

(AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### ACADEMIC REGULATIONS FOR B.TECH (REGULAR)

Applicable for the students of B.Tech (Regular) Admitted from the academic year 2016-2017.

#### 1. AWARD OF B.TECH DEGREE

A Student will be declared eligible for the award of B.Tech Degree if he fulfills the following academic regulations.

A Student shall be declared eligible for the award of the B.Tech Degree, if he pursues a course of study for not less than four and for not more than eight academic years.

The candidate shall register for 180 credits and secure all the 180 credits.

#### 2. COURSES OF STUDY

The following courses of study are offered at present as specializations for the B.Tech course with English as medium of instruction.

S.No.	Branch / Course
1.	Civil Engineering (CE)
2.	Electrical and Electronics Engineering (EEE)
3.	Mechanical Engineering (ME)
4.	Electronics and Communications Engineering (ECE)
5.	Computer Science and Engineering (CSE)
6.	Information Technology (IT)

#### 3. MINIMUM INSTRUCTIONS DAYS.

The minimum instruction days for each semester shall be 90 working days

#### 4. PROGRAMME/ COURSE CREDITS

Each discipline / course of the four year B.Tech programme is designed to have a total of 180 credits. Depending upon the nature of each subject and the number of periods of instruction whether it is theory, laboratory, drawing etc., weightages are given in terms of number of credits. See course structure for details.

#### 5. ATTENDANCE REQUIREMENTS:

A student is eligible to appear for the End semester examinations only if he puts in a minimum of 75% of attendance in aggregate of all the subjects.

Condonation of shortage of attendance in the aggregate upto 10% (65% and above and below 75%) in each semester may be granted by a committee appointed for this purpose, after getting satisfied that the absence is due to genuine reasons.

Shortage of attendance below 65% in aggregate shall not be condoned.

A student who has shortage of attendance in a semester may seek readmission in to the course when offered next.



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A fee stipulated by the college shall be paid along with the application for the Condonation of shortage of attendance.

Students whose shortage of attendance is not condoned in any semester are not eligible to take their end examinations and the registration shall stand cancelled.

#### **DISTRIBUTION AND WEIGHTAGE OF MARKS**

The performance of a student in each semester shall be evaluated subject-wise with a maximum of 100 marks. 40 marks for internal evaluation and 60 marks for the end examination have been earmarked. The Project Work shall be evaluated for 200 marks. The mini project/Term Paper/Seminar has a weightage of 50 marks and evaluated internally.

Depending upon the nature of the subject, the distribution and weightages for internal and external assessment are as detailed below:

### **Theory Subjects**

#### i. Internal assessment: 40 marks

- a) For the Mid examinations there shall be two tests, one conducted in the middle and the other at the end of each semester. The duration of each test is two hours. The question paper contains Part-A and Part-B. Part-A consists of three questions. Out of three questions two questions carry seven marks and one question carry six marks. Part-B consists of twenty objective type questions each carry half mark. Answering all questions is compulsory.
- b) Students shall submit assignments at the end of each unit in the syllabus and the marks allotted for the assignments is 10.
- The formula for finding the total marks of internal assessment (40 marks) = 0.80 x higher marks scored between the two internal tests + 0.20 x marks scored in the other test + marks for the assignments.

#### ii. External assessment:

- a) The end semester examination is of 3 hours duration and contains Part A and Part B. It covers all the topics in all the 6 units and the weightage is 60 marks.
- b) Part A consists of 6 short questions each carrying 2 marks (6 x 2 = 12 marks). These 6 questions are compulsory and cover all the 6 units in the syllabus.
- c) Part B consists of 6 essay type / numerical questions, One question is set from each unit in the syllabus. Some questions may have sub sections. Thestudent has to answer 4 out of 6 questions, each question with a weightage of 12 marks  $(4 \times 12) = 48$  marks.

#### **Laboratory Courses**

<ol> <li>Interna</li> </ol>	l assessment	:	40	mark	S
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There shall be continuous evaluation during the semester for 40 marks as shown below:

Day-to-Day work and laboratory record

25 marks

One internal test at the end of the semester

15 marks

Total 40 Marks

ii. External Assessment:



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At the end of the semester an examination for 3 hours duration shall be conducted for 60 marks by the concerned teacher and an external examiner.

Subjects such as Engineering Graphics, Engineering Drawing, Machine Drawing, Design and Drawing of R.C. Structures, Steel structures, Irrigation structures, Estimation cost and valuation, Building Planning and Drawing etc.

i. Internal assessment: 40 marks

a) There shall be continuous evaluation with a weightage of 40 marks as shown below:

Day-to-Day work

- 20 marks

b) Internal tests:

There shall be two internal tests One in the middle of the semester and the other at the end. Marks for Internal Tests = 0.8 x higher marks scored between the two tests

+ 0.2 x marks scored in the other test.

- 20 marks

Total - 40 Marks

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ii. External assessment:

Same as for theory subjects given in 6.1.ii.

#### Mini Project /Term paper

There shall be a Mini Project/Term paper in the III year I / II semester. It has a weightage of 50 marks and evaluated internally at the end of the semester.

#### **Project**

Out of a total of 200 marks for the Project work, 60 marks shall be for Internal Evaluation and 140 marks for the End Semester Examination. The End Semester Examination (Viva-voce) shall be conducted by the committee. The committee consists of an external examiner, Head of the Department and Supervisor of the Project. The Evaluation of project work shall be conducted at the end of the IV year. The Internal Evaluation shall be on the basis of two seminars given by each student on the topic of his project and evaluated by an internal committee.

#### Seminar

For the Seminar, Each student has to be evaluated based on the presentation of any latest topic with a report of 10-15 pages and a power point presentation of minimum 10 slides. The student shall collect the information on a specialized topic and prepare a technical report, showing his understanding of the topic, and submit to the department, which shall be evaluated by the Departmental committee consisting of Head of the Department, seminar supervisor and a senior faculty member. The seminar report shall be evaluated for 50 marks. There shall be no external examination for seminar.

#### 7. MINIMUM ACADEMIC REQUIREMENTS

The following academic requirements have to be satisfied in addition to the attendance requirements mentioned under rule 5.



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A Student is deemed to have satisfied the minimum academic requirements if he has earned the credits allotted to each theory / practical design / drawing subject by securing not less than 35% of marks in the end semester exam, and minimum 40% of marks in the sum total of the internal marks and end semester examination marks.

A Student is deemed to have satisfied the minimum academic requirements if he has earned the credits allotted to each laboratory / project by securing not less than 40% of marks in the end semester exam, and minimum 50% of marks in the sum total of the internal marks and end semester examination marks.

A student is deemed to have satisfied the minimum academic requirements if he has earned the credits allotted to mini project/term paper and seminar by securing not less than 50% of Marks. A student shall register and put in minimum attendance in all 180 credits and earn all 180 credits.

#### 8. COURSE PATTERN

The entire course of study is for four academic years, all the years are on semester pattern. A student eligible to appear for the end semester examination in a subject, but absent or failed in the end semester examination, may write the examination in that subject when conducted next. When a student is detained due lack of credits / shortage of attendance, he may be re-admitted into the same semester / year in which he has been detained. However, the academic regulations under which he was first admitted shall continue to be applicable to him.

#### 9. PROMOTION TO NEXT HIGHER CLASS

A Student shall be promoted from 1<sup>st</sup> year to II year if he fulfills the minimum attendance requirement under rule 5.

A Student shall be promoted from II year to III year, if he fulfills the academic requirement of 50% of the credits upto II year II semester from all the examinations, whether or not the candidate takes the examinations and secures prescribed minimum attendance in II year II semester.

A student shall be promoted from III year to IV year if he fulfills the academic requirements of 50% of the credits uptoIII year II semester from all the examinations, whether or not the candidate takes the examinations and secures prescribed minimum attendance in III year II semester.

#### 10. <u>CUMULATIVE GRADE POINT AVERAGE (CGPA)</u>

Theory/Design/ Drawing (%)	Laboratory/Mini Project/Term Paper/ Project/ Seminar (%)	Letter Grade	Level	Grade Point
≥ 90	≥ 90	0	Outstanding	10
$\geq 80 \text{ to} < 90$	$\geq 80 \text{ to} < 90$	S	Excellent	9
$\geq 70 \text{ to} < 80$	$\geq 70 \text{ to} < 80$	A	Very Good	8
$\geq$ 60 to < 70	$\geq 60 \text{ to} < 70$	В	Good	7
$\geq$ 50 to < 60	$\geq 50 \text{ to} < 60$	С	Fair	6
$\geq$ 40 to < 50		D	Satisfactory	5
<40	< 50	F	Fail	0
			Absent	0



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#### Computation of Semester Grade Point Average (SGPA)

The following procedure is to be adapted to compute the Semester Grade Point Average. (SGPA) and Cumulative Grade Point Average (CGPA).

The SGPA is the ratio of sum of product of the number of credits with the grade points scored by a student in all the courses taken by a student and the sum of the number of credits of all the courses undergone by a student i.e.

**SGPA** (Si) = 
$$\sum$$
(Ci x Gi) /  $\sum$ Ci

the i<sup>th</sup> course.

### **Computation of CGPA**

The CGPA is also calculated in the same manner taking into account all the courses undergone by a student over all the semester of a programme i.e.,

**CGPA** = 
$$\sum$$
(Ci x Si) /  $\sum$ Ci

- $\mathbf{CGPA} = \sum (\mathrm{Ci} \ x \, \mathrm{Si}) \ / \sum \mathrm{Ci}$  Where Si is the SGPA of the i<sup>th</sup> semester and Ci is the total number of credits in that semester.
- The SGPA and CGPA shall be rounded off to 2 decimal points and reported in the transcripts.
- Equivalent Percentage =  $(CGPA 0.75) \times 10$

#### 11. AWARD OF CLASS

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of B.Tech Degree, he shall be placed in one of the following four classes.

Class Awarded	CGPA to be secured	
First Class with Distinction	≥ 7.75 (Without any Supplementary Appearance)	From the CGPA
First Class	$\geq$ 6.75 to < 7.75	secured from 180
Second Class	≥ 5.75 to < 6.75	credits
Pass Class	≥ 4.75 to < 5.75	

#### 12. WITHHOLDING OF RESULTS:

If the students has not paid the dues, if any, to the college or if any case of indiscipline or malpractice is pending against him, the examination results of the student will be withheld.

#### 13. TRANSITORY REGULATIONS:

#### For Re-admitted Candidates:

A student who is following JNTUK curriculum and detained due to shortage of attendance at the end of the first semester of first year shall join the autonomous batch of first year first semester. Such students shall study all the courses prescribed for the batch in which the student joins and considered on par with regular candidates of Autonomous stream and will be governed by the autonomous regulations.



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- ii. A student who is following JNTUK curriculum, detained due to lack of credits or shortage of attendance at the end of the second semester of first year or at the subsequent semesters shall join with the autonomous batch in the appropriate semester. Such candidates shall be required to pass in all the courses in the Programme prescribed by the Board of Studies concerned for that batch of students from that semester onwards to be eligible for the award of degree.
- **iii.** However, exemption will be given in the courses of the semester(s) of the batch which he had passed earlier and substitute subjects will be offered in place of them as decided by the Board of Studies.
- iv. The student has to clear all his backlog subjects up to previous semester by appearing for the supplementary examinations conducted by JNTUK for the award of degree. The total number of credits to be secured for the award of the degree will be sum of the credits up to previous semester under JNTUK regulations and the credits prescribed for the semester in which a candidate seeks readmission and subsequent semesters under the autonomous stream. The class will be awarded based on the academic performance of a student in the autonomous pattern.
- v. In case the students who do not have option of acquiring required credits with the existing courses offered as per the curriculum under autonomy, credit balance can be achieved by clearing the additional courses offered. The additional courses that are offered can be of theory or laboratory courses.

#### Transfer candidates (from non-autonomous college affiliated to JNTUK):

- i) A student who is following JNTUK curriculum, transferred from other college to this college in second year first semester or subsequent semesters shall join with the autonomous batch in the appropriate semester. Such candidates shall be required to pass in all the courses in the Programme prescribed by the Board of Studies concerned for that batch of students from that semester onwards to be eligible for the award of degree.
- ii) However, exemption will be given in the courses of the semester(s) of the batch which he had passed earlier and substitute subjects are offered in their place as decided by the Board of Studies.
- iii) The student has to clear all his backlog subjects up to previous semester by appearing for the supplementary examinations conducted by JNTUK for the award of degree. The total number of credits to be secured for the award of the degree will be the sum of the credits upto previous semester under JNTUK regulations and the credits prescribed for the semester in which a candidate joined after transfer and subsequent semesters under the autonomous stream. The class will be awarded based on the academic performance of a student in the autonomous pattern.
- iv) In case the students who do not have option of acquiring required credits with the existing courses offered as per the curriculum under autonomy, credit balance can be achieved by clearing the additional courses offered. The additional courses that are offered can be of theory or laboratory courses.

#### Transfer candidates (from an autonomous college affiliated to JNTUK):

- A student who has secured the required credits upto previous semesters as per the regulations of other autonomous institutions shall also be permitted to be transferred to this college.
- ii) A student who is transferred from the other autonomous colleges to this college in second year first semester or subsequent semesters shall join with the autonomous batch in the appropriate semester. Such candidates shall be required to pass in all the courses in the



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Programme prescribed by the Board of Studies concerned for that batch of students from that semester onwards to be eligible for the award of degree.

- However, exemption will be given in the courses of the semester(s) of the batch which he had passed earlier and substitute subjects are offered in their place as decided by the Board of Studies. The total number of credits to be secured for the award of the degree will be the sum of the credits upto previous semester as per the regulations of the college from which he is transferred and the credits prescribed for the semester in which a candidate joined after transfer and subsequent semesters under the autonomous stream. The class will be awarded based on the academic performance of a student in the autonomous pattern.
- iv) In case the students who do not have option of acquiring required credits with the existing courses offered as per the curriculum under autonomy, credit balance can be achieved by clearing the additional courses offered. The additional courses that are offered can be of theory or laboratory courses.

#### ACADEMIC REGULATIONS FOR B.TECH LATERAL ENTRY SCHEME (LES)

Applicable for the students admitted into II year B.Tech I semester from the Academic year 2017-18.

#### 1. AWARD OF B.TECH DEGREE

A Student will be declared eligible for the award of B.Tech Degree if he fulfills the following academic regulations.

A Student shall be declared eligible for the award of the B.Tech Degree, if he pursues a course of study for not less than three academic years and not more than six academic years.

- 1.2 The candidate shall register for 132 credits and secure all the 132 credits.
- 2. The attendance regulations of B.Tech (Regular) shall be applicable to B.Tech (LES) students as well.

#### 3 PROMOTION RULES

A Student shall be promoted from II year to III year, if he fulfills the minimum attendance requirement under rule 5 of B.Tech (Regular).

A student shall be promoted from III year to IV year if he fulfills the academic requirements of 50% of the credits up to III year II semester from all the examinations, whether or not the candidate takes the examinations and secures prescribed minimum attendance in III year II semester.

#### 4. AWARD OF CLASS

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of B.Tech Degree, he shall be placed in one of the following four classes.

Class Awarded	CGPA to be secured	
First Class with Distinction	≥ 7.75 (Without any Supplementary Appearance)	From the CGPA
First Class	$ \ge 6.75 \text{ to} < 7.75 $	secured from 132 credits
Second Class	$\geq$ 5.75 to < 6.75	creuits
Pass Class	$\geq$ 4.75 to < 5.75	

5. All the other regulations as applicable to B.Tech 4-year degree course (Regular) will hold good for B.Tech (Lateral Entry Scheme) also.



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#### **GENERAL:**

- i) Whenever the words "he", "him", "his" secure in the regulations, they include "she", "her", "hers".
- ii) The academic rules and regulations should be read as a whole for the purpose of interpretation.
- iii) In case of any doubt or ambiguity in the interpretation of rules, the decision of the Principal of the college is final.
- iv) The college may change or amend the academic rules and regulations or syllabi at any time and the changed rules come into effect from the date of issue of such orders.

#### **MALPRACTIES RULES**

The rules laid down in JNTUK R16 regulations will be followed into too.



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## **COURSE STRUCTURE**

### I Year- I Semester

S.No.	Subject Code	Subject	L	T	P	C
1	16BH1T01	English – I	4	-	-	3
2	16BH1T03	Mathematics – I	4	-	-	3
3	16BH1T04	Mathematics – II (Mathematical Methods)	4	-	-	3
4	16BH1T10	Applied Physics	4	-	-	3
5	16CS1T01	Computer Programming using C	4	-	-	3
6	16ME1T02	Engineering Drawing	4	-	-	3
7	16BH1L01	English - Communication Skills Lab - 1	-	-	3	2
8	16BH1L03	Engineering/Applied Physics Lab	-	-	3	2
9	16BH1L04	Engineering/Applied Physics - Virtual Labs	-	-	3	-
10	16CS1L01	C Programming Lab	-	-	3	2
					24	

### I Year-II Semester

S.No.	Subject Code	Subject	L	T	P	C
1	16BH2T02	English – II	4	-	-	3
2	16BH2T06	Mathematics - III	4	-	-	3
3	16BH2T12	Applied Chemistry	4	-	-	3
4	16IT2T01	Object Oriented Programming through C++	4	-	-	3
5	16BH2T13	Environmental Studies	4	-	-	3
6	16EC2T02	Basic Electrical & Electronics Engineering	4	-	-	3
7	16BH2L05	Engineering/Applied Chemistry Laboratory	-	-	3	2
8	16BH2L02	English - Communication Skills Lab – II	-	-	3	2
9	16IT2L01	Object Oriented Programming Lab	-	-	3	2
		Total Credits				24



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### II Year-I Semester

S.No.	Subject Code	Subject	L	T	P	C
1	16BH3T07	Statistics with R Programming	4	-	-	3
2	16EC3T08	Digital Logic Design	4	-	-	3
3	16CS3T02	Mathematical Foundations of Computer Science	4	-	-	3
4	16IT3T02	Python Programming	4	-	-	3
5	16CS3T03	Data Structures through C++	4	-	-	3
6	16IT3T03	Software Engineering	4	-	-	3
7	16CS3L02	Data Structures through C++ Lab	-	-	3	2
8	16IT3L02	Python Programming Lab	-	-	3	2
					22	

### II Year-II Semester

S.No.	<b>Subject Code</b>	Subject	L	T	P	C
1	16BH4T14	Managerial Economics and Financial Analysis	4	-	-	3
2	16CS4T06	Computer Organization	4	-	-	3
3	16IT4T05	Language Processors	4	-	-	3
4	16IT4T06	Java Programming	4	-	-	3
5	16IT4T07	Database Management Systems	4	-	-	3
6	16IT4T08	Design and Analysis of Algorithms	4	-	-	3
7	16IT4L03	Database Management Systems Lab	-	-	3	2
8	16IT4L04	Java Programming Lab	-	-	3	2
9	16IT4P01	Term Paper	-	-	-	-
		Total Credits				22



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### III Year-I Semester

S.No.	Subject Code	Subject	L	T	P	С
1	16IT5T09	Advanced Java Programming	4	-	-	3
2	16IT5T10	Unix and Shell Programming	4	-	-	3
3	16IT5T11	Object Oriented Analysis and Design Using UML	4	-	-	3
4	16CS5T13	Operating Systems	4	-	-	3
5	16IT5T12	Software Project Management	4	-	-	3
6	16IT5L05	Advanced Java Programming Lab	-	-	3	2
7	16IT5L06	Unix and Operating Systems Lab	-	-	3	2
8	16IT5L07	Unified Modeling Language Lab	-	-	3	2
9	16BH5T17	Professional Ethics & Human Values	-	2		-
10	16IT5M01	MOOCS	-	-	-	-
		Total Credits				21

### III Year-II Semester

S.No.	Subject Code	Subject	L	T	P	C
1	16CS6T15	Computer Networks	4	-	-	3
2	16IT6T13	Data Mining	4	-		3
3	16IT6T14	Web Technologies	4	-		3
4	16IT6T15	Software Testing	4	-		3
5	16IT6E01 16IT6E02 16EC6E01 16EC6E04 16ME6E01 16ME6E02	Open Elective:  i. Artificial Intelligence  ii. Management Information System  iii. Digital Signal Processing  iv. Embedded Systems  v. Robotics  vi. Operations Research	4	-		3
6	16IT6L08	Web Technologies Lab	-	-	3	2
7	16IT6L09	Software Testing & Data Mining Lab	-	-	3	2
8	16BH6T16	IPR & Patents	-	2	-	-
9	16IT6P02	Mini Project	-	-	3	2
		Total Credits				21



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### IV Year-I Semester

S.No.	Subject Code	Subject	L	T	P	C
1	16BH7T15	Management Science	4	-	-	3
2	16CS7T19	Cryptography and Network Security	4	-	-	3
3	16IT7T16	Mobile Computing	4	-	-	3
4	16IT7T17	Open Source Software	4	-	-	3
5	16IT7D01 16IT7D02 16IT7D03 16IT7D04 16IT7D05 16IT7D06	i. Data Analytics ii. Information Retrieval Systems iii. Distributed Systems iv. Design Patterns v. Software Quality Assurance vi. Computer Graphics	4	-	1	3
6	16IT7D07 16IT7D08 16IT7D09 16IT7D10 16IT7D11 16IT7D12	i. Image Processing ii. Human Computer Interaction iii. Machine Learning iv. Decision Support System v. Artificial Neural Networks vi. E-Commerce	4	ı	1	3
7	16IT7L10	Mobile Computing Lab	-	-	3	2
8	16IT7L11	Open Source Software Lab	-	-	3	2
		Total Credits				22

### IV Year-II Semester

S.No.	Subject Code	Subject	L	T	P	C
1	16IT8T18	Cloud Computing	4	-	-	3
2	16IT8T19	Cyber Security	4	-	-	3
3	16IT8T20	Data Warehousing and Business Intelligence	4	-	-	3
4	16IT8D13 16IT8D14 16IT8D15 16IT8D16 16IT8D17 16IT8D18	i. Agile Methodologies ii. Internet Of Things iii. Computer Vision iv. Multimedia Programming v. Social Networking & Semantic Web vi. Concurrent & Parallel Programming	4	-	-	3
5	16IT8S01	Seminar	-	3	-	2
6	16IT8P03	Project work	-	-	-	10
		Total Credits				24



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### SYLLABUS I Year I Semester

#### ENGLISH – I

#### **Introduction:**

In view of the growing importance of English as a tool for global communication and the consequent emphasis on training the students have to acquire communicative competence, the syllabus has been designed to develop linguistic and communicative competence of the students of Engineering. As far as the detailed Textbooks are concerned, the focus should be on the skills of listening, speaking, reading and writing. The non-detailed Textbooks are meant for extensive reading for pleasure and profit. Thus, the stress in the syllabus is primarily on the development of communicative skills and fostering of ideas.

Course	Category	Humanities	Course Code	16BH1T01							
Course	Type	Theory	L-T-P-C	4-0-0-3							
Prerequ	uisites		Internal Assessment	40							
			Semester End Examination Total Marks	60							
COUR	SE OBJECT	IVES	Total Maiks	100							
1	To improve skills.	e the language profic	iency of the students in English with e	emphasis on LSRW							
2	To enable the students to study and comprehend the prescribed lessons and subjects more effectively relating to their theoretical and practical components.										
3	To develop the communication skills of the students in both formal and informal situations.										
LISTE	NING SKIL	LS									
1	To enable pronunciati		ciate the role of listening skill and im	prove their							
2		the students to compr ls and regions.	rehend the speech of people belonging	to different							
3	To enable information		for general content, to fill up informati	on and for specific							
SPEAK	ING SKILL	S									
1		ne students aware of l communication.	the importance of speaking for their po	ersonal and							
2	To enable professiona		ss themselves fluently and accurately in	n social and							
3	To help the	students describe obj	jects, situations and people.								
4	To make the debates.	ne students participate	e in group activities like role-plays, dis	cussions and							
5	To make th	e students participate	in Just a Minute talks.								
READ	NG SKILLS	S									
1	To enable t	he students to compre	ehend a text through silent reading.								



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2	To enable the students to guess the meanings of words, messages and inference given contexts.	es of texts in								
3	To enable the students to skim and scan a text.									
4	To enable the students to identify the topic sentence.									
5	To enable the students to identify discourse features.									
6	To enable the students to make intensive and extensive reading.									
WRITING SKILLS										
1	1 To make the students understand that writing is an exact formal skills.									
2	To enable the students to write sentences and paragraphs.									
3	To make the students identify and use appropriate vocabulary.									
4	To enable the students to narrate and describe.									
5	To enable the students capable of note-making.									
6	To enable the students to write coherently and cohesively.									
7	To make the students to write formal and informal letters.									
8	To enable the students to describe graphs using expressions of comparison.									
9	To enable the students to write technical reports.									
Metho	dology									
1	The classes are to be learner-centered where the learners are to read the te comprehensive idea of those texts on their own with the help of the peer greacher.	_								
2	Integrated skill development methodology has to be adopted with focus on language skills as per the tasks/exercise.									
3	The tasks/exercises at the end of each unit should be completed by the learner the teacher intervention is permitted as per the complexity of the task/exercise.									
4	The teacher is expected to use supplementary material wherever necessary and generate activities/tasks as per the requirement.									
5	The teacher is permitted to use lecture method when a completely new concernitroduced in the class.	pt is								
COUR	SE OUTCOMES	Blooms Taxonomy								
Upon s	accessful completion of the course, the student will be able to:	Level								
CO1	Enables the learners to acquire knowledge in different fields besides the acquisition of Reading and Writing skills to apply in their real life situations.	Applying								
CO2	Explains the learners about transport and road safety methods to make use of them in that phenomenon and extends their reading and writing skills.	Understanding								
CO3	Creates awareness on importance of mass production in the survival of mankind and strengthens them in reading and writing aspects.	Understanding								
CO4	Helps the learners to identify the required sources of energy for rural India and practice their reading and writing skills.	Analyzing								



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CO5	Creates awareness in the readers on ecological system and supports the learners in improving reading and writing skills.	Analyzing
CO6	Prepares the learners to have an industrial etiquette and training and promotes their reading and writing skills	Applying

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16BH1T01.1	-	-	-	-	-	-	-	-	-	2	-	-	-	-	-	
16BH1T01.2	-	-	-	-	-	2	-	-	-	3	-	-	-	-	-	
16BH1T01.3	-	-	-	-	-	-	-	-	-	2	-	-	-	-	-	
16BH1T01.4	-	-	-	-	-	-	2	-	-	3	-	-	-	-	-	
16BH1T01.5	-	-	-	-	-	-	-	-	-	2	-	-	-	-	-	
16BH1T01.6	-	-	-	-	-	-	-	2	-	2	-	-	-	-	-	

COURSE (	CONTENT
UNIT I	1. 'Human Resources' from English for Engineers and Technologists.  Objective:  To develop human resources to serve the society in different ways.  Outcome:  The lesson motivates the readers to develop their knowledge different fields and serve the society accordingly.  2. 'An Ideal Family' from Panorama: A Course on Reading  Objective:  To develop extensive reading skill and comprehension for pleasure and profit.  Outcome:  Acquisition of writing skills
UNIT II	<ol> <li>1. 'Transport: Problems and Solutions' from English for Engineers and Technologists.         Objective:         To highlight road safety measures whatever be the mode of transport.         Outcome:         The lesson motivates the public to adopt road safety measures.</li></ol>
UNIT III	Unit 3 has two sections: Unit 3(A) and 3(B)  3(A):  1. 'Evaluating Technology' from English for Engineers and Technologists.  Objective:



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	To highlight the advantages and disadvantages of technology.
	Outcome:  The lesson creates an awareness in the readers that mass production is ultimately
	survival.
	2. 'The Verger' from 'Panorama : A Course on Reading'
	Objective:
	To develop extensive reading skill and comprehension for pleasure and profit.  Outcome:
	Acquisition of writing skills
	Unit 3(B)
	• 1. THE COP AND THE ANTHEM BY O.HENRY
	Objective:
	To enable students to develop interest in reading and appreciating short stories
	of different genres.
	Outcome: This lesson motivates students to respond and express the ideas and feelings in
	the story through oral, written and performative means.
	1. 'Alternative Sources of Energy' from English for Engineers and Technologists.
	Objective:
	To bring into focus different sources of energy as alternatives to the depleting
	sources. Outcome:
UNIT IV	The lesson helps to choose a source of energy suitable for rural India.
	2. ' The Scarecrow' from Panorama : A Course on Reading
	Objective:
	To develop extensive reading skill and comprehension for pleasure and profit.  Outcome:
	Acquisition of writing skills.
	1. 'Our Living Environment' from English for Engineers and Technologists.
	Objective:
	To highlight the fact that animals must be preserved because animal life is
	precious. Outcome:
	The lesson creates an awareness in the reader as to the usefulness of animals for
UNIT V	the human society.
	2. 'A Village Host to Nation' from Panorama: A Course on Reading
	Objective:
	To develop extensive reading skill and comprehension for pleasure and profit.  Outcome:
	Acquisition of writing skills
	1. 'Safety and Training' from English for Engineers and Technologists.
	Objective:
UNIT VI	To highlight the possibility of accidents in laboratories, industries and other
	places and to follow safety measures. Outcome:
	The lesson helps in identifying safety measures against different varieties of
	1 / 5 /



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

accidents at home and in the workplace.

2. 'Martin Luther King and Africa' from Panorama: A Course on Reading Objective:

To develop extensive reading skill and comprehension for pleasure and profit.

Outcome:

Acquisition of writing skills

### NOTE:

All the exercises given in the prescribed lessons in both detailed and non-detailed textbooks relating to the theme and language skills must be covered.

#### **DETAILED TEXTBOOKS**

- 1. English for Engineers and Technologists, Orient Blackswan Pvt. Ltd.
- 2. The Cop and the Anthem, O. Henry, Perfection Learning.

#### NON-DETAILED TEXTBOOK

1. | Panorama: A Course on Reading, Oxford University Press India.



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## DEPARTMENT OF INFORMATION TECHNOLOGY

## **MATHEMATICS – I**

Course	Category	Basic Sciences	Course Code	16BH1T0	16BH1T03						
Course	Type	Theory	L-T-P-C	4 - 0 - 0	- 3						
Prereq	uisites		Internal Assessment	40							
			Semester End Examination	60 100							
			Total Marks	100							
COUR	SE OBJECTI	VES									
1	The course is designed to equip the students with the necessary mathematical skills and techniques that are essential for an engineering course.										
2	The skills derived from the course will help the student from a necessary base to develop analytic and design concepts.										
COUR	COURSE OUTCOMES										
Upon s	uccessful com	pletion of the course, the	e student will be able to:		Taxonomy Level						
CO1	Solve the line	ear system of equations by	using different methods.		Applying						
CO2		en values and Eigen vectong Cayley - Hamilton theo	rs and also finding inverse and power corem.	of a	Applying						
CO3	Find rank, in	dex, signature and nature	of a Quadratic form.		Applying						
CO4	Solve first or	der differential equations	and able to apply physical problems.		Applying						
CO5	Solve higher	order linear differential ed	quations with constant coefficients.		Analyzing						
CO6	•	lerivate of different order three variables and functi	rs, finding maxima and minima of a fu onal dependence.	nction of	Understanding						

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16BH1T03.1	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-	
16BH1T03.2	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-	
16BH1T03.3	3	3	1	-	-	-	-	-	-	-	-	2	-	-	-	
16BH1T03.4	3	3	3	-	-	-	-	-	-	-	-	2	-	-	-	
16BH1T03.5	3	3	3	-	-	-	-	-	-	-	-	2	-	-	-	
16BH1T03.6	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-	



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СО	URSE	CONTENT						
U	NIT I	Linear systems of equations  Rank-Echelon form-Normal form – Solution of linear systems – Gauss elimination –  GaussJordon- Gauss Jacobi and Gauss Seidel methods.  Applications: Finding the current in electrical circuits.						
UN	NIT II	Eigen values - Eigen vectors  Eigen values - Eigen vectors— Properties — Cayley-Hamilton theorem - Inverse and powers of a matrix by using Cayley-Hamilton theorem- Diagonalization.  Applications: Free vibration of a two-mass system.						
UN	III III	Quadratic forms  Quadratic forms Reduction of quadratic form to canonical form – Rank - Positive, negative and semi definite- Index – Signature.						
UN	Differential equations of first order and first degree Linear-Bernoulli-Exact-Reducible to exact. Applications: Newton's Law of cooling-Law of natural growth and decay-Orthogonal trajectories- Electrical circuits- Chemical reactions.							
UN	NIT V	Linear differential equations of higher order Non-homogeneous equations of higher order with constant coefficients with RHS term of the $typee^{ax}$ , $sinax$ , $cosax$ , polynomials in $x$ , $e^{ax}V(x)$ , $xV(x)$ — Method of Variation of parameters. <b>Applications:</b> LCR circuit, Simple Harmonic motion.						
UN	IIT VI	Partial differentiation Introduction- Homogeneous function-Euler's theorem-Total derivative-Chain rule Generalized Mean value theorem for single variable (without proof)-Taylor's and McLaurent's series expansion of functions of two variables - Jacobian- Functional dependence.  Applications: Maxima and Minima of functions of two variables without constraints and Lagrange's method (with constraints).						
TE	XT BO	OKS						
1.		Engineering Mathematics, B.S.Grewal, 43 <sup>rd</sup> Edition, Khanna Publishers.						
2.	Engine	eering Mathematics, N.P.Bali,Lakshmi Publications.						
3.	Advan	ced Engineering Mathematics, Erwin Kreyszig, 10 <sup>th</sup> Edition, Wiley-India.						
RE	FEREN	CE BOOKS						
1.	Advan	ced Engineering Mathematics, Micheael Greenberg,9 <sup>th</sup> edition, Pearson edition.						
2.	Advan	ced engineering mathematics with MATLAB, Dean G. Duffy,CRC Press						
3.	Advan	ced Engineering Mathematics, Peter O'neil, Cengage Learning.						
4.	Engine	bering Mathematics, Srimanta Pal, Subodh C. Bhunia, Oxford University Press.						
5.	Higher	Engineering Mathematics, Dass H.K., RajnishVerma. Er,S. Chand Co.Pvt. Ltd., Delhi.						
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### DEPARTMENT OF INFORMATION TECHNOLOGY

## MATHEMATICS – II (METHAMETICAL METHODS)

Course	Category	Basic Sciences	Course Code	16BH1T0	Γ04						
Course	Type	Theory	L-T-P-C	4 - 0 - 0	<del>-3</del>						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100							
COUR	SE OBJECTI	VES									
1		designed to equip the stu- for an engineering course.	udents with the necessary mathematical	skills and t	echniques that						
2	The skills derived from the course will help the student from a necessary base to develop analytic and design concepts.										
COUR		Blooms									
Upon s	uccessful com	pletion of the course, the	e student will be able to:		Taxonomy Level						
CO1	Solve the algo	ebraic and transcendental	equation by using numerical methods.		Applying						
CO2	Finding the re unequal inter		sing interpolation formulae with equal a	nd	Understanding						
CO3	Evaluate the	given integral using nume	erical methods by different formulae.		Understanding						
CO4	CO4 Find Legendre polynomials of different orders and how to express the given polynomial into Legendre polynomials.										
CO5	and	Analyzing									
CO6			ction into Taylor's series and Laurent se ntegrals using residue theorem.	eries and	Understanding						

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО		PO										PSO			
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH1T04.1	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
16BH1T04.2	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
16BH1T04.3	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
16BH1T04.4	3	3	1	-	-	-	-	-	-	-	-	2	-	-	-
16BH1T04.5	3	3	1	-	-	-	-	-	-	-	-	2	-	-	-
16BH1T04.6	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-



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CO	URSE	CONTENT
U	NIT I	Solution of Algebraic and Transcendental Equations Introduction- Bisection method – Method of false position – Iteration method – Newton-Raphson method (One variable and simultaneous Equations)
UN	NIT II	Interpolation Introduction- Errors in polynomial interpolation – Finite differences- Forward differences- Backward differences – Central differences – Symbolic relations and separation of symbols - Differences of a polynomial-Newton's formulae for interpolation – Interpolation with unequal intervals - Lagrange's interpolation formula.
UN	ІТ ІІІ	Numerical Integration and solution of Ordinary Differential equations Trapezoidal rule- Simpson's 1/3rd and 3/8th rule-Solution of ordinary differential equations by Taylor's series Picard's method of successive approximations-Euler's method - Runge- Kutta method (second and fourth order)
UN	IIT IV	Fourier Series Introduction- Periodic functions – Fourier series of -periodic function - Dirichlet's conditions – Even and odd functions – Change of interval – Half-range sine and cosine series.
Uľ	NIT V	Fourier Transforms  Fourier integral theorem (without proof) – Fourier sine and cosine integrals - sine and cosine transforms – properties – inverse transforms – Finite Fourier transforms.
UN	IIT VI	Partial Differential Equations Formation of partial differential equations by elimination of arbitrary constants and arbitrary functions –solutions of first order linear (Lagrange) equation and nonlinear (standard types) equations. Classification of second order partial differential equations.  Applications: Method of separation of Variables- Solution of One dimensional Wave, Heat and two dimensional Laplace equations.
TE	XT BO	OKS
1.	Higher	r Engineering Mathematics, B.S.Grewal, 43 <sup>rd</sup> Edition, Khanna Publishers.
2.	Engine	eering Mathematics, N.P.Bali, Lakshmi Publications
3.	Advan	ced Engineering Mathematics, Erwin Kreyszig, 10 <sup>th</sup> Edition, Wiley-India
RE	FEREN	ICE BOOKS
1.	Advan	ced Engineering Mathematics with MATLAB, Dean G. Duffy, CRC Press
2.	Mathe	matical Methods, V.RavindranathandP.Vijayalakshmi, Himalaya Publishing House
3.		rical Analysis-Mathematics of Scientific Computing, David Kincaid, Ward Cheney, 3 <sup>rd</sup> Edition, rsities Press
4.	Engine	eering Mathematics, Srimanta Pal, SubodhC.Bhunia, Oxford University Press.
5.	Higher	r Engineering Mathematics, Dass H.K., RajnishVerma. Er., S. Chand Co. Pvt. Ltd, Delhi



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## DEPARTMENT OF INFORMATION TECHNOLOGY

## APPLIED PHYSICS

Course	Category	Basic Sciences	Course Code	16BH1T1	0
Course		Theory	L-T-P-C	4-0-0	- 3
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100	
graduat		courses. That serves as	m which is re-oriented to the needs a transit to understand the branch spe		
1		rledge of Physical Optics uired to design instrumen	phenomena like Interference, Diffractits with higher resolution.	ion and Pol	arization
2	Teach Conce	pts of coherent sources, it	s realization and utility optical instrume	entation	
3		ncepts regarding the bulk repack-drop of basic quantur	response of materials to the EM fields in mechanics	and their a	nalytically
4	Understand to	he physics of Semiconduc	tors and their working mechanism for t	their utility	in sensors
Constru Polarim mechan	neter are learnt.	king details of instruments	s, i.e., Interferometer, Diffractometer armiconductors under the concepts of Qu		Blooms Taxonomy Level
CO1		· · · · · · · · · · · · · · · · · · ·	its contribution to engineering applicat	tions.	Applying
CO2	Examine the and their char	*	n pattern of light for analysis of the ma	iterials	Analyzing
CO3	applications		enomenon, Lasers and their engineering		Understanding
CO4	materials and communication	to analyze the application.	res of Light and utilize in the analysis ons of the Optical fibers in the field o	of	Applying
CO5		phenomenon of electrical to propose practical applic	& thermal conductivities to sub-microscations.	scopic	Analyzing
CO6	Interpret and	apply the applications of	electronics for engineering applications	s	Applying

Contrib	Contribution of Course Outcomes towards achievement of Program Outcomes															
CO		PO												PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16BH1T04.1	3	2	-	2	2	-	-	-	-	-	-	-	-	-	-	
16BH1T04.2	3	-	-	2	-	-	-	-	-	-	-	-	-	-	-	
16BH1T04.3	3	-	2	2	-	-	-	-	ı	-	ı	-	-	-	-	



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16BH1T04.4	3	-	2	2	-	-	-	-	-	-	-	1	-	-	-
16BH1T04.5	3	2	-	-	-	-	-	-	-	-	-	-	-	-	-
16BH1T04.6	3	-	2	-	-	-	-	-	-	-	-	-	-	-	-

СО	URSE	CONTENT
Uľ	NIT I	INTERFERENCE: Introduction-Principle of Superposition – Coherent Sources – Interference in thin films (reflection geometry) - Interference in wedge shaped films – Newton's rings –working principle of Interferometer, applications
UN	NIT II	<b>DIFFRACTION:</b> Introduction -Fraunhoffer diffraction at single slit - Cases of double slit, N-slits & Circular Aperture (Qualitative treatment only)-Grating equation - Resolving power of a grating, Telescope and Microscopes- applications.
UN	ІТ ІІІ	POLARIZATION: Introduction -Types of Polarization — Methods of production — double refraction-Nicol Prism -Quarter wave plate and Half Wave plate — Working principle of Polari meter (Sacharimeter)-applications.  LASERS: Introduction- Characteristics— Stimulated emission — Einstein's Transition Probabilities- Pumping schemes - Ruby laser — Helium Neon laser-applications of lasers
UN	IT IV	ELECTROMAGNETIC FIELDS: Introduction-Scalar and Vector Fields — Electric Potential- Gradient, Divergence of fields — Gauss and Stokes theorems-Propagation of EM waves through dielectric medium-Applications.  FIBER OPTICS: Introduction, Principle of Optical Fiber — Total Internal Reflection, Working principle of an Optical fiber, Numerical Aperture and Acceptance Angle-classification of Optical fibres-Applications.
UN	NIT V	QUANTUM MECHANICS: Introduction - Matter waves - Schrödinger Time Independent and Time Dependent wave equations - Particle in a box.  FREE ELECTRON THEORY: Introduction-Defects of Classical free electron theory - resistance of Conductor-Quantum Free electron theory - concept of Fermi Energy-Fermi Energy level of Conductors-Density of States.
UN	IT VI	BAND THEORY OF SOLIDS: Introduction -Bloch's theorem (qualitative) — Kronig — Penney model — energy bands in crystalline solids — classification of crystalline solids—effective mass of electron & concept of hole.  SEMICONDUCTOR PHYSICS: Introduction-Conduction — Density of carriers in Intrinsic and Extrinsic semiconductors- Conductivity and Carrier concentration — Drift & Diffusion — relevance of Einstein's equation- Hall effect and its applications.
TE	XT BO	OKS
1.		t book of Engineering Physics, Dr. M.N.Avadhanulu and Dr.P.G.KshiraSagar, S.Chand& any Ltd. 2014.
2.	Solid S	State Physics, A.J. Dekker, Mc Millan Publishers, 2011
RE	FEREN	ICE BOOKS
1.	Physic	s, Resnick, Halliday&Krane, Volume I&II ,John Wiley& Sons, 2002.
2.	Engine	eering Physics, D.K.Bhattacharya and Poonam Tandon, Oxford press, 2015.
3.	Applie	ed Physics, P.K.Palanisamy, SciTechPublications, 2014.
$\overline{}$		and Non-Linear Optics, B.B.Laud, NewageInternationalPublishers, 2008.



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### DEPARTMENT OF INFORMATION TECHNOLOGY

## COMPUTER PROGRAMMING USING C

Course	Category	Engineering Sciences	Course Code	16CS1T0	1
Course	Type	Theory	L-T-P-C	4 - 0 - 0	<del>-3</del>
Prereq	uisites		Internal Assessment	40	
			Semester End Examination	60	
COLID	CE OD IE CEI	TRO P. 1 d. 1 d.	Total Marks	100	
COUR			nmic solutions to problems and implem		
1		eration of a CPU, Notion ograms in Linux	of an algorithm and computational proce	edure, editii	ng and
2	Understandin	g branching, iteration and	l data representation using arrays		
3	Modular prog	gramming and recursive s	olution formulation		
4	Understandin				
5	Understandin	g miscellaneous aspects of	of C		
6	Comprehensi	on of file operations			
COUR	SE OUTCOM	ES:			Blooms
Upon s	uccessful com	pletion of the course, the	student will be able to:		Taxonomy Level
CO1	Differentiate	Procedural and Object-ori	ented languages		Understanding
CO2	Use different program	data types, learn program	ming styles, and assignment variations	in a C	Applying
CO3	Choose the lo	oops and decision making	statements to solve the problem		Applying
CO4	Demonstrate	the use of functions to sol	ve the given problem		Understanding
CO5	Implement di	fferent operations on arrag	ys and use string functions		Applying
CO6		pointers, structures and un for a given application	ions and also implement file operations	s in C	Applying

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО		PSO													
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16CS1T01.1	3	3	2	-	3	-	-	-	-	-	-	-	2	2	2
16CS1T01.2	3	3	2	-	3	-	-	-	-	-	-	-	2	2	2
16CS1T01.3	3	3	2	-	3	-	-	-	-	-	-	-	2	1	1
16CS1T01.4	3	3	1	-	3	-	-	-	-	-	-	-	1	1	1
16CS1T01.5	3	3	1	-	3	-	-	-	-	-	-	-	2	2	2
16CS1T01.6	3	3	2	-	-	-	-	-	-	-	-	-	2	3	3



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CO	URSE	CONTENT
UI	NIT I	History and Hardware - Computer Hardware, Bits and Bytes, Components, Programming Languages - Machine Language, Assembly Language, Low- and High-Level Languages, Procedural and Object-Oriented Languages, Application and System Software, The Development of C Algorithms The Software Development Process
UN	II TIV	Introduction to C Programming- Identifiers, The main () Function, The printf() Function Programming Style - Indentation, Comments, Data Types, Arithmetic Operations, Expression Types, Variables and Declarations, Negation, Operator Precedence and Associativity, Declaration Statements, Initialization.  Assignment - Implicit Type Conversions, Explicit Type Conversions (Casts), Assignment Variations, Mathematical Library Functions, Interactive Input, Formatted Output, Format Modifiers
UN	IT III	Control Flow-Relational Expressions - Logical Operators: Selection: if-else Statement, nested if, examples, Multi-way selection: switch, else-if, examples.  Repetition: Basic Loop Structures, Pretest and Posttest Loops, Counter-Controlled and Condition- Controlled Loops, while Statement, for Statement, Nested Loops, do-while Statement
UN	IIT IV	Modular Programming: Function and Parameter Declarations, Returning a Value, Functions with Empty Parameter Lists, Variable Scope, Variable Storage Class, Local Variable Storage Classes, Global Variable Storage Classes, Pass by Reference, Passing Addresses to a Function, Storing Addresses, Using Addresses, Declaring and Using Pointers, Passing Addresses to a Function.  Case Study: Swapping Values, Recursion - Mathematical Recursion, Recursion versus Iteration
UN	NIT V	Arrays & Strings Arrays: One-Dimensional Arrays, Input and Output of Array Values, Array Initialization, Arrays as Function Arguments, Two-Dimensional Arrays, Larger Dimensional Arrays- Matrices.  Strings: String Fundamentals, String Input and Output, String Processing, Library Functions
UN	IIT VI	Pointers, Structures, Files Pointers: Concept of a Pointer, Initialization of pointer variables, pointers as function arguments, passing by address, Dangling memory, address arithmetic, character pointers and functions, pointers to pointers, Dynamic memory management functions, command line arguments.  Structures: Derived types, Structures declaration, Initialization of structures, accessing structures, nested structures, arrays of structures, structures and functions, pointers to structures, self-referential structures, unions, typedef, bit-fields.  Data Files: Declaring, Opening, and Closing File Streams, Reading from and Writing to Text Files, Random File Access
TE	XT BO	OKS
1.	ANSI	C Programming, Gary J. Bronson, Cengage Learning.
2.		mming in C, B. L.Juneja, Anita Seth, Cengage Delmar Learning India Pvt.
3.		programming Language, Dennis Richie and Brian Kernighan, Pearson Education.
		CE BOOKS gramming, A Problem Solving Approach, Forouzan, Gilberg, Cengage.
1.		mming with C, R S Bichkar, University Press, 2012.
2.	rrogra	mining with C, K 5 Dichkai, Oniversity 11688, 2012.



