer, Dreamtech, second edition |
| 2. | Software Testing Tools – Dr. K. V. K. K. Prasad, Dreamtech |

REFERENCE BOOKS

- | | |
|----|---|
| 1. | The craft of software testing - Brian Marick, Pearson Education |
| 2. | Software Testing Techniques – SPD(Oreille) |
| 3. | Software Testing in the Real World – Edward Kit, Pearson |
| 4. | Effective methods of Software Testing, Perry, John Wiley |
| 5. | Art of Software Testing – Meyers, John Wiley |

WEB RESOURCES

- | | |
|----|---|
| 1. | https://onlinecourses.nptel.ac.in/noc22_cs61/preview |
| 2. | https://nptel.ac.in/courses/106105150 |
| 3. | https://www.coursera.org/learn/introduction-software-testing |
| 4. | https://www.coursera.org/specializations/software-testing-automation |

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III Year II Semester

AUGMENTED REALITY & VIRTUAL REALITY

Course Category	Professional Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The objectives of the course is to

1	Provide a foundation to the fast growing field of AR and make the students aware of the various AR concepts
2	Give historical and modern overviews and perspectives on virtual reality. It describes the fundamentals of sensation, perception, technical and engineering aspects of virtual reality systems

COURSE OUTCOMES

**Cognitive
level**

Upon successful completion of the course, the student will be able to:

CO1	Describe the principles, history, and display technologies of augmented reality	K2
CO2	Apply tracking and computer vision techniques for augmented reality applications	K3
CO3	Analyze interaction methods and evaluate alternative software architectures.	K4
CO4	Analyze human vision, perception, and rendering techniques for immersive virtual reality experiences	K4
CO5	Implement motion handling, user interaction, and audio rendering in virtual environments	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

[illegible]

**COURSE CONTENT****UNIT I**

Introduction to Augmented Reality: Augmented Reality - Defining augmented reality, history of augmented reality, Examples, Related fields

Displays: Multimodal Displays, Visual Perception, Requirements and Characteristics, Spatial Display Model, Visual Displays

Tracking: Tracking, Calibration, and Registration, Coordinate Systems, Characteristics of Tracking Technology, Stationary Tracking Systems, Mobile Sensors

UNIT II

Computer Vision for Augmented Reality: Marker Tracking, Multiple-Camera Infrared Tracking, Natural Feature Tracking by Detection, Outdoor Tracking.

Interaction: Output Modalities, Input Modalities, Tangible Interfaces, Virtual User Interfaces on Real Surfaces, Augmented Paper, Multi-view Interfaces, Haptic Interaction

Software Architectures: AR Application Requirements, Software Engineering Requirements, Distributed Object Systems, Dataflow, Scene Graphs

UNIT III

Introduction to Virtual Reality: Defining Virtual Reality, History of VR, Human Physiology and Perception. **The Geometry of Virtual Worlds:** Geometric Models, Axis-Angle Representations of Rotation, Viewing Transformations

Light and Optics: Basic Behavior of Light, Lenses, Optical Aberrations, The Human Eye, Cameras, Displays

UNIT IV

The Physiology of Human Vision: From the Cornea to Photoreceptors, From Photoreceptors to the Visual Cortex, Eye Movements, Implications for VR

Visual Perception: Visual Perception - Perception of Depth, Perception of Motion, **Perception of Color**

Visual Rendering: Visual Rendering -Ray Tracing and Shading Models, Rasterization, Correcting Optical Distortions, Improving Latency and Frame Rates, Immersive Photos and Videos

UNIT V

Motion in Real and Virtual Worlds: Velocities and Accelerations, The Vestibular System, Physics in the Virtual World, Mismatched Motion and Vection

Interaction: Motor Programs and Remapping, Locomotion, Social Interaction

Audio: The Physics of Sound, The Physiology of Human Hearing, Auditory Perception, Auditory Rendering

TEXT BOOKS

1. Augmented Reality: Principles & Practice by Schmalstieg / Hollerer, Pearson Education India;First edition (12 October 2016),ISBN-10: 9332578494
2. Virtual Reality, Steven M. LaValle, Cambridge University Press, 2016

REFERENCE BOOKS

1. Allan Fowler-AR Game Developmentl, 1st Edition, A press Publications, 2018, ISBN 978- 1484236178
2. Understanding Virtual Reality: Interface, Application and Design, William R Sherman and Alan B Craig, (The Morgan Kaufmann Series in Computer Graphics)". Morgan Kaufmann Publishers, San Francisco, CA, 2002
3. Developing Virtual Reality Applications: Foundations of Effective Design, Alan B Craig, William R Sherman and Jeffrey D Will, Morgan Kaufmann, 2009
4. Designing for Mixed Reality, Kharis O'Connell Published by O'Reilly Media, Inc., 2016, ISBN:9781491962381
5. Sanni Siltanen- Theory and applications of marker-based augmented reality. Julkaisija – Utgivare Publisher. 2012. ISBN 978-951-38-7449-0
6. Gerard Jounghyun Kim, "Designing Virtual Systems: The Structured Approach", 2005

WEB RESOURCES

1. <https://www.coursera.org/learn/ar>
2. https://onlinecourses.nptel.ac.in/noc25_cs87/preview



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester DEVOPS

Common to (CSE, CSE (CS), IT, CSE (AI) & CSE (AI&ML))

Course Category	DEVOPS	Course Code	
Course Type	Professional Elective - II	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The learning objectives of this course are:

1	Describe the agile relationship between development and IT operations.
2	Understand the skill sets and high-functioning teams involved in DevOps and related methods to reach a continuous delivery capability.
3	Implement automated system update and DevOps lifecycle.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO 1	Demonstrate proficiency in applying DevOps principles, tools, and automation techniques	K3
CO 2	Apply version control using GIT and perform unit testing	K3
CO 3	Implement continuous integration using Jenkins	K3
CO 4	Implement continuous delivery and containerization using Docker	K4
CO 5	Utilize configuration management and container orchestration tools	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes(1 – Low, 2 Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	2	2	1	3	0	0	0	0	0	3	1	2	1	0
CO2	2	1	2	1	3	0	0	0	0	0	2	1	2	1	0
CO3	2	2	2	1	3	0	0	0	0	0	2	1	2	1	0
CO4	2	2	3	1	3	0	0	0	0	0	2	1	2	1	0
CO5	2	2	2	1	3	0	0	0	0	0	2	1	2	1	0

**COURSE CONTENT :**

UNIT-I: Introduction to DevOps: Introduction to SDLC, Agile Model. Introduction to DevOps. DevOps Features, DevOps Architecture, DevOps Lifecycle, Understanding Workflow and principles, Introduction to DevOps tools, Build Automation, Delivery Automation, Understanding Code Quality, Automation of CI/CD. Release management, Scrum, Kanban, delivery pipeline, bottlenecks, examples

UNIT-II: Source Code Management(GIT): The need for source code control, The history of source code management, Roles and code, source code management system and migrations. What is Version Control and GIT, GIT Installation, GIT features, GIT workflow, working with remote repository, GIT commands, GIT branching, GIT staging and collaboration.

UNIT TESTING-CODE COVERAGE: Junit, n Unit & Code Coverage with Sonar Qube, Sonar Qube - Code Quality Analysis.