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3.	Programming in C, ReemaThareja, Oxford.
4.	C by Example, Noel Kalicharan, Cambridge University Press.
WE	EB RESOURCES
1.	http://nptel.ac.in/courses/106104128/
2.	http://students.iitk.ac.in/programmingclub/course/#notes
3.	http://c-faq.com/~scs/cclass/cclass.html
4.	http://www.youtube.com/watch?v=b00HsZvg-V0&feature=relmfu
5.	http://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-087-practical-programming-in-c-january-iap-2010/



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

### **ENGINEERING DRAWING**

<b>Course Category</b>	Engineering Sciences	Course Code	16MEIT02
Course Type	Theory	L-T-P-C	4 - 0 - 0 - 3
Prerequisites		Internal Assessment	40
		Semester End Examination	60
		Total Marks	100

### **COURSE OBJECTIVES:**

1

Engineering drawing being the principle method of communication for engineers, the objective to introduce the students, the techniques of constructing the various types of polygons, curves and scales. The objective is also to visualize and represent the 3D objects in 2D planes with proper dimensioning, scaling etc.

COUR	SE OUTCOMES:	Blooms
Upon s	uccessful completion of the course, the student will be able to:	Taxonomy Level
CO1	Construct polygons, curves and scales	Applying
CO2	Identify the position of points and lines	Applying
CO3	Identify the position of lines when inclined to both the planes	Applying
CO4	Analyze the location and position of plane figures	Analyzing
CO5	Analyze the location and position of solid bodies	Analyzing
CO6	Develop an Isometric view and orthographic views	Creating

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO		PSO													
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16MEIT02.1	3	3	1	1	-	-	-	-	-	-	-	-	2	1	1
16MEIT02.2	1	3	1	-	-	-	-	-	-	-	-	-	2	-	1
16MEIT02.3	3	3	1	-	-	-	-	-	-	-	-	-	2	-	-
16MEIT02.4	3	3	1	1	-	-	-	-	-	-	-	-	2	-	1
16MEIT02.5	3	3	1	1	-	-	-	-	-	-	-	-	2	-	1
16MEIT02.6	3	2	2	1	2	-	-	-	-	-	-	-	2	2	3



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CO	URSE	CONTENT					
U	NIT I	<b>Objective:</b> To introduce the students to use scales and orthographic projections, projections of points & simple lines.  Introduction to orthographic projections; projections of points; projections of straight lines parallel to both the planes; projections of straight lines – parallel to one plane and inclined to the other plane.					
UN	Objective: To introduce the students to use scales and orthographic projections, projections of points & simple lines.  Introduction to orthographic projections; projections of points; projections of straight lines parallel to both the planes; projections of straight lines – parallel to one plane and inclined to the other plane						
UN	ІТ ІІІ	<b>Objective:</b> The objective is to make the students draw the projections of simple lines inclined to both the planes.  Projections of straight lines inclined to both the planes, determination of true lengths, angle of inclinations and traces.					
UN	IIT IV	Objective: The objective is to make the students draw the projections of the plane inclined to both the planes.  Projections of planes: regular planes perpendicular/parallel to one plane and inclined to the other reference plane; inclined to both the reference planes.					
UN	UNIT V  Objective: The objective is to make the students draw the projections of the various type solids in different positions inclined to one of the planes.  Projections of Solids – Prisms, Pyramids, Cones and Cylinders with the axis inclined to one planes.						
UN	IT VI	<b>Objective:</b> The objective is to represent the object in 3D view through isometric views. The student will be able to represent and convert the isometric view to orthographic view and vice versa.  Conversion of isometric views to orthographic views, Conversion of orthographic views to isometric views.					
TE	XT BO	OKS					
1.	Engine	eering Drawing, N.D. Bhatt, Chariot Publications.					
2.	Engine	eering Drawing + AutoCad, K Venugopal, V. Prabhu Raja, New Age International.					
RE	FEREN	ICE BOOKS					
1.	Engine	eering Drawing, K.L.Narayanaand P. Kannaiah, SciTech Publishers.					
2.	Engineering Graphics for Degree, K.C. John, PHI Publishers.						
3.							
4.		eering Drawing, Agarwal & Agarwal, Tata McGraw Hill Publishers					
		OURCES					
1.		nptel.ac.in/courses/112103019/					
2.		www.me.umn.edu/courses/me2011/handouts/drawing/blanco-tutorial.html					
3.	http://www.engineeringdrawing.org						



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### DEPARTMENT OF INFORMATION TECHNOLOGY

## **ENGLISH - COMMUNICATION SKILLS LAB- I**

Course	Category	Humanities	Course Code	16BH1L01				
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2				
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100				
COUR	SE OBJECTI	VES:	Total Marks	100				
1	To enable the reading and v	•	h practice the communication skills of	listening, speaking,				
COUR	SE OUTCOM	IES:						
Upon s	uccessful com	pletion of the course, the	e student will be able to:					
CO1		poken language & use it a ions according to social ar	appropriately with clarity and confidence and professional contexts.	ee by choosing the				
CO2	Interpret and responding appropriately in various day to day contexts and to demonstrate the need of learning speech sounds							
CO3 Identify the sounds of English and improve their pronunciation and to utilize the stress and intonation in their pronunciation according to the context which in turn reduces the mother influence.								

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						P	o							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH1L01.1	-	-	-	-	-	-	-	-	-	2	-	-	-	-	2
16BH1L01.2	-	-	-	-	-	-	-	-	-	2	-	-	-	-	2
16BH1L01.3	-	-	-	-	-	-	-	-	-	1	-	-	-	-	2

COURSE	CONTENT
UNIT I	Why study Spoken English?     Making Inquiries on the phone, thanking and responding to Thanks Practice work.
UNIT II	1. Responding to Requests and asking for Directions Practice work.
UNIT III	<ol> <li>Asking for Clarifications, Inviting, Expressing Sympathy, Congratulating</li> <li>Apologizing, Advising, Suggesting, Agreeing and Disagreeing Practice work.</li> </ol>
UNIT IV	1. Letters and Sounds Practice work.
UNIT V	1. The Sounds of English Practice work.



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UN	IIT VI	Pronunciation     Stress and Intonation Practice work							
RE	REFERENCE BOOKS								
1.	Strengthen your Communication Skills, Dr M Hari Prasad, Dr Salivendra Raju and Dr G Suvarna Lakshmi, Maruti Publications								
2.	Englis	English for Professionals, Prof Eliah, B.S Publications, Hyderabad.							
3.	Unlock	x, Listening and Speaking Skills 2, Cambridge University Press.							
4.	Spring	Board to Success, Orient BlackSwan							
5.	A Prac	tical Course in Effective English Speaking Skills, PHI Publications.							
6.	Word 1	Power Made Handy, Dr Shalini Verma, S. Chand Company.							
7.	Let Us Hear Them Speak, Jayashree Mohanraj, Sage Texts.								
8.	Professional Communication, ArunaKoneru, Mc GrawHill Education								
9.	Corner	rstone, Developing Soft Skills, Pearson Education.							



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### DEPARTMENT OF INFORMATION TECHNOLOGY

# ENGINEERING/APPLIED PHYSICS LAB (Common to ECE, CSE& IT)

(only 10 out of 14 Experiments prescribed)

Course	Category	Basic Sciences	Course Code	16BH1L03			
Course	Туре	Laboratory	L-T-P-C	0 - 0 - 3 - 2			
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100			
COUR	SE OUTCOM	MES:					
Upon s	uccessful com	pletion of the course, the	e student will be able to:				
CO1	Students will experimentat		s of Interference, Diffraction in Physics	through			
CO2	CO2 Students will be able to interpret and analyze concepts of Waves and Oscillations through experimentation						
CO3	Students will projects	l be able to apply the basic	cs of Current and Electricity, Semicond	uctors in engineering			

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
CO						P	O							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH1L03.1	2	-	-	-	1	-	-	-	-	-	-	-	1	-	-
16BH1L03.2	2	-	-	-	1	-	-	-	-	-	-	-	2	-	-
16BH1L03.3	2	-	2	ı	1	-	-	-	-	-	ı	-	1	-	-

COUR	SE CONTENT
1	To verify the Laws of Transverse vibrations of a stretched string using sonometer
2	To determine the Rigidity Modulus of a given wire using Torsional Pendulum
3	To determine the velocity of sound in air using Volume Resonator Method
4	To determine the acceleration due to gravity using Compound Pendulum
5	To determine the frequency of an electric tuning fork using Melde's Apparatus
6	To Study the V-I Characteristics and determine the breakdown voltage of a Zener Diode



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7	To determine the wavelength of a given source using diffraction Grating in Normal Incidence Method								
8	To determine the energy Band Gap of a Semiconductor using P-N Junction diode								
9	To Study the variation of the Magnetic field along the axis of a current carrying circular coil using Stewart and Gee's Apparatus								
10	To study the R-I Characteristics of a Themistor								
11	To determine the refractive index of the medium of the film using the formation of Newton's Rings								
12	To determine the thickness of a paper using the formation of parallel fringes								
13	To Determine Planck's constant using photoconductor								
14	To determine the refractive index of the Prism using spectrometer								
RE	EFERENCE BOOKS								
1.									
2.	Physics Manual cum Observation book (College Designed Manual)								



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## DEPARTMENT OF INFORMATION TECHNOLOGY

## C PROGRAMMING LAB

Course	Category	Engineering Sciences	Course Code	16CS1L01					
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2					
Prerequ	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100					
COUR	SE OBJECTI	VES:							
1		nd looping expressions, A	gramming, and its different modules tharrays, Strings, Functions, Pointers, Stru						
2	Acquire know	wledge about the basic con	ncept of writing a program						
3	Role of const Language	tants, variables, identifiers	s, operators, type conversion and other	building blocks of C					
4	Use of condiconditions an		oping statements to solve problems asso	ciated with					
5	Role of Func	tions involving the idea o	f modularity						
COURS	SE OUTCOM	ES:							
Upon s	uccessful com	pletion of the course, the	e student will be able to:						
CO1	Development	of conditional and iterati	ve statements						
CO2	Design of programs with homogeneous sequences and code reusability features								
CO3	Implement programs with heterogeneous sequences, static & dynamic memory management and file handling								

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						P	O							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16CS1L01.1	3	3	3	3	-	-	-	-	-	-	-	-	2	2	-
16CS1L01.2	3	3	3	3	-	-	-	-	-	-	-	-	2	2	-
16CS1L01.3	3	3	3	3	-	-	-	-	-	-	-	-	2	2	-

COUF	RSE CONTENT
1	a) System Assembling, Disassembling and identification of Parts / Peripherals. b) Operating System Installation-Install Operating Systems like Windows, Linux along with necessary Device Drivers



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2	a) MS-Office / Open Office  i) Word - Formatting, Page Borders, Reviewing, Equations, symbols.  ii) Spread Sheet - organize data, usage of formula, graphs, charts.  iii) Power point - features of power point, guidelines for preparing an effective presentation.  b) Network Configuration & Software Installation-Configuring TCP/IP, Proxy, and firewall settings. Installing application software, system software & tools					
3	Basics  a) What is an OS Command, Familiarization of Editors - vi, Emacs b) Using commands like mkdir, ls, cp, mv, cat, pwd, and man c) C Program to Perform Adding, Subtraction, Multiplication and Division of two numbers From Command line					
4	Basic Math  a) Write a C Program to Simulate 3 Laws at Motion b) Write a C Program to convert Celsius to Fahrenheit and vice versa					
5	Control Flow - I  a) Write a C Program to Find Whether the Given Year is a Leap Year or not. b) Write a C Program to Add Digits & Multiplication of a number					
6	Control Flow - II  a) Write a C Program to Find Whether the Given Number is  i) Prime Number  ii) Armstrong Number  b) Write a C program to print Floyd Triangle c) Write a C Program to print Pascal Triangle					
7	Functions a) Write a C Program demonstrating of parameter passing in Functions and returning values. b) Write a C Program illustrating Fibonacci, Factorial with Recursion without Recursion					
8	Control Flow - III  a) Write a C Program to make a simple Calculator to Add, Subtract, Multiply or Divide Using switch-case  b) Write a C Program to convert decimal to binary and hex (using switch call function the function)					
9	<b>Functions</b> - Continued Write a C Program to compute the values of sin x and cos x and e <sup>x</sup> values using Series expansion. (use factorial function)					
10	Arrays Demonstration of arrays  a) Search-Linear. b) Sorting-Bubble, Selection. c) Operations on Matrix.					
11	Structures  a) Write a C Program to Store Information of a Movie Using Structure b) Write a C Program to Store Information Using Structures with Dynamically Memory Allocation c) Write a C Program to Add Two Complex Numbers by Passing Structure to a Function					



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12	Arrays and Pointers  a) Write a C Program to Access Elements of an Array Using Pointer b) Write a C Program to find the sum of numbers with arrays and pointers.					
13	Dynamic Memory Allocations  a) Write a C program to find sum of n elements entered by user. To perform this program, allocate memory dynamically using malloc () function.  b) Write a C program to find sum of n elements entered by user. To perform this program, allocate memory dynamically using calloc () function. Understand the difference between the above two programs					
14	a) Implementation of string manipulation operations with library function.  i) copy  ii) concatenate  iii) length  iv) compare  b) Implementation of string manipulation operations without library function.  i) copy  ii) concatenate  iii) length  iv) compare					
15	Files  a) Write a C programming code to open a file and to print it contents on screen. b) Write a C program to copy files					
16	Files Continued  a) Write a C program merges two files and stores their contents in another file.  b) Write a C program to delete a file.					
Note:  a) All the Programs must be executed in the Linux Environment. (Mandatory) b) The Lab record must be a print of the LATEX (.tex) Format.						



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### I Year II Semester

#### **ENGLISH-II**

#### **Introduction:**

In view of the growing importance of English as a tool for global communication and the consequent emphasis on training the students have to acquire communicative competence, the syllabus has been designed to develop linguistic and communicative competence of the students of Engineering.

As far as the detailed Textbooks are concerned, the focus should be on the skills of listening, speaking, reading and writing. The non-detailed Textbooks are meant for extensive reading for pleasure and profit. Thus, the stress in the syllabus in primarily on the development of communicative skills and fostering of ideas.

<b>Course Category</b>		Humanities	Course Code	16BH2T02				
Course Type		Theory	L-T-P-C	4-0-0-3				
Prerequisites			Internal Assessment Semester End Examination Total Marks	40 60 100				
COUR	COURSE OBJECTIVES:							
1	To improve the language proficiency of the students in English with emphasis on LSRW skills							
2	To enable the students to study and comprehend the prescribed lessons and subjects more effectively relating to their theoretical and practical components							
3	To develop the communication skills of the students in both formal and informal situations							
LISTENING SKILLS								
1	To enable the students to appreciate the role of listening skill and improve their pronunciation							
2	To enable the students to comprehend the speech of people belonging to different backgrounds and regions							
3	To enable the students to listen for general content, to fill up information and for specific information							
SPEAKING SKILLS								
1	To make the students aware of the importance of speaking for their personal and professional communication							
2	To enable the students to express themselves fluently and accurately in social and professional success							
3	To help the students describe objects, situations and people							
4	To make the students participate in group activities like role-plays, discussions and debates							
5	To make the students participate in Just a Minute talks							
READING SKILLS								
1	To enable the students to comprehend a text through silent reading							



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2	To enable the students to guess the meanings of words, messages and inferences of texts contexts	in given						
3	To enable the students to skim and scan a text							
4	To enable the students to identify the topic sentence							
5	To enable the students to identify discourse features							
6	To enable the students to make intensive and extensive reading							
WRITI	NG SKILLS							
1	To make the students understand that writing is an exact formal skills							
2	To enable the students to write sentences and paragraphs							
3	To make the students identify and use appropriate vocabulary							
4	To enable the students to narrate and describe							
5	To enable the students capable of note-making							
6	To enable the students to write coherently and cohesively							
7	To make the students to write formal and informal letters							
8	To enable the students to describe graphs using expressions of comparison							
9	To enable the students to write technical reports							
Method	lology							
1	The classes are to be learner-centered where the learners are to read the texts to get a idea of those texts on their own with the help of the peer group and the teacher	comprehensive						
2	Integrated skill development methodology has to be adopted with focus on individual langer the tasks/exercise	guage skills as						
3	The tasks/exercises at the end of each unit should be completed by the learners only and the intervention is permitted as per the complexity of the task/exercise	e teacher						
4	The teacher is expected to use supplementary material wherever necessary and also generate activities/tasks as per the requirement							
5	The teacher is permitted to use lecture method when a completely new concept is introduced in the							
COUR	SE OUTCOMES:	Blooms						
Upon s	pon successful completion of the course, the student will be able to:  Level							
CO1	Enables the learners to acquire knowledge in different fields besides the acquisition of Reading and Writing skills to apply in their real life situations.	Applying						
CO2	Explains the learners about transport and road safety methods to make use of them in that phenomenon and extends their reading and writing skills.  Understanding							
CO3	Creates awareness on importance of mass production in the survival of mankind and strengthens them in reading and writing aspects.	Understanding						
L	0							



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CO4	Helps the learners to identify the required sources of energy for rural India and practice their reading and writing skills.	Analyzing
CO5	Creates awareness in the readers on ecological system and supports the learners in improving reading and writing skills.	Applying
CO6	Prepares the learners to have an industrial etiquette and training and promotes their reading and writing skills.	Applying

Contribution o	f Cou	rse O	utcom	es tow	ards a	achiev	ement	of Pr	ogran	ı Outc	omes				
CO		PO											PSO		
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH2T02.1	-	-	-	-	-	2	-	-	-	2	-	-	-	-	-
16BH2T02.2	-	-	-	-	-	-	-	2	-	3	-	-	-	-	-
16BH2T02.3	-	-	-	-	-	2	-	-	-	2	-	-	-	-	-
16BH2T02.4	-	-	-	-	-	-	-	-	-	2	-	-	-	-	-
16BH2T02.5	-	-	-	-	-	-	2	-	-	2	-	-	-	-	-
16BH2T02.6	-	-	-	-	-	-	-	-	-	2	-	2	-	-	-

COURSE CO	NTENT
	1. ' The Greatest Resource- Education' from English Encounters
	<b>Objective:</b> Schumacher describes the education system by saying that it was mere training, something more than mere knowledge of facts.
	Outcome:
UNIT I	The lesson underscores that the ultimate aim of Education is to enhance wisdom.  2. ' A P J Abdul Kalam' from The Great Indian Scientists.
	<b>Objective:</b> The lesson highlights Abdul Kalam's contributions to Indian science and the awards he received.
	Outcome: Abdul Kalam's simple life and service to the nation inspires the readers to follow in his
	footsteps.  1. ' A Dilemma' from English Encounters
	Objective:
	The lesson centers on the pros and cons of the development of science and
	technology.
	Outcome:
	The lesson enables the students to promote peaceful co-existence and universal
UNIT II	harmony among people and society.
	2. 'C V Raman' from The Great Indian Scientists.
	<b>Objective:</b> The lesson highlights the dedicated research work of C V Raman and his achievements in Physics.
	Outcome: The Achievements of C V Raman are inspiring and exemplary to the readers and all



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scientists.	
Unit 3 has two sections: Unit 3(A) and 3(B)	
3 (A)	
1. 'Cultural Shock': Adjustments to new Cultural Environments from I	English Encounters.
Objective:	
The lesson depicts of the symptoms of Cultural Shock and the aft	ermath consequences
Outcome:	1 4
The lesson imparts the students to manage different cultural shock	ks due to
globalization.  2. 'Homi Jehangir Bhabha' from The Great Indian Scie	ntists
Objective:	musis.
The lesson highlights Homi Jehangir Bhabha's contributions to Inc.	lian nuclear nrogram
UNIT III as architect.	nun nucicui program
Outcome:	
The seminal contributions of HomiJehangirBhabha to Indian nuc	lear program provide
an aspiration to the readers to serve the nation and strengthen it.	
Unit 3 (B)	
1.'What can we learn from West?' from A Better India, A Better World	
Objective:	
To enable students to appreciate the differences in cultural perspe	ctives.
Outcome:	
This lesson motivates students to develop a multicultural outloo	ok and appreciate the
diverse cultures.	
1. 'The Lottery' from English Encounters.	
Objective:	
The lesson highlights insightful commentary on cultural traditions	<b>5.</b>
Outcome:  The theme projects society's need to reexamine its traditions whe	en thay are autdated
2. 'Jagadish Chandra Bose' from The Great Indian Scie	•
UNIT IV Objective:	THISIS.
The lesson gives an account of the unique discoveries and inventi	ons of Jagadish
Chandra Bose in Science.	
Outcome:	
The Scientific discoveries and inventions of Jagadish Ch	andra Bose provide
inspiration to the readers to make their own contributions to so	eience and technology,
and strengthen the nation	
1. ' The Health Threats of Climate Change' from English En	ncounters.
Objective:	
The essay presents several health disorders that spring out due to	environmental
changes Outcome:	
The lesson offers several inputs to protect environment for the su	stainability of the
future generations	stania omity of the
UNIT V  2. ' Prafulla Chandra Ray' from The Great Indian Scien	ntists.
Objective:	
The lesson given is an account of the experiments and discoveries	s in Pharmaceuticals
of Prafulla Chandra Ray.	
Outcome:	
Prafulla Chandra Ray's scientific achievements and patriotic fervo	our provide
inspiration to the reader	



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	a 9000-	DEFINITION OF MAJORIMITOR TECHNOLOGY					
UN	IT VI	I. 'The Chief Software Architect' from English Encounters  Objective:  The lesson supports the developments of technology for the betterment of human life.  Outcome:  Pupil gets inspired by eminent personalities who toiled for the present day advancement of software development.  2. 'Srinivasa Ramanujan' from The Great Indian Scientists.  Objective:  The lesson highlights the extraordinary achievements of Srinivasa Ramanujan, a great mathematician and the most romantic figure in mathematics.  Outcome:  The lesson provides inspiration to the readers to think and tap their innate talents					
DE	TAILE	D TEXTBOOK					
1.	1. English Encounters, Maruthi Publishers.						
2.	2. A Better India, A Better World, N.R. Narayana Murthy, Penguin Books India Pvt. Ltd.						
DE	DETAILED NON-DETAIL:						
1.	The Great Indian Scientists, Cengage Learning.						



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## DEPARTMENT OF INFORMATION TECHNOLOGY

## MATHEMATICS – III

Course	Category	Basic Sciences	Course Code	16BH2T0	6			
Course	Туре	Theory	L-T-P-C	4 - 0 - 0 - 3				
Prereq	uisites		Internal Assessment	40				
			Semester End Examination	60				
			Total Marks	100				
COUR	SE OBJECTI	VES						
1			udents with the necessary mathematical	skills and to	echniques that			
		for an engineering course						
2	design conce		help the student from a necessary base	to develop	analytic and			
3	Understand tl	ne most basic numerical r	methods to solve simultaneous linear eq	uations				
COUR	SE OUTCOM	TES .			Blooms			
Upon s	uccessful com	pletion of the course, the	e student will be able to:		Taxonomy Level			
CO1	Find the Lapl	ace transform of function	s and evaluation of integrals.		Understanding			
CO2	equations using	ng Laplace transform.	different functions and solve the differe		Applying			
CO3	Tracing the curve for the given equation evaluate the double and triple integrals by direct method change of order of integration and change of variables.  Applying							
CO4	Evaluate the given integrals by using Beta and Gamma functions.  Applying							
CO5	Find the gradient of a scalar filed, divergence and curl of vector filed and vector identities.  Understanding							
CO6	Evaluate the integral theor		integrals. Solve the problems using vector	tor	Applying			

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
						F	O							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH2T06.1	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
16BH2T06.2	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
16BH2T06.3	3	3	3	-	-	-	-	-	-	-	-	2	-	-	-
16BH2T06.4	3	3	2	-	-	-	-	-	-	-	-	2	-	-	-
16BH2T06.5	3	3	3	-	-	-	-	-	-	-	-	2	-	-	-
16BH2T06.6	3	3	3	-	-	-	-	-	-	-	-	2	-	-	-



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CO	URSE	CONTENT						
UI	NIT I	<b>Laplace transforms</b> Laplace transforms of standard functions-Shifting theorems - Transforms of derivatives and integrals – Unit step function –Dirac's delta function						
UN	Inverse Laplace transforms Inverse Laplace transforms – Shifting Theorems - Transforms of derivatives and integrals Convolution theorem (without proof).  Applications: Solving ordinary differential equations (initial value problems) using Laplace transforms.							
UN	Wultiple integrals Curve tracing: Cartesian, Polar and Parametric forms. Multiple integrals: Double and triple integrals – Change of variables – Change of order of integration. Applications: Finding Areas and Volumes.							
UNIT IV Special functions Beta and Gamma functions- Properties - Relation between Beta and Gamma functions - Evaluation of improper integrals. Applications: Evaluation of integrals.								
UN	NIT V	Vector Differentiation Gradient- Divergence- Curl - Laplacian and second order operators -Vector identities. Applications: Equation of continuity, potential surfaces						
UN	IT VI	Vector Integration  Line integral – Work done – Potential function – Area- Surface and volume integrals Vector integral theorems: Greens, Stokes and Gauss Divergence theorems (without proof) and related problems.  Applications: Work done, Force.						
TE	XT BO	OKS						
1.	Higher	Engineering Mathematics, B.S.Grewal, 43 <sup>rd</sup> Edition, Khanna Publishers.						
2.	_	eering Mathematics, N.P.Bali, Lakshmi Publications.						
3.	. Advanced Engineering Mathematics, Erwin Kreyszig, 10 <sup>th</sup> Edition, WileyIndia.							
RE	REFERENCE BOOKS							
1.	. Advanced Engineering Mathematics, Greenberg, 2 <sup>nd</sup> edition, Pearson edition.							
2.	. Advanced Engineering Mathematics, Peter O'Neil, 7 <sup>th</sup> edition, Cengage Learning							
3.	Mathematical Techniques, D.W. Jordan and T.Smith,Oxford University Press							
4.	Engine	eering Mathematics, Srimanta Pal, SubodhC.Bhunia,OxfordUniversityPress						
5.	Higher	Engineering Mathematics, Dass H.K., RajnishVerma. Er., S.ChandCo.Pvt. Ltd, Delhi						



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

### APPLIED CHEMISTRY

Course	Category	Basic Sciences	Course Code	16BH2T1	2			
Course	Type	Theory	L-T-P-C	4 - 0 - 0	<del>- 3</del>			
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	ination 60				
COUR	SE OBJECTI	IVES						
1			nistry for Engineering students will help selection, as well as utilizing the avail					
COUR	SE OUTCOM	IES			Blooms Taxonomy			
Upon s	Upon successful completion of the course, the student will be able to:							
CO1	To have an u		c materials and their suitable design for		Applying			
CO2	To learn abo applications.		calorific values for use in various indust	rial	Analyzing			
CO3	Create aware	eness on corrosion and its	impacts and the causes and control of co	orrosion.	Applying			
CO4	To create knowledge on nano materials, liquid crystals and super conductors and their applications to learn green chemistry and to identify the green technologies to be implemented in industry.							
CO5	To acquire knowledge on crystal structure, semiconductors, insulators for their effective applications.  Applying							
CO6	To create awareness on non- conventional energy sources for effective utilization to minimize in the national wealth and environmental impacts.  Underst							

Contribution o	f Cou	rse O	utcom	es tov	vards	achiev	emen	t of P	rograi	n Out	comes				
						F	PO							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH2T12.1	3	2	1	-	-	2	2	-	-	-	-	1	-	-	-
16BH2T12.2	3	3	-	-	-	-	1	-	-	-	-	2	-	-	-
16BH2T12.3	3	-	1	3	-	3	3	-	-	-	-	1	-	-	-
16BH2T12.4	3	3	3	-	-	2	-	-	-	-	-	-	-	-	-
16BH2T12.5	3	-	-	2	-	-	3	-	-	-	-	1	-	-	-
16BH2T12.6	3	-	2	-	-	2	2	-	-	-	-	-	-	-	-



(AUTONOMOUS)

COURSE	CONTENT
UNIT I	HIGH POLYMERS AND PLASTICS Polymerization:- Definition- Types of Polymers - Mechanism of polymerization- Stereo regular polymers- Methods of polymerization(emulsion and suspension)-Physical and Mechanical properties. Plastics as engineering materials: advantages and limitations- Thermoplastics and Thermosetting plastics Compounding and fabrication (Compression, Injection, Extrusion and Blown Techniques) - Preparation, properties and applications of polyethene, PVC, Bakelite Teflon, Poly Methyl Methacrylate (PMMA) and polycarbonates Elastomers: - Natural rubber- Disadvantages- Mastication - compounding and vulcanization - Synthetic rubbers: Buna S, Buna N, Thiokol and polyurethanes - Applications of elastomers. Composite materials & Fiber reinforced plastics - Biodegradable polymers - Conducting polymers.
UNIT II	FUEL TECHNOLOGY  Fuels – Definition –Classification - Characteristics of a good fuel - Calorific value - HCV and LCV - Dulong's formula - Bomb calorimeter – Numerical problems - Coal Proximate and Ultimate analysis and their Significance - Liquid fuels - Petroleum- Originand Refining - Cracking - Synthetic petrol -Petrol knocking - Diesel knocking - Octane and Cetane ratings - Anti-knock agents - Power alcohol – Bio diesel, Gaseous fuels: - Natural gas, LPG and CNG, Combustion - Calculation of air for the combustion of a fuel, Flue gas analysis – Orsat's apparatus - Numerical problems on combustion Explosives: - Rocket fuels
UNIT III	ELECTROCHEMICAL CELLS AND CORROSION  Galvanic cells - Reversible and irreversible cells - Single electrode potential - Electro chemical series and uses of this series- Standard electrodes (Hydrogen, Calomel and Glass electrode) - Concentration Cells - Batteries: Dry Cell - Ni-Cd cells - Ni-Metal hydride cells - Li cells - Zinc - air cells.  Fuel cells:- Introduction - cell representation, H2-O2 fuel cell: Design and working, advantages and limitations. Types of fuel cells: Alkaline fuel cell - methanol-oxygen - phosphoric acid fuel cells - molten carbonate fuel cells.  Corrosion:- Definition - Theories of Corrosion (chemical & electrochemical) - Formation of galvanic cells by different metals, by concentration cells, by differential aeration and waterline corrosion - Passivity of metals - Pitting corrosion - Corrosion under insulation - Galvanic series - Factors which influence the rate of corrosion - Protection from corrosion - Design and material selection - Cathodic protection - Protective coatings: - Surface preparation - Metallic (galvanizing and tinning) coatings - Methods of application on metals (Electroplating, Electroless plating).
UNIT IV	CHEMISTRY OF ADVANCED MATERIALS  Nano materials:- Introduction - Sol-gel method & chemical reduction method of preparation- Characterization by Braunear Emmett Teller (BET )method, Transmission Electron Microscope (TEM) and Scanning Electron Microscope (SEM) methods - Carbon nano tubes : Types, preparation(Laser ablation and Chemical vapour deposition method), properties and applications, Fullerenes. Liquid crystals:- Introduction - Types - Applications Super conductors:-Type -I, Type II - Characteristics and applications Green synthesis:- Principles of Green Chemistry - Methods of synthesis (Aqueous Phase Method, Super Critical Fluid Extraction and Phase Transfer Catalysis) with examples - R4M4 principles
UNIT V	SOLID STATE CHEMISTRY Types of solids - close packing of atoms and ions - BCC , FCC, structures of rock salt cesium chloride- spinel - normal and inverse spinels, Non-elemental semiconducting Materials:- Stoichiometric, controlled valency & Chalcogen



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		photo/semiconductors, Preparation of Semiconductors - Semiconductor Devices:- p-						
		njunction diode as rectifier - junction transistor. Insulators (electrical and electronic applications)						
		Magnetic materials:- Ferro and ferri magnetism. Hall effect and its applications.						
UN	IIT VI	NON CONVENTIONAL ENERGY SOURCES AND STORAGE DEVICES  Solar Energy: - Introduction, application of solar energy, conversion of solar energy (Thermal conversion & photo conversion) - photovoltaic cell: design, working and its importance Non-conventional energy sources (i)Hydropower include setup a hydropower plant (schematic diagram) (ii) Geothermal energy: Introduction-schematic diagram of a geothermal power plant (iii) Tidal and wave power: Introduction- Design and working-movement of tides and their effect on sea level.  (iv) Ocean thermal energy: Introduction, closed-cycle, ocean thermal energy conversion (OTEC), open cycle OTEC, hybrid OTEC, schematic diagram and explanation.  (v) Biomass and biofuels						
TE	XT BO	OKS						
1.	Engine	eering Chemistry, Jain and Jain, Dhanpat Rai Publication Co.						
2.	Engine	eering Chemistry, Shikha Agarwal, Cambridge University Press, 2015 edition						
RE	FEREN	ICE BOOKS						
1.	Engine	eering Chemistry, Vairam and others, Wiley India Pvt. Ltd., 2014 second edition.						
2.	Engineering Chemistry, Prasanth Rath, Cengage Learning, 2015 edition							
3.	A Text	Bookof engineering Chemistry, S. S. Dara; S. Chand & Co Ltd., Latest Edition						
4.	Applie	d Chemistry by H.D. Gesser, Springer Publishers						
5.	Text b	ook of Nano-science and Nanotechnology, B.S. Murthy, P.Shankar and others, University Press,						



(AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

## OBJECT-ORIENTED PROGRAMMING THROUGH C++

Course	Category	Basic Sciences	Course Code	16IT2T01						
Course	Type	Theory	L-T-P-C	4 - 0 - 0	- 3					
Prereq	uisites		Internal Assessment	40						
			Semester End Examination Total Marks	60 100						
COUR	SE OBJECTI	VES	Total Marks	100						
1	This course is designed to provide a comprehensive study of the C programming language. It stresses the strengths of C, which provide students with the means of writing efficient, maintainable and portable code. The nature of C language is emphasized in the wide variety of examples and applications. To learn and acquire art of computer programming. To know about some popular programming languages and how to choose									
2	Programming language for solving a problem									
COURSE OUTCOMES B										
Upon s	uccessful com	pletion of the course, the	e student will be able to:		Taxonomy Level					
CO1	Enumerate th	e Key Concepts of Object	Oriented Programming		Understanding					
CO2	Use of Objec	t oriented technology to e	experiment special class operations		Applying					
CO3	Implement the concept of polymorphism through operator overloading that enhances reusability  Understanding									
CO4	Analyze binding, polymorphism and virtual functions  Analyzing									
CO5	templates to p	provide generic programm			Applying					
CO6		the concept of template laterators, Vectors, Lists, N	ibrary and Containers, Associative Conf Japs	tainers,	Understanding					

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
CO		PO													
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT2T01.1	3	1	1	-	3	-	-	-	-	-	-	-	1	1	-
16IT2T01.2	3	2	3	2	2	-	-	-	-	-	-	-	1	3	-
16IT2T01.3	3	2	2	2	3	-	-	-	-	-	-	-	2	1	-
16IT2T01.4	3	2	3	2	2	-	-	-	-	-	-	-	2	2	2
16IT2T01.5	3	2	3	2	2	-	-	-	-	-	-	2	2	2	3
16IT2T01.6	3	3	3	2	2	-	-	-	-	-	-	-	2	2	-



## (AUTONOMOUS)

	4 Space DELAKTMENT OF INTOKNATION TECHNOLOGI								
СО	URSE	CONTENT							
UI	NIT I	Introduction to C++ Difference between C and C++- Evolution of C++- The Object Oriented Technology- Disadvantage of Conventional Programming- Key Concepts of Object Oriented Programming- Advantage of OOP- Object Oriented Language							
UN	NIT II	Classes and Objects & Constructors and Destructor  Classes in C++-Declaring Objects- Access Specifiers and their Scope- Defining Member  Function- Overloading Member Function- Nested class, Constructors and Destructors,  Introduction- Constructors and Destructor- Characteristics of Constructor and Destructor-  Application with Constructor- Constructor with Arguments (parameterized Constructor-  Destructors- Anonymous Objects							
UN	Operator Overloading and Type Conversion & Inheritance The Keyword Operator- Overloading Unary Operator- Operator Return Type- Overloading Assignment Operator (=)- Rules for Overloading Operators, Inheritance, Reusability- Types of Inheritance- Virtual Base Classes- Object as a Class Member- Abstract Classes- Advantages of Inheritance-Disadvantages of Inheritance								
Pointers & Binding Polymorphisms and Virtual Functions Pointer, Features of Pointers- Pointer Declaration- Pointer to Class- Pointer Object Pointer- Pointer to Derived Classes and Base Class, Binding Polymorphisms and Vir Functions, Introduction- Binding in C++- Virtual Functions- Rules for Virtual Functions Virtual Destructor									
UN	NIT V	Generic Programming with Templates & Exception Handling Generic Programming with Templates, Need for Templates- Definition of class Templates- Normal Function Templates- Over Loading of Template Function-Bubble Sort Using Function Templates- Difference Between Templates and Macros- Linked Lists with Templates, Exception Handling- Principles of Exception Handling- The Keywords try throw and catch- Multiple Catch Statements – Specifying Exceptions							
UN	IIT VI	Overview of Standard Template Library Overview of Standard Template Library- STL Programming Model- Containers- Sequence Containers- Associative Containers- Algorithms- Iterators- Vectors- Lists- Maps							
TE	XT BO	OKS							
1.	A First	t Book of C++, Gary Bronson, Cengage Learning.							
2.		omplete Reference C++, Herbert Schildt, TMH.							
3.	_	mming in C++, Ashok N Kamathane, Pearson 2 <sup>nd</sup> Edition.							
		ICE BOOKS							
1.		++ Programming Language, Bjarne Stroustup, 4 <sup>th</sup> Edition.							
2.		oriented Programming in C++, Robert Lafore,4 <sup>th</sup> Edition.							
3.	Object Oriented Programming C++, Joyce Farrell, Cengage.  C++ Programming: From problem analysis to program design, DS Malik, Cengage Learning.								
4.		OURCES							
1.		www.doc.ic.ac.uk/~wjk/c++Intro/							
2.		www.tutorialspoint.com/cplusplus/cpp object oriented.htm							
3.		www.cis.upenn.edu/~cis190/fall2014/lectures.html							
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4.	http://www.oualline.com/books.free/teach/intro.html
Ref	ference (Advanced) Material
1.	Effective C++: 55 Specific Ways to Improve Your Programs and Designs (Third Edition), Scott Meyers, 2005.
2.	More Effective C++, Scott Meyers, 2002.
3.	Modern C++ Design, Andrei Alexandrescu, 2004.
4.	Exceptional C++: 47 Engineering Puzzles, Programming Problems, and Solutions by Herb Sutter, 1999.
5.	C++ Templates: The Complete Guide, David Vandevoorde and Nicolai M. Josuttis, 2002.
6.	The C++ Standard Library: A Tutorial and Reference, Nicolai M. Josuttis, 2012.
7.	Effective STL: 50 Specific Ways to Improve Your Use of the Standard Template Library.



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

## **ENVIRONMENTAL STUDIES**

Course	Category	Basic Sciences	Course Code	16BH2T1	3						
Course	Type	Theory	L-T-P-C	4 - 0 - 0	<b>-</b> 3						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100							
COUR	SE OBJECTI	VES									
1	Basic underst	tanding of the environmen	nt, global problems and ecosystems.								
2	Overall under	rstanding of the natural re	esources								
3	Basic understanding of Biodiversity										
4	Acquaintance on various environmental challenges induced due to unplanned anthropogenic activities										
5	Awareness on the social issues, environmental legislation and global treaties										
6	An understanding of the environmental impact of developmental activities										
COUR	SE OUTCOM	IES			Blooms Taxonomy						
Upon s	uccessful com	pletion of the course, the	e student will be able to:		Level						
CO1	the ecosystem	n and its function in the en	global environmental problems. The convironment. The need for protecting the osystems and their role in the food web	•	Applying						
CO2		esources and their importa	ance for the sustenance of the life and reces	ecognize	Remembering						
CO3	The biodivers	•	s to biodiversity, and conservation prac	ctices to	Applying						
CO4	Various attrib	•	their impacts and measures to reduce or ment practices	r control	Remembering						
CO5	challenges. T towards susta	Social issues both rural and urban environment and the possible means to combat the challenges. The environmental legislations of India and the first global initiatives towards sustainable development  Understanding									
CO6	environmenta	About environmental assessment and the stages involved in EIA and the environmental audit. Self Sustaining Green Campus with Environment Friendly aspect of – Energy, Water and Wastewater reuse Plantation, Rain water Harvesting, Parking  Applying									



## (AUTONOMOUS)

CO	PO													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16BH2T13.1	-	-	-	-	-	1	2	1	-	-	-	-	-	-	-	
16BH2T13.2	-	-	-	-	-	-	2	1	-	-	-	-	-	-	-	
16BH2T13.3	-	-	-	-	-	-	2	2	-	-	-	-	-	-	-	
16BH2T13.4	-	-	-	-	-	1	2	2	-	-	-	1	-	-	-	
16BH2T13.5	-	-	-	-	-	3	1	2	-	-	-	-	-	-	-	
16BH2T13.6	-	-	-	-	-	2	2	1	-	2	-	-	-	-	-	

COURSE	CONTENT
UNIT I	Multidisciplinary nature of Environment and Ecology: Definition, Scope and Importance, Introduction to Brief works of noted Environmentalists & Naturalists (Wangari Mathai,Salim Ali and Sunderlal Bahuguna) ,Sustainability: Stockholm and Rio Summit—Global Environmental Challenges: Global warming and climate change, Carbon Credits, acid rains, ozone layer depletion, population growth and explosion, effects. Role of information Technology in Environment and human health.  Ecosystems: Concept of an ecosystem, Structure and function of an ecosystem Producers, consumers and decomposers Energy flow in the ecosystem - Ecological succession Food chains, food webs and ecological pyramids. Classification of ecosystems-characteristic features, structure and function of Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystems: Estuaries and Mangroves
UNIT II	Natural Resources: Natural resources and associated problems  Forest resources – Use and over – exploitation, deforestation – Timber extraction – Mining, dams and other effects on forest and tribal people  Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems  Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, Sustainable mining of Granite, Laterite, Coal, Sea and River sands.  Food resources: World food problems, changes caused by non-agriculture activities-effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity  Energy resources: Growing energy needs, renewable and non-renewable energy sources use of alternate energy sources Vs Oil and Natural Gas Extraction.  Land resources: Land as a resource, land degradation, Wasteland reclamation, man induced landslides, soil erosion and desertification. Role of an individual in conservation of natural resources. Equitable use of resources for sustainable lifestyles
UNIT III	<b>Biodiversity and its conservation:</b> Definition: genetic, species and ecosystem diversity-classification - Value of biodiversity: consumptive use, productive use, social-Biodiversity at national and local levels. India as a mega-diversity nation - Hot-spots of biodiversity - Threats to biodiversity: habitat loss, man-wildlife conflicts - Endangered and endemic species of India - Conservation of biodiversity.
UNIT IV	<b>Environmental Pollution:</b> Definition, Cause, effects and control measures of Air pollution, Water pollution, <i>Heavy Metal pollution</i> , Soil pollution, Noise pollution, Radioactive pollution: Sources and risks. Role of an individual in prevention of pollution Pollution case



## (AUTONOMOUS)

		studies, Sustainable Life Style, Impact of Fire Crackers on Man and his well being.							
		Solid Waste Management: Sources, Classification, effects and control measures of urban							
		and industrial solid wastes. Consumerism and waste products, Biomedical, Hazardous and e -							
		waste management							
		Social Issues and the Environment: Urban problems related to energy -Water conservation-							
		Coastal Regulatory zone management, rainwater harvesting-Resettlement and rehabilitation							
TIN	THE X	of people; its problems and concerns. Environmental ethics: Issues and possible solutions.							
Uľ	NIT V	Environmental Protection Act -Air (Prevention and Control of Pollution) Act. Water							
		(Prevention and control of Pollution) Act -Wildlife Protection Act -Forest Conservation Act-							
		Issues involved in enforcement of environmental legislationPublic awareness							
UN	Environmental Management: Impact Assessment and its significance various stages of EIA, preparation of EMP and EIS, Environmental audit. Environmental Modeling: Definition (Box Model and Gaussian Plume Modeling), Ecotourism, Green Campus – Green business, Green politics and Green Building.  The student should Visit an Industry / Ecosystem and submit a report individually on any issues related to Environmental Studies course and make a power point presentation								
TE	XT BO	OKS							
1.	Enviro	onmental Studies, K. V. S. G. Murali Krishna, VGS Publishers, Vijayawada							
2.	Enviro	onmental Studies, R. Rajagopalan, 2 <sup>nd</sup> Edition, 2011, Oxford University Press							
3.	Environmental Studies P.N. Palanisamy P. Manikandan A. Gaetha and K. Maniula Panis								
RE		NCE BOOKS							
1.		Book of Environmental Studies, Deeshita Dave & P. Udaya Bhaskar, Cengage Learning							
2.	A Textbook of Environmental Studies, Shaashi Chawla, TMH, New Delhi								
3.		onmental Studies, Benny Joseph, Tata McGraw Hill Co, New Delhi							
4.	Publis	ectives in Environment Studies, Anubha Kaushik, C P Kaushik, New Age International hers, 2014							
5.		onmental pollution, Monitoring and Control by Khopkar.S.M, New Age Publishers							
6.	A Tex	t Book of Fundamentals of Ecology, E.P.Odam, Philadelphia: W.B. Saunders Company							



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

## BASIC ELECTRICAL AND ELECTRONICS ENGINEERING

Course	Category	Engineering Sciences	16EC2T0	16EC2T02						
Course	Туре	Theory	L-T-P-C	4 - 0 - 0	- 3					
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
	COURSE OUTCOMES									
Upon s	Upon successful completion of the course, the student will be able to:									
CO1	Study the bas		Remembering							
CO2	Analyze the	Linear Integrated Circuit A	Applications.		Analyzing					
CO3	observe the internal design of electronic instruments and basic concepts of communication									
CO4	Analyze DC	Analyzing								
CO5	Study the prin	Remembering								
CO6	Observe the	Observe the internal operation of measuring instruments.								

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes																
CO	PO														PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3		
16EC2T02.1	2	2	2	-	-	-	-	-	-	-	-	-	2	-	-		
16EC2T02.2	1	2	3	-	-	-	-	-	-	-	-	-	-	3	-		
16EC2T02.3	3	3	2	-	-	-	-	-	-	-	-	-	2	3	-		
16EC2T02.4	3	2	2	-	-	-	-	-	-	-	3	-	-	-	-		
16EC2T02.5	3	3	2	-	-	-	-	-	-	-	-	-	-	3	-		
16EC2T02.6	1	3	2	-	-	-	-	-	-	-	3	3	2	-	-		

COURSE	COURSE CONTENT										
UNIT I	Electronics Systems: Introduction to electronics, review of p-n junction operation, diode applications, Zener diode as regulator. Transistor and applications: Introduction to transistors, BJT Characteristics, biasing and applications, simple RC coupled amplifier and frequency response. Cascaded amplifiers, FET and MOSFET characteristics										



## (AUTONOMOUS)

UN	NIT II	Feedback in Electronic Systems: open loop and closed loop systems, Negative and positive feedback merits and demerits, Principle of oscillators, LC and RC oscillators. Integrated Circuits: Operational amplifiers, Applications: adder, subtractor, Integrator and Differentiators								
UN	IT III	Electronic Instrumentation: Measurement, Sensors, Laboratory measuring instruments: digital multi-meters and Cathode Ray Oscilloscopes (CRO's). Principles of Communication: Need for Modulation, Modulation and Demodulation techniques								
UN	DC Circuits: Kirchhoff's Voltage & Current laws, Superposition Theorem, Star – Delta Transformations. AC Circuits: Complex representation of Impedance, Phasor diagrams, Power & Power Factor, Solution of Single Phase Series & Parallel Circuits. Solution of Three Phase circuits and Measurement of Power in Three Phase circuits									
UN	NIT V	Single Phase Transformers: Principle of Operation of a Single Phase Transformer, EMF equation, Phasor diagram, Equivalent Circuit, Determination of Equivalent Circuit Parameters, Regulation and Efficiency of a single phase transformer. Principle of operation of an Auto Transformer. DC Machines: Principle of Operation, Classification, EMF and Torque equations, Characteristics of Generators and Motors, Speed Control Methods and Starting Techniques								
UN	IIT VI	Measuring Instruments: Moving Coil and Moving Iron Ammeters and Voltmeters, Dynamometer Type Wattmeter and Induction Type Energy Meter								
TE	XT BO	OKS								
1.	Edwar	d Hughes, Electrical Technology, 10 <sup>th</sup> Edition, ELBS, 2010								
2.	2. Vincent Del Toro, Electrical Engineering Fundamentals, 2 <sup>nd</sup> Edition, PHI, 2003									
3.	Neil Storey "Flectronics A Systems Approach" 4/e - Pearson Education Publishing Company Pyt									
4.	Saliyahanan, N Suresh Kumar, "Electronic Devices and Circuits" 3/e. McGraw Hill Publications.									



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

## ENGINEERING/APPLIED CHEMISTRY LAB

Course	Category	Basic Sciences	Course Code	16BH2L05				
Course Type		Laboratory	L-T-P-C	0 - 0 - 3 - 2				
Prereq	uisites		Internal Assessment	40				
			Semester End Examination	60				
			Total Marks	100				
COUR	SE OUTCOM	IES						
Upon s	uccessful com	pletion of the course, th	e student will be able to:					
CO1			g hard and soft water, solve the related note in industry and daily life	numerical problems				
CO2	O2 Students have the knowledge in carrying out different types of titrations for estimation of concerned in materials comparatively more quantities of materials involved for good results.							
CO3 Students will have the knowledge in handling different types of instruments for analysis of materials using small quantities of materials involved for quick and accurate results								

Contribution o	f Cou	rse O	utcom	es tow	ards a	achiev	ement	of Pr	ogran	ı Outc	omes				
CO						P	О							PSO	
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH2L05.1	2	1	-	3	-	-	-	-	2	3	2	-	-	2	-
16BH2L05.2	3	2	-	-	-	-	-	-	1	2	-	-	-	1	-
16BH2L05.3	3	2	-	1	-	-	1	-	-	-	-	-	-	-	-

COUR	SE CONTENT
1	Introduction to chemistry laboratory – Molarity, Normality, Primary, Secondary standard solutions, Volumetric titrations, Quantitative analysis, Quantitative analysis etc.,
2	Trial experiment – Estimation of HCI using standard Na2co2 solutions
3	Estimation of KMnO4 using standard Oxalic acid solution
4	Estimation of Ferric iron using standard K2Cr2O7 solution
5	Estimation of Copper using standard K2Cr2O7 solution
6	Estimation of Total Hardness water using standard EDTA solution
7	Estimation of Copper using standard EDTA solution



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8	Estimation of Copper using Colorimeter									
9	Estimation of pH of the given sample solution using pH meter									
1	O Conductometric Titrations between strong acid and strong base									
1	Conductometric Titrations between strong acid and Weak base									
1:	Potentiometric Titrations between strong acid and strong base									
1.	Potentiometric Titrations between strong acid and Weak base									
1	Estimating of Zinc using standard potassium ferrocyanide solution									
1:	5 Estimation of Vitamin – C									
TE	BOOKS									
1.	Dr. Jyotsna Cherukuis (2012) Laboratory Manual of Engineering Chemistry-II, VGS Techno Series									
2.	Chemistry Practical Manual, Lorven Publications									
3.	K. Mukkanti (2009) Practical Engineering Chemistry, B.S.Publication									



(AUTONOMOUS)

## DEPARTMENT OF INFORMATION TECHNOLOGY

## **ENGLISH - COMMUNICATION SKILLS LAB- II**

Course	Category	Humanities	Course Code	16BH2L02			
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2			
Prereq	uisites		Internal Assessment	40			
			Semester End Examination	60			
Total Marks 100							
COUR	SE OBJECTI	VES					
1	To enable the reading and v		stratively the communication skills of li	stening, speaking,			
COUR	SE OUTCOM	IES					
Upon s	uccessful com	pletion of the course, the	e student will be able to:				
CO1	Make use of a team working	•	thinking skills by elaborating ideas rele	evantly and improve			
CO2	Select and adopt appropriate non-verbal communication and other presentation required skills to deliver effective presentation with clarity and impact. And to develop fluency in communication and present themselves in interviews confidently.						
CO3	Analyze and compose the unique qualities of professional writing styles to meet the needs and demands in both academics and professions to demonstrate the harmony of language and avoiding mistakes.						

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						F	O							PSO	
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH2L02.1	-	-	-	-	-	-	-	-	2	2	-	-	-	-	2
16BH2L02.2	-	-	-	-	-	-	-	-	-	2	-	-	-	-	2
16BH2L02.3	-	-	-	-	-	-	-	-	-	2	-	-	-	-	-

COURSE	CONTENT						
UNIT-1	Debating- Practice work						
UNIT-2	Group Discussion- Practice work						
UNIT-3	Presentation Skills- Practice work						
UNIT-4	JNIT-4 Interview Skills- Practice work						
UNIT-5	Email Curriculum Vitae- Practice work						



#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

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OINT.	-v

Idiomatic Expressions Common Errors in English- Practice work

#### **TEXT BOOKS**

- 1. Strengthen Your Communication Skills, Dr M Hari Prasad, Dr Salivendra Raju and Dr G Suvarna Lakshmi, Maruti Publications
- 2. English for Professionals, Prof. Eliah, B.S Publications, Hyderabad
- 3. Unlock, Listening and Speaking Skills 2, Cambridge University Press
- 4. Spring Board to Success, Orient BlackSwan
- 5. A Practical Course in Effective English Speaking Skills, PHI
- **6.** Word Power Made Handy, Dr Shalini Verma, S Chand Company
- 7. Let Us Hear Them Speak, Jayashree Mohanraj, Sage texts
- **8.** Professional Communication, ArunaKoneru, Mc Grawhill Education
- **9.** Cornerstone, Developing Soft Skills, Pearson Education

#### PRESCRIBED LAB MANUAL FOR SEMESTER II:

1. INTERACT: English Lab Manual for Undergraduate Students' Published by Orient Blackswan Pvt. Ltd.



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## DEPARTMENT OF INFORMATION TECHNOLOGY

## **OBJECT-ORIENTED PROGRAMMING LAB**

Course	Category	Engineering Sciences	Course Code	16IT2L01				
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2				
Prereq	uisites		Internal Assessment	40				
			Semester End Examination	60				
			Total Marks	100				
COUR	SE OBJECTI	VES						
1	To strengther approach	their problem solving ab	ility by applying the characteristics of a	an Object oriented				
2	To introduce	object oriented concepts i	n C++ and Java					
COUR	SE OUTCOM	ES						
Upon s	uccessful com	pletion of the course, the	student will be able to:					
CO1	Development	of object oriented progra	mming					
CO2	Design of programs using data encapsulation, abstraction, Inheritance, Polymorphism and Exceptions Handling.							
CO3								

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
CO						P	О							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT2L01.1	3	3	2	-	2	-	-	-	-	-	-	-	1	2	-
16IT2L01.2	3	3	2	2	2	-	-	-	-	-	-	2	1	2	3
16IT2L01.3	3	2	2	-	2	-	-	-	-	-	-	-	2	2	-

COUR	RSE CONTENT
1	(Basics) Write a Simple Program on printing "Hello World" and "Hello Name" where name is the input from the user
	a) Convert any two programs that are written in C into C++ b) Write a description of using g++ (150 Words)
2	(Expressions Control Flow)  a) Write a Program that computes the simple interest and compound interest payable on Principle amount (in Rs.) of loan borrowed by the customer from a bank for a given period of time (in years) at specific rate of interest. Further determine whether the bank will benefit by charging simple interest or compound interest.  b) Write a Program to calculate the fare for the passengers traveling in a bus. When a Passenger enters the bus, the conductor asks "What distance will you travel?" On knowing distance from passenger (as an approximate integer), the conductor mentions the fare to the passenger according



## (AUTONOMOUS)

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	to following criteria
3	(Variables, Scope, Allocation) a) Write a program to implement call by value and call by reference using reference variable. b) Write a program to illustrate scope resolution, new and delete Operators. (Dynamic Memory Allocation) c) Write a program to illustrate Storage classes d) Write a program to illustrate Enumerations
4	(Functions) Write a program illustrating Inline Functions  a) Write a program illustrate function overloading. Write 2 overloading functions for power.  b) Write a program illustrate the use of default arguments for simple interest function
5	(Functions –Exercise Continued) a) Write a program to illustrate function overloading. Write 2 overloading functions for adding two numbers b) Write a program illustrate function template for power of a number. c) Write a program to illustrate function template for swapping of two numbers
6	(Classes Objects) Create a Distance class with: • feet and inches as data members • member function to input distance • member function to output distance • member function to add two distance objects a) Write a main function to create objects of DISTANCE class. Input two distances and output the sum. b) Write a C++ Program to illustrate the use of Constructors and Destructors (use the above program.) c) Write a program for illustrating function overloading in adding the distance between objects (use the above problem) d) Write a C++ program demonstrating a Bank Account with necessary methods and variables
7	(Access) Write a program for illustrating Access Specifiers public, private, protected  a) Write a program implementing Friend Function  b) Write a program to illustrate this pointer  c) Write a Program to illustrate pointer to a class
8	(Operator Overloading) a). Write a program to Overload Unary, and Binary Operators as Member Function, and Non Member Function. i. Unary operator as member function ii. Binary operator as nonmember function b). Write a c ++ program to implement the overloading assignment = operator c).Write a case study on Overloading Operators and Overloading Functions (150 Words)
9	(Inheritance)  a) Write C++ Programs and incorporating various forms of Inheritance i. Single Inheritance ii. Hierarchical Inheritance iii. Multiple Inheritances iv. Multi-level inheritance v. Hybrid inheritance b) Write a program to show Virtual Base Class c) Write a case study on using virtual classes (150 Words)



## (AUTONOMOUS)

	(Inheritance –Continued)
10	a) Write a Program in C++ to illustrate the order of execution of constructors and destructors in
10	inheritance
	b) Write a Program to show how constructors are invoked in derived class
	(Polymorphism)
	a) Write a program to illustrate runtime polymorphism
11	b) Write a program to illustrate this pointer
11	c) Write a program illustrates pure virtual function and calculate the area of different shapes by
	using abstract class.
	d) Write a case study on virtual functions (150 Words)
	(Templates)
12	a) Write a C++ Program to illustrate template class
12	b) Write a Program to illustrate class templates with multiple parameters
	c) Write a Program to illustrate member function templates
	(Exception Handling)
13	a). Write a Program for Exception Handling Divide by zero
	b). Write a Program to re-throw an Exception
	(STL)
14	a) Write a Program to implement List and List Operations
	b) Write a Program to implement Vector and Vector Operations
	(STL Continued)
15	a) Write a Program to implement Dequeue and Dequeue Operations
	b) Write a Program to implement Map and Map Operations



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### II Year I Semester

# STATISTICS WITH R PROGRAMMING (Common to CSE & IT)

Course	Category	Basic Sciences	Course Code	16BH3T07
Course	Type	Theory	L-T-P-C	4-0-0-3
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100
COUR	SE OBJECT	IVES	1	
1		is designed to equip the sapart of R programming.	tudents with the necessary statistical ski	lls and techniques that
2		erived from the course wi to analyse and make dec	Il help the student how to write the R prision to the data.	ogram and interpret
COUR	SE OUTCO	MES		
Upon s	uccessful con	npletion of the course, tl	ne student will be able to:	Blooms Taxonomy Level
CO1		nt discrete distributions and execution using R sof	nd installation of R software and basic tware.	Understanding
CO2	Classify con R.	tinuous random variable,	normal distribution and how to interpre	t in Understanding
CO3	Test of hypo	othesis and construction of	f confidence interval in R.	Analyzing
CO4	interpret wi	th R software.	Z-test, t-test, F-test and Chi-square test a	nd Analyzing
CO5		Analysis of variance for ong R software.	one way and two-way classification and	Analyzing
CO6	Find correla			Applying

Contribution o	f Cou	rse O	utcom	es tow	ards :	achiev	ement	of Pr	ogran	1 Outc	omes					
CO	РО													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16BH3T07.1	3	1	2	-	3	-	-	-	-	-	-	2	3	-	-	
16BH3T07.2	3	3	2	2	3	-	-	-	-	-	-	2	3	-	-	
16BH3T07.3	3	3	2	3	3	-	-	-	-	-	-	2	3	-	-	
16BH3T07.4	3	3	2	3	3	-	-	-	-	-	-	2	3	-	-	
16BH3T07.5	3	3	3	3	3	-	-	-	-	-	-	2	3	-	-	
16BH3T07.6	3	3	3	3	3	-	-	-	-	-	-	2	3	-	-	



## (AUTONOMOUS)

CO	URSE (	CONTENT					
U	NIT I	Discrete probability distributions and Introduction to R  Descriptive Statistics – Random variables – Discrete random variable – Expectation –  Binomial, Poisson distributions.  Introduction to R software – Vectors – Matrices – Arrays – Lists – Data frames – Basic arithmetic operations in R – Importing and exporting files in R.					
UNIT II  Continuous Probability distribution and Computing with R  Continuous random variable – Normal distribution – Properties – Gamma distributi  Weibul distribution.  R commands for computing probability distributions.							
UN	NIT III	Sampling Theory and Test of Hypothesis Sampling – Central limit theorem (without proof) – Sampling distribution of means – point estimation – interval estimation Construction of confidence intervals using R.					
Uľ	NIT IV	Test of Significance Introduction to test of Hypothesis – Type-I Error – Type-II Error – One tail and Two tail tests concerning single mean and two means – single proportion – two proportions.  R programming for Z-test, t-test and F-test and Chi square test.					
U	NIT V	Analysis of Variance ANOVA for one way classification – ANOVA for two way classification.  R programming – ANOVA for one way classification – ANOVA for two way classification.					
Uľ	UNIT VI  Correlation and regression  Simple correlation and regression – Regression by the method of least squares – Rank correlation – Multiple linear regression  R programming for correlation and regression.						
TE	XT BOO	OKS					
1.	Probab	ility and Statistics for Engineers, Miller and John E. Freund, Prentice Hall of India.					
2.		ction to Probability and Statistics Using R, G. Jay Kerns, First Edition ISBN: 978-0-557-24979- e e-book from R software website)					
RE	FEREN	CE BOOKS					
1.		ction, Robert I. Kabacoff, Second Edition, Data analysis and graphics with R ISBN: 7291388, Printed in the United States of America.					
2.	Advano	eed Engineering Mathematics, Erwin Kreyszig, 10 <sup>th</sup> Edition, Wiley-India					
3.	Probab	ility and Statistics, T.K.V. Iyengar et al., S Chand Publications.					
4.		ility and Statistics for Engineering and Sciences, Jay L. Devore, 8 <sup>th</sup> Edition, Cengage Learning. 13: 978-81-315-1839-7.					



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

# DIGITAL LOGIC DESIGN (Common to CSE & IT)

Course	Category	Engineering Science	Course Code	16EC3T08
Course	Type	Theory	L-T-P-C	4-0-0-3
Prereq	uisites		Internal Assessment	40
			Semester End Examination	60
COLID	CE OBJECTI	· · · · · · · · · · · · · · · · · · ·	Total Marks	100
COUR	SE OBJECTI			
1	To solve a ty	pical number base conver	sion and analyze new error coding techn	niques.
2	Theorems and	functions of Boolean alg	gebra and behavior of logic gates.	
3	To optimize 1	ogic gates for digital circ	uits using various techniques.	
4	Boolean func	tion simplification using	Karnaugh maps and Quine-McCluskey	methods.
5	To understan	d concepts of combination	nal circuits.	
6	To develop a	dvanced sequential circuit	S.	
COUR	SE OUTCOM	ES		
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level
CO1	Classify diffe	rent number systems and	apply to generate various codes.	Applying
CO2	Use the conce	ept of Boolean algebra in	minimization of switching functions	Analyzing
CO3	Design differ	ent types of combinationa	l logic circuits.	Applying
CO4	Apply knowle	edge of flip-flops in desig	ning of Registers and counters	Understanding
CO5		n and design methodologic state machines.	gy for synchronous sequential circuits	Applying
CO6	Produce inno	vative designs by modify	ing the traditional design techniques.	Analyzing

Contribution of	of Cou	rse O	utcom	es tow	vards	achiev	emen	t of Pr	ogran	n Outc	omes				
CO			PSO												
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16EC3T08.1	3	2	2	-	-	-	-	-	-	-	-	-	-	-	-
16EC3T08.2	3	2	2	-	-	-	-	-	-	-	-	-	-	-	-
16EC3T08.3	3	2	2	-	-	-	-	-	-	-	-	-	-	-	-
16EC3T08.4	3	2	2	-	-	-	-	-	-	-	-	-	-	-	-
16EC3T08.5	3	2	2	-	-	-	-	-	-	-	-	-	-	-	-
16EC3T08.6	3	2	2	-	-	-	-	-	-	-	-	-	-	-	-



## (AUTONOMOUS)

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СО	URSE (	CONTENT
U	NIT I	Number Systems  Binary, Octal, Decimal, Hexadecimal Number Systems. Conversion of Numbers from One Radix to Another Radix, r's Complement and (r-1)'s Complement Subtraction of Unsigned Numbers, Problems, Signed Binary Numbers, Weighted and Non weighted codes
UN	NIT II	Basic Gates NOT, AND, OR, Boolean Theorems, Complementand Dual of Logical Expressions, Universal Gates, Ex-Or and Ex-Nor Gates, SOP, POS, Minimizations of Logic Functions Using Boolean Theorems, Two level Realization of Logic Functions Using Universal Gates  Gate Level Minimization: Karnaugh Map Method (K-Map): Minimization of Boolean Functions maximum up to Four Variables, POS and SOP, Simplifications with Don't Care Conditions Using K-Map.
UN	IT III	Combinational Logic Circuits  Design of Half Adder, Full Adder, Half Subtractor, Full Subtractor, Ripple Adders and Subtractors, Ripple Adder/Subtractor Using Ones and Twos Complement Method. Design of Decoders, Encoders, Multiplexers, Demultiplexers, Higher Order Demultiplexers and Multiplexers, Priority Encoder, Code Converters, Magnitude Comparator.
UN	NIT IV	Introduction to Sequential Logic Circuits Classification of Sequential Circuits, Basic Sequential Logic Circuits: Latch and Flip-Flop, RS- Latch Using NAND and NOR Gates, Truth Tables. RS,JK,T and D Flip Flops, Truth and Excitation Tables, Conversion of Flip Flops. Flip Flops with Asynchronous Inputs (Preset and Clear).
UN	NIT V	Registers and Counters  Design of Registers, Buffer Register, Control Buffer Registers, Bidirectional Shift Registers, Universal Shift Register, Design of Ripple Counters, Synchronous Counters and Variable Modulus Counters, Ring Counter, Johnson Counter.
UN	IIT VI	Introduction to Programmable Logic Devices (PLOs) PLA, PAL, PROM. Realization of Switching Functions Using PROM, PAL and PLA. Comparison of PLA, PAL and PROM.
TE	хтвоо	KS
1.	Switchi	ing and Finite Automata Theory, 3/e, Kohavi, Jha, Cambridge.
2.		Design,4/e, M. Morris Mano, Michael D Ciletti, PEA.
3.	Fundan	nentals of Logic Design, 5/e, Roth, Cengage.
<u> </u>		CE BOOKS
2.		Logic Design, Leach, Malvino, Saha,TMH.  Digital Electronics, R.P. Jain, TMH.
	B LINE	
1.		www.youtube.com/watch?v=CeD2L6KbtVM
		e series on Digital Circuits & Systems by Prof.S.Srinivasan, Department of Electrical
2.		ering, IIT Madras. For more details on NPTEL visit <a href="http://nptel.iitm.ac.in">http://nptel.iitm.ac.in</a>
3.	https://v	www.youtube.com/watch?v=K73N9ES_8nI
4.	https://v	www.youtube.com/watch?v=62WxkICo2Bc



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

# MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE (Common to CSE & IT)

Course	Category	Engineering Science	Course Code	16CS3T02
Course	Туре	Theory	L-T-P-C	4 - 0 - 0 - 3
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100
COUR	SE OBJECT	IVES		
1	The syntax	and semantics of propositiona	al and predicate logic.	
2	How basic o	concepts in Algebra can be ap	oplied in computer science.	
3			nduction and Contradiction, these tec Algorithms and Automata Theory.	hniques will come
4	Understandi	ing of Number Theory will he	elp in Cryptanalysis.	
5	To explain v	with examples the basic termi	inology of functions, relations, and se	ts.
6	To perform	the operations associated with	h sets, functions, and relations.	
7	To use Grap	oh Theory for solving problem	ns	
COUR	SE OUTCO	MES		
Upon s	uccessful con	npletion of the course, the s	tudent will be able to:	Blooms Taxonomy Level
CO1	Learn the D	ifference between Proposition	nal Logic and Predicate Logic.	Understanding
CO2	Enumerate a	algorithms in Number Theory	7.	Understanding
CO3		llustrate by examples the bard demonstrate knowledge of the	sic terminology of functions, relation heir associated operations.	understanding
CO4	Ability to reproblems.	epresent and Apply Graph th	neory in solving computer science	Applying
CO5		lemonstrate in practical applif permutations and combinati	ications the use of basic counting ons.	Applying
CO6	Solve recurr	rence relations.		Applying

Contribution of	of Cou	rse O	utcom	es tow	ards a	achiev	ement	of Pr	ogran	1 Outc	omes				
CO						P	О							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16CS3T02.1	3	3	3	2	-	-	-	-	-	-	-	-	1	-	-
16CS3T02.2	3	3	2	2	-	-	-	-	-	-	ı	-	1	-	-



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16CS3T02.3	3	3	2	2	-	-	-	-	-	-	-	-	2	-	-
16CS3T02.4	3	3	2	2	-	1	-	-	-	-	-	2	1	-	-
16CS3T02.5	3	3	2	2	-	2	-	-	-	-	-	2	1	-	-
16CS3T02.6	3	3	-	2	-	2	-	-	-	-	-	-	1	-	2

		Mathematical logic:
		Propositional calculus: statements and notations, connectives, Truth tables, Tautologies,
H	NIT I	Equivalence of formulas, Tautological implications, Normal forms, Theory of inference for
O1	1111	statement calculus.
		Predicate Calculus: predicate logic, statement functions, variables and quantifiers, free and
		bound variables.
		<b>Number Theory:</b> Properties of integers, Division Theorem, The greatest Common Divisor, Euclidean Algorithm,
IIN	II TI	Least Common Multiple, Testing Prime numbers, The Fundamental Theorem of Arithmetic
O1	11111	(Fermat's Theorem and Euler's Theorem) Mathematical induction—Principle of Mathematical
		Induction, Exercises.
		Relations: Properties of Binary Relations, equivalence, transitive closure, compatibility and
UN	IT III	partial ordering relations, Lattices, Hasse diagram.
011		<b>Functions:</b> Inverse Function Composition of functions, recursive Functions, Lattice and its
		Properties  Graph Theory:
		Basic Concepts of Graphs, Matrix representation of graphs: Adjacency Matrices, Incidence
UN	IT IV	Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian graphs, Planar Graphs, Graph
		coloring, spanning trees.
		Algebraic Structures:
		Algebraic systems - Semi groups and monoids, Homomorphism of Semi group and Monoids
		Groups, Cosets. Partial ordering – Posets – Lattices as Posets
UN	NIT V	Elementary Combinatorics:
		Basis of counting, Combinations & Permutations, with repetitions, Binomial Coefficients Binomial Multinomial theorems, the principles of Inclusion – Exclusion. Pigeon hole principles
		and its application.
		Recurrence Relations:
TINI	T. T. T. T. T.	Generating Function of Sequences, Partial Fractions, Calculating coefficient of Generating
UN	IT VI	Functions recurrence relations. Formulation as Recurrence relations, solving linear recurrence
		relations, methods of Characteristics roots, solutions of Inhomogeneous recurrence relations
ГЕХ	XT BOO	OKS .
1.	Discrete	e Mathematics for Computer Scientists & Mathematicians, Mott, Kandel, Baker, PHI, 2/e.
	Discrete	e Mathematical Structures with Applications to Computer Science, Trembly J.P. and Manohar R,
2.	Tata M	cGraw–Hill Pub. Co. Ltd, New Delhi, 30 <sup>th</sup> Re-print (2007).
3.		e Mathematics and its Applications, Kenneth H.Rosen, 6 <sup>th</sup> Edition, Special Indian edition, Tata w – Hill Pub. Co. Ltd., New Delhi, (2007).
REI	FEREN	CE BOOKS
	D: 4	
1.	Discrete	e and Combinatorial Mathematics: An Applied Introduction, Ralph. P. Grimaldi, Fourth Edition,



#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

- 2. Discrete Mathematics with Applications, Thomas Koshy, Elsevier Publications, (2006).
- 3. Discrete Mathematics, Seymour Lipschutz and Mark Lipson, Schaum's Outlines, Tata McGraw Hill Pub. Co. Ltd., New Delhi, 2007, Second edition, Fifth reprint.

#### **WEB LINKS**

- 1. https://www.cs.cmu.edu/~emc/15414-f12/lecture/propositional\_logic.pdf.
- 2. https://www.tutorialspoint.com/discrete mathematics/discrete mathematics propositional logic.htm
- 3. https://www.tutorialspoint.com/discrete mathematics/discrete mathematics functions.htm
- 4. http://discretemathnotes.blogspot.in/2008/08/groups.html
- 5. https://people.cs.pitt.edu/~milos/courses/cs441/lectures/Class25.pdf



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

# PYTHON PROGRAMMING (Common to CSE & IT)

Course	rse Category Professional Core Course Code 16									
Course	Type	Theory	L-T-P-C	4-0-0-3						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	SE OBJECTI	VES								
1	To make the	students understand the f	undamentals of python programming.							
2	To expose the students to object oriented concepts.									
3	To make the students to develop applications using python.									
4	To make stud	lents to use python for au	tomation.							
COUR	SE OUTCOM	ES								
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level						
CO1	Understand v	various data types, operato	ors in python	Understanding						
CO2	Elaborate file	handling in python.		Remembering						
CO3	Compare mutable and immutable objects.  Applying									
CO4	Build applications using list and dictionary.  Apply									
CO5	Design functions oriented programming in python.  Understandin									
CO6	Develop object oriented principles in python.  Under									

Contribution of Course Outcomes towards achievement of Program Outcomes																
CO	РО													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT3T02.1	3	2	2	2	2	-	-	-	-	-	-	2	2	2	2	
16IT3T02.2	3	3	2	2	2	-	-	-	-	-	-	2	2	2	2	
16IT3T02.3	3	3	2	2	2	-	-	-	-	-	-	2	2	2	2	
16IT3T02.4	3	3	2	3	3	-	-	-	_	-	-	2	2	2	2	
16IT3T02.5	3	2	2	3	3	-	-	-	-	-	-	2	2	2	2	
16IT3T02.6	3	3	2	3	3	-	-	-	-	-	-	2	2	2	2	



## (AUTONOMOUS)

CO	URSE (	CONTENT									
U	NIT I	Introduction to Python, Installing Python: Basic syntax, interactive shell, editing, saving, and running a script. The concept of data types variables, assignments immutable variables numerical types; arithmetic operators and expressions comments in the program understanding error messages									
UI	NIT II	Conditions, Boolean logic, logical operators; ranges: Control statements:  If-else, loops (for, while) short-circuit (lazy) evaluation, Strings and text files manipulating files and directories, os and sys modules; text files: reading/writing text and numbers From/to a file creating and reading a formatted file (csv or tab-separated).									
UN	NIT III	String manipulations: Subscript operator, indexing, slicing a string; strings and number system: converting strings to numbers and vice versa. Binary, octal, hexadecimal numbers, Lists, tuples, and dictionaries.									
UN	NIT IV	Basic list operators, replacing, inserting, removing an element; searching and sorting lists; dictionary literals, adding and removing keys, accessing and replacing values; traversing dictionaries.  Design with functions: Hiding redundancy, complexity; arguments and return values; formal vs. Actual arguments, named arguments, Program structure and design, Recursive functions.									
Ul	NIT V										
UN	NIT VI	Classes and OOP: Classes, objects, attributes and methods; defining classes; design with classes, data modeling; persistent storage of objects, inheritance, polymorphism, operator overloading (eq_, _str,etc)abstract classes; exception handling, try block, Multithreading, Automation using Python.									
TE	XT BO	OKS									
1.	Think I	Python, How to Think Like a Computer Scientist, Version 2.0.17, Allen Downey, Green Tea Press.									
RE	FEREN	CE BOOKS									
1.	Python	Essential Reference, David M. Beazley, Pearson Education, Inc.									
2.	Fluent	Python, Luciano Ramalho, O'Reilly Media.									
3.	Python	Cookbook, David Beazley and Brian K. Jones, O'Reilly Atlas,3e.									
4.		nentals of Python: First Programs, Kenneth Lambert, Course Technology, Cengage Learning, SBN-13: 978-1-111-82270-5.									
WI	EB LINI	KS									
1.		Python: How to Think Like a Computer Scientist by Allen B. Downey www.greenteapress.com/thinkpython/thinkpython.html									
2.		to Python by Mark Pilgrim- http://www.diveintopython.nethttp://staff.washington.edu/jon/python-									
3.	https://	wiki.python.org/moin/PythonBooks									



## (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

# DATA STRUCTURES THROUGH C++ (Common to CSE & IT)

Course	Category	Professional Core	Course Code	16CS3T03							
Course	Туре	Theory	L-T-P-C	4-0-0-3							
Prereq	uisites		Internal Assessment	40							
			Semester End Examination	60							
			Total Marks	100							
COUR	SE OBJECTI	VES									
1	Assess how the choice of data structures and algorithm design methods impacts the performance of programs.										
2	Choose the ap	ppropriate data structure a	and algorithm design method for a specif	fied application.							
3			such as linear lists, stacks, queues, biting programs for these solutions.	inary trees, heaps							
COUR	SE OUTCOM	IES									
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level							
CO1	Distinguish b	etween procedures and ol	pject oriented programming.	Understanding							
CO2	Apply advanced data structure strategies for exploring complex data structures.  Applying										
CO3	Implement linked representation models and apply in various types of applications.  Understanding										
CO4	Implement data structure algorithms to the applications like binary search trees, threaded binary trees etc.										
CO5	Incorporate d	ata structures for develop	ing graphs and their applications.	Applying							
CO6	Implement various sorting algorithms.  Applying										

Contribution of Course Outcomes towards achievement of Program Outcomes																
GO.	PO													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16CS3T03.1	3	3	2	2	2	-	-	-	-	-	-	2	2	-	-	
16CS3T03.2	3	3	3	2	2	-	-		-	-	-	-	2	-	-	
16CS3T03.3	3	3	3	3	-	-	-	-	-	-	-	-	2	-	-	
16CS3T03.4	3	3	3	3	1	-	-	-	-	-	-	-	2	-	-	
16CS3T03.5	3	3	3	3	2	-	-		-	-	-	-	2	-	-	
16CS3T03.6	3	3	2	-	-	-	-	-	-	-	-	-	2	-	-	



## (AUTONOMOUS)

COURSE	CONTENT								
UNIT I	ARRAYS Abstract Data Types and the C++ Class, An Introduction to C++ Class- Data Abstraction and Encapsulation in C++- Declaring Class Objects and Invoking Member Functions- Special Class Operations- Miscellaneous Topics- ADTs and C++Classes, The Array as an Abstract Data Type, The Polynomial Abstract Data type- Polynomial Representation- Polynomial Addition. Spares Matrices, Introduction- Sparse Matrix Representation- Transposing a Matrix- Matrix Multiplication, Representation of Arrays.								
UNIT II	STACKS AND QUEUES Templates in C++, Template Functions- Using Templates to Represent Container Classes, The Stack Abstract Data Type, The Queue Abstract Data Type, Subtyping and Inheritance in C++, Evaluation of Expressions, Expression- Postfix Notation- Infix to Postfix.								
UNIT III	Single Linked List and Chains, Representing Chains in C++, Defining a Node in C++- Designate a Chain Class in C++- Pointer manipulation in C++- Chain Manipulation Operations, The Template Class Chain, Implementing Chains with Templates- Chain Iterators- Chain Operation Reusing a Class, Circular Lists, Available Space Lists, Linked Stacks and Queues, Polynomial Polynomial Representation- Adding Polynomials- Circular List Representation of Polynomials Equivalence Classes, Sparse Matrices, Sparse Matrix Representation- Sparse Matrix Input-Deleting a Sparse Matrix, Doubly Linked Lists								
UNIT IV	TREES Introduction, Terminology, Representation of Trees, Binary Trees, The Abstract Data Type, Properties of Binary Tress, Binary Tree Representations, Binary Tree Traversal and Tree Iterators, Introduction, Inorder Traversal Preorder Traversal, Postorder Traversal, Thread Binary Trees, Threads, Inorder Traversal of a Threaded Binary Tree, Inserting a Node into a Threaded Binary Tree, , Binary Search Trees, Definition, Searching a Binary Search Tree, Insertion into a Binary Search Tree, Deletion from a Binary Search Tree, Height of Binary Search Tree.								
UNIT V	GRAPHS The Graph Abstract Data Type, Introduction, Definition, Graph Representation, Elementary Graph Operation, Depth First Search, Breadth First Search								
UNIT VI	SORTING Insertion Sort, Quick Sort, Merge Sort Merging, Iterative Merge Sort, Recursive Merge Sort, Heap Sort.								
TEXT BO	OKS								
1. Fundar 2006.	mentals of Data structures in C++, E. Horowitz, S.Sahni, Dinesh Mehta, GalgotiaPublications,								
	ructures and Algorithm Analysis in C++, Mark Allen Weiss, Pearson EducationLtd., Second								
3. Data Mount	structures and Algorithms in C++, Michael T.Goodrich, R.Tamassia and WileyStudentEdition, John Wiley and Sons.								
	ICE BOOKS								
1. Data st	ructures and algorithms in C++, 3 <sup>rd</sup> Edition, Adam Drozdek, Thomson								
	ructures using C and C++, Langsam, Augenstein and Tanenbaum, PHI.								
	m solving with C++, The OOP, Fourth edition, W.Savitch, Pearson education.								
WEB LIN									
1. https://	www.tutorialspoint.com/cplusplus/cpp data structures.htm								
	people.cs.vt.edu/~shaffer/Book/C++3elatest.pdf								
	ds.iisc.ac.in/courses/ds286/								
4. <a href="http://y">http://y</a>	vww.geeksforgeeks.org/data-structures								



## (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

# SOFTWARE ENGINEERING (Information Technology)

Course	Category	Professional Core	Course Code	16IT3T03				
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3				
Prereq	uisites		40					
			Semester End Examination	60				
			Total Marks	100				
COUR	SE OBJECT	IVES						
1			anding of the discipline of software enginagement of software systems.	gineering and its				
2		the ability to work effection environment.	vely as a team member and/or leader in	an ever-changing				
COUR	SE OUTCON	MES						
				Blooms				
Upon s	uccessful com	upletion of the course, the	e student will be able to:	Taxonomy Level				
CO1	Understand SW engineering methods and practices, and Software process Understand models.							
CO2	Perform SR	Analyzing						
CO3	Apply Desig	n Methodologies to Devel	op Software	Applying				
CO4	List the Software Metrics							
CO5	Understand	Testing Method Risk Asse	essment techniques	Understanding				
CO6	Perform Ree	ngineering, Reverse Engir	neering	Understanding				

Contribution of Course Outcomes towards achievement of Program Outcomes																
CO	РО													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT3T03.1	3	3	3	2	2	-	-	-	-	-	-	-	2	2	2	
16IT3T03.2	3	3	3	3	1	-	-	-	-	-	-	-	1	3	2	
16IT3T03.3	3	3	3	2	3	-	-	-	-	-	-	3	2	2	3	
16IT3T03.4	3	3	3	2	2	-	-	-	-	-	-	-	3	2	3	
16IT3T03.5	3	2	3	3	2	-	-	-	-	-	-	-	3	2	3	
16IT3T03.6	3	3	2	3	3	-	-	-	-	-	-	2	3	2	3	



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CO	COURSE CONTENT								
	OIGE (								
		<b>Introduction to Software Engineering:</b> The evolving role of Software, Software, The changing nature of Software, Legacy Software, Software Myths							
		A Generic View of Process: Software Engineering – A layered Technology, A Process							
I	NIT I	Framework, the capability Maturity Model Integration (CMMI), Process Patterns, Process							
	1111 1	Assessment, Personal and Team Process Models, Process Technology, Product and Process							
		Process Models: Prescriptive Models, the Waterfall Model, Incremental Process Models,							
		Evolutionary Process Models, the Concurrent Development Model							
		Software Engineering Practice: Software Engineering Practice, Communication Practice,							
		Planning Practice, Modeling Practice, Construction Practice, Deployment.							
U	NIT II	Requirements Engineering: Requirements engineering Tasks, Initiating the Requirements							
		Engineering Process, Eliciting Requirements, Developing Use-Cases, Building the Analysis							
		Model, Negotiating Requirements, Validating Requirements.							
		Building the Analysis Model: Requirements Analysis, Analysis Modeling Approaches, Data							
IIIN	III TII	Modeling Concepts, Scenarios-Based Modeling, Flow- Oriented Modeling.							
	111 111	Design Engineering: Design within the Context of Software Engineering, Design Process and							
		Design Quality, Design Concepts, the Design Model, Pattern-Based Software Design.							
		Creating an Architectural Design:							
		Software Architecture, Data Design, Architectural Styles and Patterns, Architectural Design.							
		Testing Strategies:  A Strategie Approach to Software Testing Strategie Issues Test Strategies for Convention							
UN	VI TIV	A Strategic Approach to Software Testing, Strategic Issues, Test Strategies for Conventional Software, Validation Testing, System Testing, The art of Debugging.							
		<b>Testing Tactics:</b> Software Testing Fundamentals, Black-Box and White-Box Testing, White-Box Testing, Basis							
		Path Testing, Control Structure Testing, Black-Box Testing.							
		Product Metrics:							
U	NIT V	Software Quality, A Framework for Product Metrics, Metrics for the Analysis Model, Metrics							
		for the Design Model, Metrics for Testing.							
		Risk Management:							
		Reactive vs. Proactive Risk Strategies, Software Risks, Risk Identification, Risk Projection, Risk							
		Refinement, Risk Mitigation, Monitoring, and Management, Tha RMMM Plan,							
III	NIT VI	Quality Management:							
	111 11	Quality Concepts, Software Quality Assurance,							
		Reengineering:							
		Business Process Reengineering, Software Reengineering, Reverse Engineering,							
TELE	VT DO	Restructuring, Forward Engineering							
$\vdash$	XT BOO								
1.		re Engineering, Roger S.Pressman, 6/e, TMH.							
2.		re Engineering, Somerville, 8/e, Pearson.  CE BOOKS							
1.									
2.		are Engineering, A Precise Approach, Pankaj Jalote, Wiley.							
3.		ware Engineering Principles and Practice, W S Jawadekar, TMH.							
4.									
$\perp$									
1.	WEB LINKS  1. http://www.tutorialspoint.com/software engineering/								
2.									
۷.	http://www.codesters.org/resource/topic/software-engineering/								



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

# DATA STRUCTURES THROUGH C++ LAB (Common to CSE & IT)

Course	e Category	Professional Core	Course Code	16CS3L02						
Course	e Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2						
Prereq	uisites		Internal Assessment	40						
			Semester End Examination	60						
			Total Marks	100						
COUR	SE OBJECTI	VES								
1	data structure	This course is aimed to provide hands on experience to implement basic linear and nonlinear data structures. This course covers implementation of stack, queue, list, sorting techniques, binary search trees, and balanced search trees.								
COUR	SE OUTCOM	ES								
Upon s	successful comp	pletion of the course, the	e student will be able to:							
CO1	Be able to design and analyze the time and space efficiency of the data structure									
CO2	Be capable to identity the appropriate data structure for given problem									
CO3	Have practical	knowledge on the applic	ation of data structures							

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO		PO										PSO			
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16CS3L02.1	3	2	1	-	-	-	-	-	-	-	-	-	-	1	-
16CS3L02.2	3	2	2	2	-	-	-	-	-	-	-	-	-	1	-
16CS3L02.3	3	1	1	-	-	-	-	-	-	-	-	-	-	1	-

COURS	COURSE CONTENT								
1	<ul><li>a) Write a Program to implement linear search algorithm.</li><li>b) Write a Program to implement binary search algorithm.</li></ul>								
2	Write a Program to Sort the set of elements by using i) Quick Sort. ii) Merge Sort.								
3	<ul><li>a) Write a Program to Implement Stack Operations by using Array.</li><li>b) Write a Program to implement the operations of Queue using array.</li></ul>								
4	a) Write a program that uses stack operations to convert a given infix expression into its postfix.      b) Write a program that uses stack operations to evaluate given postfix expression.								
5	Write a Program to Implement Singly Linked List and its operations.								



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6	<ul><li>a) Write a Program to Implement Stack Operations by using Linked List.</li><li>b) Write a Program to implement the operations of Queue using linked list.</li></ul>							
7	Write a Program to Implement Circular Queue Operations by using Array.							
8	Write a Program to Implement the Binary Search Tree Operations.							
9	Write a Program to Perform the Tree Traversal Techniques by using Iterative Method							
10	Write a Program to Perform the Tree Traversal Techniques by using recursion.							
11	Write a program for implementing the Depth First Search graph traversal algorithm.							
12	Write a program for implementing the Breadth First Search graph traversal algorithm.							
Note: U	Note: Use Classes and Objects to implement the above programs.							



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

# PYTHON PROGRAMMING LAB (Common to CSE& IT)

Course	Category	Professional Core	Course Code	16IT3L02				
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2				
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100				
COUR	SE OBJECTI	VES						
1	To practice th	ne students understand the	e fundamentals of python programming.					
2	To expose the	e students to object orient	ed concepts.					
3	To practice the students to develop applications using python.							
4	To practice st	tudents to use python for	automation.					
COUR	SE OUTCOM	ES						
Upon s	uccessful comp	pletion of the course, the	e student will be able to:					
CO1	Use various d	lata types, operators in Py	rthon.					
CO2	Write program	ns using loop and branch	statements to manipulate data in files.					
CO3	Perform string manipulations.							
CO4	Perform list and dictionaries operations in python							
CO5	Use functions	s for modular programmir	ng.					