UNIT-III: Build Automation - Continuous Integration (CI): Build Automation, what is CI Why CI is Required, CI tools, Introduction to Jenkins (With Architecture), Jenkins workflow, Jenkins master slave architecture, Jenkins Pipelines, PIPELINE BASICS - Jenkins Master, Node, Agent, and Executor Freestyle Projects & Pipelines, Jenkins for Continuous Integration, Create and Manage Builds, User Management in Jenkins Schedule Builds, Launch Builds on Slave Nodes.

UNIT-IV: Continuous Delivery: Importance of Continuous Delivery, CONTINUOUS DEPLOYMENT CD Flow, Containerization with Docker: Introduction to Docker, Docker installation, Docker commands, Images & Containers, Docker File, running containers, working with containers and publish to Docker Hub.

Testing Tools: Introduction to Selenium and its features, Java Script testing.

UNIT-V: Configuration Management - ANSIBLE: Introduction to Ansible, Ansible tasks Roles, Jinja2 templating, Vaults, Deployments using Ansible. **CONTAINERIZATION USING KUBERNETES (OPENSHIFT):** Introduction to Kubernetes Namespace & Resources, CI/CD - On OCP, BC, DC & Config Maps, Deploying Apps on Open shift Container Pods. Introduction to Puppet master and Chef.



List of Experiments:

1. Write code for a simple user registration form for an event.
2. Explore Git and Git Hub commands.
3. Practice Source code management on GitHub. Experiment with the source code written in exercise 1.
4. Jenkins installation and setup, explore the environment.
5. Demonstrate continuous integration and development using Jenkins.
6. Explore Docker commands for content management.
7. Develop a simple containerized application using Docker.
8. Integrate Kubernetes and Docker
9. Automate the process of running containerized application developed in exercise 7 using Kubernetes.
10. Install and Explore Selenium for automated testing.
11. Write a simple program in Java Script and perform testing using Selenium.
12. Develop test cases for the above containerized application using selenium.

Text Books

1. Joyner, Joseph., DevOps for Beginners: DevOps Software Development Method Guide for Software Developers and IT Professionals, 1st Edition Mihails Konoplow, 2015.
2. Alisson Machado de Menezes., Hands-on DevOps with Linux, 1st Edition, BPB Publications, India, 2021.

Reference Books

1. Len Bass, Ingo Weber, Liming Zhu. DevOps: A Software Architect's Perspective. Addison Wesley; ISBN-10
2. Gene Kim, JeHumble, Patrick Debois, John Willis. The DevOps Handbook, 1st Edition, IT Revolution Press, 2016.
3. Verona, Joakim Practical DevOps, 1st Edition, Packt Publishing, 2016.
4. Joakim Verona. Practical DevOps, 2nd Edition. Ingramshort title; 2nd edition (2018). ISBN10: 1788392574



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year – II Semester

Generative AI

(Common to IT and CSE (AI))

Course Category	Professional Core	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

Course Objectives:	
1	Understand the basics of Generative AI.
2	Know the basics of Text Generation.
3	Understand the process of generating videos.
4	Know about GAN and its variants.

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the fundamental concepts of Generative AI	K2
CO2	Describe the basics of text generation techniques	K2
CO3	Illustrate the process of generating videos using AI tools	K3
CO4	Explain the architecture and working of GANs and their variants	K2
CO5	Apply generative AI methods to create basic text, image, or video outputs	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes :														
(1 – Low, 2 - Medium, 3 – High)														
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	2	1	–	–	–	–	1	–	3	2	–
CO2	3	3	2	2	2	–	–	–	–	1	–	3	3	–
CO3	2	2	3	3	2	–	–	–	–	2	–	3	3	2
CO4	3	3	2	2	2	–	–	–	–	1	–	3	3	–
CO5	3	3	3	3	3	–	–	–	–	2	–	3	3	3

**COURSE CONTENT :****UNIT-I:**

Introduction To Gen Ai: Historical Overview of Generative modelling, Difference between Gen AI and Discriminative Modeling, Importance of generative models in AI and Machine Learning, Types of Generative models, GANs, VAEs, autoregressive models and Vector quantized Diffusion models, understanding if probabilistic modeling and generative process, Challenges of Generative Modeling, Future of Gen AI, Ethical Aspects of AI, Responsible AI, Use Cases.

UNIT-II:

Generative Models for Text: Language Models Basics, building blocks of Language models, Transformer Architecture, Encoder and Decoder, Attention mechanisms, Generation of Text, Models like BERT and GPT models, Generation of Text, Auto encoding, Regression Models, Exploring ChatGPT, Prompt Engineering: Designing Prompts, Revising Prompts using Reinforcement Learning from Human Feedback (RLHF), Retrieval Augmented Generation, Multimodal LLM, Issues of LLM like hallucination.

UNIT-III:

Generation of Images: Introduction to Generative Adversarial Networks, Adversarial Training Process, Nash Equilibrium, Variational Auto encoders, Encoder-Decoder Architectures, Stable Diffusion Models, Introduction to Transformer-based Image Generation, CLIP, Visual Transformers ViT- Dall-E2 and Dall-E3, GPT-4V, Issues of Image Generation models like Mode Collapse and Stability.

UNIT-IV:

Generation of Painting, Music, and Play: Variants of GAN, Types of GAN, Cyclic GAN, Using Cyclic GAN to Generate Paintings, Neural Style Transfer, Style Transfer, Music Generating RNN, Muse GAN, Autonomous agents, Deep Q Algorithm, Actor-critic Network.

UNIT-V:

Open-Source Models and Programming Frameworks: Training and Fine tuning of Generative models, GPT4All, Transfer learning and Pre-trained models, Training vision models, Google Copilot, Programming LLM, Lang Chain, Open-Source Models, Llama, Programming for TimeSformer, Deployment, Hugging Face.

Text Books:

1. Denis Rothman, "Transformers for Natural Language Processing and Computer Vision", Third Edition, Packt Books, 2024

Reference Books:

1. David Foster, "Generative Deep Learning", O'Reilly Books, 2024.
2. Altaf Rehmani, "Generative AI for Everyone", BlueRose One, 2024.

Web Resources:

3. <https://ai.google/>
4. https://swayam.gov.in/nd1_noc19_me71/preview



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year II Semester

SOFTWARE PROJECT MANAGEMENT

(Common to CSE, CSE (CS), IT, CSE (AI), CSE (AI&ML), CSE (DS))

Course Category	Professional Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Software Engineering	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES	
The objectives of the course is to	
1	Describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project
2	Compare and differentiate organization structures and project structures
3	Implement a project to manage project schedule, expenses and resources with the application of suitable project management tools

COURSE OUTCOMES		Cognitive level
Upon successful completion of the course, the student will be able to:		
CO1	Describe conventional software management approaches and the core principles of software economics	K2
CO2	Analyze methods for improving software processes, product quality, and team effectiveness in modern development	K4
CO3	Apply iterative life cycle phases, artifacts, and model-based architectures for effective software development	K3
CO4	Prepare project plans and organizational structures	K3
CO5	Implement process automation, agile practices, and DevOps methodologies for efficient software delivery	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)														
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	1	1	0	0	0	1	0	0	3	2	0
CO2	2	3	2	3	1	0	0	0	2	0	0	3	3	0
CO3	3	2	3	2	1	0	0	0	2	0	0	3	2	2
CO4	2	1	1	1	2	0	0	0	3	2	2	2	0	3
CO5	3	1	1	1	2	0	0	0	3	2	2	3	0	3

**COURSE CONTENT****UNIT I**

Conventional Software Management: The waterfall model, conventional software Management performance.

Evolution of Software Economics: Software Economics, pragmatic software cost estimation.