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO	PO										PSO				
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT3L02.1	2	1	2	1	1	-	-	-	2	-	-	-	1	2	1
16IT3L02.2	2	1	1	2	1	-	-	-	2	-	-	-	2	2	1
16IT3L02.3	2	2	3	1	3	-	-	-	2	-	-	-	2	1	1
16IT3L02.4	3	2	2	1	2	-	-	-	2	-	-	-	3	3	3
16IT3L02.5	2	3	3	3	3	-	-	-	2	-	-	-	3	3	3



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COUR	SE CONTENT
	Basics
1	<ul><li>a) Running instructions in Interactive interpreter and a Python Script</li><li>b) Write a program to purposefully raise Indentation Error and Correct it</li></ul>
	Operations
2	a) Write a program to compute distance between two points taking input from the user
	(Pythagorean Theorem)
	b) Write a program to convert a given decimal number to other base systems  Control Flow
	a) Write a program to calculate the Income Tax as per the rules of Indian Government.
	b) Each new term in the Fibonacci sequence is generated by adding the previous two terms. By
3	starting with 1 and 2, the first 10 terms will be:
	1, 2, 3, 5, 8, 13, 21, 34, 55, 89
	By considering the terms in the Fibonacci sequence whose values do not exceed four million, find the sum of the even-valued terms.
	DS
	a) Write a program to count the numbers of characters in the string and store them in a
4	dictionary data structure
	b) Write a program to use split and join methods in the string and trace a birthday with a
	dictionary data structure.
	Files  a) Write a program encrypts the message in a given file and write the encrypted message in an
5	output file. Write a decrypt program and verify.
	b) Write a program to compute the number of characters, words and lines in a file.
	Functions
	a) Write a function ball collides that takes two balls as parameters and computes if they are
	colliding. Your function should return a Boolean representing whether or not the balls are
6	colliding.  Hint: Represent a ball on a plane as a tuple of (x, y, r), r being the radius
	If (distance between two balls centers) <= (sum of their radii) then (they are colliding)
	b) Find mean, median, mode for the given set of numbers in a list.
	Functions - Continued
_	a) Write a function nearly equal to test whether two strings are nearly equal. Two strings a and b
7	are nearly equal when a can be generated by a single mutation on b.  b) Write a function dups to find all duplicates in the list.
	c) Write a function unique to find all the unique elements of a list.
	Multi-D Lists
8	a) Write a program that defines a matrix and prints
0	b) Write a program to perform addition of two square matrices
	c) Write a program to perform multiplication of two square matrices  Modules
	a) Install packages requests, flask and explore them. using (pip)
9	b) Write a script that imports requests and fetch content from the page. Eg. (Wiki)
	c) Write a simple script that serves a simple HTTP Response and a simple HTML Page
10	OOP
10	a) Class variables and instance variable and illustration of the self-variable for ATM Machine
11	Advanced Write a program (using threads) to allocate 100 students (each student modeled as a single
11	Write a program (using threads) to allocate 100 students (each student modeled as a single thread) to 5 sections of a course.



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

**Year II Semester** 

# MANAGERIAL ECONOMICS AND FINANCIAL ANALYSIS

(Common for CSE & IT)

Course	Category	Basic Sciences	Course Code	16BH4T14						
Course	Type	Theory	L-T-P-C	4-0-0-3						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	SE OBJECTI	VES	Total Marks							
1	The Learning objective of this Unit is to understand the concept and nature of Managerial Economic s and its relationship with other disciplines, Concept of Demand and Demand forecasting									
2	_		to understand the concept of Production neepts and Concept of Cost-Volume-Pro							
3	_		t understand the Nature of Competition re and significance of various pricing m							
4	_		to know the different forms of Busines & private Enterprises and the concepts	•						
5	The Learning of Financial S		to understand the different Accounting	Systems preparation						
6	Budgeting ar	nd to know the technique	to understand the concept of Capital, Ces used to evaluate Capital Budgeting t tools for performance evaluation							
COUR	SE OUTCOM	ES	•							
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level						
CO1		s equipped with the know he relationship between F	rledge of estimating the Demand for a Price and Demand	Understanding						
CO2		nderstand the Cost Conce combination of inputs	pts for decision making and to estimate	Applying						
CO3		nderstand the nature of di under various market co	ifferent markets and Price Output onditions	Understanding						
CO4	One should b	e equipped with the know	vledge of different Business Units	Understanding						
CO5	The Learner	is able to prepare Financi	al Statements	Applying						
CO6	Analysis and		he usage of various Ratios for finan timent project proposals with the help on making							

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Contribution of Course Outcomes towards achievement of Program Outcomes															
CO	PO										PSO				
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH4T14.1	-	1	-	-	<b>-</b> -	-	-	-	-	-	2	-	-	-	1
16BH4T14.2	-	1	-	-	-	-	-	-	-	-	1	-	-	-	1
16BH4T14.3	-	1	-	-	-	-	-	-	-	-	-	-	-	-	1
16BH4T14.4	-	-	-	-	-	-	-	-	-	-	-	1	-	-	1
16BH4T14.5	ı	ı	-	-	-	-	-	ı	-	ı	3	-	-	-	1
16BH4T14.6	ı	-	-	ı	-	-	-	-	-	ı	3	ı	-	ı	1

CO	URSE (	CONTENT				
U	UNIT I  Introduction to Managerial Economics and demand Analysis:  Definition of Managerial Economics and Scope-Managerial Economics and its relation wi other subjects-Basic Economic Tools used in Managerial Economics-Concepts of Dem Types-Determents-Law of Demand its Exception-Elasticity of Demand-Types and Measurement- Law of Supply -Demand forecasting and it's Methods.					
Ui	Production and Cost Analyses: Production function-Isoquants and Isocosts-Law of Variable proportions- Laws of Returns Scale-Cobb-Douglas Production function-Economies of Scale-Cost Concepts- Fixed vs Variable Costs-Out of Pocket Costs vs Imputed Costs-Cost Volume Profit analysis- Determination of Break-Even Point (Simple Problems)					
UN	NIT III	Introduction to Markets, Theories of the Firm & Pricing Policies:  Market Structures: Perfect Competition, Monopoly and Monopolistic and Oligopoly — Features — Price, Output Determination — Managerial Theories of firm: Marris and Williamson's models — Methods of Pricing: Limit Pricing, Market Skimming Pricing, Internet Pricing: Flat Rate Pricing, Usage sensitive, Transaction based pricing, Priority Pricing.				
UN	NIT IV	<b>Types of Business Organization and Business Cycles:</b> Features and Evaluation of Sole Trader – Partnership – Joint Stock Company – State/Public Enterprises and their forms – Business Cycles – Meaning and Features – Phases of Business Cycle.				
Ul	NIT V	Introduction to Accounting: Introduction to Double Entry Systems-Journal-Ledger- Trail Balance - Preparation of Financial Statements - Analysis and Interpretation of Financial Statements-Ratio Analysis - liquidity ratios, profitability ratios, solvency ratios, turnover ratios - Preparation of the Funds flow Statement (Simple Problems)				
UN	NIT VI	Capital and Capital Budgeting: Capital Budgeting: Meaning of Capital-Capitalization-Sources of Finance (with special reference to Shares and Debentures)-Meaning of Capital Budgeting-Need for Capital Budgeting-Techniques of Capital Budgeting-Traditional and Modern Methods.				
TE	XT BOO	OKS				
1.		erial Economics and Financial Analysis, Dr. N. Appa Rao, Dr. P. Vijay Kumar, Cengage tions, New Delhi – 2011				
2.	Manage	erial Economics and Financial Analysis, Dr. A. R. Aryasri, TMH 2011				



7.

International Publishers, 2012

#### PRAGATI ENGINEERING COLLEGE

#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

Managerial Economics and Financial Analysis, Prof. J.V.Prabhakararao, Prof. P. Venkatarao. Ravindra Publication. REFERENCE BOOKS Managerial Economics, V. Maheswari, Sultan Chand. 1. 2. Managerial Economics, Suma Damodaran, Oxford 2011. Managerial Economics & Financial Analysis, Dr. B. Kuberudu and Dr. T. V. Ramana: Himalaya 3. Publishing House, 2011. Managerial Economics, Vanitha Agarwal, Pearson Publications 2011. 4. 5. Financial Accounting for Managers, Sanjay Dhameja, Pearson. 6. Financial Accounting, Maheswari, Vikas Publications. Managerial Economics and Financial Analysis, S. A. Siddiqui and A. S. Siddiqui, New Age



#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

# COMPUTER ORGANIZATION (Common for CSE & IT)

Course	Category	Professional Core	Course Code	16CS4T06				
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3				
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100				
COUR	SE OBJECTI	VES						
1		<u> </u>	n user's perspective, representation of d					
2	instructions a	and design of basic compo						
3	Illustration o unit of CPU	of data paths and control f	low for sequencing in CPUs, Micropros	gramming of control				
4	Illustration o	f algorithms for basic arit	hmetic operations using binary and dec	imal representation				
5	Description of types of men		a memory system, organization and ma	apping of various				
6	Describes the to multiproce		ices with CPU, their characteristics, mo	des and introduction				
COUR	SE OUTCOM	IES						
Upon s	uccessful com	pletion of the course, th	e student will be able to:	Blooms Taxonomy Level				
CO1	Compare fix	ed point and floating poin	t data representations.	Understanding				
CO2	Enumerate a	rithmetic micro operation	s and logic micro operations	Understanding				
CO3	Differentiate	various addressing mode	s.	Understanding				
CO4	Apply algorithms for basic arithmetic operations using binary and decimal representation.  Understanding							
CO5	List out varie	ous types of memory.		Understanding				
CO6	Enumerate characteristics of multi-processor.  Understanding							

Contribution of	Contribution of Course Outcomes towards achievement of Program Outcomes														
G0	PO											PSO			
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16CS4T06.1	3	3	-	2	-	-	-	-	-	-	-	-	-	1	-
16CS4T06.2	3	3	1	1	-	-	-	-	-	-	-	-	-	1	-
16CS4T06.3	3	3	-	1	-	-	-	-	-	-	-	-	-	1	-
16CS4T06.4	3	3	-	1	-	-	-	-	-	-	-	-	-	2	-
16CS4T06.5	3	3	-	-	-	-	-	-	-	-	-	-	-	-	-
16CS4T06.6	3	3	-	1	-	-	-	-	-	=	-	=	-	1	-



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UNIT II   Basic Structure of Computers: Computer Types, Functional unit, Basic Operational concepts, Bus structures, Data Representation: Data types, complements, fixed point concepts, Bus structures, Data Representation: Data types, complements, fixed point personal concepts, Bus processed and Micro-operation, Other binary codes-BCD-8421, 2421, excess-3, gray and excess-3 gray, error detection codes.    Register Transfer Language and Micro-operations: Register transfer language, register transfer bus and memory transfers, arithmetic micro operations, longitudine, shift micro operations, arithmetic logic shift unit. Basic Computer Organization and Design: Instruction codes, Computer Register Computer instructions, Instruction cycle, Memory – Reference Instructions, Input – Output and Interrupt.    Central Processing Unit: General register organization, stack organization, instruction formats, addressing modes, data transfer and manipulation, program control, reduced instruction set computer. Micro Programmed Control: Control memory, address sequencing, micro program example.    UNIT VI		4 9000								
UNIT II  UNIT II  Concepts, Bus structures, Data Representation: Data types, complements, fixed point representation, floating – point representation, other binary codes-BCD-8421, 2421, excess-3, gray and excess-3 gray, error detection codes.  Register Transfer Language and Micro-operations: Register transfer language, register transfer bus and memory transfers, arithmetic micro operations, logic micro operations, shift micro operations, arithmetic logic shift unit.  Basic Computer Organization and Design: Instruction codes, Computer Register Computer instructions, Instruction cycle, Memory – Reference Instructions. Input – Output and Interrupt.  Central Processing Unit: General register organization, stack organization, instruction formats, addressing modes, data transfer and manipulation, program control, reduced instruction set computer.  Micro Programmed Control: Control memory, address sequencing, micro program example.  Computer Arithmetic: Addition and subtraction, multiplication algorithms, division algorithms, div	СО	URSE (	CONTENT							
UNIT II  Itransfer bus and memory transfers, arithmetic micro operations, logic micro operations, shift micro operations, arithmetic logic shift unit.  Basic Computer Organization and Design: Instruction codes, Computer Register Computer instructions, Instruction cycle, Memory – Reference Instructions. Input – Output and Interrupt.  Central Processing Unit: General register organization, stack organization, instruction formats, addressing modes, data transfer and manipulation, program control, reduced instruction set computer.  Micro Programmed Control: Control memory, address sequencing, micro program example.  Computer Arithmetic: Addition and subtraction, multiplication algorithms, division algorithms, floating – point arithmetic operations.  The Memory System: Memory hierarchy, main memory, auxiliary memory, associative memory, eache memory, virtual memory.  Pipelining Arithmetic and Instruction Pipeline, Basics of vector processing and Array Processors.  Input-Output Organization: Peripheral devices, input-output interface, asynchronous data transfer, modes of transfer, priority interrupts, direct memory access.  Multi Processors: Introduction, characteristics or multiprocessors, interconnection structures, inter processor arbitration.  TEXT BOOKS  1. Computer System Architecture, M.Morris Mano, 3/e, Pearson/PHI  2. Computer Organization, Carl Hamacher, ZvonksVranesic, SafeaZaky, 5/e, McGraw Hill.  REFERENCE BOOKS  1. Computer Organization and Architecture – William Stallings, 6/e, Pearson/PHI  2. Structured Computer Organization, Andrew S. Tanenbaum, 4/e, PHI/Pearson  3. Fundamentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.  4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 4/e, Elsevier  WEB LINKS  1. https://www.tutorialspoint.com/videos/computer-organization/index.htm  https://www.voutube.com/videos/computer-organization-36c3a064b20f9b33  https://www.youtube.com/watch?v-CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	U	NIT I	concepts, Bus structures, Data Representation: Data types, complements, fixed point representation. floating – point representation, other binary codes-BCD-8421, 2421, excess-3,							
Central Processing Unit: General register organization, stack organization, instruction formats, addressing modes, data transfer and manipulation, program control, reduced instruction set computer.  Micro Programmed Control: Control memory, address sequencing, micro program example.  Computer Arithmetic: Addition and subtraction, multiplication algorithms, division algorithms, floating – point arithmetic operations.  The Memory System: Memory hierarchy, main memory, auxiliary memory, associative memory, cache memory, virtual memory. Pipelining Arithmetic and Instruction Pipeline, Basics of vector processing and Array Processors.  Input-Output Organization: Peripheral devices, input-output interface, asynchronous data transfer, modes of transfer, priority interrupts, direct memory access.  Multi Processors: Introduction, characteristics or multiprocessors, interconnection structures, inter processor arbitration.  TEXT BOOKS  1. Computer System Architecture, M.Morris Mano, 3/e, Pearson/PHI 2. Computer Organization, Carl Hamacher, ZvonksVranesic, SafeaZaky, 5/e, McGraw Hill.  REFERENCE BOOKS  1. Computer Organization and Architecture – William Stallings, 6/e, Pearson/PHI  2. Structured Computer Organization, Andrew S. Tanenbaum, 4/e, PHI/Pearson  3. Fundamentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.  4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 4/e, Elsevier  WEB LINKS  1. http://nptel.iitm.ac.in/video.php?subjectId=106106092  2. https://www.tutorialspoint.com/videos/computer-organization-36c3a064b20f9b33  https://www.voutube.com/watch?v=CD028Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	Uì	NIT II	transfer bus and memory transfers, arithmetic micro operations, logic micro operations, shift micro operations, arithmetic logic shift unit.  Basic Computer Organization and Design: Instruction codes, Computer Register Computer							
UNIT IV  Computer Arithmetic: Addition and subtraction, multiplication algorithms, division algorithms, floating – point arithmetic operations.  The Memory System: Memory hierarchy, main memory, auxiliary memory, associative memory, eache memory, virtual memory.  Pipelining Arithmetic and Instruction Pipeline, Basics of vector processing and Array Processors.  Input-Output Organization: Peripheral devices, input-output interface, asynchronous data transfer, modes of transfer, priority interrupts, direct memory access.  Multi Processors: Introduction, characteristics or multiprocessors, interconnection structures, inter processor arbitration.  TEXT BOOKS  1. Computer System Architecture, M.Morris Mano, 3/e, Pearson/PHI 2. Computer Organization, Carl Hamacher, ZvonksVranesic, SafeaZaky, 5/e, McGraw Hill.  REFERENCE BOOKS  1. Computer Organization and Architecture – William Stallings, 6/e, Pearson/PHI  2. Structured Computer Organization, Andrew S. Tanenbaum, 4/e, PHI/Pearson  3. Fundamentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.  4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 4/e, Elsevier  WEB LINKS  1. http://nptel.iitm.ac.in/video.php?subjectId=106106092  2. https://www.tutorialspoint.com/videos/computer_organization/index.htm  3. https://www.reference.com/technology/computer-organization-36c3a064b20f9b33  https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvBIMkZrcRZ	UN	NIT III	Central Processing Unit: General register organization, stack organization, instruction formats, addressing modes, data transfer and manipulation, program control, reduced instruction set computer.							
UNIT VI  Pipelining Arithmetic and Instruction Pipeline, Basics of vector processing and Array Processors.  Input-Output Organization: Peripheral devices, input-output interface, asynchronous data transfer, modes of transfer, priority interrupts, direct memory access. Multi Processors: Introduction, characteristics or multiprocessors, interconnection structures, inter processor arbitration.  TEXT BOOKS  1. Computer System Architecture, M.Morris Mano, 3/e, Pearson/PHI 2. Computer Organization, Carl Hamacher, ZvonksVranesic, SafeaZaky, 5/e, McGraw Hill.  REFERENCE BOOKS  1. Computer Organization and Architecture – William Stallings, 6/e, Pearson/PHI  2. Structured Computer Organization, Andrew S. Tanenbaum, 4/e, PHI/Pearson  3. Fundamentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.  4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 4/e, Elsevier  WEB LINKS  1. https://nptel.iitm.ac.in/video.php?subjectId=106106092  2. https://www.tutorialspoint.com/videos/computer_organization/index.htm  3. https://www.reference.com/technology/computer-organization-36c3a064b20f9b33  https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	UNIT IV  Computer Arithmetic: Addition and subtraction, multiplication algorithms, divisional algorithms, floating – point arithmetic operations.  The Memory System: Memory hierarchy, main memory, auxiliary memory, associative									
UNIT VI transfer, modes of transfer, priority interrupts, direct memory access.  Multi Processors: Introduction, characteristics or multiprocessors, interconnection structures, inter processor arbitration.  TEXT BOOKS  1. Computer System Architecture, M.Morris Mano, 3/e, Pearson/PHI 2. Computer Organization, Carl Hamacher, ZvonksVranesic, SafeaZaky, 5/e, McGraw Hill.  REFERENCE BOOKS  1. Computer Organization and Architecture – William Stallings, 6/e, Pearson/PHI 2. Structured Computer Organization, Andrew S. Tanenbaum, 4/e, PHI/Pearson 3. Fundamentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.  4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 4/e, Elsevier  WEB LINKS  1. https://nptel.iitm.ac.in/video.php?subjectId=106106092  2. https://www.tutorialspoint.com/videos/computer organization/index.htm  3. https://www.reference.com/technology/computer-organization-36c3a064b20f9b33  https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	Ul	Pipelining Arithmetic and Instruction Pipeline, Basics of vector processing and Array								
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2. Computer Organization, Carl Hamacher, ZvonksVranesic, SafeaZaky, 5/e, McGraw Hill.  REFERENCE BOOKS  1. Computer Organization and Architecture – William Stallings, 6/e, Pearson/PHI  2. Structured Computer Organization, Andrew S. Tanenbaum, 4/e, PHI/Pearson  3. Fundamentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.  4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 4/e, Elsevier  WEB LINKS  1. http://nptel.iitm.ac.in/video.php?subjectId=106106092  2. https://www.tutorialspoint.com/videos/computer_organization/index.htm  3. https://www.reference.com/technology/computer-organization-36c3a064b20f9b33  https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	TE	XT BOO	OKS							
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<ul> <li>Elsevier</li> <li>WEB LINKS</li> <li>http://nptel.iitm.ac.in/video.php?subjectId=106106092</li> <li>https://www.tutorialspoint.com/videos/computer_organization/index.htm</li> <li>https://www.reference.com/technology/computer-organization-36c3a064b20f9b33</li> <li>https://www.youtube.com/watch?v=CDO28Esqmcg&amp;list=PLhwVAYxlh5dvB1MkZrcRZ</li> </ul>	3.	Fundan	nentals or Computer Organization and Design, SivaraamaDandamudi Springer Int. Edition.							
<ol> <li>http://nptel.iitm.ac.in/video.php?subjectId=106106092</li> <li>https://www.tutorialspoint.com/videos/computer_organization/index.htm</li> <li>https://www.reference.com/technology/computer-organization-36c3a064b20f9b33</li> <li>https://www.youtube.com/watch?v=CDO28Esqmcg&amp;list=PLhwVAYxlh5dvB1MkZrcRZ</li> </ol>	4.									
https://www.tutorialspoint.com/videos/computer_organization/index.htm  https://www.reference.com/technology/computer-organization-36c3a064b20f9b33  https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	WF	EB LINE	KS							
3. <a href="https://www.reference.com/technology/computer-organization-36c3a064b20f9b33">https://www.reference.com/technology/computer-organization-36c3a064b20f9b33</a> https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	1.	http://nptel.iitm.ac.in/video.php?subjectId=106106092								
https://www.youtube.com/watch?v=CDO28Esqmcg&list=PLhwVAYxlh5dvB1MkZrcRZ	2.	https://www.tutorialspoint.com/videos/computer_organization/index.htm								
4	3.	https://www.reference.com/technology/computer-organization-36c3a064b20f9b33								
	4.		* *							



#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

# LANGUAGE PROCESSORS (Information Technology)

Course	Category	Professional Core	Course Code	16IT4T05					
Course	Type	Theory	L-T-P-C	4-0-0-3					
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100					
COUR	SE OBJECTI								
1		w a programming langua lware level and various pl	ge works, how input is converted into hases of compiler.	output from the					
2	Delineation of various components of formal languages and grammars, regular expressions and Equivalence of finite automata and regular expressions.								
3	Illustration of	f grammars and their role	in compilers and various parsing techn	niques.					
4	Description of Syntax trees, its variants, language classifications.								
5	Focus on var	ious storage allocation sc	hemes.						
6	Enforces vari	ious schemes for optimizi	ing code.						
7	Describes the	e role of code generator ar	nd its design issues.						
COUR	SE OUTCOM	IES							
Upon s	uccessful com	pletion of the course, th	e student will be able to:	Blooms Taxonomy Level					
CO1	Design DFA	and NFA to accept given	languages.	Applying					
CO2	Understand I	Laws, Properties of Regul	ar Expression.	Understanding					
CO3	Explain Struc	cture of Compiler and Bui	ilding it.	Understanding					
CO4	Perform Lexi	ical Analysis.		Applying					
CO5	Perform Top-	-Down, Bottom Up, LR P	Parsing for Syntax Analysis.	Applying					
CO6	Explain Syntax-directed translation schemes and translates expressions.  Understanding								

Contribution of	Contribution of Course Outcomes towards achievement of Program Outcomes														
	PO												PSO		
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT4T05.1	3	3	3	2	-	-	-	-	-	-	-	1	-	-	-
16IT4T05.2	3	2	2	2	-	-	-	-	-	-	-	1	-	-	-
16IT4T05.3	3	2	2	2	2	-	-	-	-	-	-	2	-	-	-
16IT4T05.4	3	3	3	3	-	-	-	-	-	-	-	1	-	-	-
16IT4T05.5	3	3	2	3	-	-	-	-	-	-	-	1	-	-	-
16IT4T05.6	3	3	2	2	-	-	-	-	-	-	-	1	-	-	-



#### (AUTONOMOUS)

CC	IIDCE (	CONTENT								
CO	UKSE (	CONTENT								
U	NIT I	Finite Automata: An Informal Picture of Finite Automata, Deterministic Finite Automata, Non deterministic Finite Automata.								
UI	NIT II	Regular Expressions and Languages: Regular Expressions, Finite Automata and Regular Expressions, Algebraic Laws for Regular Expressions.  Properties of Regular Languages: Proving Languages Not to be Regular, Closure Properties of Regular Languages.								
UN	III TII	Languages Processors, The Structure of a Compiler, The Science of Building a Compiler, Programming Language Basics.								
UN	NIT IV	A Simple Syntax- Directed Translator:  Syntax Definition, Syntax- Directed Translation, Parsing, A Translator for simple Expressions, Lexical Analysis, Symbol Tables, Intermediate Code Generation  Lexical Analysis:  The Role of the Lexical Analyzer, Input Buffering, Specification of Tokens, Recognition of Tokens.								
UNIT V Syntax Analysis: Introduction, Context-Free Grammars, Writing a Grammar, Top-Down Parsing, Botto Parsing, Introduction to LR Parsing: Simple LR										
UN	NIT VI	Syntax-Directed Translation: Syntax-Directed Definitions, Evaluation Orders for SDD's, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's, Variants of Syntax Trees, Three-Address Code, Types and Declarations, Translation of Expressions, Type Checking. Brief overview of code optimization and code generation phases.								
TE	XT BOO	OKS								
1.		ction to Automata Theory, Languages, and Computation, Johne Hopcroft, Rajeev Motwani, D.Ullman, 3 <sup>rd</sup> Edition.								
2.		ers Principles, Techniques, & Tools, Alfred V.Aho, Monica S. Lam, Ravi Sethi, Jeffrey nan, 2 <sup>nd</sup> Edition,								
RE	FEREN	CE BOOKS								
1.	Theory PHI	of Computer Science, Automata Languages and Computation, Mishra, Chandra Shekaran, 3/e,								
2.	Theory	of Computation, A Problem Solving Approach, Kavi Mahesh, Wiley								
WF	B LINE	KS .								
1.	http://www.nptelvideos.in/2012/11/compiler-design.html									
2.	https://www.tutorialspoint.com/compiler_design/index.htm									
3.	http://w	ww.diku.dk/~torbenm/Basics/basics_lulu2.pdf								
4.	http://w	www.cse.iitd.ernet.in/~sak/courses/cdp/slides.pdf								



#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

# JAVA PROGRAMMING (Common to CSE, IT)

Course	Category	Professional Core	Course Code	16IT4T06						
Course	Type	Theory	L-T-P-C	4-0-0-3						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	SE OBJECTI									
1	write applications.									
2	To train the learners to implement and use inheritance and polymorphism, including interfaces and abstract classes, Packages.									
3	To make the students to design appropriate Exception Handling in Java methods.									
4	To make the students to understand the concepts of Threads, Files and I/O Streams, Applets in java.									
COUR	SE OUTCOM	ES								
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level						
CO1	Understand o	bject oriented concepts an	nd Java features.	Understanding						
CO2	Indentifying	classes and objects in vari	ious applications.	Understanding						
CO3	Implementing	g the concepts of inheritar	nce, packages.	Applying						
CO4	4 Implementing multi-threading and exceptions in Java Applying									
CO5	CO5 Create Applet programs. Applying									
CO6	Develop various programs using event handling mechanisms and AWT									

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO	PO												PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT4T06.1	3	3	3	3	-	-	-	-	-	-	-	2	3	3	2
16IT4T06.2	3	3	3	3	-	-	-	-	-	-	-	2	3	3	2
16IT4T06.3	3	3	3	3	2	-	-	-	2	-	-	3	3	3	2
16IT4T06.4	3	3	3	3	2	-	-	-	2	-	-	3	3	3	2
16IT4T06.5	3	3	3	3	2	-	-	-	-	-	-	2	3	3	2
16IT4T06.6	3	3	3	3	2	-	-	-	-	-	1	2	3	3	2



#### (AUTONOMOUS)

CO	IIRSE (	CONTENT								
CO	UKSE (									
<b>U</b> .	NIT I	Introduction to OOP: Introduction, Need of Object Oriented Programming, Principles of Object Oriented Languages, C++ vs Java, Applications of OOP, History of JAVA, Java Virtual Machine, Java Features, Program structures, Installation of JDK1.6Variables, Primitive Data types, Identifiers- Naming Conventions, Keywords, Literals								
Uľ	NIT II	<ul> <li>Programming Constructs: Operators- Binary, Unary and ternary, Expressions, Precedence rules and Associative, Primitive Type Conversion and Casting, Flow of control- Conditional, loops.,</li> <li>Classes and Objects: Classes, Objects, Creating Objects, Methods, constructors-Constructor overloading, cleaning up unused objects-Garbage collector, Class variable and Methods-Static keyword, this keyword, Arrays, Command line arguments.</li> </ul>								
UN	IT III	Inheritance: Types of Inheritance, Deriving classes using extends keyword, Method overloading, super keyword, final keyword, Abstract class Interfaces, Packages and Enumeration: Interface-Extending interface, Interface vs. Abstract classes, Packages-Creating packages, using Packages, Access protection, java.lang package								
UN	NIT IV	Exceptions & Assertions — Introduction, Exception handling techniques-trycatch, throw, throws, finally block, user defined exception, Exception Encapsulation and Enrichment, Assertions Multi-Threading: java.lang.Thread, the main Thread, Creation of new threads, Thread priority, Multithreading-Using isAlive () and join(), Synchronization, suspending and Resuming threads, Communication between Threads								
		Input/output: reading and writing data, java.io package								
Uľ	NIT V	Applets- Applet class, Applet structure, An Example Applet Program, Applet Life Cycle, paint(),update() and repaint()								
UN	NIT VI	Event Handling: Introduction, Event Delegation Model, java.awt.event Description, Sources of Events, Event Listeners, Adapter classes, Inner classes.  Abstract Window Toolkit  Why AWT?,java.awt package, Components and Containers, Button, Label, Checkbox, Radio buttons, List boxes, Choice boxes, Text field and Text area, container classes, Layouts, Menu, Scroll bar								
TE	XT BOO	DKS								
1.		mplete Reference Java, 9ed, Herbert Schildt, TMH								
2.		nming in JAVA, Sachin Malhotra, Saurabh choudhary, Oxford.								
		CE BOOKS								
1.		Programming, K.Rajkumar. Pearson								
2.	TMH	oriented programming with JAVA, Essentials and Applications, Raj KumarBuyya, Selvi, Chu								
3.		ction to Java Programming, 7/e, Y Daniel Liang, Pearson.								
4.		va Volume 1.Fundamentals, 8ed, Cay S.Horstmann, Gray Cornell, Pearson.								
5.		ted Programming in Java2: Updated to J2SE6 with Swing, Servlet and RMI, K.Somasundaram.								
6.	A Java B LINE	Programming Book, N.B.Venkateswarlu								
-		www.tutorialspoint.com/java/java object classes.htm								
1. 2.	_	eginnersbook.com/2015/07/java-swing-tutorial/								
3.		ww.realapplets.com/tutorial/								
<i>3</i> . 4.		www.youtube.com/watch?v=aUlwgdakBug								
5.		eginnersbook.com/2013/04/java-exception-handling/								
٦.	шр.//0	egninersoook.com/2015/04/java=exception-nanding/								



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

# DATABASE MANAGEMENT SYSTEMS (Information Technology)

Course	Category	Professional Core	Course Code	16IT4T07							
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3							
Prereq			Internal Assessment Semester End Examination Total Marks	40 60 100							
COUR	SE OBJECTI										
1	Provides students with theoretical knowledge and practical skills in the use of databases and database management systems in information technology applications.										
2	The logical design, physical design and implementation of relational databases are covered.										
COUR	COURSE OUTCOMES										
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level							
CO1	Understand d	atabase system architectu	are and data models.	Remembering							
CO2	Write queries	using Relational algebra		Remembering							
CO3	Use SQL, JD	BC to answer queries on	databases.	Applying							
CO4	CO4 Design databases and normalize relations.										
CO5	Applying										
CO6	Run transacti	Analyzing									

CO	PO											PSO			
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT4T07.1	3	3	3	3	-	-	-	-	-	-	-	2	3	3	2
16IT4T07.2	3	3	3	3	-	-	-	-	-	-	-	2	3	3	2
16IT4T07.3	3	3	3	3	2	-	-	-	2	-	-	3	3	3	2
16IT4T07.4	3	3	3	3	2	-	-	-	2	-	-	3	3	3	2
16IT4T07.5	3	3	3	3	2	-	-	-	-	-	-	2	3	3	2
16IT4T07.6	3	3	3	3	2	-	-	-	-	-	-	2	3	3	2



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CO	URSE (	CONTENT							
<b>U</b> I	NIT I	<b>OVERVIEW:</b> Managing data, File systems versus a DBMS, Advantages of a DBMS, describing and storing data in a DBMS, Database system structure							
UN	NIT II	INTRODUCTION TO DATABASE DESIGN: Database Design and ER Diagrams, Introduction to relational model, Entities, Attributes, Entity sets, Relationship, Relationship sets, Additional features of the ER Model, conceptual Design with the ER Model  THE RELATIONAL MODEL: Introduction to relational model, Integrity Constraints over Relations, Enforcing Integrity Constraints, Querying Relational Data, Logical Database Design: ER Relational, Introduction to Views, Destroying/altering Tables and views  RELATIONAL ALGERBRA AND CALCULUS  Preliminaries, Relational Algebra, Relational Calculus, Expressive power of Algebra Calculus							
UN	іт ІІІ	SQL: QUERIES, CONSTRAINTS, TRIGGERS: Overview, the form of a basic SQL query, UNION, INTERSECT, EXCEPT, nested queries, aggregate Operators, NULL values, complex integrity constraints in SQL, Triggers and Active Databases.  DATABASE APPLICATION DEVELOPMENT: Accessing databases from applications, an introduction to JDBC, JDBC classes and Interfaces.							
UN	IT IV	SCHEMA REFINEMENT ANDNORMAL FORMS: Introduction to schema refinement, functional dependencies, normal forms, Properties of Decompositions, Normalizations.							
UN	NIT V	OVERVIEW STORAGE AND INDEXING: Database files organizations and Indexing, Index Data Structures, STORING DATA: DISKS AND FILES: Redundant arrays of Independent Disks TREE- STRUCTURED INDEXING: Indexed sequential access Method(ISAM), B+ Treessearch, insert, delete operations; HASH-BASED INDEXING: Static hashing, Extendible Hashing, Linear Hashing							
UN	IIT VI	OVERVIEW OF TRANSACTION MANAGEMENT:  Acid Properties, transactions and Schedules, Concurrent Execution of Transactions  CONCURRENY CONTROL  2PL, serializability, recoverability, introduction to Lock Management, Lock Conversions,  Dealing with Deadlocks, concurrency control without Locking  CRASH RECOVERY  Introduction to ARIES, The log, other recovery-related structures, the write-ahead log  protocol, check pointing, recovering from a System crash							
TE	VT DOG								
	XT BOO	se Management Systems, Raghuram Krishnan, Johannes Gehrke, 3/e TMH							
1. 2.		se System Concepts, Abraham Silberschatz, Henry F. Korth, Sudarshan, Sixth Edition.							
3.		se Management System, 6/e RamezElmasri, Shamkant B. Navathe, PEA							
		CE BOOKS							
1. 2.		ction to Database Systems, 8/e, C.J.Date, PEA se System Concepts, Peter ROB, Coronel, Cengage.							
		se Principles Fundamentals of Design Implementation and Management, CorlosCoronel, Steven							
3.		Peter Robb, Cengage Learning.							
WE	B LINE								
1	http://w	ww.myreadingroom.co.in/notes-and-studymaterial/65-dbms/534-concurrency-control-with-							
1.	locking	· · · · · · · · · · · · · · · · · · ·							
2.	http://w	www.service-architecture.com/articles/database/concurrency_control_and_locking.html							
,		odex.cs.yale.edu/avi/db-book/db4/slide-dir/ch1-2.pdf							
3.	_	www.techopedia.com/definition/24361/database-management-systems-dbms							



#### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

# DESIGN AND ANALYSIS OF ALGORITHMS (Information Technology)

Course	Category	Professional Core	Course Code	16IT4T08						
Course	Type	Theory	L-T-P-C	4-0-0-3						
Prereq	uisites		Internal Assessment	40						
			Semester End Examination	60 100						
COUR	SE OBJECTI	VFS	Total Marks	100						
1		asymptotic performance of	of algorithms.							
2	Write rigorous correctness proofs for algorithms.									
3	Demonstrate a familiarity with major algorithms and data structures.									
4	Apply important algorithmic design paradigms and methods of analysis.									
5	Synthesize efficient algorithms in common engineering design situations.									
COUR	SE OUTCOM	ES								
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level						
CO1	Understand a	symptotic notation and p	erform algorithm complexity analysis	Understanding						
CO2	Design algori	thms using Divide and C	onquer.	Applying						
CO3	Design algorithms using Greedy.  Applying									
CO4	4 Apply Dynamic Programming through examples. Applying									
CO5	Understand Back tracing and branching design mythologies.  Understanding									
CO6	Define NP,NP-Hard ,NP-Complete and give examples  Understanding									

Contribution of Course Outcomes towards achievement of Program Outcomes															
						F	O							PSO	
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT4T08.1	3	3	2	2	2	-	-	-	-	-	-	-	2	-	-
16IT4T08.2	3	3	3	1	-	-	-	-	-	-	-	1	2	-	-
16IT4T08.3	3	3	3	1	-	-	-	-	-	-	-	1	2	-	-
16IT4T08.4	3	3	3	1	-	-	-	-	-	-	-	1	2	-	-
16IT4T08.5	3	3	3	2	-	-	-	-	-	-	1	1	2	-	-
16IT4T08 .6	3	3	2	-	2	-	-	-	-	-	-	1	2	-	-



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T 25	DEPARTMENT OF INFORMATION TECHNOLOGY									
COUR	SE CONTENT									
UNIT	The Role of Algorithms in Computing: Algorithms, Algorithms as a technology, insertion sort, Analyzing Algorithms Designing Algorithms  Growth of Functions: Asymptotic notation, Standard notations and common functions Algorithm specification, Performance analysis, Divide and Conquer-Finding Maximum and Minimum									
UNIT	II Divide and Conquer:  The substitution method for solving recurrences, The recursion-tree method for solving recurrences for solving recurrences, The master method for solving recurrence, General Method, Merge Sort, Quick Sort, Strassen's Matrix Multiplication									
UNIT	spirting 300 sequencing with deadlines, spanning trees, Minimum cost spanning trees, Single source shortest path problem.									
UNIT	IV Dynamic Programming: General method, All pairs shortest path, Optimal binary search trees, 0/1 knapsack, Matrix chain multiplication, travelling sales person problem, flow shop scheduling.									
UNIT	Basic Traversal and Search Techniques: Connected components and spanning trees, Bi onnected components and DFS Backtracking: General method, applications-8-queen problem, sum of subsets problem, graph oloring, Hamiltonian cycles.									
UNIT	Branch and Bound:  Least Cost (LC) search, The 15-puzzle problem, Control Abstractions for LC-Search, Bounding, FIFO Branch-and-Bound, LC Branch-and-Bound  0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution.  VI NP-Hard and NP-Complete problems: Basic concepts, non-deterministic algorithms, The Classes NP-hard and NP Complete NP Hard Graph Problems: Clique Decision Problem (CDP), Node Cover Decision Problem (NCDP), Chromatic Number Decision Problem(CNDP), Directed Hamiltonian Cycle(DHC)									
TEXT	BOOKS									
I I	troduction to Algorithms, Thomas Cormen, Charlese.Leiserson, Ronaldl.Rivest, Clifford Stein, 3rd lition, [Unit 1 and 2]									
	ndamentals of Computer Algorithms, EllisHorowitz, SatrajSahni and S.Rajasekharam, Golgotha blications Pvt. Ltd. [Units 3 to 6]									
REFE	RENCE BOOKS									
	gorithm Design: Foundations, Analysis and Internet examples, M.T.Goodrich and R.Tomassia, hnwiley and sons.									
/	troduction to Design and Analysis of Algorithms A strategic approach, R.C.T.Lee, S.Tseng, R.C.Chang and T.Tsai, McGraw Hill.									
	nta structures and Algorithm Analysis in C++, Allen Weiss, Second edition, Pearson education.									
	esign and Analysis of algorithms, Aho, Ullman and Hopcroft, Pearson education.									
	gorithms - Richard Johnson Baugh and Marcus Schaefer, Pearson Education									
	LINKS									
	p://nptel.ac.in/courses/106101060/									
	ps://www.cs.cornell.edu/~kozen/papers/daa.pdf									
3. <u>htt</u>	ps://www.youtube.com/watch?v=Qe6PUzVu2pk									



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

# DATABASE MANAGEMENT SYSTEMS LAB (Information Technology)

Course	Category	Professional Core	Course Code	16IT4L03								
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2								
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100								
COUR	COURSE OBJECTIVES											
1	To educate students on creation and querying on databases.											
2	To educate students with fundamental concepts of Data Base Design, Data Models, Different Data Base Languages (SQL/Oracle).											
3	To make stud	lents familiarize with the	use triggers, cursors and procedures.									
COUR	SE OUTCOM	ES										
Upon s	uccessful comp	pletion of the course, the	e student will be able to:									
CO1	Create databa	se tables and perform var	rious operations									
CO2	Implement PL/SQL programs											
CO3	Create stored	packages for variables ar	nd cursors									

Contribution of Course Outcomes towards achievement of Program Outcomes															
						F	PO							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT4L03.1	2	2	2	2	2	-	-	-	-	-	-	1	2	2	1
16IT4L03.2	3	2	2	2	2	-	-	-	-	1	-	1	2	2	1
16IT4L03.3	3	3	3	3	3	-	-	-	-	-	-	1	2	2	1

COUR	SE CONTENT
1	Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command
2	Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSECT, Constraints. Example: Select the roll number and name of the student who secured fourth rank in the class
3	Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views
4	Queries using Conversion functions (to char, to number and to date), string functions



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	(Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date Functions (Sysdate, next_day, add months, last day, months between, least, greatest, trunc, Round, to char, to date)
5	i) Creation of simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)  ii) Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block
6	Develop a program that includes the features NESTED IF, CASE and CASE expression. The Program can be extended using the NULLIF and COALESCE functions.
7	Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, raise-, application error
8	Programs development using creation of procedures, passing parameters IN and OUT of procedures
9	Program development using creation of stored functions, invoke functions in SQL Statements And write complex functions
10	Program development using creation of package specification, package bodies, private objects, package variables and cursors and calling stored packages.
11	Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
12	Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### JAVA PROGRAMMING LAB (Common to CSE, IT)

Course	Category	Professional Core	Course Code	16IT4L04							
Course	Туре	Laboratory	L-T-P-C	0 - 0 - 3 - 2							
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100							
COURSE OBJECTIVES											
1	To make the students understand how to use Java to write applications.										
2	To make the students implement object-oriented concepts, including classes, objects, methods, properties, abstraction, polymorphism, inheritance, encapsulation, and more.										
3	To make the learners implement and use inheritance and polymorphism, including interfaces and abstract classes, Packages.										
4	To make the methods.	learners proficient in desi	gning appropriate Exception Handling	using Java							
5	To make stud	lents understand Threads,	Files and I/O Streams, Applets in java.								
COUR	SE OUTCOM	ES									
Upon s	uccessful comp	pletion of the course, the	e student will be able to:								
CO1	Implementing java programs using basic concepts, classes and objects.										
CO2	Applying the concepts of Inheritance and Exceptions in java programs.										
CO3	Develop java	programs using Threads,	applets and awt components.								

Contribution of Course Outcomes towards achievement of Program Outcomes																		
СО						P	O							PSO 1 2 3				
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3			
16IT4L04.1	2	2	2	2	1	-	-	=	1	-	-	2	2	2	1			
16IT4L04.2	2	3	3	2	1	-	-	-	1	-	-	2	2	2	2			
16IT4L04.3	2	3	3	2	1	-	-	-	-	-	-	2	3	2	2			

COUR	COURSE CONTENT											
1	<ul><li>a) Write a JAVA program to display default value of all primitive data types of JAVA</li><li>b) Write a JAVA program to display the Fibonacci sequence</li></ul>											
2	<ul><li>a) Write a JAVA program to check whether given string is palindrome or not.</li><li>b) Write a JAVA program to sort given list of numbers.</li></ul>											
3	<ul><li>a) Write a JAVA program give example for command line arguments.</li><li>b) Write a JAVA program to sort an array of strings</li></ul>											



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4	a) Write a JAVA program for the following  1. Example for call by value.  2. Example for call by reference.  b) Write a JAVA program to give the example for 'this' operator. And also use the 'this' keyword
5	as return statement  a) Write a JAVA program to demonstrate static variables, methods and blocks, b) Write a JAVA program to give the example for 'super' keyword. c) Write a JAVA program demonstrating the difference between method overloading and method overriding. d) Write a JAVA program demonstrating the difference between method overloading and constructor overloading.
6	a) Write a JAVA program that illustrates multi-level inheritance b) Write a JAVA program illustrating multiple inheritance using interfaces. c) Write a JAVA program to give a simple example for abstract class.
7	a) Write a JAVA program to create a package named pl, and implements this package in ex 1 class. b) Write a JAVA program to create a package named my pack and import it in circle class.
8	a) Write a JAVA program to illustrate sub class exception precedence over base class. b) Write a JAVA program for example of try and catch block. In this check whether the given array size is negative or not. c) Write a JAVA program for creation of user defined exception
9	<ul> <li>a) Write a JAVA program to illustrate creation of threads using Runnable interface. (Start method starts each of the newly created thread. Inside the run method there is sleep() for suspend the thread for 500milliseconds).</li> <li>b) Write a JAVA program to create a class My thread in this class a constructor, call the base class constructor, using super and starts the thread. The run method of the class starts after this. It can be observed that both main thread and created child thread are executed Concurrently.</li> </ul>
10	Write a JAVA program that describes the life cycle of an applet Write a JAVA program to create a dialog box and menu.
11	a) Write a JAVA program to create a border layout control.     b) Write a JAVA program to create a simple calculator.
12	a) Write a JAVA program that displays that x and y position of the cursor movement using Mouse. b) Write a JAVA program that displays number of characters, lines and words in a text file.



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### III Year I Semester

#### ADVANCED JAVA PROGRAMMING

Course	Category	Professional Core	Course Code	16IT5T09								
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3								
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100								
COURSE OBJECTIVES												
1	Getting the student to be well trained in Advanced Java Programming skills for an easy entry in the IT Industry.											
COUR	SE OUTCOM	ES										
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level								
CO1	Build Java Sv	wing Applications.		Applying								
CO2	Code Java P. Framework.	rograms using classes ar	nd interfaces from Java Collections	Applying								
CO3	Develop Web	Applications using Servi	lets.	Applying								
CO4	Create and ex	tecute Java Server Pages	using Tomcat Web Server.	Applying								
CO5	Execute datal	Applying										
CO6	Design a sim	ple Web Application usin	g MVC Architecture (Struts Framework	x). Applying								

Contribution of Course Outcomes towards achievement of Program Outcomes																
CO						P	Ю							PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT5T09.1	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	
16IT5T09.2	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	
16IT5T09.3	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	
16IT5T09.4	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	
16IT5T09.5	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	
16IT5T09.6	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	



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COURSE	CONTENT
UNIT I	Swings: Swings is built on AWT, Two key swing features, MVC connection, Components & Containers, The swing packages, A simple swing application, Event handling, Create swing Applet.  Exploring Swings: J label & Image Icon, JTextField, The swing Buttons, JTabbedPane, JList, JComboBox, JTable.
UNIT II	Collection Framework: Collections overview, Collection interfaces: Collection, List, Set, and Queue. Collection Classes: Array List, Linked List, Hash Set, Priority Queue, TreeSet. Accessing a collection via an iterator, working with maps, Comparators, StingTokenizer, Random, Observable.
UNIT III	Introduction to Servelets: Lifecycle of a Servelet, Servelet development options, Simple Servelet, The Servelet API, The javax.servelet Package, Reading Servelet parameters, The javax.servelet HTTP package, Handling Http Request & Responses, Using Cookies-Session Tracking.
UNIT IV	Introduction to JSP: The Problem with Servelet, The Anatomy of a JSP Page, JSP Processing, JSP Application Design with MVC, Installing the Tomcat Server & Testing Tomcat, Generating Dynamic Content, Using Scripting Elements, Error Handling and Debugging, Sharing Data between JSP pages, Requests, and Users.
UNIT V	JDBC: Database Drivers: Type1, Type2, Type3 and Type4. Javax.Sql package: Connection management, Database access, Data Types, Database Metadata, Exceptions and Warnings, Loading a database driver and opening connections, Establishing a connection, Creating and executing SQL statements, prepared statement, Scrollable & Updatable resultset, javax.sql.DataSource Interface.
UNIT VI	Struts Framework: Two development models, a closer look at Model-View-Controller architecture, Basic components of struts, Building a simple strut application.  Controller Layer: Struts & Controller layer, Action Servelet class, Action Class.
TEXT BO	OOKS
1. The C	omplete Reference, Java, 9ed, Herbert Schildt. (Unit 1,2,3)
	Server Pages, Hans Bergstan, Oreilly. (Unit 4)
	sional Java Server Programming, Subrahmanyam Allamaraju, Apress. (Unit 5)
	omplete Reference Struts, James Holmes. (Unit 6)
	NCE BOOKS
	a Struts Cook Book, Bill Siggelkow, SPD, Oreilly (Chapter 8) ch's, Beginning Java JDK5, Murach, SPD.
	amming World Wide Web, Sebesta, Pearson
	ng Web Applications, NIIT, PHI
	ning Web Programming, Jon Duckett, Wrox, Wiley
6. Java s	erver pages, Pekowsky, Pearson
WEB LIN	KS
	java.cnam.fr/iagl/biblio/Serlvets%20&%20JSP%20-%20Falkner%20Jones.pdf
	/struts.apache.org/maven/struts2-core/apidocs/index.html
	/docs.oracle.com/javase/tutorial/jdbc/basics/index.html
4. <u>https://</u>	//docs.oracle.com/javase/tutorial/collections/intro/index.html



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### UNIX AND SHELL PROGRAMMING

Course	Category	Professional Core	Course Code	16IT5T10						
Course	Туре	Theory	L-T-P-C	4-0-0-3						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	SE OBJECTI	VES								
1	Provides an i	ntroduction to the fundan	nentals of UNIX and Unix Utilities.							
2	Expose stude									
COUR	COURSE OUTCOMES									
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Leve						
CO1	Execute vario	ous Unix commands.		Applying						
CO2	Manage vario	ous attributes of files like	file type, ownership etc.	Understanding						
CO3	Develop basi	c Unix shell programs.		Applying						
CO4	Compare the	usage of different filters.		Analyzing						
CO5	Write shell p	Applying								
CO6	Perform com background p		s. child process and foreground vs.	Analyzing						

Contribution of	Contribution of Course Outcomes towards achievement of Program Outcomes															
СО	РО													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT5T10.1	2	2	-	-	2	-	-	-	-	-	-	-	2	2	-	
16IT5T10.2	2	2	2	2	2	-	-	-	-	-	-	-	-	3	-	
16IT5T10.3	2	3	-	3	3	-	-	-	-	-	-	-	-	3	-	
16IT5T10.4	2	3	-	3	3	-	-	-	-	-	-	-	-	3	-	
16IT5T10.5	3	3	2	3	3	-	-	-	-	-	-	-	-	3	-	
16IT5T10.6	2	3	3	3	3	-	-	-	-	-	-	-	-	3	-	



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CO	OURSE (	CONTENT						
U	NIT I	Introduction to Unix-Brief History-What is Unix-Unix Components-Using Unix-Commands in Unix-Some Basic Commands-Command Substitution-Giving Multiple Commands.						
		The File system -The Basics of Files-What's in a File-Directories and File Names-Permissions-						
T 13		I Nodes-The Directory Hierarchy, File Attributes and Permissions-The File Command knowing						
UI	NIT II	the File Type-The Chmod Command Changing File Permissions-The Chown Command						
		Changing the Owner of a File-The Chgrp Command Changing the Group of a File.						
		Using the Shell-Command Line Structure-Met characters-Creating New Commands-Command						
UN	III TII	Arguments and Parameters-Program Output as Arguments-Shell VariablesMore on I/O						
		Redirection-Looping in Shell Programs.						
UN	NIT IV Filters- The Grep Family-Other Filters-The Stream Editor Sed-The AWK Pattern Scanning and processing Language- Good Files and Good Filters.							
	Shell Programming-Shell Variables-The Export Command-The Profile File a Script Run During							
T 13	NITTO X 7	Starting-The First Shell Script-The read Command-Positional parameters-The \$? Variable						
UI	NIT V	knowing the exit Status-More about the Set Command-The Exit Command-Branching Control						
		Structures-Loop Control Structures-The Continue and Break Statement						
		The Expr Command: Performing Integer Arithmetic-Real Arithmetic in Shell Programs - The						
UN	NIT VI	Process-The Meaning-Parent and Child Processes-Types of Processes-More about Foreground and Background processes, Internal and External Commands-Process Creation-The Trap						
		Command-The Stty Command-The Kill Command-Job Control.						
TE	XT BO	•						
1.	The UN	VIX Programming Environment, Brain W. Kernighan & Rob Pike, Pearson.(Unit 2,3,4)						
2.	Introdu	ction to UNIX Shell Programming, M.G.Venkatesh Murthy, Pearson. (Unit 1,2,5&6)						
RE	FEREN	CE BOOKS						
1.	UNIX a	and Shell Programming, B.M. Harwani, OXFORD university press.						
2.	UNIX a	and Shell programming, N.B. Venkateswarulu, Reem Publications Pvt. Ltd.						
WI	EB LIN	KS						
1.	https://v	www.tutorialspoint.com/unix/index.htm						
2.	www.tl	neunixschool.com/p/awk-sed.html						
3.	https://i	nptel.ac.in/courses/106108101/pdf/PPTs/Mod_13.pdf						
4.	https://i	nptel.ac.in/courses/106108101/pdf/Lecture_Notes/Mod%2013_LN.pdf						
5.	http://n	ptel.ac.in/courses/117106113/						



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### OBJECT ORIENTED ANALYSIS AND DESIGN USING UML

Course	Category	Professional Core	Course Code	16IT5T11
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3
Prereq	uisites		Internal Assessment	40
			Semester End Examination	60
			Total Marks	100
COUR	SE OBJECTI	VES		
1	To provide k	nowledge of the underlying	ng foundations on object-oriented design	and analysis.
2	To apply vari	ous models for a software	e application using UML.	
3	To depict var	rious views used in analys	sis and design phases of a software proje	ct.
4	To discuss ca	se studies and creation of	respective models.	
COUR	SE OUTCOM	ES		
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level
CO1	Relate variou	s Object Models to proble	ems	Understanding
CO2	Identify class	es and responsibilities of	the problem domain.	Understanding
CO3	Model classes	s, responsibilities and obj	ects using UML notation	Applying
CO4	Model the be case and Acti		g UML diagrams like Interaction, Use-	Applying
CO5	Construct UN	ML diagrams to model rea	active systems.	Applying
CO6	Perform are Diagrams.	chitectural modeling u	using Deployment and Component	Applying

Contribution of	Contribution of Course Outcomes towards achievement of Program Outcomes															
CO	РО													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT5T11.1	3	3	3	3	2	3	-	-	-	-	3	3	2	3	-	
16IT5T11.2	3	3	3	3	3	-	-	-	-	-	3	2	2	2	-	
16IT5T11.3	3	3	3	3	3	-	-	-	-	-	3	3	3	2	-	
16IT5T11.4	3	2	3	3	3	-	-	-	-	-	3	3	3	2	-	
16IT5T11.5	3	3	2	3	3	-	-	-	-	-	3	3	3	2	-	
16IT5T11.6	3	3	3	3	3	-	-	-	-	-	3	3	3	2	-	



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COURSE	CONTENT
UNIT I	Introduction: The Structure of Complex systems, The Inherent Complexity of Software, Attributes of Complex System, Organized and Disorganized Complexity, Bringing Order to Chaos, Designing Complex Systems, Evolution of Object Model, Foundation of Object Model, Elements of Object Model, Applying the Object Model
UNIT II	Classes and Objects: Nature of object, Relationships among objects, Nature of a Class, Relationship among Classes, Interplay of Classes and Objects, Identifying Classes and Objects, Importance of Proper Classification, Identifying Classes and Objects, Key abstractions and Mechanisms
UNIT III	Introduction to UML: The need for modelling, Conceptual model of UML, Architecture, Classes, Relationships, Common Mechanisms, Class diagrams, Object diagrams.
UNIT IV	Basic Behavioural Modelling: Interactions, Interaction diagrams, Use cases, Use case Diagrams, Activity Diagrams
UNIT V	Advanced Behavioural Modelling: Events and signals, state machines, processes and Threads, time and space, state chart diagrams.
UNIT VI	Architectural Modelling: Component, Deployment, Component diagrams and Deployment diagrams.  Case Study: The Unified Library application.
TEXT BO	OKS
Michae	t- Oriented Analysis And Design with Applications", Grady BOOCH, Robert A. Maksimchuk, el W. ENGLE, Bobbi J. Young, Jim Conallen, KelliaHouston, 3 <sup>rd</sup> edition, 2013, PEARSON. Inified Modelling Language User Guide", Grady Booch, James Rumbaugh, Ivar Jacobson, 12 <sup>th</sup>
	sion, 2012, PEARSON
REFEREN	ICE BOOKS
1. Object-	Oriented Analysis and Design using UML, Mahesh P. Matha, PHI
2. Head I O"Reil	First Object-Oriented Analysis and Design, Brett D. McLaughlin, Gary Pollice, Dave West, ly
2   3	Oriented Analysis and Design with the Unified Process, John W. Satzinger, Robert B. Jackson, n D. Burd, Cengage Learning
4	nified ModelingLanguage Reference Manual, James Rumbaugh, Ivar Jacobson, Grady Booch, n-Wesley
WEB LIN	KS
1. <u>https://</u>	www.youtube.com/watch?v=UI6lqHOVHic
2. <u>https://</u>	www.tutorialspoint.com/uml/uml_object_diagram.htm
	www.uml-diagrams.org/component-diagrams.html
	www.uml-diagrams.org/deployment-diagrams-overview.html
5. <u>https://</u>	www.uml-diagrams.org/class-diagrams-overview.html



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

# **OPERATING SYSTEMS** (Common to CSE and IT)

Course	Category	Professional Core	Course Code	16CS5T13					
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3					
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100					
COUR	SE OBJECTI	VES							
1	Understand tl	ne structure and functions	of Operating Systems.						
2	2 Learn process, disk and memory management								
3	3 Learn basics of Linux and Android Operating Systems.								
COUR	SE OUTCOM	ES							
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level					
CO1	Survey the op	perating system services		Understanding					
CO2	Evaluate Sch	eduling algorithms for pro	ocess management	Analyzing					
CO3	Compare var	ious memory managemen	t schemes.	Analyzing					
CO4	Evaluate prod	cess synchronization techn	niques to avoid deadlocks	Analyzing					
CO5	Analyze the	structure of file systems o	n secondary storage devices	Analyzing					
CO6	Examine Ope	erating System services in	Linux and Android platforms.	Analyzing					

CO	PO													PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16CS5T13.1	3	2	-	-	1	-	-	-	-	-	-	-	2	1	-	
16CS5T13.2	3	3	3	2	1	-	-	-	-	-	-	2	3	1	1	
16CS5T13.3	3	3	2	-	1	-	-	-	-	-	-	2	3	1	-	
16CS5T13.4	3	3	3	3	1	-	-	-	-	-	-	2	3	1	3	
16CS5T13.5	3	3	3	3	1	-	-	-	-	-	-	2	3	1	3	
16CS5T13.6	3	3	-	2	2	-	-	=	-	-	-	-	2	2	-	



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CO	OURSE (	CONTENT
U	NIT I	Introduction to Operating System Concept: Types of operating systems, operating systems concepts, operating systems services, Introduction to System call, System call types.
U	NIT II	Process Management – Process concept, the process, Process State Diagram, Process control block, Process Scheduling- Scheduling Queues, Schedulers, Operations on Processes, Interprocess Communication, Threading Issues, Scheduling-Basic Concepts, Scheduling Criteria, Scheduling Algorithms.
UI	NIT III	Memory Management: Swapping, Contiguous Memory Allocation, Paging, structure of the Page Table, Segmentation Virtual Memory Management: Virtual Memory, Demand Paging, Page-Replacement Algorithms, Thrashing
Ul	NIT IV	Concurrency: ProcessSynchronization, The Critical- Section Problem, Synchronization Hardware, Semaphores, Classic Problems of Synchronization, Monitors, Synchronization examples Principles of deadlock – System Model, Deadlock Characterization, Deadlock Prevention, Detection and Avoidance, Recovery form Deadlock
U	NIT V	File system Interface- the concept of a file, Access Methods, Directory structure, File system mounting, file sharing, protection.  File System implementation- File system structure, allocation methods, free-space management  Mass-storage structure overview of Mass-storage structure, Disk scheduling, Device drivers
Ul	NIT VI	Linux System: Components of LINUX, Inter-process Communication, Synchronization, Interrupt, Exception and System Call.  Android Software Platform: Android Architecture, Operating System Services, Android Runtime Application Development, Application Structure, Application Process management
TE	EXT BO	OKS
1.		ing System Concepts, Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, John Wiley ns Inc., 9 <sup>th</sup> Edition,2012.
2.	Operati 2011.	ing Systems – Internals and Design Principles, William Stallings, Prentice Hall, 7 <sup>th</sup> Edition,
3.	Operati	ng Systems, S Halder, Alex A Aravind, Pearson Education, Second Edition 2016.
RI	EFEREN	CE BOOKS
1.	Moderr	Operating Systems, Andrew S. Tanenbaum, Addison Wesley, Second Edition, 2001
2.	Operati 1996.	ng Systems: A Design-Oriented Approach, Charles Crowley, Tata Mc Graw Hill Education,
3.		ng Systems: A Concept-Based Approach, D M Dhamdhere, Tata Mc Graw-Hill Education, Edition, 2007.
W	EB LIN	KS
1.	http://n	ptel.ac.in/courses/106108101 (Prof. P.C.P. Bhatt, IISc Bangalore)
	I	



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### SOFTWARE PROJECT MANAGEMENT

Course	Category	Professional Core	Course Code	16IT5T12								
Course	Туре	Theory	L-T-P-C	4-0-0-3								
Prereq	uisites		Internal Assessment	40								
			Semester End Examination	60								
COLID	CE OB IE CEL		Total Marks	100								
COUR	SE OBJECTI											
1	(SDLC)											
2	tracking and oversight in the implementation of the software project management process.											
3	To understand successful software projects that support organization's strategic goals											
COUR	SE OUTCOM	IES										
Upon s	uccessful com	pletion of the course, th	e student will be able to:	Blooms Taxonomy Level								
CO1	Classify the s	software project managen	nent activities	Understanding								
CO2	Compare the	iterative and incremental	life cycle models.	Understanding								
CO3	Estimate the	effort required for a softv	vare project development.	Analyzing								
CO4	CO4 Identify software risks. Applying											
CO5	Find out and	schedule the required res	sources for the project execution.	Remembering								
CO6	Enumerate th	e five different levels in	Capability Maturity Model	Remembering								

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes															
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT5T12.1	3	3	3	3	-	-	-	-	-	-	3	-	2	2	2	
16IT5T12.2	3	3	3	3	-	-	-	-	-	-	3	-	2	3	2	
16IT5T12.3	3	3	3	3	-	-	-	-	-	-	3	-	3	3	3	
16IT5T12.4	3	3	3	3	-	-	-	-	-	-	3	-	3	3	3	
16IT5T12.5	3	2	3	3	-	-	-	-	-	-	3	-	3	3	3	
16IT5T12.6	3	3	3	2	-	-	-	-	-	-	3	-	3	3	3	



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CC	COURSE CONTENT									
U	UNIT I  Introduction Project, Management, Software Project Management activities, Challenges in software projects, Stakeholders, Objectives & goals. Project Planning: Step-wise planning, Project Scope, Project Products & deliverables, Project Activities.									
U	UNIT II  Project Approach Lifecycle models, Iterative & incremental Process Framework: Lifecycle phases, Process Artifacts, Process workflows									
UN	NIT III	Effort Estimation & Activity Planning Estimation techniques, Function Point analysis, SLOC, COCOMO, Activity Identification Approaches, Network planning models, Critical path analysis								
Uľ	NIT IV	Risk Management Risk categories, Identification, Analysis, reducing risks, PERT technique, Monte Carlo approach.								
U.	NIT V	Project Monitoring & Control, Resource Allocation Creating a framework for monitoring & control, Progress monitoring, Cost monitoring, Earned value Analysis, Defects Tracking, Issues Tracking, Status reports, Types of Resources, Identifying resource requirements, Resource scheduling.								
UI	NIT VI	Software Quality Planning Quality, Defining Quality - ISO 9016, Quality Measures, Quantitative Quality Management Planning, Product Quality & Process Quality Metrics, Statistical Process Control Capability Maturity Model, Enhancing software Quality.								
TE	EXT BO	OKS								
1.	Software Project Management, Bob Hughes & Mike Cotterell, TATA Mcgraw-Hill									
2.	Softwar	Software Project Management, Walker Royce: Pearson Education, 2005.								
3.	Software Project Management in practice, Pankaj Jalote, Pearson.									
RF	REFERENCE BOOKS									
1.	Software Project Management, Joel Henry, Pearson Education.									
W	WEB LINKS									
1.	https://v	https://www.youtube.com/watch?v=5pwc2DYlKQU								
2.	softwar	retestingfundamentals.com/software-quality/								
3.	https://www.tutorialspoint.com/software_engineering/software_project_management.htm									



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### ADVANCED JAVA PROGRAMMING LAB

Course	Category	Professional Core	Course Code	16IT5L05			
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2			
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100			
COUR	SE OUTCOM	ES					
Upon s	uccessful comp	pletion of the course, the	e student will be able to:				
CO1	Build swing a	applications.					
CO2	Use collection	n framework.					
CO3 Develop web		applications using JSP and Servelets.					
CO4 Interact with		database using JDBC.					

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						P	О							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT5L05.1	1	3	1	2	2	-	-	-	1	-	-	-	2	-	1
16IT5L05.2	2	2	2	2	3	-	-	-	2	-	-	-	2	1	-
16IT5L05.3	3	3	2	2	2	-	-	-	2	-	-	-	-	-	1
16IT5L05.4	3	3	2	2	2	-	-	-	2	-	-	-	2	-	3

COUR	COURSE CONTENT						
1	Develop a simple swing application by using JLabel, JTextField, JButton.						
2	Develop a swing application using JTable.						
3	Write a java program to demonstrate the usage of ArrayList.						
4	Write a java program to demonstrate the usage of HashMap.						
5	Write a java program to illustrate the usage of StringTokenizer.						
6	Write a java program to illustrate the usage of TreeSet.						
7	Write a program to display a greeting message in the browser by using HttpServlet.						



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8	Write a program to receive two numbers from a HTML form and display their sum in the browser by using HttpServlet.
9	Write a program to display a list of five websites in a HTML form and visit to the selected website by using Response redirection.
10	Write a JSP program to demonstrate the usage of implicit objects.
11	Write a JSP program on Scriplets, Expression, and Declarations.
12	Write a program by using JDBC to execute a SQL query for a database and display the results.
13	Write a program by using JDBC to execute an update query without using Prepared Statement and display the results
14	Develop a mini HR application by using struts Framework.(2 Weeks)



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### UNIX AND OPERATING SYSTEMS LAB

Course	Category	Professional Core	Course Code	16IT5L06			
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2			
Prerequ	uisites		Internal Assessment	40			
			Semester End Examination	60			
			Total Marks	100			
COURS	SE OUTCOM	ES					
Upon s	uccessful comp	pletion of the course, the	e student will be able to:				
CO1	O1 Stimulate CPU scheduling algorithms in OS						
CO2	Implement pa	age replacement algorithm	ns in OS.				
CO3	Implement Fi	le allocation strategies us	ed OS.				
CO4	Execute UNI	X commands					
CO5	Manage user	accounts in UNIX.					

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						P	Ю							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT5L05.1	1	3	1	2	2	-	-	-	-	-	-	-	2	-	1
16IT5L05.2	2	2	2	2	3	-	-	-	-	-	-	-	2	1	2
16IT5L05.3	1	2	3	2	2	-	-	-	-	-	-	-	2	2	1
16IT5L05.4	2	2	2	2	2	-	-	-	-	-	-	-	2	2	1
16IT5L05.5	1	2	2	2	2	-	-	-	-	-	-	-	2	2	1

COURS	COURSE CONTENT							
Operati	Operating Systems							
1	Simulate the following CPU scheduling algorithms a) Round Robin b) SJF c) Priority							
2	Multiprogramming-Memory management- Implementation of fork (), wait (), exec() and exit(), System calls							
3	Simulate the following  a) Multiprogramming with a fixed number of tasks (MFT) b) Multiprogramming with a variable number of tasks (MVT)							
4	Simulate Bankers Algorithm for Dead Lock Avoidance							



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5	Simulate Bankers Algorithm for Dead Lock Prevention.
6	Simulate the following page replacement algorithms.  a) FIFO b) LRU
7	Simulate the following File allocation strategies a) Sequenced b) Indexed
UNIX a	nd Shell Programming
1	Basic Shell Commands
2	Shell Programs: Fibonacci Series
3	Designing Calculator
4	File Operations
5	Base conversion
6	Usage of cut and grep commands
7	Usage of user defined functions Administration
8	Managing User Accounts
9	User Quota Management
10	Installation of RPM software and Zipping, tar



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### DEPARTMENT OF INFORMATION TECHNOLOGY

#### UNIFIED MODELING LANGUAGE LAB

Course	Category	Professional Core	Course Code	16IT5L07					
Course	Туре	Laboratory	L-T-P-C	0 - 0 - 3 - 2					
Prerequ	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100					
COUR	SE OUTCOM	ES							
Upon s	uccessful comp	pletion of the course, the	e student will be able to:						
CO1	Design the UML models for the given applications.								
CO2	Represent solutions to the problems using UML.								

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО						P	O							PSO	
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT5L07.1	1	2	2	2	2	-	-	-	-	-	3	-	3	3	-
16IT5L07.2	3	3	2	2	2	-	-	-	-	-	3	-	3	3	-

LIST O	F EXPERIMENTS:							
Case Stu	Case Study 1: Customer Support System.							
Case Stu	udy 2: Banking Application.							
Case Stu	ady 3: Library Management System.							
For the a	above Case Studies:							
1	Identification of analysis classes, Identification of responsibilities of each class.							
2	Identification of attributes of each class, Identification of relationships of classes.							
3	Construction of UML class diagram.							
4	Construction of sequence diagram. (2 Weeks)							
5	Construction of collaboration diagram.							
6	Identification of actors, identification of use cases, flow of events, construction of use case diagram.							
7	Building a business process model using UML activity diagram. (2 Weeks)							
8	Analyzing the object behavior by constructing the UML state chart diagram. (2 Weeks)							
9	Model the component diagrams.							
10	Model the deployment diagrams.							



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### DEPARTMENT OF INFORMATION TECHNOLOGY

#### PROFESSIONAL ETHICS AND HUMAN VALUES

Course Category	Humanities	Course Code	16BH5T17
Course Type	Theory	L-T-P-C	0 - 2 - 0 - 0
Prerequisites		Internal Assessment	40
		Semester End Examination	60
		Total Marks	100

COURSE	CONTENT
UNIT I	Professional Ethics and Human values: Ethics -History of Ethics-Types of Ethics, Professional Ethics and its forms -Significance-Personal ethics vs Professional Ethics, Morals, Values – Integrity – Work Place Ethics and Business Ethics –Ethics in HRM, Finance, Marketing Management – Civic Virtue –Respect for others – Living Peacefully – Caring – Sharing – Honesty –Courage – Value time –Co-operation – Commitment – Empathy – Self-confidence – Spirituality- Character.
UNIT II	Engineering Ethics: Engineering Ethics-Meaning & Purpose of Engineering Ethics- Consensus and Controversy –Profession, Professional and Professionalism –Key Characteristics of Engineering Professionals – Professional Roles to be played by an Engineer-Self Interest, Customs and Religion- Ethical Theories-Meaning & Uses of Ethical Theories-Types of Inquiry -Theories of moral Development-Kohlberg's Theory – Gilligan's Argument –Heinz's Dilemma.
UNIT III	Engineering as Social Experimentation: Comparison with Standard Experiments – Knowledge gained – Conscientiousness – Relevant Information – Learning from the Past – Engineers as Managers, Consultants, and Leaders – Accountability – Role of Codes – Codes and Experimental Nature of Engineering- Ethical issues involved in Clinical Trials.
UNIT IV	Engineers' Responsibility for Safety and Risk: Concept of Safety-Types of Safety, Risk-Types of Risks, Voluntary v/s Involuntary Risk- Short term v/s Long term Consequences- Expected Probability- Reversible Effects- Threshold Levels for Risk- Delayed v/s Immediate Risk-Safety and the Engineer – Designing for Safety – Risk Benefit Analysis-Accidents.
UNIT V	Engineers Responsibilities and Rights: Collegiality-Techniques for Achieving Collegiality – Loyalty -Two Senses of Loyalty-obligations of Loyalty-Misguided Loyalty – professionalism and Loyalty- Professional Rights –Professional Responsibilities – confidential and proprietary information-Conflict of Interestsolving conflict problems - Ethical egoism-Collective bargaining-ConfidentialityAcceptance of Bribes/Gifts when is a Gift and a Bribe-examples of Gifts v/s Bribesproblem solving-interests in other companies-Occupational Crimes-industrial espionage-price fixing-endangering lives- Whistle Blowing-types of whistle blowing-when should it be attempted-preventing whistle blowing.
UNIT VI	Global Issues: Globalization-Problems of globalization- Cross-culture Issues Environmental Ethics-Computer Ethics-computers as the instrument of Unethical behaviour-computers as the object of Unethical Acts-autonomous computers computer codes of Ethics-Weapons Development-Ethics and Research-Analyzing Ethical Problems in Research-Food and Drug Adulteration.  Relevant case studies shall be dealt where ever necessary
REFEREN	NCE BOOKS
	ering Ethics includes Human Values, M. Govindarajan, S. Natarajan and V.S. Senthil Kumar, PHI ng Pvt. Ltd., 2009.
	sional Ethics and Morals, Prof.A.R.Aryasri, DharanikotaSuyodhana, Maruthi Publications.



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3.	Professional Ethics and Human Values, A. Alavudeen, R. Kalil Rahman and M. Jayakumaran, Laxmi Publications
4.	Professional Ethics and Human Values, Prof.D.R.Kiran.
5.	Indian Culture, Values and Professional Ethics, PSR Murthy, BS Publication.
6.	Ethics in Engineering, Mike W. Martin and Roland Schinzinger, Tata McGraw-Hill, 2003.
7.	Engineering Ethics, Harris, Pritchard and Rabins, CENGAGE Learning, India Edition, 2009.



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **Year II Semester**

# **COMPUTER NETWORKS** (Common to CSE and IT)

Course	Category	Professional Core	Course Code	6CS6T15						
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3						
Prereq	uisites			10						
			Semester End Examination	50						
COUP	SE OBJECTI	VEC	Total Marks	.00						
1			nology and architectures of the computer	networks.						
2	Analyze the s	services, protocols and fe	atures of the various layers of computer n	etworks.						
3	Understand the requirements for a given organizational structure and select the most appropriate networking architecture and technologies.									
COUR	SE OUTCOM	ES								
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level						
CO1	Conceptualize TCP/IP proto	e the data commun	nication models using OSI/ISO a	nd Analyzing						
CO2	Analyze prote	ocols implemented in data	a link layer for error and flow control.	Analyzing						
CO3	Analyze the features and operations of different MAC mechanisms.  Analyzing									
CO4	Build the skills of subnetting and routing mechanisms.  Applying									
CO5	Choose network protocols by elucidate the way protocols currently in use in the Internet like IPv4, IPv6, ICMP, ARP, RARP, DHCP operate.  Applyin									
CO6	Develop client/server-based applications using TCP and UDP protocols.  Applying									

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО		PO												PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16CS6T15.1	3	3	2	2	2	-	-	-	-	-	-	-	2	2	2	
16CS6T15.2	3	3	2	3	3	-	-	-	-	-	-	-	3	3	2	
16CS6T15.3	2	3	2	3	2	-	-	-	-	-	-	-	3	2	2	
16CS6T15.4	3	3	3	3	2	-	-	-	-	-	-	2	3	2	3	
16CS6T15.5	3	3	2	3	2	-	-	-	-	-	-	-	3	2	2	
16CS6T15.6	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3	

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COURS	E CONTENT							
UNIT I	Overview of the Internet: Protocol, Layering Scenario, TCP/IP Protocol Suite: The OSI Model, Internet history standards and administration; Comparison of the OSI and TCP/IP reference model.  Physical Layer: Guided transmission media, wireless transmission media							
UNIT I	Data Link Layer - design issues, Error Detection and error correction codes, CRC codes, Elementary Data Link Layer Protocols, Flow control -sliding window protocols: stop-and-wait ARQ, Go-back-n ARQ, Selective Repeat ARQ, HDLC							
UNIT II	hubs, bridges, switches, routers and gateways.							
UNIT IV	Network Layer: Network Layer Design issues, store and forward packet switching connection less and connection-oriented networks-routing algorithms-optimality principle, shortest path, flooding, Distance Vector Routing, Count- to -Infinity Problem, Hierarchical Routing							
UNIT V	Internetworking: Tunneling, Internetwork Routing, Packet fragmentation, IPv4, introduction to IPv6 Protocol, IP addresses, ICMP, ARP, RARP, DHCP							
UNIT V	Transport Layer: Services provided to the upper layers elements of transport protocoladdressing connection establishment, connection release, Connection Release, Crash Recovery.  The internet transport protocols – UDP, TCP.  Application Layer- Introduction, providing services, Applications layer paradigms, Client server model, Standard client-server application-HTTP, FTP, electronic mail, TELNET, DNS, SSH							
TEXT B	OOKS							
1. Data	Communications and Networking, Behrouz A.Forouzan, TMH, 5 <sup>th</sup> Edition, 2013							
2. Com	puter Networks, Andrew S Tanenbaum, Pearson Education, 4 <sup>th</sup> Edition, 2003.							
REFER	ENCE BOOKS							
1. An E	ngineering Approach to Computer Networks, S. Keshav, Pearson Education, 2 <sup>nd</sup> Edition, 1997.							
2. Unde	. Understanding communications and Networks, W. A. Shay, Cengage Learning, 3 <sup>rd</sup> Edition, 2004.							
WEB RESOURCES								
1. <u>http://</u>	1. http://nptel.ac.in/courses/106105081/1 (Prof. Sujoy Ghosh, IIT, Kharagpur)							
2. <u>http:</u>	/epgp.inflibnet.ac.in/view_f.php?category=1736							
3. http://	/media.pearsoncmg.com/ph/streaming/esm/tanenbaum5e_videonotes/tanenbaum_videoNotes.htm							



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **DATA MINING**

Course	Category	Professional Core	Course Code	16IT6T13						
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3						
Prereq	uisites		Semester End Examination	40 60 100						
COUR	SE OBJECT	IVES								
1		l be enabled to understand and data mining.	d and implement classical models and alg	gorithms in data						
2	They will leand algorithm	•	ata, identify the problems, and choose the	e relevant models						
3	They will further be able to assess the strengths and weaknesses of various methods and algorithms and to analyze their behavior.									
COUR	SE OUTCON	MES								
Upon s	uccessful com	pletion of the course, th	e student will be able to:	Blooms Taxonomy Level						
CO1	Classify data	a mining system and its Fu	unctionalities.	Understanding						
CO2	Categorize I	Data Preprocessing Activit	ies.	Applying						
CO3	Generate As	sociation Rules by using A	Apriori and FP-Growth Algorithms.	Applying						
CO4	Classify the given data using Bayesian Classification Algorithm.  Applying									
CO5	Illustrate Al	ternative Techniques in cla	assification.	Applying						
CO6	_	Divide the given data into clusters using K-means, Hierarchical Clustering and DBSCAN Algorithms  Applying								

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО	PO												PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT6T13.1	3	3	2	3	2	-	-	-	-	-	-	-	2	1	2
16IT6T13.2	3	3	2	3	3	-	-	-	-	-	-	-	2	2	2
16IT6T13.3	3	3	3	3	3	-	-	-	-	-	-	1	2	2	2
16IT6T13.4	3	3	3	3	2	-	-	-	-	-	-	1	2	2	2
16IT6T13.5	3	3	3	3	3	-	-	-	-	-	-	2	2	3	2
16IT6T13.6	3	3	3	3	3	-	-	-	-	-	-	2	2	2	1



### (AUTONOMOUS)

CO	DURSE (	CONTENT					
U	UNIT I  Introduction: Importance and motivation for Data Mining; Data Mining-Kinds of data, Functionalities, Patterns and Interesting Patterns; Classification of Data Mining Systems, Data Mining Task Primitives, Major Issues in Data Mining, Measuring Data Similarity and Dissimilarity.						
U	NIT II	<b>Data Pre-processing:</b> Data Preprocessing: An Overview, Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization.					
UNIT III  Association Analysis: Basic Concepts and Algorithms: Introduction, Frequent Itemset closed Itemsets Association rules, Apriori Algorithm, Improvements to Apriori algorithm Growth Algorithm.							
UNIT IV  Classification: Basic Concepts, General Approach to solving a classification problem.  Decision Tree Induction: Working of Decision Tree, building a decision tree, methods fo expressing an attribute test conditions, measures for selecting the best split, Algorithm for decision tree induction, Bayes' Theorem, Naïve Bayesian Classification.							
UNIT V Classification-Alternative Techniques: Classification using ANN (BPA), Association Classification, kNN Classifier, Bagging and Boosting.							
U	NIT VI	Cluster Analysis: Introduction to Cluster Analysis, Different Types of Clustering, Different Types of Clusters; K-means: The Basic K-means Algorithm, K-means Additional Issues, Basic Agglomerative Hierarchical Clustering Algorithm, BIRCH algorithm, DBSCAN Algorithm.					
TE	EXT BO	OKS					
1.	Data M	ining concepts and Techniques, 3/e, Jiawei Han, Michel Kamber, Elsevier.					
2.	Introdu	ction to Data Mining, Pang-Ning Tan & Michael Steinbach, Vipin Kumar, Pearson.					
RI	EFEREN	ICE BOOKS					
1.	Data M	lining Techniques and Applications: An Introduction, Hongbo Du, Cengage Learning.					
2.	Data M	ining: Introductory and Advanced topics: Dunham, Pearson.					
3.	Data Warehousing Data Mining & OLAP, Alex Berson, Stephen Smith, TMH.						
4.	Data Mining Techniques, Arun K Pujari, Universities Press.						
5.	5. Data Mining, CharuC.Aggarwal, Springer.						
W.	WEB LINKS						
1.	. http://www.saedsayad.com/data_mining_map.htm						
2.	https://d	onlinecourses.nptel.ac.in/noc18_cs14/preview_					
3.	https://d	onlinecourses.nptel.ac.in/noc18-mg11/preview					
<u> </u>							



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### WEB TECHNOLOGIES

Course	Category	Professional Core	Course Code	16IT6T14					
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3					
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100					
COUR	SE OBJECTI	VES							
1			students with no programming experies associated with the World Wide Web.						
The course will introduce web-based media-rich programming tools for creating interactive was pages.									
COUR	SE OUTCOM	ES							
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level					
CO1	Identify elem	ents and attributes of a w	eb page	Applying					
CO2	Develop clier	nt side manipulations in w	veb pages using Java Script.	Applying					
CO3	Write simple	scripts using AJAX and	compare DOM & SAX XML Parsers.	Understanding					
CO4	Applying								
CO5	Applying								
CO6	Create applica	ations using Ruby.		Applying					

	PO PSO											PSO			
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT6T14.1	3	3	3	3	2	-	-	-	-	-	-	2	3	3	3
16IT6T14.2	3	3	3	3	3	-	_	-	-	_	-	3	3	3	3
16IT6T14.3	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3
16IT6T14.4	3	3	3	2	3	-	-	-	-	-	-	3	3	3	3
16IT6T14.5	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3
16IT6T14.6	3	3	3	3	3	-	-	-	-	-	-	3	3	3	3



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COURSE	CONTET
UNIT I	HTML, CSS  Basic Syntax, Standard HTML Document Structure, Basic Text Markup, Images, Hypertext Links, Lists, Tables, Forms, HTML5  CSS: Levels of Style Sheets, Style Specification Formats, Selector Forms, The Box Model
UNIT II	JavaScript The Basic of JavaScript: Objects, Primitives Operations and Expressions, Screen Output and Keyboard Input, Control Statements, Object Creation and Modification, Arrays, Functions, Constructors, Pattern Matching using Regular Expressions
UNIT III	XML: Document type Definition, XML schemas, Document object model, XSLT, DOM and SAX Approaches, AJAX A New Approach: Introduction to AJAX, Integrating PHP and AJAX. Web Services: SOAP, WSDL
UNIT IV	PHP Programming: Introducing PHP: Creating PHP script, Running PHP script.  Working with variables and constants: Using variables, Using constants, Data types, Operators Controlling program flow: Conditional statements, Control statements, Arrays, functions. Working with forms and Databases such as MySQL.
UNIT V	Introduction to PERL, Operators and if statements, Program design and control structures, Arrays, Hashes and File handling, Regular expressions, Subroutines, Retrieving documents from the web with Perl.
UNIT VI	Introduction to Ruby, Variables, types, simple I/O, Control, Arrays, Hashes, Methods, Classes, Iterators, Pattern Matching. Overview of Rails.
TEXT BO	OKS
	nming the World Wide Web, Robet W Sebesta, 7ed, Pearson.
	echnologies, Uttam K Roy, Oxford.
	eb Warrior Guide to Web Programming, Bai, Ekedahl, Farrelll, Gosselin, Zak, Karparhi,
	yre, Morrissey, Cengage.
D1	ICE BOOKS  n Rails Up and Running, Lightning fast Web development, Bruce Tate, Curt Hibbs, Oreilly
1. Ruby o (2006).	ii Kans Op and Kunning, Lightning last web development, bruce rate, Curt filoos, Ofemy
/	nming Perl, 4ed, Tom Christiansen, Jonathan Orwant, Oreilly (2012).
	echnologies, HTML< JavaScript, PHP, Java, JSP, XML and AJAX, Black book, Dream Tech.
4. An Intr	oduction to Web Design, Programming, Paul S Wang, Sanda S Katila, Cengage Learning.
	ww.upriss.org.uk/perl/PerlCourse.html
WEB LIN	
	www.w3schools.com/html/html_lists.asp
	www.w3schools.com/xml/
https://s	nva.microsoft.com/en-us/training-courses/getting-started-with-web-technologies-
4	mva.microsoft.com/en-us/training-courses/getting-started-with-web-technologies- l=5ovpdCq9B 2406218949
10701.	