Improving Software Economics: Reducing Software product size, improving software processes, improving team effectiveness, improving automation, Achieving required quality, peer inspections.

The old way and the new: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process.

UNIT II

Life cycle phases: Engineering and production stages, inception, Elaboration, construction, transition phases.

Artifacts of the process: The artifact sets, Management artifacts, Engineering artifacts, programmatic artifacts.

UNIT III

Model based software architectures: A Management perspective and technical perspective.

Work Flows of the process: Software process workflows, Iteration workflows. **Checkpoints of the process:** Major mile stones, Minor Milestones, Periodic status assessments.

Iterative Process Planning: Work breakdown structures, planning guidelines, cost and schedule estimating, Iteration planning process, Pragmatic planning.

UNIT IV

Project Organizations and Responsibilities: Line-of-Business Organizations, Project Organizations, evolution of Organizations.

Process Automation: Automation Building blocks, The Project Environment.

Project Control and Process instrumentation: The seven core Metrics, Management indicators, quality indicators, life cycle expectations, pragmatic Software Metrics, Metrics automation.

UNIT V

Agile Methodology, ADAPTING to Scrum, Patterns for Adopting Scrum, Iterating towards Agility.

Fundamentals of DevOps: Architecture, Deployments, Orchestration, Need, Instance of applications, DevOps delivery pipeline, DevOps eco system. DevOps adoption in projects: Technology aspects, Agiling capabilities, Tool stack implementation, People aspect, processes

TEXT BOOKS

1. Software Project Management, Walker Royce, PEA, 2005.
2. Succeeding with Agile: Software Development Using Scrum, Mike Cohn, Addison Wesley.
3. The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations, Gene Kim , John Willis , Patrick Debois , Jez Humb,1st Edition, O'Reilly publications, 2016.

REFERENCE BOOKS

1. Software Project Management, Bob Hughes,3/e, Mike Cotterell, TMH
2. Software Project Management, Joel Henry, PEA
3. Software Project Management in practice, Pankaj Jalote, PEA, 2005
4. Effective Software Project Management, Robert K.Wysocki, Wiley,2006
5. Project Management in IT, Kathy Schwalbe, Cengage

WEB RESOURCES

1. <https://www.coursera.org/learn/introduction-devops>
2. <https://www.geeksforgeeks.org/software-engineering/evolution-of-software-economics/>
3. https://en.wikipedia.org/wiki/Artifact_%28software_development%29
4. <https://www.coursera.org/learn/software-processes-and-agile-practices>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester
Mobile Adhoc Networks
(Common to CSE, IT, CSE (AIML), CSE (AI) and CSE (CS))

Course Category	Professional Elective-III	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

1	Architect sensor networks for various application setups.
2	Devise appropriate data dissemination protocols and model links cost.
3	Understanding of the fundamental concepts of wireless sensor networks and has a basic knowledge of the various protocols at various layers.
4	Evaluate the performance of sensor networks and identify bottlenecks.

COURSE OUTCOMES

Up on successful completion of the course, the student will be able to:			Cognitive Level
CO1	Understand MANETs, their characteristics, applications, challenges, and MAC protocols.		K2
CO2	Analyze routing and transport protocols in ad hoc networks.		K4
CO3	Analyze security issues, attacks, and secure routing in MANETs.		K4
CO4	Explore wireless sensor networks architecture, communication, and data retrieval methods.		K4
CO5	Apply WSN security, key management, OS, and simulation tools principles .		K3

K1-Remembering,K2-Understanding,K3-Applying,K4-Analyzing,K5-Evaluating,K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	2	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0
CO4	3	3	3	0	3	0	0	0	0	0	0
CO5	3	3	3	0	3	0	0	0	0	0	0

**COURSE CONTENT :**

UNIT I: Introduction to Ad Hoc Wireless Networks- Cellular and Ad Hoc Wireless Networks, Characteristics of MANETs, Applications of MANETs, Issues and Challenges of MANETs, Ad Hoc Wireless Internet, MAC protocols for Ad hoc Wireless Networks-Issues, Design Goals and Classifications of the MAC Protocols.

UNIT II: Routing Protocols for Ad Hoc Wireless Networks- Issues in Designing a Routing Protocol, Classifications of Routing Protocols, Topology-based versus Position-based Approaches, Issues and design goals of a Transport layer protocol, Classification of Transport layer solutions, TCP over Ad hoc Wireless Networks, Solutions for TCP over Ad Hoc Wireless Networks, Other Transport layer protocols.

UNIT III: Security protocols for Ad hoc Wireless Networks- Security in Ad hoc Wireless Networks, Network Security Requirements, Issues and Challenges in Security Provisioning, Network Security Attacks, Key Management, Secure Routing in Ad hoc Wireless Networks, Cooperation in MANETs, Intrusion Detection Systems.

UNIT IV: Basics of Wireless Sensors and Applications- The Mica Mote, Sensing and Communication Range, Design Issues, Energy Consumption, Clustering of Sensors, Applications, Data Retrieval in Sensor Networks-Classification of WSNs, MAC layer, Routing layer, Transport layer, High-level application layer support, Adapting to the inherent dynamic nature of WSNs.

UNIT V: Security in WSNs- Security in WSNs, Key Management in WSNs, Secure Data Aggregation in WSNs, Sensor Network Hardware-Components of Sensor Mote, Sensor Network Operating Systems–TinyOS, LA-TinyOS, SOS, RETOS, Imperative Language-nesC, **Dataflow Style Language-TinyGALS**, Node-Level Simulators, NS-2 and its sensor network extension, TOSSIM.

Text Books:

1. Ad Hoc Wireless Networks – Architectures and Protocols, 1st edition, C. Siva Ram Murthy, B. S. Murthy, Pearson Education, 2004
2. Ad Hoc and Sensor Networks – Theory and Applications, 2nd edition *Carlos Corderio Dharma P. Aggarwal*, World Scientific Publications / Cambridge University Press, March 2006

Reference Books:

1. Wireless Sensor Networks: An Information Processing Approach, 1st edition, *Feng Zhao, Leonidas Guibas*, Elsevier Science imprint, Morgan Kauffman Publishers, 2005, rp2009
2. Wireless Ad hoc Mobile Wireless Networks – Principles, Protocols and Applications, 1st edition, Subir Kumar Sarkar, et al., Auerbach Publications, Taylor & Francis Group, 2008
3. Ad hoc Networking, 1st edition, *Charles E. Perkins*, Pearson Education, 2001
4. Wireless Ad hoc Networking, 1st edition, *Shih-Lin Wu, Yu-Chee Tseng*, Auerbach Publications, Taylor & Francis Group, 2007
5. Wireless Sensor Networks – Principles and Practice, 1st edition, Fei Hu, Xiaojun Cao, An Auerbach book, CRC Press, Taylor & Francis Group, 2010

e-Resources :

<https://archive.nptel.ac.in/courses/106/105/106105160/>

**COURSE CONTENT:****UNIT I:**

INTRODUCTION: Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance.

UNIT II:

WORD LEVEL ANALYSIS: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part-of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models.

UNIT III:

SYNTACTIC ANALYSIS: Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures

UNIT IV:

SEMANTICS AND PRAGMATICS: Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.

UNIT V:

DISCOURSE ANALYSIS AND LEXICAL RESOURCES: Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC).

Text Books:

1. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, 2nd Edition, Daniel Jurafsky, James H. Martin -Pearson Publication, 2014.
2. Natural Language Processing with Python, First Edition, Steven Bird, Ewan Klein and Edward Loper, O'Reilly Media, 2009.

Reference Books:

1. Language Processing with Java and Ling Pipe Cookbook, 1st Edition, Breck Baldwin, Atlantic Publisher, 2015.
2. Natural Language Processing with Java, 2nd Edition, Richard M Reese, O'Reilly Media, 2015.
3. Handbook of Natural Language Processing, Second, Nitin Indurkha and Fred J. Damerau, Chapman and Hall/CRC Press, 2010. Edition
4. Natural Language Processing and Information Retrieval, 3rd Edition, Tanveer Siddiqui, U.S. Tiwary, Oxford University Press, 2008.

Web Resources:

1. <https://nlp.stanford.edu/>
2. <https://www.nltk.org/>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester
Distributed Operating Systems
(Common to CSE& IT)

Course Category	Professional Elective-III	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To introduce students to the foundational concepts, models, and design issues of distributed computing and message-passing systems, including synchronization, encoding, failure handling, and communication protocols.
2	To enable students to design and analyze key distributed system mechanisms such as Remote Procedure Calls (RPCs), Distributed Shared Memory (DSM), and synchronization techniques for achieving coherent and efficient communication in a distributed environment.
3	To develop the ability to manage distributed resources and processes efficiently through global scheduling, load balancing, file systems, and process/thread management with emphasis on reliability, fault tolerance, and performance optimization.

COURSE OUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Understand distributed systems fundamentals, design issues, and message passing Techniques.	K2
CO2	Analyze Remote Procedure Call mechanisms and architectures.	K4
CO3	Understand distributed shared memory models, synchronization, and consistency issues.	K2
CO4	Analyze global resource management and process migration strategies in systems.	K4
CO5	Understand distributed file system design, models, and fault tolerance.	K2

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	3	2	2	0	2	0	0	0	0	0	0
CO2	3	3	3	0	3	0	0	0	0	0	0
CO3	3	3	3	0	3	0	0	0	0	0	0
CO4	3	3	3	0	3	0	0	0	0	0	0
CO5	3	3	3	0	3	0	0	0	0	0	0



COURSE CONTENT

UNIT I:

Fundamentals:

What is Distributed Computing Systems? Evolution of Distributed Computing System; Distributed Computing System Models; What is Distributed Operating System? Issues in Designing a Distributed Operating System; Introduction to Distributed Computing Environment (DCE).

Message Passing:

Introduction, Desirable features of a Good Message Passing System, Issues in PC by Message Passing, Synchronization, Buffering, Multi-datagram Messages, Encoding and Decoding of Message Data, Process Addressing, Failure Handling, Group Communication, Case Study: 4.3 BSD UNIX IPC Mechanism.

UNIT II:

Remote Procedure Calls:

Introduction, The RPC Model, Transparency of RPC, Implementing RPC Mechanism, Stub Generation, RPC Messages, Marshaling Arguments and Results, Server Management, Parameter-Passing Semantics, Call Semantics, Communication Protocols for RPCs, Complicated RPCs, Client-Server Binding, Exception Handling, Security, Some Special Types of RPCs, RPC in Heterogeneous Environments, Lightweight RPC, Optimization for Better Performance, Case Studies: Sun RPC

UNIT III:

Distributed Shared Memory:

Introduction, General Architecture of DSM systems, Design and Implementation Issues of DSM, Granularity, Structure of Shared Memory Space, Consistency Models, Replacement Strategy, Thrashing, Other approaches to DSM, Heterogeneous DSM, Advantages of DSM. Synchronization: Introduction, Clock Synchronization, Event Ordering, Mutual Exclusion, Dead Lock, Election Algorithms

UNIT IV:

Resource Management:

Introduction, Desirable Features of a Good Global Scheduling Algorithm, Task Assignment Approach, Load – Balancing Approach, Load – Sharing Approach Process Management: Introduction, Process Migration, Threads.

UNIT V:

Distributed File Systems:

Introduction, Desirable Features of a Good Distributed File System, File models, File–Accessing Models, File – Sharing Semantics, File – Caching Schemes, File Replication, Fault Tolerance, Atomic Transactions and Design Principles.

Text books

1. Pradeep. K. Sinha: Distributed Operating Systems: Concepts and Design, PHI, 2007.

Reference Books:

1. Andrew S. Tanenbaum: Distributed Operating Systems, Pearson Education, 2013.
2. Ajay D. Kshemkalyani and MukeshSinghal, Distributed Computing: Principles, Algorithms and Systems, Cambridge University Press, 2008
3. Sunita Mahajan, Seema Shan, “ Distributed Computing”, Oxford University Press, 2015

e-Resources :

https://onlinecourses.nptel.ac.in/noc21_cs87/preview



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester
Disaster Management

Course Category	Engineering Science	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

Course Objectives:

1.	Develop an understanding of why and how the modern disaster manager is involved with pre- disaster and post-disaster activities
2.	Describe the three planning strategies useful in mitigation.
3.	Develop an awareness of the chronological phases of natural disaster response and refugee relief operations. Understand how the phases of each are parallel and how they differ.
4.	Describe public awareness and economic incentive possibilities.
5.	Understand the tools of post-disaster management.

Course Outcomes:

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Affirm the usefulness of integrating management principles in disaster mitigation work	K3
CO2	Distinguish between the different approaches needed to manage pre- during and post-disaster periods	K2
CO3	Understanding the functioning of national disaster management authority	K2
CO4	Explain the process of risk management	K3
CO5	Relate to risk transfer	K3

K1: Remember, K2: Understand, K3: Apply, K4: Analyze, K5: Evaluate, K6: Create.

Contribution of Course Outcomes towards achievement of Program Outcomes : (1 – Low, 2 - Medium, 3 – High)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	2	2	2	--	--	3	3	2	2	3	2	2	--	3
CO2	2	3	2	2	--	3	3	2	2	3	2	2	--	3
CO3	2	2	2	--	--	3	3	2	--	2	2	2	--	3
CO4	3	3	3	2	2	3	3	2	--	2	3	2	--	3
CO5	2	2	2	--	--	3	2	--	--	3	2	2	--	2

**COURSE CONTENT**

UNIT-I : Natural Hazards and Disaster Management: Introduction of DM – Inter disciplinary nature of the subject– Disaster Management cycle – Five priorities for action. Case study methods of the following: Vegetal Cover floods, droughts – Earthquakes – landslides – global warming, cyclones & Tsunamis – Post Tsunami hazards along the Indian coast.

UNIT-II: Man Made Disaster and Their Management Along With Case Study Methods Of The Following: Fire hazards – transport hazard dynamics – solid waste management – post disaster – bio terrorism - threat in mega cities, rail and aircraft accidents, ground water, industries - Emerging infectious diseases and Aids and their management.

UNIT-III: Risk and Vulnerability: Building codes and land use planning – Social Vulnerability – Environmental vulnerability – Macro-economic management and sustainable development, Climate change risk rendition – Financial management of disaster – related losses.

UNIT-IV: Role of Technology in Disaster Managements: Disaster management for infra structures, taxonomy of infra structure – treatment plants and process facilities-electrical substations- roads and bridges-mitigation programme for earth quakes – flowchart, geospatial information in agriculture drought assessment - Multimedia Technology in disaster risk management and training - Transformable Indigenous Knowledge in disaster reduction – Role of RS & GIS.