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **SOFTWARE TESTING**

Course	Category	Professional Core	Course Code	16IT6T15							
Course	Type	Theory	L-T-P-C	4-0-0-3							
Prereq	uisites		Internal Assessment	40							
			Semester End Examination	60 100							
COUP	SE OBJECTI	VFS	Total Marks	100							
1		testing, types of bugs and	I their consequences.								
2	Path testing,	system testing and Domai	in testing and its applications.								
3	Paths of vario	Paths of various flow graphs, their interpretations and applications.									
4	Logic based testing and its implementation.										
5	State graphs	and transition testing, ma	trix of a graph and node reduction algor	ithms.							
COUR	SE OUTCOM	IES									
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level							
CO1	List out vario	ous factors affecting the so	oftware testing process.	Remembering							
CO2	Compare var	ious Black Box Testing T	echniques.	Understanding							
CO3	Perform Whi	te Box Testing.		Applying							
CO4	Differentiate between Progressive and Regressive Testing.										
CO5	Prioritize Tes	st Cases and Apply Softw	are quality metrics.	Analyzing							
CO6	Enumerate th	e Tools for Test Automat	ion.	Analyzing							

Contribution of Course Outcomes towards achievement of Program Outcomes																		
CO						P	0						PSO					
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3			
16IT6T15.1	3	3	2	2	-	-	-	-	-	-	2	-	-	2	2			
16IT6T15.2	3	3	3	2	2	-	-	-	-	-	2	-	-	3	2			
16IT6T15.3	3	3	3	2	3	-	-	-	-	-	-	-	2	-	-			
16IT6T15.4	3	3	-	2	3	-	-	-	-	-	-	-	2	-	-			
16IT6T15.5	3	3	3	3	3	-	-	-	-	-	3	3	2	-	-			
16IT6T15.6	3	3	2	2	3	-	-	-	-	-	2	3	2	-	-			



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	గ వరాదా	DEFACTMENT OF INFORMATION TECHNOLOGY							
CO	OURSE (	CONTENT							
U	NIT I	<b>Software Testing:</b> Introduction, Model for testing, Effective Vs Exhaustive Software Testing, Software Testing Terminology, Software Testing Life Cycle, relating test life cycle to development life cycle, Software Testing Methodology.							
U.	NIT II	Verification and Validation: Verification & Validation Activities, Verification, Verification of Requirements, High level and low level designs, How to verify code, Validation.  Dynamic Testing I: Black Box testing techniques: Boundary Value Analysis, Equivalence class Testing, State Table based testing, Decision table based testing, Cause-Effect Graphing based testing, Error guessing							
Uľ	NIT III	Dynamic Testing II: White-Box Testing: need, Logic coverage criteria, Basis path testing, Graph matrices, Loop testing, data flow testing, mutation testing.  Static Testing: inspections, Structured Walkthroughs, Technical reviews							
UI	NIT IV	Validation activities: Unit testing, Integration Testing, Function testing, system testing, acceptance testing.  Regression testing: Progressives Vs. regressive testing, Regression testability, Objectives of regression testing, Regression testing types, Regression testing techniques							
U	NIT V	<b>Efficient Test Suite Management:</b> Test case design, Need for the growth of test suite, Minimizing the test suite and its benefits, test suite prioritization, Types of test case prioritization, prioritization techniques							
UI	Automation and Testing Tools: need for automation, categorization of testing tools, selection of testing tools, Cost incurred, Guidelines for automated testing, overview of some commercial testing tools.  Testing Web based Systems: Challenges in testing for web based software, quality aspects, web engineering, testing of web based systems, Testing mobile systems								
TE	EXT BO	OKS							
1.	Softwar	re Testing, Principles and Practices, Naresh Chauhan, Oxford							
2.	Founda	tions of Software testing, Aditya P Mathur, 2ed, Pearson							
3.	Softwar	re Testing- Yogesh Singh, Cambridge.							
RE	EFEREN	ICE BOOKS							
1.	Softwar	re Testing Techniques,BarisBeizer, International Thomson computer press, second edition.							
2.	Softwar	re Testing, Principles, Techniques and Tools, M G Limaye, TMH.							
3.	Effectiv	ve Methods for Software Testing, Willian E Perry, 3ed, Wiley.							
W	EB LIN	KS							
1.	http://w	www.softwaretestingclass.com/what-is-black-box-testing/							
2.	http://w	/www.softwaretestingclass.com/white-box-testing/							
3.	http://w	/www.360logica.com/blog/what-are-different-regression-testing-tools-and-techniques/							
4.	https://d	onlinecourses.nptel.ac.in/noc16_cs16/							
5.	http://w	www.testingtools.com/test-automation/							



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **OPEN ELECTIVE**

#### I. ARTIFICIAL INTELLIGENCE

Course	Category	Open Elective	Course Code	16IT6E01								
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3								
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100								
COUR	SE OBJECTI	VES	I									
1	Learn about b	pasic AI fundamentals and	d AI problems									
2	Students will	gain an understanding ab	out searching									
3	Study about A	AI game playing concepts	3									
4	Understand a	Understand about AI knowledge										
5	Students will	know about AI order log	ic									
COUR	SE OUTCOM	ES										
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level								
CO1	State applicat	ions of Artificial Intellige	ence.	K1								
CO2	Discuss probl	lem solving strategies in	AI.	K2								
CO3	Illustrate prob	olem reduction techniques	5.	K2								
CO4	Explain logic	concepts.		K2								
CO5	Analyze the o	current knowledge represe	entation techniques in AI.	K4								
CO6	Investigate va	arious expert systems.		K4								

Contribution of Course Outcomes towards achievement of Program Outcomes																	
CO						P	O						PSO				
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3		
16IT6E01.1	2	2	1	1	-	-	-	-	-	-	-	-	2	1	-		
16IT6E01.2	2	2	1	1	-	-	-	-	-	-	-	-	2	1	-		
16IT6E01.3	2	2	1	1	-	-	-	-	-	-	-	-	2	1	-		
16IT6E01.4	2	2	1	1	-	-	-	-	-	-	-	-	2	1	-		
16IT6E01.5	2	2	1	1	-	-	-	-	-	-	-	-	2	1	-		
16IT6E01.6	2	2	1	1	-	-	-	-	-	-	-	-	2	1	-		



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	4 ಎರಾದ್	DEFINITION OF INTOXIMITION IDENTICES					
CC	)URSE	CONTENT					
U	NIT I	Introduction to artificial intelligence: Introduction, history, intelligent systems, foundations of AI, applications, tic-tac-tie game playing, current trends in AI.					
U	NIT II	Problem solving: state-space search and control strategies: Introduction, general problem solving, characteristics of problem, exhaustive searches, heuristic search techniques, iterative deepening a*, constraint satisfaction.					
UN	NIT III	Problem reduction and game playing: Introduction, problem reduction, game playing, alpha beta pruning.					
UN	NIT IV	<b>Logic concepts:</b> Introduction, propositional calculus, proportional logic, natural deduction system, axiomatic system.					
U	UNIT V  Knowledge representation: Introduction, approaches to knowledge representation, knowledge representation using semantic network, extended semantic networks for KR, advanced knowledge representation techniques: Introduction, conceptual dependency theory, script structure.						
UN	NIT VI	Expert system: Introduction phases in building expert systems, expert system versus traditional systems, rule-based expert systems blackboard systems truth maintenance system.					
TE	XT BO	OKS					
1.	Artifici	al Intelligence, Saroj Kaushik, CENGAGE Learning,					
2.	Artifici	al intelligence, A modern Approach, 2 <sup>nd</sup> ed, Stuart Russel, Peter Norvig, PEA					
3.	Artifici	al Intelligence, Rich, Kevin Knight, Shiv Shankar B Nair, 3 <sup>rd</sup> ed, TMH					
4.	Introdu	ction to Artificial Intelligence, Patterson, PHI					
RE	FEREN	ICE BOOKS					
1.	Artifici PEA	al intelligence, structures and Strategies for Complex problem solving, George F Lugar, 5 <sup>th</sup> ed,					
2.	Introdu	ction to Artificial Intelligence, Ertel, Wolf Gang, Springer					
3.	Artificial Intelligence, A new Synthesis, Nils J Nilsson, Elsevier						
W	EB LIN	KS					
1.	www.c	s.jhu.edu/~phi/ai/slides/lecture-inference-in-first-order-logic.pdf					
2.	https://d	en.wikipedia.org/wiki/History_of_artificial_intelligence					
3.	www.ii	mada.sdu.dk/~marco/DM828/Slides/dm828-lec18.pdf					



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### DEPARTMENT OF INFORMATION TECHNOLOGY

#### II. MANAGEMENT INFORMATION SYSTEM

Course	Category	Open Elective	Course Code	16IT6E02						
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	COURSE OBJECTIVES									
1	Students are able to understand the usage of Information Systems in management. The studen also would understand the activities that are undertaken in acquiring an Information System in a organization. Further the student would be aware of various Information System solutions like ERP, CRM, Data warehouses and the issues in successful implementation of these technolog solutions in any organization.									
COUR	RSE OUTCOMES									
Upon s	Upon successful completion of the course, the student will be able to:    Blooms   Taxonomy Level									
CO1										

Upon s	uccessful completion of the course, the student will be able to:	Blooms Taxonomy Level
CO1	Identify key organization objectives and processes of an information system.	Applying
CO2	Enumerate Mathematical, Graphical and Hierarchical for representing system.	Analyzing
CO3	Perform Classification and Compression of Information content.	Understanding
CO4	Identify information needed to Support Decision Making.	Applying
CO5	Analyze the Information System Application like Basic Accounting Budgeting and Planning.	Analyzing
CO6	Compare different methodologies for Maintenance of Information Systems.	Understanding

Contribution of Course Outcomes towards achievement of Program Outcomes																			
CO						P	0						PSO						
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3				
16IT6E02.1	3	3	1	2	-	-	-	-	-	-	-	-	-	-	2				
16IT6E02.2	3	3	3	3	-	-	-	-	-	-	-	-	-	3	3				
16IT6E02.3	3	3	3	3	-	-	-	-	-	-	-	-	2	3	-				
16IT6E02.4	3	3	3	2	-	-	-	-	-	-	-	-	3	-	-				
16IT6E02.5	3	3	3	3	-	-	-	-	-	-	-	-	3	-	2				
16IT6E02.6	3	3	3	3	-	_	_	-	3	_	-	_	3	3	3				



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CC	HIDSE A	CONTENT
-	JUKSE	
		Information System and Organization
T	NIT I	Matching the Information System Plan to the Organizational Strategic Plan – Identifying Key
U	NIT I	Organizational Objective and Processes and Developing an Information System Development  –User role in Systems Development Process – Maintainability and Recoverability in System
		Design.
		Representation and Analysis of System Structure
		Models for Representing Systems: Mathematical, Graphical and Hierarchical organization
TI	NIT II	Chart, Tree Diagram) – Information Flow – Process Flow – Methods and Heuristics –
U.	11111	Decomposition and Aggregation – Information Architecture – Application of System
		Representation to Case Studies.
		Systems, Information and Decision Theory
UN	III TIN	Information Theory – Information Content and Redundancy – Classification and Compression
		-Summarizing and Filtering – Inferences and Uncertainty.
		Identifying Information needed to Support Decision Making – Human Factors – Problem
Uľ	NIT IV	Characteristics and Information System Capabilities in Decision Making.
		Information System Application
		Transaction Processing Applications – Basic Accounting Application – Applications for
U	NIT V	Budgeting and Planning – Other use of Information Technology: Automation – Word
		Processing- Electronic Mail - Evaluation Remote Conferencing and Graphics - System and
		Selection –Cost Benefit – Centralized versus Decentralized Allocation Mechanism.
		Development and Maintenance of Information Systems
UN	NIT VI	Systems analysis and design – System development life cycle – Limitation – End user
-		Development – Managing End Users – off– the shelf software packages – Outsourcing –
TELE	WT DO	Comparison of different methodologies.
1 E	XT BO	
1.		ement Information Systems: Managing the Digital Firm, Ken Laudon, Jame Laudon, Rajanish 1 <sup>th</sup> edition, Pearson Education, 2010.
	-	ement Information Systems - Organization and Technology in the Networked Enterprise,
2.	_	udon, J.P.Laudon, Sixth Edition, Prentice Hall, 2000.
RF		CE BOOKS
		ction to Information Technology, E.F. Turban, R.K. Turban, R.E. Potter, John Wiley and Sons,
1.		ion, 2004.
2.	Manage	ement Information Systems: Managing the Digital Firm", Wiley and M.E. Brabston Pearson
۷٠	Educati	on, 2002.
3.		Systems Analysis and Design, Jeffrey A. Hoffer, Joey F. George and Joseph S. Valachich
٥.		dition, Prentice Hall, 2002.
4.		ement Information System-The Manager's View, Robert Schulthesis and Mary Sumner, Tata
		w Hill New Delhi.
5.	Manage Delhi.	ement Information Systems-Text and Cases, Waman S Jawadekar, Tata Mc Graw Hill New
6.	Manage	ement Information Systems, O'Brien, 9e, Tata McGraw-Hill Education.
W	EB LIN	
1.	_	www.ccri.edu/it/mis/
2.	-	w.edu/isom/mis.html
3.	https://v	www.inc.com/encyclopedia/management-information-systems-mis.html
4.		mnotes.com/management-information-system-notes.html
5.	https://v	www.slideshare.net/HarishChand5/management-information-system-full-notes



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### III. DIGITAL SIGNAL PROCESSING

Course	Category	Open Elective	Course Code	16EC6E01							
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3							
Prereq	uisites		Internal Assessment	40							
			Semester End Examination Total Marks	60 100							
COUR	SE OBJECTI	VES	1000 1700 18								
1	Representation	on of discrete time signals	, systems and their solutions using Z tra	nsforms							
2	Learn the cor	ncepts of DFS, DFT and I	FFT								
3	Study and design of infinite impulse response (IIR) digital filters										
4	Study the concepts and design of finite impulse response (FIR) digital filters										
5	Learn about 1	nulti rate signal processin	g								
6	Study of varie	ous Digital Signal Process	sors and Architectures								
COUR	SE OUTCOM	ES									
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level							
CO1	Comprehend	the representation of disc	rete time signals and systems.	Understanding							
CO2	Show discrete	e time signals in frequenc	y domain using DFS, DFT and FFT	Applying							
CO3	Design of IIR	filters with digitization t	echniques for the given specifications	Applying							
CO4	Implement of FIR filters with windowing techniques for the given specifications  Understa										
CO5	Interpret sampling rate conversion like decimation and interpolation										
CO6	Know the arc	chitectures of DSP proces	sors for signal processing applications	Applying							

Contribution of Course Outcomes towards achievement of Program Outcomes															
60	PO													PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16EC6E01.1	3	1	1	1	-	-	-	-	-	-	-	1	2	1	1
16EC6E01.2	3	3	1	2	-	-	-	-	-	-	-	1	2	1	1
16EC6E01.3	3	2	2	2	-	-	-	-	-	-	-	1	2	1	1
16EC6E01.4	3	2	1	2	-	-	-	-	-	-	-	1	2	1	1
16EC6E01.5	3	2	-	1	-	-	-	-	-	-	-	1	2	1	1
16EC6E01.6	1	2	-	1	-	-	-	-	-	-	-	1	1	1	0



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	కో పరాదెల్	DETACTION OF INFORMATION TECHNOLOGI
CO	DURSE	CONTENT
U	JNIT I	<b>Introduction:</b> Introduction to Digital Signal Processing: Discrete time signals & sequences, linear shift invariant systems, stability, and causality. Linear constant coefficient difference equations. Frequency domain representation of discrete time signals and systems. Review of Z-transforms: Applications of Z – transforms, solution of difference equations.
U	NIT II	<b>Discrete Fourier Series &amp; Fourier Transforms:</b> Properties of discrete Fourier series, DFS representation of periodic sequences, Discrete Fourier transforms: Properties of DFT, linear convolution of sequences using DFT, Computation of DFT.  Fast Fourier transforms (FFT) - Radix-2 decimation in time and decimation in frequency FFT Algorithms, Inverse FFT.
UI	NIT III	Realization of Digital Filters: - Digital Filters Basic structures of IIR systems, Transposed forms  IIR DIGITAL FILTERS: Analog filter approximations — Butter worth and Chebyshev, Design of IIR Digital filters from analog filters, Design Examples: Analog-Digital transformations.
Ul	NIT IV	<b>FIR Digital Filters:</b> Basic structures of FIR systems, System function, Characteristics of FIR Digital Filters, frequency response. Design of FIR Digital Filters using Window Techniques, Frequency Sampling technique, Comparison of IIR & FIR filters
U	NIT V	Multirate Digital Signal Processing: Decimation, interpolation, sampling rate conversion, Implementation of sampling rate conversion.
Ul	NIT VI	Introduction to DSP Processors: Introduction to programmable DSPs: Multiplier and Multiplier Accumulator (MAC), Modified Bus Structures and Memory Access schemes in DSPs Multiple access memory, multiport memory, VLSI architecture, Pipelining, Special addressing modes, On-Chip Peripherals. Architecture of TMS 320C5X-Introduction, Bus Structure, Central Arithmetic Logic Unit, Auxiliary Register, Index Register, Block Move Address Register, Parallel Logic Unit, Memory mapped registers, program controller, Some flags in the status registers, On-chip registers, On-chip peripherals.
TF	EXT BO	OKS
1.	Digital Proakis	Signal Processing, Principles, Algorithms, and Applications, John G. Dimitris G. Manolakis, 4 <sup>th</sup> edition, Pearson Education, PHI, 2013.
2.	Discret	e Time Signal Processing, A.V.Oppenheim and R.W. Schaffer,4 <sup>th</sup> edition ,PHI.2007
3.	Tata M	Signal Processors, Architecture, Programming and Applications, B. Venkataramani, M. Bhaskar, cGraw Hill, 2002.
4.	_	Signal Processing Implementation using DSP microprocessors, Avtar Singh and S. Srinivasan, on, Thomson Brooks, 2004.
RI	EFEREN	ICE BOOKS
1.	Digital	signal Processing, A Anand Kumar, Eastern economy edition, PHI, 2013.
2.	Digital	Signal Processing, MH Hayes, Schaum's Outlines, 2 <sup>nd</sup> edition, TATA Mc-Graw Hill, 2009.
3.	Digital	Signal Processing, Tarun Kumar Rawat, First edition, Oxford, 2015
W	EB LIN	
1.	www.n	ptelvideos.in/2012/12/digital signal processing.html
_		



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### DEPARTMENT OF INFORMATION TECHNOLOGY

#### IV. EMBEDDED SYSTEMS

Course	Category	Open Elective	Course Code	16EC6E04							
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3							
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100							
COUR	SE OBJECTI	VES									
1	The basic cor	ncepts of an embedded sy	ystem are introduced.								
2	Basic workin explained.	g of a microcontroller sy	stem and its programming in assembly la	anguage are							
3	Different Rea	al time operating systems	and scheduling in embedded systems is	elaborated.							
4	Importance of inter task communication in Embedded systems were presented and explained.										
5	Familiarize with fundamental problems in embedded systems when solving consumer-producer problem.										
6	Develop fami	iliarity with tools used to	develop in an embedded environment.								
COUR	SE OUTCOM	ES									
Upon s	uccessful comp	pletion of the course, th	ne student will be able to:	Blooms Taxonomy Level							
CO1	Understand th	ne basic concepts of an e	embedded system	Understanding							
CO2		oedded system design applebit microcontrollers.	proach to perform a specific function	Analyzing							
CO3	Familiarize w time applicati	•	to control the functions of various Rea	l Analyzing							
CO4	Identify the unique approach of real-time operating systems through inter task communication  Analyzing										
CO5	solve consumer –producer problem through a design approach which integrates embedded hardware and fire ware										
CO6	Familiarize wapplications	rith different embedded	d system tools used for real tir	understanding							

Contribution of	Contribution of Course Outcomes towards achievement of Program Outcomes															
CO	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16EC6E04.1	3	1	3	2	1	1	-	-	-	-	-	-	-	-	1	
16EC6E04.2	3	2	3	3	3	-	-	-	-	-	-	-	-	-	1	
16EC6E04.3	3	3	3	3	1	-	-	-	ı	-	-	-	-	-	1	
16EC6E04.4	3	3	3	3	1	-	-	-	-	-	-	-	-	-	1	
16EC6E04.5	3	1	3	1	1	-	-	-		-	-	-	-	-	1	
16EC6E04.6	3	1	3	1	2	-	-	-	1	1	-	-	-	-	1	



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CC	OURSE (	CONTENT										
U	NIT I	Introduction to Embedded systems: What is an embedded system Vs. General computing system, history, classification, major application areas, and purpose of embedded systems. Core of embedded system, memory, sensors and actuators, communication interface, embedded firmware, other system components, PCB and passive components.										
U	NIT II	<b>8-bit microcontrollers architecture:</b> Characteristics, quality attributes application specific, domain specific, embedded systems. Factors to be considered in selecting a controller, 8051 architecture, memory organization, registers, oscillator unit, ports, source current, sinking current, design examples.										
UN	UNIT III  RTOS and Scheduling, Operating basics, types, RTOS, tasks, process and threads, multiprocessing and multitasking, types of multitasking, non-preemptive, preemptive scheduling.											
UN	NIT IV	Task communication of RTOS, Shared memory, pipes, memory mapped objects, message passing, message queue, mailbox, signaling, RPC and sockets, task communication/synchronization issues, racing, deadlock, live lock, the dining philosopher's problem.										
U	NIT V	The producer-consumer problem, Reader writers problem, Priority Inversion, Priority ceiling, Task Synchronization techniques, busy waiting, sleep and wakery, semaphore, mutex, critical section objects, events, device, device drivers, how to clause an RTOS, Integration and testing of embedded hardware and fire ware.										
UN	NIT VI	Simulators, emulators, Debuggers, Embedded Product Development life cycle (EDLC), Trend in embedded Industry, Introduction to ARM family of processor.										
TE	EXT BO	oks										
1.	Introdu	ction to Embedded Systems, Shibu. K.V, TMH, 2009.										
RF	EFEREN	CE BOOKS										
1.	The 80:	51 Microcontroller & Embedded Systems using Assembly and C, Ayala andGadr, CENGAGE										
2.	. Embedded Systems, Rajkamal, TMH, 2009.											
3.	Embedo	ded Software Primer, David Simon, Pearson.										
4.	The 80:	51 Microcontroller and Embedded Systems, Mazidi, Mazidi, Pearson,										



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### DEPARTMENT OF INFORMATION TECHNOLOGY

# V. ROBOTICS (Common for ME, ECE, EEE, CSE and IT)

Course	Category	Open Elective	Course Code	16ME6E01				
Course	Type	Theory	L-T-P-C	4 - 0 - 0 - 3				
Prereq	uisites		Internal Assessment	40				
			Semester End Examination	60				
			Total Marks	100				
COUR	SE OBJECTI	VES						
1	Robot applica	ations, classifications, cor	ntrolling systems and automation.					
2	Robot compo	nents, their architecture,	work envelope and types of drive syster	ns.				
3	Homogeneou	s transformations and Ma	nipulator Kinematics of robots.					
4	Robotic arm							
_			by avoiding obstacles and programming	languages,				
5	software pack	tages for path description	to robots.					
6	Functioning of	of sensors, actuators and F	Robot applications in manufacturing.					
COUR	SE OUTCOM	ES						
Upon s	uccessful comp	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level				
CO1	Classify the c	oordinate systems and co	ontrol systems of a robot.	Understanding				
CO2	Explain the a	rchitecture of a robot.		Understanding				
CO3	Analyze kine	matics of a serial manipul	lator.	Analyzing				
CO4	Analyze dyna	or.	Analyzing					
CO5	Develop the t	rajectory planning algorit	y planning algorithms using programming languages.					
CO6		applications of robots in components for a given r	n manufacturing, select the actuators robot application	Understanding				

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
СО	PO												PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16ME6E01.1	1	1	2	-	-	-	-	-	-	-	-	-	1	1	1
16ME6E01.2	1	1	3	-	-	-	-	-	-	-	-	-	-	1	1
16ME6E01.3	2	3	1	1	1	-	-	-	-	-	-	-	-	1	1
16ME6E01.4	2	3	1	1	1	-	-	-	-	-	-	-	-	1	1
16ME6E01.5	2	1	2	2	2	-	-	-	-	1	-	-	-	2	2
16ME6E01.6	1	1	-	2	2	1	2	1	1	-	2	2	2	1	1



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CC	OURSE (	CONTENT							
U	NIT I	<b>Introduction:</b> Automation and Robotics, CAD/CAM and Robotics – An over view of Robotics – present and future applications – classification by coordinate system and control system.							
U.	NIT II	Components of the Industrial Robotics: Function line diagram representation of robot arms, common types of arms. Components, Architecture, number of degrees of freedom – Requirements and challenges of end effectors, determination of the end effectors, comparison of Electric, Hydraulic and Pneumatic types of locomotion devices.							
Uľ	WNIT III  Motion Analysis: Homogeneous transformations as applicable to rotation and translation – problems.  Manipulator Kinematics: Specifications of matrices, D-H notation joint coordinates and world coordinates Forward and inverse kinematics – problems.								
UI	JNIT IV Differential transformations and manipulators, Jacobians–problems. Dynamics: Lagrange – Euler and Newton – Euler formulations – Problems.								
U.	UNIT V  General considerations in path description and generation Trajectory planning and avoidance of obstacles, path planning, Skew motion, joint integrated motion – straight line motion – Robot programming, languages and software packages-description of paths with a robot programming languages.								
UI	NIT VI	Robot actuators and Feedback components: Actuators: Pneumatic, Hydraulic actuators, electric & stepper motors. Feedback components: position sensors – potentiometers, resolvers, encoders – Velocity sensors. Robot Application in Manufacturing: Material Transfer - Material handling, loading and unloading Processing - spot and continuous arc welding & spray painting - Assembly and Inspection							
TE	EXT BO	OKS							
1.	Industr	ial Robotics, Groover M P, Pearson Edu.							
2.	Robotio	es and Control, Mittal R K &Nagrath, I J / TMH.							
RF	EFEREN	ICE BOOKS							
1.	Robotio	es, Fu K S, McGraw Hill.							
2.	Robotio	Engineering, Richard D. Klafter, Prentice Hall.							
3.	Robot	Analysis and Intelligence, Asada and Slow time, Wiley Inter-Science.							
4.	Introdu	ction to Robotics, John J Craig, Pearson Edu.							
W	EB LIN	KS							
1.	http://w	www.nptel.ac.in/courses/112101099/1							



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### DEPARTMENT OF INFORMATION TECHNOLOGY

# VI. OPERATIONS RESEARCH (Only for IT)

Course	Category	Open Elective	Course Code	16ME6E02								
Course	Туре	Theory	L-T-P-C	4 - 0 - 0 - 3								
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100								
COUR	SE OBJECTI	VES										
1	Types of prin	linear programming and its importance	<b>e</b> .									
2	Formulation (	of transportation problems	s and their applications and optimal solu	utions.								
3	Sequence the jobs and machines while processing to find out the processing time and applications of assignment problems.											
4	Calculate the optimal strategies of players by using various methods.											
5	Replacement of machine/equipment and waiting line problems applications in industries.											
6	Types of prin	cipals to find solutions to	dynamic programming and its importa	nce.								
COUR	SE OUTCOM	IES										
Upon s	uccessful com	pletion of the course, the	e student will be able to:	Blooms Taxonomy Level								
CO1	Formulate the solution to it	e objective function by lin	near programming problem and find	Remembering								
CO2		transportation and assignate he objective function.	ment problems to find the optimal	Understanding								
CO3	Apply in sequ	uencing the jobs on a mad	chine and items replacements	Applying								
CO4		vers by using various methods.	Analyzing									
CO5	Replacement in industries.	of machine/equipment an	d waiting line problems applications	Applying								
CO6	Make use of shortest path		gramming in planning budget and	Understanding								

Contribution of	Contribution of Course Outcomes towards achievement of Program Outcomes															
СО	PO												PSO			
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16ME6E02.1	3	3	3	-	3	-	-	-	-	3	3	-	3	1	3	
16ME6E02.2	3	3	3	1	3	-	-	-	-	3	3	-	3	1	3	
16ME6E02.3	3	3	3	1	3	-	-	-	-	3	3	-	3	1	3	
16ME6E02.4	3	3	3	2	3	-	-	-	-	3	3	-	3	2	3	
16ME6E02.5	3	3	3	1	3	-	-	-	-	3	3	-	3	2	3	
16ME6E02.6	3	3	3	2	3	-	-	-	-	3	3	-	3	1	3	



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CC	OURSE (	CONTENT					
U	UNIT I  INTRODUCTION TO OPERATION RESEARCH – definition, Scope, objectives characteristics and phases – types of operation research models – Limitations and applications ALLOCATION: Linear programming problem formulation – graphical solution – simplement method – artificial variables techniques -two-phase method, big-M method – duality principle. Degeneracy and unbound solutions.						
U	UNIT II  TRANSPORTATION PROBLEM: Formulation – optimal solution, unbalanced transportation problem. –Finding basic feasible solutions – Northwest corner rule, least cosmethod and Vogel's approximation method, degeneracy. Optimality test: the stepping stone method and MODI method.						
UN	ASSIGNMENT PROBLEM – formulation – optimal solution - variants of assignment problem- traveling salesman problem.  SEQUENCING – Introduction – flow –shop sequencing –n jobs through two machines – n jobs through three machines – job shop sequencing – two jobs through 'm' machines.						
UI	THEORY OF GAMES: Introduction – mini. max (max. mini) – criterion and optimal strategy – solution of games with saddle points – rectangular games without saddle points – 2 x 2 games – dominance principle – m x 2 & 2 x n games -graphical method.						
UNIT V  REPLACEMENT: Introduction – replacement of items that deteriorate with time money value is not counted and counted – replacement of items that fail complet replacement.  WAITING LINES: Introduction – single channel – poison arrivals – exponential service times with infinite population models – multichannel – poison exponential service times with infinite population single channel poison arrivals.							
UI	NIT VI	<b>DYNAMIC PROGRAMMING:</b> Introduction — Bellman's principle of optimality — applications of dynamic programming- capital budgeting problem — shortest path problem — linear programming problem.  Sample computer programme for simplex method, travelling sales man problem and queing model.					
TE	EXT BO	OKS					
1.	Operati	ons Research, S.D.Sharma, Kedarnath.					
RF	EFEREN	CE BOOKS					
1.	Operati	ons Research, A.M. Natarajan, P. Balasubramani, A. Tamilarasi, Pearson Education.					
2.	Operati	ons Research,R.Pannerselvam,PHI Publications.					
3.	Operations Research, Wagner, PHI Publications.						
4.	Operati	Operations Research, S Kalavathy, Vikas Publishers					
5.	Operati	ons Research, DS Cheema, University Science Press.					
6.	Operati	ons Research, Ravindran, Philips, Solberg, Wiley publishers.					
W	EB LIN						
1.	http://w	http://www.nptelvideos.in/2012/12/fundamentals-of-operations-research.html					



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#### **DEPARTMENT OF INFORMATION TECHNOLOGY**

#### WEB TECHNOLOGIES LAB

Course	Category	Professional Core	Course Code	16IT6L08						
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	OURSE OUTCOMES									
Upon s	successful completion of the course, the student will be able to:									
CO1	Build static w	web pages using HTML as	nd CSS.							
CO2	Develop Rub	y Scripts								
CO3	Build PHP ap	Build PHP applications.								
CO4	Develop Perl	Develop Perl Scripts.								

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
CO	PO								PSO						
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT6L08.1	2	3	3	3	3	-	-	-	-	-	-	2	2	3	3
16IT6L08.2	2	3	3	3	3	-	-	-	-	-	-	2	2	3	3
16IT6L08.3	2	3	3	3	3	-	-	-	-	-	-	2	2	3	3
16IT6L08.4	2	3	3	3	3	-	-	-	-	-	-	2	2	3	3

### LIST OF EXPERIMENTS:

#### **HOME PAGE:**

The static home page must contain three frames.

Top frame: Logo and the college name and links to Home page, Login page, Registration page, Catalogue page and Cart page (the description of these pages will be given below).

Left frame: At least four links for navigation, which will display the catalogue of respective links.

For e.g.: When you click the link "MCA" the catalogue for MCA Books should be displayed in the Right frame.

Right frame: The *pages to the links in the left frame must be loaded here*. Initially this page contains description of the web site.

1



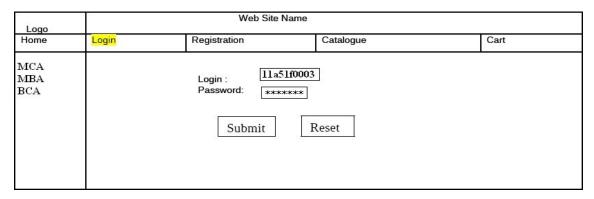
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Logo	Web Site Name								
Home	Login	Registration	Catalogue	Cart					
mca mba BCA		Description of	the Web Site						

#### LOGIN PAGE

2



### **CATOLOGUE PAGE:**

The catalogue page should contain the details of all the books available in the web site in a table. The details should contain the following:

- 1. Snap shot of Cover Page.
  - 2. Author Name.
    - 3. Publisher.
      - 4. Price.
  - 5. Add to cart button.

3

4

Logo	sugar wa	Web Site Name		
Home	Login	Registration	Catalogue	Cart
MCA MBA	MIL BIBLE	Book: XML Bible Author: Winston Publication: Wiely	\$ 40.5	Add to cart
BCA		Book : Al Author : S.Russel Publication : Princeton hall	\$ 63	Add to cart
	awanan A a	Book : Java 2 Author : Watson Publication : BPB publications	\$ 35.5	Add to cart
	HTML 4	Book: HTML in 24 hour Author: Sam Peter Publication: Sam	\$ 50	Add to cart

#### **REGISTRATION PAGE:**

- Create a "registration form "with the following fields
- 1) Name (Text field)



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	2) Password (password field)						
	3) E-mail id (text field) 4) Phone number (text field)						
	5) Sex (radio button)						
	6) Date of birth (3 select boxes)						
	7) Languages known (check boxes – English, Telugu, Hindi, Tamil)						
	8) Address (text area)						
	DESIGN A WEB PAGE USING CSS (Cascading Style Sheets) which includes the following:						
5	1) Use different font, styles:						
	In the style definition you define how each selector should work (font, color etc.).						
	Then, in the body of your pages, you refer to these selectors to activate the styles						
	WRITE AN XML file which will display the Book information which includes the following:  1) Title of the book						
	2) Author Name						
	3) ISBN number						
6	4) Publisher name						
	5) Edition						
	6) Price						
	Write a Document Type Definition (DTD) to validate the above XML file.						
7	Write Ruby program reads a number and calculates the factorial value of it and prints the same.						
8	Write a Ruby program which counts number of lines in a text files using its regular Expressions facility.						
9	Write a Ruby program that uses iterator to find out the length of a string.						
10	Write simple Ruby programs that uses arrays in Ruby.						
11	Write programs which uses associative arrays concept of Ruby.						
12	Write Ruby program which uses Math module to find area of a triangle.						
13	Write a program which illustrates the use of associative arrays in Perl.						
14	Write Perl program takes set names along the command line and prints whether they are regular files or special files.						
15	Example PHP program for contact us page.						
	User Authentication: Assume four users user1, user2, user3 and user4 having the passwords pwd1, pwd2,						
	pwd3 and pwd4 respectively. Write a PHP for doing the following.						
	<ol> <li>Create a Cookie and add these four user id's and passwords to this Cookie.</li> <li>Read the user id and passwords entered in the Login form (week1) and authenticate with the values (user</li> </ol>						
16	id and passwords) available in the cookies.						
	If he is a valid user (i.e., user-name and password match) you should welcome him by name						
	(user-name) else you should display "You are not an authenticated user".						
	Use init-parameters to do this.						
	Install a database (MySQL or Oracle).						
	Create a table which should contain at least the following fields: name, password, email-id, phone number						
1=	(these should hold the data from the registration form).						
17	Write a PHP program to connect to that database and extract data from the tables and display them.						
	Experiment with various SQL queries.  Insert the details of the users who register with the web site, who never a new user clicks the submit button						
	Insert the details of the users who register with the web site, whenever a new user clicks the submit button in the registration page (week2).						
	Create tables in the database which contain the details of items (books in our case like Book name, Price,						
18	Quantity, Amount) of each category. Modify your catalogue page (week 2) in such a way that you should						



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	connect to the database and extract data from the tables and display them in the catalogue page using PHP.
19	Write a PHP which does the following job: Insert the details of the 3 or 4 users who register with the web site (week9) by using registration form. Authenticate the user when he submits the login form using the user name and password from the database (similar to week8 instead of cookies).
20	Example PHP program for registering users of a website and login.



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### DEPARTMENT OF INFORMATION TECHNOLOGY

#### SOFTWARE TESTING & DATA MINING LAB

Course	Category	Professional Core	Course Code	16IT6L09						
Course	Type	Laboratory	L-T-P-C	0 - 0 - 3 - 2						
Prereq	uisites		Internal Assessment Semester End Examination Total Marks	40 60 100						
COUR	OURSE OUTCOMES									
Upon s	successful completion of the course, the student will be able to:									
CO1	Write test cas	ses by using Black-Box te	chniques.							
CO2	Write test cas	ses by using White-Box te	echniques.							
CO3	Operate on W	Operate on WEKA tool.								
CO4	Perform data	Perform data preprocessing techniques.								

Contribution o	Contribution of Course Outcomes towards achievement of Program Outcomes														
CO						P	O							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT6L09.1	1	2	-	2	-	-	-	-	-	-	1	-	-	1	2
16IT6L09.2	1	2	-	2	-	-	-	-	-	-	1	-	-	1	2
16IT6L09.3	1	2	-	3	3	-	-	-	-	-	-	-	-	2	2
16IT6L09.4	1	-	-	3	3	-	-	-	-	-	-	-	-	2	2

LIST O	F EXPERIME	ENTS							
		Problem Statement 01 Consider an automated banking application. The user can dial the bank from a personal computer,							
	provide a six-digit password, and follow with a series of keyword commands that activate the banking function. The software for the application accepts data in the following form:								
1		Area Code Prefix Suffix	Blank or three-digit number Three-digit number, not beginning with 0 or 1 Four-digit number						
	Design adhoc	Password Commands	Six-character alphanumeric  "Check status", "Deposit", "Withdrawal"						
2	provide a six	automated banking x-digit password, a tion. The software for	application. The user can dial the bank from a person of follow with a series of keyword commands that or the application accepts data in the following form:						
	Area Code Blank or three-digit number  Prefix Three-digit number, not beginning with 0 or 1								



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	Suffix Four-digit number		
Password		Six-character alphanumeric	
	Commands	"Check status", "Deposit", "Withdrawal"	ĺ

Design the test cases to test the system using following Black Box testing technique: BVA, Worst BVA, Robust BVA, Robust BVA Equivalence class testing (Input/output domain).

#### **Problem Statement 03**

Generate test cases using Black box testing technique to Calculate Standard Deduction on Taxable Income. The standard deduction is higher for tax payers who are 65 or older or blind. Use the method given below to calculate tax.

1. The first factor that determines the standard deduction is the filing status. The basic standard deduction for the various filing status are:

Single	\$4,750
Married, filing a joint return	\$9,500
Married, filing a separate return	\$7,000

- 2. If a married couple is filing separate returns and one spouse is not taking standard Deduction, the other spouse also is not eligible for standard deduction.
- 3. An additional \$1,000 is allowed as standard deduction, if either the filer is 65 yrs or the spouse is 65 yrs or older (the latter case applicable when the filing status is "Married" and filing "joint").
- 4. An additional \$1,000 is allowed as standard deduction, if either the filer is blind or the spouse is blind (the latter case applicable when the filing status is "married" and filing "joint").

**HINT:** From the above description, it is clear that the calculation of standard deduction depends on the following 3 factors:

- 1. Status of filing of the filer
  - 2. Age of the filer
- 3. Whether the filer is blind or not

In addition, in certain cases, the following additional factors also come into play in calculating the standard deduction.

- 1. Whether spouse has claimed standard deduction
  - 2. Whether spouse is blind
- 3. Whether the spouse is more than 65 years old

#### Problem Statement 04

Consider the following program segment:

- 1. int max (int i, int j, int k)
- 2.{

4

5

3. int max;

4. if (i>j) then

5. if (i>k) then max=i;

6. else max=k;

7. else if (j > k) max=j

8. else max=k

9. return (max);

10.}

- a) Draw the control flow graph for this program segment
- b) Determine the Cyclomatic complexity for this program
  - c) Determine the independent paths

#### **Problem Statement 05**

Source code of simple insertion sort implementation using array in ascending order in c programming language #include<stdio.h>

3



#### (AUTONOMOUS)

```
int main(){
      int i,i,s,temp,a[20];
      Printf ("Enter total elements: ");
       Scanf ("%d",&s);
       printf("Enter %d elements: ",s);
      for(i=0;i<s;i++)
       scanf("%d",&a[i]);
      for(i=1;i< s;i++)
      temp=a[i]; j=i-1;
      while((temp \le a[j]) & & (j \ge 0))
      a[j+1]=a[j];
      j=j-1;
      a[j+1]=temp;
      printf("After sorting: ");
      for(i=0;i<s;i++)
       printf(" %d",a[i]);
      return 0;
      HINT: for loop is represented as while loop
       a) Draw the program graph for given program segment
      b) Determine the DD path graph
      c) Determine the independent paths
      d) Generate the test cases for each independent path
       Problem Statement 06
      Consider a program to input two numbers and print them in ascending order given below. Find all du
       paths and identify those du-paths that are not feasible. Also find all dc paths and generate the test
       cases for all paths (dc paths and non dc paths).
      #include<stdio.h>
      #include<conio.h>
      1. void main ()
      2. {
      3 int a, b, t;
      4. Clrscr ();
      5. Printf("Enter first number");
6
      6. scanf ("%d",&a);
       7. printf("Enter second number");
       8. scanf("%d",&b);
       9. if (a < b) {
       10. t=a;
       11a=b;
       12 b=t;
       13}
       14. printf ("%d %d", a, b);
       15 getch ();
```



3

4

5

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7	Problem Statement 07 Consider the above program and generate possible program slices for all variables. Design at least one test case from every slice.						
8	Problem Statement 08 Consider the code to arrange the nos. in ascending order. Generate the test cases for relational coverage, loop coverage and path testing. Check the adequacy of the test cases through mutation testing and also compute the mutation score for each.  i = 0; n=4; //N-Number of nodes present in the graph While (i <n-1) +="" 1;<="" do="" j="i" th=""></n-1)>						
	While (i>ii-1) do $j = 1+1$ , While (j <n) do<br="">if A[i]<a[j] (a[i],="" a[j]);="" do;<br="" end="" swap="" then="">i=i+1; end do</a[j]></n)>						
	DATA MINING						
SYSTE	M/SOFTWARE REQUIREMENTS:						
• Intel	based desktop PC						
• WE	KA TOOL						
1	Demonstration of preprocessing on the given dataset.						
2	2 Demonstration of Association rule mining.						

Demonstration of classification using id3 algorithm.

Demonstration of clustering using simple k-means.

Demonstration of classification using naïve bayes algorithm.



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#### INTELLECTUAL PROPERTY RIGHTS AND PATENTS

<b>Course Category</b>	Humanities	Course Code	16ВН6Т16
Course Type	Theory	L-T-P-C	0 - 2 - 0 - 0
Prerequisites		Internal Assessment	40
		Semester End Examination	60
		Total Marks	100

CC	OURSE	CONTENT										
U	NIT I	WTO-WIPO- Regulatory – Over use or Misuse of Intellectual Property Rights - Compliand and Liability Issues.										
U	Introduction to Copyrights – Principles of Copyright – Subject Matters of Copyright – R Afforded by Copyright Law –Copyright Ownership – Transfer and Duration – Right to Prepare Derivative Works –Rights of Distribution – Rights of performers – Copyright Formalities and Registration – Limitations – Infringement of Copyright – International Copyright Law- Semiconductor Chip Protection Act.											
UN	Introduction to Patent Law – Rights and Limitations – Rights under Patent Law – Par Requirements – Product Patent and Process Patent- Ownership and Transfer – Par Application Process and Granting of Patent – Patent Infringement and Litigation – International Patent Law – Double Patenting – Patent Searching – New developments in Patent Law											
Uľ	Introduction to Trade Mark – Trade Mark Registration Process – Post registration procedures – Trade Mark maintenance – Transfer of rights – Inter parties Proceedings – Infringement – Dilution of Ownership of Trade Mark – Likelihood of confusion – Trade Mark claims – Trade Marks Litigation – International Trade Mark Law.											
UNIT V  Introduction to Trade Secrets – Maintaining Trade Secret – Physical Security – Employee Confidentiality Agreement – Trade Secret Law – Unfair Competition – Trade Secret Litigation- Service Level Agreements – Breach of Contact Applying State Law.												
UN	NIT VI	Introduction to Cyber Law – Information Technology Act - Cyber Crime and Ecommerce –										
RF	FEREN	CE BOOKS										
1.		tual Property, Deborah E.Bouchoux, Cengage learning, New Delhi.										
2.	Intellec Delhi.	tual Property Rights (Patents & Cyber Law), Dr. A. Srinivas. Oxford University Press, New										
3.	Fundan	nentals of IPR for Engineers, Kompal Bansal and Parishit Bansal, BS Publications (Press).										
4.	Cyber I	Law. Texts & Cases, South-Western's Special Topics Collections.										
5.	Intellec	tual Property Rights, Prabhuddha Ganguli, Tata Mc-Graw – Hill, New Delhi.										
6.	Intellec	tual Property, Richard Stim, Cengage Learning, New Delhi.										
7.	Intellec	tual Property Rights, R. Radha Krishnan, S. Balasubramanian, Excel Books, New Delhi.										
8.	Intellec	tual Property Right, M.Ashok Kumar and Mohd.Iqbal Ali, Serials Pub.										



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#### IV Year I Semester

#### MANAGEMENT SCIENCE

Course Catego		Humanities Course Code:		16BH7T15			
Course	Type:	Theory	L-T-P-C:	4-0-0-3			
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100			
COUR	SE OUTCO	OMES		Blooms Taxonomy			
Upon s	Upon successful completion of the course, the student will be able to:						
CO1	CO1 Recognize management thoughts, motivational theories and types of organizations						
CO2	Apply the concepts of operations Management, such as Control Charts, work study, materials management for smooth functioning of production units.						
CO3	CO3 Appraise the role of functional management in maximizing profits.						
CO4	Apply techniques of Project Management in controlling cost.						
CO5	Apply prir	Remembering					
CO6	Classify tl scenario.	he management practices with	reference to current business	Understanding			

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO	PO										PSO				
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16BH7T15.1	-	-	-	-	-	2	-	-	2	1	1	-	-	-	-
16BH7T15.2	-	2	-	-	-	-	-	-	-	-	-	-	-	-	1
16BH7T15.3	-	1	-	-	-	1	-	1	3	-	-	-	-	-	1
16BH7T15.4	-	2	-	-	-	-	-	-	-	-	3	-	-	-	1
16BH7T15.5	-	1	-	-	-	-	-	-	-	-	-	-	-	-	-
16BH7T15.6	-	-	-	-	1	-	-	-	-	1	1	2	-	-	1



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COURS	SE CONTENT								
UNIT	making Process-Designing organization structure- Principles of organization - Types of organization structure.								
UNIT I	Operations Management: Production Management-functions— Work study- Statistical Quality Control- Control charts (P-chart, R-chart, and C-chart). Simple problems- Mater Management: Need for Inventory control- EOQ, ABC analysis (simple problems) and Types of ABC analysis (HML, SDE, VED, and FSN analysis).								
UNIT II	Functional Management: Concept of HRM, HRD and PMIR- Functions of HR Manager- Job Evaluation and Merit Rating, Balanced Score Card – Team Dynamics/Working in Teams - Marketing Management- Functions of Marketing – Marketing strategies based on Product Life Cycle.								
UNITIV	Project Management: (PERT/CPM): Development of Network – Difference between PERT and CPM Identifying Critical Path- Probability- Project Crashing (Simple Problems).								
UNIT	Entrepreneurship Management & Strategic Management: Entrepreneurship- features-Financial Institutions facilitating entrepreneurship – Startup culture. Strategic Management: Vision, Mission, Goals, Strategy – Elements of Corporate Planning Process – Environmental Scanning – SWOT analysis Steps in Strategy Formulation and Implementation, Generic Strategy Alternatives.								
UNIT V	Process Outsourcing (BPO), Business Process Re-Engineering.								
1EXII	Management Science, Dr. P. Vijaya Kumar and Dr. N. Appa Rao, Cengage, Delhi, 2012.								
2	Management Science, Dr. P. Vijaya Kumar and Dr. N. Appa Rao, Cengage, Deini, 2012.  Management Science, Dr. A. R. Aryasri, TMH 2011.								
	ENCE BOOKS								
1	Essentials of Management, Koontz and Weihrich, TMH 2011								
2	Global Management Systems, Seth and Rastogi, Cengage Learning, Delhi, 2011.								
3	Organizational Behaviors, Robbins, Pearson Publications, 2011								
4	Production & Operational Management, Kanishka Bedi, Oxford Publications, 2011.								
5	Management Science, Manjunath, Pearson Publications, 2013.								
6	Human Resource Management, Biswajit Patnaik, PHI, 2011.								
7	Strategic Management, Hitt and Vijaya Kumar, Cengage Learning.								
8	Management Science, Dr. PG. Ramanujam, BVR Naidu, PV Rama Sastry, Himalaya Publishing House, 2013.								
9	Management Shapers, Universities Press.								
10	Principles of Marketing, Philip Kotler and Armstrong, Pearson publications.								
11	Principles of Management and Administration, D. Chandra Bose, Prentice Hall of India Pvt. Ltd., New Delhi.								
12	Patterns of Entrepreneurship Management, Jack M.Kaplan.								