UNIT-V: Multi-sectional Issues, Education and Community Preparedness: Impact of disaster on poverty and deprivation - Climate change adaptation and human health - Exposure, health hazards and environmental risk-Forest management and disaster risk reduction -The Red cross and red crescent movement - Corporate sector and disaster risk reduction- Education in disaster risk reduction- Essentials of school disaster education - Community capacity and disaster resilience-Community based disaster recovery - Community based disaster management and social capital-Designing resilience- building community capacity for action.

TEXT BOOKS:

1. An Introduction of Disaster Management- Natural Disasters & Vulnerable Hazards– S.Vaidyanathan: CBS Publishers& Distributors Pvt. Ltd.
2. Natural Hazards & Disaster Management, Vulnerability and Mitigation by RB Singh- Rawat Publications
3. ‘Disaster Science & Management’ by Tushar Bhattacharya, Tata McGraw Hill Education Pvt. Ltd., New Delhi.
4. ‘Disaster Management – Future Challenges and Opportunities’ by Jagbir Singh (2007), I K International Publishing House Pvt.Ltd.

REFERENCE BOOKS:

1. ‘Disaster Management’ edited by H K Gupta (2003), Universities press.
2. ‘Disaster Management – Global Challenges and Local Solutions’ by Rajib shah & R R Krishnamurthy (2009), Universities press.R. Nishith, Singh AK

WEBREFERENCE:

- 1) <https://archive.nptel.ac.in/courses/124/107/124107010/>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester
Additive Manufacturing

Course Category	Open Elective -II	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Manufacturing Processes	Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES	
1	To understand the principles of prototyping, classification of Rapid Prototyping processes and liquid-based Rapid Prototyping systems
2	To understand and apply different types of solid-based Rapid Prototyping systems.
3	To understand and apply different types of powder-based Rapid Prototyping systems.
4	To understand and apply various rapid tooling techniques
5	To understand different types of data formats and to explore the applications of Additive Manufacturing processes in various fields.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain the principles, classification, and operation of liquid-based Rapid Prototyping systems.	K2
CO2	Describe various solid-based Rapid Prototyping systems.	K2
CO3	Analyze different powder-based Rapid Prototyping systems.	K4
CO4	Apply direct and indirect rapid tooling techniques.	K3
CO5	Interpret Rapid Prototyping data formats and applications of Additive Manufacturing.	K3

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 - Medium, 3 – High)											
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	2	2	1	-	-	-	-	-	-	-	1
CO2	2	2	1	-	-	-	-	-	-	-	1
CO3	2	2	1	-	-	-	-	-	-	-	1
CO4	2	2	1	-	-	-	-	-	-	-	1
CO5	1	-	-	-	1	-	-	-	-	-	1

**COURSE CONTENT****UNIT –I**

INTRODUCTION: Prototyping fundamentals, historical development, fundamentals of rapid prototyping, advantages and limitations of rapid prototyping, commonly used terms, classification of RP process.

LIQUID-BASED RAPID PROTOTYPING SYSTEMS: Stereo lithography Apparatus (SLA): models and specifications, process, working principle, photopolymers, photo polymerization, layering technology, laser and laser scanning, applications, advantages and disadvantages, case studies. Solid Ground Curing (SGC): models and specifications, process, working principle, applications, advantages and disadvantages, case studies.

UNIT –II

SOLID-BASED RAPID PROTOTYPING SYSTEMS: Laminated object manufacturing (LOM) - models and specifications, process, working principle, applications, advantages and disadvantages, case studies. Fused deposition modeling (FDM) - models and specifications, process, working principle, applications, advantages and disadvantages, case studies.

UNIT –III

POWDER BASED RAPID PROTOTYPING SYSTEMS: Selective laser sintering (SLS): models and specifications, process, working principle, applications, advantages and disadvantages, case studies. Three-dimensional printing (3DP): models and specifications, process, working principle, applications, advantages and disadvantages, case studies.

UNIT – IV

RAPID TOOLING: Introduction to rapid tooling (RT), conventional tooling Vs RT, Need for RT. rapid tooling classification: indirect rapid tooling methods: spray metal deposition, RTV epoxy tools, Ceramic tools, investment casting, spin casting, die casting, sand casting process. Direct rapid tooling: Direct AIM, LOM Tools, and Direct Metal Tooling using 3DP

UNIT – V

RAPID PROTOTYPING DATA FORMATS: STL Format, STL File Problems, consequence of building valid and invalid tessellated models, STL file Repairs: Generic Solution, other Translators, and Newly Proposed Formats.

RP APPLICATIONS: Application in engineering, analysis and planning, aerospace industry, automotive industry, jewelry industry, coin industry, GIS application, RP medical and bioengineering applications: customized implants and prosthesis, forensic sciences.

Textbooks:

1. Rapid prototyping: Principles and Applications /Chua C.K., Leong K.F. and LIM C.S/World Scientific publications
2. Gebhardt A., “Rapid prototyping”, Hanser Gardener Publications, 2003

Reference Books:

1. Liou L.W. and Liou F.W., “Rapid Prototyping and Engineering applications: A tool box for prototype development”, CRC Press, 2007.
2. Rapid Manufacturing / D.T. Pham and S.S. Dimov/Springer
3. Rapid Prototyping & Manufacturing / Paul F.Jacobs/ASME Press

Web References:

1. <https://www.ijeast.com/papers/254-260,Tesma505,IJEAST.pdf>
2. <https://theswissbay.ch/pdf/Books/Survival/Workshop/Rapid%20Tooling%20Technologies%20%26%20Industrial%20Applications.pdf>
3. <https://www.scribd.com/document/410103053/Patri-K-Venuvinod-Weiyin-Ma-auth-Rapid-Prototyping-Laser-based-and-Other-Technologies-Springer-US-2004-pdf>
4. https://onlinecourses.nptel.ac.in/noc25_me151/preview

(AUTONOMOUS)

Department of Information Technology

III Year II Semester

PRINCIPLES OF COMMUNICATIONS

Course Category	Open Elective	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites		Continuous Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

The student will learn:

1	Understand basic communication tools such as Fourier analysis, spectral properties, and AM concepts.
2	Know the principles and features of DSB-SC, SSB, and VSB modulation schemes.
3	Understand FM and PM systems, their bandwidth rules, and demodulation methods.
4	Understand sampling, quantization, and reconstruction techniques for digital signal representation.
5	Know probability and random processes for modeling noise in wireless communication.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Explain Fourier analysis, autocorrelation, and AM parameters for given communication signals.	K2
CO2	Apply DSB-SC, SSB, and VSB modulation schemes using spectrum and demodulation methods.	K3
CO3	Analyze FM and PM signals using modulation index and Carson's rule.	K4
CO4	Apply sampling and quantization to reconstruct signals meeting Nyquist and noise requirements.	K3
CO5	Evaluate wireless channel noise using probability theory and Gaussian process concepts.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program Outcomes

(1 – Low, 2 - Medium, 3 – High)

[illegible]

**COURSE CONTENT**

UNIT1 : Basic tools for communication, Fourier Series/Transform, Properties, Autocorrelation, Energy Spectral Density, Parsevals Relation, Amplitude Modulation (AM), Spectrum of AM, Envelope Detection, Power Efficiency, Modulation Index.

UNIT2 : Double Sideband Suppressed Carrier (DSB-SC) Modulation, Demodulation, Costas Receiver, Single Sideband Modulation (SSB), Hilbert Transform, Complex Pre-envelope/ Envelope, Demodulation of SSB, Vestigial Sideband Modulation (VSB)

UNIT 3 : Angle Modulation, Frequency Modulation (FM), Phase Modulation (PM), Modulation Index, Instantaneous Frequency, Spectrum of FM Signals, Carsons Rule for FM Bandwidth, Narrowband FM Generation, Wideband FM Generation via Indirect Method, FM Demodulation

UNIT 4 : Introduction to Sampling, Spectrum of Sampled Signal, Aliasing, Nyquist Criterion, Signal Reconstruction from Sampled Signal, Pulse Amplitude Modulation, Quantization, Uniform Quantizers – Midrise and Midtread, Quantization noise, , Non uniform Quantizers, Delta Modulation, Differential Pulse Code Modulation (DPCM)

UNIT 5: : Basics of Probability, Conditional Probability, MAP Principle, Random Variables, Probability Density Functions, Applications in Wireless Channels, Basics of Random Processes ,Gaussian Random Process, Noise.

TEXTBOOKS:

1. Simon Haykin, Communications Systems, 4th Edition. John Wiley and Sons, Inc
2. Fundamentals of Wireless Communication by David Tse



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year II Semester

Fundamentals of Electric Vehicles

(Common to CE, ME, ECE, CSE, IT, CSE-CS, CSE-DS, CSE-AI, CSE-AIML)

Course Category	Open Elective Courses	Course Code	
Course Type	Theory	L-T-P-C	3-0-0-3
Prerequisites	Basic knowledge in Physics, Chemistry and Basics of Electrical and Electronics.	Internal Assessment Semester End Examination Total Marks	30 70 100

COURSE OBJECTIVES

1	To familiarize the students with the need and advantages of electric and hybrid electric vehicles.
2	To understand various power converters used in electric vehicles.
3	To be familiar all the different types of motors suitable for electric vehicles.
4	To know various architecture of hybrid electric vehicles.
5	To have knowledge on latest developments in batteries and other storage systems.

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Illustrate the use and advantages of different types of electric vehicles.	K2
CO2	Use suitable power converters for EV application.	K2
CO3	Select suitable electric motor for EV power train.	K3
CO4	Design HEV configuration for a specific application.	K3
CO5	Analyse various storage systems and battery management system for EVs.	K4

K1- Remembering, K2- Understanding, K3-Applying, K4- Analyzing, K5- Evaluating, K6- Creating

Contribution of Course Outcomes towards achievement of Program

Outcomes (1 – Low, 2 - Medium, 3 – High)													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	-	-	-	-	2	2	-	-	-	2	1	1
CO2	2	3	-	-	-	1	1	-	-	-	-	2	2
CO3	-	3	-	-	-	1	-	-	-	2	2	1	2
CO4	3	2	-	-	-	2	1	-	-	2	-	1	2
CO5	2	-	-	-	-	2	-	-	-	-	2	2	2

**COURSE CONTENT****UNIT 1**

Fundamentals of vehicles: Vehicle model – Calculation road load and tractive force –Components of conventional vehicles – Drawbacks of conventional vehicles – Need for electric vehicles– Advantages and applications of Electric Vehicles – History of Electric Vehicles – EV Market in India and outside India – Types of Electric Vehicles.

UNIT 2**Components of Electric Vehicles**

Main components of Electric Vehicles – Electric Traction Motor and Controller – Power Converters – Rectifiers used in EVs – Bidirectional DC–DC Converters – Voltage Source Inverters – PWM inverters used in EVs.

UNIT 3**Motors for Electric Vehicles**

Characteristics of traction drive – requirements of electric machines for EVs – Comparison of Different motors for Electric and Hybrid Vehicles – Induction Motors – Synchronous Motors – Permanent Magnetic Synchronous Motors – Brushless DC Motors – Switched Reluctance Motors (Construction details and working only).

UNIT 4**Hybrid Electric Vehicles**

Evolution of Hybrid Electric Vehicles – Advantages and Applications of Hybrid Electric Vehicles – Architecture of HEVs – Series and Parallel HEVs – Complex HEVs – Range extended HEVs – Examples – Merits and Demerits.

UNIT 5**Energy Sources for Electric Vehicles**

Batteries– Types of Batteries – Lithium-ion – Nickel-metal hydride – Lead-acid – Comparison of Batteries – Battery Charging – Fast Charging –Battery Management System – Ultra capacitors – Flywheels – Compressed air energy storage (CAES)– Fuel Cell – it's working.

TEXT BOOKS

- 1 Iqbal Hussein - Electric and Hybrid Vehicles: Design Fundamentals - CRC Press - 2021.
- 2 Tom Denton, Hayley Pells - Electric and hybrid vehicles, Third Edition, 2024

REFERENCE BOOKS

- 1 Kumar - L. Ashok - and S. Albert Alexander. Power Converters for Electric Vehicles. CRC Press - 2020.
- 2 Chau - Kwok Tong. Electric vehicle machines and drives: design – analysis and application. John Wiley & Sons - 2015.
- 3 Berg - Helena. Batteries for electric vehicles: materials and electrochemistry. Cambridge university press - 2015.

WEB RESOURCES (Suggested)

- 1 <https://www.edx.org/learn/electric-cars>



PRAGATI ENGINEERING COLLEGE

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Department of Information Technology

III Year II Semester CLOUD COMPUTING LABORATORY (Common to CSE, CSE (CS), IT)

Course Category	Professional Core	Course Code	
Course Type	Laboratory	L-T-P-C	0-0-3-1.5
Prerequisites	Computer Networks	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES

The aim of this course is to

1	To introduce the various levels of services offered by cloud
2	To give practical knowledge about working with virtualization and containers
3	To introduce the advanced concepts such as serverless computing and cloud simulation

COURSE OUTCOMES

Upon successful completion of the course, the student will be able to:		Cognitive Level
CO1	Demonstrate various service types, delivery models and technologies of a cloud computing environment	K3
CO2	Distinguish the services based on virtual machines and containers in the cloud offerings	K4
CO3	Assess the challenges associated with a cloud-based application	K5
CO4	Discuss advanced cloud concepts such as serverless computing and cloud simulation	K2
CO5	Examine various programming paradigms suitable to solve real world and scientific problems using cloud services	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 – Medium, 3 – High)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	3	2	2	2	0	0	0	2	0	0	3	2	1
CO2	3	3	3	3	3	0	0	0	2	0	0	3	3	2
CO3	2	3	3	3	2	0	0	0	2	0	0	3	3	3
CO4	3	2	2	3	3	0	0	0	2	0	0	3	3	2
CO5	3	3	3	3	3	0	0	0	2	0	0	3	3	3

**List of Experiments:**

1. Lab on web services
2. Lab on IPC, messaging, publish/subscribe
3. Install Virtual Box/ VMware Workstation with different flavors of Linux or windows OS on top of windows8 or above.
4. Install a C compiler in the virtual machine created using Virtual Box and execute Simple Programs.
5. Create an Amazon EC2 instance and set up a web-server on the instance and associate an IP address with the instance. In the process, create a security group allowing access to port80 on the instance.

OR

6. Do the same with Open Stack
7. Install Google App Engine. Create a hello world app and other simplewebapplications using python/java.
8. Start a Docker container and set up a web-server(e.g. apache2 or Pythonbased Flask microweb framework) on theinstance. Map the host directory as a datavolume for the container.
9. Findaproceduretotransferthefilesfromonevirtualmachinetoanothervirtualmachine. Similarly, from one container to another container.
10. Findaproceduretolaunchvirtualmachineusingtrystack(OnlineOpenstackDemo Version)
11. InstallHadoopsinglenodeclusterandruncsimpleapplicationslikewordcount.
12. UtilizeOpenFaaS–Serverlesscomputingframeworkanddemonstratebasiceventdriven function invocation.
13. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.