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#### CRYPTOGRAPHY AND NETWORK SECURITY

Course Catego		Professional Core	Course Code:	16CS7T19							
Course	Type:	Theory	L-T-P-C:	4-0-0-3							
Prereq	uisites:		Internal Evaluation:	40							
			Semester end Evaluation:	60							
			Total Marks:	100							
COUR	SE OBJEC	CTIVES									
1		d symmetric block ciphers ( cryptography (RSA, discret	DES, AES, other contemporary symmet e logarithms).	ric ciphers),							
COUR	SE OUTCO	OMES		Blooms Taxonomy							
Upon s	Upon successful completion of the course, the student will be able to:										
CO1	Classify Security attacks, threats and its measures.										
CO2	Evaluate security mechanisms with Symmetric Key cryptography.  Understanding										
CO3	Evaluate Number theory and security mechanisms with Asymmetric Key cryptography.  Understanding										
CO4	Analyze Data Integrity, Digital Signature Schemes & Key Management.  Analyzing										
CO5	Analyze network security models for ensuring security at Application layer and Transport layer.  Analyzing										
CO6	Analyze n	Analyze network security model at Network layer Analyzing									

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						P	Ю							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16CS7T19.1	3	2	3	1	2	-	-	-	-	-	-	-	3	3	3
16CS7T19.2	3	2	3	1	2	-	-	-	-	-	-	-	3	3	3
16CS7T19.3	3	2	3	1	2	-	-	-	-	-	-	-	3	3	3
16CS7T19.4	3	2	3	3	3	-	-	-	-	-	-	-	3	3	3
16CS7T19.5	3	2	3	3	3	-	-	-	-	-	-	-	3	3	3
16CS7T19.6	3	2	3	3	3	-	-	-	-	-	-	-	3	3	3



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COURS	SE CONTENT								
UNIT	Classical Encryption Techniques Security attacks, services & mechanisms, Network Security Model, Non-Cryptographic Protocol Vulnerabilities, Cryptography basics, Symmetric Cipher Model, Cryptanalysis and brute force attacks, Substitution and transposition techniques.								
UNIT I	Block Ciphers & Symmetric Key Cryptography Stream ciphers & Block ciphers, Feistel Cipher, DES, Triple DES, AES.								
UNIT I	Number Theory & Asymmetric Key Cryptography Number Theory: Prime and Relatively Prime Numbers, Modular Arithmetic, Fermat's and Euler's Theorems, The Chinese Remainder theorem, Discrete logarithms. Public Key Cryptography: Principles, public key cryptosystems, RSA Algorithms, Diffie Hellman Key Exchange, Elgamal encryption & decryption, Elliptic Curve Cryptography.								
UNITI	Cryptographic Hash Functions & Digital Signatures  Application of Cryptographic Hash Functions, Requirements & Security, Secure Hash								
UNIT	Network Security-I (Transport Layer Security & Email Security)  Transport Level Security: Web Security Requirements, Secure Socket Layer (SSL) and Transport Layer Security (TLS), Secure Shell (SSH)  Electronic Mail Security: Pretty Good Privacy (PGP) and S/MIME.								
UNIT V	Network Security-II IP Security: IP Security Overview, IP Security Architecture, Authentication Header, Encapsulating Security Payload, Combining Security Associations and Key Management. Intrusion detection: Overview, Approaches for IDS/IPS, Signature based IDS, Host based IDS/IPS.								
TEXT	BOOKS								
1	Cryptography & Network Security: Principles and Practices, William Stallings, PEA, Sixth edition, 2006.								
2	Introduction to Computer Networks & Cyber Security, Chwan Hwa Wu, J.David Irwin, CRC press, 2016.								
REFER	RENCE BOOKS								
1	Network Security and Cryptography, Bernard Meneges, Cengage Learning, 2012.								
2	Everyday Cryptography, Keith M.Martin, Oxford, 2 <sup>nd</sup> edition, 2017.								
3	Cryptography and Network Security, Behrouz A Forouzan, DebdeepMukhopadhyay, Mc Graw Hill, 3 <sup>rd</sup> edition, 2008.								
WEB R	RESOURCES								
1	http://nptel.ac.in/courses/106105031(Prof. D. Mukhopadhyay, IIT, Kharagpur)								
2	http://williamstallings.com/Extras/Security-Notes/								



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#### **MOBILE COMPUTING**

Course Catego		16IT7T16							
Course	Type:	Theory	L-T-P-C:	4-0-0-3					
Prerequ	uisites:		Internal Evaluation:	40					
	Semester end Evaluation: 6								
			Total Marks:	100					
COUR	SE OBJEC	TIVES							
1	To make the student understand the concept of mobile computing paradigm, its novel applications and limitations.								
2	2 Understand the issues and solutions of various layers of mobile network Layers.								
COUR	SE OUTCO	OMES		Blooms Taxonomy					
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Level					
CO1	Illustrate (	GSM architecture and data ser	vices in GSM.	Understanding					
CO2	Summariz	e different Medium access co	ntrol mechanisms	Understanding					
CO3	Elaborate packet delivery and hand over management in mobile network layer.  Understanding								
CO4	Analyze TCP/IP protocols in mobile transport layer.								
CO5	Classify data delivery mechanisms.								
CO6	Compare different routing algorithms in MANETs.								

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО						P	O							PSO	
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7T16.1	3	2	2	2	2	3	-	-	-	-	-	2	1	2	-
16IT7T16.2	3	3	2	2	2	3	-	-	-	-	-	1	1	2	-
16IT7T16.3	3	3	3	2	2	2	-	-	-	-	-	1	1	2	-
16IT7T16.4	2	3	3	3	2	2	-	-	-	-	-	1	2	2	-
16IT7T16.5	3	3	2	2	2	3	-	-	-	-	-	1	1	2	-
16IT7T16.6	3	3	3	3	2	2	-	-	-	-	-	1	3	3	-



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COUR	SE CONTENT								
UNIT	Radio Interfaces, Protocols, Localization, Calling, Handover, Security, New Data Services, GPRS.								
UNIT I	(Wireless) Medium Access Control (MAC): Motivation for a specialized MAC (Hidden and exposed terminals, Near and far terminals), SDMA, FDMA, TDMA, CDMA, Wireless LAN/(IEEE 802.11).								
UNIT I	Mobile Network Layer: IP and Mobile IP Network Layers, Packet Delivery and Handover Management, Location Management, Registration, Tunneling and Encapsulation, Route Optimization, DHCP.								
UNITI	Mobile Transport Layer: Conventional TCP/IP Protocols, Indirect TCP, Snooping TCP,								
UNIT	Data Dissemination: Communications Asymmetry, Classification of Data Delivery								
UNIT V	Mobile Ad hoc Networks (MANETs): Introduction, Applications & Challenges of a								
TEXT	BOOKS								
1	Mobile Communications, Jochen Schiller, Addison-Wesley, Second Edition, 2009. (Unit 2)								
2	Mobile Computing, Raj Kamal, Oxford University Press, 2007, ISBN: 0195686772 (Unit 1,3,4,5,6)								
REFER	RENCE BOOKS								
1	Mobile Computing, Technology Applications and Service Creation, Asoke K Talukder, Hasan Ahmed, Roopa R Yavagal, Second Edition, Mc Graw Hill.								
2	Principles of Mobile Computing, UWEHansmann, Lother Merk, Martin S. Nocklous, Thomas Stober, Second Edition, Springer.								
WEB F	RESOURCES								
1	http://www.tutorialspoint.com/mobile_computing/index.htm								
2	http://en.wikipedia.org/wiki/Mobile_computing#Definitions								
3	http://nptel.ac.in/courses/106106147/								
4	https://onlinecourses.nptel.ac.in/noc16_cs13/preview								
1									



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#### **OPEN SOURCE SOFTWARE**

Course Category:	Professional Core	Course Code:	16IT7T17					
Course Type:	Theory	L-T-P-C:	4-0-0-3					
Prerequisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100					
COURSE OBJECTIVES								

#### **COURSE OBJECTIVES**

To provide a basic idea of Open source technology, their software development process so as to understand the role and future of open source software in the industry along with the impact of legal, economic and social issues for such software.

COUR	COURSE OUTCOMES							
Upon s	Taxonomy Level							
CO1	Classify about Linux shell and its file structure.	Understanding						
CO2	Build Angular JS web Application	Applying						
CO3	Write Programs using jQuery.	Applying						
CO4	Demonstrate Ruby on Rails applications.	Understanding						
CO5	Create Nosql database programs using MongoDB	Applying						
CO6	Classify about HBase.	Understanding						

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО						P	O							PSO	
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7T17.1	2	3	2	3	2	-	-	2	-	-	3	3	3	2	2
16IT7T17.2	3	3	3	3	3	-	-	-	2	-	-	2	3	3	3
16IT7T17.3	3	3	3	3	3	-	-	-	2	-	-	2	3	3	3
16IT7T17.4	2	3	3	3	3	-	-	-	-	-	2	2	2	3	2
16IT7T17.5	3	3	3	3	3	-	-	-	-	-	2	3	3	3	2
16IT7T17.6	2	3	3	3	3	-	-	-	-	-	2	2	2	3	2



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C	OURSE	CONTENT									
ι	J <b>NIT I</b>	Linux: Introduction to Linux ,Linux Distributions ,Operating Systems and Linux ,History of Linux and Unix ,Unix ,Linux ,Linux Overview, Open Source Software  The Linux Shell and File Structure: The Shell, the Command Line, Filename Expansion, Standard Input/ Output and Redirection									
U	NIT II	Angular JS: What Is Angular JS, Data Binding and Your First Angular JS Web Application, Simple Data Binding, Best Data Binding Practices Modules, Scopes, Controllers, Expressions									
U	NIT III	j Query: Our First jQuery Document, Selectors-The Document Object Model ,The \$() Factory Function CSS Selectors, XPath Selectors, Custom Selectors ,DOM Traversal Methods ,Accessing DOM Element									
U	NITIV	<b>Ruby on rails:</b> Ruby: Ruby, Ruby Gems, Rails, and Git, The First Application, rails server, Model-View-Controller (MVC) Installation and Setup, Planning the Application, A Demo App									
U	Mongo DB: Getting and Starting MongoDB, Introduction to the MongoDB Shell, Runn the Shell, A MongoDB Client, Basic Operations with the Shell, Data Types, Basic D Types, Dates, Arrays., Embedded Documents_id and Object Ids, Using the MongoDB Sh Running Scripts with the Shell Creating a .mongorc.js, Customizing Your Prompt.  Creating, Updating, and Deleting Documents Inserting and Saving Documents, Ballnsert, Insert Validation, Removing Documents, Remove Speed, Updating Documents										
U	NIT VI	HBase: Installation-Requirements, File systems for Hbase, Installation Choices, Run Modes, Configuration, Deployment, Operating a Cluster.  Client API the Basics: CRUD Operations-Put Method, Get Method, Delete Method									
Т	EXTBO	OKS									
1	Linux:	The Complete Reference, Sixth Edition Richard Petersen, Mc GrawHill (Unit-1)									
2	Angula	rJS: ng-book The Complete Book on AngularJS Ari Lerner(Unit-2)									
3		: Learning jQuery Better Interaction Design and Web Development with Simple JavaScript ques, Jonathan Chaffer Karl Swedberg (Unit-3)									
4	RUBY	ON RAILS <sup>TM</sup> 3TUTORIAL Learn Rails <sup>TM</sup> by Example Michael Hart(Unit-4)									
5		DB: MongoDB: The Definitive Guide, 2 <sup>nd</sup> Edition Powerful and Scalable Data Storage, a Chodorow, O'Reilly Media.( Unit 5)									
6	HBase:	The Definitive Guide, Lars George O'Reilly Media(Unit-6)									
R		NCE BOOKS									
1	Web D	evelopment with MongoDB and NodeJS, Second Edition.									
2	Angula	rJS, 1 <sup>st</sup> Edition, Brad Green, Shyam Seshadri.									
W	EB RES	SOURCES									
1		www.khuisf.ac.ir/prof/images/Uploaded_files/Linux%20The%20Complete%20Reference.6th.E Nov.2007)[2842313].PDF									
2		www.kopykitab.com/ebooks/2016/06/7677/sample/sample_7677.pdf									
3	https://v	www.e-reading.club/bookreader.php/142087/Learning_jQuery.pdf									
4	http://p	epa.holla.cz/wp-content/uploads/2015/10/ng-book-The-Complete-Book-on-AngularJS.pdf									
5	file:///E	I:/ruby on rails 3 tutorial.pdfhttp://usuaris.tinet.cat/bertolin/pdfs/mongodb %20the%20defin									



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	itive%20 guide%20-%20kristina%20chodorow_1401.pdf								
F	For AngularJS:								
1	file:///C:/Users/SivaBaba/Desktop/angularjs_tutorial.pdf								
2	http://www.longevity.co.uk/media/1008/angularjs-novice-to-ninja.pdf								
3	http://file.allitebooks.com/20150811/Professional%20AngularJS.pdf								
F	For Mongo DB:								
1	https://www.coursera.org/learn/introduction-mongodb								
2	https://the-eye.eu/public/Books/IT%20Various/mongodb_the_definitive_guide.pdf								
3	http://usuaris.tinet.cat/bertolin/pdfs/mongodb_%20the%20definitive%20guide%20-								
_	%20kristina%20chodorow_1401.pdf								
H	base:								

http://www.mpam.mp.br/attachments/article/6214/HBase%EF%BC%9AThe%20Definitive%20Guide



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#### **ELECTIVE-I**

#### I. BIG DATA ANALYTICS

Course Catego		Professional Elective	Course Code:	16IT7D01						
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prerequ	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100						
COUR	COURSE OBJECTIVES									
1	Students w	vill know about Big data Platf	form and its evolution							
2		vill learn about Data analytics								
3	Students will know about stream models and architectures									
4	Students w	vill analyze about clustering								
5	Students le	earn about different framewor	ks and new technologies							
COUR	SE OUTCO	OMES		Blooms						
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level						
CO1	Develop Ja	ava Programs using Generic c	classes and Type Parameters.	Understanding						
CO2	Compare (	Google File System and Hado	op Distributed File Systems.	Understanding						
CO3	Write programs based on map reduce framework.  Understanding									
CO4	Build Hadoop I/O programs. Applying									
CO5	Interpret about pig architecture and its implementation.  Understanding									
CO6	Design a d	ata analytical system using H	IVE.	Applying						

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO						P	O							PSO	
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D01.1	3	3	2	2	2	-	-	-	-	-	-	-	1	1	1
16IT7D01.2	3	2	2	2	2	-	-	-	-	-	-	-	2	2	1
16IT7D01.3	3	1	1	2	2	-	-	-	-	-	-	1	-	-	1
16IT7D01.4	3	3	3	2	2	-	-	-	-	-	-	1	2	2	1
16IT7D01.5	3	3	3	2	2	-	-	-	-	-	-	1	2	2	1
16IT7D01.6	3	3	3	2	2	-	-	-	-	-	-	1	2	2	1



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COURS	SE CONTENT						
UNIT	Serialization.						
UNIT I	Working with Big Data: Google File System, Hadoop Distributed File System (HDFS) – Building blocks of Hadoop (Namenode, Datanode, Secondary Namenode, Job Tracker, Task Tracker), Introducing and Configuring Hadoop cluster (Local, Pseudo-distributed mode, Fully Distributed mode), Configuring XML files.						
UNIT I	Writing MapReduce Programs: A Weather Dataset, Understanding Hadoop API for MapReduce Framework (Old and New), Basic programs of Hadoop MapReduce: Driver code, Mapper code, Reducer code, Record Reader, Combiner, Partitioner						
UNITI	Hadoop I/O: The Writable Interface, Writable Comparable and comparators, Writable Classes: Writable wrappers for Java primitives, Text, Bytes Writable, Null Writable, Object Writable and Generic Writable, Writable collection.						
UNIT	Distributed Modes of Running Pig Scripts, Checking out the Pig Script Interfaces, Scripting with Pig Latin.						
UNIT V	the Hive Data Manipulation Language Works, Querying and Analyzing Data.						
	BOOKS						
1	Big Java, Cay Horstmann, 4 <sup>th</sup> Edition, Wiley John Wiley & Sons, INC						
2	Hadoop: The Definitive Guide, Tom White, 3 <sup>rd</sup> Edition, O'reilly						
3	Hadoop in Action, Chuck Lam, Manning Publications.						
4	Hadoop for Dummies, Dirk deRoos, Paul C.Zikopoulos, Roman B.Melnyk,Bruce Brown, Rafael Coss						
REFER	RENCE BOOKS						
1	Hadoop in Practice, Alex Holmes, Manning Publ.						
2	Hadoop MapReduce Cookbook, Srinath Perera, ThilinaGunarathne.						
WEB R	RESOURCES						
1	https://cognitiveclass.ai/courses/introduction						
2	https://www.tutorialspoint.com/hadoop/index.htm						
3	Hadoop: http://hadoop.apache.org/						
4	Hive: https://cwiki.apache.org/confluence/display/Hive/Home						
5	Piglatin: http://pig.apache.org/docs/r0.7.0/tutorial.html						



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### II. INFORMATION RETRIEVAL SYSTEMS

Course Category:		Professional Elective	Course Code:	16IT7D02						
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100						
COUR	COURSE OBJECTIVES									
1	To provide	e the foundation knowledge in	n information retrieval.							
2	To equip s	students with sound skills to s	olve computational search problems.							
3	To apprec	iate how to evaluate search en	gines.							
4	To appreciate the different applications of information retrieval techniques in the Internet or Web environment.									
5	To provide hands-on experience in building search engines									
6	To provide	e hands-on experience in eval	uating search engines.							
COUR	SE OUTCO	OMES		Blooms Taxonomy						
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Level						
CO1	Identify th data struct		ation retrieval systems and basic	Understanding						
CO2	Use invert	ed files to build IR systems.		Understanding						
CO3	Classify si	gnature file usability in retriev	ving of information.	Understanding						
CO4	Operate on IR system using PAT Trees and PAT arrays.  Analyzing									
CO5	CO5 Use stemming algorithms for the search and retrieval of information.  Applying									
CO6	Construct	Thesauri from text that is used	d in information retrieval.	Analyzing						

Contribution o	f Cou	rse Oı	ıtcom	es tow	ards a	achiev	ement	of Pr	ogran	Outc	omes				
CO						P	O							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D02.1	3	3	-	-	-	-	-	-	-	-	-	-	2	3	2
16IT7D02.2	3	3	3	3	3	-	-	-	-	-	-	-	2	2	3
16IT7D02.3	3	3	3	3	3	-	-	-	-	-	-	-	2	3	3
16IT7D02.4	3	3	3	3	3	-	-	-	-	-	-	-	2	3	3
16IT7D02.5	3	3	3	3	3	-	-	-	-	-	-	-	2	2	3
16IT7D02.6	3	3	3	3	3	-	-	-	-	-	-	2	3	3	3



### (AUTONOMOUS)

COURS	SE CONTENT
UNIT	Introduction to Information Storage and Retrieval System: Introduction, Domain Analysis of IR systems and other types of Information Systems, IR System Evaluation. Introduction to Data Structures and Algorithms related to Information Retrieval: Basic Concepts, Data structures, Algorithms
UNIT I	sorted array, Modifications to Basic Techniques.
UNIT I	Partitioning, Horizontal Partitioning.
UNITI	algorithms on the PAT Trees, Building PAT trees as PATRICA Trees, PAT representation as arrays.
UNIT	Evaluations of Stemming to Compress Inverted Files.
UNIT V	Thesaurus construction from Texts.
TEXT	BOOKS
1	Information Retrieval Data Structures and Algorithms, Frakes, W.B., Ricardo Baeza, Yates, Prentice Hall, 1992.
2	Modern Information Retrieval, Yates, Pearson Education.
3	Information Storage & Retrieval, Robert Korfhage, John Wiley & Sons.
REFER	RENCE BOOKS
1	Information Retrieval Systems: Theory and Implementation, Kowalski, Gerald, Mark T Maybury, Kluwer Academic Press, 1997.
2	Information Retrieval Algorithms and Heuristics, Grossman, David A., Frieder, Ophir 2ed, Springer.
WEB R	RESOURCES
1	http://cse.iitkgp.ac.in/~pabitra/course/ir06/ir06.html
2	https://classes.soe.ucsc.edu/ism293/Spring09/material/Lecture%202.pdf
3	http://videolectures.net/Top/Computer_Science/Information_Retrieval/



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### III. DISTRIBUTED SYSTEMS

Course Catego		Professional Elective	Course Code:	16IT7D03
Course	Type:	Theory	L-T-P-C:	4-0-0-3
Prereq	uisites:		Internal Evaluation:	40
			Semester end Evaluation:	60
			Total Marks:	100
COUR	SE OBJEC	TIVES		
1	availability procedure	y of facilities for data transm calls.	nentals of distributed computer syste ission, IPC mechanisms in distributed	l systems, Remote
2		udents to current technology to infrastructures with various of	used to build architectures to enhance computing principles	distributed
COUR	SE OUTCO	OMES		Blooms
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level
CO1	Compare v	various System Models.		Understanding
CO2	Differentia	ate between TCP and UDP co	mmunication.	Applying
CO3	Analyze th	ne process of Remote Method	Invocation.	Analyzing
CO4	Compare a	and Contrast between Process	es and Threads.	Understanding
CO5	Analyze the systems.	ne difference between Napster	and Peer-to-Peer distributed file	Analyzing
CO6	Analyze C	Concurrency control and Dead	locks in Distributed transactions.	Analyzing

Contribution o	f Cou	rse O	utcom	es tow	ards	achiev	ement	t of Pı	rograr	n Outo	comes				
CO		PO PSO													
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D03.1	3	1	2	2	-	-	-	-	-	-	-	-	3	2	-
16IT7D03.2	2	3	1	2	-	-	-	-	-	-	-	-	3	2	-
16IT7D03.3	2	3	1	2	-	-	-	-	-	-	-	-	3	2	-
16IT7D03.4	3	1	3	2	-	-	-	-	-	-	-	-	3	2	-
16IT7D03.5	2	1	2	2	-	-	-	-	-	-	-	-	3	2	-
16IT7D03.6	2	1	1	2	-	-	-	-	-	-	-	-	3	2	-



### (AUTONOMOUS)

COURS	SE CONTENT
	Characterization of Distributed Systems: Introduction, Examples of Distributed
	Systems, Resource Sharing and the Web, Challenges.
UNIT	System Models: Introduction, Architectural Models- Software Layers, System
	Architecture, Variations, Interface and Objects, Design Requirements for Distributed
	Architectures, Fundamental Models- Interaction Model, Failure Model, Security Model.
	Interprocess Communication: Introduction, The API for the Internet Protocols- The
UNIT I	Characteristics of Interprocess communication, Sockets, UDP Datagram
UNITI	Communication, ICP Stream Communication; External Data Representation and
	Marshalling; Client Server Communication; Group Communication- IP Multicast- an
	implementation of group communication, Reliability and Ordering of Multicast.
	Distributed Objects and Remote Invocation: Introduction, Communication between
UNIT I	
	Implementation of RMI, Distributed Garbage Collection; Remote Procedure Call, Events
	and Notifications, Case Study: JAVA RMI
UNITI	
	Processes and Threads – Address Space, Creation of a New Process, Threads.
	<b>Distributed File Systems</b> : Introduction, File Service Architecture; Peer-to-Peer Systems:
UNIT V	
	<b>Coordination and Agreement:</b> Introduction, Distributed Mutual Exclusion, Elections, Multicast Communication.
	Transactions & Replications: Concurrency Control in Distributed Transactions,
UNIT V	· ·
UNII	(Primary) Replication, Active Replication.
TEXT	BOOKS
	Distributed Systems- Concepts and Design, George Coulouris, Jean Dollimore, Tim Kindberg,
1	Fourth Edition, Pearson Publication.
	Distributed Computing, Principles, Algorithms and Systems, Ajay D Kshemkalyani,
2	Mukesh Sighal, Cambridge.
REFER	ENCE BOOKS
1	Distributed Computing: Fundamentals, Simulations and Advanced Topics, HagitAttiya,
1	Jennifer Welch.
2	Distributed Systems – Principles and Paradigms, Andrew S. Tanenbaum, Maaten Van Steen,
2	2 <sup>nd</sup> Edition, Pearson.
WEB R	ESOURCES
1	1. http://nptel.ac.in/courses/106106107/
2	2. <a href="http://www.hpcs.cs.tsukuba.ac.jp/~tatebe/lecture/h23/dsys/dsd-tutorial.html">http://www.hpcs.cs.tsukuba.ac.jp/~tatebe/lecture/h23/dsys/dsd-tutorial.html</a>
3	3. <a href="https://www.techopedia.com/definition/18909/distributed-system">https://www.techopedia.com/definition/18909/distributed-system</a>



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### IV. DESIGN PATTERNS

Course Catego		Professional Elective	Course Code:	16IT7D04			
Course	Type:	Theory	L-T-P-C:	4-0-0-3			
Prereq	uisites:		Internal Evaluation: Semester end Evaluation:	60			
	Total Marks: 100						
COUR	SE OBJEC	TIVES					
1	To introdu	ice the fundamental concepts	of design patterns.				
2	To explain	principles, practices and app	roaches to make good designs using of	design patterns.			
3		e knowledge on various designthod and strategy.	n patterns such as composite, iterator	, observer,			
COUR	SE OUTCO	OMES		Blooms Taxonomy			
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Level			
CO1	Relate des	ign Problems with Design Pat	terns.	Understanding			
CO2		Analyze the application of design patterns in the context of the Design of a Document Editor.  Analyzing					
CO3	Compare of patterns et	creational patterns like Abstra	ct Factory, Singleton Design	Understanding			
CO3	patterns et	creational patterns like Abstrac.,	r, Façade Design patterns etc.,	Understanding Understanding			
	compare s	creational patterns like Abstrac.,	r, Façade Design patterns etc.,				

Contribution o	f Cou	rse Oı	utcom	es tow	ards :	achiev	ement	of Pr	rogran	n Outo	comes				
CO						P	Ю							PSO	
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D04.1	2	2	2	1	-	-	-	-	-	-	-	1	1	-	1
16IT7D04.2	1	2	2	1	1	-	-	-	-	-	-	1	1	-	1
16IT7D04.3	1	2	2	2	1	-	-	-	-	-	-	-	1	-	-
16IT7D04.4	1	2	2	2	1	-	-	-	-	-	-	-	1	-	-
16IT7D04.5	1	2	2	2	1	-	-	-	-	-	-	-	1	-	-
16IT7D04.6	1	2	2	1	1	-	-	-	-	-	-	1	1	-	1



### (AUTONOMOUS)

COUR	SE CONTENT
UNIT	Introduction: Design Pattern, Design Patterns in Smalltalk MVC, Describing Design Patterns, The Catalog of Design Patterns, Organizing the Catalog, How Design Patterns Solve Design Problems, How to Select a Design Pattern, How to Use a Design Pattern.
UNIT I	A Case Study: Designing a Document Editor, Design Problems, and Document Structure, Formatting, Embellishing the User Interface, and Supporting Multiple Look and Feel Standards, Supporting Multiple Window Systems, User Operations Spelling Checking and Hyphenation, Summary.
UNIT I	· · · · · · · · · · · · · · · · · · ·
UNITI	Structural Patterns: Adapter, Bridge, and Composite, Decorator, Façade, Flyweight, Proxy.
UNIT	Behavioral Patterns: Chain of Responsibility, Command, Interpreter, Iterator, Mediator, Memento, Observer, State, Strategy, Template Method, Visitor, Discussion of Behavioral Patterns.
UNIT V	Invitation, A Parting Thought. Case study: Document Editor
	BOOKS
1	Design Patterns, Erich Gamma, Pearson Education.
REFER	RENCE BOOKS
1	Pattern's in JAVA,Mark Grand, Vol. I, WileyDreamTech.
2	Pattern's in JAVA, Mark Grand, Vol-II, Wiley Dream Tech.
3	JAVA Enterprise Design Patterns, Vol-III, Mark Grand, Wiley Dream Tech.
4	Head First Design Patterns, Eric Freeman-Oreilly, spd.
5	Design Patterns Explained, Alan Shalloway, Pearson Education.
WEB F	RESOURCES
1	www.cse.wustl.edu/~cdgill/courses/cse432_sp06/CreationalPatterns.ppt
2	https://msdn.microsoft.com/en-us/library/orm-9780596527730-01-05.aspx
3	https://sourcemaking.com/design_patterns/structural_patterns
4	http://www.oodesign.com/structural-patterns/
5	https://www.codeproject.com/Articles/455228/Design-Patterns-of-Behavioral-Design Patterns
L	



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

### V. SOFTWARE QUALITY ASSURANCE

Course Catego		Course Code:	16IT7D05			
Course	Type:	Theory	L-T-P-C:	4-0-0-3		
Prereq	Prerequisites:  Internal Evaluation Semester end Evaluation Total Mark					
COUR	SE OBJEC	TIVES				
1	Describe a	approaches to quality assurance	ee			
2	Understan	d quality models				
3	Evaluate t	he system based on the chose	n quality model			
COUR	SE OUTCO	OMES		Blooms		
		ompletion of the course, the	student will be able to:	Taxonomy Level		
	uccessful co	ompletion of the course, the	student will be able to: vare Quality Assurance System.	Taxonomy		
Upon s	Enumerate	ompletion of the course, the	vare Quality Assurance System.	Taxonomy Level		
Upon s	Enumerate Integrate (	ompletion of the course, the ethe Components of the Softw	vare Quality Assurance System.	Taxonomy Level Remembering		
Upon s CO1 CO2	Enumerate Integrate ( Interpret p	ompletion of the course, the ethe Components of the Softward Quality Activities in the Project	vare Quality Assurance System. et Life Cycle ons.	Taxonomy Level  Remembering  Understanding		
Upon s CO1 CO2 CO3	Enumerate Integrate ( Interpret p	e the Components of the Software Quality Activities in the Projectorocedures and work instruction	vare Quality Assurance System. et Life Cycle ons.	Taxonomy Level  Remembering  Understanding  Understanding		

Contribution o	f Cou	rse Oı	utcom	es tow	ards a	achiev	ement	of Pr	ogran	ı Outc	omes				
CO						P	Ю							PSO	
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D05.1	2	2	1	2	1	-	-	-	-	-	1	1	2	1	-
16IT7D05.2	1	1	1	1	1	-	-	-	-	-	1	1	1	-	-
16IT7D05.3	1	1	1	1	1	-	-	-	-	-	1	1	1	-	-
16IT7D05.4	2	2	2	2	2	-	-	-	1	-	2	1	1	-	-
16IT7D05.5	1	1	1	1	1	-	-	-	-	-	1	1	1	-	-
16IT7D05.6	1	1	1	1	1	-	-	-	-	-	2	1	1	-	-



### (AUTONOMOUS)

COURS	SE CONTENT
UNIT 1	Introduction: The Software Quality Challenge, Software Quality Software Quality Factors: The Components of the Software Quality Assurance System - Overview Pre-Project Software Quality Components.
UNIT I	SQA Components in the Project Life Cycle:  Integrating Quality Activities in the Project Life Cycle, Reviews Software Testing —  Strategies Software Testing —Implementation, Assuring the Quality of Software Maintenance.
UNIT II	I Software Quality Infrastructure Components: Procedures and Work Instructions, Supporting Quality Devices Staff Training, Instructing and Certification. Preventive and Corrective Actions.
UNITIV	Project Progress Control: Software Quality Metrics, Software Quality Costs.
UNIT V	SQA Standards ISO 9001 Certification Software, Process Assessment.
UNIT V	Management and its Role in Quality Assurance, The Software Quality Assurance.
TEXT	BOOKS
1	Software Quality Assurance, Theory of implementation, Daniel Galin, Pearson
2	Software Testing and Analysis. Process, Principles, and Techniques, MauroPezze and Michal Young, John Wiley 2008.
REFER	ENCE BOOKS
1	Software Testing Techniques, BorizBeizer, 2 <sup>nd</sup> Edition, DreamTech, 2009.
2	Foundations of Software Testing, Aditya P. Mathur, Pearson, 2008.
3	Software Testing and Analysis. Process, Principles, and Techniques, Mauro Pezze and Michal Young, John Wiley 2008
4	Metrics and Models in Software Quality Engineering, Stephen H. Kan, 2 <sup>nd</sup> Edition, Pearson, 2003
5	Software Testing and Quality Assurance: Theory and Practice, KshirasagarNaik and PriyadarshiTripathy (Eds), John Wiley, 2008
WEB R	ESOURCES
1	softwaretestingfundamentals.com/software-quality-assurance/
2	http://nptel.ac.in/courses/106101061/



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### VI. COMPUTER GRAPHICS

Course Catego		Professional Elective	Course Code:	16IT7D06
Course	Type:	Theory	L-T-P-C:	4-0-0-3
Prereq	40 60 100			
COUR	SE OBJEC	TIVES		
1	To unders	tand the basic principles of in	nplementing computer graphics primiti	ives.
2	To develo	p and design problem solving	skills with application to computer gr	raphics.
COUR	SE OUTCO	OMES		Blooms Taxonomy
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Level
Upon s CO1	Compare	line drawing algorithms and algorithms).		· · ·
	Compare Derivation	line drawing algorithms as and algorithms). ifferent 2-D geometrical tran		Level
CO1	Compare Derivation Analyze d rotation et	line drawing algorithms as and algorithms). ifferent 2-D geometrical tran	(Bresenham's and DDA Line sforms for scaling, translation,	Level Understanding
CO1	Compare Derivation Analyze d rotation et Compare	line drawing algorithms as and algorithms). ifferent 2-D geometrical trance.	(Bresenham's and DDA Line sforms for scaling, translation,	Level Understanding Analyzing
CO1 CO2 CO3	Compare Derivation Analyze d rotation et Compare l Perform 3	line drawing algorithms as and algorithms). ifferent 2-D geometrical trance. ine clipping and polygon clip	(Bresenham's and DDA Line sforms for scaling, translation, uping algorithms.	Level Understanding Analyzing Understanding

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO		PO										PSO			
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D06.1	1	2	2	1	-	-	-	-	-	-	-	1	1	-	-
16IT7D06.2	2	1	1	1	1	-	-	-	-	-	-	-	1	-	-
16IT7D06.3	1	2	2	1	-	-	-	-	-	-	-	1	1	-	-
16IT7D06.4	1	1	1	1	1	-	-	-	-	-	-	-	-	-	-
16IT7D06.5	2	1	2	-	1	-	-	-	-	-	-	-	1	-	1
16IT7D06.6	3	2	1	1	-	-	-	-	-	-	-	-	1	-	-



### (AUTONOMOUS)

COURS	E CONTENT							
UNIT I	Introduction: Application of Computer Graphics, raster scan systems, random scan systems, Raster scans display processors. Output primitives: Points and lines, line drawing algorithms( Bresenham's and DDA Line Derivations and algorithms), mid-point circle and ellipse algorithms.							
UNIT I	Filled area primitives: Scan line polygon fill algorithm, boundary-fill and flood-fill algorithms, inside and outside tests.  2-D geometrical transforms: Translation, scaling, rotation, reflection and shear transformations, matrix representations and homogeneous coordinates, composite transforms, transformations between coordinate systems.							
UNIT II	2-D viewing: The viewing pipeline, viewing coordinate reference frame, window to viewport coordinate transformation, viewing functions, Cohen-Sutherland and Cyrus-beck line clipping algorithms, Sutherland –Hodgeman polygon clipping algorithm.  3-D object representation: Polygon surfaces, quadric surfaces, spline representation, Hermite curve, Bezier curve and B-Spline curves, Bezier and B-Spline surfaces.							
UNITIV	TIV 3-D Geometric transformations: Translation, rotation, scaling, reflection and shear Transformations, composite transformations, 3D Viewing pipeline, clipping, projections (Parallel and Perspective).							
UNIT V	Graphics Programming Color Models – RGB, YIQ, CMY, HSV – Animations – General Computer Animation, Raster, Key frame - Graphics programming using OPENGL – Basic graphics primitives –Drawing three dimensional objects - Drawing three dimensional scenes							
UNIT V	Overview of Ray Tracing Intersecting rays with other primitives - Adding Surface texture -							
TEXT								
1	Computer Graphics – C Version, Donald Hearn, Pauline Baker, Second edition, Pearson Education, 2004.							
2	Computer Graphics using OPENGL, F.S. Hill, Second edition, Pearson Education, 2003.							
REFER	ENCE BOOKS							
1	Computer Graphics- Principles and Practice, James D. Foley, Andries Van Dam, Steven K. Feiner, John F. Hughes, Second Edition in C, Pearson Education, 2007.							
WEB R	ESOURCES							
1	https://www.intechopen.com/books/computer-graphics							
2	https://www.tutorialspoint.com/computer_graphics/index.htm							
	www.cs.princeton.edu/courses/archive/spr02/cs217/lectures/graphics.pdf							
	www.inf.ed.ac.uk/teaching/courses/cg/Web/intro_graphics.pdf							



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### ELECTIVE – II

#### I. IMAGE PROCESSING

Course Catego		Professional Elective	Course Code:	16IT7D07					
Course	Type:	Theory	L-T-P-C:	4-0-0-3					
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100					
COUR	SE OBJEC	TIVES							
1	To introdu	ce basic principles of digital i	mage processing.						
2	To provide knowledge on Image data structures								
3	To demonstrate different image Compression techniques.								
4	To explain segmentation techniques.								
	COURSE OUTCOMES  B Tax								
Upon s	uccessiul co	ompletion of the course, the	student will be able to:	Level					
CO1	Enumerate	the fundamental steps in digi	ital image processing.	Understanding					
CO2	List image	e enhancement techniques in s	spatial domain.	Remembering					
CO3		e enhancement techniques in f	* *	Remembering					
CO4	Compare different types of color image processing techniques and its operations.  Understand								
CO5	Analyze various image compression techniques.  Analyzing								
CO6	Differentia	nte edge linking and boundary	detection techniques.	Analyzing					

Contribution o	f Cou	rse Oı	ıtcom	es tow	ards a	chiev	ement	of Pr	ogran	Outc	omes				
CO		PO									PSO				
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D07.1	1	1	1	-	-	-	-	-	-	-	-	-	1	-	-
16IT7D07.2	1	1	1	-	1	-	-	-	-	-	-	-	1	-	-
16IT7D07.3	1	1	1	-	1	-	-	-	-	-	-	-	1	-	-
16IT7D07.4	1	2	1	1	2	-	-	-	-	-	-	1	1	-	1
16IT7D07.5	1	2	1	1	2	-	-	-	-	-	-	1	1	-	1
16IT7D07.6	1	2	1	1	2	-	-	-	-	-	-	1	1	-	1



### (AUTONOMOUS)

COURS	SE CONTENT							
UNIT I	Introduction: Examples of fields that use digital image processing, fundamental steps in digital image processing, components of image processing system. Digital Image Fundamentals: A simple image formation model, image sampling and quantization, basic relationships between pixels.							
UNIT I	Image enhancement in the spatial domain. Resignary level transformation histogram							
UNIT II	Image enhancement in the frequency domain: Introduction to the Fourier Transform and							
UNITIV Color Image Processing: Color fundamentals, color models, pseudo color image probasics of full-color image processing, color transforms, smoothing and sharpenin segmentation.								
UNIT V								
UNIT V	thresholding, region—based segmentation.							
TEXTI	BOOKS							
1	Digital Image Processing, Rafeal C. Gonzalez, Richard E.Woods, Second Edition, Pearson Education/PHI.							
REFER	ENCE BOOKS							
1	Image Processing, Analysis, and Machine Vision, Milan Sonka, Vaclav Hlavac and Roger Boyle, Second Edition, Thomson Learning.							
2	Introduction to Digital Image Processing with Matlab, Alasdair McAndrew, Thomson Course Technology.							
3	Digital Image Processing and Analysis, B. Chanda, D. Datta Majumder, Prentice Hall of India, 2003.							
4	Computer Vision and Image Processing, Adrian Low, Second Edition, B.S.Publications.							
5	Digital Image Processing using Matlab, Rafeal C. Gonzalez, Richard E.Woods, Steven L.Eddins, Pearson Education.							
WEB R	ESOURCES							
1	https://www.peterindia.net/ImageProcessing.html							
2	http://www.imageprocessingplace.com/root_files_V3/image_databases.htm							
3	https://www.tutorialspoint.com/dip/image_processing_introduction.htm							



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### II. HUMAN COMPUTER INTERACTION

Course Catego		Professional Elective	Course Code:	16IT7D08						
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100						
COUR	SE OBJEC	TIVES								
1		objective is to get student to l evaluate interactive technol	think constructively and analytically a ogies.	bout how to						
COUR	COURSE OUTCOMES Blooms									
Upon s	e student will be able to:	Taxonomy Level								
CO1	List out th	e characteristics of Graphica	l and Web User Interface.	Remembering						
CO2		ne impact of Human Interact in the User Interface Design	ion Speeds, Performance versus	Analyzing						
CO3	Determine	Understanding								
CO4	Design Us	Understanding								
CO5	Select proper device and screen based controls.  Understand									
	D '1 D	Provide Proper Feedback, Guidance and Assistance for the User Interface Design.  Understanding								

CO		PO										PSO			
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D08.1	3	3	3	2	2	2	-	-	-	-	-	-	-	2	-
16IT7D08.2	3	3	2	2	2	1	-	-	-	-	-	-	-	2	-
16IT7D08.3	3	3	2	3	2	2	-	-	-	-	2	-	1	2	-
16IT7D08.4	3	3	3	2	2	2	-	-	-	-	-	2	1	2	3
16IT7D08.5	3	3	2	2	-	-	-	-	-	-	-	-	-	-	_
16IT7D08.6	2	3	3	3	3	-	-	-	-	-	=	-	1	3	3



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COURS	SE CONTENT							
UNIT	Characteristics of GUI. Web User Interface, popularity of web, Characteristics of Web Interface.							
UNIT I	The User Interface Design Process: Obstacles and Pitfall in the development Process, Usability, The Design Team, Human Interaction with Computers, Important Human Characteristics in Design, Human Consideration in Design, Human Interaction Speeds.							
UNIT II	Understanding Business Functions: Business Definitions & Requirement analysis, Determining Business Functions, Design standards or Style Guides, System Training and Documentation.							
UNITIN	Functions, Context, Formatting, Phrasing and Selecting, Navigating of Menus, Kinds of Graphical Menus Windows Interface: Windows characteristic, Components of Window, Windows Presentation Styles, Types of Windows.							
UNIT V	Device and Screen-Based Control: Device based controls, Operable Controls, Text entry/read- Only Controls, Section Controls, Combining Entry/Selection Controls, Other Operable Controls and Presentation Controls, Selecting proper controls.							
UNIT V	Effective Feedback Guidance and Assistance: Providing the Proper Feedback, Guidance							
TEXTI	BOOKS							
1	The Essential Guide to User Interface Design, Wilbert O. Galitz, Wiley India Edition							
2	Sharps Interaction Design, Prece, Rogers, Wiley India.							
3	Designing the User Interfaces, Ben Shneidermann,3 <sup>rd</sup> Edition, Pearson Education Asia.							
REFER	ENCE BOOKS							
1	User Interface Design, Soren Lauesen, Pearson Education							
2	Essentials of Interaction Design, Alan Cooper, Robert Riemann, David Cronin, Wiley							
3	HumanComputer Interaction, Alan Dix, Janet Fincay, GreGoryd, Abowd, Russell, Bealg, Pearson Education.							
WEB R	ESOURCES							
1	https://onlinecourses.nptel.ac.in/noc18_cs23/preview							
2	http://nptel.ac.in/courses/106103115/							
3	https://www.interaction-design.org/courses/human-computer-interaction							



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### III. MACHINE LEARNING

Course Catego		Professional Elective	Course Code:	16IT7D09							
Course	Type:	Theory	L-T-P-C:	4-0-0-3							
Prerequ	uisites:		Internal Evaluation:	40							
			Semester end Evaluation: Total Marks:	60 100							
COUR	COURSE OBJECTIVES										
1											
2	To learn co										
3	To discuss										
4	4 To provide basic Knowledge on Instance based learning.										
COUR	COURSE OUTCOMES										
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level							
CO1	Illustrate I	Decision Theory.		Understanding							
CO2	Analyze L	inear models for Regression		Analyzing							
CO3	Analyze L	Analyzing									
CO4	Apply the	Applying									
CO5	List the linear Transforms in Feature Generation I Rem										
CO6	Implement	t the Feature Generation II		Applying							

Contribution of Course Outcomes towards achievement of Program Outcomes															
CO		PO									PSO				
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D09.1	1	1	-	1	1	-	-	-	-	-	-	-	-	-	-
16IT7D09.2	1	2	1	1	1	-	-	-	-	-	-	-	1	-	-
16IT7D09.3	1	2	1	1	1	-	-	-	-	-	-	-	1	-	-
16IT7D09.4	1	1	1	-	1	-	-	-	-	-	-	-	-	-	-
16IT7D09.5	1	2	1	1	1	-	-	-	-	-	-	-	1	-	-
16IT7D09.6	1	2	1	1	1	-	-	-	-	-	-	-	1	-	-



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COURS	SE CONTENT							
UNIT	Decision Theory: Minimizing the misclassification rate, Minimizing the expected loss, The reject option, Inference and decision, Loss functions for regression.  Information Theory: Relative entropy and mutual information							
UNIT I	Linear Regression, Bayesian Model Comparison							
UNIT I	Linear Models for Classification: Discriminant Functions: Two classes, Multiple classes, Least squares for classification. Probabilistic Generative Models, Probabilistic Discriminative Model: Fixed basis functions, Logistic regression, Iterative reweighted least quare							
UNITIV Feature Selection: Introduction, Preprocessing, Feature Selection Based on Hypothesis Testing, The Receiver Operating Characteristics CROC Curve, Operating Characteristics CROC Curve, Class Separability Measures, Future st selection.								
UNIT	Feature Generation I: Linear Transforms Introduction, Basis Vectors and Images, The Karhunen-Lohe Transform, The Singular Value Decomposition, Independent Component Analysis, The Discrete Fourier Transform (DFT), The Discrete Cosine and Sine Transforms, The Hadamard Transform, The Haar Transform.							
UNIT V	Characterization, A Glimpse at Fractals.							
TEXT	BOOKS							
1	Pattern Recognition and Machine Learning, Christopher Bishop[1,2,3]							
2	Pattern Recognition, Sergios Theodoridis & Konstantinos Koutroumbas, Second Edition.[4,5,6]							
REFER	ENCE BOOKS							
1	Understanding Machine Learning from Theory to Algorithms, Shai Shalev-Shwartz, Shai Ben-David, Cambridge.							
WEB F	ESOURCES							
1	www.site.uottawa.ca/~nat/Courses/CSI5387/ML_Lecture_9.ppt							
2	http://artint.info/html/ArtInt_177.html							
3	http://fastml.com/bayesian-machine-learning/							
4	https://link.springer.com/content/pdf/10.1023%2FA%3A1022689900470.pdf							
5	http://ai.stanford.edu/people/nilsson/MLBOOK.pdf							



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### DEPARTMENT OF INFORMATION TECHNOLOGY

#### IV. DECISION SUPPORT SYSTEM

Course Catego		Professional Elective	Course Code:	16IT7D10							
Course	Type:	Theory	L-T-P-C:	4-0-0-3							
Prereq	uisites:		Internal Evaluation: Semester end Evaluation:	40 60							
COUR	COURSE OBJECTIVES  1 To understand the basic concepts of Decision making systems										
1											
2	To develop and learn various applications of Decision support system										
COUR	COURSE OUTCOMES  Blooms Taxonomy										
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Level							
CO1	Evaluate t	he benefits of Decision suppo	rt systems	Understanding							
CO2	Analyze tl	ne factors that impart decision	making.	Analyzing							
CO3	Differentia	ate between information and i	nformation quality models.	Analyzing							
CO4	Categorize different types of decision support system.  Analyzing										
CO5	Analyze architectural aspects of decision support system.  Analyzing										
CO6	Compare	different types of models in D	ecision support systems.	Analyzing							

CO						P	O						PSO						
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3				
16IT7D10.1	1	1	-	1	-	-	-	-	-	-	-	-	1	-	-				
16IT7D10.2	1	2	1	1	1	-	-	-	-	-	-	-	1	-	-				
16IT7D10.3	1	1	-	1	-	-	-	-	-	-	-	-	-	-	-				
16IT7D10.4	1	1	1	-	1	-	-	-	-	-	-	-	1	-	-				
16IT7D10.5	1	2	2	1	-	-	-	-	-	-	-	-	1	-	-				
16IT7D10.6	1	1	-	1	-	-	-	-	-	-	-	-	-	-	-				