TEXT BOOKS

1.	MasteringCloudComputing,2 nd edition,RajkumarBuyya,ChristianVecchiola,Thamarai Selvi, ShivanandaPoojara, Satish N. Srirama, McGraw Hill, 2024.
2.	Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier,2012.

REFERENCE BOOKS

1.	CloudComputing,TheoryandPractice,DanCMarinescu,2 nd edition,MKElsevier,2018.
2.	CloudComputing:PrinciplesandParadigmsbyRajkumarBuyya,JamesBrobergand Andrzej M. Goscinski, Wiley, 2011.
3.	Onlinedocumentationandtutorialsfromcloudserviceproviders(e.g.AWS,GoogleApp Engine)
4.	Docker, Reference documentation, https://docs.docker.com/reference/
5.	OpenFaaS, Serverless Functions Made Simple, https://docs.openfaas.com/

WEB RESOURCES

1.	https://onlinecourses.nptel.ac.in/noc24_cs124/preview
2.	https://www.coursera.org/learn/cloud-computing-basics
3.	https://www.tutorialspoint.com/cloud_computing/index.html
4.	https://developer.ibm.com/articles/docker-tutorial/



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester for IT Machine Learning Laboratory

Course Category	Machine Learning Laboratory	Course Code	
Course Type	Professional Core	L-T-P-C	0-0-3-1.5
Prerequisites	Artificial Intelligence	Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
The learning objectives of this course are:	
1	The student should be made to study the concepts of Artificial Intelligence.
2	The student should be made to learn the methods of solving problems using Artificial Intelligence.
3	The student should be made to introduce the concepts of Expert Systems and Machine Learning.
4	To learn about computing central tendency measures and Data preprocessing techniques
5	To learn about classification and regression algorithms
6	To apply different clustering algorithms for a problem.

COURSE OUTCOMES		
Upon successful completion of the course, the student will be able to:		Cognitive Level
CO 1	Apply the fundamental data structures of the Pandas library, such as Series and Data Frames.	K3
CO 2	Visualize data using Pandas' built-in plotting capabilities	K3
CO 3	Implement data preprocessing techniques to prepare datasets for analysis	K3

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

Contribution of Course Outcomes towards achievement of Program Outcomes (1 – Low, 2 -Medium, 3-High)															
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	1	0	1	0	0	0	0	0	1	0	1	1	0
CO2	3	2	1	0	1	0	0	0	0	0	1	0	1	0	0
CO3	3	2	1	0	1	0	0	0	0	0	1	0	1	0	0



Software's required: Python/R/Weka	
S. No.	Experiment
1	Compute Central Tendency Measures: Mean, Median, Mode; Measure of Dispersion: Variance, Standard Deviation.
2	Apply the following pre-processing techniques for a given data set: a. Attribute selection b. Handling missing values c. Discretization d. Elimination of outliers
3	Apply KNN algorithm for classification and regression.
4	Demonstrate Decision Tree algorithm for a classification problem and perform parameter tuning for better results.
5	Demonstrate Decision Tree algorithm for a regression problem.
6	Apply Random Forest algorithm for classification and regression.
7	Demonstrate Naïve Bayes Classification algorithm.
8	Apply Support Vector algorithm for classification.
9	Demonstrate Simple Linear Regression algorithm for a regression problem.
10	Apply Logistic Regression algorithm for a classification problem.
11	Demonstrate Multi-layer Perceptron algorithm for a classification problem.
12	Implement the K-Means algorithm and apply it to the selected data. Evaluate performance by measuring the sum of the Euclidean distance of each example from its class center. Test the performance of the algorithm as a function of the parameters K.
13	Demonstrate the use of Fuzzy C-Means Clustering.
14	Demonstrate the use of Expectation Maximization-based clustering algorithm.
Reference Books: 1. "Introduction to Machine Learning with Python: A Guide for Data Scientists" by Andreas C. Müller and Sarah Guido 2. Pattern Recognition and Machine Learning: Christopher M. Bishop, Springer Publications	
Online Learning Resources/Virtual Labs: 1. https://pandas.pydata.org/pandas-docs/stable/ 2. https://onlinecourses.nptel.ac.in/noc22_cs32/ 3. https://scikit-learn.org/stable/	



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester

Salesforce Developer Catalyst

(Common to All Branches)

Course Category	Skill Enhancement Course	Course Code	
Course Type	Laboratory	L-T-P-C	0-1-2-2
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To be intended for an individual who has experience developing and deploying basic business logic and user interfaces.
2	Train the individuals to the next level, who have the knowledge, skills, and experience in building custom applications on the Lightning Platform.
3	To learn the fundamental programmatic capabilities of the Lightning Platform to develop custom business logic and interfaces to extend Salesforce using Apex, Visualforce, and basic Lightning Components.
4	To use the programmatic capabilities in practice with the Lightning Platform, including practical application of the skills and concepts.

COURSE OUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Acquire a fundamental understanding of the CRM and Salesforce tools necessary to effectively generate useful applications on the Salesforce platform to support the customer requirements.	K3
CO2	Gain experience in using the Salesforce tools and techniques of CRM to complete projects focused on obtaining actionable insights from complex data.	K3
CO3	Dive deeply into a Salesforce Developer practice to fully prepare to use knowledge gained in the course to add significant value in a professional setting.	K3

K1-Remembering, K2-Understanding, K3-Appling, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	2	2	1	0	2	0	0	0	0	0	1
CO2	2	2	1	0	1	0	0	0	0	0	1
CO3	2	2	1	0	1	0	0	0	0	0	1

COURSE CONTNT :
Experiment 1 Platform Developer I Exam Overview; Apex & .NET Basics: Map .NET Concepts to the Lightning Platform, Understand Execution Context, Use Asynchronous Apex, Debug and Run Diagnostics. Formulas and Validations: Use Formula Fields, Implement Roll-Up Summary Fields, Create Validation Rules. Data Modeling: Understand Custom & Standard Objects, Create Object Relationships, Work with Schema Builder. Data Management: Import Data, Export Data. (Sessions- 04)
Experiment-2 Approve Records with Approval Processes: Customize How Records Get Approved, Build an Approval Process. Record-Triggered Flows: Triggered Flows, Build a Record-Triggered Flow, Add a Scheduled Task to Your Flow, Meet Flow Trigger Explorer. Search Solution Basics: Choose the Right Search Solution, Build Search for Common Use Cases, Optimize Search Results. Apex Basics & Database: Get Started with Apex, Uses Objects, Manipulate Records with DML, Write SOQL Queries, Write SOSL Queries. Apex Triggers: Get Started with Apex Triggers, Bulk Apex Triggers. (Sessions-07)

**Experiment 3 :**

Triggers and Order of Execution: Performing a sequence of events in an order when a record is saved with an insert, update, or upsert statement.

Asynchronous Apex: Asynchronous Processing Basics, Use Future Methods, Use Batch Apex, Control Processes with Queueable Apex, Schedule Jobs Using the Apex Scheduler, Monitor Asynchronous Apex. (Sessions-06)

Experiment 4:

Visual force & Lightning Experience: Use Visualforce in Lightning Experience, Develop Visual force Pages for Lightning Experience, Explore the Visualforce App Container, Share Visual force Pages Between Classic and Lightning Experience, Manage Navigation, Understand Important Visual Design Considerations, Know Which Features to Avoid in Lightning Experience.

Visual force Basics: Get Started with Visual force, Create & Edit Visual force Pages, Use Simple Variables and Formulas, Use Standard Controllers, Display Records, Fields, and Tables, Input Data Using Forms, Use Standard List Controllers, Use Static Resources, Create & Use Custom Controllers. (Sessions-06)

Experiment 5:

Lightning Web Components Basics: Discover Lightning Web Components, Create Lightning Web Components, Deploy Lightning Web Component Files, Handle Events in Lightning Web Components, Add Styles and Data to a Lightning Web Component.

Secure Server-Side Development: Write Secure Apex Controllers, Mitigate SOQL Injection, Mitigate Cross-Site Request Forgery. (Sessions-04)

Experiment 6:

Developer Console Basics: Get Started with the Developer Console, Navigate and Edit Source Code, Generate and Analyze Logs, Inspect Objects at Checkpoints, Execute SOQL and SOSL Queries.

Command-Line Interface: Learn About the Command-Line Interface, Explore Command Structure and Navigation, Set Up Command-Line Tools.

Org Development Model: Plan for Changes to Your Org, Develop and Test Changes Locally, Test and Deploy Changes. (Sessions-04)

Experiment 7:

Apex Testing: Get Started with Apex Unit Tests, Test Apex Triggers, Create Test Data for Apex Tests.

Find and Fix Bugs with Apex Replay Debugger: Launch Your Trailhead Playground, Set Up Visual Studio Code, Set Up Apex Replay Debugger, Debug Your Code.

Debug Logs: Debug Log Details, Debug Log Order of Precedence, Debug Log Levels, Searching a Debug Log, Delete Debug Logs, Debug Log Filtering for Apex. (Sessions-05)

Experiment 8:

Project with Case Study:

Apex Specialist: Concepts Tested in This Superbadge, Apex Triggers, Asynchronous Apex, Apex Integration, Apex Testing. (Sessions-12)

TEXTBOOKS:

1. Michael Wicherski, "Beginning Salesforce Developer", 2018, Wiley Apress Publisher.
2. Paul Battison, "Learning Salesforce Development with Apex", 2020, BPB Publishers.
3. Dan Appleman, "Advanced Apex Programming in Salesforce", 2018, PACKT Publisher.
4. Paul Battison, "Mastering Apex Programming", 2020, PACKT Publisher.

REFERENCE BOOKS:

1. Mohith Shrivastava, "Learning Salesforce Lightning Application Development: Build and test Lightning Components for Salesforce Lightning Experience using Salesforce DX", 2018, PACKT.
2. Brian Cline, "Lightning Web Components (LWC) Development on the Salesforce Platform: A Salesforce developer's guide to building, testing, and deploying Lightning Web Components", 2023, PACKT Publisher.
3. Saifullah Saifi and Ashwini Kumar Raj, "Cloud Computing Using Salesforce", 2021 BPB.

e-Resources :

1. Use the Trailhead Platform: <https://www.salesforce.com/blog/what-is-trailhead/>

The Salesforce Developer Trailmix:

2. <https://trailhead.salesforce.com/users/trjha3/trailmixes/salesforce-developer-catalyst-v-3-0>



PRAGATI ENGINEERING COLLEGE

R23

(AUTONOMOUS)

Department of Information Technology

III Year II Semester

Technical Paper Writing & IPR

(Common to CSE, IT, CSE (AIML), CSE (AI), CSE (DS), CSE (CS), ECE, ME & CE)

Course Category	Audit Course	Course Code	
Course Type	Theory	L-T-P-C	2-0-0-
Prerequisites		Continuous Internal Assessment	30
		Semester End Examination	70
		Total Marks	100

COURSE OBJECTIVES	
1	To develop the ability to write and present technical research papers.
2	To impart knowledge on IPR and its importance in innovation and research.
3	To guide students in understanding patents, copyrights, trademarks, and their application in computing and engineering.

COURSE OUTCOMES		
Up on successful completion of the course, the student will be able to:		Cognitive Level
CO1	Identify and apply the structure and principles of technical writing to prepare clear and well-organized technical documents.	K2
CO2	Conduct a literature survey using academic databases and reference management tools to support research and identify gaps in existing knowledge.	K2
CO3	Draft and format technical papers suitable for submission to conferences and journals, adhering to ethical and publication standards.	K3
CO4	Explain the fundamental concepts of Intellectual Property Rights (IPR) including patents, copyrights, trademarks, and trade secrets, especially in the context of computing and innovation.	K2
CO5	Analyze patentability criteria and outline the procedure for filing a patent in India and internationally.	K4

K1-Remembering, K2-Understanding, K3-Applying, K4-Analyzing, K5-Evaluating, K6-Creating

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	1	3	1	0	1	3	1	1	1	1	1
CO2	1	2	3	0	1	2	1	1	1	1	1
CO3	1	3	1	0	1	3	1	1	1	1	1
CO4	3	2	1	0	3	1	1	1	2	2	2
CO5	1	2	2	0	3	1	1	1	2	2	2

**CURSE CONTENT****UNIT 1:****Introduction to Technical Writing**

Meaning and importance of technical writing in research and development Types of technical documents: journal papers, conference papers, white papers, reports Structure of a technical paper (IMRAD format) Characteristics of effective writing: clarity, conciseness, coherence Common mistakes in technical writing Tools for writing and formatting (LaTeX, MS Word)

Practical: Write a 300-word abstract on a chosen technical topic

UNIT 2:**Research Methodology and Literature Survey**

Research problem identification and formulation Research process and ethics Literature review: importance, sources (journals, patents, databases) Referencing styles (APA, IEEE, MLA) Use of digital tools (Google Scholar, Scopus, Mendeley, Zotero) Plagiarism: types, detection tools (Turnitin, Grammarly)

Practical: Conduct a literature survey and create a reference list for a chosen topic

UNIT 3:**Manuscript Preparation and Publication**

Components of a manuscript: abstract, keywords, introduction, methodology, results, discussion, conclusion, references Guidelines for authors (IEEE, Springer, Elsevier, ACM) Peer review process and revisions Journal selection and impact factor Ethics in publishing and copyright issues Predatory journals and conferences

Practical: Draft a technical paper on a mini-project done in earlier semesters

UNIT 4:**Introduction to Intellectual Property Rights (IPR)**

Definition and need for IPR Categories of IPR: patents, copyrights, trademarks, trade secrets Indian and international IPR laws (WIPO, TRIPS) Role of IPR in academic and industrial R&D Case studies of IPR in computer science and software

Practical: Identify the IPR involved in a case study (e.g., a software product or invention)

UNIT 5:**Patent Filing and Commercialization :**

Patentability criteria: novelty, inventive step, industrial application Patent filing procedure in India and USA Provisional vs complete specification Patent databases: Espacenet, INPADOC, IP India Patent search and analysis Commercialization of IP: licensing, technology transfer, startups

Practical: Draft a simple provisional patent specification based on a student project

Textbooks :

- 1.M.A. Jayaram, *Technical Communication*, Himalaya Publishing House
- 2.Deborah B. Stanley, *Practical Guide to Writing Technical Reports*, OUP
- 3.R. Subbaram, *Handbook of Indian Patent Law and Practice*

Reference Books

- 1.P. Narayanan, *Intellectual Property Law*
- 2.WIPO & Indian Patent Office websites for updates and resources