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COURS	E CONTENT							
UNIT I	Introduction to Decision Support Systems, How Decision Support Systems Evolved, What is a DSS? Why decision Support Systems Matter, DSS Benefits – Why Study DSS?							
UNIT I	Human Decision –Making Processes what is a Decision? –The Decision Process, Types of Decision, How Business People make Decision, The Impact of culture on Decision Making.							
UNIT II	Systems, Information Quality. And Models- About Systems- Information Systems Data Flow Diagrams – DSS as Information Systems- Information and Information Quality-Models.							
UNITIV	Types of Decision Support Systems – the DSS Hierarchy – Generalizing the DSS Categories – Matching DSS to the Decision Type.							
UNIT V	DSS Architecture, Hardware and Operating Systems platform, defining the DSS Architecture-The Major Options- DSS on the Central Corporate System, DSS and Clint/Server Computing.							
UNIT V	DSS Software Tools, DSS Software Categories, Standard Packages, Programming Languages DSS, Models in Decision Support Systems.							
TEXTE	BOOKS							
1	Decision Support and Data Warehouse Systems, Efrem G. Mallach, Mc Graw Hill.							
2	Decision Support Systems for Business Intelligence, Vicki L. Sauter							
REFER	ENCE BOOKS							
1	Decision Support Systems (2 <sup>nd</sup> Edition) George M. Marakas, Prentice Hall							
WEB R	ESOURCES							
1	https://www.informationbuilders.com/decision-support-systems-dss							
2	http://nptel.ac.in/courses/105108081/39							
3	http://nptel.ac.in/syllabus/110104021/							
4	https://nptel.ac.in/courses/106108102/6							



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### V. ARTIFICIAL NEURAL NETWORKS

Course Catego		Professional Elective	Course Code:	16IT7D11						
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	60						
COUR	COURSE OBJECTIVES									
1	To unders	stand the role of artificial intel	ligence in engineering.							
2	2 To understand the differences between networks for supervised and unsupervised learning									
COUR	COURSE OUTCOMES									
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level						
CO1	Compare	different classes of network a	rchitectures.	Understanding						
CO2		ate various learning mechanis earning, Competitive learning	sms like Memory-based learning,	Understanding						
CO3	Design a pattern classifier using a Single layer perceptron.  Applying									
CO4	Analyze issues of back propagation leaning in multi layer feed forward networks.  Analyzing									
CO5	Analyze Radial Basis Function Networks.  Analyzing									
CO6	Demonstr	ate Self Organizing Maps.		Understanding						

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО	PO													PSO	
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7D11.1	1	2	1	1	1	-	-	-	-	-	-	-	1	-	1
16IT7D11.2	2	2	2	2	2	-	-	-	-	-	-	-	1	-	1
16IT7D11.3	1	1	2	1	1	-	-	-	-	-	-	-	-	-	-
16IT7D11.4	1	2	1	1	1	-	-	-	-	-	-	-	1	-	1
16IT7D11.5	1	2	1	1	1	-	-	-	-	-	-	-	1	-	1
16IT7D11.6	1	2	1	1	1	-	-	-	-	-	-	-	1	-	1



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COURS	SE CONTENT
UNIT I	Introduction and ANN Structure: Biological neurons and artificial neurons, Model of an ANN. Activation functions used in ANNs, Typical classes of network architectures.
UNIT I	Mathematical Foundations and Learning mechanisms, Re-visiting vector and matrix algebra, State-space concepts, Concepts of optimization, Error-correction learning, Memory-based learning, Hebbian learning, Competitive learning.
UNIT II	Single layer perceptrons. Structure and learning of perceptrons. Pattern classifier – introduction and Bayes' classifiers. Perceptron as a pattern classifier. Perceptron convergence. Limitations of a perceptrons.
UNITIV	Feed forward ANN: Structures of Multi-layer feed forward networks. Back propagation algorithm. Back propagation - training and convergence.
UNIT V	Radial Basis Function Networks: Pattern separability and interpolation. Regularization Theory. Regularization and RBF networks.RBF network design and training. Approximation properties of RBF.
UNIT V	Self Organizing Maps: Introduction, Twobasic Feature-Mapping Models, Self-Organizing Map, Summary of the SOM Algorithm, Properties of the Feature Map, Computer Simulations, Learning Vector Quantization.
TEXTE	BOOKS
1	Neural Networks: A comprehensive foundation, Simon Haykin, Second Edition, Pearson Education Asia.
2	Neural Networks: A Classroom Approach, Satish Kumar, Tata McGraw Hill, 2004.
REFER	ENCE BOOKS
1	Artificial Neural Networks, Robert J. Schalkoff, McGraw-Hill International Editions, 1997.
WEB R	ESOURCES
1	https://en.wikibooks.org/wiki/Artificial_Neural_Networks
2	http://www.dkriesel.com/_media/science/neuronalenetze-en-zeta2-1col-dkrieselcom.pdf



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### VI. E-COMMERCE

Course Catego		Professional Elective	Course Code:	16IT7D12						
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100						
COUR	COURSE OBJECTIVES									
1	This module is an introduction to the basic concepts of e-business and e-commerce, including presentation and discussion of the strategies and technologies involved.									
COUR	COURSE OUTCOMES									
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level						
CO1	Compare o	different types of E-Commerc	ee Applications.	Understanding						
CO2	Differentia	nte between different Electron	nic Payment Systems.	Understanding						
CO3	Compare and contrast between Inter and Intra Organizational Commerce.  Understanding									
CO4	Perform online marketing process. Applying									
CO5	Perform in	Perform information search and retrieval.  Applying								
	Analyze different multimedia concepts.  Analyzing									

Contribution of Course Outcomes towards achievement of Program Outcomes																	
СО		PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3		
16IT7D12.1	1	2	1	1	-	-	-	-	-	-	-	-	1	-	1		
16IT7D12.2	1	2	1	1	-	-	-	-	-	-	-	-	1	-	-		
16IT7D12.3	1	2	1	1	-	-	-	-	-	-	-	-	1	-	1		
16IT7D12.4	1	2	1	1	-	-	-	-	-	-	-	-	1	-	1		
16IT7D12.5	1	2	1	-	1	-	-	-	-	-	-	1	1	-	-		
16IT7D12.6	1	2	1	-	-	-	-	-	-	-	-	-	1	-	-		



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COURS	SE CONTENT							
UNIT	Electronic commerce - Mercantile Process models.							
UNIT I	Electronic payment systems - Digital Token-Based, Smart Cards, Credit Cards, Risks in Electronic Payment systems.							
UNIT II	Inter Organizational Commerce - EDI, EDI Implementation, Value added networks. Intra Organizational Commerce - work Flow, Automation Customization and internal Commerce, Supply chain Management.							
UNITIN	Corporate Digital Library - Document Library, digital Document types, corporate Data Warehouses. Advertising and Marketing - Information based marketing, Advertising or Internet, on-line marketing process, market research.							
UNIT V	Catalogues, Information Filtering.							
UNIT V	VI Multimedia - key multimedia concepts, Digital Video and electronic Commerce, Desktop video processing, Desktop video conferencing.							
TEXTI	BOOKS							
1	Frontiers of Electronic Commerce – Kalakata, Whinston, Pearson.							
2	E-Commerce, Strategy, Technology, and Implementation, Gary P. Schneider, 1 <sup>st</sup> Ed, Cengage Learning.							
REFER	ENCE BOOKS							
1	E-Commerce Fundamentals and Applications, Hendry Chan, Raymond Lee, Tharam Dillon, Ellizabeth Chang, John Wiley.							
2	E-Commerce, S.Jaiswal, Galgotia.							
3	E-Commerce, Efrain Turbon, Jae Lee, David King, H.Michael Chang.							
4	Electronic Commerce, Gary P.Schneider, Thomson.							
5	E-Commerce – Business, Technology, Society, Kenneth C.Taudon, Carol Guyerico Traver.							
WEB R	ESOURCES							
1	https://onlinecourses.nptel.ac.in/noc17_mg22/preview							
2	http://nptel.ac.in/courses/106108103/pdf/Lecture_Notes/LNm13.pdf							
3	http://nptel.ac.in/courses/110105083/							



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### MOBILE COMPUTING LAB

Course Catego		Professional Elective	Course Code:	16IT7L10					
Course	Type:	Laboratory	L-T-P-C:	0-0-3-2					
Prerequ	uisites:								
		Semester end Evaluation: 60							
	Total Marks: 100								
COUR	COURSE OUTCOMES								
Upon s	uccessful cor	mpletion of the course, the	student will be able to:						
CO1	Develop J2ME applications.								
CO2	Develop mobile applications using android								

Contribution of Course Outcomes towards achievement of Program Outcomes																	
CO						P	O						PSO				
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3		
16IT7L10.1	2	2	2	3	2	1	-	-	1	-	1	1	2	2	2		
16IT7L10.2	2	2	2	3	2	1	-	-	1	-	1	1	2	2	2		

LIST O	F EXPERIMENTS
1	Write a J2ME program to show how to change the font size and color.
2	Write a J2ME program which creates the following kind of menu.  cut copy past delete select all unselect all
3	Create a J2ME menu which has the following options (Event Handling):  • cut - can be on/off  • copy - can be on/off  • paste - can be on/off  • delete - can be on/off  • select all - put all 4 options on  • unselect all - put all
4	Create a MIDP application, which draws a bar graph to the display. Data values can be given at int[] array. You can enter four data (integer) values to the input text field.



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5	Create an MIDP application which examines, that a phone number, which a user has entered is in the given format (Input checking):  • Area code should be one of the following: 040, 041, 050, 0400, 044  • There should 6-8 numbers in telephone number (+ area code)
6	Write an Android application program that displays Hello World using an IDE.
7	Write an Android application program that accepts a name from the user and displays the hello name to the user in response as output using an IDE.
8	Write an Android application program that demonstrates the following:  (i) Linear Layout  (ii) Relative Layout  (iii) Table Layout  (iv) Grid View layout
9	Write an Android application program that converts the temperature in Celsius to Fahrenheit.
10	Write an Android application program that demonstrates intent in mobile application development.



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### OPEN SOURCE SOFTWARE LAB

Course Catego		Professional Elective	Course Code:	16IT7L11
Course	Type:	Laboratory	L-T-P-C:	0-0-3-2
Prerequisites:			Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100
COUR	SE OUTCO	OMES		
Upon s	uccessful co	ompletion of the course, the	student will be able to:	
CO1	Build prog	grams using angular JS.		
CO2	Create pro	grams based on jquery.		
СОЗ	Implemen	t programming with Ruby on	Rails.	
CO4	Develop n	osql programs using MongoE	OB and HBase.	

Contribution of Course Outcomes towards achievement of Program Outcomes															
GO.		PO											PSO		
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT7L11.1	2	2	2	3	2	-	-	-	-	-	-	2	2	1	1
16IT7L11.2	2	2	2	3	2	-	-	-	-	-	-	2	2	1	1
16IT7L11.3	1	1	2	3	2	-	-	-	-	-	1	1	1	2	1
16IT7L11.4	1	1	1	3	1	-	-	-	-	-	-	1	1	2	1

LIST OF	EXPERIMENTS
1	Display "Hello World" message using Angular js
2	Write a Angular js Program for Controllers.
3	Write a Angular js Program for Expression, using a variable.
4	Display "Hello World" message using jQuery.
5	Write a JQuery to Change text color of the elements
6	Selecting elements by element name in jQuery
7	Display "Hello World" message using Ruby on Rails
8	Create A Demo App using Ruby on Rails



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9	Do four basic operations, create, read, update, and delete (CRUD) Using Mongo shell
10	Manipulate and view data in the Mongo shell
11	Adding new documents to a collection Using MongoDB
12	Removing documents from a collection Using MongoDB
13	Updating existing documents Using MongoDB
14	Installation of Hbase
15	Application inserting data into HBase



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **IV Year II Semester**

#### **CLOUD COMPUTING**

Course Catego	Fourse Course Code: 16IT											
Course	ourse Type: Theory L-T-P-C: 4-0-0-3 rerequisites: Internal Evaluation: 40											
Prereq	40											
	60 100											
COUR	COURSE OBJECTIVES Total Marks: 100											
1	The student will learn about the cloud environment, building software systems and components that scale to millions of users in modern internet, cloud concepts capabilities across the various cloud service models including Iaas, Paas, Saas, and developing cloud based software applications on top of cloud platforms											
2	To choose	To choose the appropriate data structure and algorithm design method for a specified application.										
COURSE OUTCOMES												
COUR	SE OUTCO	OMES		Blooms								
		OMES Ompletion of the course, the	student will be able to:	Blooms Taxonomy Level								
	successful co			Taxonomy								
Upon s	Compare s	ompletion of the course, the		Taxonomy Level								
Upon s	Compare s Identify th	ompletion of the course, the	outing.	Taxonomy Level Understanding								
Upon s CO1 CO2	Compare s  Identify th	ompletion of the course, the system model for cloud compe levels of virtualization.	chitectures.	Taxonomy Level Understanding Understanding								
Upon s CO1 CO2 CO3	Compare s  Identify th  Differentia	system model for cloud compe levels of virtualization.  ate various cloud platform are	chitectures.	Taxonomy Level Understanding Understanding Understanding								

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО	PO												PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT8T18.1	3	3	2	3	2	-	-	-	-	-	-	2	3	2	2
16IT8T18.2	3	3	3	3	2	-	-	-	-	-	-	3	3	2	2
16IT8T18.3	3	3	3	3	2	-	-	-	-	-	-	3	2	2	3
16IT8T18.4	3	3	2	3	3	-	-	-	-	-	-	3	2	-	2
16IT8T18.5	3	3	3	3	2	-	-	-	-	-	-	3	3	2	2
16IT8T18.6	3	3	2	3	2	-	-	-	-	-	-	3	2	2	2



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COUR	SE CONTENT							
UNIT	Systems modeling, Clustering and virtualization: Scalable Computing over the Internet, Technologies for Network based systems, System models for Distributed and Cloud Computing, Software environments for distributed systems and clouds, Performance, Security And Energy Efficiency.							
UNIT	Virtual Machines and Virtualization of Clusters: Implementation Levels of Virtualization, Virtualization Structures/ Tools and mechanisms, Virtualization of CPU, Memory and I/O Devices, Virtual Clusters and Resource Management.							
UNIT I	Cloud Platform Architecture: Cloud Computing and service Models Architectural							
UNITI	Cloud Programming and Software Environments: Features of Cloud and Grid							
UNIT	Cloud Resource Management and Scheduling: Policies and Mechanisms for Resource Management Applications of Control Theory to Task Scheduling on a Cloud, Stability of a Two Level Resource Allocation Architecture, Feedback Control Based on Dynamic Thresholds, Coordination of Specialized Autonomic Performance Managers, Resource Bundling, Scheduling Algorithms for Computing Clouds, Fair Queuing, Start Time Fair Queuing, Borrowed Virtual Time, Cloud Scheduling Subject to Deadlines.							
UNIT	Storage Systems: Evolution of storage technology, storage models, file systems and database, distributed file systems, general parallel file systems. Google file system, Apache Hadoop, BigTable, Megastore, Amazon Simple Storage Service (S3)							
TEXT	BOOKS							
1	Distributed and Cloud Computing, Kai Hwang, Geoffry C. Fox, Jack J. Dongarra MK Elsevier. (Unit- 1 to 4)							
2	Cloud Computing, Theory and Practice, Dan C Marinescu, MK Elsevier. (Unit- 5 & 6)							
REFEI	RENCE BOOKS							
1	Cloud Computing, A Practical Approach, Anthony T Velte, Toby J Velte, Robert Elsenpeter, TMH							
2	Mastering Cloud Computing, Foundations and Application Programming, Raj Kumar Buyya, Christen vecctiola, S Tammaraiselvi, TMH.							
3	Cloud Computing, A Hands on approach, ArshadeepBahga, Vijay Madisetti, University Press							
WEB I	RESOURCES							
1	https://onlinecourses.nptel.ac.in/noc17_cs23/preview							
2	https://www.smartzworld.com/notes/cloud-computing-complete-notes-pdf/							
3	https://www.tutorialspoint.com/e_commerce/e_commerce_tutorial.pdf							



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#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **CYBER SECURITY**

Course Catego		Professional Core	Course Code:	16IT	Г8Т19					
Course	Type:	Theory	L-T-P-C:	4-0-	-0-3					
Prereq	uisites:		Internal Evaluation:	40						
			Semester end Evaluation: Total Marks:	60 100						
COUR	COURSE OBJECTIVES									
1	The Cyber security Course will provide the students with foundational Cyber Security principles. Security architecture, risk management, attacks, incidents, and emerging IT and IS technologies.									
2		will gain insight into the im rofessionals.	portance of Cyber Security and the	integi	ral role of Cyber					
COUR	SE OUTCO	OMES			Blooms					
Upon s	uccessful co	ompletion of the course, the	student will be able to:		Taxonomy Level					
CO1		e differences between Indian rspective on Cyber Crimes.	Perspective on Cyber Crimes and		Understanding					
CO2	Analyze h	ow criminals plan attacks and	I the fuel for cybercrimes.		Analyzing					
CO3	Identify di	fferent classes of attacks and	frauds.		Understanding					
CO4	Enumerate	e the tools and methods used	in Cybercrime.		Understanding					
CO5	Elaborate		Understanding							
CO6	Perform di	igital forensic analysis.			Applying					

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT8T19.1	2	2	1	1	1	-	-	-	-	1	-	-	-	-	-	
16IT8T19.2	2	2	1	1	1	-	-	-	-	1	-	-	-	-	-	
16IT8T19.3	2	2	1	1	1	-	-	-	-	1	-	-	-	-	-	
16IT8T19.4	2	2	2	1	1	-	-	-	-	1	-	-	2	1	1	
16IT8T19.5	2	2	1	1	1	-	-	-	-	1	-	-	-	-	-	
16IT8T19.6	2	2	1	1	1	-	-	-	-	1	-	-	-	-	-	



### (AUTONOMOUS)

COLIDG	E CONTENT
COURS	E CONTENT
UNIT I	Introduction to Cybercrime: Introduction, Cybercrime: Definition and Origins of the Word, Cybercrime and Information Security, Who are Cybercriminals?, Classifications of Cybercrimes, Cybercrime: The Legal Perspectives, Cybercrimes: An Indian Perspective, Cybercrime and the Indian ITA 2000, A Global Perspective on Cybercrimes, Cybercrime Era: Survival Mantra for the Netizens.
UNIT II	Engineering, Cyber stalking, Cyber cafe and Cybercrimes, Botnets: The Fuel for Cybercrime, Attack Vector Cloud Computing.
UNIT III	Cybercrime Mobile and Wireless Devices: Introduction, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication Service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Organizational Security Policies and Measures in Mobile Computing Era, Laptops.
UNITIV	Tools and Methods Used in Cybercrime:  Introduction Proxy Servers and Anonymizers Phishing Password Cracking Key loggers
UNIT V	Cybercrimes and Cyber security: Why Do We Need Cyber laws: The Indian Context, The Indian IT Act, Challenges to Indian Law and Cybercrime Scenario in India, Consequences of Not Addressing the Weakness in Information Technology Act, Digital Signatures and the Indian IT Act, Information Security Planning and Governance, Information Security Policy Standards, Practices, The information Security Blueprint, Security education, Training and awareness program, Continuing Strategies.
UNIT VI	Understanding Computer Forensics: Introduction, Historical Background of Cyber forensics, Digital Forensics Science, The Need for Computer Forensics, Cyber forensics and Digital Evidence, Forensics Analysis of E-
TEXTB	OOKS
1	Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Nina Godbole, SunitBelapure, Wiley.
1 ' <b>7</b> 1	Principles of Information Security, MichealE.Whitman and Herbert J.Mattord, Cengage Learning.
	ENCE BOOKS
	Information Security, Mark Rhodes, Ousley, MGH.
	ESOURCES
	https://www.dhs.gov/topic/cybersecurity http://libguides.armstrong.edu/cyber
2	https://www.coursera.org/courses?languages=en&query=cybersecurity
3	http://fau.edu/security/links/



### (AUTONOMOUS)

#### DEPARTMENT OF INFORMATION TECHNOLOGY

#### DATA WAREHOUSING AND BUSINESS INTELLIGENCE

Course Catego		Professional Core	Course Code:	16IT8T20								
Course	Type:	Theory	L-T-P-C:	4-0-0-3								
Prereq	uisites:		Internal Evaluation:	40								
			Semester end Evaluation:	60 100								
COUR	COURSE OBJECTIVES Total Marks: 100											
1		vill be enabled to understanding and business intelligence.	and implement classical models and a	lgorithms in data								
2		learn how to analyze the data thms to apply.	, identify the problems, and choose the	relevant models								
COUR	SE OUTCO	OMES		Blooms								
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level								
CO1	Classify th	e Data Warehouse Design &	concepts	Understanding								
CO2	Demonstra	nte Data Cube Technology		Understanding								
CO3	Classify at	pout Business intelligence mo	dels.	Understanding								
CO4	Roll out va	Understanding										
CO5	Differentia	nte Data Description & Visual	lization	Understanding								
CO6	Analyze th	ne process stages in BI		Understanding								

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT8T20.1	3	3	3	2	1	-	-	-	-	-	-	-	3	1	3	
16IT8T20.2	3	3	3	2	2	-	-	-	-	-	-	-	3	2	3	
16IT8T20.3	3	3	3	1	2	-	-	-	-	-	-	2	3	2	3	
16IT8T20.4	3	2	2	2	1	-	-	-	-	-	-	-	1	1	1	
16IT8T20.5	3	3	3	1	2	-	-	-	-	-	-	-	3	2	3	
16IT8T20.6	3	3	3	2	2	-	-	-	-	-	-	-	3	2	3	



### (AUTONOMOUS)

COUR	SE CONTENT
UNIT	Data Warehousing and Online Analytical Processing: Data Warehouse: Basic Concepts, Data Warehouse Modeling: Data Cube and OLAP, Data Warehouse Design and Usage, Data Warehouse Implementation, Data Generalization by Attribute-Oriented Induction.
UNIT 1	Data Cube Technology: Data Cube Computation: Preliminary Concepts, Data Cube Computation Methods, Processing Advanced Kinds of Queries by Exploring Cube Technology,
UNIT I	Modeling in Business Intelligence: Models and Modeling in Business Intelligence, Logical and Algebraic Structures, Graph Structures, Analytical Structures, Models and Data, Multidimensional Data Analysis in Cube Space,
UNITI	V Data Provisioning: Introduction and Goals, Data Collection and Description, Data Extraction, From Transactional Data Towards Analytical Data, Schema and Data Integration, Conclusion and Lessons Learned.
UNIT	Visualization Techniques, Reporting.
UNIT V	Process Analysis: Introduction and Terminology, Business Process Analysis and Simulation, Process Performance Management and Warehousing, Process Mining, Business Process Compliance, Evaluation and Assessment.
TEXT	BOOKS
1	Data Mining Concepts and Techniques, Jiawei Han, Micheline Kamber, Jian Pei Simon Fraser, Third Edition. (Unit-I,II)
2	Fundamentals of Business Intelligence, Grossmann, Wilfried, Rinderle-ma, Stefanie(Unit-III,IV,V,VI)
REFEI	RENCE BOOKS
1	Data Warehousing Fundamentals: A comprehensive guide for IT, PaulrajPunniah, John Wiley Publications, 2001.
2	Decision Support and Business Intelligence Systems, Efraim Turban, Ramesh Sharda, Jay Aronson, David King, 9 <sup>th</sup> Edition, Pearson Education, 2009
WEB I	RESOURCES
1	http://nptel.ac.in/courses/110106064/
2	http://nptel.ac.in/courses/110107092/
3	http://nptel.ac.in/courses/110104086/
4	http://datawarehouse4u.info/What-is-Business-Intelligence.html



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### **ELECTIVE-III**

#### I. AGILE METHODOLOGIES

Course Catego		Professional Elective	Course Code	: 16IT8D13
Course	Type:	Theory	L-T-P-C	4-0-0-3
Prereq	uisites:		Internal Evaluation	-
			Semester end Evaluation Total Marks	
COUR	SE OBJEC	TIVES	1 VIII NAMA	
1		ut software and its developme	ent	
2		vledge in agile development		
3		agile methods		
4		ill know about lifecycle of agi		
5		* *	necessity and difficulty in case stud	y.
6	Student w	ill know about Agile Practice	and Testing	
COUR	SE OUTCO	OMES		Blooms Taxonomy
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Level
CO1	List out va	arious software development t	echniques.	Remembering
CO2	Outline ab	out Agile method and its tool	S.	Understanding
CO3	Identify so	oftware motivation techniques		Understanding
CO4	Classify at	oout need of Evidence in agile	· ·	Understanding
CO5	Implement	t Scrum model.		Applying
CO6	Design and	d test project using agile meth	odology.	Applying

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT8D13.1	2	2	2	1	1	-	-	-	1	-	1	1	2	-	1	
16IT8D13.2	2	2	2	1	1	-	-	-	1	-	1	1	2	-	1	
16IT8D13.3	2	2	2	1	1	-	-	-	1	-	1	1	2	-	1	
16IT8D13.4	2	2	2	1	1	-	-	-	1	-	1	1	2	-	1	
16IT8D13.5	2	2	3	1	1	-	-	-	1	-	1	1	2	-	1	
16IT8D13.6	2	2	3	1	1	-	-	-	1	-	1	1	2	-	1	



### (AUTONOMOUS)

COURS	SE CONTENT
UNIT I	Delivery, Evolutionary Delivery, The Most Common Mistake, Specific Iterative Evolutionary Methods.
UNIT I	Agile: Agile Development, Classification of Methods, the Agile Manifesto and Principles, Agile Project Management, Embrace Communication and Feedback, Empirical vs. Defined & Prescriptive Process, Principle-Based versus Rule-Based, Sustainable Discipline: The Human Touch, Team as a Complex Adaptive System, Agile Hype.
UNIT II	Motivation: The Facts of Change on Software Projects, Key Motivations for Iterative Development, Meeting the Requirements Challenge Iteratively, Problems with the Waterfall.
UNITIV	Evidence: Research Evidence, Early Historical Project Evidence, Standards-Body Evidence, Expert and Thought Leader Evidence, A Business Case for Iterative Development, The Historical Accident of Waterfall Validity.
UNIT V	Strategies, Fact versus Fantasy, Strengths versus Other, History.
UNIT V	Agile Practicing and Testing: Project management – Environment – Requirements – Test  – The agile alliances – The manifesto – Supporting the values – Agile testing – Nine principles and six concrete practices for testing on agile teams.
TEXTI	BOOKS
1	Agile and Iterative Development – A Manager's Guide, Craig Larman, Pearson Education – 2004.
2	Agile Testing, Elisabeth Hendrickson, Quality Tree Software Inc, 2008.
REFER	ENCE BOOKS
1	Agile Software Development, Wikipedia.
2	Agile Software Development Series, Cockburn, Alistair, 2001.
WEB R	ESOURCES
1	www.agileintro.wordpress.com/2008
2	http://nptel.ac.in/courses/106101061/26
3	https://www.versionone.com/agile-101/agile-methodologies/
4	https://www.codeproject.com/Articles/604417/Agile-software-development-methodologies-and-how-t
5	https://www.coursera.org/learn/agile-software-development
6	https://www.smartsheet.com/understanding-agile-software-development-lifecycle-and-process-workflow



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### II. INTERNET OF THINGS

Course Catego		Professional Elective	Course Code:	16IT8D14
Course	Type:	Theory	L-T-P-C:	4-0-0-3
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100
COUR	SE OBJEC	TIVES		
1	To assess	the vision and introduction of	ToT.	
2	To Unders	stand IoT Market perspective.		
3	To Implen	nent Data and Knowledge Ma	nagement and use of Devices in IoT Te	echnology.
COUR	SE OUTCO	OMES		Blooms
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level
CO1	Describe a useful.	bout IoT Design, deployment	templates in which domain it is	Understanding
CO2		fferent network management IoT systems with NETCONF,	techniques and protocols used for YANG, NETOPEER	Understanding
CO3	Design Io	Γ based applications by using	PYTHON packages	Applying
CO4	Formulate	Applying		
CO5	Illustrate I	oT Design in the form of a cas	se study	Understanding
CO6	Build a da	ta analytic system for IoT		Applying

Contribution of Course Outcomes towards achievement of Program Outcomes																
CO	PO													PSO		
СО	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT8D14.1	3	2	3	2	2	-	-	-	-	-	-	-	2	1	1	
16IT8D14.2	3	2	3	2	2	-	-	-	-	-	-	-	1	-	1	
16IT8D14.3	3	2	3	2	2	-	-	-	-	-	-	-	2	1	1	
16IT8D14.4	3	2	3	2	2	-	-	-	-	-	-	-	2	1	1	
16IT8D14.5	3	2	3	2	2	-	-	-	-	-	-	-	2	1	1	
16IT8D14.6	3	2	3	2	2	-	-	-	-	-	-	-	2	1	1	



### (AUTONOMOUS)

COURSI	E CONTENT
UNIT I	Introduction to Internet of Things, Definition & Characteristics of IoT, Physical Design of IoT, Logical Design of IoT, IoT Enabling Technologies, IoT Levels & Deployment Templates  Domain Specific IoT: Home, Cities, Environment, Energy systems, Logistics, Agriculture, Health & Lifestyle.
UNIT II	IOT & M2M: Introduction, M2M, Difference between IoT and M2M, SDN and NFV for IoT, 1 Need for IoT Systems Management, Simple Network Management Protocol (SNMP), Limitations of SNMP, Network Operator Requirements, NETCONF, YANG, IoT Systems Management with NETCONF-YANG, NETOPEER
UNIT III	IoT Platforms Design Methodology IoT Design Methodology, Case Study on IoT System for Weather Monitoring, Motivation for Using Python, IoT Systems - Logical Design using Python, Packages, Date/Time Operations, Python Packages of Interest for IoT.
UNITIV	IoT Physical Devices & Endpoints, Raspberry Pi, About the Board, Linux on Raspberry Pi, Raspberry Pi Interfaces, Programming Raspberry Pi with Python, Other IoT Devices, IoT Physical Servers & Cloud Offerings, Introduction to Cloud Storage Models & Communication APIs, WAMP - Autobahn for IoT, Xively Cloud for IoT, Python Web Application Framework - Django
UNIT V	Case Studies Illustrating IoT Design, Introduction, Home Automation, Cities, Environment, Agriculture, Productivity Applications.
UNIT VI	Data Analytics for IoT, Introduction, Apache Hadoop, Using Hadoop MapReduce for Batch Data Analysis, Apache Oozie, Apache Spark, Apache Storm, Using Apache Storm for Real time Data Analysis, Structural Health Monitoring Case Study, Tools for IOT.
TEXTB	OOKS
1 I	nternet of Things, A.Bahgya and V.Madisetti, University Press, 2015
REFERI	ENCE BOOKS
1	Fundamentals of Python, K.A.Lambert and B.L.Juneja, Cengage Learning, 2012.
WEB RI	CSOURCES
1	https://onlinecourses.nptel.ac.in/noc17_cs22/preview_
2	http://nptel.ac.in/courses/106105166/
3	https://onlinecourses.nptel.ac.in/noc18_cs08/preview_
4	https://onlinecourses.nptel.ac.in/noc17_ee20/preview



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### III. COMPUTER VISION

Course Catego		Professional Elective	Course Code:	16IT8D15						
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100						
COUR	COURSE OBJECTIVES									
1	The fundar	mentals of Computer Graphics	s and Image Processing							
2	The concernethods.	pts related edge detection, seg	mentation, morphology and image co	mpression						
COUR	SE OUTCO	OMES		Blooms						
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level						
CO1	Compare of	different image formation met	hods.	Understanding						
CO2	Elaborate	various image processing tran	sformations.	Understanding						
CO3	Perform fe	eature detection and matching		Understanding						
CO4	Implement		Understanding							
CO5	Compare 2	2-D and 3-D feature based alignment	gnment.	Understanding						
		Compare 2-D and 3-D feature based alignment.								

Contribution of Course Outcomes towards achievement of Program Outcomes																
СО	PO													PSO		
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	
16IT8D15.1	1	1	1	1	1	-	-	-	-	-	-	-	-	-	-	
16IT8D15.2	1	1	1	-	-	-	-	-	-	-	-	1	1	1	-	
16IT8D15.3	1	1	1	1	1	-	-	-	-	-	-	-	1	1	-	
16IT8D15.4	1	1	2	1	1	-	-	-	-	-	-	1	1	1	1	
16IT8D15.5	2	1	1	1	1	-	-	-	-	-	-	-	1	1	-	
16IT8D15.6	1	2	2	1	1	-	-	-	-	-	-	-	1	ı	_	



### (AUTONOMOUS)

COURS	SE CONTENT						
UNIT I	Introduction: computer vision, A brief history, Book overview, Sample syllabus, Notation Image formation: Geometric primitives and transformations, Photometric image formation, The digital camera.						
UNIT I	I Image processing: Point operators, Linear filtering, More neighborhood operators, Fourier transforms, Pyramids and wavelets, Geometric transformations, Global optimization.						
UNIT II	Feature detection and matching: Points and patches, Edges, Lines						
UNITIV	Segmentation: Active contours, Split and merge, Mean shift and mode finding, Normalized cuts, Graph cuts and energy-based methods.						
UNIT V							
UNIT V	Structure from motion: Triangulation, Two-frame structure from motion, Factorization, Bundle adjustment, constrained structure and motion.						
TEXTE	BOOKS						
1	Computer Vision: Algorithms and Applications, Richard Szeliski, Springer-Verlag London Limited 2011.						
REFER	ENCE BOOKS						
1	Computer Vision: A Modern Approach, D. A. Forsyth, J. Ponce, Pearson Education, 2003.						
2	Multiple View Geometry in Computer Vision, Second Edition, Richard Hartley and Andrew Zisserman, Cambridge University Press, March 2004.						
3	Introduction to Statistical Pattern Recognition, K. Fukunaga, Second Edition, Academic Press, Morgan Kaufmann, 1990.						
WEB R	ESOURCES						
1	https://onlinecourses.nptel.ac.in/noc18_ee08/preview						
2	http://nptel.ac.in/courses/106105032/						
3	http://nptel.ac.in/courses/112101098/25						
4	http://www.cse.iitd.ernet.in/~suban/vision/index.html						



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### IV. MULTIMEDIA PROGRAMMING

Course Catego		Course Code:	16IT8D16						
Course	Type:	4-0-0-3							
Prereq	rerequisites:  Internal Evaluation: Semester end Evaluation: Total Marks:								
COUR	SE OBJEC	TIVES							
1	To provide the foundation knowledge of multimedia computing, e.g. media characteristics, compression standards, multimedia representation, data formats, multimedia technology development.								
COUR	SE OUTCO	OMES		Blooms					
Upon s	uccessful co	ompletion of the course, the	student will be able to:	- Taxonomy Level					
CO1	Illustrate t								
		on Representations).	ages, Audio and Video (Multimedia	Understanding					
CO2	Informatio			Understanding Understanding					
CO2	Information Differentia	n Representations).  nte between Lossy and Lossle							
	Information Differentia Compare a	on Representations).  In the between Lossy and Lossle and Contrast GIF, TIFF and Jund Contrast DPCM, ADPCM	ess Compression techniques.	Understanding					
CO3	Differentia  Compare a  Compare a  Technique	on Representations).  In the between Lossy and Lossle and Contrast GIF, TIFF and Jund Contrast DPCM, ADPCM	PEG Image Compression Techniques  M, MPEG Audio Compression	Understanding Understanding					

Contribution of Course Outcomes towards achievement of Program Outcomes																		
СО						P	o						PSO					
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3			
16IT8D16.1	2	2	-	1	1	-	-	-	-	-	-	-	-	-	-			
16IT8D16.2	2	2	1	2	1	-	-	-	-	-	-	-	1	-	1			
16IT8D16.3	2	2	1	1	1	-	-	-	-	-	-	-	1	-	-			
16IT8D16.4	2	2	1	1	1	-	-	-	-	-	-	-	1	-	-			
16IT8D16.5	2	2	1	1	1	-	-	-	-	-	-	-	1	-	-			
16IT8D16.6	2	2	3	2	1	-	-	-	-	-	-	1	2	1	1			



### (AUTONOMOUS)

COURS	E CONTENT							
UNIT I	Multimedia Information Representation: Introduction, Digitization Principles – Analog Signals, Encoder Design, Decoder Design Text –Unformatted Text, Formatted Text, Hyper Text. Images- Graphics, Digitized Documents, Digitized Pictures. Audio – PCM Speech, CD – Quality Audio, Synthesized Audio. Video –Broadcast Television, Digital Video, PC Video, Video Content.							
UNIT II	Text Compression:							
UNIT III	UNIT III Image Compression: Graphics Interchange Format (GIF), Tagged Image File Format (TIFF), Digitized Documents, JPEG.							
UNITIV Audio Compression: Differential Pulse Coded Modulation (DPCM), Adaptive Differential PCM (ADPCM), Adaptive Predictive Coding and Linear Predictive Coding, MPEG Audio Coding.								
UNIT V	Video Compression: Principles, H.261 Video Compression, MPEG 1, MPEG 2 and MPEG 4.							
UNIT VI	Multimedia Applications: Inter- personnel Communication, Interactive Applications over the Internet, Entertainment Applications and Multimedia Conferencing.							
TEXTB	OOKS							
	Multimedia Communications – Applications, Networks, Protocols and Standards, Halshall, Fred, Pearson Education, 2001.							
REFER	ENCE BOOKS							
1	Digital Multimedia, Chapman, Nigel and Chapman, Jenny, John Wily &Sons, 2000.							
	Communications and Applications, Steinmaetz, Ralf and Nahrstedt, Klara, Multimedia, Pearson Education, 2003.							
WEB R	ESOURCES							
-  -	www.lit.ie/Courses/LC234							
_	https://www.youtube.com/watch?v=U7Iso9GW158							
-	http://www.bmcc.cuny.edu/media-arts/mmp_program.jsp							
4	https://www.youtube.com/watch?v=s_EQcpN00mg							



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### V. SOCIAL NETWORKING & SEMANTIC WEB

Course Catego		Professional Elective	16IT8D17							
Course	Type:	Theory	L-T-P-C:	4-0-0-3						
Prereq	uisites:		Internal Evaluation: Semester end Evaluation: Total Marks:	40 60 100						
COUR	SE OBJEC	TIVES								
1	To explain the analysis of the social Web and the design of a new class of applications that combine human intelligence with machine processing.									
2	To describe how the Semantic Web provides the key in aggregating information across heterogeneous sources.									
3		To understand the benefits of Semantic Web by incorporating user-generated metadata and other clues left behind by users.								
COUR	SE OUTCO	OMES		Blooms						
		OMES Ompletion of the course, the	student will be able to:	Blooms Taxonomy Level						
	uccessful co			Taxonomy						
Upon s	uccessful co	ompletion of the course, the		Taxonomy Level						
Upon s	Enumerate Illustrate l languages	ompletion of the course, the	ork analysis. k analysis and different Ontology	Taxonomy Level Understanding						
Upon s CO1 CO2	Enumerate Illustrate I languages Model and	e the measures of social network	ork analysis. k analysis and different Ontology	Taxonomy Level Understanding Understanding						
Upon s CO1 CO2 CO3	Enumerate I languages Model and	e the measures of social network Electronic sources for network aggregate social network da	ork analysis. k analysis and different Ontology	Taxonomy Level  Understanding  Understanding  Applying						

Contribution of Course Outcomes towards achievement of Program Outcomes																		
CO						P	o						PSO					
CO	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3			
16IT8D17.1	2	3	2	3	1	-	-	-	-	1	-	-	2	-	2			
16IT8D17.2	2	3	2	3	2	-	-	-	-	1	-	-	2	2	2			
16IT8D17.3	3	3	3	3	2	-	-	-	-	1	-	-	2	2	2			
16IT8D17.4	3	3	3	3	3	-	-	-	-	1	-	-	3	3	3			
16IT8D17.5	3	3	2	3	2	-	-	-	-	1	-	-	1	-	2			
16IT8D17.6	2	3	3	2	2	-	-	-	-	1	-	-	1	1	2			



### (AUTONOMOUS)

COURSE	CONTENT
UNIT I	Introduction to the Semantic Web and Social Networks: The Semantic Web-Limitations of the current Web, The semantic solution, Development of the Semantic Web, The emergence of the social web. Social Network Analysis- What is network analysis, Development of Social Network Analysis, Key concepts and measures in network analysis.
UNIT II	Web data, Semantics and Knowledge Representation on the Semantic Web: Electronic sources for network analysis- Electronic discussion networks, Blogs and online communities, Web-based networks. Knowledge Representation on the Semantic Web - Ontologies and their role in the Semantic Web, Ontology languages for the Semantic Web (RDF, OWL).
UNIT III	Modeling and aggregating social network data: State-of-the-art in network data representation, Ontological representation of social individuals, Ontological representation of social relationships, Aggregating and reasoning with social network data.
UNITIV	<b>Developing social-semantic applications:</b> Building Semantic Web applications with social network features, Flink: the social networks of the Semantic Web community, open academia: distributed, semantic-based publication management.
UNIT V	<b>Evaluation of web-based social network extraction:</b> Differences between survey methods and electronic data extraction, Context of the empirical study, Data collection, Preparing the data, Optimizing goodness of fit, Comparison across methods and networks, Predicting the goodness of fit, Evaluation through analysis.
UNIT VI	Ontologies are us: emergent semantics in folksonomy systems: A tripartite model of ontologies, Case studies, Evaluation
TEXTBO	OOKS
1	Social Networks and the Semantic Web, Peter Mika, Springer, 2007.
REFERE	NCE BOOKS
1	Semantic Web Technologies
2	Semantic Web and Semantic Web Services, Liyang Lu Chapman and Hall,CRC Publishers
3	Information sharing on the semantic Web, Heiner Stuckenschmidt, Frank Van Harmelen
4	Programming the Semantic Web
WEB RE	SOURCES
1	https://link.springer.com/content/pdf/10.1007%2F978-0-387-71001-3.pdf
2	www.springer.com/in/book/9780387710006
3	https://en.wikipedia.org/wiki/Social_Semantic_Web



### (AUTONOMOUS)

### DEPARTMENT OF INFORMATION TECHNOLOGY

#### VI. CONCURRENT & PARALLEL PROGRAMMING

Course Catego		Professional Elective	Course Code:	16IT8D18				
Course	Type:	Theory	L-T-P-C:	4-0-0-3				
Prereq	equisites:  Internal Evaluation: 40 Semester end Evaluation: 60 Total Marks: 100							
COUR	SE OBJEC	TIVES						
1	To study fundamental concepts of concurrency: non-determinism, race conditions, atomicity, synchronization, safety, liveness, fairness, deadlock							
2	To learn multithreaded programming using Java threads, Java concurrency constructs, Intel Threading Blocks, Open MPI							
3	3 To know message passing model and programming with MPI							
4	To learn ba	asic parallel algorithm design	5. To teach performance analysis of p	arallel program				
COUR	SE OUTCO	OMES		Blooms				
Upon s	uccessful co	ompletion of the course, the	student will be able to:	Taxonomy Level				
CO1	Compare parallel programs and sequential programs.  Understanding							
CO2	Classify pa	arallel computing platforms.		Understanding				
CO3	List the pa	rallel algorithm models.		Remembering				
CO4	Write shar	red memory parallel programs	with openMP.	Understanding				
CO5	Develop d	istributed memory parallel pro	ograms using MPI.	Applying				
CO6	Design the	e parallel algorithm for Matrix	and Graph related problems.	Applying				

Contribution of Course Outcomes towards achievement of Program Outcomes															
СО				PO PS									PSO	O	
	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
16IT8D18.1	2	2	2	1	1	-	-	-	-	-	-	-	2	1	1
16IT8D18.2	2	2	2	1	1	-	-	-	-	-	-	-	2	1	1
16IT8D18.3	2	2	2	1	1	-	-	-	-	-	-	-	2	1	1
16IT8D18.4	2	2	2	1	1	-	-	-	-	-	-	-	2	1	1
16IT8D18.5	2	2	2	1	1	-	-	-	-	-	-	-	2	1	1
16IT8D18.6	2	2	2	1	1	-	-	-	-	-	-	-	2	1	1



### (AUTONOMOUS)

COURSE	CONTENT
UNIT I	Why Parallel Computing Why We Need Ever-Increasing Performance, Why We're Building Parallel Systems, Why We Need to Write Parallel Programs, How Do We Write Parallel Programs, and Concurrent Vs Parallel Vs Distributed Computing.
UNIT II	Parallel Programming Platforms Implicit Parallelism: Trends in Microprocessor Architectures, Limitations of Memory System Performance, Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines; GPGPU.
UNIT III	Characteristics of Tasks and Interactions, Parallel Algorithm Models.
UNITIV	Shared-Memory Programming with OpenMP Getting Started, The Trapezoidal Rule, Scope of Variables, The Reduction Clause, The parallel for Directive, More about Loops in OpenMP: Sorting, Scheduling Loops, Producers and Consumers
UNIT V	Distributed-Memory Programming with MPI Getting started, the Trapezoidal Rule in MPI, Dealing with I/O, Collective Communication, MPI Derived Data types, Performance Evaluation of MPI Programs
UNIT VI	Dense Matrix and GraphAlgorithms Matrix-Vector Multiplication, Matrix-Matrix Multiplication, Solving a System of Linear Equations, Minimum Spanning Tree: Prim's Algorithm, Single-Source Shortest Paths: Dijkstra's Algorithm
TEXTBO	OOKS
1	An Introduction to Parallel Programming, Peter S. Pacheco, University of San Francisco, Morgan Kaufmann, Publishers (Units 1,4 & 5)
2	Introduction to Parallel Computing, Second Edition, Ananth Grama, Anshul Gupta, George Karypis, Vipin Kumar, Addison Wesley (Units 2,3 & 6)
REFERE	NCE BOOKS
1	Parallel Programming in C with MPI and OpenMP, M J Quinn
2	Programming Massively Parallel Processors, D.Kirk, W. Hwu
WEB RE	SOURCES
1	http://nptel.ac.in/syllabus/syllabus_pdf/106102114.pdf
2	http://nptel.ac.in/courses/106102114/23
3	http://nptel.ac.in/courses/106102163/